





Python for Physics

By

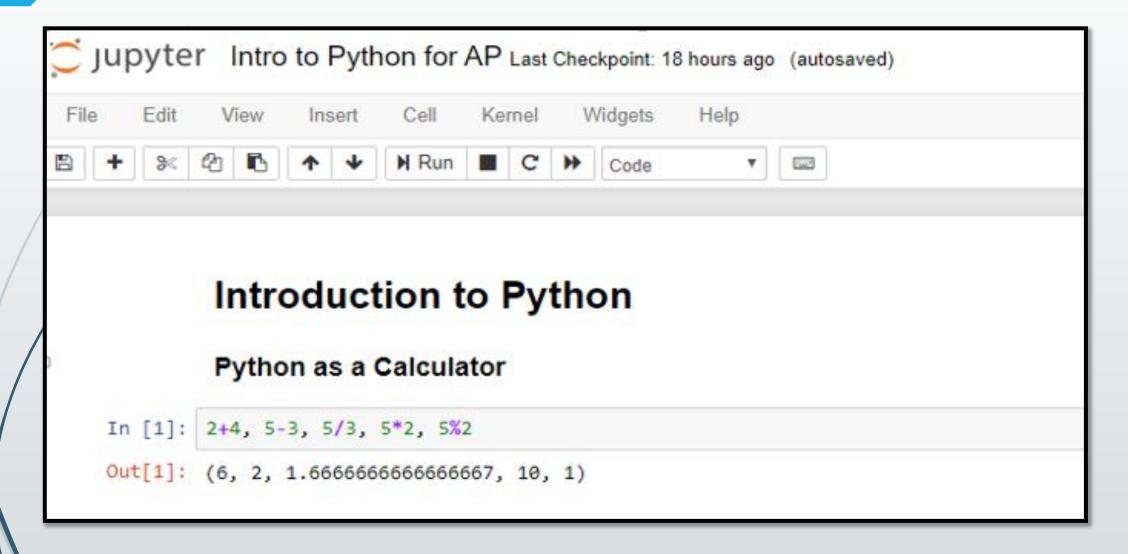
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Key topics Covered

- Introduction to Jupiter Notebook .
- □ Introduction to Basics of Python.
- Python libraries (Numpy and Matplotlib)
- Programming the main topics of Physics:
 - Vectors
 - Motion & Free Fall Motion
 - Projectile motion
 - ☐ Simple Harmonic Motion & Damped Oscillation
 - ☐ Circular Motion &SHM
 - Wave Motion
 - Electrostatics Force and Field
 - Gravitational Field

Introduction to Python



Variables

```
In [2]: print('Hello world')
          Hello world
In [3]: a = 4
        b = 3.5
        c = 'Physics'
        list = [1,2,3,4]
        print (a,',', b, ',', c, ',',list)
        print (type(a), type(b), type(c), type(list))
          4 , 3.5 , Physics , [1, 2, 3, 4]
           <class 'int'> <class 'float'> <class 'str'> <class 'list'>
```

Reserved Words

You cannot use reserved words as variable names / identifiers

```
False class return is finally
None if for lambda continue
True def from while nonlocal
and del global not with
as elif try or yield
assert else import pass
break except in raise
```

String Operations:

```
In [4]: s1 = "Applied"
        s2 = "Physics"
        51+52
Out[4]: 'AppliedPhysics'
In [5]: print(s1 + " " + s2) # for space b/w s1 and s2
           Applied Physics
In [6]: s1[0], s1[1]
Out[6]: ('A', 'p')
In [7]: s1[0:2], s1[3:]
Out[7]: ('Ap', 'lied')
```

String Operations:

```
In [8]: s1[0::+3], s2[0::+2]
 Out[8]: ('Ald', 'Pyis')
 In [9]: s1[::-1] , s2[::-1]
 Out[9]: ('deilppA', 'scisyhP')
In [10]: s3 = 'Applied'
         s1 == s2 , s1 == s3 , s2 ==s3
Out[10]: (False, True, False)
```

Boolean data type

```
In [11]: b1 = True
         b2 = False
         type(b1), type(b2)
Out[11]: (bool, bool)
In [12]: zero_int = 0 #An int, float or complex number set to zero returns as False. An integer,
                           #float or complex number set to any other number, positive or negative, returns as True.
         bool(zero_int)
Out[12]: False
In [13]: pos_int = 1
         f = -0
         neg = -2.3
         bool(pos_int) , bool(s1) , bool(b1), bool(b2), bool(f), bool(neg)
Out[13]: (True, True, True, False, False, True)
```

Boolean data type

```
In [14]: f = 0.0
        fr = 0.22
         bool(f), bool(fr)
Out[14]: (False, True)
In [15]: b1 or b2 , b1 and b2 , not b1 , b1 == b2 , b1 != b2
Out[15]: (True, False, False, False, True)
In [16]: name = "Anaya"
         empty = ""
         bool(name), bool(empty)
Out[16]: (True, False)
```

List

```
In [17]: list1 = ["physics", "Chemistry", "Math", "Statistics"] # indexing strat from 0 and then , 1, 2, 3
        list1[0] , list1[3], list1[3]
Out[17]: ('physics', 'Statistics', 'Statistics')
In [18]: list1[2:] , list1[:2] , list1[:], list1[-3:], list1[:-3]
Out[18]: (['Math', 'Statistics'],
         ['physics', 'Chemistry'],
         ['physics', 'Chemistry', 'Math', 'Statistics'],
         ['Chemistry', 'Math', 'Statistics'],
         ['physics'])
             Lists are mutable
In [19]: list1[2] = 'Computer Science'
            list1
Out[19]: ['physics', 'Chemistry', 'Computer Science', 'Statistics']
```

Appending to a list using "append and extend"

```
In [20]: list1.append('Islamiat')
         list1
Out[20]: ['physics', 'Chemistry', 'Computer Science', 'Statistics', 'Islamiat']
In [21]: list2 = [1,2,3,4,5]
         list1.extend(list2)
         list1
Out[21]: ['physics',
          'Chemistry',
           'Computer Science',
          'Statistics',
          'Islamiat',
          1,
          2,
          3,
```

Deleting from a list using "remove and pop "

```
In [22]: list1.remove('Islamiat')
list1

Out[22]: ['physics', 'Chemistry', 'Computer Science', 'Statistics', 1, 2, 3, 4, 5]

In [23]: list1.pop(0)
list1

Out[23]: ['Chemistry', 'Computer Science', 'Statistics', 1, 2, 3, 4, 5]
```

Tuples in Python

Tuples are immutable

```
In [24]: tuple1 = ('AP', 'PF', 'Eng')
tuple1[2]
Out[24]: 'Eng'
```