Lecture Goals and Structure

- The lecture will equips you to address the following questions:
  - What is software defined networking?
  - What are the key building blocks?
  - How do we use SDN to solve enterprise, carrier, and data center/cloud networking problems?

List of Suggested Research Areas

- SDN to improve video applications
- SDN measurement primitives
- SDN testing and debugging
- SDN reliability
- SDN security: mitigate DDoS attacks
- SDN controller design, (e.g. cellular, data centers)
- Cellular network virtualization
- Programming language abstraction for wireless networks/optical networks
- Fast control plane and data plane interaction

Brief Introduction to SDN

- What is software defined networking?
- Why SDN?
- How has SDN been shaping networking research and industry?

Definition of SDN

The separate of control plane from data plane

- **Data Plane**: processing and delivery of packets
  - Based on state in routers and endpoints
  - E.g., IP, TCP, Ethernet, etc.
  - Fast timescales (per-packet)

- **Control Plane**: establishing the state in routers
  - Determines how and where packets are forwarded
  - Routing, traffic engineering, firewall state, …
  - Slow time-scales (per control event)

Software-Defined Networking

- SDN clearly has advantages over status quo
- But is SDN the "right" Solution?
- First we will find out: Not what SDN is, but why SDN is

Key to Internet Success: Layers

Applications

…built on…

Reliable (or unreliable) transport

…built on…

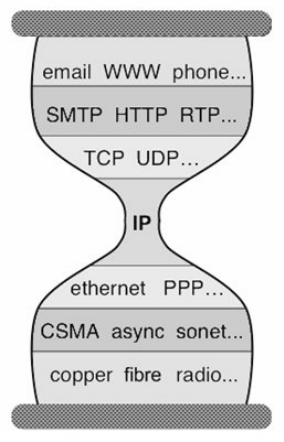
Best-effort global packet delivery

…built on…

Best-effort local packet delivery

…built on…

Physical transfer of bits



Why Is Layering So Important?

- Decomposed delivery into fundamental components
- Independent but compatible **innovation** at each layer
- A practical success of unprecedented proportions…
- **…but an academic failure**

Built an Artifact, Not a Discipline

- Other fields in "systems": OS, DB, DS, etc.
  - Teach basic principles
  - Are easily managed
  - Continue to evolve
- Networking:
  - Teach big bag of protocols
  - Notoriously difficult to manage
  - Evolves very slowly

Why Does Networking Lag Behind?

- Networks used to be simple: Ethernet, IP, TCP….
- New **control** requirements led to great complexity
  - Isolation ➔ VLANs, ACLs
  - Traffic engineering ➔ MPLS, ECMP, Weights
  - Packet processing ➔ Firewalls, NATs, middleboxes
  - Payload analysis ➔ Deep packet inspection (DPI)
  - …..
- Mechanisms designed and deployed independently
  - Complicated “control plane” design, primitive functionality
  - Unambiguous contrast to the elegantly modular “data plane”

Fortunately the Infrastructure Still Works!

- **Only** because of “our” ability to master complexity
- This ability to master complexity is both a blessing…
  - **…and a curse!**

What Is the *problem*?

- Networking still focused on mastering complexity
  - Little emphasis on extracting simplicity from control plane
  - No recognition that there's a difference….
- Extracting simplicity builds intellectual foundations
  - **Necessary for creating a discipline….**
  - **That's why networking lags behind**

A Better Example: Programming

- Machine languages: no abstractions
  - Mastering complexity was crucial
- Higher-level languages: OS and other abstractions
  - File system, virtual memory, abstract data types, ...
- Modern languages: even more abstractions
  - Object orientation, garbage collection,…

Abstractions key to extracting simplicity

"The Power of Abstraction"

"Modularity based on abstraction is the way things get done"

− Barbara Liskov

Abstractions ➔ Interfaces ➔ Modularity

What abstractions do we have in networking?

Layers are Great Abstractions

- Layers only deal with the **data plane**
- We have no powerful ***control plane*** abstractions!
- How do we find those control plane abstractions?
- Two steps: ***define*** our problem, and then ***decompose*** it.

The Network Control Problem

- Compute the configuration of each physical device
  - E.g., Forwarding tables, ACLs,…
- Operate without communication guarantees
- Operate within given network-level protocol

Only people who love complexity would find this a reasonable request

Programming Analogy

- What if programmers had to:
  - Specify where each bit was stored
  - Explicitly deal with all internal communication errors
  - Within a programming language with limited expressability
- Programmers would redefine problem:
  - Define a higher level abstraction for memory
  - Build on reliable communication abstractions
  - Use a more general language
- **Abstractions** divide problem into tractable pieces
  - And make programmer's (control program) task easier

From Requirements to Abstractions

1. Operate without communication guarantees
   Need an abstraction for **distributed state**

2. Compute the configuration of each physical device
   Need an abstraction that **simplifies configuration**

3. Operate within given network-level protocol
   Need an abstraction for general **forwarding model**

Once these abstractions are in place, control mechanism has a much easier job!

SDN in a Nutshell

- SDN is defined *precisely* by these three abstractions
  - Distribution, forwarding, configuration
- SDN not just a random good idea…
  - Fundamental validity and general applicability
- SDN may help us *finally* create a discipline
  - Abstractions enable reasoning about system behavior
  - Provides environment where formalism can take hold….
- OK, but what are these abstractions?

1. Distributed State Abstraction

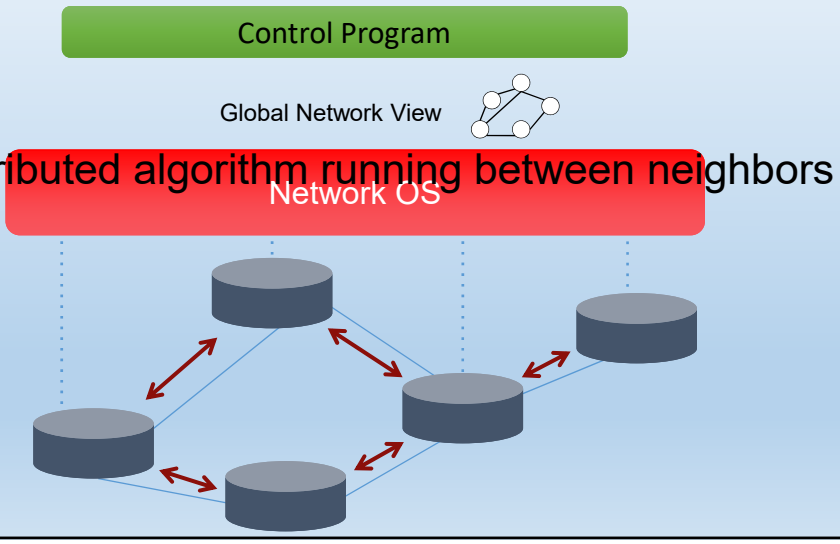
- Shield control mechanisms from state distribution
  - While allowing access to this state
- Natural abstraction: ***global network view***
  - Annotated network graph provided through an API
- Implemented with "Network Operating System"
- Control mechanism is now program using API
  - No longer a distributed protocol, now just a graph algorithm
  - E.g. Use Dijkstra rather than Bellman-Ford

Software Defined Network (SDN)

Network of Simple Forwarding Routers

Traditional Control Mechanisms

e.g. routing, access control



Distributed algorithm running between neighbors

Major Change in Paradigm

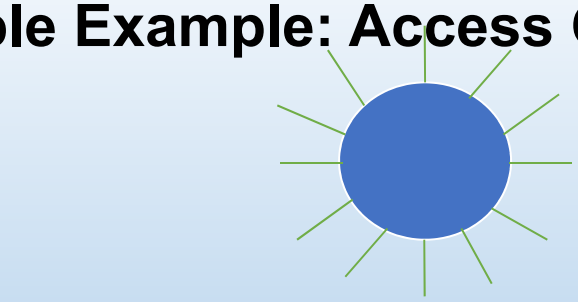
- No longer designing distributed control protocols
  - Design one distributed system (NOS)
  - Use for all control functions
- Now just defining a centralized control ***function***

Configuration = Function(view)

2. Specification Abstraction

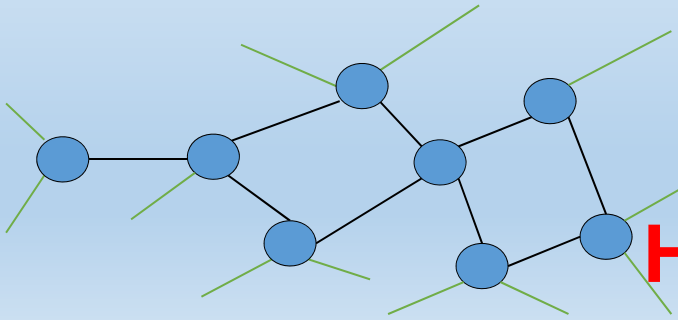
- Control program should express desired behavior
- It should not be responsible for implementing that behavior on physical network infrastructure
- Natural abstraction: **simplified model** of network
  - Simple model with only enough detail to specify goals
- Requires a new shared control layer:
  - **Map abstract configuration to physical configuration**
- This is "network virtualization"

Simple Example: Access Control



What

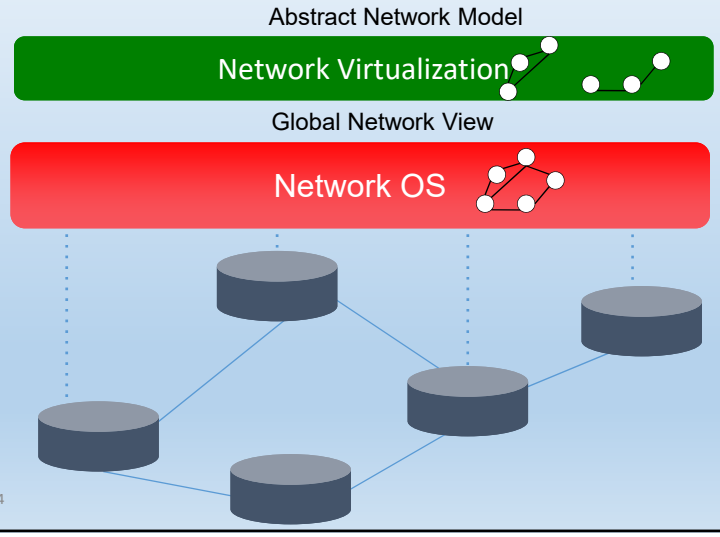
Abstract Network Model



Global Network View

How

Software Defined Network: Take 2



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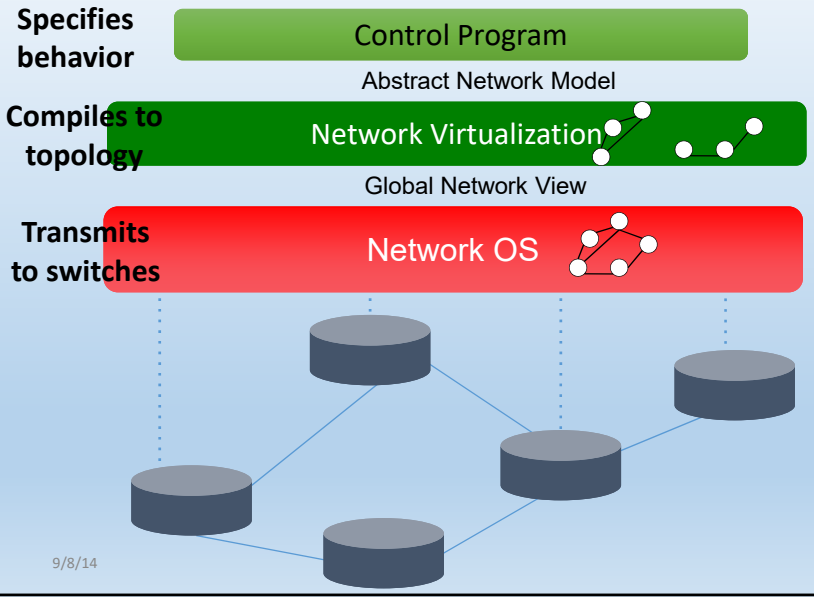
What Does This Picture Mean?

- Write a simple program to configure a simple model
  - Configuration merely a way to specify what you want
- Examples
  - ACLs: who can talk to who
  - Isolation: who can hear my broadcasts
  - Routing: only specify routing to the degree you care
    - Some flows over satellite, others over landline
  - TE: specify in terms of quality of service, not routes
- Virtualization layer "compiles" these requirements
  - Produces suitable configuration of actual network devices
- NOS then transmits these settings to physical boxes

Software Defined Network: Take 2



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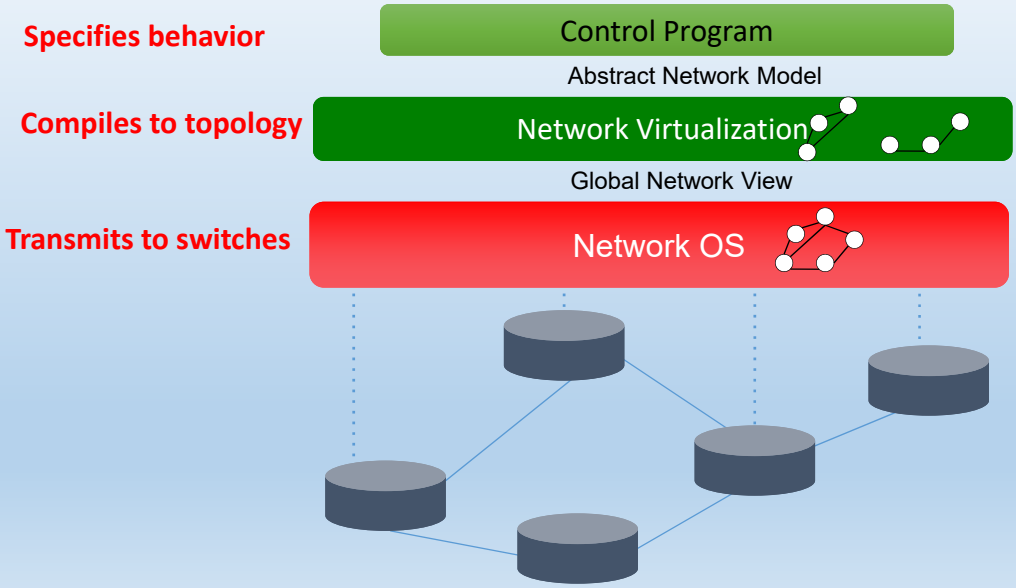
Software Defined Network: Take 2



Two Examples Uses

- Scale-out router:
  - Abstract view is single router
  - Physical network is collection of interconnected switches
  - Allows routers to “scale out, not up”
  - Use standard routing protocols on top
- Multi-tenant networks:
  - Each tenant has control over their “private” network
  - Network virtualization layer compiles all of these individual control requests into a single physical configuration
- **Hard to do without SDN, easy** *(in principle)* **with SDN**

3. Forwarding Abstraction

- Control plane need **flexible** forwarding model
- Abstraction *should not* constrain control program
  - Should support whatever forwarding behaviors needed
- It *should* hide details of underlying hardware
  - Crucial for evolving beyond vendor-specific solutions

3. Forwarding Abstraction

- Switches have two “brains”
  - Management CPU (smart but slow)
  - Forwarding ASIC (fast but dumb)
- Need a forwarding abstraction for both
  - CPU abstraction can be almost anything
- ASIC abstraction is much more subtle: **OpenFlow**
- OpenFlow:
  - Control switch by inserting <header;action> entries
  - Essentially gives NOS remote access to forwarding table
  - Instantiated in OpenvSwitch

Does SDN Work?

- Is it scalable? **Yes**
- Is it less responsive? **No**
- Does it create a single point of failure? **No**
- Is it inherently less secure? **No**
- Is it incrementally deployable? **Yes**

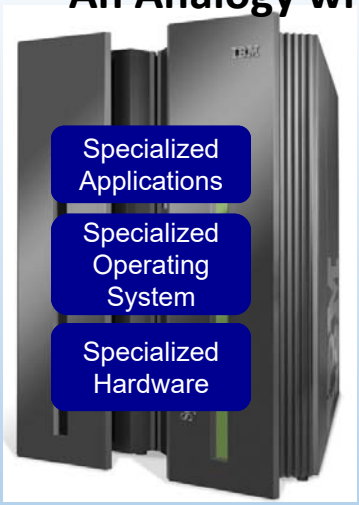
SDN: Clean Separation of Concerns

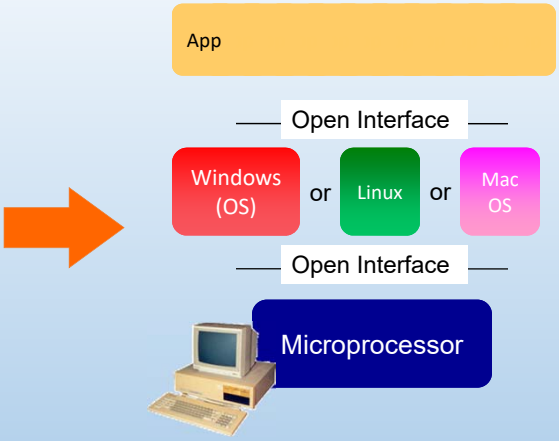
- **Control program: specify behavior on abstract model**
  - Driven by **Operator Requirements**
- **Network virtualization: map abstract model to global view**
  - Driven by **Specification Abstraction**
- **NOS: map global view to physical switches**
  - API: driven by **Distributed State Abstraction**
  - Switch/fabric interface: driven by **Forwarding Abstraction**

We Have Achieved Modularity!

- Modularity enables independent innovation
  - Gives rise to a thriving ecosystem
- Innovation is the true value proposition of SDN
  - SDN doesn't allow you to do the impossible
  - It just allows you to do the possible much more easily
- ***This is why SDN is the future of networking…***

An Analogy wrt Computing



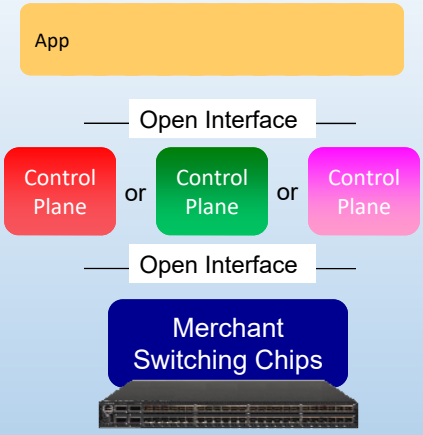


Vertically integrated
Closed, proprietary
Slow innovation
Small industry

Horizontal
Open interfaces
Rapid innovation
Huge industry

An Analogy wrt Computing (Cont'd)

Source: Nick Mckeown, Stanford



Vertically integrated
Closed, proprietary
Slow innovation

Horizontal
Open interfaces
Rapid innovation

How SDN shaping Industry?

- Open Networking Foundation (ONF)
  - New non-profit standards organization (Mar 2011)
  - Defining standards for SDN, starting with OpenFlow
  - Board of Directors
    - Google, Facebook, Microsoft, Yahoo, DT, Verizon
  - 39 Member Companies
    - Cisco, VMware, IBM, Juniper, HP, Broadcom, Citrix, NTT, Intel, Ericsson, Dell, Huawei, …
- OpenDaylight
  - led by IBM and Cisco
  - Mission is to develop open source SDN platform

How SDN shaping Industry (Cont'd)

Cellular industry

- Recently made transition to IP
- Billions of mobile users
- Need to securely extract payments and hold users accountable
- IP is bad at both, yet hard to change

SDN enables industry to customize their network

How SDN shaping Industry (Cont'd)

Big companies

- Google B4: deployed SDN to manage cross data center traffic
- Microsoft SWAN: software defined WAN
- Facebook: infrastructure team exploring SDN
- Vmware: Nicira, overlay approach to SDN
- Intel: OpenFlow switch
- Cisco: OpenFlow switch
- AT&T: Domain 2.0
- …

How SDN shaping Industry (Cont'd)

Startups

- Affirmed Networks: virtualized subscriber and content management tools for mobile operators
- Big Switch Networks: OpenFlow-based SDN switches, controllers and monitoring tools
- Embrane: layer 3-7 SDN services to enterprises and service providers
- Accelera: software defined wireless networks funded by Stanford Professor Andrea Goldsmith

How SDN shaping Research?

Ease of trying new ideas

- Existing tools: Floodlight, NOX, Beacon, switches, Mininet
- More rapid technology transfer
- GENI, FIND and many more

A stronger foundation to build upon

- Provable properties of forwarding
- New languages and specification tools

How SDN shaping Research (Cont'd)

- Research activities
  - Open Networking Summit started in 2011
  - ACM HotSDN workshop started in 2012
  - ACM SIGCOMM, USENIX NSDI sessions