

Program Parameter Reference Guide

Multifex DIGITAL IMAGE PROCESSOR

**MF-3000
MF-3000P**

(1st EDITION)

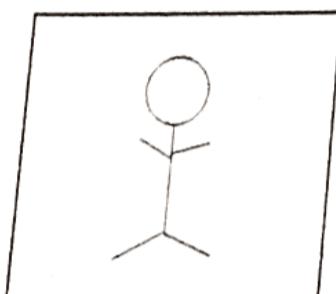
FOR-A COMPANY LIMITED

Program parameter reference guide

The following section contains detailed parameter information for the MF-3000/3000P factory set effects. It DOES NOT include step-by-step program setup information. Refer to the appropriate section of the manual for further operational details.

Programs are shown keyframe by keyframe (left side of page) with their related parameters (right side of page). Program titles indicate both the factory set movement key involved and the key (direction) chosen on the numerical keypad. For example, title "MOVE1-1" equals the selection of [MOVE 1] plus direction key [1].

MOVE 1 - 1



<SZ>	<HP>	<VP>
1000	-0500	-0500

POS/SIZE

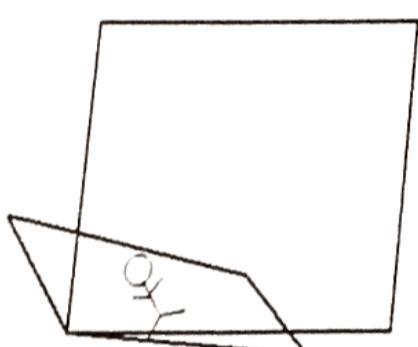
<X:+><Y:+><Z:+>
0500 0500 0000

AXIS

<X:+><Y:+><R:+>
0000 0000 0000

GLOBAL ROT

K F 1



<SZ>	<HP>	<VP>
1000	-0500	-0500

POS/SIZE

<X:+><Y:+><Z:+>
0500 0500 0000

AXIS

<X:+><Y:+><R:+>
0090 0090 0045

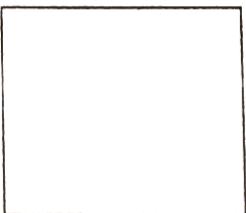
GLOBAL ROT

K F 2

NOTE1: During programming, the first programmed value of POS/SIZE and [AXIS] will be applied to the next higher key frame. However, during program [EDIT] operations, new programmed values will not be applied to the next higher key frame, even if the lower numbered key frame is changed.

NOTE2: Interpolation for the program should always be defined in the first key frame.

MOVE 1 - 2



<SZ> <HP> <VP>
1000 +0000 -0500

POS/SIZE

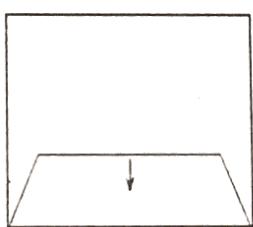
<X:+><Y:+><Z:+>
0000 0500 0000

AXIS

<X:+><Y:+><R:+>
0000 0000 0000

GLOBAL ROT

K F 1



<SZ> <HP> <VP>
1000 +0000 -0500

POS/SIZE

<X:+><Y:+><Z:+>
0000 0500 0000

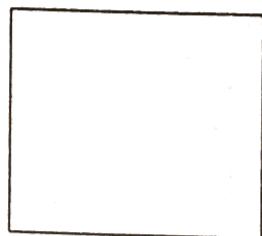
AXIS

<X:+><Y:+><R:+>
0000 0090 0000

GLOBAL ROT

K F 2

MOVE 1 - 4



<SZ> <HP> <VP>
1000 -0500 +0000

POS / SIZE

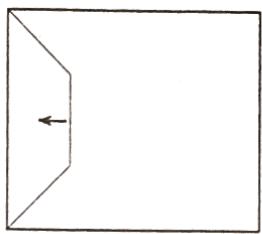
<X:+><Y:+><Z:+>
0500 0000 0000

AXIS

<X:+><Y:+><R:+>
0000 0000 0000

GLOBAL ROT

KF 1



<SZ> <HP> <VP>
1000 -0500 -0000

POS / SIZE

<X:+><Y:+><Z:+>
0500 0000 0000

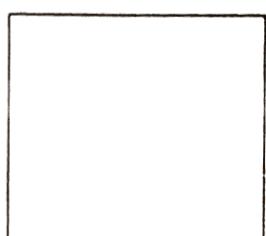
AXIS

<X:+><Y:+><R:+>
0090 0000 0000

GLOBAL ROT

KF 2

MOVE 1 - 5



K F 1

<SZ> <HP> <VP>
1000 +0000 +0000

POS / SIZE

<HSIZE> <VSIZE>
1000 1000

ASPECT

<X:+><Y:+><Z:+>
0000 0000 0000

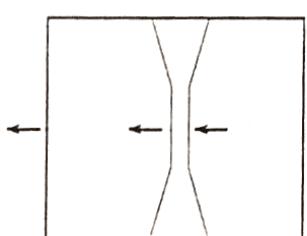
AX I S

<X:+><Y:+><R:+>
0000 0000 0000

GLOBAL ROT

TYP <DIR><LEVEL>
0 +0000 1000

P E R S P E C T I V E



K F 2

<SZ> <HP> <VP>
2000 -0050 +0000

POS / SIZE

<HSIZE> <VSIZE>
2000 1000

ASPECT

<X:-><Y:+><Z:+>
0400 0000 0000

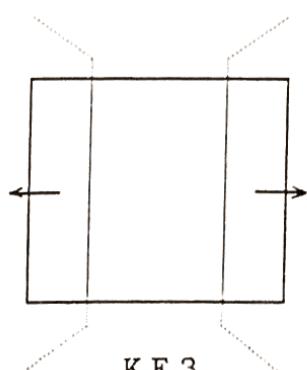
AX I S

<X:+><Y:+><R:+>
0080 0000 0000

GLOBAL ROT

TYP <DIR><LEVEL>
0 +0000 2000

P E R S P E C T I V E



K F 3

<SZ> <HP> <VP>
0000 -0050 +0000

POS / SIZE

<HSIZE> <VSIZE>
0000 1000

ASPECT

<X:-><Y:+><Z:->
0040 0000 0250

AX I S

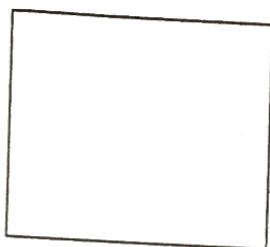
<X:+><Y:+><R:+>
0080 0000 0000

GLOBAL ROT

TYP <DIR><LEVEL>
0 +0000 2000

P E R S P E C T I V E

MOVE 1 - 6



K F 1

<SZ> <HP> <VP>
1000 +0500 +0000

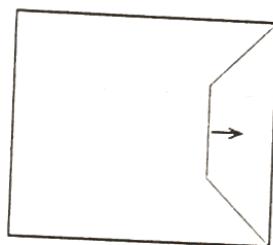
POS/SIZE

<X:-><Y:+><Z:+>
0500 0000 0000

AXIS

<X:+><Y:+><R:+>
0000 0000 0000

GLOBAL ROT



K F 2

<SZ> <HP> <VP>
1000 +0500 +0000

POS/SIZE

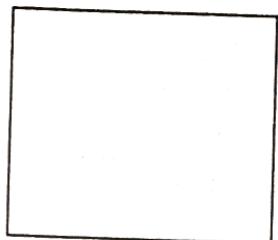
<X:-><Y:+><Z:+>
0500 0000 0000

AXIS

<X:-><Y:+><R:+>
0090 0000 0000

GLOBAL ROT

MOVE 1 - 7



<SZ> <HP> <VP>
1000 -0500 +0500

POS/SIZE

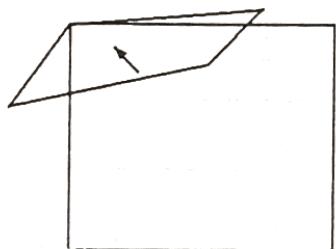
<X:+><Y:-><Z:+>
0500 0500 0000

AXIS

<X:+><Y:+><R:+>
0000 0000 0000

GLOBAL ROT

K F 1



<SZ> <HP> <VP>
1000 -0500 +0500

POS/SIZE

<X:+><Y:-><Z:+>
0500 0500 0000

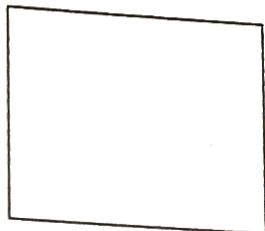
AXIS

<X:+><Y:-><R:->
0090 0090 0045

GLOBAL ROT

K F 2

MOVE 1 - 8



K F 1

<SZ> <HP> <VP>
1000 +0000 +0500

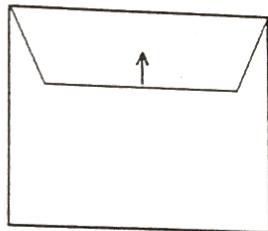
POS/SIZE

<X:+><Y:-><Z:+>
0000 0500 0000

AXIS

<X:+><Y:+><R:+>
0000 0000 0000

GLOBAL ROT



K F 2

<SZ> <HP> <VP>
1000 +0000 +0500

POS/SIZE

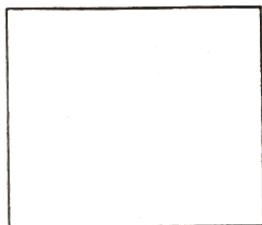
<X:+><Y:-><Z:+>
0000 0500 0000

AXIS

<X:+><Y:-><R:+>
0000 0900 0000

GLOBAL ROT

MOVE 1 - 9



<SZ> <HP> <VP>
1000 +0500 +0500

POS/SIZE

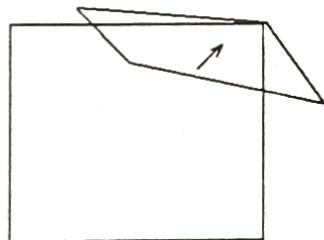
<X:-><Y:-><Z:+>
0500 0500 0500

AXIS

<X:+><Y:+><R:+>
0000 0000 0000

GLOBAL ROT

K F 1



<SZ> <HP> <VP>
1000 +0500 +0500

POS/SIZE

<X:-><Y:-><Z:+>
0500 0500 0500

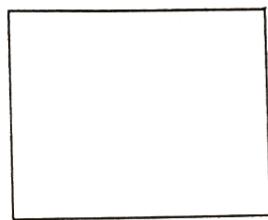
AXIS

<X:-><Y:-><R:+>
0090 0090 0045

GLOBAL ROT

K F 2

MOVE 2 - 1



(SZ) (HP) (VP)
1000 +0000 +0000

POS/SIZE

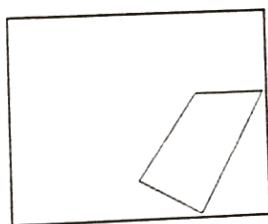
(X:+)(Y:+)(Z:+)
0000 0000 0000

LOCAL ROT

(X:+)(Y:+)(R:+)
0000 0000 0000

GLOBAL ROT

K F 1



(SZ) (HP) (VP)
0400 +0150 -0100

POS/SIZE

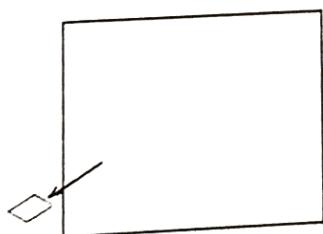
(X:+)(Y:+)(Z:-)
0000 0063 0024

LOCAL ROT

(X:+)(Y:+)(R:-)
0000 0000 0045

GLOBAL ROT

K F 2



(SZ) (HP) (VP)
0130 -0700 -0400

POS/SIZE

(X:+)(Y:+)(Z:-)
0000 0076 0023

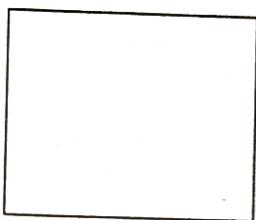
LOCAL ROT

(X:+)(Y:+)(R:+)
0000 0000 0000

GLOBAL ROT

K F 3

~~K~~
MOVE 2 - 2



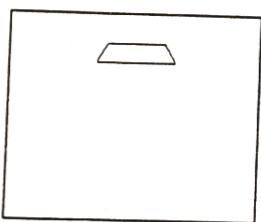
(SZ) (HP) (VP)
1000 +0000 +0000

POS/SIZE

(X:+)(Y:+)(Z:+)
0000 0000 0000

LOCAL ROT

K F 1



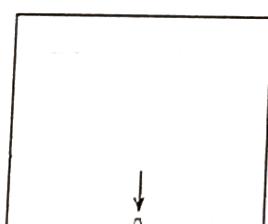
(SZ) (HP) (VP)
0200 +0000 +0280

POS/SIZE

(X:+)(Y:+)(Z:+)
0000 0080 0000

LOCAL ROT

K F 2



(SZ) (HP) (VP)
0000 +0000 -0535

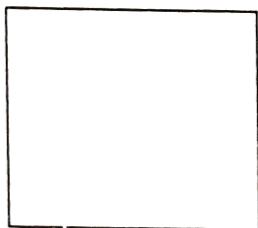
POS/SIZE

(X:+)(Y:+)(Z:+)
0000 0065 0000

LOCAL ROT

K F 3

MOVE 2 - 3



(SZ) (HP) (VP)
1000 +0000 +0000

POS / SIZE

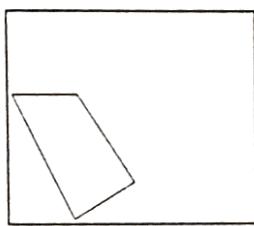
(X:+)(Y:+)(Z:+)
0000 0000 0000

LOCAL ROT

(X:+)(Y:+)(R:+)
0000 0000 0000

GLOBAL ROT

K F 1



(SZ) (HP) (VP)
0400 -0150 -0100

POS / SIZE

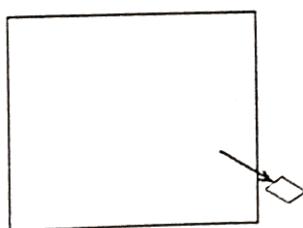
(X:+)(Y:+)(Z:+)
0000 0063 0024

LOCAL ROT

<X:+><Y:+><R:+>
0000 0000 0045

GLOBAL ROT

K F 2



(SZ) (HP) (VP)
0130 +0700 -0400

POS / SIZE

(X:+)(Y:+)(Z:+)
0000 0076 0023

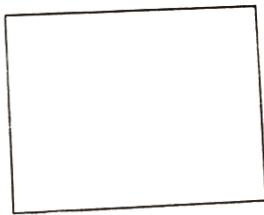
LOCAL ROT

<X:+><Y:+><R:+>
0000 0000 0000

GLOBAL ROT

K F 3

MOVE 2 - 4



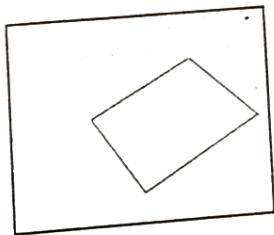
(SZ) (HP) (VP)
1000 +0000 +0000

POS/SIZE

(X:+)(Y:+)(Z:+)
0000 0000 0000

LOCAL ROT

K F 1



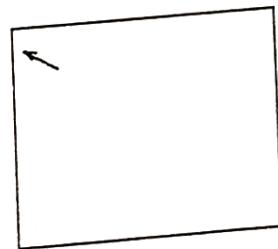
(SZ) (HP) (VP)
0540 +0120 +0000

POS/SIZE

(X:+)(Y:+)(Z:-)
0000 0016 0025

LOCAL ROT

K F 2



(SZ) (HP) (VP)
0300 -0700 +0450

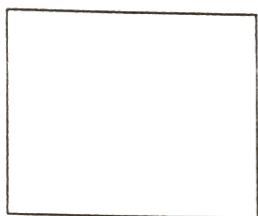
POS/SIZE

(X:+)(Y:+)(Z:+)
0000 0016 0030

LOCAL ROT

K F 3

MOVE 2 - 5



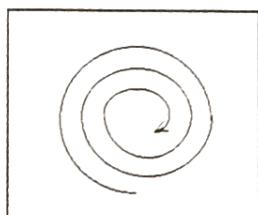
<SZ>	<HP>	<VP>
1000	+0000	+0000

POS/SIZE

<X:+>	<Y:+>	<Z:+>
0000	0000	0000

LOCAL ROT

K F 1



<SZ>	<HP>	<VP>
0000	+0000	+0000

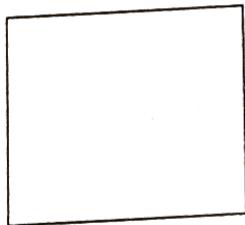
POS/SIZE

<X:+>	<Y:+>	<Z:+>
0000	0000	3000

LOCAL ROT

K F 2

MOVE 2 - 6



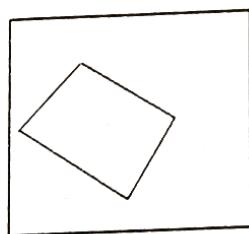
(SZ) (HP) (VP)
1000 +0000 +0000

POS/SIZE

(X:+)(Y:+)(Z:+)
0000 0000 0000

LOCAL ROT

K F 1



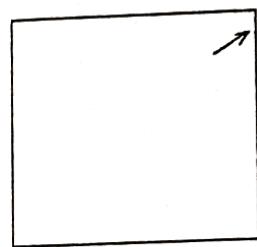
(SZ) (HP) (VP)
0540 -0120 +0000

POS/SIZE

(X:+)(Y:+)(Z:+)
0000 0016 0025

LOCAL ROT

K F 2



(SZ) (HP) (VP)
0300 +0700 +0450

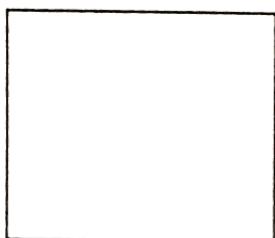
POS/SIZE

(X:+)(Y:+)(Z:-)
0000 0016 0030

LOCAL ROT

K F 3

MOVE 2 - 7



(SZ) (HP) (VP)
1000 +0000 +0000

POS/SIZE

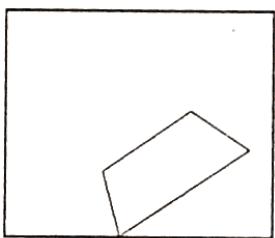
(X:+)(Y:+)(Z:+)
0000 0000 0000

LOCAL ROT

(X:+)(Y:+)(R:+)
0000 0000 0000

GLOBAL ROT

K F 1



(SZ) (HP) (VP)
0459 +0131 -0168

POS/SIZE

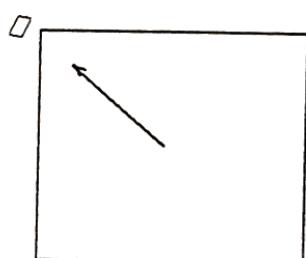
(X:+)(Y:+)(Z:+)
0000 0064 0000

LOCAL ROT

(X:+)(Y:+)(R:-)
0000 0000 0030

GLOBAL ROT

K F 2



(SZ) (HP) (VP)
0076 -0500 +0500

POS/SIZE

(X:+)(Y:+)(Z:+)
0000 0076 0000

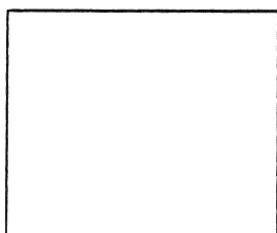
LOCAL ROT

(X:+)(Y:+)(R:-)
0000 0000 0052

GLOBAL ROT

K F 3

MOVE 2 - 8



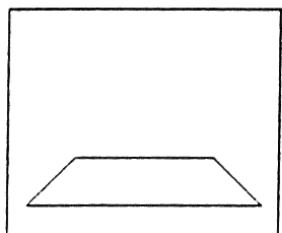
(SZ)	(HP)	(VP)
1000	+0000	+0000

POS/SIZE

(X:+)	(Y:+)	(Z:+)
0000	0000	0000

LOCAL ROT

K F 1



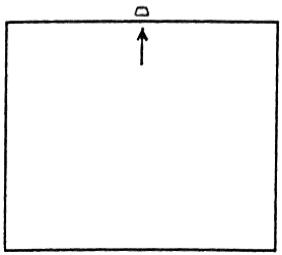
(SZ)	(HP)	(VP)
0600	+0000	-0200

POS/SIZE

(X:+)	(Y:+)	(Z:+)
0000	0072	0000

LOCAL ROT

K F 2



(SZ)	(HP)	(VP)
0000	+0000	+0510

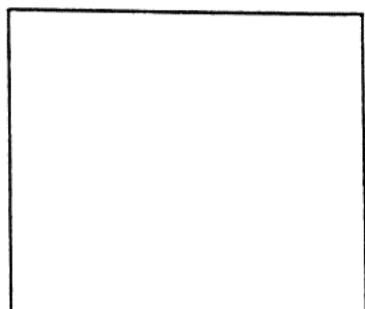
POS/SIZE

(X:+)	(Y:+)	(Z:-)
0000	0083	0000

LOCAL ROT

K F 3

MOVE 2 - 9



(SZ) (HP) (VP)
1000 +0000 +0000

POS/SIZE

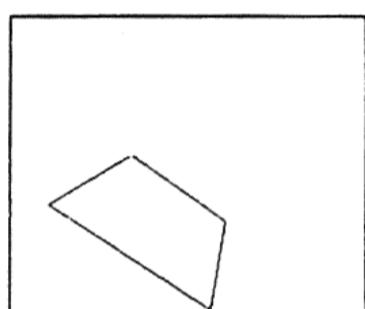
(X:+)(Y:+)(Z:+)
0000 0000 0000

LOCAL ROT

(X:+)(Y:+)(R:+)
0000 0000 0000

GLOBAL ROT

K F 1



(SZ) (HP) (VP)
0459 -0131 -0168

POS/SIZE

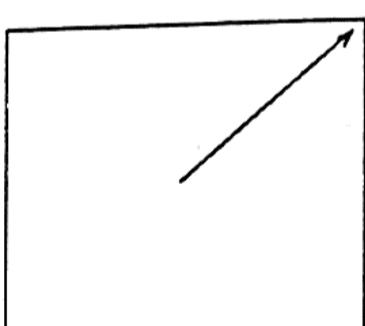
(X:+)(Y:+)(Z:+)
0000 0064 0000

LOCAL ROT

(X:+)(Y:+)(R:+)
0000 0000 0030

GLOBAL ROT

K F 2



(SZ) (HP) (VP)
0076 +0500 +0500

POS/SIZE

(X:+)(Y:+)(Z:+)
0000 0076 0000

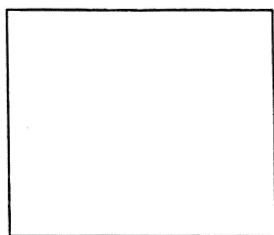
LOCAL ROT

(X:+)(Y:+)(R:+)
0000 0000 0052

GLOBAL ROT

K F 3

MOVE 3 - 1



<SZ>	<HP>	<VP>
1000	+0000	+0000

POS/SIZE

<X:+>	<Y:+>	<Z:+>
0000	0000	0000

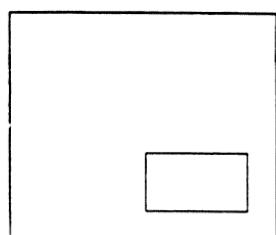
AXIS

<X:+>	<Y:+>	<Z:+>
0000	0000	0000

LOCAL ROT

GLOBAL ROT

KF 1



<SZ>	<HP>	<VP>
0400	+0000	+0000

POS/SIZE

<X:->	<Y:->	<Z:+>
0200	0200	0000

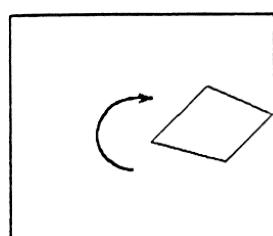
AXIS

<X:+>	<Y:+>	<Z:+>
0000	0000	0000

LOCAL ROT

GLOBAL ROT

KF 2



<SZ>	<HP>	<VP>
0400	+0000	+0000

POS/SIZE

<X:->	<Y:->	<Z:+>
0200	0200	0000

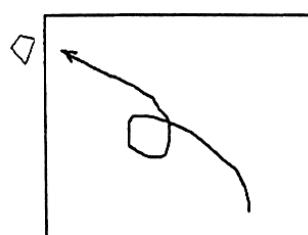
AXIS

<X:+>	<Y:+>	<Z:+>
0000	0000	0180

LOCAL ROT

GLOBAL ROT

KF 3



<SZ>	<HP>	<VP>
0400	-0251	+0228

POS/SIZE

<X:+>	<Y:->	<Z:+>
0151	2381	0000

AXIS

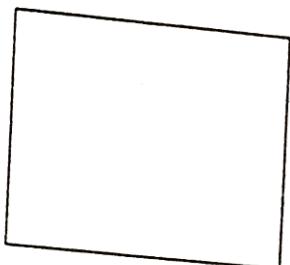
<X:+>	<Y:+>	<Z:+>
0000	0000	1000

LOCAL ROT

GLOBAL ROT

KF 4

MOVE 3 - 2



K F 1

(SZ) (HP) (VP)
1000 +0000 +0000

POS/SIZE

(X:+)(Y:+)(Z:+)
0000 0000 0000

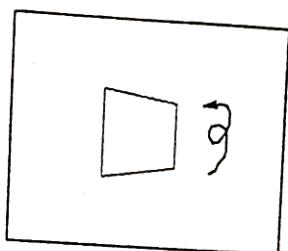
AX I S

(X:+)(Y:+)(Z:+)
0000 0000 0000

LOCAL ROT

(X:+)(Y:+)(R:+)
0000 0000 0000

GLOBAL ROT



K F 2

(SZ) (HP) (VP)
0500 +0000 +0000

POS/SIZE

(X:+)(Y:+)(Z:+)
0000 0000 0500

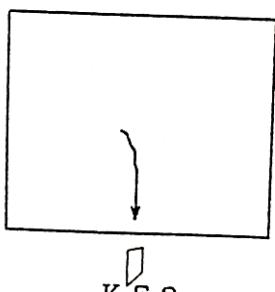
AX I S

(X:-)(Y:+)(Z:-)
0060 0000 0180

LOCAL ROT

(X:+)(Y:+)(R:+)
0000 0180 0000

GLOBAL ROT



K F 3

(SZ) (HP) (VP)
0380 +0000 -1500

POS/SIZE

(X:+)(Y:+)(Z:+)
0000 0000 0500

AX I S

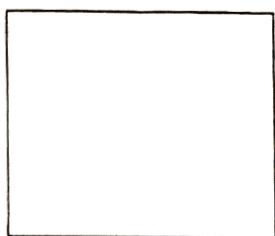
(X:-)(Y:+)(Z:-)
0085 0000 0260

LOCAL ROT

(X:+)(Y:+)(R:+)
0000 0180 0000

GLOBAL ROT

MOVE 3 - 3



K F 1

<SZ>	<HP>	<VP>
1000	+0000	+0000

POS/SIZE

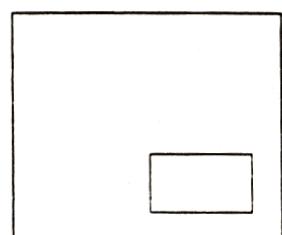
<X:+>	<Y:+>	<Z:+>
0000	0000	0000

AXIS

<X:+>	<Y:+>	<Z:+>
0000	0000	0000

LOCAL ROT

GLOBAL ROT



K F 2

<SZ>	<HP>	<VP>
0400	+0000	+0000

POS/SIZE

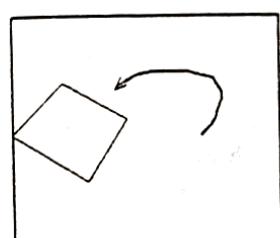
<X:+>	<Y:->	<Z:+>
0200	0200	0000

AXIS

<X:+>	<Y:+>	<Z:+>
0000	0000	0000

LOCAL ROT

GLOBAL ROT



K F 3

<SZ>	<HP>	<VP>
0400	+0000	+0000

POS/SIZE

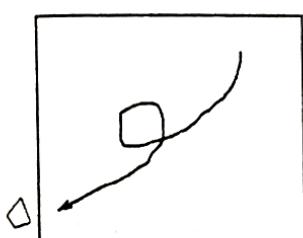
<X:+>	<Y:+>	<Z:+>
0200	0200	0000

AXIS

<X:+>	<Y:+>	<Z:->
0000	0000	0180

LOCAL ROT

GLOBAL ROT



K F 4

<SZ>	<HP>	<VP>
0400	+0251	+0228

POS/SIZE

<X:->	<Y:->	<Z:+>
0151	2381	0000

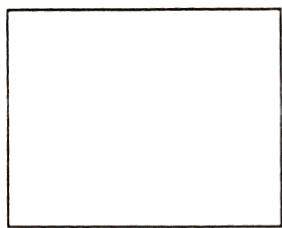
AXIS

<X:+>	<Y:+>	<Z:+>
0000	0000	1000

LOCAL ROT

GLOBAL ROT

MOVE 3 - 4



K F 1

<SZ>	<HP>	<VP>
1000	+0000	+0000

POS/SIZE

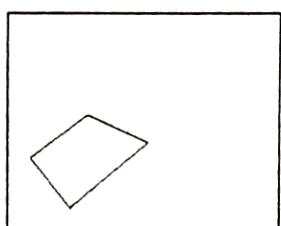
<X:+>	<Y:+>	<Z:+>
0000	0000	0000

AXIS

<X:+>	<Y:+>	<Z:+>
0000	0000	0000

LOCAL ROT

GLOBAL ROT



K F 2

<SZ>	<HP>	<VP>
0232	-0217	+0222

POS/SIZE

<X:+>	<Y:->	<Z:+>
0000	0476	0000

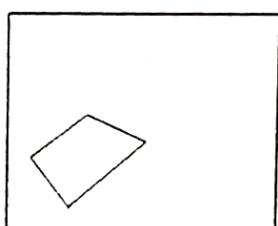
AXIS

<X:+>	<Y:+>	<Z:->
0000	0000	0038

LOCAL ROT

<X:+>	<Y:+>	<R:+>
0000	0067	0000

GLOBAL ROT



K F 3

<SZ>	<HP>	<VP>
0232	-0217	+0222

POS/SIZE

<X:+>	<Y:->	<Z:+>
0000	0476	0000

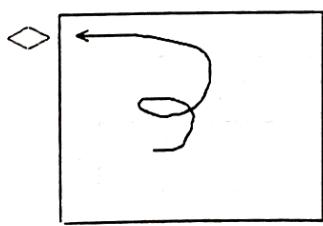
AXIS

<X:+>	<Y:+>	<Z:->
0000	0000	0038

LOCAL ROT

<X:+>	<Y:+>	<R:+>
0000	0067	0000

GLOBAL ROT



K F 4

<SZ>	<HP>	<VP>
0232	+0682	+0222

POS/SIZE

<X:+>	<Y:->	<Z:+>
0000	0476	0000

AXIS

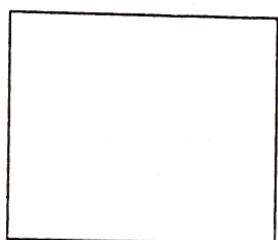
<X:+>	<Y:+>	<Z:->
0000	0000	1000

LOCAL ROT

<X:+>	<Y:+>	<R:->
0000	0067	0180

GLOBAL ROT

MOVE 3 - 5



<SZ> <HP> <VP>
1000 +0000 +0000

POS/SIZE

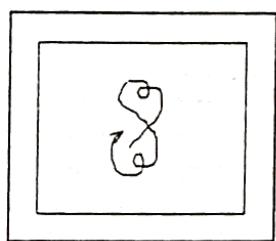
<X:+><Y:+><Z:+>
0000 0000 0000

AXIS

<X:+><Y:+><R:+>
0000 0000 0000

GLOBAL ROT

K F 1



<SZ> <HP> <VP>
0500 +0000 +0000

POS/SIZE

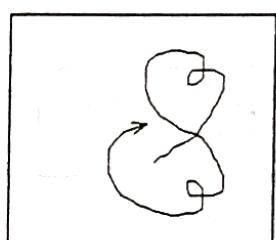
<X:+><Y:+><Z:+>
0000 0000 0500

AXIS

<X:+><Y:+><R:+>
1000 1000 0000

GLOBAL ROT

K F 2



<SZ> <HP> <VP>
0000 +0000 +0000

POS/SIZE

<X:+><Y:+><Z:+>
0000 0000 0500

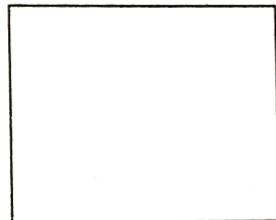
AXIS

<X:+><Y:+><R:+>
2000 2000 0000

GLOBAL ROT

K F 3

MOVE 3 - 6



K F 1

<SZ>	<HP>	<VP>
1000	+0000	+0000

POS / SIZE

<X:+>	<Y:+>	<Z:+>
0000	0000	0000

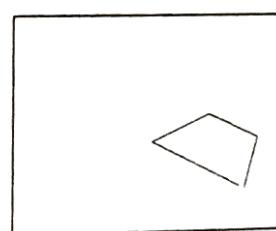
LOCAL ROT

<X:+>	<Y:+>	<Z:+>
0000	0000	0000

AXIS

<X:+>	<Y:+>	<R:+>
0000	0000	0000

GLOBAL ROT



K F 2

<SZ>	<HP>	<VP>
0232	+0217	+0222

POS / SIZE

<X:+>	<Y:+>	<Z:+>
0000	0000	0038

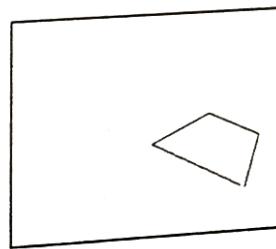
LOCAL ROT

<X:+>	<Y:->	<Z:+>
0000	0476	0000

AXIS

<X:+>	<Y:+>	<R:+>
0000	0067	0000

GLOBAL ROT



K F 3

<SZ>	<HP>	<VP>
0232	+0217	+0222

POS / SIZE

<X:+>	<Y:+>	<Z:+>
0000	0000	0038

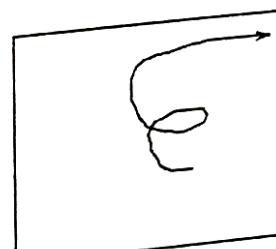
LOCAL ROT

<X:+>	<Y:->	<Z:+>
0000	0476	0000

AXIS

<X:+>	<Y:+>	<R:+>
0000	0067	0000

GLOBAL ROT



K F 4

<SZ>	<HP>	<VP>
0232	+0682	+0222

POS / SIZE

<X:+>	<Y:+>	<Z:+>
0000	0000	1000

LOCAL ROT

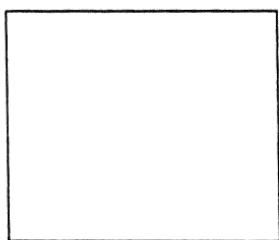
<X:+>	<Y:->	<Z:+>
0000	0476	0000

AXIS

<X:+>	<Y:+>	<R:+>
0000	0067	0180

GLOBAL ROT

MOVE 3 - 7



K F 1

<SZ>	<HP>	<VP>
1000	+0000	+0000

POS / SIZE

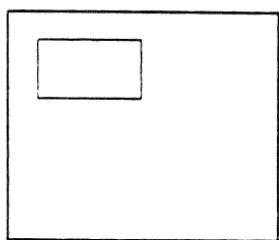
<X:+>	<Y:+>	<Z:+>
0000	0000	0000

<X:+>	<Y:+>	<Z:+>
0000	0000	0000

AX I S

LOCAL ROT

GLOBAL ROT



K F 2

<SZ>	<HP>	<VP>
0400	+0000	+0000

POS / SIZE

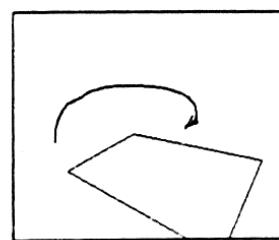
<X:+>	<Y:+>	<Z:+>
0000	0000	0000

<X:->	<Y:+>	<Z:+>
0200	0200	0000

AX I S

LOCAL ROT

GLOBAL ROT



K F 3

<SZ>	<HP>	<VP>
0400	+0000	+0000

POS / SIZE

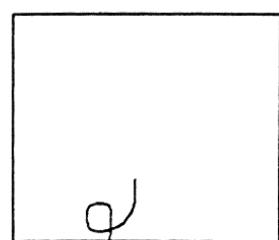
<X:+>	<Y:+>	<Z:+>
0000	0000	0000

<X:->	<Y:+>	<Z:+>
0200	0200	0000

AX I S

LOCAL ROT

GLOBAL ROT



K F 4

<SZ>	<HP>	<VP>
0400	+0000	+0000

POS / SIZE

<X:+>	<Y:+>	<Z:+>
0000	0000	0180

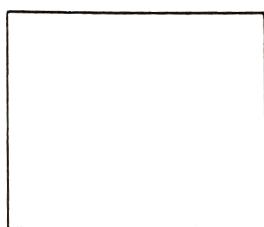
<X:+>	<Y:+>	<Z:+>
0200	0950	0000

AX I S

LOCAL ROT

GLOBAL ROT

MOVE 3 - 8



(SZ)	(HP)	(VP)
1000	+0000	+0000

POS/SIZE

(X:+)	(Y:+)	(Z:+)
0000	0000	0000

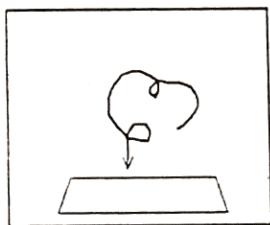
AXIS

(X:+)	(Y:+)	(Z:+)
0000	0000	0000

LOCAL ROT

GLOBAL ROT

K F 1



(SZ)	(HP)	(VP)
0500	+0000	+0000

POS/SIZE

(X:+)	(Y:+)	(Z:+)
0000	0000	0500

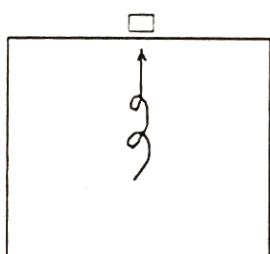
AXIS

(X:+)	(Y:+)	(Z:+)
1000	0000	0000

LOCAL ROT

GLOBAL ROT

K F 2



(SZ)	(HP)	(VP)
0150	+0000	+0900

POS/SIZE

(X:+)	(Y:+)	(Z:+)
0000	0000	0500

AXIS

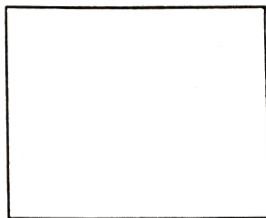
(X:+)	(Y:+)	(Z:+)
2000	0000	0000

LOCAL ROT

GLOBAL ROT

K F 3

MOVE 3 - 9



<SZ> <HP> <VP>
1000 +0000 +0000

POS/SIZE

<X:+><Y:+><Z:+>
0000 0000 0000

LOCAL ROT

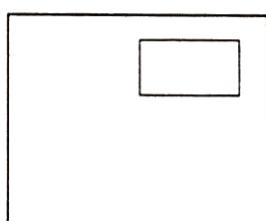
<X:+><Y:+><Z:+>
0000 0000 0000

AXIS

<X:+><Y:+><R:+>
0000 0000 0000

GLOBAL ROT

K F 1



<SZ> <HP> <VP>
0400 +0000 +0000

POS/SIZE

<X:+><Y:+><Z:+>
0000 0000 0000

LOCAL ROT

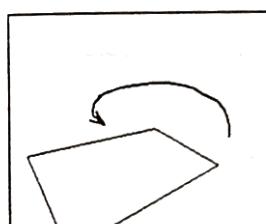
<X:+><Y:+><Z:+>
0200 0200 0000

AXIS

<X:+><Y:+><R:+>
0000 0000 0000

GLOBAL ROT

K F 2



<SZ> <HP> <VP>
0400 +0000 +0000

POS/SIZE

<X:+><Y:+><Z:+>
0000 0000 0000

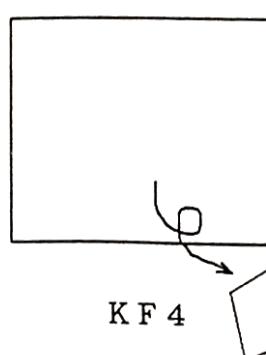
LOCAL ROT

<X:+><Y:+><Z:+>
0200 0200 0000

AXIS

<X:+><Y:+><R:->
0000 0073 0222

K F 3



<SZ> <HP> <VP>
0400 +0000 +0000

POS/SIZE

<X:+><Y:+><Z:+>
0000 0000 0180

LOCAL ROT

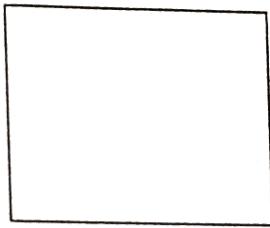
<X:+><Y:+><Z:+>
0200 0950 0000

AXIS

<X:+><Y:+><R:->
0000 0073 0222

K F 4

MOVE 4 - 1



(SZ) (HP) (VP)
1000 +0000 +0000

POS/SIZE

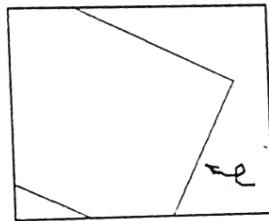
(X:+)(Y:+)(Z:+)
0000 0000 0000

LOCAL ROT

(HOR) (VERT)
+0000 +0000

TWIST

K F 1



(SZ) (HP) (VP)
1000 -0250 +0000

POS/SIZE

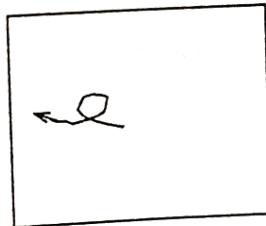
(X:+)(Y:+)(Z:+)
0000 0000 0022

LOCAL ROT

(HOR) (VERT)
+0500 +0000

TWIST

K F 2



(SZ) (HP) (VP)
1000 +1150 +0000

POS/SIZE

(X:+)(Y:+)(Z:+)
0000 0000 0022

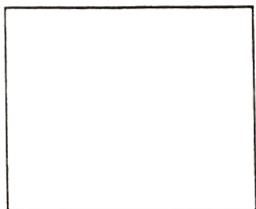
LOCAL ROT

(HOR) (VERT)
+1000 +0000

TWIST

K F 3

MOVE 4 - 2



K F 1

<SZ>	<HP>	<VP>
1000	+0000	+0000

POS / SIZE

<X:+>	<Y:+>	<Z:+>
0000	0000	0000

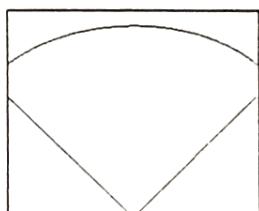
AX I S

<HOR>	<VERT>
+0000	+0000

T W I S T

(HP)	(VP)
+0000	+0000

C U R V E



K F 2

<SZ>	<HP>	<VP>
1000	+0000	-0426

POS / SIZE

<X:+>	<Y:+>	<Z:+>
0000	0000	0000

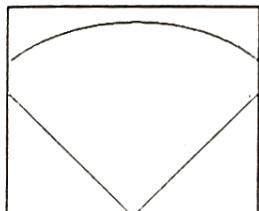
AX I S

<HOR>	<VERT>
+0275	+0000

T W I S T

(HP)	(VP)
+0000	+0300

C U R V E



K F 3

<SZ>	<HP>	<VP>
1000	+0000	-0426

POS / SIZE

<X:+>	<Y:+>	<Z:+>
0000	0000	0000

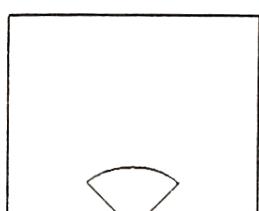
AX I S

<HOR>	<VERT>
+0275	+0000

T W I S T

(HP)	(VP)
+0000	+0300

C U R V E



K F 4

<SZ>	<HP>	<VP>
1000	+0000	-0426

POS / SIZE

<X:+>	<Y:->	<Z:+>
0000	1000	0000

AX I S

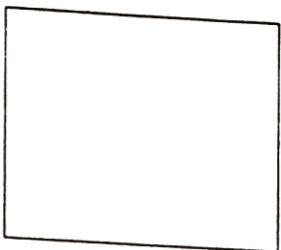
<HOR>	<VERT>
+0275	+0000

T W I S T

(HP)	(VP)
+0000	+0300

C U R V E

MOVE 4 - 3



K F 1

(SZ)	(HP)	(VP)
1000	+0000	+0000

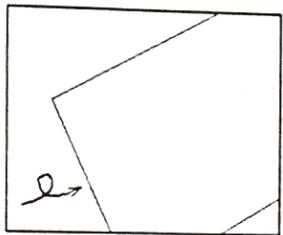
POS/SIZE

(X:+)	(Y:+)	(Z:+)
0000	0000	0000

AXIS

(HOR)	(VERT)
+0000	+0000

T W I S T



K F 2

(SZ)	(HP)	(VP)
1000	+0250	+0000

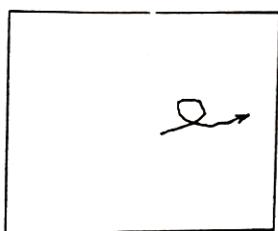
POS/SIZE

(X:+)	(Y:+)	(Z:-)
0000	0000	0022

LOCAL ROT

(HOR)	(VERT)
+0500	+0000

T W I S T



K F 3

(SZ)	(HP)	(VP)
1000	+1150	+0000

POS/SIZE

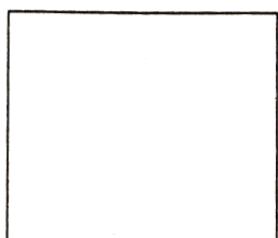
(X:+)	(Y:+)	(Z:-)
0000	0000	0022

LOCAL ROT

(HOR)	(VERT)
+1000	+0000

T W I S T

MOVE 4 - 4



K F 1

(SZ)	(HP)	(VP)
1000	+0000	+0000

POS/SIZE

TYP (DIR)(LEVEL)	
0	+0000 0500

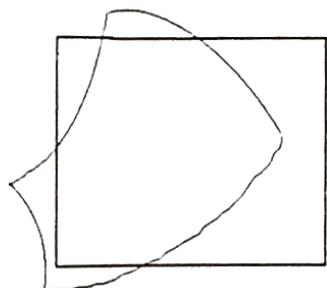
PERSPECTIVE

(X:+)(Y:+)(Z:+)	
0000	0000 0000

LOCAL ROT

(HP)	(VP)
+0000	+0000

CURVE



K F 2

(SZ)	(HP)	(VP)
1000	-0433	+0000

POS/SIZE

TYP (DIR)(LEVEL)	
0	+0000 0500

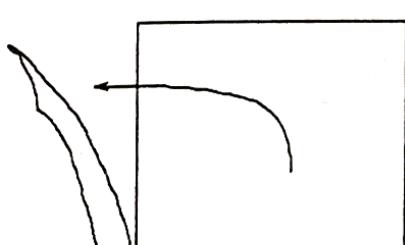
PERSPECTIVE

(X:-)(Y:+)(Z:-)	
0050	0000 0040

LOCAL ROT

(HP)	(VP)
+0200	+0000

CURVE



K F 3

(SZ)	(HP)	(VP)
1000	-1000	+0000

POS/SIZE

TYP (DIR)(LEVEL)	
0	+0000 0500

PERSPECTIVE

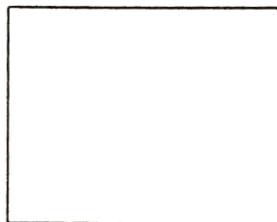
(X:-)(Y:-)(Z:-)	
0080	0035 0110

LOCAL ROT

(HP)	(VP)
+0200	+0000

CURVE

MOVE 4 - 5



K F 1

AXIS

$\langle X:+\rangle \langle Y:+\rangle \langle Z:+\rangle$
0000 0000 0000

C U R V E

$\langle HP\rangle$	$\langle VP\rangle$
+0000	+0000

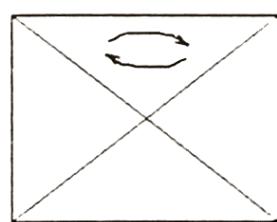
LOCAL ROT

$\langle X:+\rangle \langle Y:+\rangle \langle Z:+\rangle$
0000 0000 0000

T W I S T

$\langle HOR\rangle$	$\langle VERT\rangle$
+0000	+0000

P O S / S I Z E



K F 2

AXIS

$\langle X:+\rangle \langle Y:+\rangle \langle Z:+\rangle$
0000 0000 0000

C U R V E

$\langle HP\rangle$	$\langle VP\rangle$
+0000	+0000

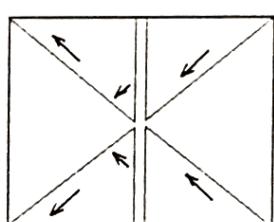
LOCAL ROT

$\langle X:+\rangle \langle Y:+\rangle \langle Z:+\rangle$
0000 0000 0000

T W I S T

$\langle HOR\rangle$	$\langle VERT\rangle$
+0250	+0000

P O S / S I Z E



K F 3

AXIS

$\langle X:+\rangle \langle Y:+\rangle \langle Z:+\rangle$
0000 0000 0000

C U R V E

$\langle HP\rangle$	$\langle VP\rangle$
+0000	+0000

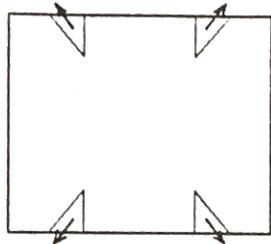
LOCAL ROT

$\langle X:+\rangle \langle Y:+\rangle \langle Z:+\rangle$
0089 0000 0000

T W I S T

$\langle HOR\rangle$	$\langle VERT\rangle$
+0250	+0000

P O S / S I Z E



K F 4

<X:+><Y:+><Z:->
0000 0000 0373

A X I S

<HP> <VP>
+0000 +7000

C U R V E

<SZ> <HP> <VP>
0297 +0000 +0000

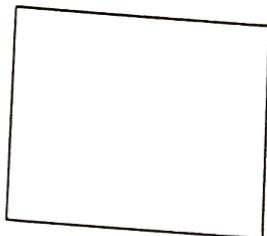
L O C A L R O T

<HOR> <VERT>
+0250 +0000

T W I S T

P O S / S I Z E

MOVE 4 - 6



K F 1

(SZ) (HP) (VP)
1000 +0000 +0000

POS/SIZE

TYP (DIR)(LEVEL)
0 +0000 0500

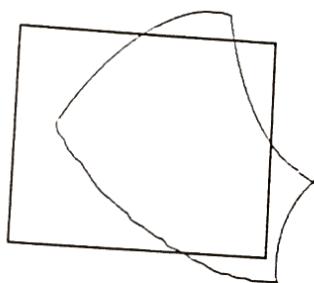
P E R S P E C T I V E

(X:+)(Y:+)(Z:+)
0000 0000 0000

LOCAL ROT

(HP) (VP)
+0000 +0000

C U R V E



K F 2

(SZ) (HP) (VP)
1000 +0433 +0000

POS/SIZE

TYP (DIR)(LEVEL)
0 +0000 0500

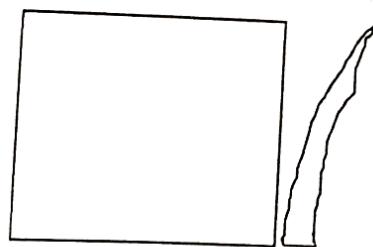
P E R S P E C T I V E

(X:+)(Y:+)(Z:+)
0050 0000 0040

LOCAL ROT

(HP) (VP)
-0200 +0000

C U R V E



K F 3

(SZ) (HP) (VP)
1000 +1000 +0000

POS/SIZE

TYP (DIR)(LEVEL)
0 +0000 0500

P E R S P E C T I V E

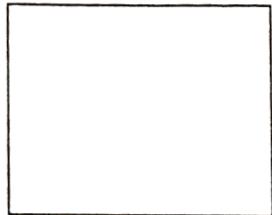
(X:+)(Y:-)(Z:+)
0080 0035 0110

LOCAL ROT

(HP) (VP)
-0200 +0000

C U R V E

MOVE 4 - 7



K F 1

$\langle X:+\rangle \langle Y:+\rangle \langle Z:+\rangle$
0000 0000 0000

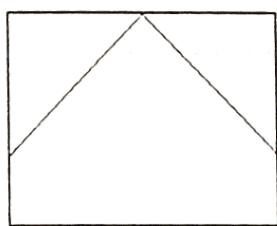
A X I S

$\langle \text{HOR} \rangle \quad \langle \text{VERT} \rangle$
+0000 +0000

T W I S T

$\langle \text{HP} \rangle \quad \langle \text{VP} \rangle$
+0000 +0000

C U R V E



K F 2

$\langle X:+\rangle \langle Y:+\rangle \langle Z:+\rangle$
0000 0000 0000

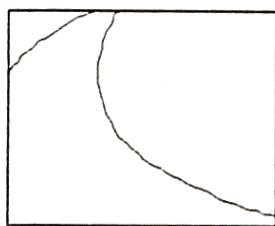
A X I S

$\langle \text{HOR} \rangle \quad \langle \text{VERT} \rangle$
+0125 +0000

T W I S T

$\langle \text{HP} \rangle \quad \langle \text{VP} \rangle$
+0000 +0000

C U R V E



K F 3

$\langle X:+\rangle \langle Y:+\rangle \langle Z:+\rangle$
0000 0000 0000

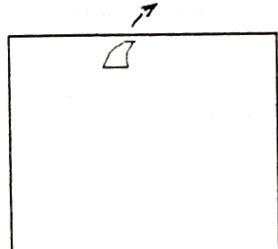
A X I S

$\langle \text{HOR} \rangle \quad \langle \text{VERT} \rangle$
+0125 +0000

T W I S T

$\langle \text{HP} \rangle \quad \langle \text{VP} \rangle$
-0400 +0000

C U R V E



K F 4

$\langle X:+\rangle \langle Y:+\rangle \langle Z:+\rangle$
0000 1000 0000

A X I S

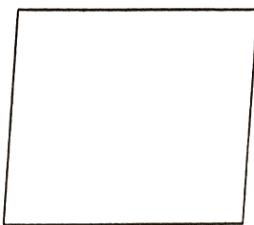
$\langle \text{HOR} \rangle \quad \langle \text{VERT} \rangle$
+0125 +0000

T W I S T

$\langle \text{HP} \rangle \quad \langle \text{VP} \rangle$
-0400 +0000

C U R V E

MOVE 4 - 9



K F 1

<X:+><Y:+><Z:+>
0000 0000 0000

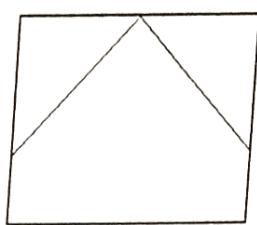
A X I S

<HOR> <VERT>
+0000 +0000

T W I S T

<HP> <VP>
+0000 +0000

C U R V E



K F 2

<X:+><Y:+><Z:+>
0000 0000 0000

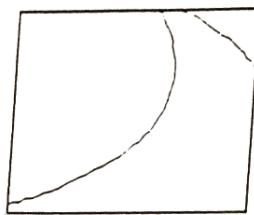
A X I S

<HOR> <VERT>
+0125 +0000

T W I S T

<HP> <VP>
+0000 +0000

C U R V E



K F 3

<X:+><Y:+><Z:+>
0000 0000 0000

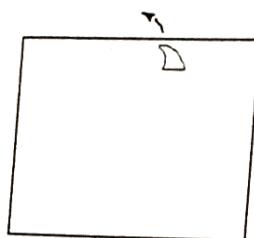
A X I S

<HOR> <VERT>
+0125 +0000

T W I S T

<HP> <VP>
+0400 +0000

C U R V E



K F 4

<X:+><Y:+><Z:+>
0000 1000 0000

A X I S

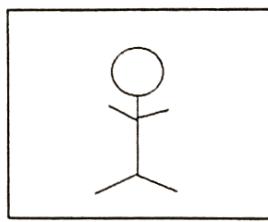
<HOR> <VERT>
+0125 +0000

T W I S T

<HP> <VP>
+0400 +0000

C U R V E

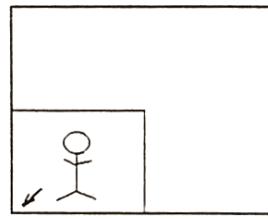
C O M P - 1



<SZ> <HP> <VP>
1000 +0000 +0000

P O S / S I Z E

K F 1

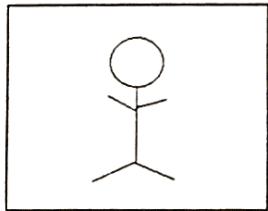


<SZ> <HP> <VP>
0000 -0500 -0500

P O S / S I Z E

K F 2

C O M P - 2



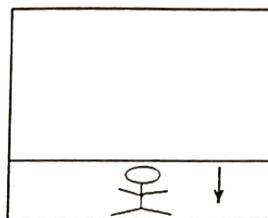
<SZ> <HP> <VP>
1000 +0000 +0000

P O S / S I Z E

<HSIZE> <VSIZE>
1000 1000

A S P E C T

K F 1



<SZ> <HP> <VP>
1000 +0000 -0500

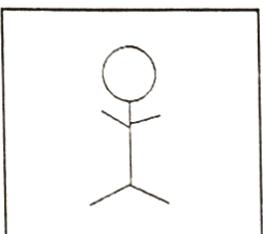
P O S / S I Z E

<HSIZE> <VSIZE>
1000 0000

A S P E C T

K F 2

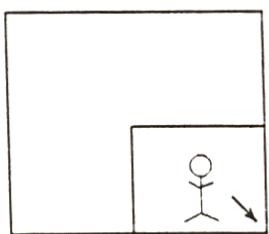
C O M P - 3



K F 1

<SZ>	<HP>	<VP>
1000	+0000	+0000

P O S / S I Z E

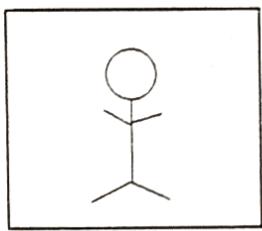


K F 2

<SZ>	<HP>	<VP>
0000	+0500	-0500

P O S / S I Z E

C O M P - 4



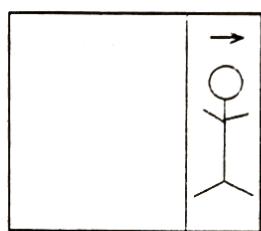
K F 1

<SZ>	<HP>	<VP>
1000	+0000	+0000

P O S / S I Z E

<HSIZE>	<VSIZE>
1000	1000

A S P E C T



K F 2

<SZ>	<HP>	<VP>
1000	-0500	+0000

P O S / S I Z E

<HSIZE>	<VSIZE>
0000	1000

A S P E C T

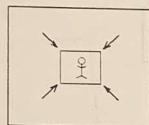
COMP - 5



K F 1

<SZ> <HP> <VP>
1000 +0000 +0000

POS / SIZE

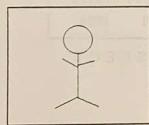


K F 2

<SZ> <HP> <VP>
0000 +0000 +0000

POS / SIZE

COMP - 6



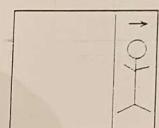
K F 1

<SZ> <HP> <VP>
1000 +0000 +0000

POS / SIZE

<HSIZE> <VSIZE>
1000 1000

ASPECT



K F 2

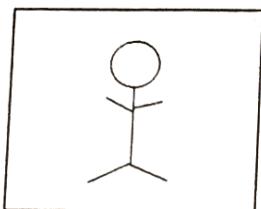
<SZ> <HP> <VP>
0000 +0500 +0000

POS / SIZE

<HSIZE> <VSIZE>
0000 1000

ASPECT

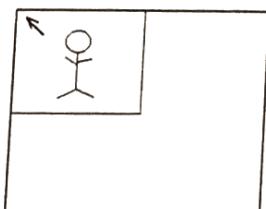
C O M P - 7



K F 1

<SZ> <HP> <VP>
1000 +0000 +0000

P O S / S I Z E

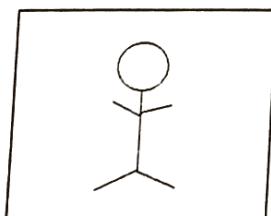


K F 2

<SZ> <HP> <VP>
0000 -0500 +0500

P O S / S I Z E

C O M P - 8



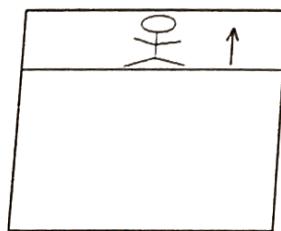
K F 1

<SZ> <HP> <VP>
1000 +0000 +0000

P O S / S I Z E

<HSIZE> <VSIZE>
1000 1000

A S P E C T



K F 2

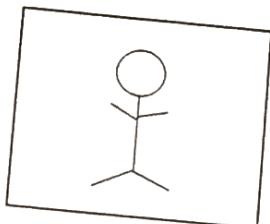
<SZ> <HP> <VP>
1000 +0000 +0500

P O S / S I Z E

<HSIZE> <VSIZE>
1000 0000

A S P E C T

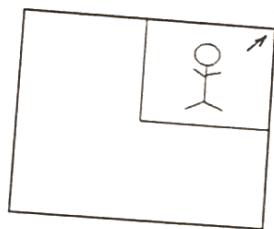
C O M P - 9



K F 1

<SZ>	<HP>	<VP>
1000	+0000	+0000

P O S / S I Z E

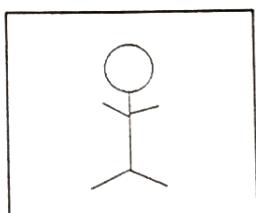


K F 2

<SZ>	<HP>	<VP>
0000	+0500	+0500

P O S / S I Z E

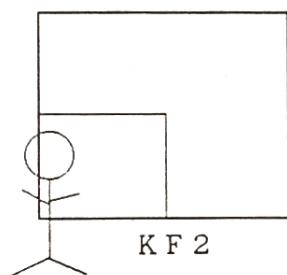
P U S H - 1



K F 1

<SZ>	<HP>	<VP>
1000	+0000	+0000

POS/SIZE

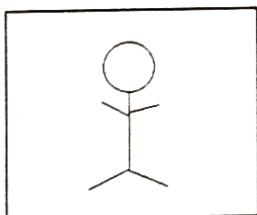


K F 2

<SZ>	<HP>	<VP>
1000	-1000	-1000

POS/SIZE

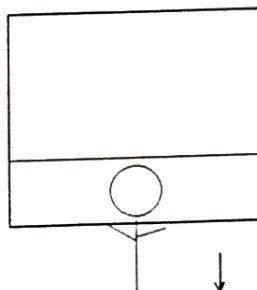
P U S H - 2



K F 1

<SZ>	<HP>	<VP>
1000	+0000	+0000

POS/SIZE

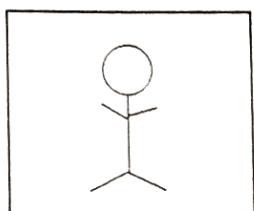


K F 2

<SZ>	<HP>	<VP>
1000	+0000	-1000

POS/SIZE

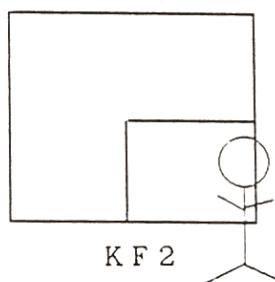
P U S H - 3



K F 1

<SZ>	<HP>	<VP>
1000	+0000	+0000

POS/SIZE

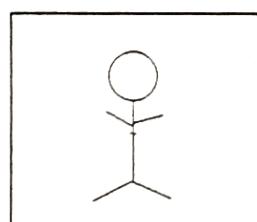


K F 2

<SZ>	<HP>	<VP>
1000	+1000	-1000

POS/SIZE

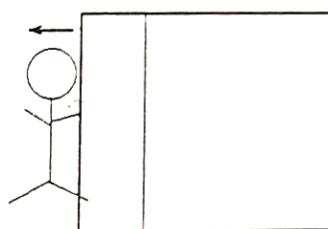
P U S H - 4



K F 1

<SZ>	<HP>	<VP>
1000	+0000	+0000

POS/SIZE

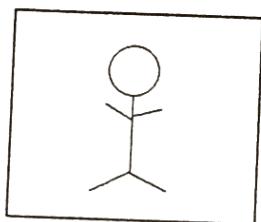


K F 2

<SZ>	<HP>	<VP>
1000	-1000	+0000

POS/SIZE

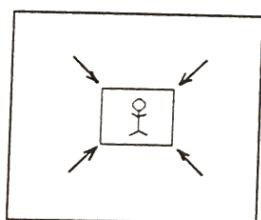
P U S H - 5



K F 1

<SZ>	<HP>	<VP>
1000	+0000	+0000

P O S / S I Z E

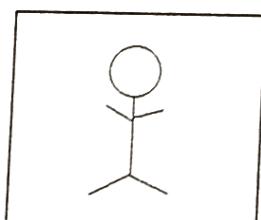


K F 2

<SZ>	<HP>	<VP>
0000	+0000	+0000

P O S / S I Z E

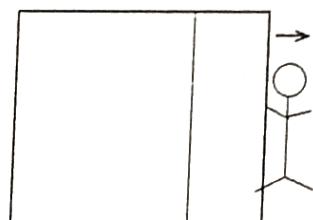
P U S H - 6



K F 1

<SZ>	<HP>	<VP>
1000	+0000	+0000

P O S / S I Z E

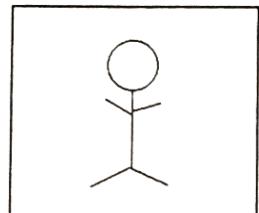


K F 2

<SZ>	<HP>	<VP>
1000	+1000	+0000

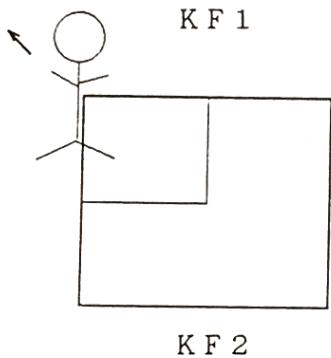
P O S / S I Z E

P U S H - 7



<SZ>	<HP>	<VP>
1000	+0000	+0000

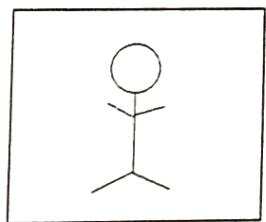
POS/SIZE



<SZ>	<HP>	<VP>
1000	-1000	+0000

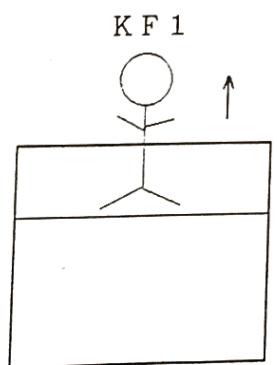
POS/SIZE

P U S H - 8



<SZ>	<HP>	<VP>
1000	+0000	+0000

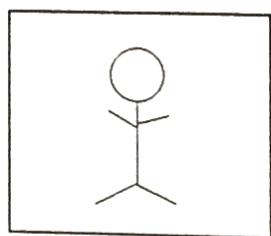
POS/SIZE



<SZ>	<HP>	<VP>
1000	+0000	+1000

POS/SIZE

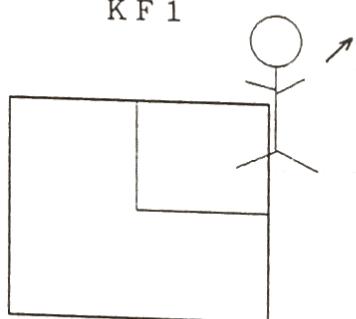
P U S H - 9



<SZ>	<HP>	<VP>
1000	+0000	+0000

P O S / S I Z E

K F 1

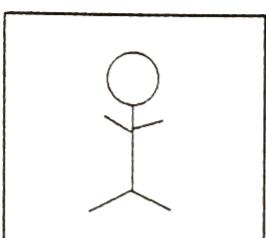


<SZ>	<HP>	<VP>
1000	+1000	+1000

P O S / S I Z E

K F 2

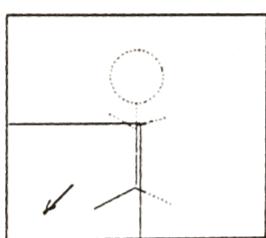
W I P E - 1



<LT><RT><TP><BT>
0000000000000000

C R O P

K F 1

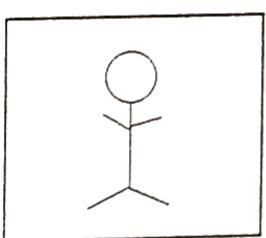


<LT><RT><TP><BT>
0000100010000000

C R O P

K F 2

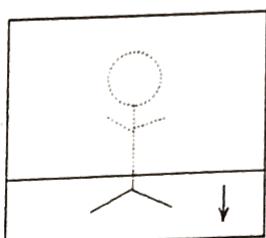
W I P E - 2



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C R O P

K F 1

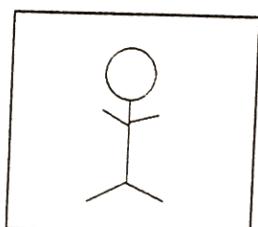


<LT><RT><TP><BT>
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C R O P

K F 2

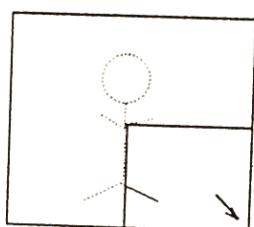
W I P E - 3



K F 1

<LT><RT><TP><BT>
0000000000000000

C R O P

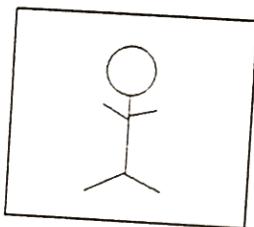


K F 2

<LT><RT><TP><BT>
1000000010000000

C R O P

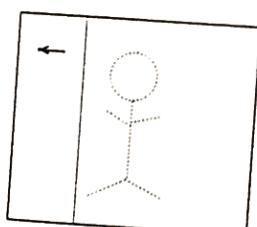
W I P E - 4



K F 1

<LT><RT><TP><BT>
0000000000000000

C R O P

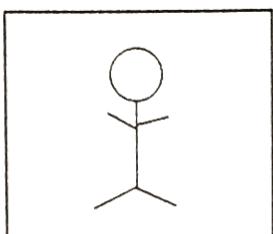


K F 2

<LT><RT><TP><BT>
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C R O P

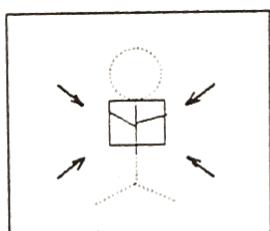
W I P E - 5



K F 1

<LT><RT><TP><BT>
0000000000000000

C R O P

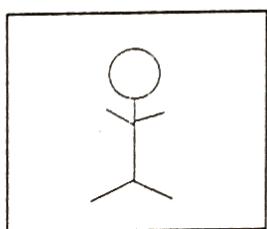


K F 2

<LT><RT><TP><BT>
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C R O P

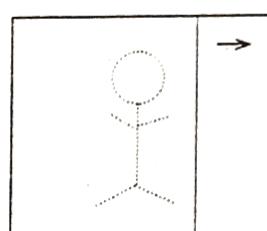
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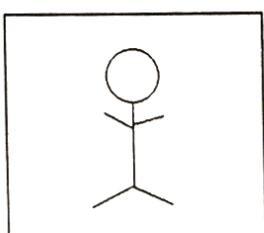


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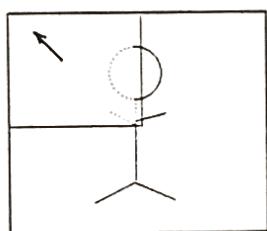
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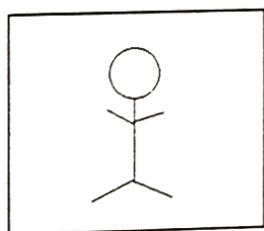


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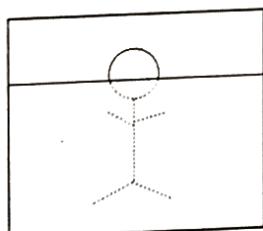
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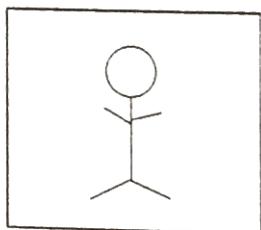


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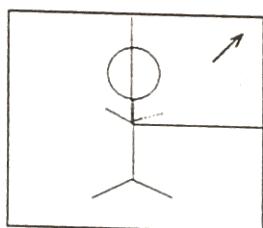
W I P E - 9



K F 1

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C R O P



K F 2

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C R O P

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