## CCLS 2023 Würzburg

2<sup>nd</sup> Conference for Computational Literary Studies 22<sup>nd</sup> and 23<sup>rd</sup> June 2023







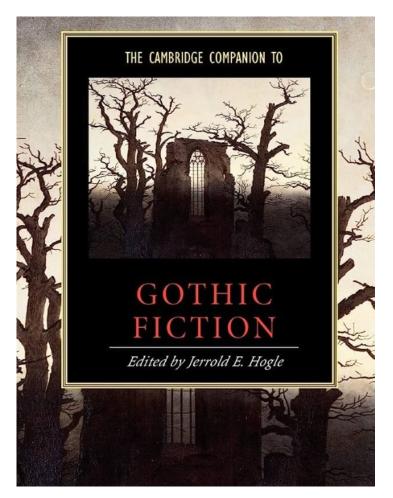
Svenja Guhr\* & Mark Algee-Hewitt

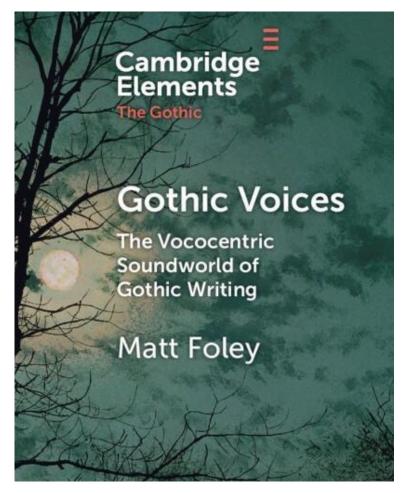
### **WHAT'S THAT SCARY SOUND?**

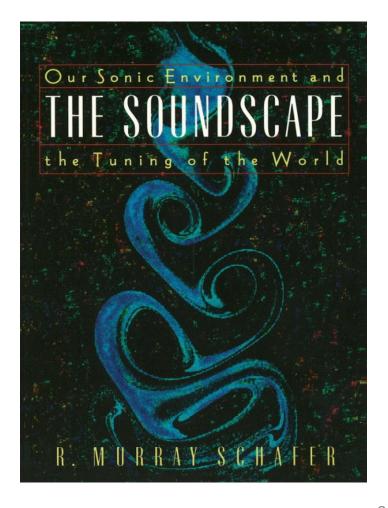
**Ambient Sound in Gothic Fiction** 



### SOUND IN GOTHIC FICTION









"'It's eleven o'clock **striking** by the **bell** of Saint Paul's. **Listen** and you'll **hear** all the **bells** in the city **jangling**.' Both sit **silent**, **listening** to the metal **voices**, near and distant, **resounding** from towers of various heights, in **tones** more various than their situations. When these at length **cease**, all **seems** more **mysterious** and **quiet** than before."

(Dickens *Bleak House*)





### **AMBIENT SOUND IN FICTION**

Soundscape (Schafer 1994)

=

sound + landscape



pixabay



### RESEARCH QUESTIONS

What is the function of ambient sound indications in fiction?

How differ soundscapes in English literary prose of the 19th century?

Does Gothic fiction contain particularly many ambient sound indications and provide a soundscape of loud and quiet sounds?



### **CORPUS**

28 British Gothic novels and short stories mentioned in *The Handbook of the Gothic* (Mulvey-Roberts 2009)

27 other canonical 19<sup>th</sup> century British fiction





### **METHOD**

Manual Annotation



Dictionary Approach



Automatized Classification



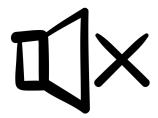
### **METHOD**

# Manual Annotation

- Guidelines for Ambient Sound Annotation (Guhr 2023)
- manual annotation of 14 corpus texts (~1.5 Mio words)
- IAA: 0.80 Cohen's kappa



### THE CHALLENGE: IMPLICIT VS. EXPLICIT SOUND



The train enters the station.



The train rattles into the station.

The train **<sound>** rattles **</sound>** into the station.





### **METHOD**

### Dictionary Approach

- Sound Dictionary (sound word : loudness level [1-4])
- 228 sound words manually annotated (extracted from manually annotated training data)
- useful for the detection of lexical sound words
- many false positives (F1-score: 0.62)
- context independent annotation



# THE CHALLENGE: LEXICAL SOUND WORD \( \neq \) SOUND IN FICTION

#### Sample from sound word dictionary:

{ 'sound' : 3, 'silence' : 1, 'cry' : 4,
'weeping' : 2, 'silent' : 1, 'loud' : 4, 'thunder' : 4, 'scream' : 4, 'singing' : 3 }

#### False positives:

- Sounds in the past: "Last night I heard a woman screaming."
- Hypothetical sounds: "I might have cried, but I didn't."
- Negated sounds: "She heaved not one sigh."
- Non-sound-indicating properties: "The bird sang beautifully."

dictionary approach used as pre-annotation:

→ control and correction of false positives to get more training data



### **METHOD**

# Automatized Classification

- Software NEISS TEI Entity Enricher (Zöllner et al. 2021)
- based on:
  - implemented pre-trained BERT model for English (bert-base-cased by Devlin et al. 2019)
  - transfer learning algorithm (Kamath 2019)
- fine-tuning on 1.323.574 manually annotated words
- F1-Score: 0.71
- classification task: 'sound' vs. 'no sound'



### **RESULTS**

"As winter drew on and the days grew shorter I was sometimes almost certain that I heard a <sound level = 3>noise</sound> as if someone was <sound level=3>playing</sound> on the great organ in the hall.

I did not hear it every evening; but certainly I did very often usually when I was sitting with Miss Rosamond after I had put her to bed and keeping quite

<sound level=1>still</sound> and

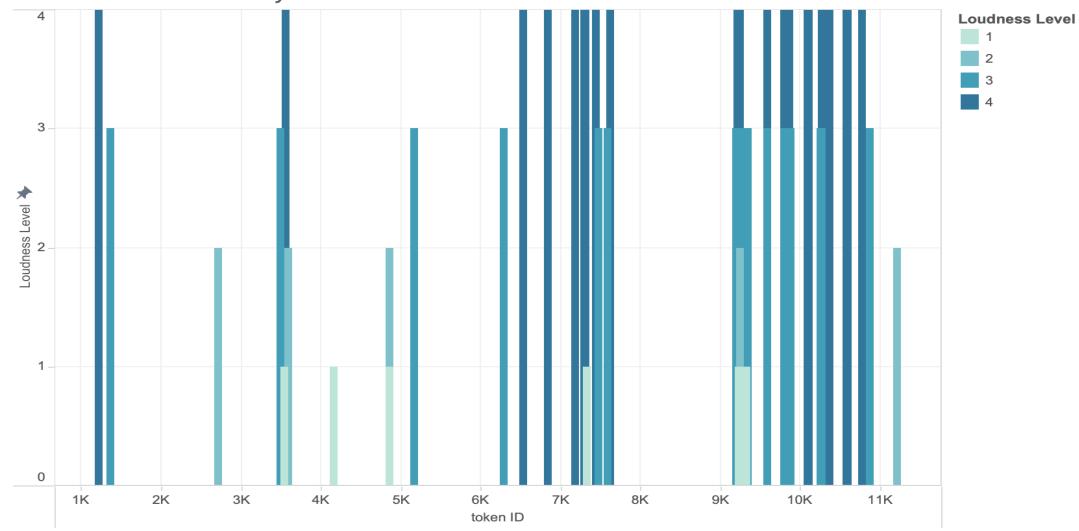
<sound level=1>silent/sound> in the bedroom.

Then I used to hear it <sound level=4>booming</sound> and <sound level=3>swelling</sound> away in the distance."

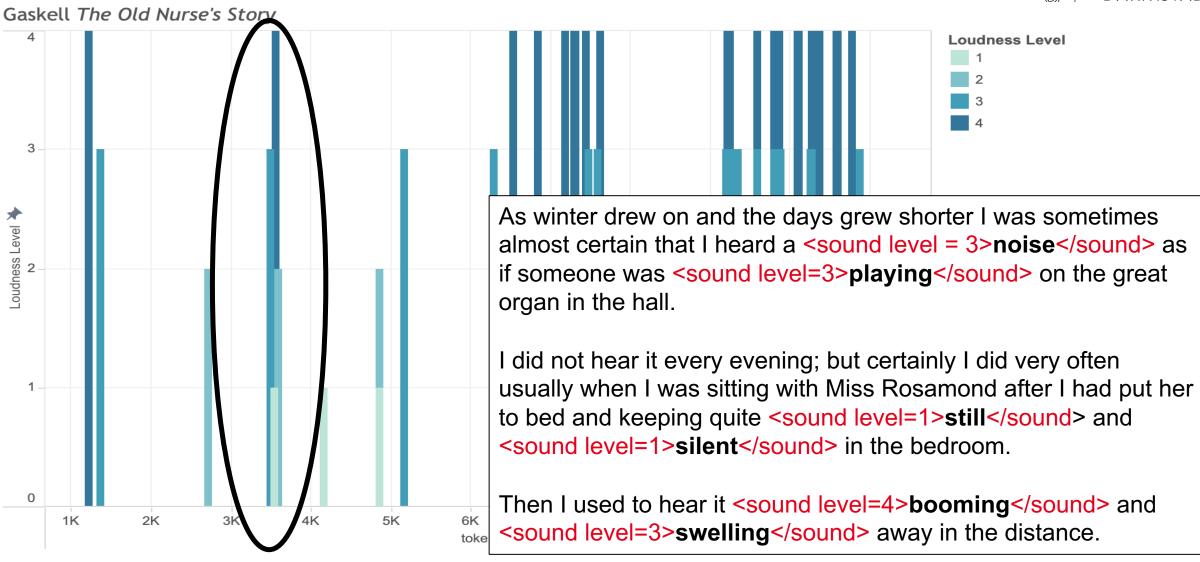
(Gaskell *The Old Nurse's Story*)





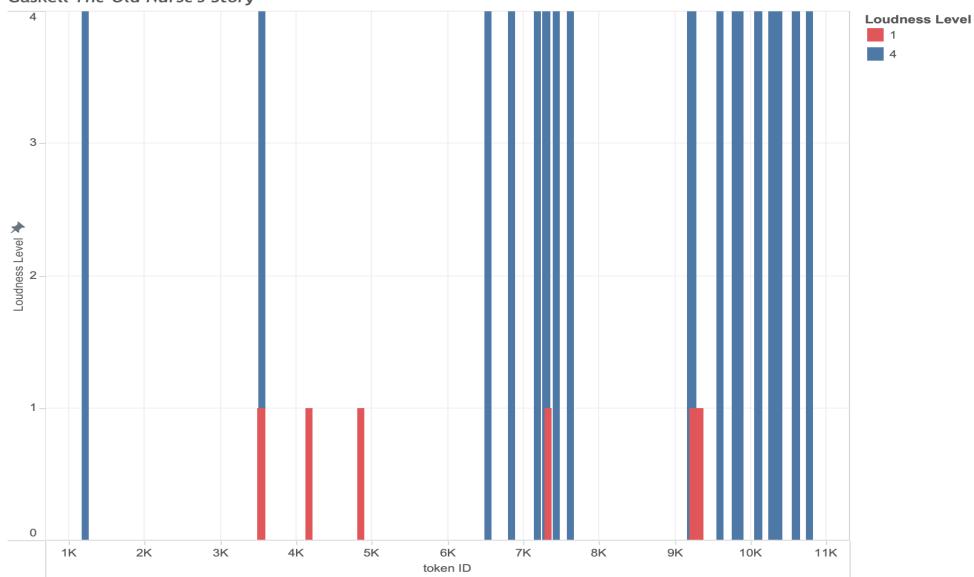






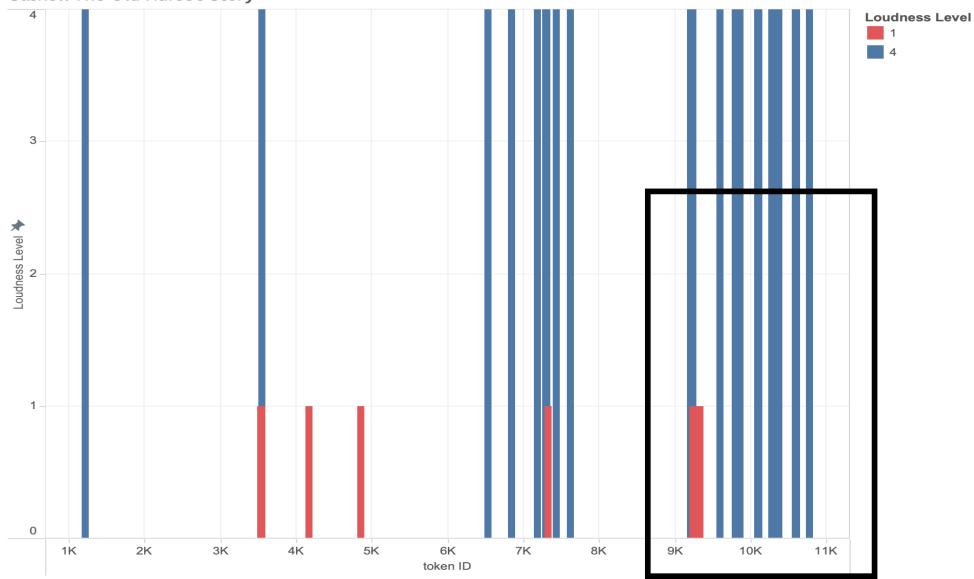








Gaskell The Old Nurse's Story









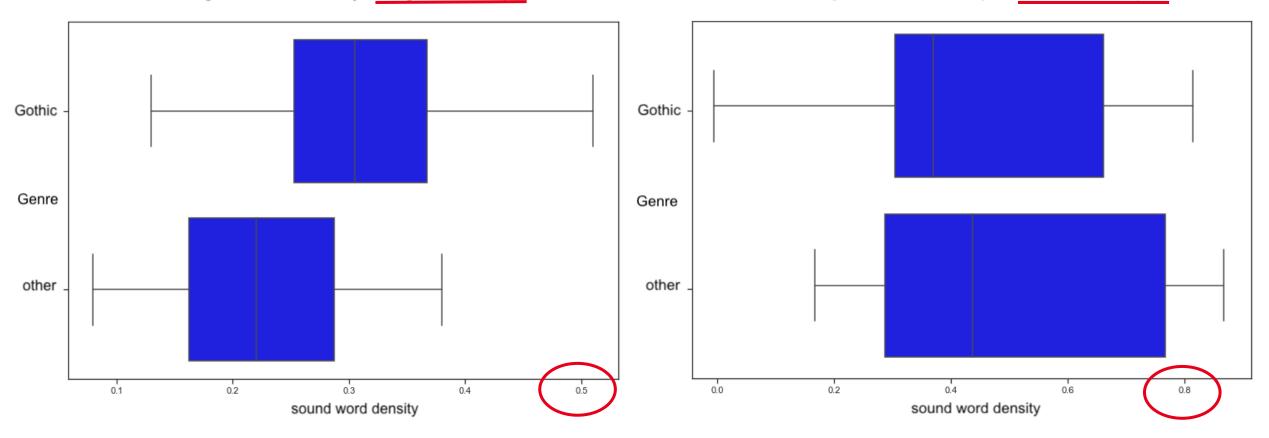


### LONG VS. SHORT TEXTS

$$swd = \frac{n_{sw}}{n_t} \cdot 100$$



#### Average Sound Word Density of Short Texts Subcorpus





### **CONCLUSIONS**

- Ambient sound indications in fiction can be detected manually and automatically
- Passages with a high sound word density often happen to contain important plot elements
- Gothic fiction novels provide more ambient sound indications than other genres
- Gothic fiction provides a high frequency of loud ambient sound indications
- Short stories provide a particularly high average density of ambient sound indications in relation to their brevity

## TECHNISCHE UNIVERSITÄT DARMSTADT

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fortext lab



Svenja Guhr\* & Mark Algee-Hewitt

### **WHAT'S THAT SCARY SOUND?**

**Ambient Sound in Gothic Fiction** 



### MY OPEN QUESTIONS

- Do you have an idea for an alternative approach to comparing long and short texts to the sound word density calculation?
- How can I ameliorate my visualizations for not having the absolute number of tokens as the x-axis but still a valid representation of the sound tokens?
- What do you think about the distinction between character sound with and without communicative purpose? And categorizing the latter as ambient sound?
- Is it time for a SoundBERT?



### **APPENDIX**



### **SOUND WORD DENSITY**

$$swd = \frac{n_{sw}}{n_t} \cdot 100$$

### **CORPUS**

number of texts	55
number of texts mentioned in The Handbook of the Gothic (Mulvey Roberts 2009)	28
other 19th century British fictional prose	27
number of texts written by female authors	19
number of texts written by male authors	36
shortest text (in words)	981
longest text (in words)	357.469
texts manually sound annotated	14
texts dictionary-based sound annotated (corrected false positives)	7
texts automatically annotated for sound	36
training set (in words)	1.323.574
test set (in words)	144.267