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# **DI-Sensors Documentation**

**Dexter Industries**

**Jun 05, 2018**



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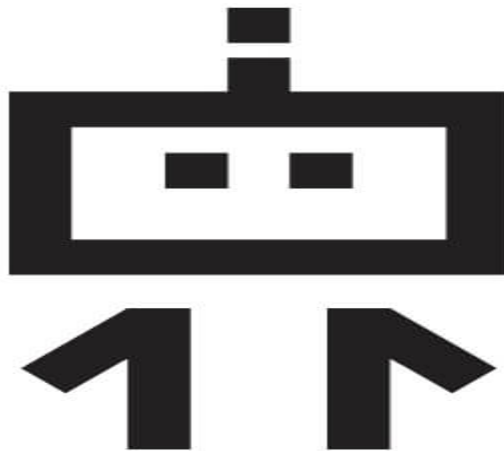
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### 1.1 Who we are and what we do.



Dexter Industries is an American educational robotics company that develops robot kits that make programming accessible for everyone.

### 1.2 What's this documentation about.

The documentation details how to use the sensors that Dexter Industries produces and maintains - that's where the **DI** acronym comes from. All the source code for these sensors has been written in Python. Within this documentation, you will find instructions on:

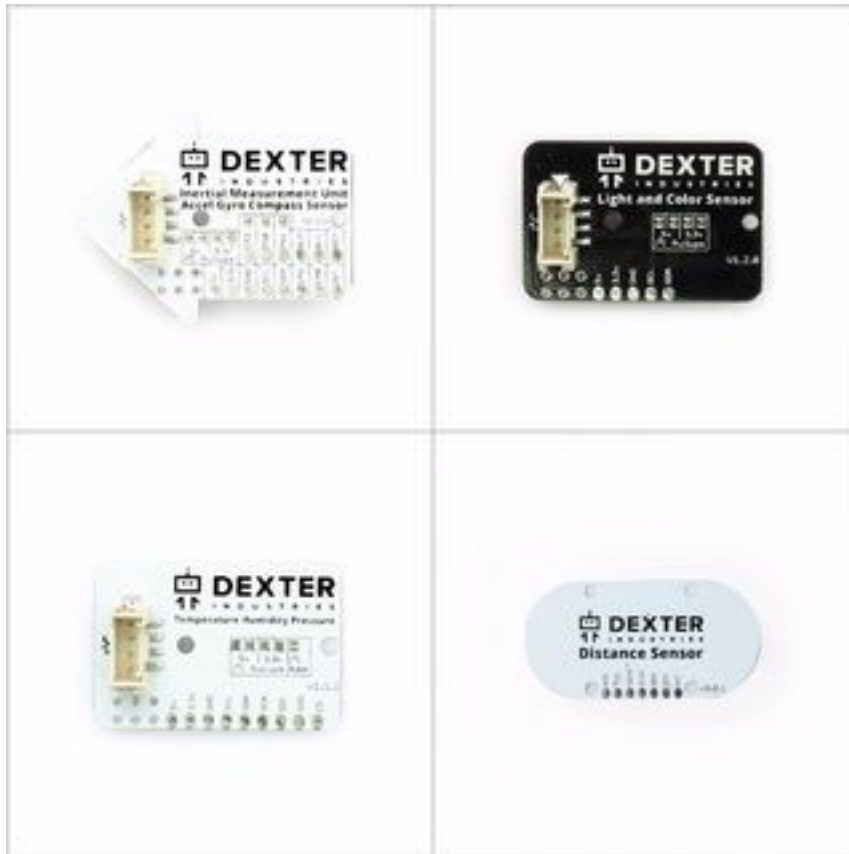
- How to get started with the DI-Sensors - in general it refers to how to install them on your Raspberry Pi.
- How to get going with the examples found in our repository. In the [DI\\_Sensors repository](#), you can find all the source code for our sensors and example programs.
- How to use our DI-Sensors - we offer a thorough API on the sensors we have.



### 2.1 Buying our sensors

In order to run code found in this documentation, you need to head over to our online [shop](#) and get yourself one of the following sensors:

- The DI [IMU Sensor](#).
- The DI [Light and Color Sensor](#).
- The DI [Temperature Humidity Pressure Sensor](#).
- The DI [Distance Sensor](#).



## 2.2 What I can use the sensors with

All these sensors can be used with the following platforms:

- The [BrickPi3](#).
  - Github project [here](#).
- The [GoPiGo3](#).
  - Github project [here](#).
  - Documentation for the [GoPiGo3](#) can be found [here](#).
- The [GoPiGo](#).
  - Github project [here](#).
  - Predecessor of the [GoPiGo3](#).
- The [GrovePi](#).
  - Github project [here](#).
  - Platform for collecting data from the environment through the use of sensors.

## 2.3 How to install the DI-Sensors

In order to install the DI-Sensors package you need to open up a terminal on your Raspberry Pi and type in the following command:

```
curl -kL dexterindustries.com/update_sensors | bash
```

Enter the command and follow the instructions given, if provided. This command can also be used for updating the package with the latest changes.

To find more about our source code, please visit the [DI\\_Sensors repository](#) on GitHub.



This chapter revolves around the following python classes:

- `di_sensors.inertial_measurement_unit.InertialMeasurementUnit`
- `di_sensors.easy_light_color_sensor.EasyLightColorSensor`
- `di_sensors.easy_temp_hum_press.EasyTHPSensor`
- `di_sensors.distance_sensor.DistanceSensor`
- `di_sensors.easy_distance_sensor.EasyDistanceSensor`

Please make sure you have followed all the instructions found in *Getting Started* before jumping into these example programs. In all these examples, you will be required to use one of the 4 documented sensors and optionally, a GoPiGo3.

## 3.1 Using the Distance Sensor

### 3.1.1 Basic Example

Before going to the more advanced example program of using the [Distance Sensor](#), we're going to give an example of the easiest way to read from the sensor.

The following code snippet reads values off of the [Distance Sensor](#) and prints them iteratively in the console. As you'll see, this is far easier than the following examples, which are more complex to use, but have a more granular control over the device.

In this example program, connect the [Distance Sensor](#) to an I2C port on whichever platform ([GoPiGo3](#), [GrovePi](#) or [BrickPi3](#)) and then run the following script.

```
# import the modules
from di_sensors.easy_distance_sensor import EasyDistanceSensor
from time import sleep
```

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```
# instantiate the distance object
my_sensor = EasyDistanceSensor()

# and read the sensor iteratively
while True:
    read_distance = my_sensor.read()
    print("distance from object: {} mm".format(read_distance))

    sleep(0.1)
```

The source file for this example program can be found [here on github](#)

### 3.1.2 Continuous-mode

Again, just like in the previous example program, connect the [Distance Sensor](#) to an I2C port on whichever platform before running the following script.

The advantage of this script over the ones in the following and previous sections is that the time taken for reading the distance can be fine-tuned by the user - for instance, it can be made to run as fast as possible (to see how fast it can read see the API of [DistanceSensor](#)) or it can be made to go very slow. Each fine-tune has its benefits and disadvantages, so the user has to experiment with the sensor and determine what setting suits him best.

```
import time
from di_sensors.distance_sensor import DistanceSensor

print("Example program for reading a Dexter Industries Distance Sensor on an I2C port.
↔")

# establish communication with the DistanceSensor
ds = DistanceSensor()

# set the sensor in fast-polling-mode
ds.start_continuous()

while True:
    # read the distance in millimeters
    read_distance = ds.read_range_continuous()
    print("distance from object: {} mm".format(read_distance))
```

The source code for this example program can be found [here on github](#).

### 3.1.3 Single-mode

In this third example, we have the same physical arrangement as in the second one, the only difference being in how we communicate with the sensor. This time, we take single-shot readings, which for the user is simpler than having to tune the distance sensor first and then read off of it. The only disadvantage is that there's no fine-control over how fast the sensor is making the readings.

```
import time
from di_sensors.distance_sensor import DistanceSensor

print("Example program for reading a Dexter Industries Distance Sensor on an I2C port.
↔")
```

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```
ds = DistanceSensor()

while True:
    # read the distance as a single-shot sample
    read_distance = ds.read_range_single()
    print("distance from object: {} mm".format(read_distance))
```

The source code for this example program can be found [here on github](#).

### 3.1.4 Console Output

All 3 example scripts described in this chapter should have a console output similar to what we have next.

```
distance from object: 419 mm
distance from object: 454 mm
distance from object: 452 mm
distance from object: 490 mm
distance from object: 501 mm
distance from object: 8190 mm
distance from object: 1650 mm
distance from object: 1678 mm
distance from object: 1638 mm
distance from object: 1600 mm
```

## 3.2 Using the Light and Color Sensor

In this short section, we get to see how one can read data off of the [Light and Color Sensor](#) without having to fine-tune the sensor or to deal with hard-to-understand concepts. Before anything else, connect the [Light and Color Sensor](#) to an I2C port on whichever platform (be it a [GoPiGo3](#), [GrovePi](#) or a [BrickPi3](#)) and then run the following script.

The source file for this example program can be found [here on github](#).

```
from time import sleep
from di_sensors.easy_light_color_sensor import EasyLightColorSensor

print("Example program for reading a Dexter Industries Light Color Sensor on an I2C_
↳port.")

my_lcs = EasyLightColorSensor(led_state = True)

while True:
    # Read the R, G, B, C color values
    red, green, blue, clear = my_lcs.safe_raw_colors()

    # Print the values
    print("Red: {:.3f} Green: {:.3f} Blue: {:.3f} Clear: {:.3f}".format(red,
↳green, blue, clear))

    sleep(0.02)
```

Here's how the output of the script should look like:

```
Example program for reading a Dexter Industries Light Color Sensor on an I2C port.
Red: 0.004 Green: 0.004 Blue: 0.004 Clear: 0.013
Red: 0.005 Green: 0.004 Blue: 0.004 Clear: 0.013
Red: 0.005 Green: 0.005 Blue: 0.004 Clear: 0.014
Red: 0.005 Green: 0.005 Blue: 0.004 Clear: 0.015
Red: 0.005 Green: 0.005 Blue: 0.004 Clear: 0.014
Red: 0.005 Green: 0.005 Blue: 0.004 Clear: 0.014
Red: 0.006 Green: 0.005 Blue: 0.005 Clear: 0.015
```

## 3.3 Temperature Humidity and Pressure Sensor

In order to run this example program, connect the Temperature Humidity and Pressure Sensor to an I2C port on whichever platform (GoPiGo3, GrovePi or BrickPi3) and then run the following script.

The source file for this example program can be found [here on github](#).

```
from time import sleep
from di_sensors.easy_temp_hum_press import EasyTHPSensor

print("Example program for reading a Dexter Industries Temperature Humidity Pressure_
↳Sensor on an I2C port.")

my_thp = EasyTHPSensor()

while True:
    # Read the temperature
    temp = my_thp.safe_celsius()

    # Read the relative humidity
    hum = my_thp.safe_humidity()

    # Read the pressure
    press = my_thp.safe_pressure()

    # Print the values
    print("Temperature: {:.5f} Humidity: {:.5f} Pressure: {:.5f}".format(temp, hum,
↳press))

    sleep(0.02)
```

The console output of this script should look like:

```
Example program for reading a Dexter Industries Temperature Humidity Pressure Sensor_
↳on an I2C port.
Temperature: 28.139 Humidity: 48.687 Pressure: 101122.691
Temperature: 28.141 Humidity: 48.698 Pressure: 101122.840
Temperature: 28.145 Humidity: 48.385 Pressure: 101122.900
Temperature: 28.151 Humidity: 48.715 Pressure: 101122.889
Temperature: 28.157 Humidity: 48.436 Pressure: 101122.607
Temperature: 28.163 Humidity: 48.464 Pressure: 101122.836
Temperature: 28.171 Humidity: 48.674 Pressure: 101123.085
Temperature: 28.180 Humidity: 48.120 Pressure: 101123.114
```



## 3.4 Using the IMU Sensor

In order to run this example program, we need to have a [GoPiGo3](#) because bus "GPG3\_AD1" is used in this case and it's specific to the [GoPiGo3](#) platform. The "GPG3\_AD1" bus translates to port "AD1" on the GoPiGo3, so the [IMU Sensor](#) has to be connected to port "AD1".

We could have gone with the default "RPI\_1" bus so it can be used on any platform, but since this is an example, we might as-well show how it's being done with a [GoPiGo3](#).

The source file for this example program can be found [here](#) on github.

```
import time
from di_sensors.inertial_measurement_unit import InertialMeasurementUnit

print("Example program for reading a Dexter Industries IMU Sensor on a GoPiGo3 AD1_
↳port.")

imu = InertialMeasurementUnit(bus = "GPG3_AD1")

while True:
    # Read the magnetometer, gyroscope, accelerometer, euler, and temperature values
    mag = imu.read_magnetometer()
    gyro = imu.read_gyroscope()
    accel = imu.read_accelerometer()
    euler = imu.read_euler()
    temp = imu.read_temperature()

    string_to_print = "Magnetometer X: {:.1f} Y: {:.1f} Z: {:.1f} " \
        "Gyroscope X: {:.1f} Y: {:.1f} Z: {:.1f} " \
        "Accelerometer X: {:.1f} Y: {:.1f} Z: {:.1f} " \
        "Euler Heading: {:.1f} Roll: {:.1f} Pitch: {:.1f} " \
        "Temperature: {:.1f}C".format(mag[0], mag[1], mag[2],
                                      gyro[0], gyro[1], gyro[2],
                                      accel[0], accel[1], accel[2],
                                      euler[0], euler[1], euler[2],
                                      temp)

    print(string_to_print)

    time.sleep(0.1)
```

The console output of this script should look like:

```
Example program for reading a Dexter Industries IMU Sensor on a GoPiGo3 AD1 port.
Magnetometer X: 0.0 Y: 0.0 Z: 0.0 Gyroscope X: 54.9 Y: -25.4 Z: 8.8 Accelerometer_
↳X: 9.8 Y: 9.5 Z: -3.5 Euler Heading: 0.0 Roll: 0.0 Pitch: 0.0 Temperature: 31.0C
Magnetometer X: -44.2 Y: 12.2 Z: 15.8 Gyroscope X: -38.6 Y: 12.4 Z: -116.7_
↳Accelerometer X: -1.2 Y: 4.0 Z: -7.4 Euler Heading: 354.7 Roll: 6.3 Pitch: 13.6_
↳Temperature: 31.0C
Magnetometer X: -44.6 Y: 15.2 Z: 18.6 Gyroscope X: -11.7 Y: 5.0 Z: 18.5_
↳Accelerometer X: 6.5 Y: 7.0 Z: -1.4 Euler Heading: 354.2 Roll: 6.2 Pitch: 12.6_
↳Temperature: 31.0C
Magnetometer X: -47.9 Y: 14.5 Z: 17.8 Gyroscope X: 17.1 Y: -23.1 Z: 43.0_
↳Accelerometer X: 6.6 Y: 7.1 Z: -2.2 Euler Heading: 350.6 Roll: 8.3 Pitch: 13.2_
↳Temperature: 31.0C
Magnetometer X: -30.5 Y: 11.0 Z: 13.0 Gyroscope X: -8.6 Y: -2.1 Z: -0.1_
↳Accelerometer X: 6.2 Y: 5.7 Z: -3.5 Euler Heading: 2.7 Roll: 8.8 Pitch: 12.6_
↳Temperature: 31.0C
Magnetometer X: -33.2 Y: 10.4 Z: 15.2 Gyroscope X: -87.0 Y: -29.6 Z: 141.0_
↳Accelerometer X: 9.1 Y: 4.8 Z: -1.9 Euler Heading: 332.2 Roll: 15.8 (continues on next page)
↳Temperature: 31.0C
```

## 3.5 Using Mutexes

In this section, we are showing how handy mutexes are when we're trying to access the same resource (a device, for instance a [Distance Sensor](#)) simultaneously from multiple threads. All *Easy classes* are thread-safe - what one has to do is to activate the use of mutexes by passing a boolean parameter to each of the classes' constructor.

In the following example program, 2 threads are accessing the resource of an *EasyDistanceSensor* object. `use_mutex` parameter is set to `True` so that the resource can be accessed from multiple threads/processes (this is what we would call a thread-safe class). Each of these 2 threads run for `runtime` seconds - we didn't make it so one can stop the program while it's running, because that would have been more complex.

Without the mutex mechanism, accessing the same resource from multiple processes/threads would not be possible.

```
# do the import stuff
from di_sensors.easy_distance_sensor import EasyDistanceSensor
from time import time, sleep
from threading import Thread, Event, get_ident

# instantiate the distance object
my_sensor = EasyDistanceSensor(use_mutex = True)
start_time = time()
runtime = 2.0
# create an event object for triggering the "shutdown" of each thread
stop_event = Event()

# target function for each thread
def readingSensor():
    while not stop_event.is_set():
        thread_id = get_ident()
        distance = my_sensor.read()
        print("Thread ID = {} with distance value = {}".format(thread_id, distance))
        sleep(0.001)

# create an object for each thread
thread1 = Thread(target = readingSensor)
thread2 = Thread(target = readingSensor)

# and then start them
thread1.start()
thread2.start()

# let it run for [runtime] seconds
while time() - start_time <= runtime:
    sleep(0.1)

# and then set the stop event variable
stop_event.set()

# and wait both threads to end
thread1.join()
thread2.join()
```

**Important:** There was no need to use mutexes in the above example, but for the sake of an example, it is a good thing. The idea is that CPython's implementation has what it's called a **GIL** (*Global Interpreter Lock*) and this only allows one thread to run at once, which is a skewed way of envisioning how threads work, but it's the reality in Python still. Ideally, a thread can run concurrently with another one. You can read more on the [Global Interpreter Lock](#) here.

Still, the implementation we have with mutexes proves to be useful when one wants to launch multiple processes at a time - at that moment, we can talk of true concurrency. This can happen when multiple instances of Python scripts are launched and when each process tries to access the same resource as the other one.

The output on the console should look like this - the thread IDs don't mean anything and they are merely just a number used to identify threads.

```
Thread ID = 1883501680 with distance value = 44
Thread ID = 1873802352 with distance value = 44
Thread ID = 1873802352 with distance value = 44
Thread ID = 1883501680 with distance value = 44
Thread ID = 1873802352 with distance value = 46
Thread ID = 1883501680 with distance value = 46
Thread ID = 1873802352 with distance value = 45
Thread ID = 1883501680 with distance value = 45
Thread ID = 1883501680 with distance value = 44
Thread ID = 1873802352 with distance value = 44
Thread ID = 1883501680 with distance value = 45
Thread ID = 1873802352 with distance value = 45
```



## 4.1 Requirements

Before you check the API for the DI-Sensors, please make sure you have the `DI-Sensors` package installed. You can do this by checking with `pip` by typing the following command.

```
pip show DI-Sensors
```

Or you can check by trying to import the package in a Python console the following way:

```
import di_sensors
```

If there's nothing to be shown when `pip show`-ing or you get an import error on the `di_sensors` package, then please check the *Getting Started* section and follow the instructions.

## 4.2 Hardware interface

Instantiating the *4 sensors* in Python is a matter of choosing the right bus. Thus, there are 3 buses to choose from, depending on the context:

- The `"RPI_1"` bus - this bus can be used on all 4 platforms we have (the GoPiGo3, GoPiGo, BrickPi3 & GrovePi). This bus corresponds to the `"I2C"` port.
- The `"GPG3_AD1"/"GPG3_AD2"` buses - these buses can **only** be used on the GoPiGo3 platform. The advantage of using these ones is that the interface between the Raspberry Pi and the sensor is more stable. These buses correspond to the `"AD1"` and `"AD2"` ports of the GoPiGo3.

---

**Important:** These notations for ports (`"RPI_1"`, `"GPG3_AD1"` and `"GPG3_AD2"`) are only required for classes that *don't start* with the **Easy** word, specifically for:

- `DistanceSensor`
- `InertialMeasurementUnitSensor`

- *LightColorSensor*
- *TempHumPress*

If you choose to use a sensor library *that starts* with the **Easy** word, you can use the same notations as those used and mentioned in the GoPiGo3's [documentation](#), such as:

- "I2C" instead of "RPI\_1".
  - "AD1/AD2" instead of "GPG3\_AD1/GPG3\_AD2".
- 

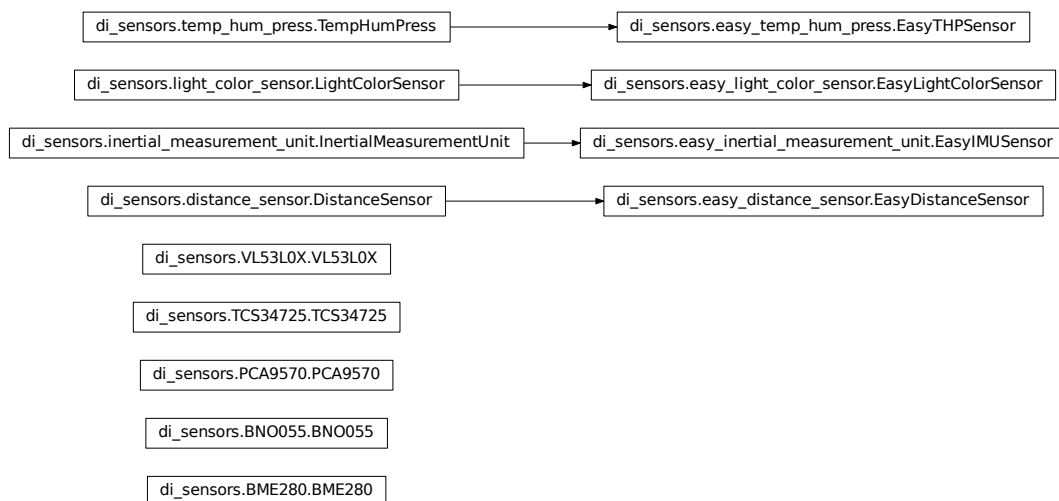
For seeing where the "AD1"/"AD2" are located on the GoPiGo3, please check the GoPiGo3's [documentation](#).

## 4.3 Library Structure

### 4.3.1 Classes Short-List

The classes that are more likely to be of interest are graphically displayed shortly after this. In this graphic you can also notice inheritance links between different classes. We can notice 3 groups of classes:

- Those that start with the **Easy** word in them and are easier to use and may provide some high-level functionalities.
- Those that don't start with the **Easy** word and yet are related to those that are. These are generally intended for power users.
- Those that look like they might represent a model number (that belong to modules such as `di_sensors.VL53L0X`, `di_sensors.BME280`, etc). These are intended for those who want to extend the functionalities of our library and are not documented here.



---

**Note:** Since this is an interactive graphic, you can click on the displayed classes and it'll take you to the documentation

of a given class, if provided.

### 4.3.2 Functions Short-List

Here's a short summary of all classes and methods. There's a list going on for each class. We first start off by listing the **Easy** classes/methods and then we end up showing the classes/methods for power users. In this short summary, we're not covering the low-level classes that are not even documented in this documentation.

#### Easy - TempHumPress

<code>di_sensors.easy_temp_hum_press. EasyTHPSensor([...])</code>	Class for interfacing with the <a href="#">Temperature Humidity Pressure Sensor</a> .
<code>di_sensors.easy_temp_hum_press. EasyTHPSensor.__init__([...])</code>	Constructor for initializing link with the <a href="#">Temperature Humidity Pressure Sensor</a> .
<code>di_sensors.easy_temp_hum_press. EasyTHPSensor.safe_celsius()</code>	Read temperature in Celsius degrees.
<code>di_sensors.easy_temp_hum_press. EasyTHPSensor.safe_fahrenheit()</code>	Read temperature in Fahrenheit degrees.
<code>di_sensors.easy_temp_hum_press. EasyTHPSensor.safe_pressure()</code>	Read the air pressure in pascals.
<code>di_sensors.easy_temp_hum_press. EasyTHPSensor.safe_humidity()</code>	Read the relative humidity as a percentage.

#### Easy - Light & Color

<code>di_sensors.easy_light_color_sensor. EasyLightColorSensor([...])</code>	Class for interfacing with the <a href="#">Light Color Sensor</a> .
<code>di_sensors.easy_light_color_sensor. EasyLightColorSensor.__init__([...])</code>	Constructor for initializing a link to the <a href="#">Light Color Sensor</a> .
<code>di_sensors.easy_light_color_sensor. EasyLightColorSensor. translate_to_hsv(...)</code>	Standard algorithm to switch from one color system ( <b>RGB</b> ) to another ( <b>HSV</b> ).
<code>di_sensors.easy_light_color_sensor. EasyLightColorSensor. safe_raw_colors()</code>	Returns the color as read by the <a href="#">Light Color Sensor</a> .
<code>di_sensors.easy_light_color_sensor. EasyLightColorSensor.safe_rgb()</code>	Detect the RGB color off of the <a href="#">Light Color Sensor</a> .
<code>di_sensors.easy_light_color_sensor. EasyLightColorSensor. guess_color_hsv(...)</code>	Determines which color <i>in_color</i> parameter is closest to in the <i>known_colors</i> list.

#### Easy - Distance

<code>di_sensors.easy_distance_sensor. EasyDistanceSensor([...])</code>	Class for the <a href="#">Distance Sensor</a> device.
<code>di_sensors.easy_distance_sensor. EasyDistanceSensor.__init__([...])</code>	Creates a <code>EasyDistanceSensor</code> object which can be used for interfacing with a <a href="#">distance sensor</a> .

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Table 3 – continued from previous page

<code>di_sensors.easy_distance_sensor. EasyDistanceSensor.read_mm()</code>	Reads the distance in millimeters.
<code>di_sensors.easy_distance_sensor. EasyDistanceSensor.read()</code>	Reads the distance in centimeters.
<code>di_sensors.easy_distance_sensor. EasyDistanceSensor.read_inches()</code>	Reads the distance in inches.

## Easy - IMU

<code>di_sensors.easy_inertial_measurement_un EasyIMUSensor([...])</code>	Class for interfacing with the <a href="#">InertialMeasurementUnit Sensor</a> .
<code>di_sensors.easy_inertial_measurement_un EasyIMUSensor.__init__([...])</code>	Constructor for initializing link with the <a href="#">InertialMeasurementUnit Sensor</a> .
<code>di_sensors.easy_inertial_measurement_un EasyIMUSensor.reconfig_bus()</code>	Use this method when the <a href="#">InertialMeasurementUnit Sensor</a> becomes unresponsive but it's still plugged into the board.
<code>di_sensors.easy_inertial_measurement_un EasyIMUSensor.safe_calibrate()</code>	Once called, the method returns when the magnetometer of the <a href="#">InertialMeasurementUnit Sensor</a> gets fully calibrated.
<code>di_sensors.easy_inertial_measurement_un EasyIMUSensor.safe_calibration_status()</code>	Returns the calibration level of the magnetometer of the <a href="#">InertialMeasurementUnit Sensor</a> .
<code>di_sensors.easy_inertial_measurement_un EasyIMUSensor.convert_heading(...)</code>	This method takes in a heading in degrees and return the name of the corresponding heading.
<code>di_sensors.easy_inertial_measurement_un EasyIMUSensor.safe_read_euler()</code>	Read the absolute orientation.
<code>di_sensors.easy_inertial_measurement_un EasyIMUSensor.safe_read_magnetometer()</code>	Read the magnetometer values.
<code>di_sensors.easy_inertial_measurement_un EasyIMUSensor.safe_north_point()</code>	Determines the heading of the north point.

## TempHumPress

<code>di_sensors.temp_hum_press. TempHumPress([bus])</code>	Class for interfacing with the <a href="#">Temperature Humidity Pressure Sensor</a> .
<code>di_sensors.temp_hum_press. TempHumPress.__init__([bus])</code>	Constructor for initializing link with the <a href="#">Temperature Humidity Pressure Sensor</a> .
<code>di_sensors.temp_hum_press. TempHumPress.get_temperature_celsius()</code>	Read temperature in Celsius degrees.
<code>di_sensors.temp_hum_press. TempHumPress.get_temperature_fahrenheit()</code>	Read temperature in Fahrenheit degrees.
<code>di_sensors.temp_hum_press. TempHumPress.get_pressure()</code>	Read the air pressure in pascals.
<code>di_sensors.temp_hum_press. TempHumPress.get_humidity()</code>	Read the relative humidity as a percentage.
<code>di_sensors.temp_hum_press. TempHumPress.get_humidity()</code>	Read the relative humidity as a percentage.

## Light & Color



<code>di_sensors.light_color_sensor. LightColorSensor([...])</code>	Class for interfacing with the <a href="#">Light Color Sensor</a> .
<code>di_sensors.light_color_sensor. LightColorSensor.__init__([...])</code>	Constructor for initializing a link to the <a href="#">Light Color Sensor</a> .
<code>di_sensors.light_color_sensor. LightColorSensor.set_led(value)</code>	Set the LED state.
<code>di_sensors.light_color_sensor. LightColorSensor.get_raw_colors([delay])</code>	Read the sensor values.

## Distance

<code>di_sensors.distance_sensor. DistanceSensor([bus])</code>	Class for interfacing with the <a href="#">Distance Sensor</a> .
<code>di_sensors.distance_sensor. DistanceSensor.__init__([bus])</code>	Constructor for initializing a <a href="#">DistanceSensor</a> class.
<code>di_sensors.distance_sensor. DistanceSensor.start_continuous([...])</code>	Start taking continuous measurements.
<code>di_sensors.distance_sensor. DistanceSensor.read_range_continuous()</code>	Read the detected range while the sensor is taking continuous measurements at the set rate.
<code>di_sensors.distance_sensor. DistanceSensor.read_range_single([...])</code>	Read the detected range with a single measurement.
<code>di_sensors.distance_sensor. DistanceSensor.timeout_occurred()</code>	Checks if a timeout has occurred on the <code>read_range_continuous()</code> method.

## IMU

<code>di_sensors.inertial_measurement_unit. InertialMeasurementUnit([bus])</code>	Class for interfacing with the <a href="#">InertialMeasurementUnit Sensor</a> .
<code>di_sensors.inertial_measurement_unit. InertialMeasurementUnit.__init__([bus])</code>	Constructor for initializing link with the <a href="#">InertialMeasurementUnit Sensor</a> .
<code>di_sensors.inertial_measurement_unit. InertialMeasurementUnit.read_euler()</code>	Read the absolute orientation.
<code>di_sensors.inertial_measurement_unit. InertialMeasurementUnit. read_magnetometer()</code>	Read the magnetometer values.
<code>di_sensors.inertial_measurement_unit. InertialMeasurementUnit. read_gyroscope()</code>	Read the angular velocity of the gyroscope.
<code>di_sensors.inertial_measurement_unit. InertialMeasurementUnit. read_accelerometer()</code>	Read the accelerometer.
<code>di_sensors.inertial_measurement_unit. InertialMeasurementUnit. read_linear_acceleration()</code>	Read the linear acceleration - that is, the acceleration from movement and without the gravitational acceleration in it.
<code>di_sensors.inertial_measurement_unit. InertialMeasurementUnit. read_gravity()</code>	Read the gravitational acceleration.
<code>di_sensors.inertial_measurement_unit. InertialMeasurementUnit. read_quaternion()</code>	Read the quaternion values.

Continued on next page

Table 8 – continued from previous page

---

<code>di_sensors.inertial_measurement_unit.</code> <code>InertialMeasurementUnit.</code> <code>read_temperature()</code>	Read the temperature in Celsius degrees.
--	--

---

## 5.1 EasyDistanceSensor

**class** `di_sensors.easy_distance_sensor.EasyDistanceSensor` (*use\_mutex=False*)

Bases: `di_sensors.distance_sensor.DistanceSensor`

Class for the [Distance Sensor](#) device.

This class compared to `DistanceSensor` uses mutexes that allows a given object to be accessed simultaneously from multiple threads/processes. Apart from this difference, there may also be functions that are more user-friendly than the latter.

**\_\_init\_\_** (*use\_mutex=False*)

Creates a `EasyDistanceSensor` object which can be used for interfacing with a [distance sensor](#).

**Parameters** `use_mutex = False` (*bool*) – When using multiple threads/processes that access the same resource/device, mutexes should be enabled. Check the [hardware specs](#) for more information about the ports.

**Raises** `OSError` – When the distance sensor is not connected to the designated bus/port, where in this case it must be "I2C". Most probably, this means the distance sensor is not connected at all.

To see where the ports are located on the [GoPiGo3](#) robot, please take a look at the following diagram: [Hardware Ports](#).

**read\_mm** ()

Reads the distance in millimeters.

**Returns** Distance from target in millimeters.

**Return type** `int`

---

**Note:**

1. Sensor's range is **5-2300** millimeters.

2. When the values are out of the range, it returns **3000**.
- 

**read()**

Reads the distance in centimeters.

**Returns** Distance from target in centimeters.

**Return type** `int`

---

**Note:**

1. Sensor's range is **0-230** centimeters.
  2. When the values are out of the range, it returns **300**.
- 

**read\_inches()**

Reads the distance in inches.

**Returns** Distance from target in inches.

**Return type** float with one decimal

---

**Note:**

1. Sensor's range is **0-90** inches.
  2. Anything that's bigger than **90** inches is returned when the sensor can't detect any target/surface.
- 

## 5.2 EasyLightColorSensor

```
class di_sensors.easy_light_color_sensor.EasyLightColorSensor (port='I2C',  
                                                                led_state=False,  
                                                                use_mutex=False)
```

Bases: `di_sensors.light_color_sensor.LightColorSensor`

Class for interfacing with the `Light Color Sensor`.

This class compared to `LightColorSensor` uses mutexes that allows a given object to be accessed simultaneously from multiple threads/processes. Apart from this difference, there may also be functions that are more user-friendly than the latter.

**known\_colors** = {'blue': (0, 0, 255), 'cyan': (0, 255, 255), 'fuchsia': (255, 0, 255)  
The 6 colors that `guess_color_hsv()` method may return upon reading and interpreting a new set of color values.

**\_\_init\_\_** (port='I2C', led\_state=False, use\_mutex=False)  
Constructor for initializing a link to the `Light Color Sensor`.

**Parameters**

- **port** = "I2C" (*str*) – The port to which the distance sensor is connected to. Can also be connected to ports "AD1" or "AD2" of the `GoPiGo3`. If you're passing an **invalid port**, then the sensor resorts to an "I2C" connection. Check the *hardware specs* for more information about the ports.
- **led\_state** = **False** (*bool*) – The LED state. If it's set to `True`, then the LED will turn on, otherwise the LED will stay off. By default, the LED is turned off.

- **use\_mutex = False** (*bool*) – When using multiple threads/processes that access the same resource/device, mutexes should be enabled.

#### Raises

- **OSError** – When the [Light Color Sensor](#) is not reachable.
- **RuntimeError** – When the chip ID is incorrect. This happens when we have a device pointing to the same address, but it's not a [Light Color Sensor](#).

#### **translate\_to\_hsv** (*in\_color*)

Standard algorithm to switch from one color system (**RGB**) to another (**HSV**).

**Parameters** **in\_color** (*tuple(float, float, float)*) – The RGB tuple list that gets translated to HSV system. The values of each element of the tuple is between **0** and **1**.

**Returns** The translated HSV tuple list. Returned values are *H(0-360)*, *S(0-100)*, *V(0-100)*.

**Return type** *tuple(int, int, int)*

---

**Important:** For finding out the differences between **RGB** (*Red, Green, Blue*) color scheme and **HSV** (*Hue, Saturation, Value*) please check out [this link](#).

---

#### **safe\_raw\_colors** ()

Returns the color as read by the [Light Color Sensor](#).

The colors detected vary depending on the lighting conditions of the nearby environment.

**Returns** The RGBA values from the sensor. RGBA = Red, Green, Blue, Alpha (or Clear). Range of each element is between **0** and **1**.

**Return type** *tuple(float, float, float, float)*

#### **safe\_rgb** ()

Detect the RGB color off of the [Light Color Sensor](#).

**Returns** The RGB color in 8-bit format.

**Return type** *tuple(int, int, int)*

#### **guess\_color\_hsv** (*in\_color*)

Determines which color *in\_color* parameter is closest to in the *known\_colors* list.

This method uses the euclidean algorithm for detecting the nearest center to it out of *known\_colors* list. It does work exactly the same as KNN (K-Nearest-Neighbors) algorithm, where *K = 1*.

**Parameters** **in\_color** (*tuple(float, float, float, float)*) – A 4-element tuple list for the *Red, Green, Blue* and *Alpha* channels. The elements are all valued between **0** and **1**.

**Returns** The detected color in string format and then a 3-element tuple describing the color in RGB format. The values of the RGB tuple are between **0** and **1**.

**Return type** *tuple(str, (float, float, float))*

---

**Important:** For finding out the differences between **RGB** (*Red, Green, Blue*) color scheme and **HSV** (*Hue, Saturation, Value*) please check out [this link](#).

---

## 5.3 EasyIMUSensor

```
class di_sensors.easy_inertial_measurement_unit.EasyIMUSensor (port='AD1',  
                                                             use_mutex=False)  
    Bases: di_sensors.inertial_measurement_unit.InertialMeasurementUnit
```

Class for interfacing with the [InertialMeasurementUnit Sensor](#).

This class compared to [InertialMeasurementUnit](#) uses mutexes that allows a given object to be accessed simultaneously from multiple threads/processes. Apart from this difference, there may also be functions that are more user-friendly than the latter.

```
__init__ (port='AD1', use_mutex=False)
```

Constructor for initializing link with the [InertialMeasurementUnit Sensor](#).

### Parameters

- **port** = "AD1" (*str*) – The port to which the IMU sensor gets connected to. Can also be connected to port "AD2" of a [GoPiGo3](#) robot or to any "I2C" port of any of our platforms. If you're passing an **invalid port**, then the sensor resorts to an "I2C" connection. Check the [hardware specs](#) for more information about the ports.
- **use\_mutex** = **False** (*bool*) – When using multiple threads/processes that access the same resource/device, mutexes should be enabled.

### Raises

- **RuntimeError** – When the chip ID is incorrect. This happens when we have a device pointing to the same address, but it's not a [InertialMeasurementUnit Sensor](#).
- **OSError** – When the [InertialMeasurementUnit Sensor](#) is not reachable.

```
reconfig_bus ()
```

Use this method when the [InertialMeasurementUnit Sensor](#) becomes unresponsive but it's still plugged into the board. There will be times when due to improper electrical contacts, the link between the sensor and the board gets disrupted - using this method reestablishes the connection.

---

**Note:** Sometimes the sensor won't work just by calling this method - in this case, switching the port will do the job. This is something that happens very rarely, so there's no need to worry much about this scenario.

---

```
safe_calibrate ()
```

Once called, the method returns when the magnetometer of the [InertialMeasurementUnit Sensor](#) gets fully calibrated. Rotate the sensor in the air to help the sensor calibrate faster.

---

**Note:** Also, this method is not used to trigger the process of calibrating the sensor (the IMU does that automatically), but its purpose is to block a given script until the sensor reports it has fully calibrated.

If you wish to block your code until the sensor calibrates and still have control over your script, use [safe\\_calibration\\_status\(\)](#) method along with a `while` loop to continuously check it.

---

```
safe_calibration_status ()
```

Returns the calibration level of the magnetometer of the [InertialMeasurementUnit Sensor](#).

**Returns** Calibration level of the magnetometer. Range is **0-3** and **-1** is returned when the sensor can't be accessed.

**Return type** `int`

**convert\_heading** (*in\_heading*)

This method takes in a heading in degrees and return the name of the corresponding heading. :param float in\_heading: the value in degree that needs to be converted to a string.

**Returns** The heading of the sensor as a string.

**Return type** `str`

The possible strings that can be returned are: "North", "North East", "East", "South East", "South", "South West", "West", "North West", "North".

---

**Note:** First use `safe_calibrate()` or `safe_calibration_status()` methods to determine if the magnetometer sensor is fully calibrated.

---

**safe\_read\_euler** ()

Read the absolute orientation.

**Returns** Tuple of euler angles in degrees of *heading*, *roll* and *pitch*.

**Return type** `(float,float,float)`

**Raises** **OSError** – When the sensor is not reachable.

**safe\_read\_magnetometer** ()

Read the magnetometer values.

**Returns** Tuple containing X, Y, Z values in *micro-Teslas* units. You can check the X, Y, Z axes on the sensor itself.

**Return type** `(float,float,float)`

---

**Note:** In case of an exception occurring within this method, a tuple of 3 elements where all values are set to **0** is returned.

---

**safe\_north\_point** ()

Determines the heading of the north point. This function doesn't take into account the declination.

**Returns** The heading of the north point measured in degrees. The north point is found at **0** degrees.

**Return type** `int`

---

**Note:** In case of an exception occurring within this method, **0** is returned.

---

## 5.4 EasyTHPSsensor

**class** `di_sensors.easy_temp_hum_press.EasyTHPSensor` (*port='I2C', use\_mutex=False*)

Bases: `di_sensors.temp_hum_press.TempHumPress`

Class for interfacing with the [Temperature Humidity Pressure Sensor](#).

This class compared to `TempHumPress` uses mutexes that allows a given object to be accessed simultaneously from multiple threads/processes. Apart from this difference, there may also be functions that are more user-friendly than the latter.

`__init__(port='I2C', use_mutex=False)`

Constructor for initializing link with the [Temperature Humidity Pressure Sensor](#).

**Parameters**

- **port** = "I2C" (*str*) – The port to which the THP sensor is connected to. Can also be connected to ports "AD1" or "AD2" of the [GoPiGo3](#). If you're passing an **invalid port**, then the sensor resorts to an "I2C" connection. Check the [hardware specs](#) for more information about the ports.
- **use\_mutex** = **False** (*bool*) – When using multiple threads/processes that access the same resource/device, mutexes should be enabled.

**Raises** **OSError** – When the sensor cannot be reached.

**safe\_celsius()**

Read temperature in Celsius degrees.

**Returns** Temperature in Celsius degrees.

**Return type** [float](#)

**Raises** **OSError** – When the sensor cannot be reached.

**safe\_fahrenheit()**

Read temperature in Fahrenheit degrees.

**Returns** Temperature in Fahrenheit degrees.

**Return type** [float](#)

**Raises** **OSError** – When the sensor cannot be reached.

**safe\_pressure()**

Read the air pressure in pascals.

**Returns** The air pressure in pascals.

**Return type** [float](#)

**Raises** **OSError** – When the sensor cannot be reached.

**safe\_humidity()**

Read the relative humidity as a percentage.

**Returns** Percentage of the relative humidity.

**Return type** [float](#)

**Raises** **OSError** – When the sensor cannot be reached.



## 6.1 DistanceSensor

```
class di_sensors.distance_sensor.DistanceSensor (bus='RPI_1')
```

Bases: `object`

Class for interfacing with the `Distance Sensor`.

```
__init__ (bus='RPI_1')
```

Constructor for initializing a `DistanceSensor` class.

**Parameters** `bus = "RPI_1" (str)` – The bus to which the distance sensor is connected to. By default, it's set to bus "RPI\_1". Check the *hardware specs* for more information about the ports.

**Raises** `OSError` – When the distance sensor is not connected to the designated bus/port. Most probably, this means the distance sensor is not connected at all.

```
start_continuous (period_ms=0)
```

Start taking continuous measurements. Once this method is called, then the `read_range_continuous()` method should be called periodically, depending on the value that was set to `period_ms` parameter.

**Parameters** `period_ms = 0 (int)` – The time between measurements. Can be set to any-where between **20 ms** and **5 secs**.

**Raises** `OSError` – When it cannot communicate with the device.

The advantage of this method over the simple `read_range_single()` method is that this method allows for faster reads. Therefore, this method should be used by those that want maximum performance from the sensor.

Also, the greater the value set to `period_ms`, the higher is the accuracy of the distance sensor.

```
read_range_continuous ()
```

Read the detected range while the sensor is taking continuous measurements at the set rate.

**Returns** The detected range of the sensor as measured in millimeters. The range can go up to 2.3 meters.

**Return type** `int`

**Raises `OSError`** – When the distance sensor is not reachable or when the `start_continuous()` hasn't been called before. This exception gets raised also when the user is trying to poll data faster than how it was initially set with the `start_continuous()` method.

---

**Important:** If this method is called in a shorter timeframe than the period that was set through `start_continuous()`, an `OSError` exception is thrown.

There's also a timeout on this method that's set to **0.5 secs**. Having this timeout set to **0.5 secs** means that the `OSError` gets thrown when the `period_ms` parameter of the `start_continuous()` method is bigger than **500 ms**.

---

**`read_range_single(safe_infinity=True)`**

Read the detected range with a single measurement. This is less precise/fast than its counterpart `read_range_continuous()`, but it's easier to use.

**Parameters `safe_infinity = True (boolean)`** – As sometimes the distance sensor returns a small value when there's nothing in front of it, we need to poll again and again to confirm the presence of an obstacle. Setting `safe_infinity` to `False` will avoid that extra polling.

**Returns** The detected range of the sensor as measured in millimeters. The range can go up to 2.3 meters.

**Return type** `int`

**Raises `OSError`** – When the distance sensor is not reachable.

**`timeout_occurred()`**

Checks if a timeout has occurred on the `read_range_continuous()` method.

**Returns** Whether a timeout has occurred or not.

**Return type** `bool`

## 6.2 LightColorSensor

```
class di_sensors.light_color_sensor.LightColorSensor(sensor_integration_time=0.0048,
                                                    sensor_gain=2,
                                                    led_state=False,
                                                    bus='RPI_I')
```

Bases: `object`

Class for interfacing with the `Light Color Sensor`.

**`__init__(sensor_integration_time=0.0048, sensor_gain=2, led_state=False, bus='RPI_I')`**

Constructor for initializing a link to the `Light Color Sensor`.

**Parameters**

- **`sensor_integration_time = 0.0048 (float)`** – Time in seconds for each sample (aka the time needed to take a sample). Range is between 0.0024 and 0.6144 seconds. Use increments of 2.4 ms.

- **sensor\_gain = di\_sensors.TCS34725.GAIN\_16X** (*int*) – The gain constant of the sensor. Valid values are `di_sensors.TCS34725.GAIN_1X`, `di_sensors.TCS34725.GAIN_4X`, `di_sensors.TCS34725.GAIN_16X` or `di_sensors.TCS34725.GAIN_60X`.
- **led\_state = False** (*bool*) – The LED state. If it's set to `True`, then the LED will turn on, otherwise the LED will stay off. By default, the LED is turned on.
- **bus = "RPI\_1"** (*str*) – The bus to which the distance sensor is connected to. By default, it's set to bus `"RPI_1"`. Check the [hardware specs](#) for more information about the ports.

**Raises**

- **OSError** – When the [Light Color Sensor](#) is not reachable.
- **RuntimeError** – When the chip ID is incorrect. This happens when we have a device pointing to the same address, but it's not a [Light Color Sensor](#).

**set\_led** (*value*, *delay=True*)  
Set the LED state.

**Parameters**

- **value** (*bool*) – If set to `True`, then the LED turns on, otherwise it stays off.
- **delay = True** (*bool*) – When it's set to `True`, the LED turns on after 2 \* *time\_to\_take\_sample* seconds have passed. This ensures that the next read following the LED change will be correct.

**Raises** **OSError** – When the [Light Color Sensor](#) is not reachable.

**get\_raw\_colors** (*delay=True*)  
Read the sensor values.

**Parameters** **delay = True** (*bool*) – Delay for the time it takes to sample. If the delay is set to be added, then we are ensured to get fresh values on every call. Used in conjunction with the `set_led()` method.

**Returns** The RGBA values from the sensor. RGBA = Red, Green, Blue, Alpha (or Clear).

**Return type** (*float, float, float, float*) where the range of each element is between 0 and 1.

**Raises** **OSError** – If the [Light Color Sensor](#) can't be reached.

## 6.3 TempHumPress

**class** `di_sensors.temp_hum_press.TempHumPress` (*bus='RPI\_1'*)  
Bases: `object`

Class for interfacing with the [Temperature Humidity Pressure Sensor](#).

**\_\_init\_\_** (*bus='RPI\_1'*)

Constructor for initializing link with the [Temperature Humidity Pressure Sensor](#).

**Parameters** **bus = "RPI\_1"** (*str*) – The bus to which the THP sensor is connected to. By default, it's set to bus `"RPI_1"`. Check the [hardware specs](#) for more information about the ports.

**Raises** **OSError** – When the sensor cannot be reached.

**get\_temperature\_celsius()**

Read temperature in Celsius degrees.

**Returns** Temperature in Celsius degrees.

**Return type** float

**Raises** **OSError** – When the sensor cannot be reached.

**get\_temperature\_fahrenheit()**

Read temperature in Fahrenheit degrees.

**Returns** Temperature in Fahrenheit degrees.

**Return type** float

**Raises** **OSError** – When the sensor cannot be reached.

**get\_pressure()**

Read the air pressure in pascals.

**Returns** The air pressure in pascals.

**Return type** float

**Raises** **OSError** – When the sensor cannot be reached.

**get\_humidity()**

Read the relative humidity as a percentage.

**Returns** Percentage of the relative humidity.

**Return type** float

**Raises** **OSError** – When the sensor cannot be reached.

## 6.4 InertialMeasurementUnit

**class** di\_sensors.inertial\_measurement\_unit.InertialMeasurementUnit (bus='RPI\_I')

Bases: object

Class for interfacing with the InertialMeasurementUnit Sensor.

BNO055.get\_calibration\_status()

Get calibration status of the InertialMeasurementUnit Sensor.

The moment the sensor is powered, this method should be called almost continuously until the sensor is fully calibrated. For calibrating the sensor faster, it's enough to hold the sensor for a couple of seconds on each "face" of an imaginary cube.

For each component of the system, there is a number that says how much the component has been calibrated:

- **System**, 3 = fully calibrated, 0 = not calibrated.
- **Gyroscope**, 3 = fully calibrated, 0 = not calibrated.
- **Accelerometer**, 3 = fully calibrated, 0 = not calibrated.
- **Magnetometer**, 3 = fully calibrated, 0 = not calibrated.

**Returns** A tuple where each member shows how much a component of the IMU is calibrated.  
See the above description of the method.

**Return type** (int,int,int,int)

**Raises** **OSError** – When the `InertialMeasurementUnit` Sensor is not reachable.

---

**Important:** The sensor needs a new calibration each time it's powered up.

---

`__init__ (bus='RPI_1')`

Constructor for initializing link with the `InertialMeasurementUnit` Sensor.

**Parameters** `bus = "RPI_1" (str)` – The bus to which the distance sensor is connected to. By default, it's set to bus "RPI\_1". Check the *hardware specs* for more information about the ports.

**Raises**

- **RuntimeError** – When the chip ID is incorrect. This happens when we have a device pointing to the same address, but it's not a `InertialMeasurementUnit` Sensor.
- **OSError** – When the `InertialMeasurementUnit` Sensor is not reachable.

`read_euler ()`

Read the absolute orientation.

**Returns** Tuple of euler angles in degrees of *heading*, *roll* and *pitch*.

**Return type** (float,float,float)

**Raises** **OSError** – When the sensor is not reachable.

`read_magnetometer ()`

Read the magnetometer values.

**Returns** Tuple containing X, Y, Z values in *micro-Teslas* units. You can check the X, Y, Z axes on the sensor itself.

**Return type** (float,float,float)

**Raises** **OSError** – When the sensor is not reachable.

`read_gyroscope ()`

Read the angular velocity of the gyroscope.

**Returns** The angular velocity as a tuple of X, Y, Z values in *degrees/s*. You can check the X, Y, Z axes on the sensor itself.

**Return type** (float,float,float)

**Raises** **OSError** – When the sensor is not reachable.

`read_accelerometer ()`

Read the accelerometer.

**Returns** A tuple of X, Y, Z values in *meters/(second^2)* units. You can check the X, Y, Z axes on the sensor itself.

**Return type** (float,float,float)

**Raises** **OSError** – When the sensor is not reachable.

`read_linear_acceleration ()`

Read the linear acceleration - that is, the acceleration from movement and without the gravitational acceleration in it.

**Returns** The linear acceleration as a tuple of X, Y, Z values measured in *meters/(second^2)* units.  
You can check the X, Y, Z axes on the sensor itself.

**Return type** (float,float,float)

**Raises** **OSError** – When the sensor is not reachable.

**read\_gravity()**

Read the gravitational acceleration.

**Returns** The gravitational acceleration as a tuple of X, Y, Z values in *meters/(second^2)* units.  
You can check the X, Y, Z axes on the sensor itself.

**Return type** (float,float,float)

**Raises** **OSError** – When the sensor is not reachable.

**read\_quaternion()**

Read the quaternion values.

**Returns** The current orientation as a tuple of X, Y, Z, W quaternion values.

**Return type** (float,float,float,float)

**Raises** **OSError** – When the sensor is not present.

**read\_temperature()**

Read the temperature in Celsius degrees.

**Returns** Temperature in Celsius degrees.

**Return type** int

**Raises** **OSError** – When the sensor can't be contacted.

## 6.5 More ...

If you wish to have a more granular control over the sensors' functionalities, then you should check the following submodules of the `DI-Sensors` package:

- `di_sensors.BME280` - submodule for interfacing with the `Temperature Humidity Pressure Sensor`.
- `di_sensors.BNO055` - submodule for interfacing with the `InertialMeasurementUnit Sensor`.
- `di_sensors.TCS34725` - submodule for interfacing with the `Light Color Sensor`.
- `di_sensors.VL53L0X` - submodule for interfacing with the `Distance Sensor`.

All these submodules that are being referenced in this section were used for creating the `DistanceSensor`, `LightColorSensor`, `TempHumPress` and the `InertialMeasurementUnit` classes.

### 7.1 Our collaborators

The following collaborators are ordered alphabetically:

- John Cole - [Github Account](#).
- Karan Nayan - [Github Account](#).
- Matt Richardson - [Github Account](#).
- Nicole Parrot - [Github Account](#).
- Robert Lucian Chiriac - [Github Account](#).
- Shoban Narayan - [Github account](#).





## CHAPTER 8

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### Frequently Asked Questions

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For more questions, please head over to our Dexter Industries [forum](#).



## CHAPTER 9

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### Indices and tables

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