

Tiresias

A GPU Cluster Manager for Distributed Deep Learning

Juncheng Gu, Mosharaf Chowdhury, Kang G. Shin,
Yibo Zhu, Myeongjae Jeon, Junjie Qian, Hongqiang (Harry) Liu, Chuanxiong Guo



GPU Cluster for Deep Learning Training

- Deep learning (DL) is popular
 - $10.5\times$ increase of DL training jobs in Microsoft
 - DL training jobs require GPU
 - Distributed deep learning (DDL) training with multiple GPUs
- GPU cluster for DL training
 - $5\times$ increase of GPU cluster scale in Microsoft [I]



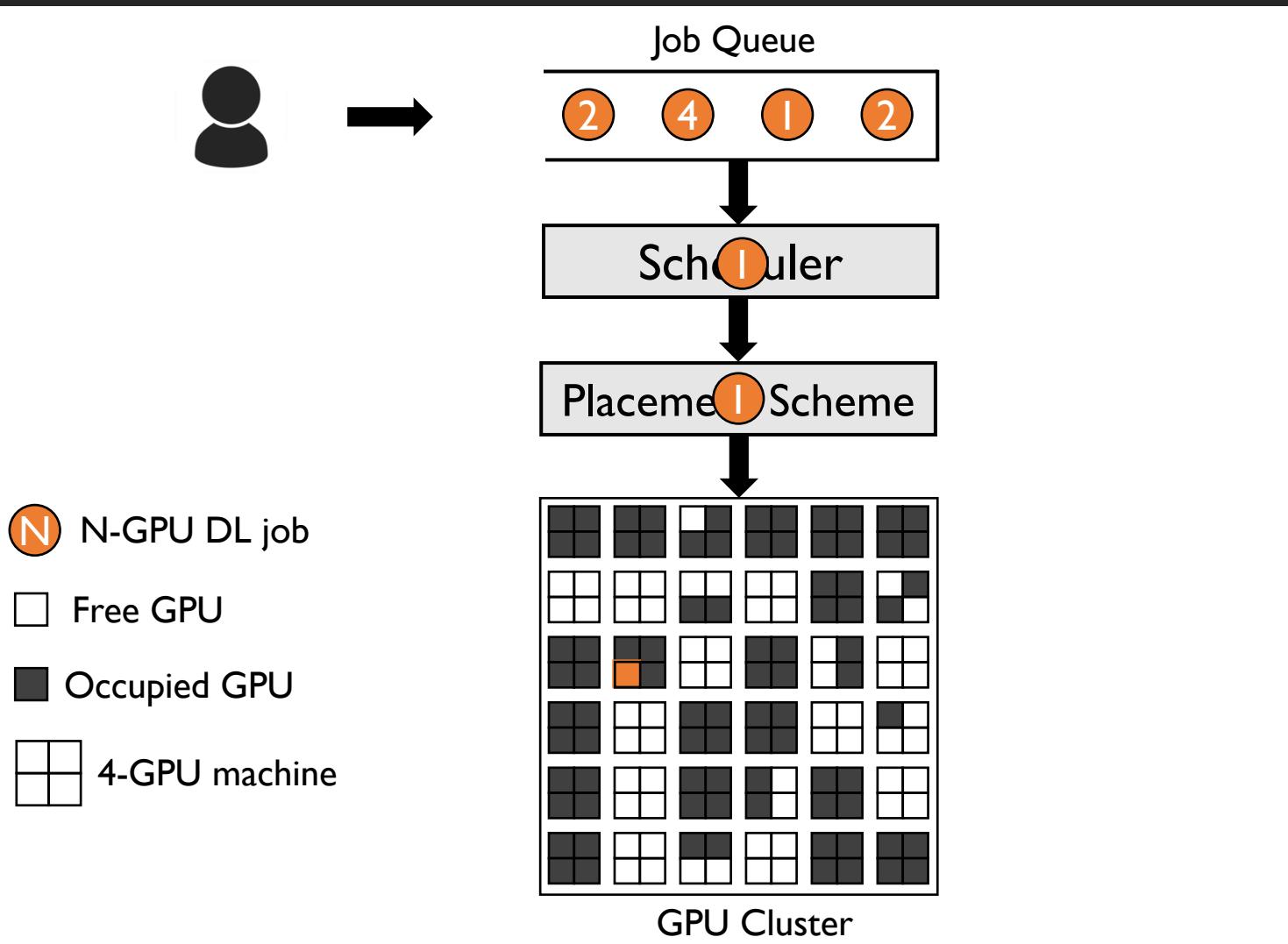
Google Lens



Siri

How to efficiently manage a GPU cluster for DL training jobs?

GPU Cluster Manager



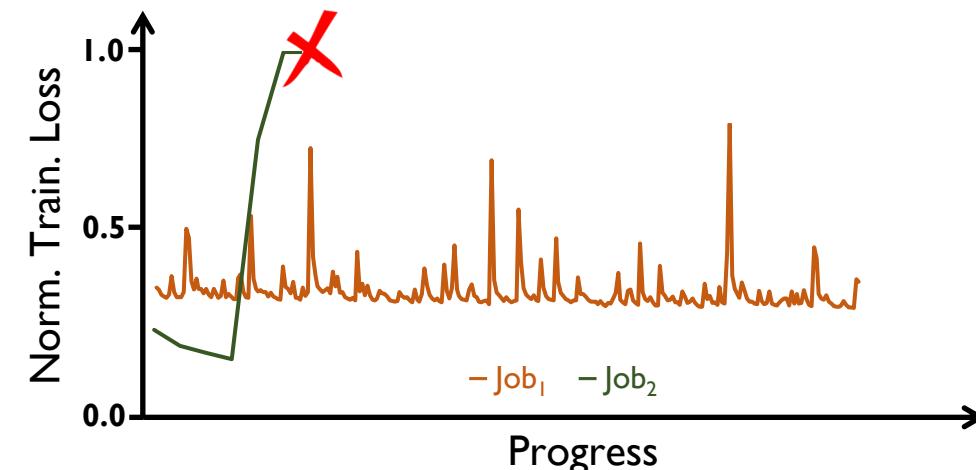
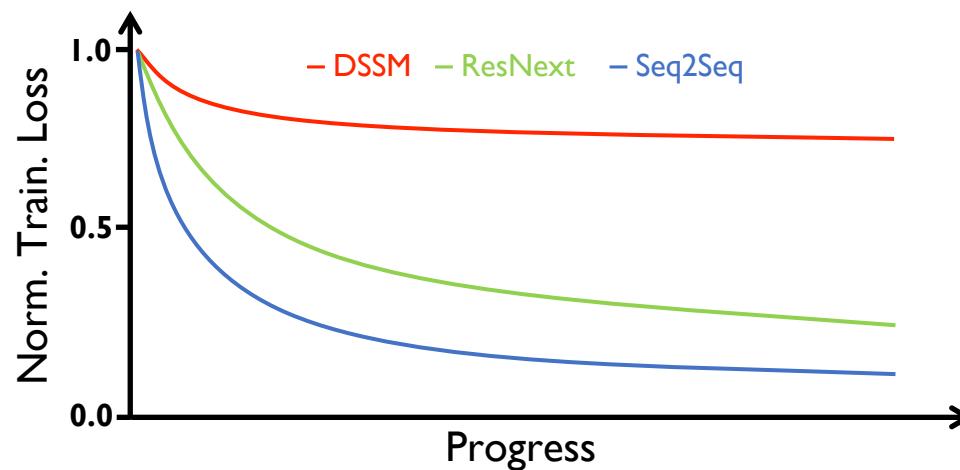
Design Objectives

Minimize Cluster-Wide Average Job Completion Time (JCT)

Achieve High Resource (GPU) Utilization

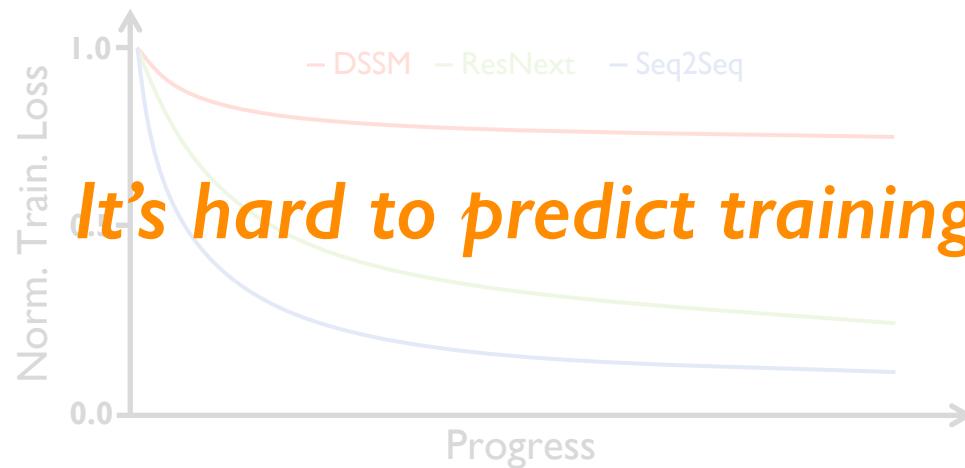
Challenge I: Unpredictable Training Time

- Unknown execution time of DL training jobs
 - Job execution time is useful when minimizing JCT
- Predict job execution time
 - Use the smooth loss curve of DL training jobs (Optimus [I])



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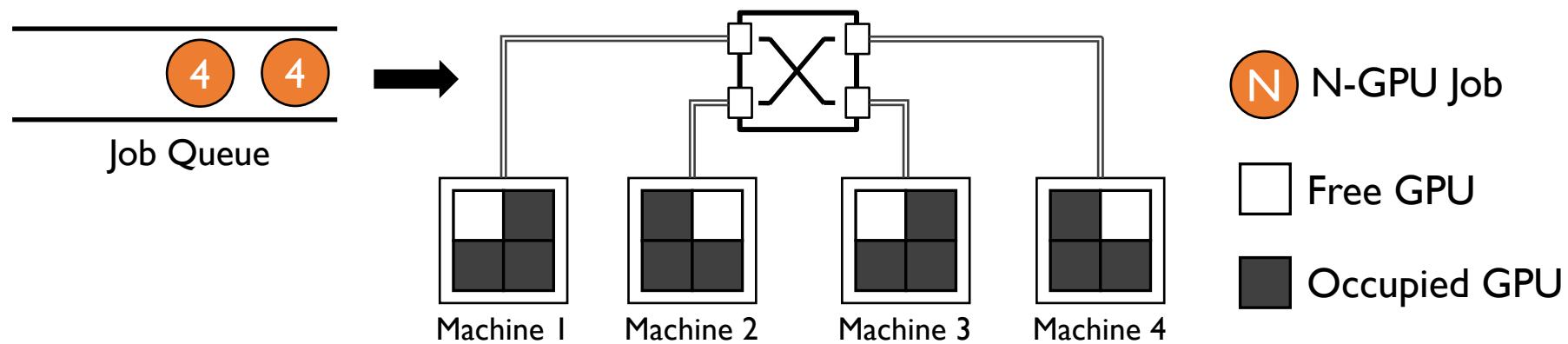


It's hard to predict training time of DL jobs in many cases



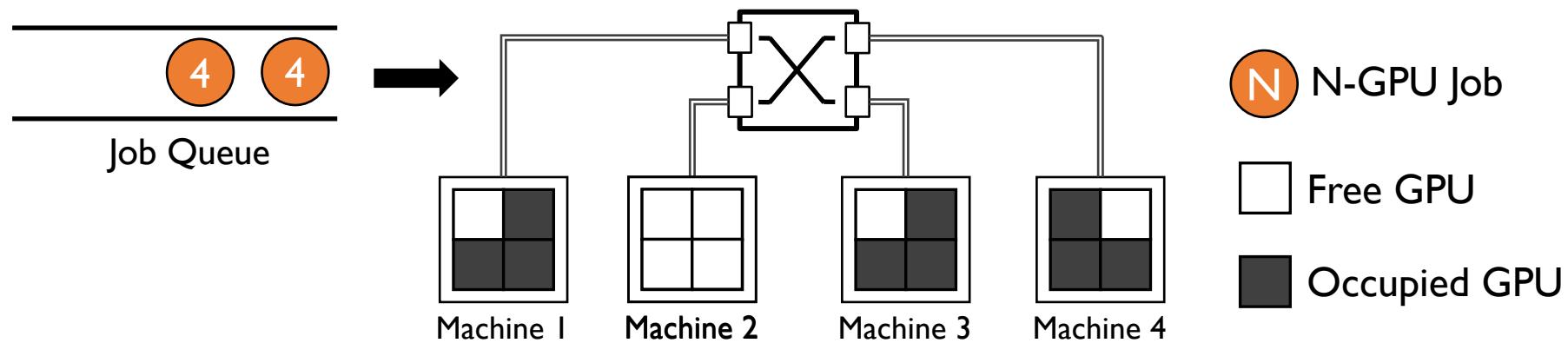
Challenge II: Over-Aggressive Job Consolidation

- Network overhead in DDL training



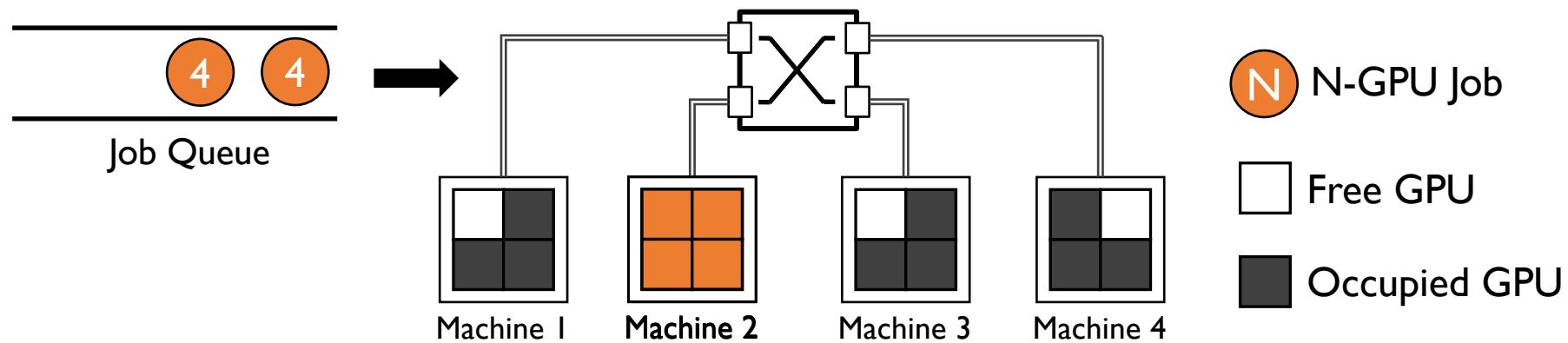
Challenge II: Over-Aggressive Job Consolidation

- Network overhead in DDL training
- *Consolidated placement* for good training performance



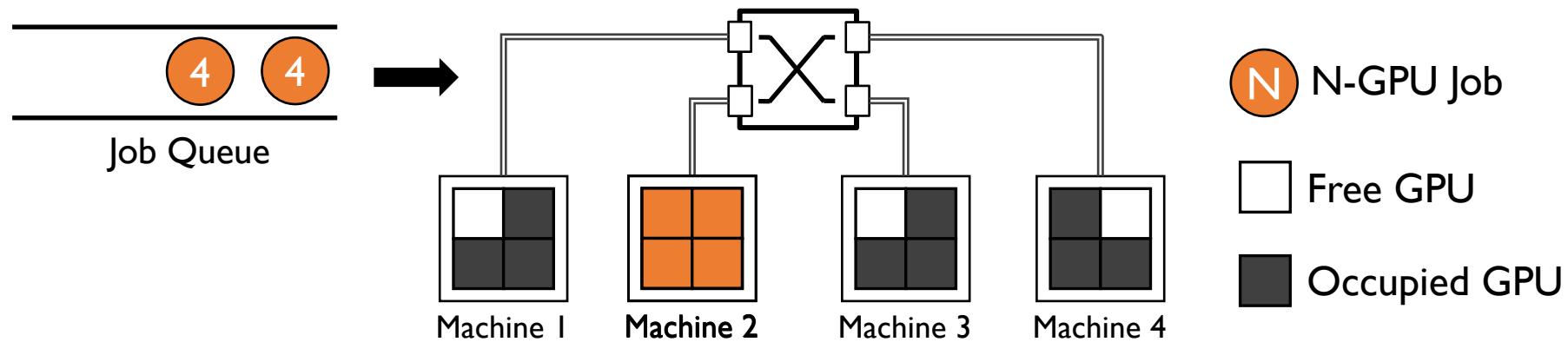
Challenge II: Over-Aggressive Job Consolidation

- Network overhead in DDL training
- *Consolidated placement* for good training performance



Challenge II: Over-Aggressive Job Consolidation

- Network overhead in DDL training
- **Consolidated placement** for good training performance
 - Fragmented free GPUs in the cluster
 - Longer queuing delay



Prior Solutions

	I. Unpredictable Training Time (<i>Scheduling</i>)	II. Over-Aggressive Job Consolidation (<i>Job Placement</i>)
<i>Optimus</i> _[1]	None	None
<i>YARN-CS</i>	<i>FIFO</i>	None
<i>Gandiva</i> _[2]	<i>Time-sharing</i>	<i>Trial-and-error</i>

[1]. Optimus: An Efficient Dynamic Resource Scheduler for Deep Learning Clusters, EuroSys'18

[2]. Gandiva: Introspective Cluster Scheduling for Deep Learning, OSDI'18

Tiresias

*A GPU cluster manager for
Distributed Deep Learning
Without Complete Knowledge*

I. Age-Based Scheduler

*Minimize JCT without
complete knowledge of jobs*

2. Model Profile-Based Placement

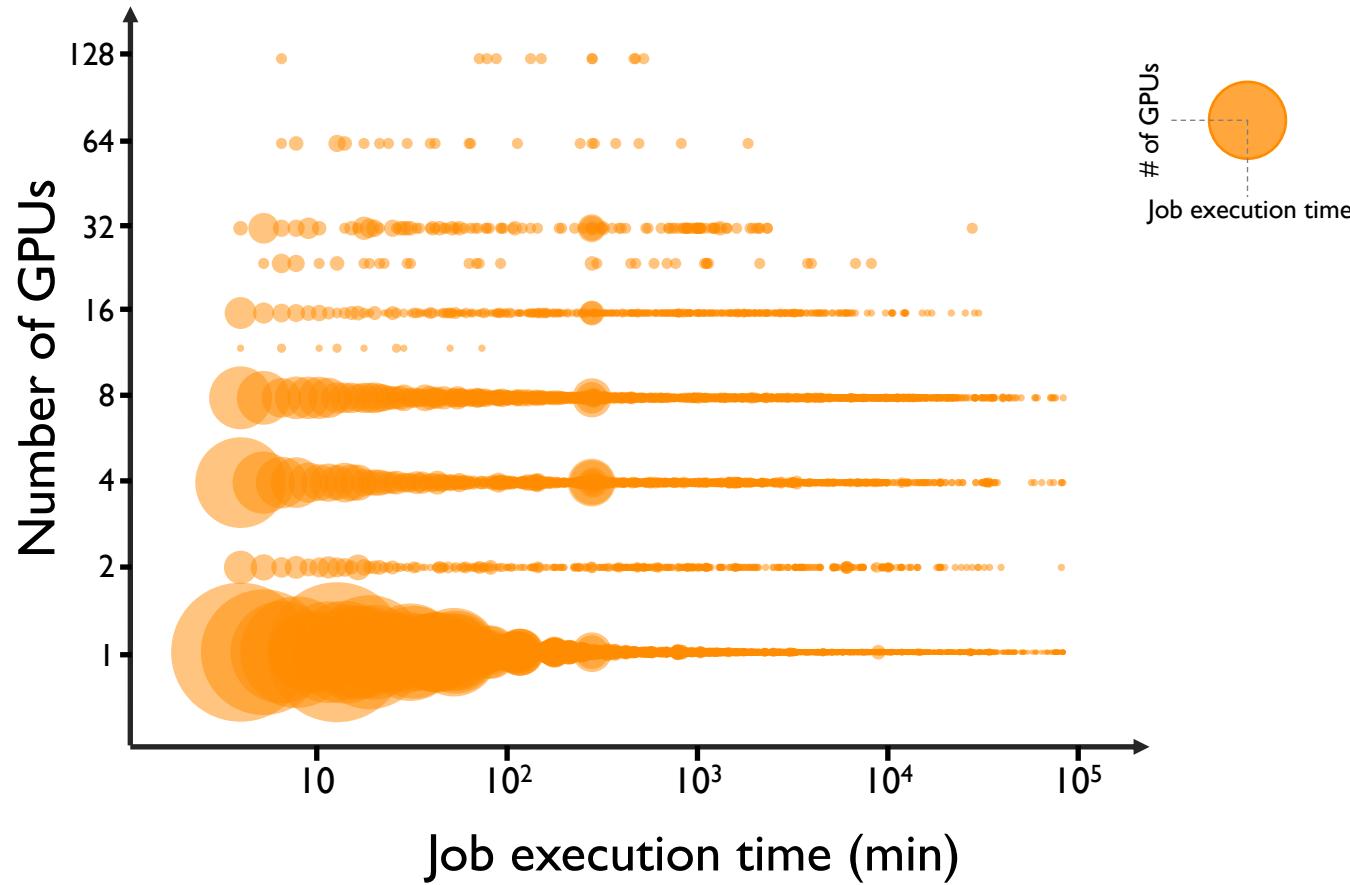
*Place jobs without additional
information from users*

Challenge I

How To Schedule DL Training Jobs
Without Complete Job Information?

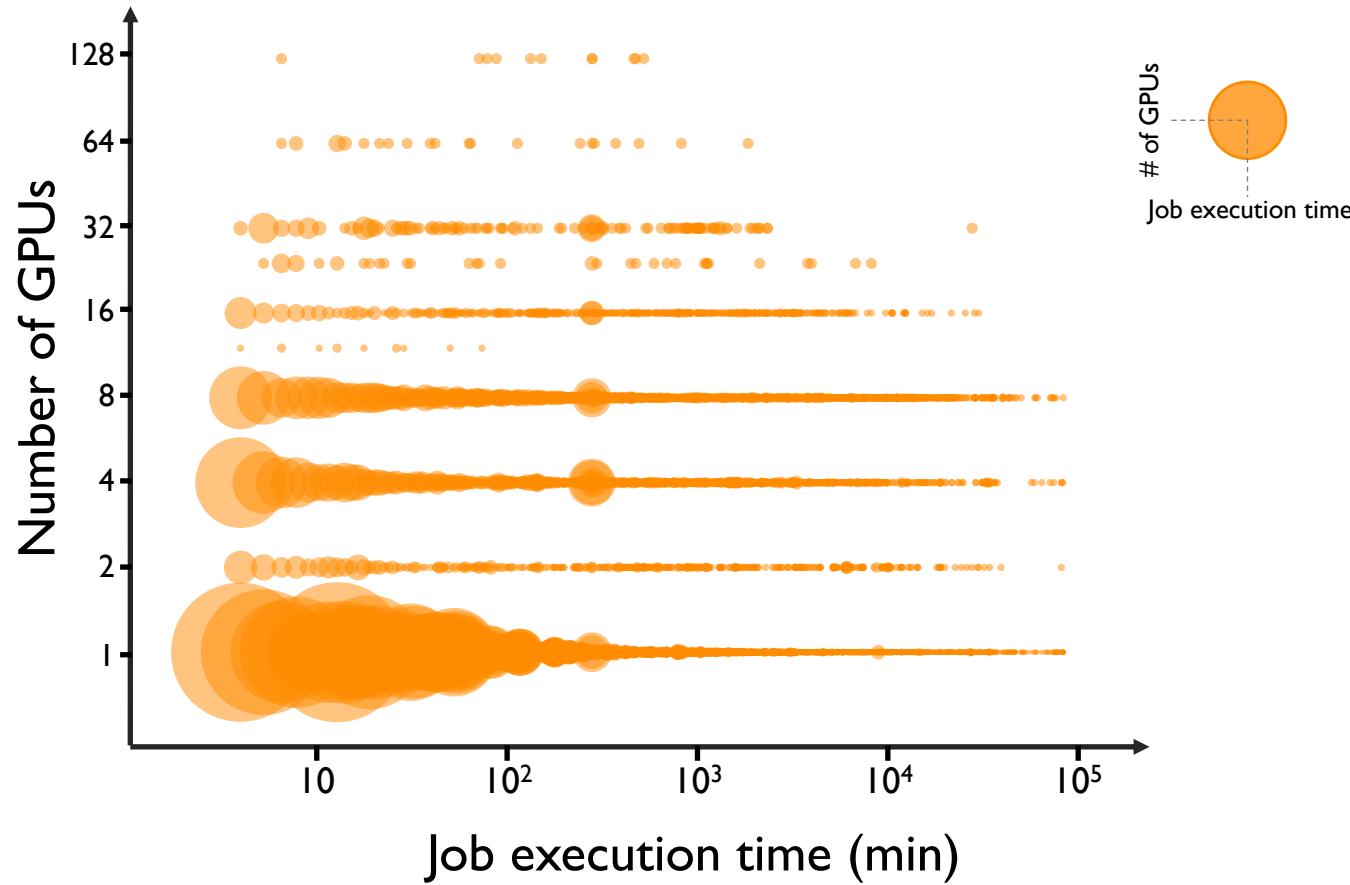
Characteristics of DL Training Jobs

- Variations in both temporal and spatial aspects



Characteristics of DL Training Jobs

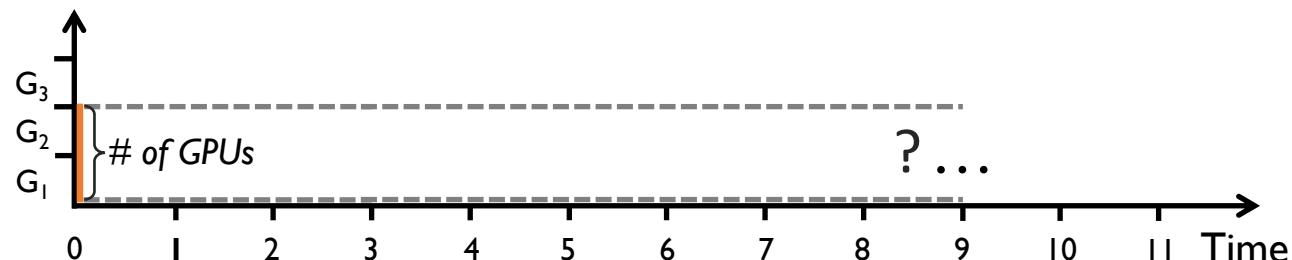
- Variations in both temporal and spatial aspects



*Scheduler should consider both
temporal and spatial
aspects of DL training jobs*

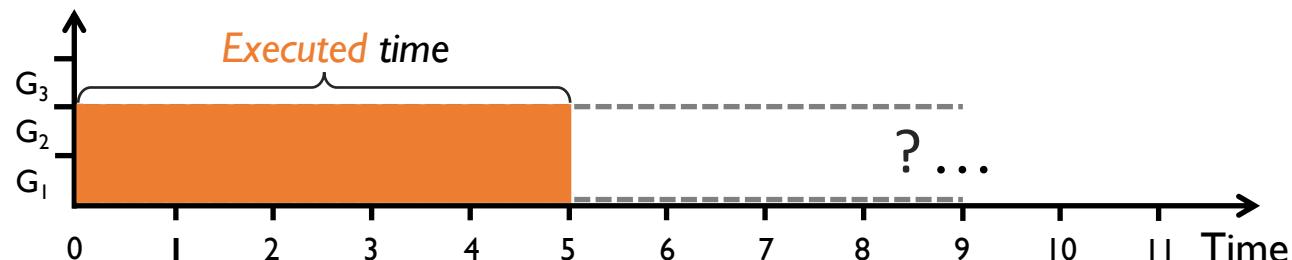
Available Job Information

I. Spatial: number of GPUs



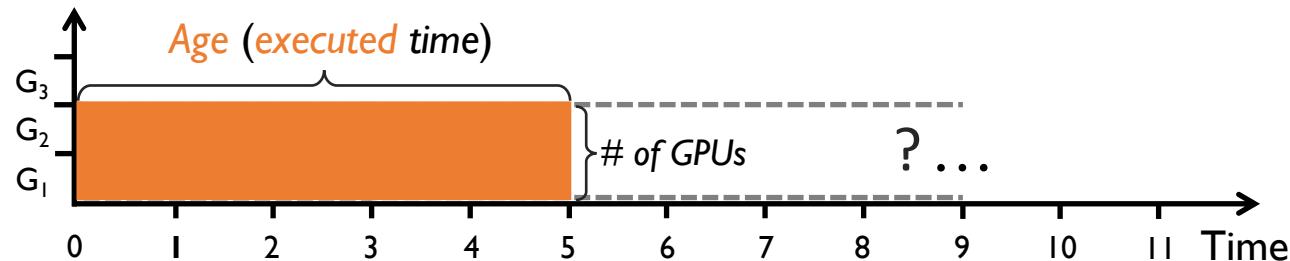
Available Job Information

1. Spatial: number of GPUs
2. Temporal: **executed** time



Age-Based Schedulers

- **Least-Attained Service_[1]** (LAS)
 - Prioritize job that has the shortest executed time
- **Gittins Index policy_[2]**
 - Need the *distribution of job execution time*
 - Prioritize job that has the highest probability to complete in the near future



[1]. Feedback queueing models for time-shared systems. JACM, 1968

[2]. Multi-armed bandit allocation indices. Wiley, Chichester, 1989

Two-Dimensional Age-Based Scheduler (2DAS)

- Age calculated by two-dimensional attained service
 - i.e., a job's ***total executed GPU time*** (# of GPUs × executed time)
- No prior information
 - ***2D-LAS***
- With partial information: distribution of job GPU time
 - ***2D-Gittins Index***

2D-Gittins Index: Partial Information

- Higher *probability to complete (Gittins Index)*, higher priority

	# of GPUs	Execution time
J ₁	2	2
J ₂	1	8
J ₃	2	6

2D-Gittins Index: Partial Information

- Higher *probability to complete (Gittins Index)*, higher priority

	# of GPUs	Distribution
J ₁	2	2
J ₂	1	(4, 8, 12)
J ₃	2	6

2D-Gittins Index: Partial Information

- Higher *probability to complete (Gittins Index)*, higher priority

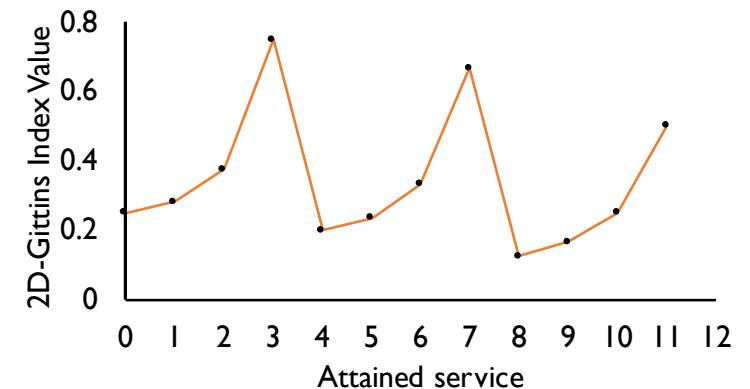
	# of GPUs	Distribution	Attained Service
J ₁	2	2	0
J ₂	1	(4, 8, 12)	0
J ₃	2	6	0



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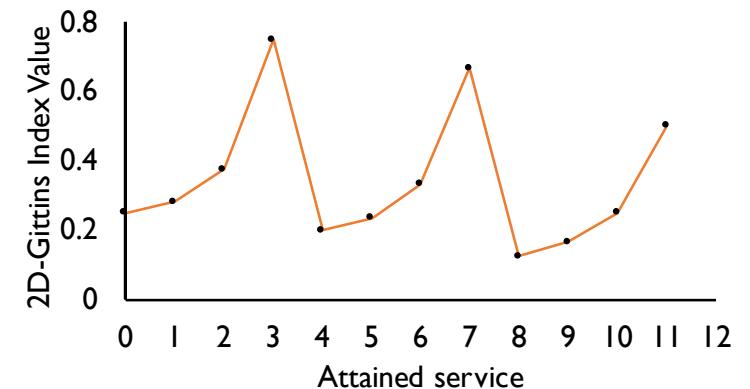
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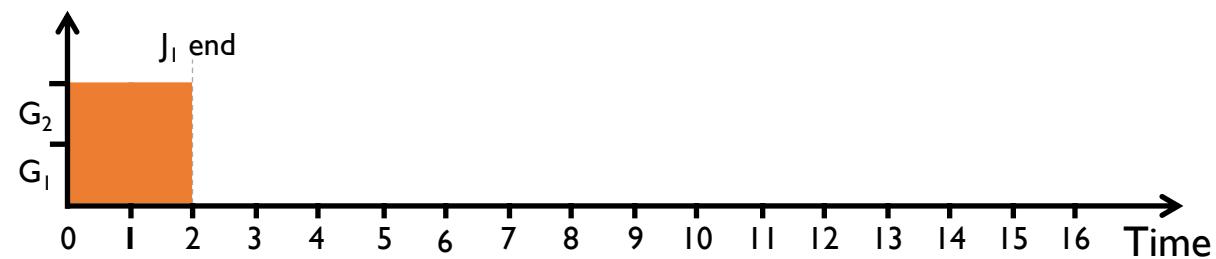
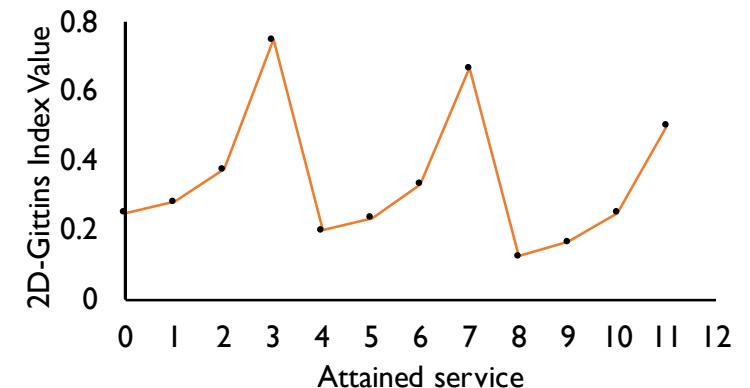
	# of GPUs	Distribution	Attained Service	Gittins Index
J ₁	2	2	0	0.25
J ₂	1	(4, 8, 12)	0	0.25
J ₃	2	6	0	0.25



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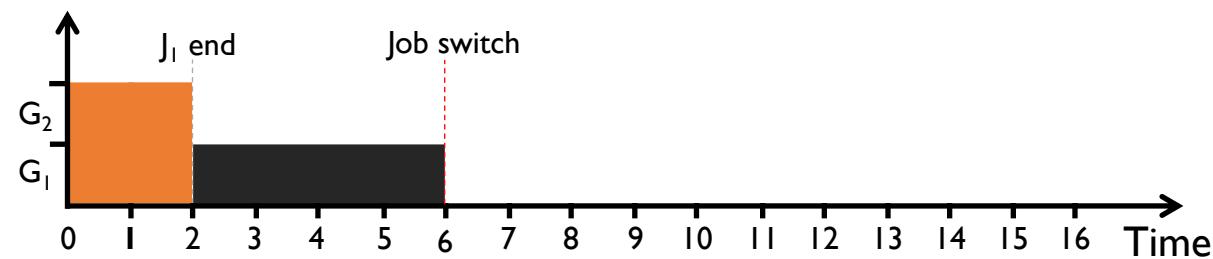
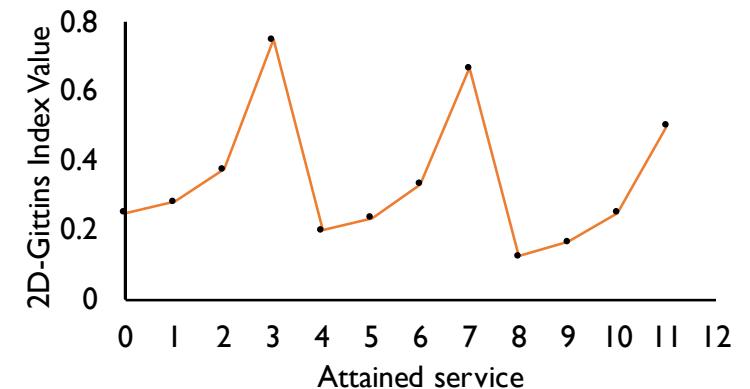
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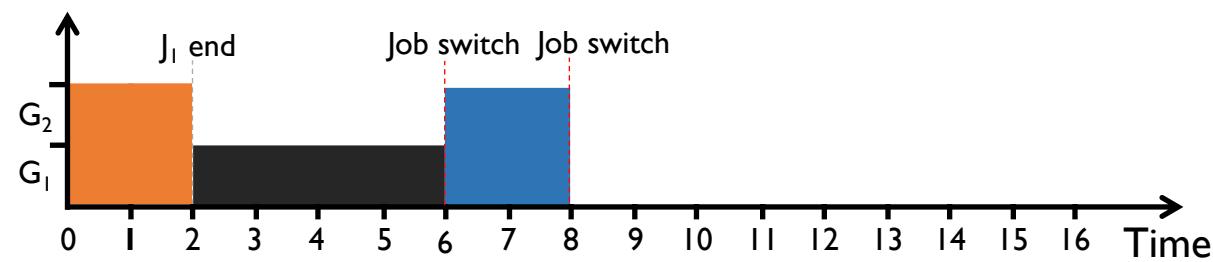
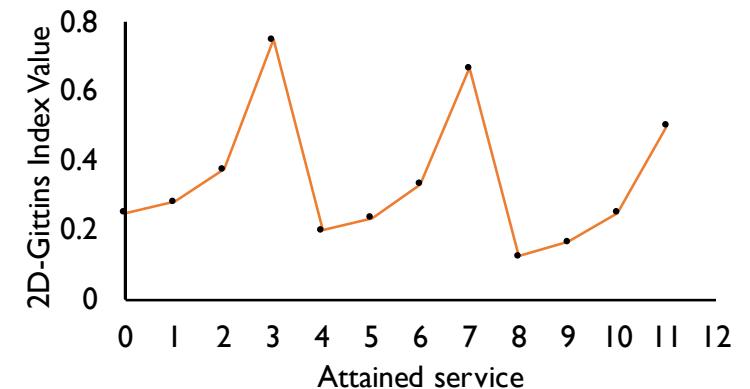
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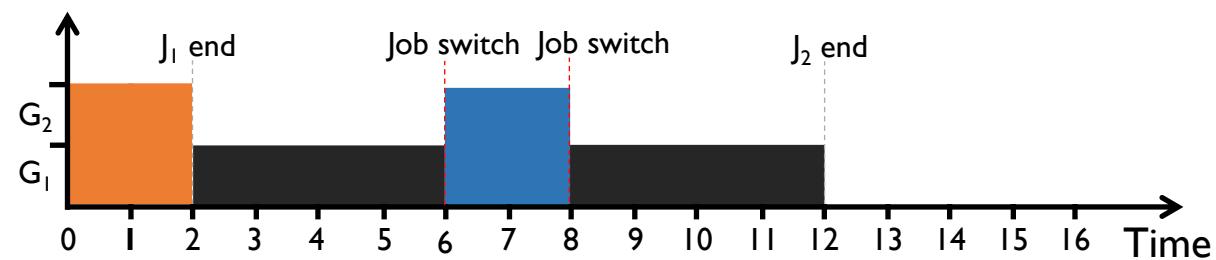
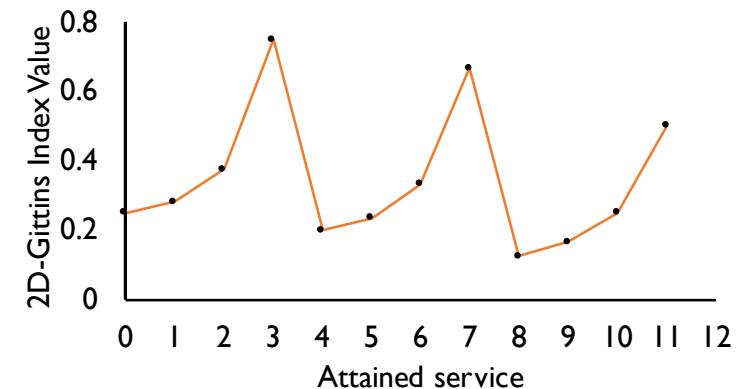
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2D-Gittins Index: Partial Information

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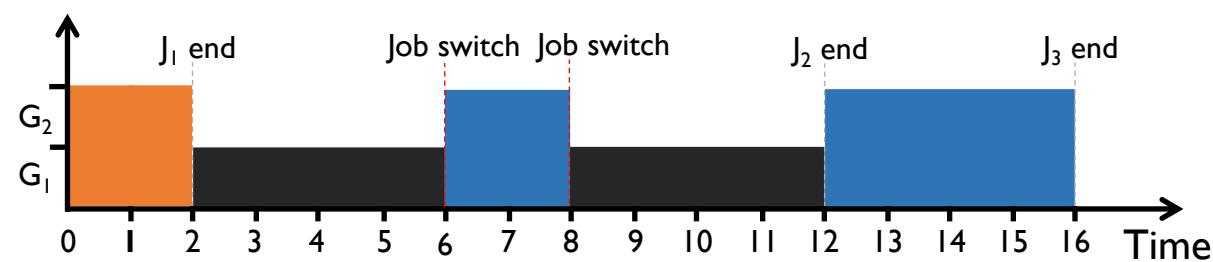
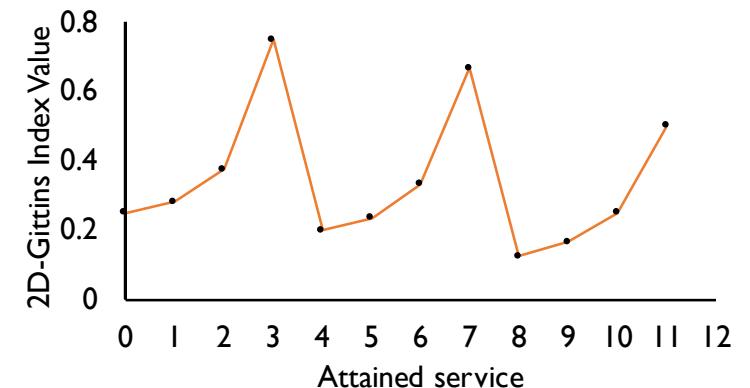
	# of GPUs	Distribution	Attained Service	Gittins Index
J ₁	2	2	4	0.2
J ₂	1	(4, 8, 12)	8	0.125
J ₃	2	6	4	0.2



2D-Gittins Index: Partial Information

- Higher *probability to complete (Gittins Index)*, higher priority

	# of GPUs	Distribution	Attained Service	Gittins Index
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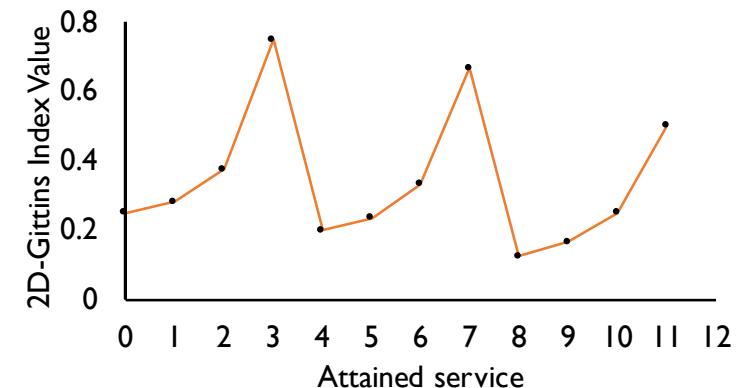
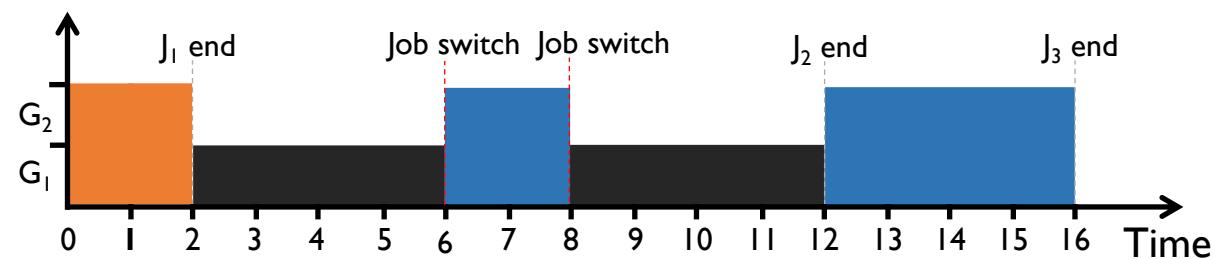


Extra Information	Avg. JCT
2D-Gittins Index	GPU time distribution

2D-Gittins Index: Partial Information

- Higher *probability to complete (Gittins Index)*, higher priority

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Extra Information	Avg. JCT
2D-Gittins Index	10.0
2D-LAS	11.7

Two-Dimensional Age-Based Scheduler (2DAS)

- Age calculated by two-dimensional attained service
 - i.e., a job's ***total executed GPU time*** (# of GPUs × executed time)
- No prior information
 - ***2D-LAS***
- With partial information: distribution of job GPU time
 - ***2D-Gittins Index***
- Fewer job switches
 - Priority discretization: ***Discretized-2DAS***

Prior Solutions

	I. Unpredictable Training Time (<i>Scheduling</i>)	II. Over-Aggressive Job Consolidation (<i>Job Placement</i>)
<i>Optimus</i> _[1]	None	None
<i>YARN-CS</i>	FIFO	None
<i>Gandiva</i> _[2]	<i>Time-sharing</i>	<i>Trial-and-error</i>
<i>Tiresias</i>	<i>Discretized-2DAS</i>	

[1]. Optimus: An Efficient Dynamic Resource Scheduler for Deep Learning Clusters, EuroSys'18

[2]. Gandiva: Introspective Cluster Scheduling for Deep Learning, OSDI'18

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<i>Tiresias</i>	LAS	<i>Gittins Index</i>

[1]. Optimus: An Efficient Dynamic Resource Scheduler for Deep Learning Clusters, EuroSys'18

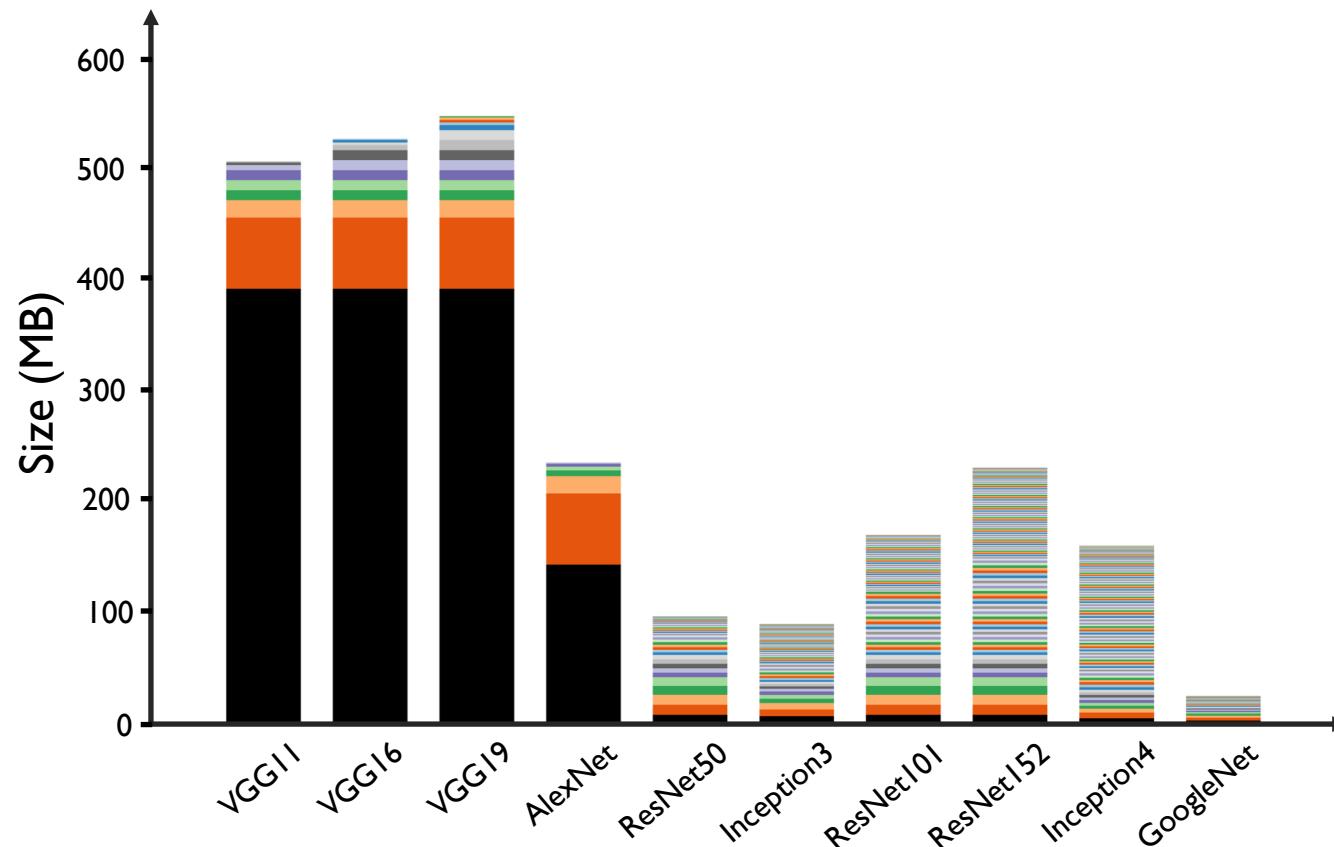
[2]. Gandiva: Introspective Cluster Scheduling for Deep Learning, OSDI'18

Challenge II

How to Place DL Jobs
Without Hurting Training Performance?

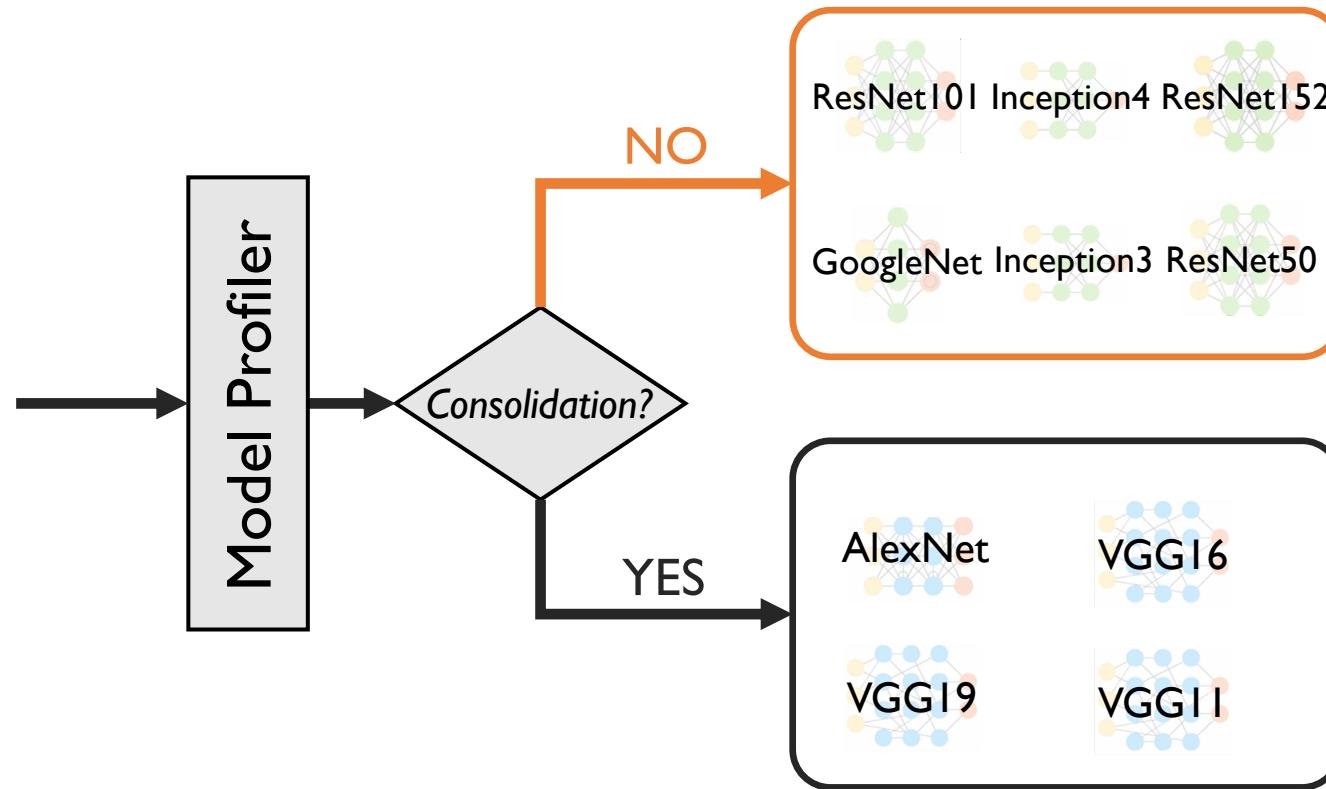
Characteristics of DL Models

- Tensor size in DL models
 - **Large tensors** cause network imbalance and contention



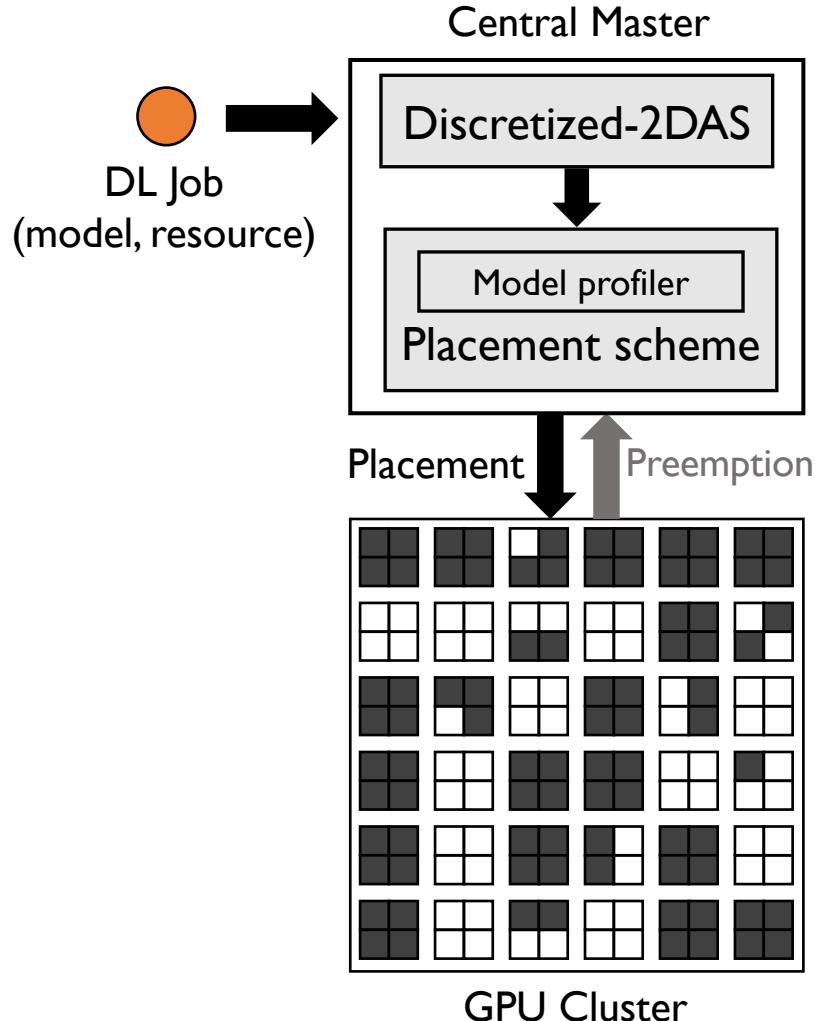
Consolidated placement
is needed when the
model is **highly skewed**
in its tensor size

Model Profile-Based Placement



Tiresias

*Central Master
Network-Level Model Profiler*

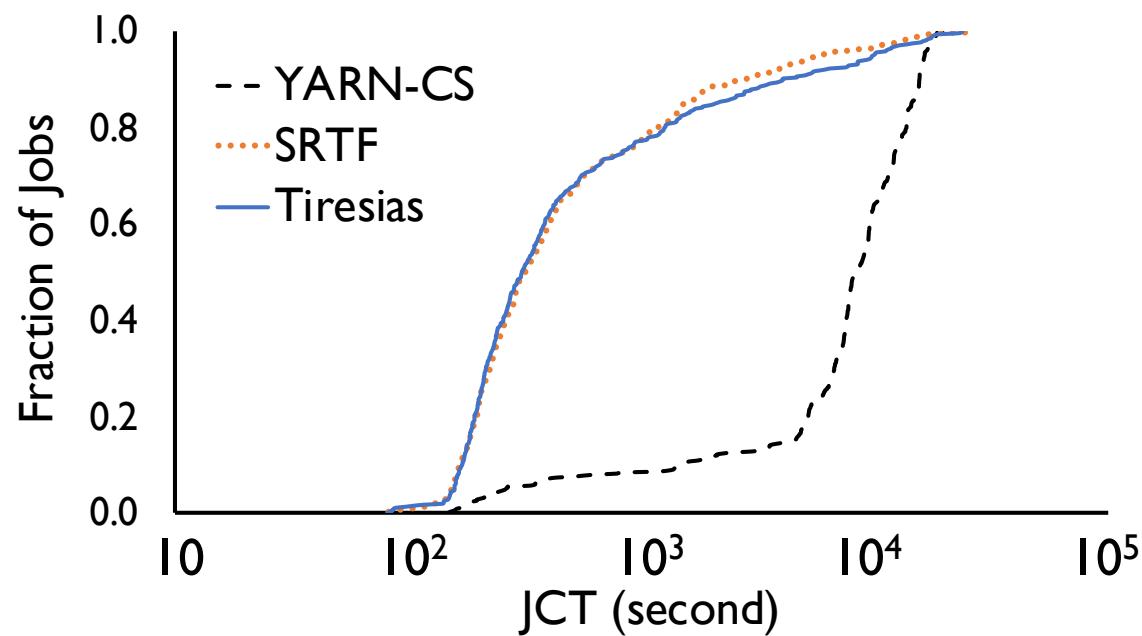


Evaluation

*60-GPU
Testbed Experiment
Large-scale &
Trace-driven Simulation*

JCT Improvements in Testbed Experiment

- Testbed – Michigan ConFlux cluster
 - 15 machines (4 GPUs each)
 - 100 Gbps RDMA network

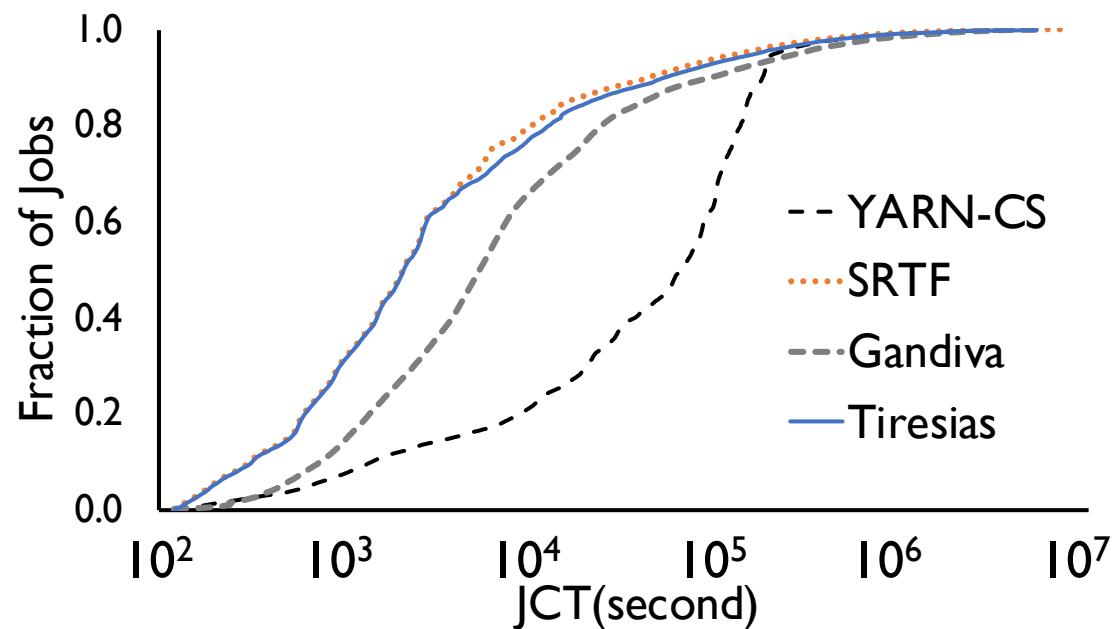


*Avg. JCT improvement
(w.r.t. YARN-CS): 5.5×*

*Comparable
performance to SRTF*

JCT Improvements in Trace-Driven Simulation

- Discrete-time simulator
 - 10-week job trace from Microsoft
 - 2,000-GPU cluster



*Avg. JCT improvement
(w.r.t. Gandiva): 2×*

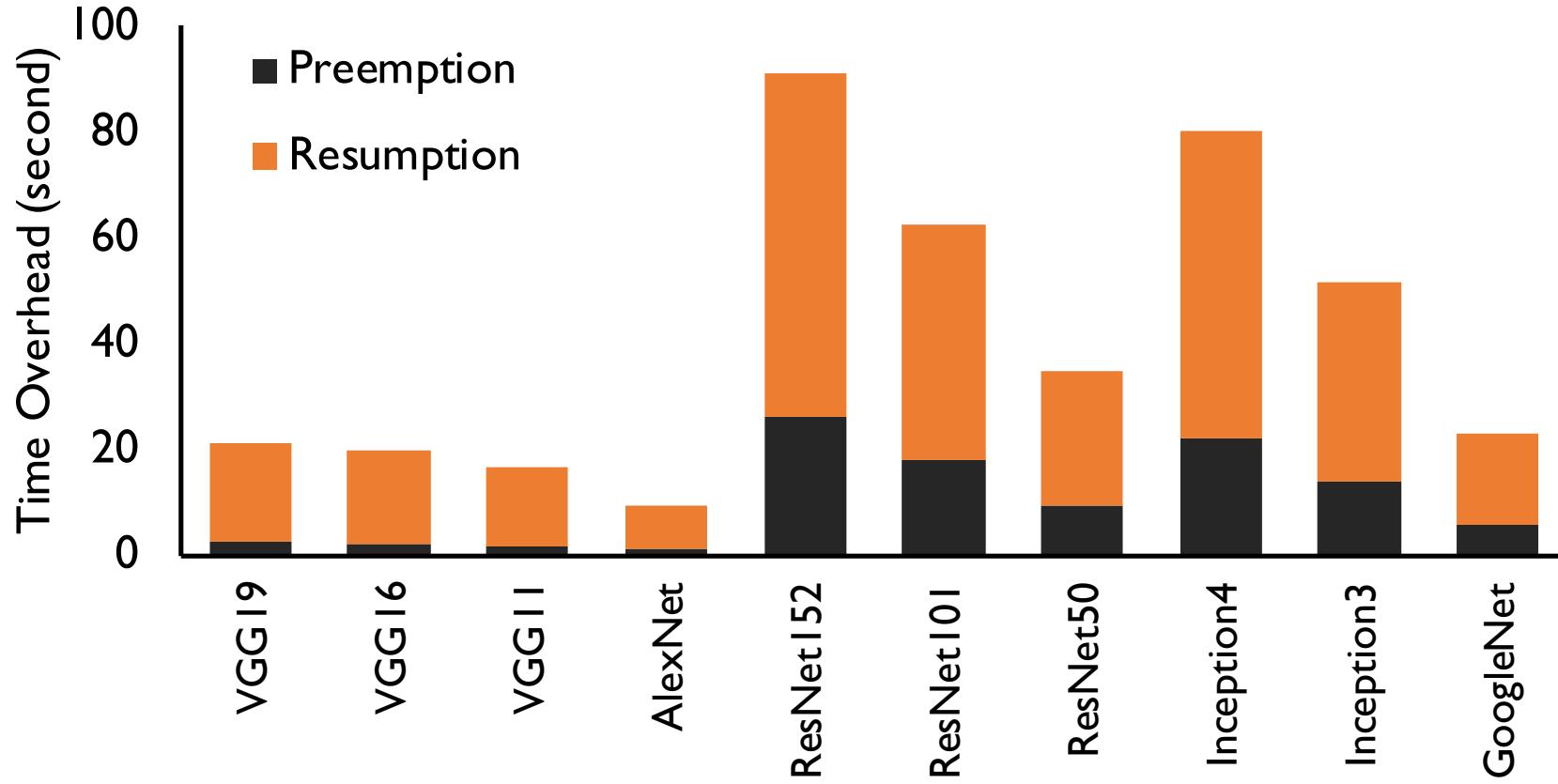
Tiresias

*A GPU cluster manager for
Distributed Deep Learning
Without Complete Knowledge*

- Optimize JCT with no or partial job information
- Relax placement constraint without hurting training performance
- Simple, practical, and with significant performance improvements



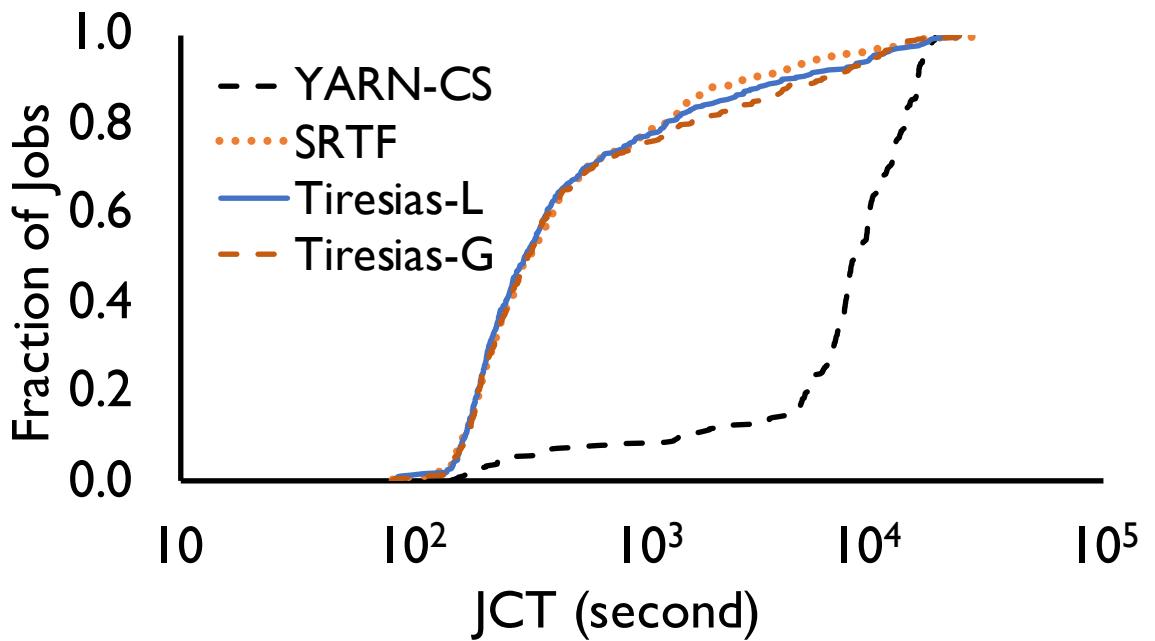
Time Overhead of Job Switch



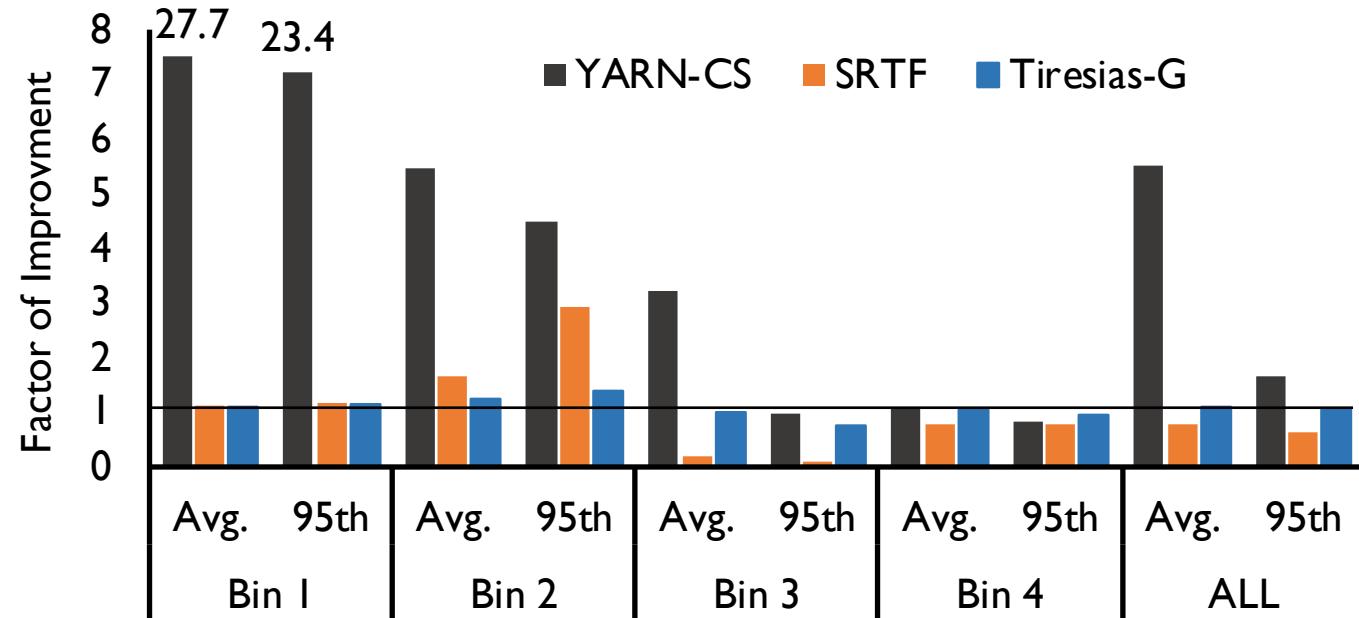
DL Models

Model	Total size (MB)	Largest tensor (MB)
VGG19	548	382
VGG16	527	392
VGG11	506	392
AlexNet	235	144
ResNet152	230	9
ResNet101	170	9
ResNet50	98	9
Inception4	163	6
Inception3	91	8
GoogleNet	27	4

JCT in Testbed Experiment



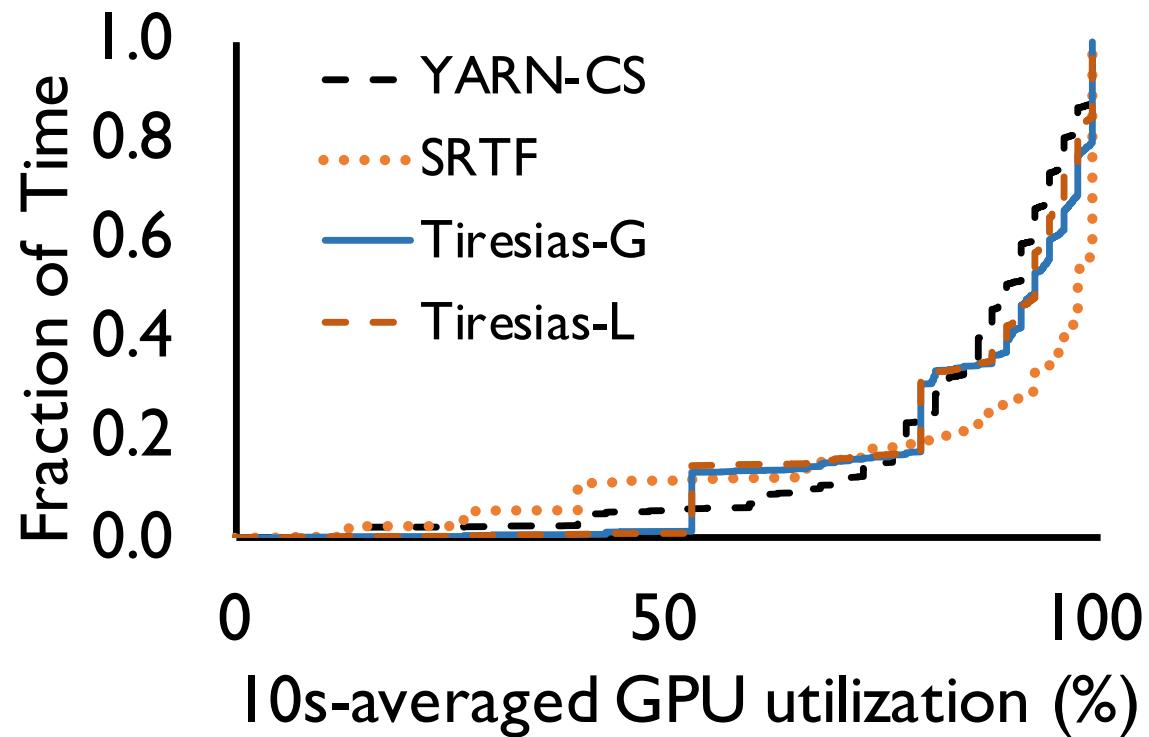
JCT Improvements in Testbed Experiment



Bins	1(Small-Short)	2(Small-Long)	3(Large-Short)	4(Large-Long)
% of Jobs	63.5%	12.5%	16.5%	7.5%

GPU Utilization in Testbed Experiment

- The makespan is improved by $1.21 \times$ (w.r.t. YARN-CS)



Queuing Delay in Testbed Experiment

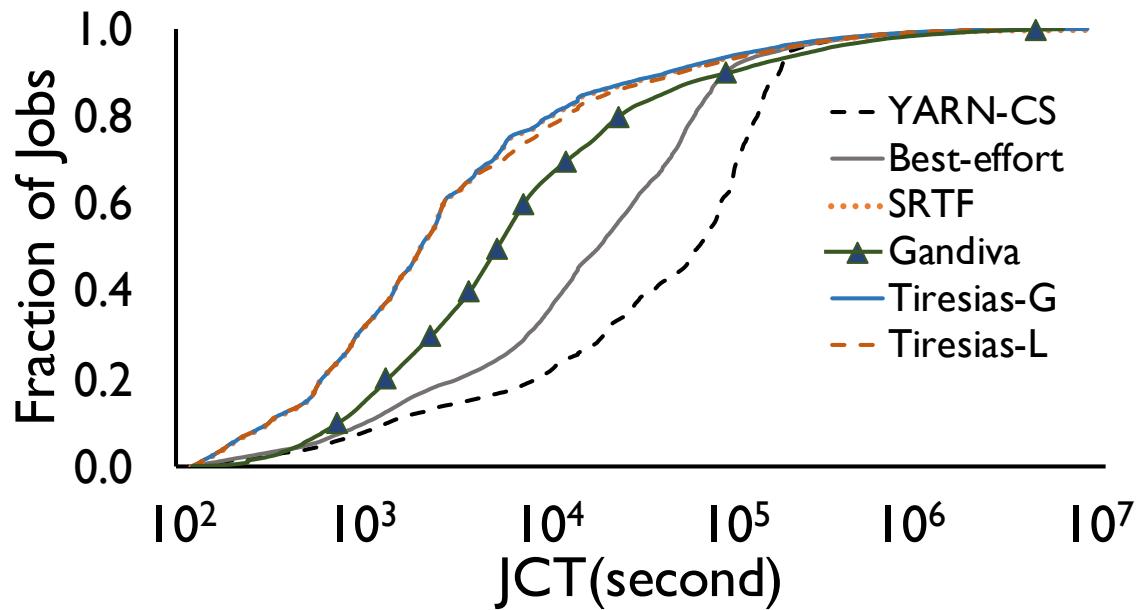
	Average	Median	95th
YARN-CS	8146s	7464s	15327s
SRTF	593s	32s	3133s
Tiresias-G	1005s	39s	7933s
Tiresias-L	963s	13s	7755s

Training Performance in Testbed Experiment

- Training time when Tiresias-L running with and without placement



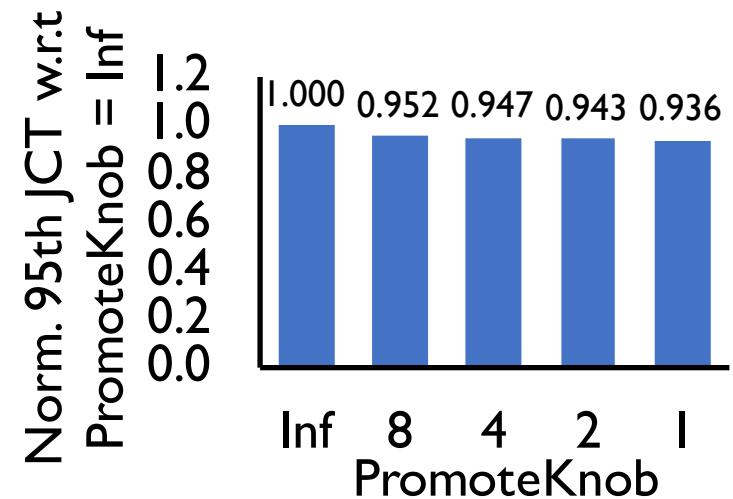
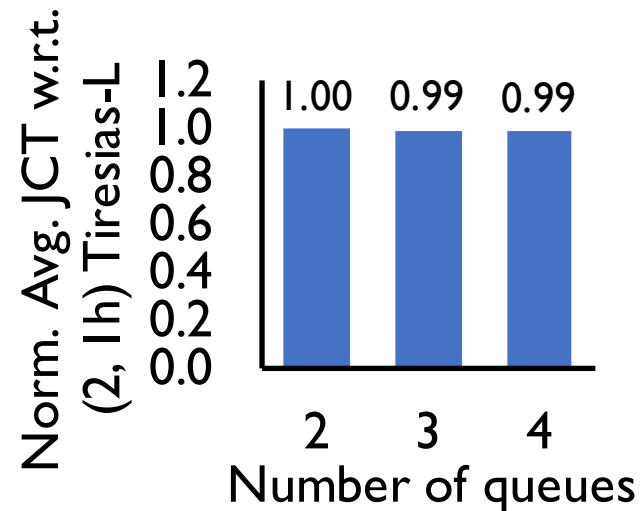
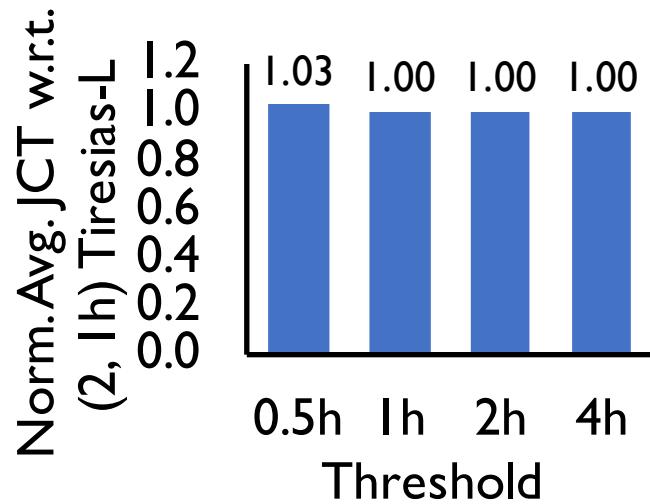
JCT in Trace-Driven Simulation



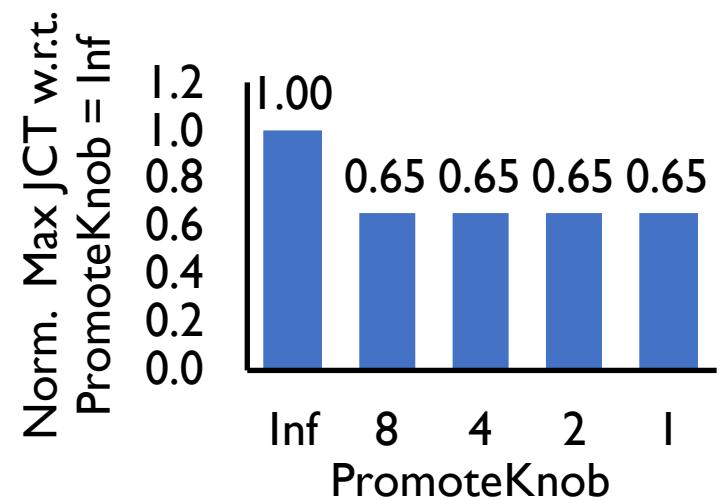
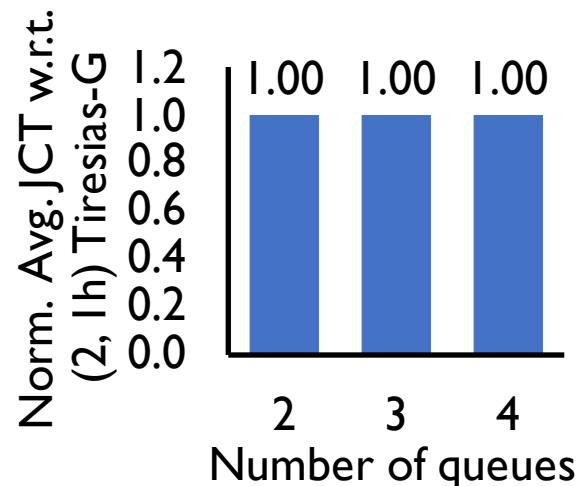
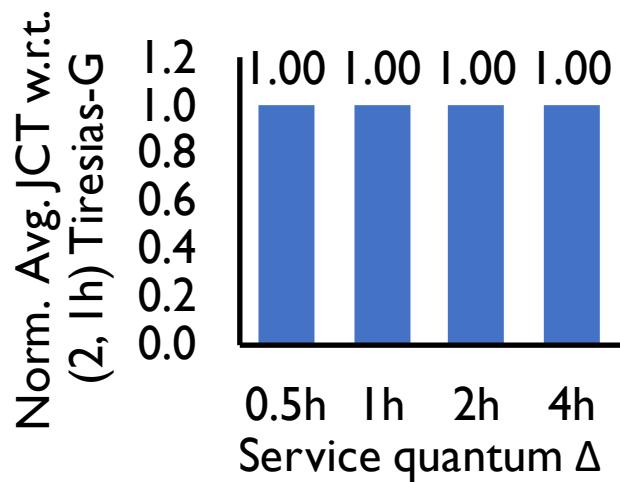
JCT Improvements in Trace-Driven Simulation

	Average	Median	95th
YARN-CS	2.41×	30.85×	1.25×
SRTF	1.00×	1.00×	0.84×
Gandiva	2.00×	2.59×	2.08×
Tiresias-G	0.97×	1.00×	0.85×

Sensitivity Analysis of 2D-LAS



Sensitivity Analysis of 2D-Gittins Index



Gittins Index

$$GI_J = \sup_{\Delta > 0} \frac{P(S - a_J \leq \Delta \mid S > a_J)}{E[\min\{S - a_J, \Delta\} \mid S > a_J]}$$

- P is the probability that J can complete with in Δ
- E is the expected service (cost) of J to be complete with in Δ
- Δ is the next service quantum
- P and E are calculated from the distribution of job GPU time