

AspectJ – AOP for Java



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Agenda

- What is AOP?
- AspectJ
- Join points
- Pointcuts
- Advice
- Introductions
- Practical Uses
- Conclusions

What is AOP

- Aspect Oriented Programming
- Not an OO replacement
- Technique for handling 'Crosscutting concerns'
- Tries to eliminate code-scattering and tangling
- Examples: log all exceptions, capture all SQL statements, authenticate users before access

Cross Cutting

BankAcct	Product	
getBalance() getOwner() setOwner() setBalance()	getSKU() getQty() setSKU() setQty()	
toXML()	toXML()	Serializable to XML
store()	store()	Persistable

Why AOP?

- Some things cannot be modeled well in object hierarchies
- Similarities in XDoclet, Dynamic Proxies, CLR (& JSR 201) meta data, EJB/JSP Containers
- Wants to
 - Separate concerns
 - Provide language for designating crosscuts

How can it be used?

- Still unclear
- Development
 - Check contracts, Logging
 - Ensure good coding practices
 - Tracing, Testing
- Optional runtime components
 - Debugging, profiling
- Implement core system features
 - Caching, Security

How do you do AOP?

- Write your components
- Write your aspects
- Weave
 - Compile (AspectJ 1.0)
 - Link (AspectJ 1.1)
 - Load (Classloader)
 - Run (VM)

What is AspectJ?

- An open source language
- 100% Java compatible
- An AOP implementation
- Extension to Java, new syntax
- Started at Xerox, now Eclipse project

Definitions

- AOP
- Aspect
- AspectJ
- Join point
- Pointcut
- Advice
- Introduction (Inter-type declaration)

Getting and installing

- Download from eclipse.org/aspectj
- Run executable JAR
- Use aspectjrt.jar on classpath
- Includes structure browser, debugger

Writing an aspect

- Write the class
- Write the aspect (.java or .aj)
- Weave with 'ajc' compiler
- Must have aspectjrt.jar for compile and runtime

Join points

- Points in a programs execution
 - Method call
 - call(public void setOwner(String))
 - Constructor call
 - initialization (BankAccount.new())
 - Method call execution
 - Constructor call execution
 - Field get
 - Field set

Join points (cont.)

- Exception handler execution
- Class initialization
- Object initialization
- No finer join points in AspectJ (loops, if checks)

Join point patterns

- Names can be matched with *
- `call (* * BankAccount.*(*))`
 - Matches all calls on BankAccount, regardless of visibility or return type, with one argument
- `call (* *.(*))`
 - Matches all method calls with 1 parameter
- `call (* * .(..))`
 - Matches all method calls

Join Point Patterns Cont

- Subtypes can be matched with a +
 - call (public void BankAccount+(..))
- Can also match on throws patterns
 - call (public void BankAccount+(..) throws Exception+)
- Watch out for infinite recursion!
 - Aspects match aspects too
 - Use ! within()

Pointcuts

- Structure for selecting join points in a program and collecting context (args, target, source)
- Declaring a named pointcut
 - pointcut changeBalance() : call (public void BankAccount.setBalance(java.math.BigDecimal));
- Can be combined with logical (set) operators, &&, ||, and !

Pointcuts cont.

- Valid on interfaces and classes
- Syntax
 - pointcut name ([parameters]) : designator (ajoinpoint);
 - Name will be used to handle actions
 - ajoinpoint is a signature match
 - Designator decides when this join point will match

Set Operators

```
public aspect BankAspectOr {  
    pointcut change() :  
        call (public void  
            setBalance(java.math.BigDecimal))  
        || call (public void setOwner(String));  
    before() : change() {  
        System.out.println(thisJoinPoint.getSignature())  
        ;  
    }  
}
```

Available pointcuts

- call
- execution
- initialization
- handler
- get
- set
- this

Available pointcuts cont.

- args
- target
- cflow
- cflowbelow
- staticinitialization
- withincode
- within
- if
- adviceexecution
- preinitialization

Call pointcut

- Use when you are interested in the invocation of a method
- Control is still in calling object, use `execution()` for control in called object
- Format:
 - call `(public void BankAccount.setOwner(String));`

Handler pointcut

- Captures the execution of an exception handler anywhere in the primary application
- Format:
 - handler (ClassCastException)
- Remember + patterns apply here as well

State based designators

- Can be used to expose object to advice, or narrow pointcut selection
 - this, target, args

- Format:

```
pointcut setBalance(BankAccount b) :  
    call(public void setBalance(*)) && target (b);  
before (BankAccount b) : setBalance(b) {  
    //b is accessible here  
}
```


Other designators

- cflow, cflowbelow
 - Allow us to match join points within a certain program flow
- staticinitialization
 - Match class initialization
- within, withincode
 - Match class, method
- Dynamic
 - If, adviceexecution
- Pointcut Id (Can combine pointcuts using names and boolean operators)

Advice

- The second half of AOP
- Advice is what gets executed when a join point is matched
- Advice is always relative to a joinpoint
- Format
 - type ([parameters]) : join point id (param list) { ... }

Advice Type

- before
 - excellent for preconditions
 - argument checking, setup code, lazy init
- after
 - can be qualified with: after returning, or after throwing
 - Cleanup of resources
 - checking/manipulating the return value
- around
 - the most powerful advice
 - can replace invocation, or just surround
 - use `proceed()` to call method

thisJoinPoint

- info about the join point that was just matched
 - the source location of the current join point
 - the kind of join point that was matched
 - various string representations of the join point
 - the argument(s) to the method selected by the join point
 - the signature of the method selected by the join point
 - the target object
 - the executing object
 - thisJoinPointStaticPart exposes args, target, and this if designated (no reflection required)

Accessing Objects

- Use target, args, and this similarly
- Can be done declaratively
 - Add a parameter to the pointcut declaration
 - Add && args(s) to the designator
 - Add parameter to advice designator
 - Add variable name to advice body
- Also all available reflectively

Exceptions and precedence

- Aspects can't throw exceptions that the pointcuts they are advising don't throw
 - Wrap in runtime
- Precedence
 - use the precedence keyword in an aspect:
 - declare precedence : A , B;
 - Sub aspects execute before parents.
 - Otherwise undefined.
- Multiple advice in an aspect:
 - natural order (before, after)
 - order of declaration

Inter-type Declarations

- AspectJ can be used to change the structure of existing code
 - add members (id fields, dirty flag)
 - add methods (toXML, storeToJDBC)
 - add types that extend existing types or implement interfaces
 - declare custom compilation errors or warnings
 - convert checked exceptions to unchecked
- Can use from aspects, or regular code
- Write normal variable and methods in your aspect, but prefix them with your class name

Inter-type declarations cont.

- Very powerful
- Can do wacky things
 - Add concrete fields & methods to interfaces (no constructors)
 - Modify aspects
 - Make an existing class dynamically implement an interface
 - Make an existing class extend another

Problems

- Difficult to know is code is advised
 - Helped by tool support?
- Crossing component boundaries
- Patent nonsense?
- How will we model?
- When usages are appropriate?
- Not a JSR, integration questions

Conclusions

- Powerful, but is it a good idea?
- Tool support is in:
 - Eclipse, JBuilder, Forte, IDEA 4.0?
- Other implementations
 - AspectWerkz (XML)
 - Nanning (Java)
 - HyperJ (IBM)