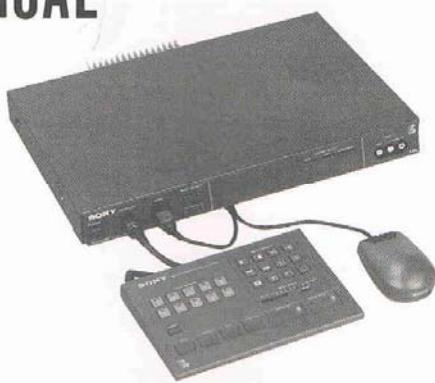


# XV-T550

## SERVICE MANUAL

AEP Model  
UK Model



### SPECIFICATIONS

#### Power requirements

For AEP: 220 V AC, 50 Hz  
For UK: 240 V AC, 50 Hz

#### Power consumption

20 W

#### Operating conditions

Temperature: 0°C-40°C  
Humidity: 20%-80%

#### INPUT and OUTPUT connectors

VIDEO IN 1,2: Pin-jack  
1 V p-p, 75 Ohm terminator  
Sync negative, unbalanced  
VIDEO OUT 1,2: Pin-jack  
1 V p-p, 75 Ohm terminator  
Sync negative, unbalanced  
AUDIO IN 1,2: Pin-jack  
Input level: -10 dBs (0 dBs = 0.775 Vrms)  
Input impedance: more than 47 KOhms  
AUDIO OUT 1,2: Pin-jack  
Output impedance: less than 1K Ohm

#### Dimensions

Main unit: Approx. 430 x 55 x 305 mm (W/H/D)  
(17 x 2 1/4 x 12 1/8 inches)  
Controller: Approx. 212 x 35 x 150 mm (W/H/D)  
(8 3/8 x 1 7/16 x 6 inches)

#### Weight

Main unit: Approx. 3.9 kg (8lb 10 oz)  
Controller: Approx. 400g (14 oz)

#### Supplied accessories

Mouse (1)  
Controller (1)  
Operating instructions (1)



MICROFILM

MULTI VIDEO TITLER  
**SONY**®

## SAFETY CHECK-OUT

After correcting the original service problem, perform the following safety checks before releasing the set to the customer:

1. Check the area of your repair for unsoldered or poorly-soldered connections. Check the entire board surface for solder splashes and bridges.
2. Check the interboard wiring to ensure that no wires are "pinched" or contact high-wattage resistors.
3. Look for unauthorized replacement parts, particularly transistors, that were installed during a previous repair. Point them out to the customer and recommend their replacement.
4. Look for parts which, though functioning, show obvious signs of deterioration. Point them out to the customer and recommend their replacement.
5. Check the B+ voltage to see it is at the values specified.

### SAFETY-RELATED COMPONENT WARNING!!

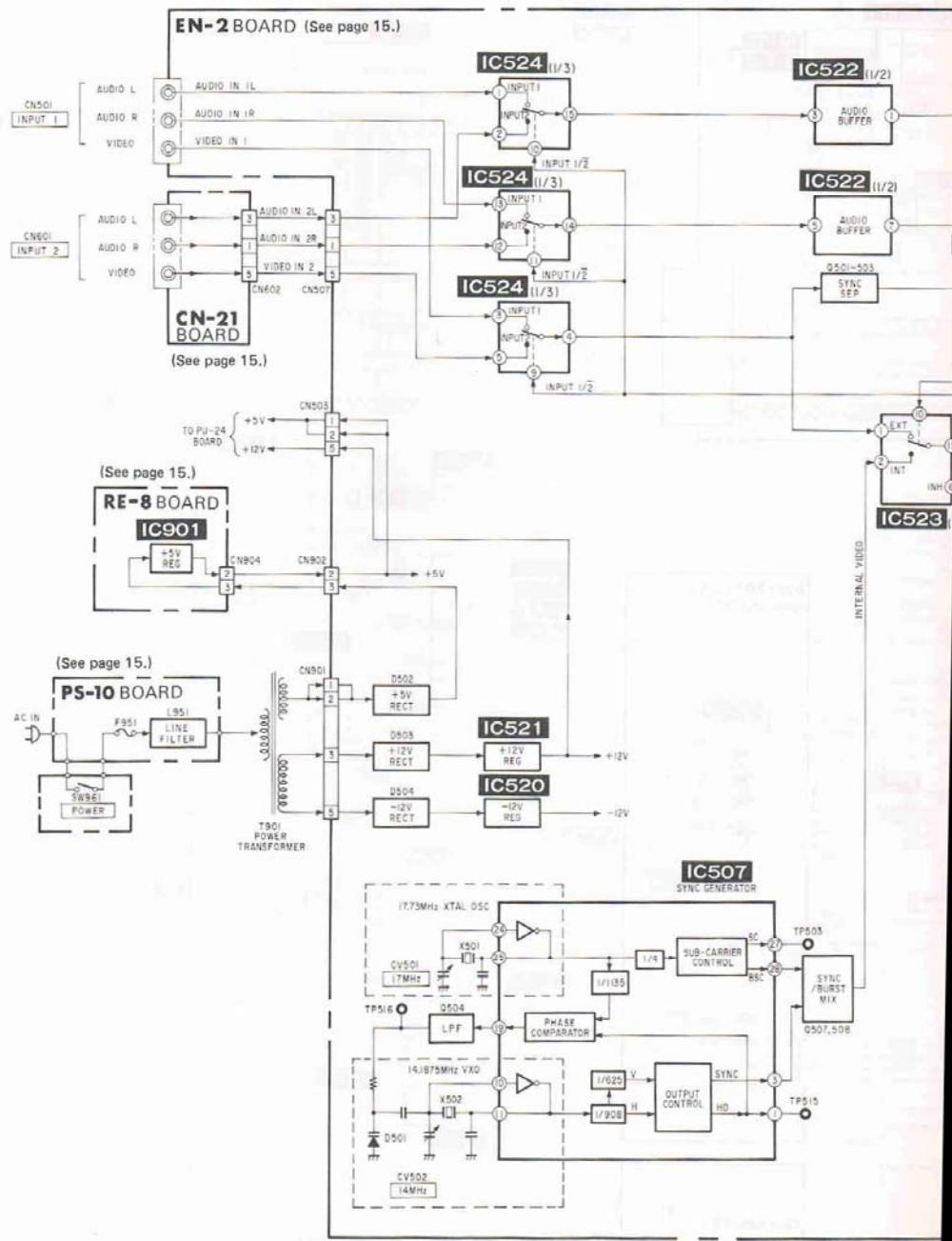
**COMPONENTS IDENTIFIED BY MARK  OR DOTTED LINE WITH MARK  ON THE SCHEMATIC DIAGRAMS AND IN THE PARTS LIST ARE CRITICAL TO SAFE OPERATION. REPLACE THESE COMPONENTS WITH SONY PARTS WHOSE PART NUMBERS APPEAR AS SHOWN IN THIS MANUAL OR IN SUPPLEMENTS PUBLISHED BY SONY.**

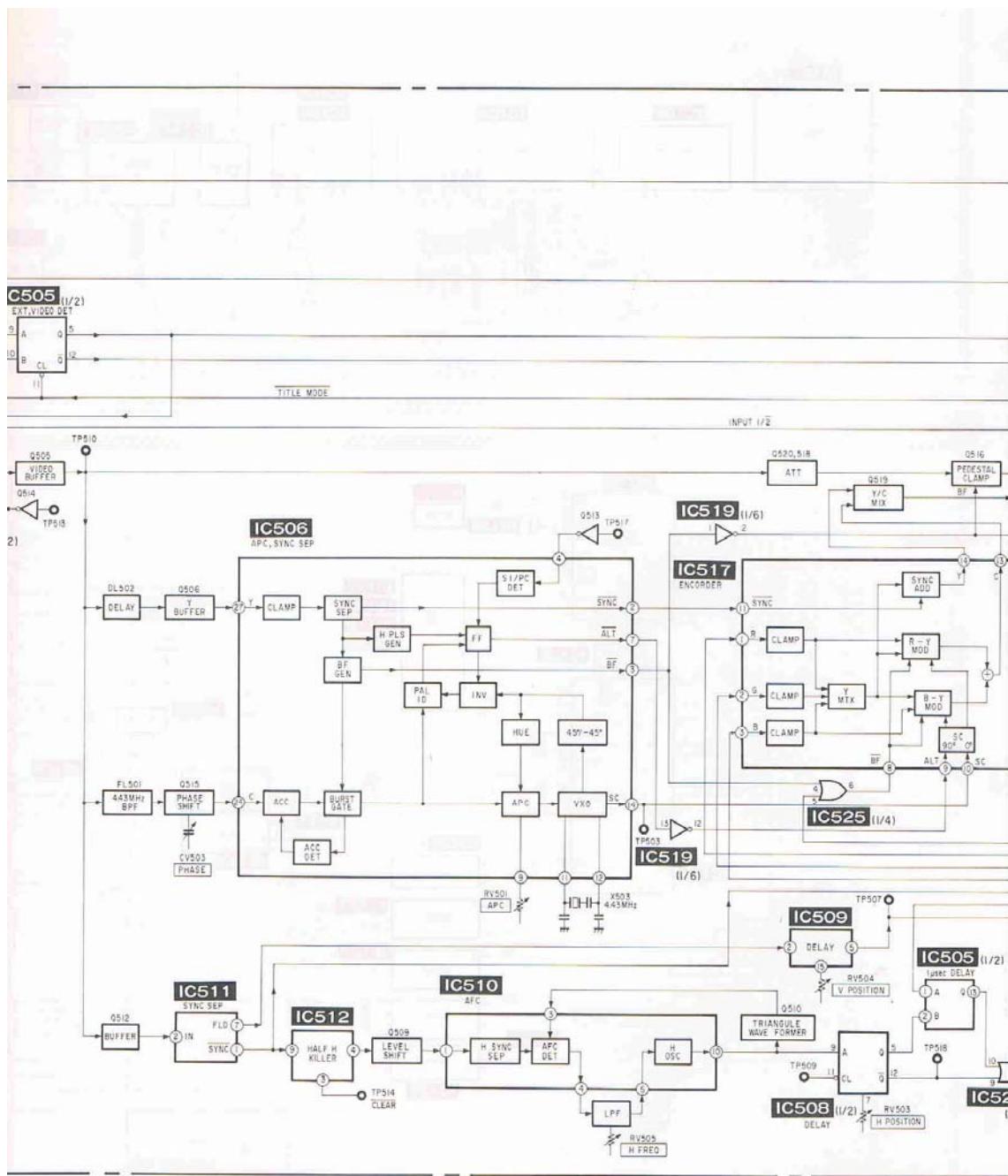
### TABLE OF CONTENTS

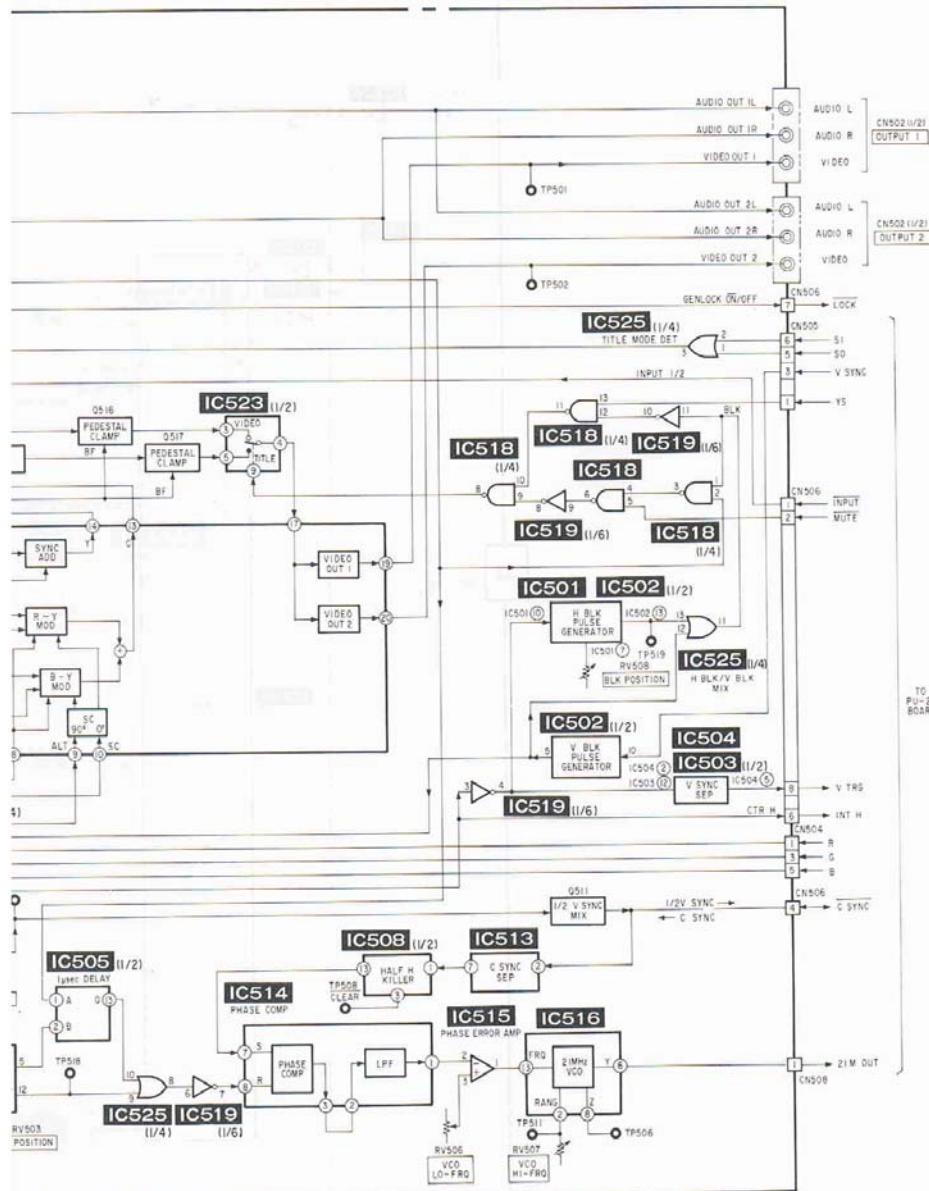
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## SECTION 1 DIAGRAMS

### 1-1. ENCODER/POWER BLOCK DIAGRAM

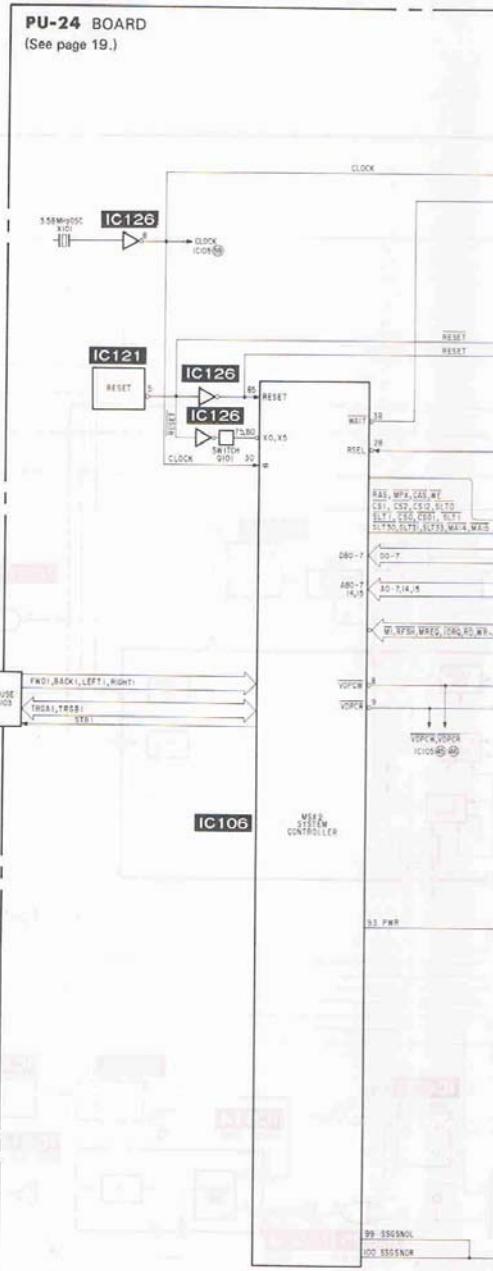


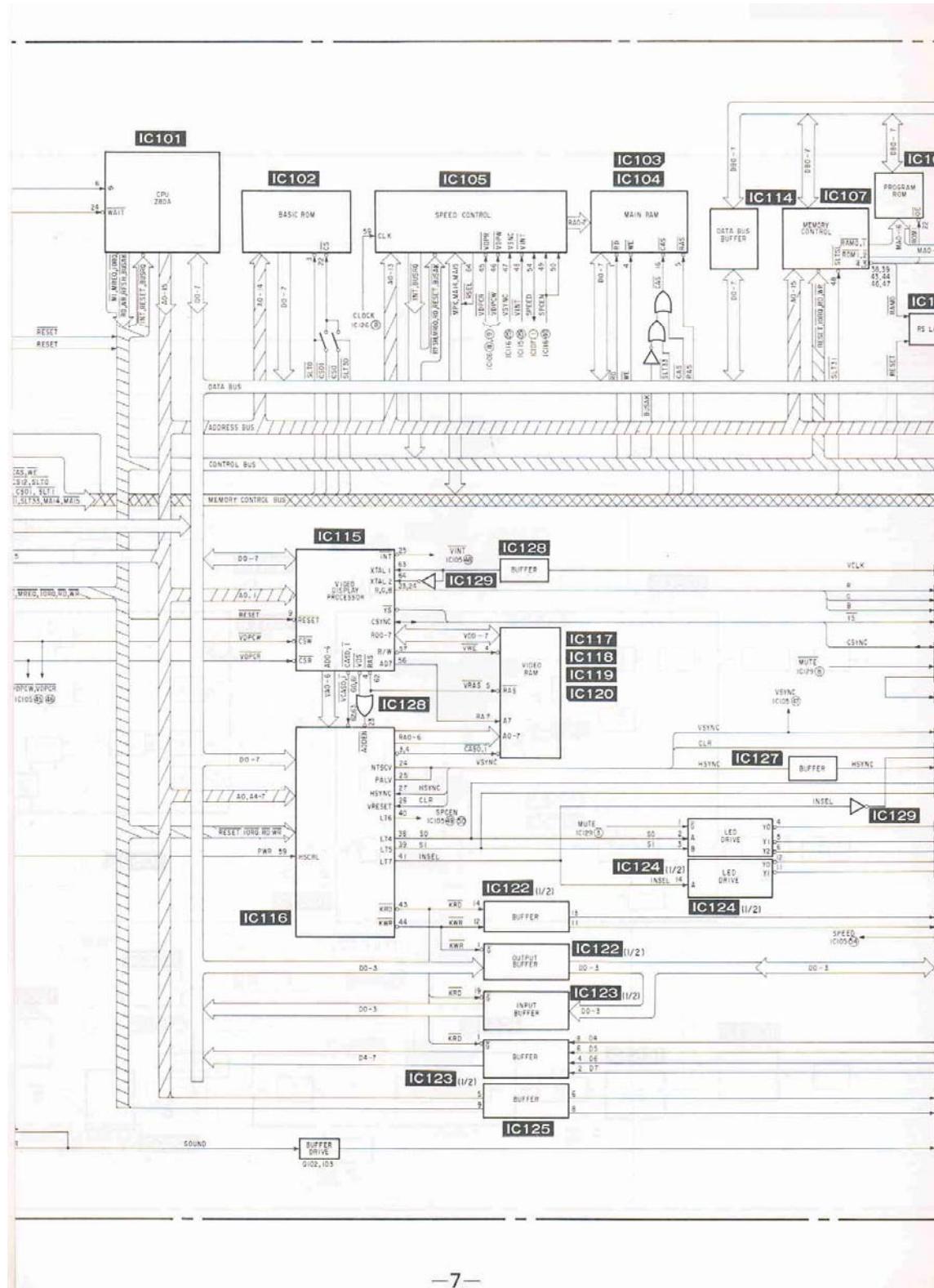


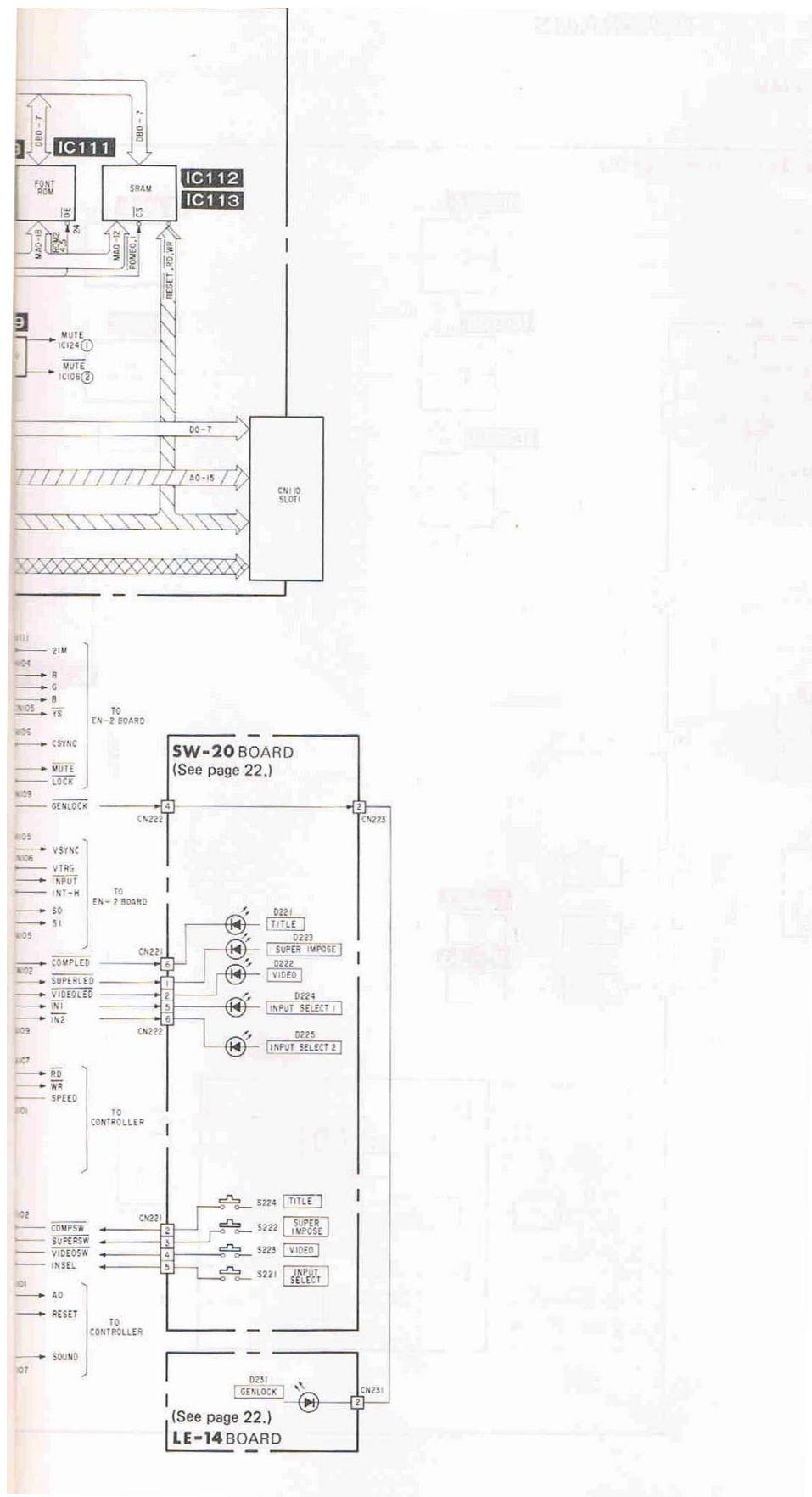


XV-T550

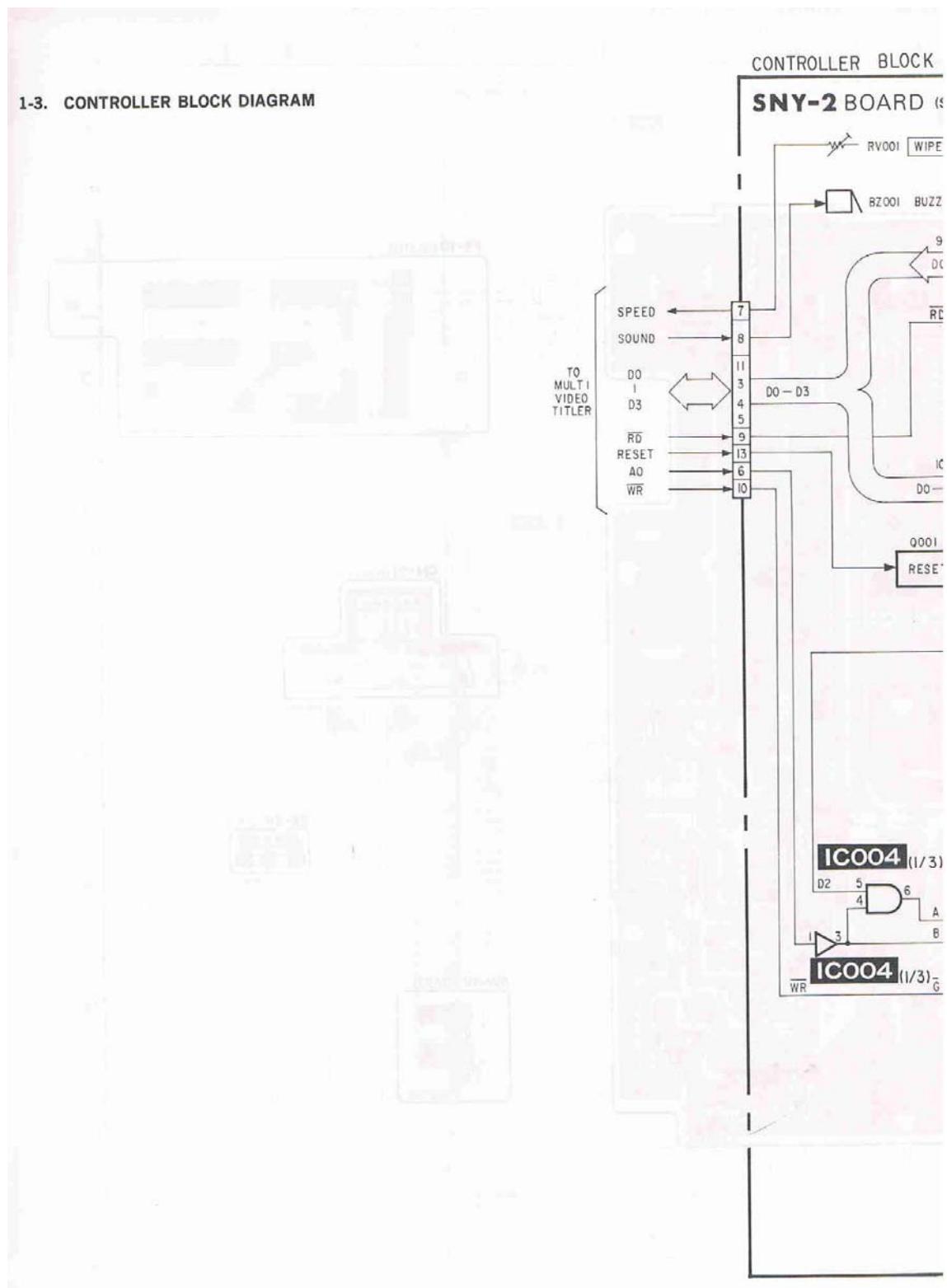
## 1-2. DIGITAL BLOCK DIAGRAM







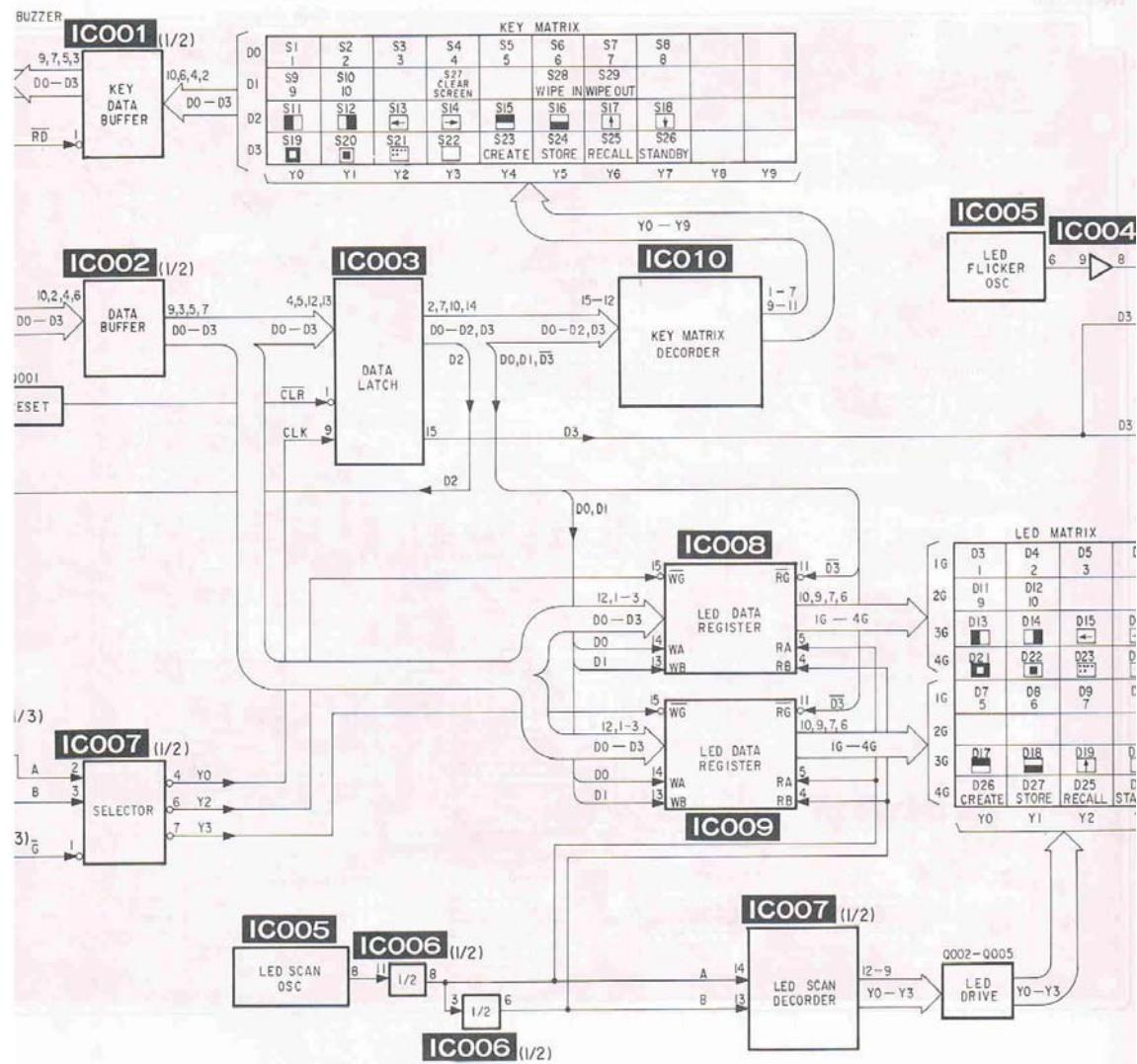
1-3. CONTROLLER BLOCK DIAGRAM

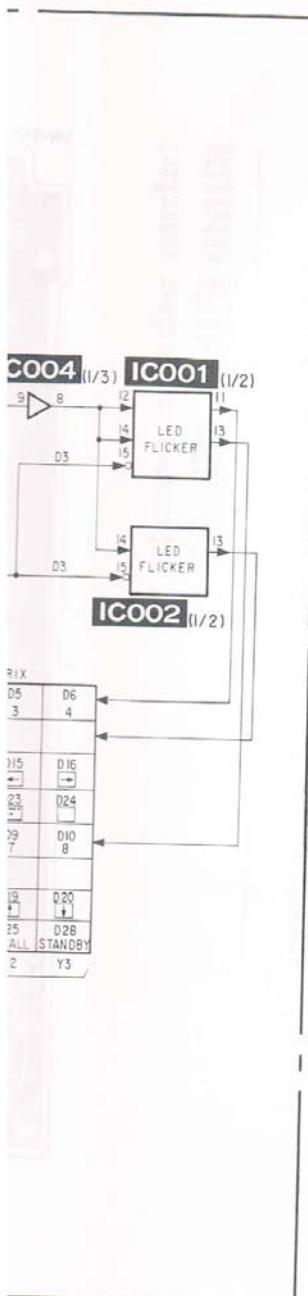


▷ (See page 27.)

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**WIPE SPEED**





## SECTION 2

### PRINTED WIRING BOARDS AND SCHEMATIC DIAGRAMS

CN-21 (V  
—Ref. No.

#### 2-1. PRINTED WIRING BOARDS AND SCHEMATIC DIAGRAMS

**THIS NOTE IS COMMON FOR PRINTED WIRING BOARDS AND SCHEMATIC DIAGRAMS.**  
(In addition to this, the necessary note is printed in each block)

**Note on Printed Wiring Board:**

- : Through hole
- : conductor side.
- : component side.
- Circled numbers refer to waveforms.

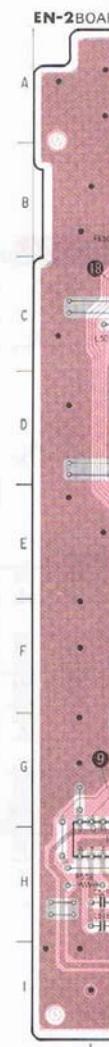
**Note on Schematic Diagram:**

- All resistors are in ohms, 1/4W unless otherwise noted.  
kΩ : 1000Ω. MΩ : 1000kΩ.
- All capacitors are in μF unless otherwise noted. pF : μμF.  
50V or less are not indicated except for electrolytics and tantalums.
- All variable and adjustable resistors have characteristic curve B, unless otherwise noted.
- : nonflammable resistor.
- : fusible resistor.
- : panel designation.
- : internal component.
- : adjustment for repair.
- : B + Line
- : IN/OUT direction of (+, -) B line.
- Circled numbers refer to waveforms.
- Voltages are dc between ground and measurement points.
- Readings are taken with a color-bar signal input. (INPUT 1)
- Readings are taken with a digital multimeter (DC10MΩ).
- Voltage variations may be noted due to normal production tolerances.
- Voltage and waveform measuring conditions:  
INPUT SELECT switch : 1  
OUTPUT SELECT switch : TITLE  
CREATE switch : ON

**Note:** The components identified by mark ▲ or dotted line with mark ▲ are critical for safety.  
Replace only with part number specified.

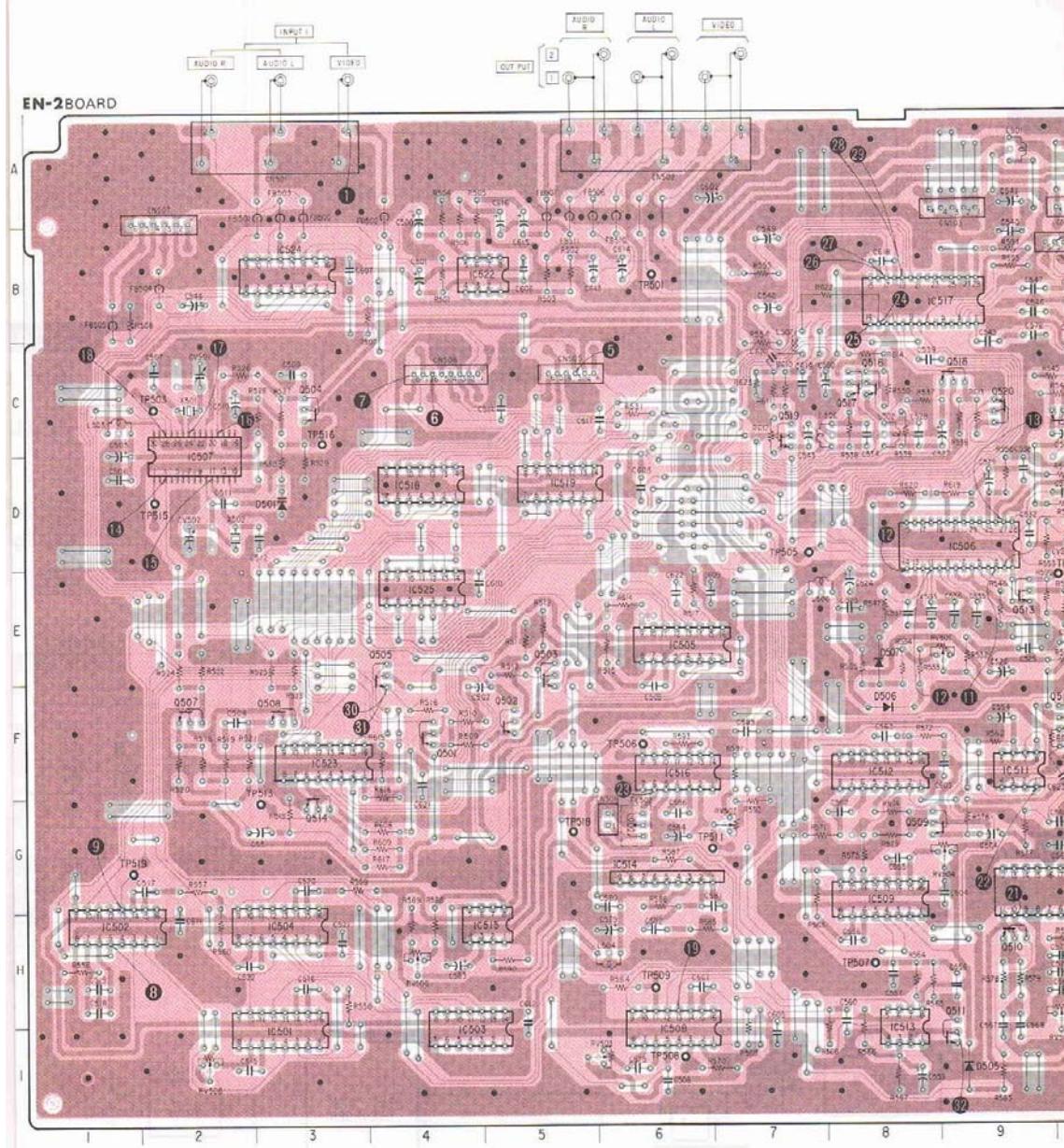
When indicating parts by reference number, please include the board name.

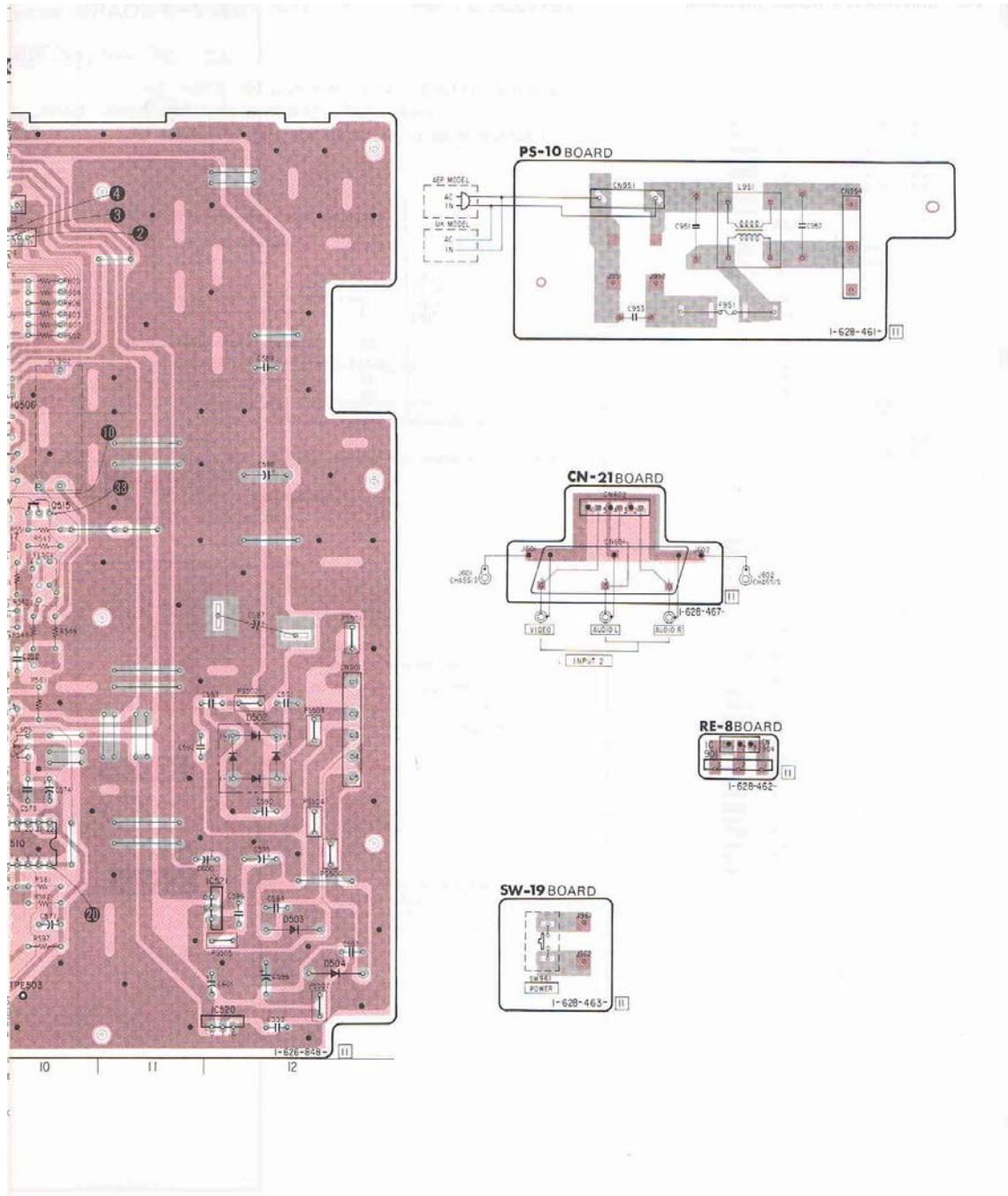
CN501	A-3	Q512	F-10
CN502	A-6	Q513	E-9
CN503	A-9	Q514	G-3
CN504	B-10	Q515	D-10
CN505	C-5	Q516	C-8
CN506	C-4	Q517	C-8
CN507	A-2	Q518	C-9
CN508	G-5	Q519	C-7
CN901	F-12	Q520	I-10
CN902	A-10	RV501	E-9
		RV503	I-6
		RV504	G-9
		RV505	H-10
		RV506	H-4
D501	D-3	RV507	G-7
D502	F-12	RV508	I-2
D503	H-12		
D504	I-12	TP501	B-6
D505	I-9	TP503	C-2
D506	F-8	TP505	D-7
D507	E-8	TP506	F-6
D508	E-6	TP507	H-8
		TP508	I-6
IC501	I-3	TP509	H-6
IC502	H-1	TP511	G-7
IC503	I-4	TP513	G-3
IC504	H-3	TP515	D-2
IC505	E-6	TP516	C-3
IC506	D-9	TP517	E-10
IC507	C-2	TP518	G-5
IC508	I-6	TP519	G-1
IC509	G-8		
IC510	G-10	TPE503	I-10
IC511	F-9		
IC512	F-8		
IC513	J-8		
IC514	G-6		
IC515	H-5		
IC516	F-6		
IC517	B-8		
IC518	D-4		
IC519	D-5		
IC520	I-12		
IC521	H-12		
IC522	B-5		
IC523	F-3		
IC524	B-3		
IC525	E-4		
		Q501	F-4
		Q502	F-5
		Q503	E-5
		Q504	C-3
		Q505	E-4
		Q506	C-10
		Q507	F-2
		Q508	F-5
		Q509	G-8
		Q510	H-9
		Q511	I-9



CN-21 (VIDEO/AUDIO INPUT), EN-2 (ENCODER, RECT) PS-10 (LINE FILTER), RE-8 (+5V REG), SW-19 (POWER SW) PRINT

—Ref. No. CN-21, EN-2, PS-10, RE-8 and SW-19 BOARDS : 1000 series—

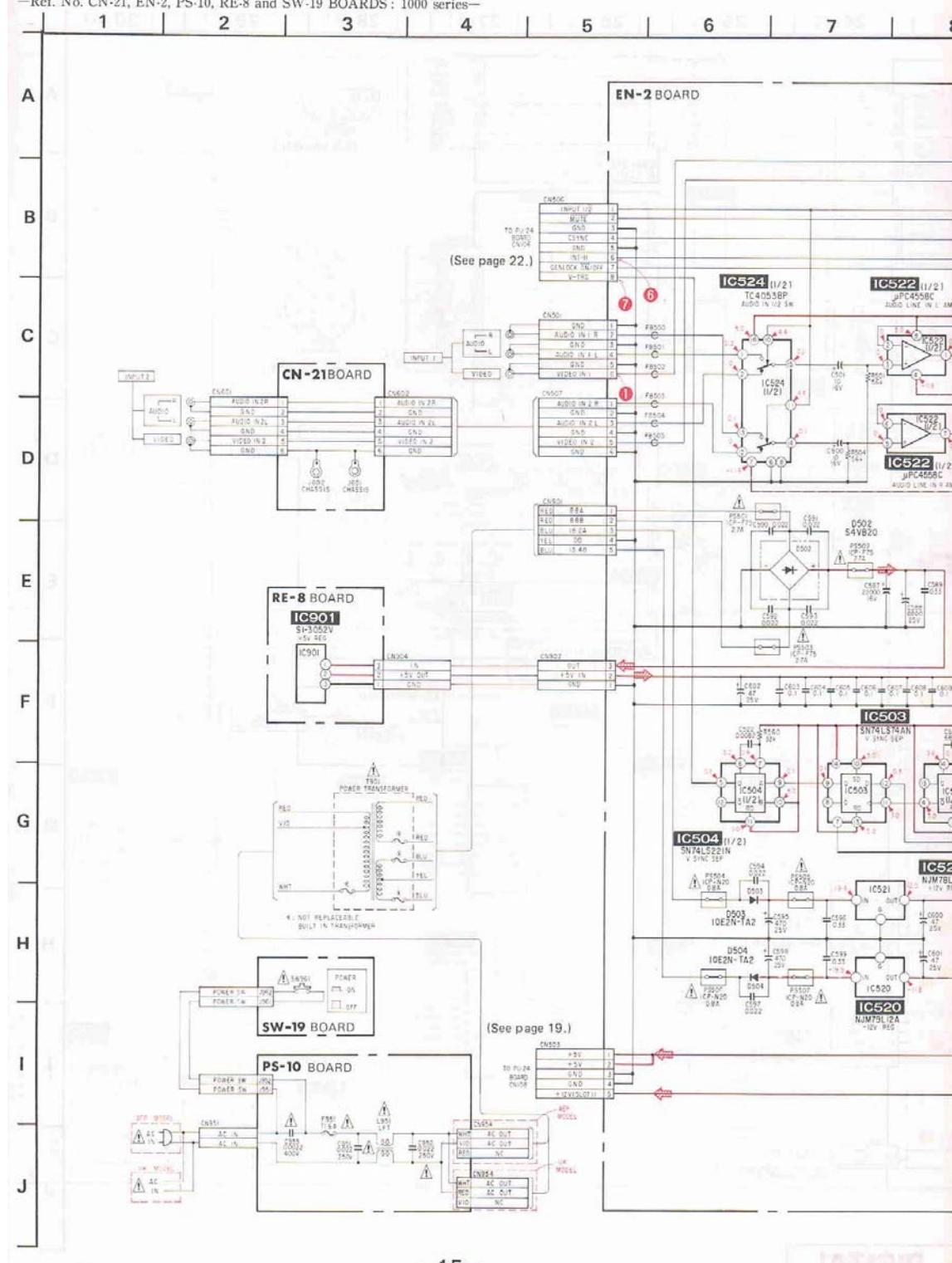




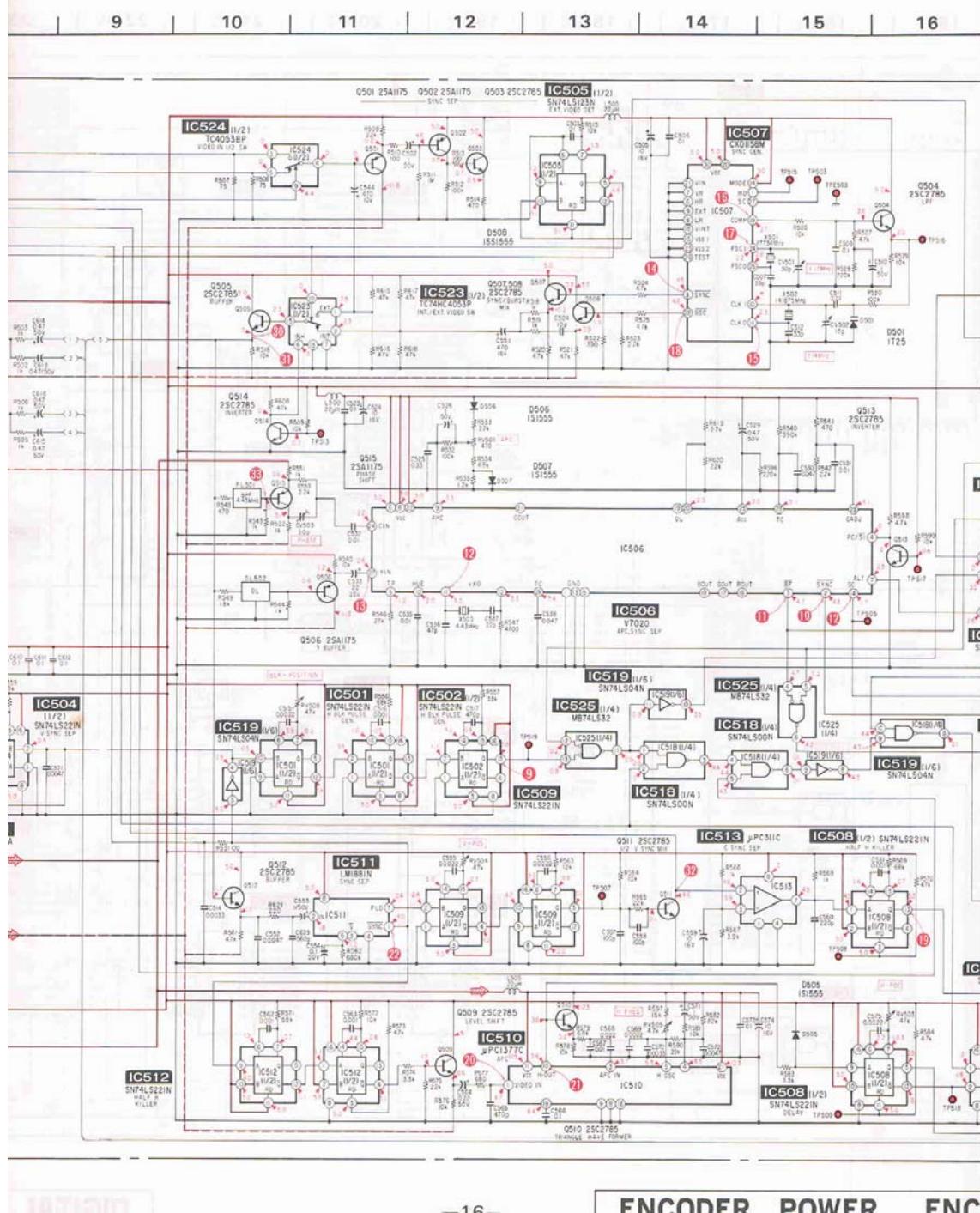
## **ENCODER. POWER**

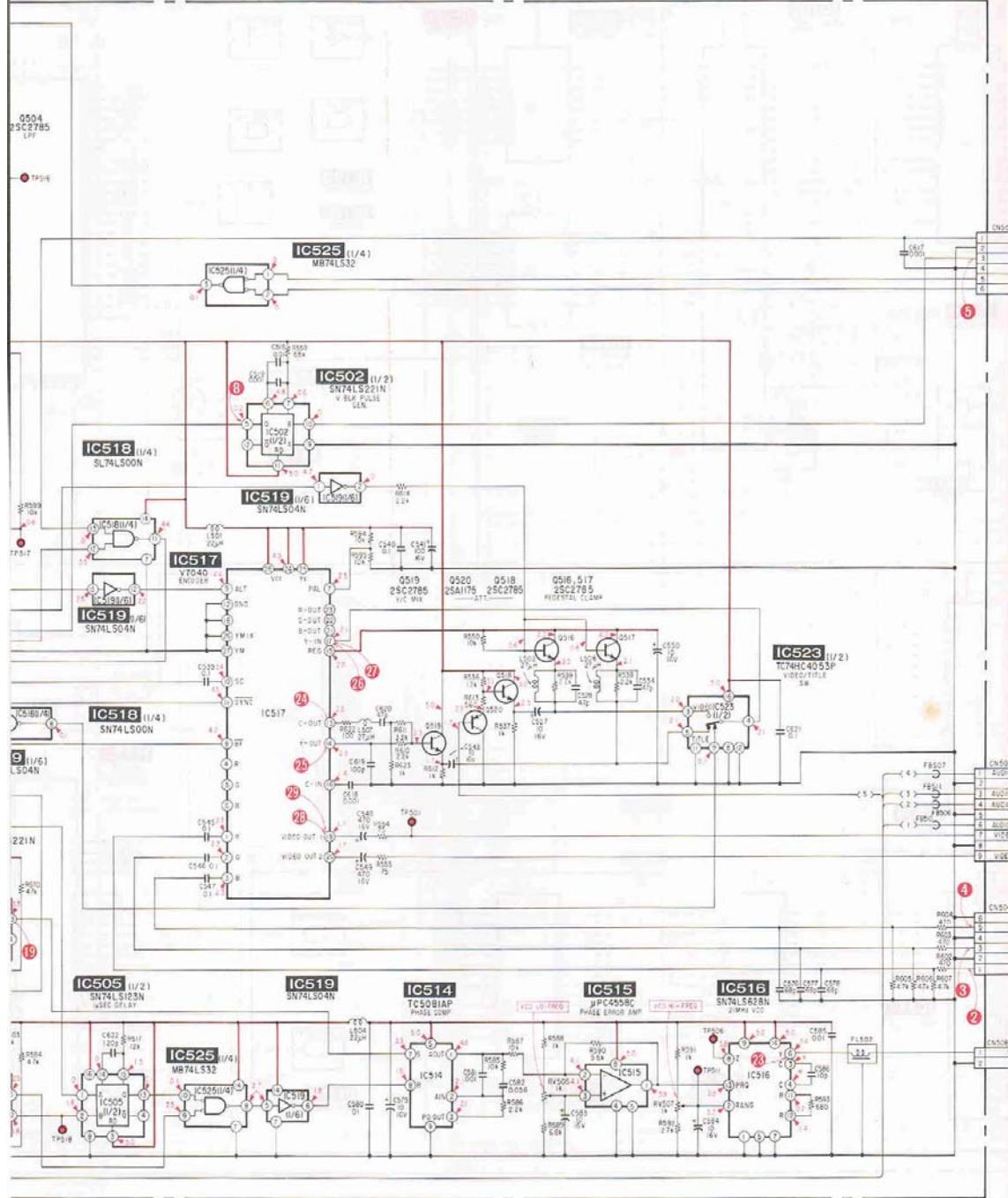
-14-

**CN-21 (VIDEO/AUDIO INPUT), EN-2 (ENCODER, RECT) PS-10 (LINE FILTER), RE-8 (+5V REG), SW-19 (POWER SW) SCHE**  
 —Ref. No. CN-21, EN-2, PS-10, RE-8 and SW-19 BOARDS : 1000 series—

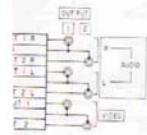


## CIRCUIT DIAGRAM





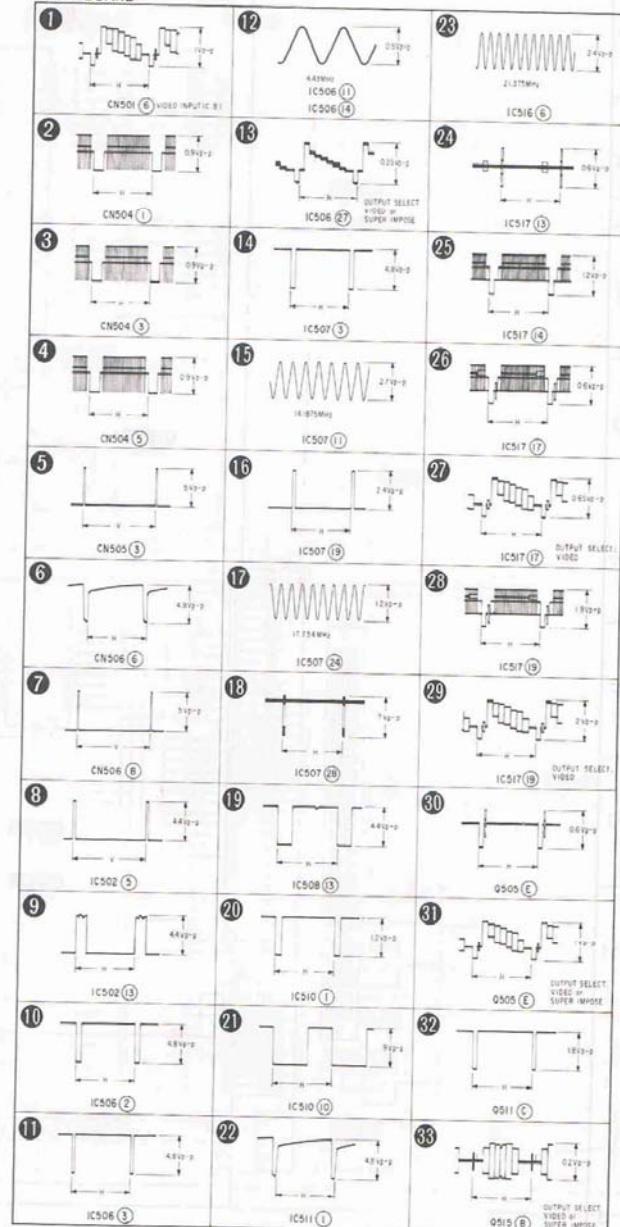
TP PU-24  
BOARD  
CN501  
CN502  
CN503  
CN504  
(See page 22.)



TP PU-24  
BOARD  
(See page 22.)

TP PU-24  
BOARD  
DATA  
(See page 22.)

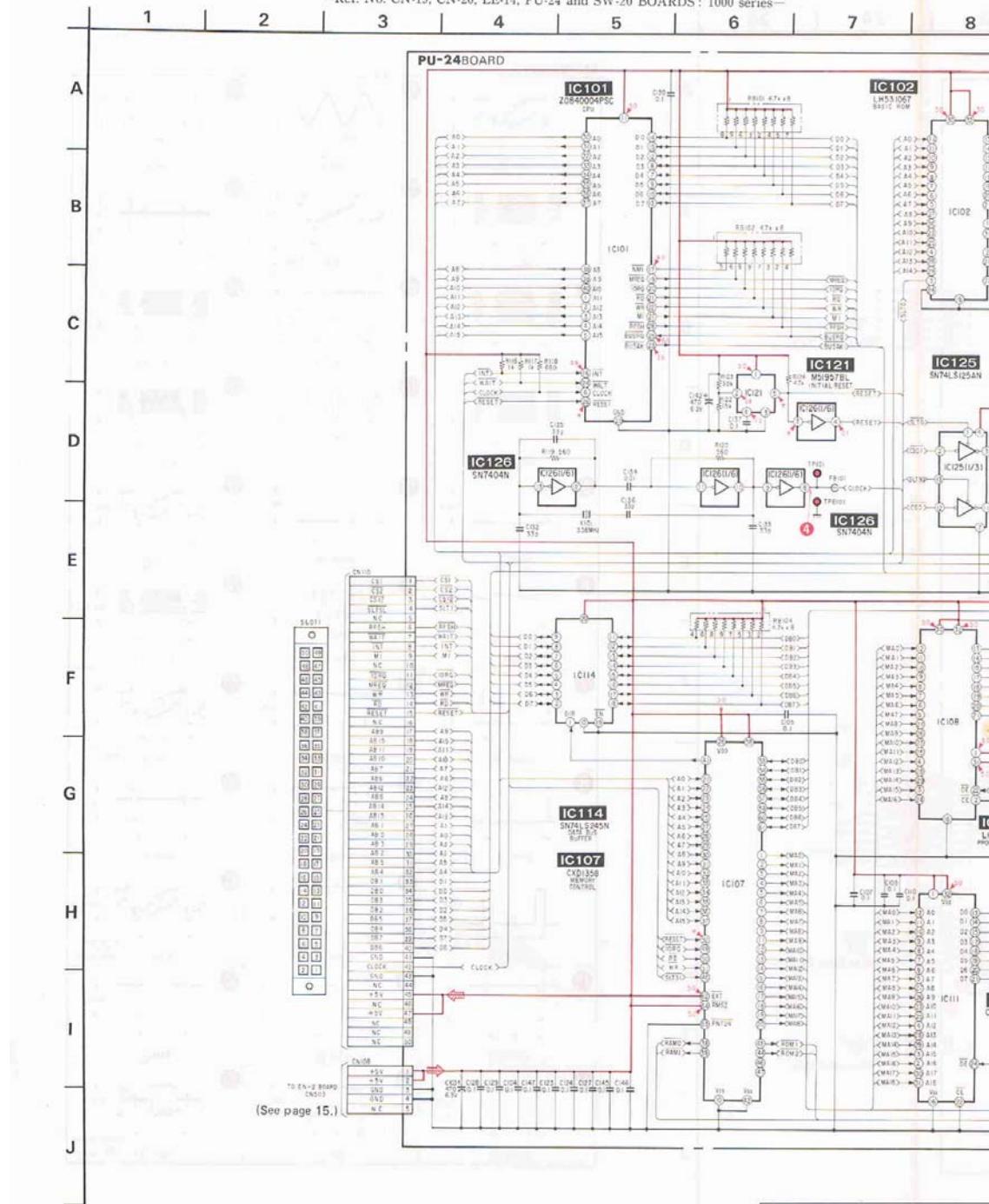
### EN-2 BOARD



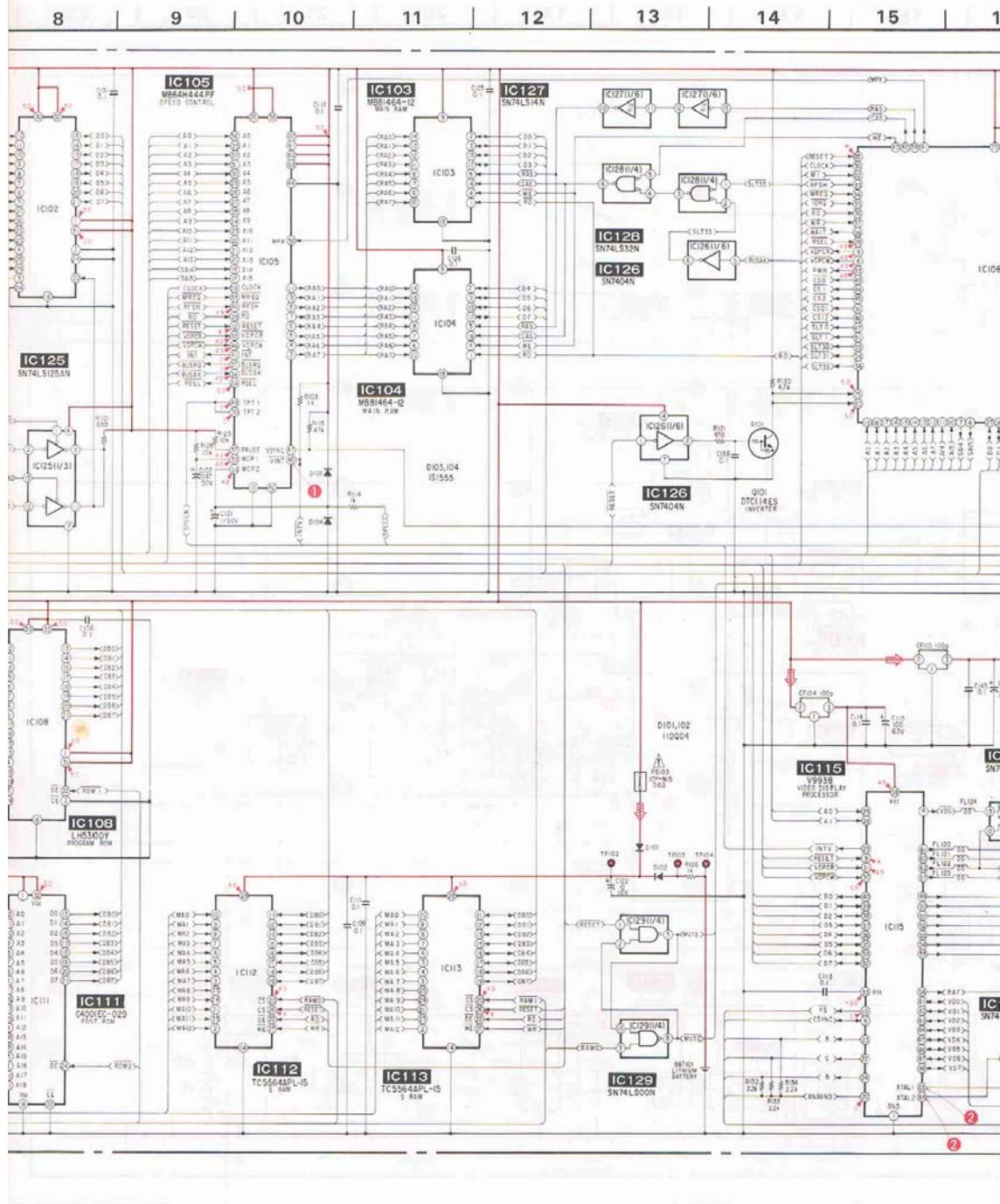
XV-T550

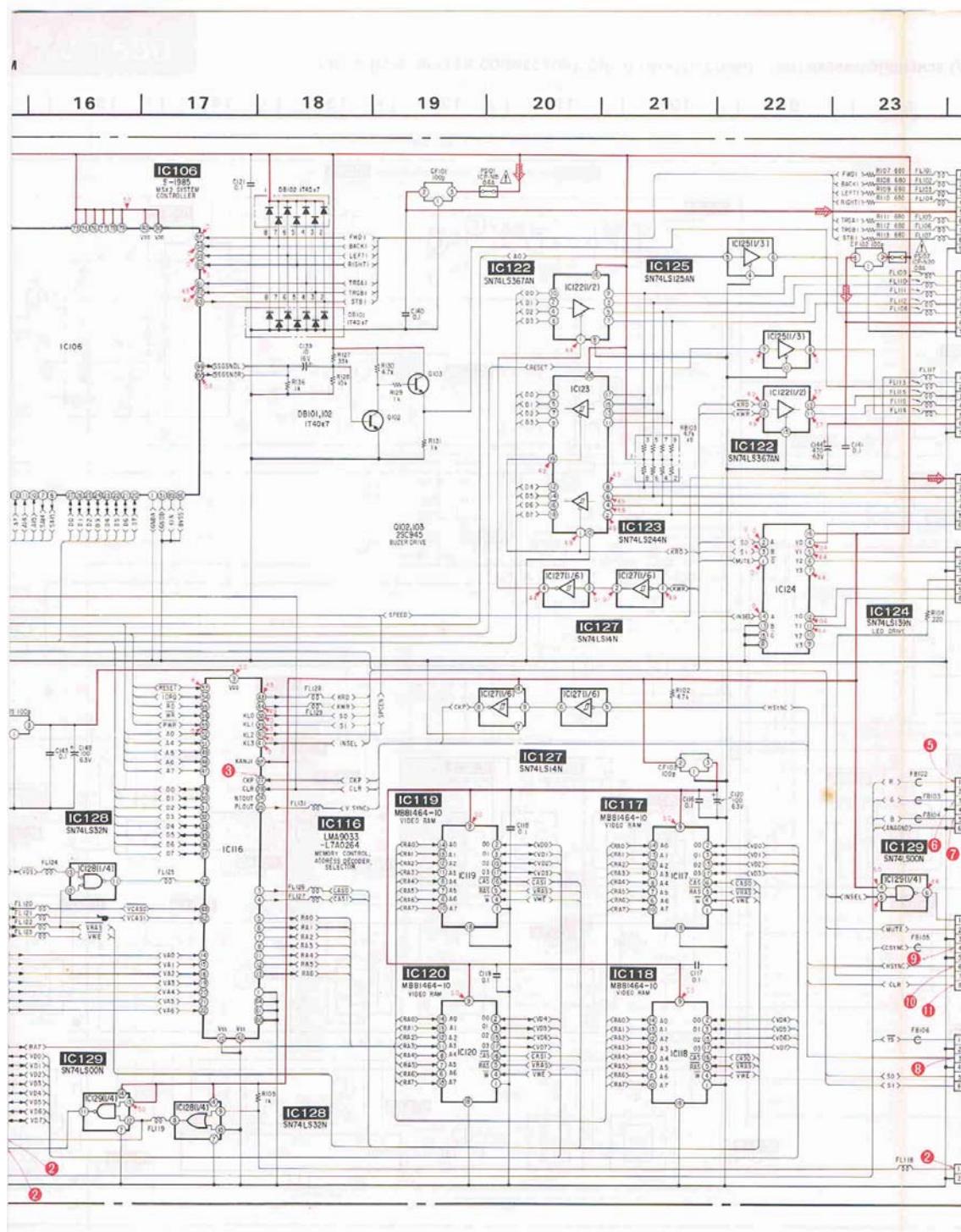
CN-19 (CONTROLLER CONNECTOR), CN-20 (MOUSE CONNECTOR), LE-14 (GENLOCK LED)

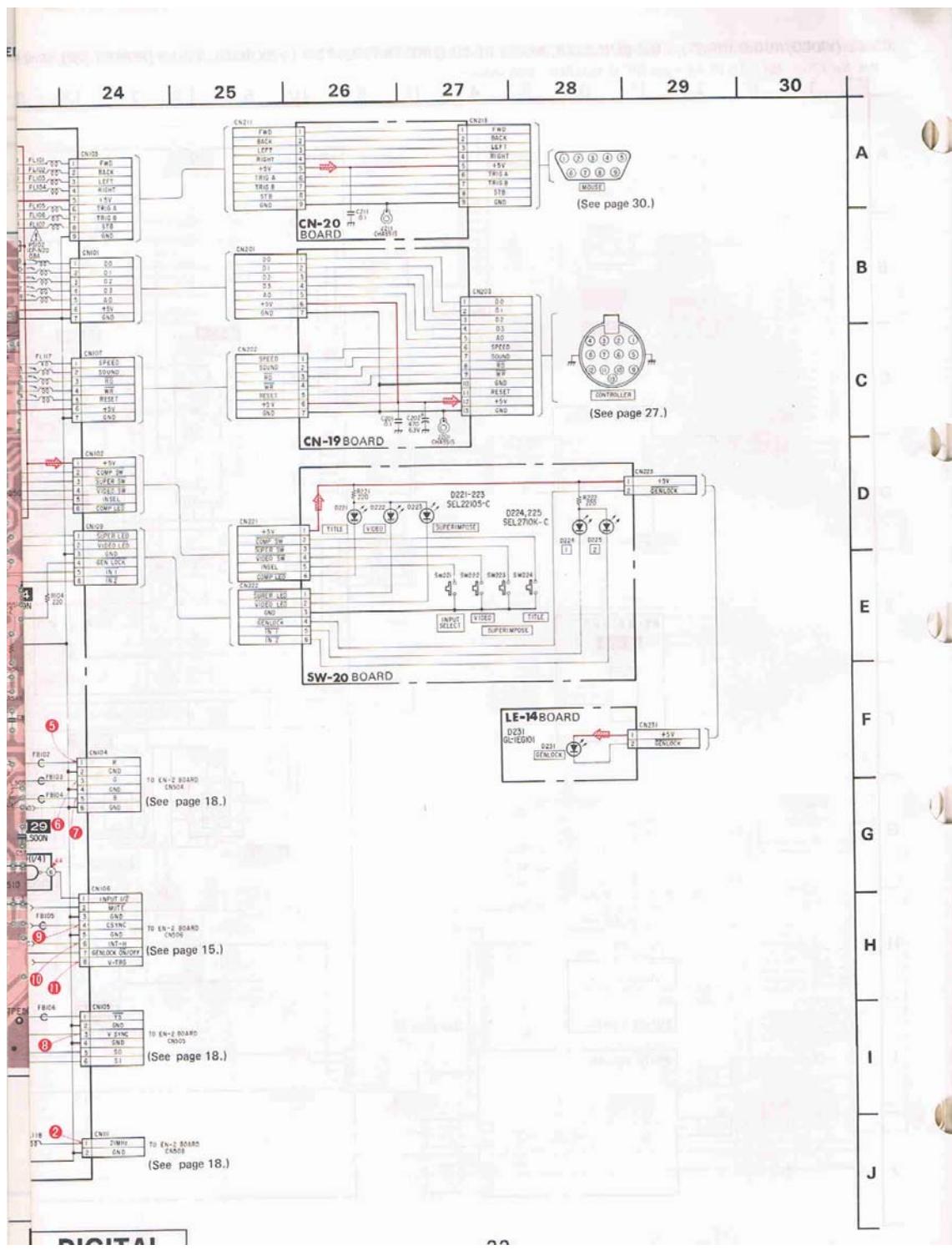
—Ref. No. CN-19, CN-20, LE-14, PU-24 and SW-20 BOARDS: 1000 series—



.LOCK LED), PU-24 (DIGITAL PROCESS, SYSTEM CONTROL), SW-20 (INPUT SELECT/MODE SELECT SW) SCHEMATIC DIAGRAM

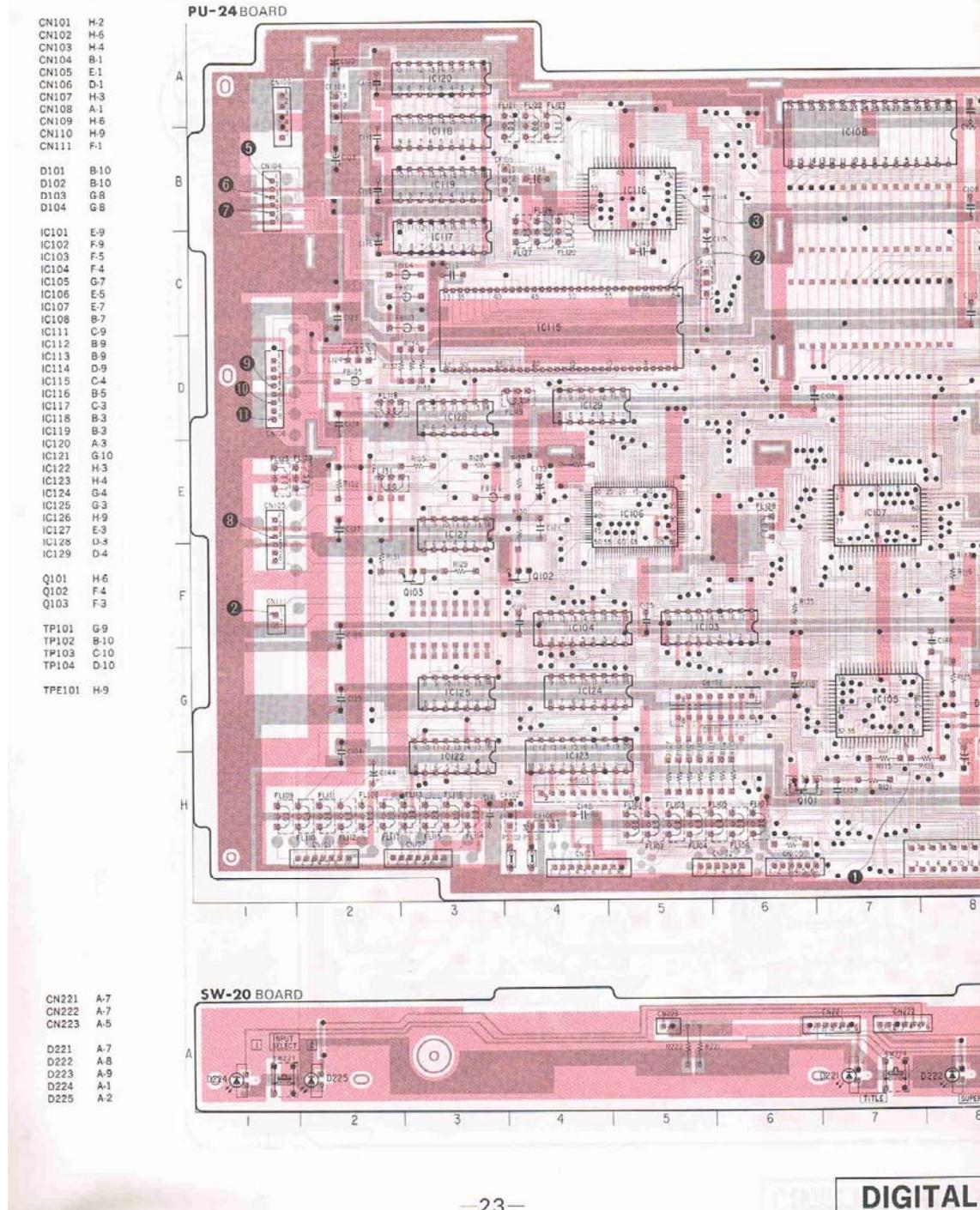


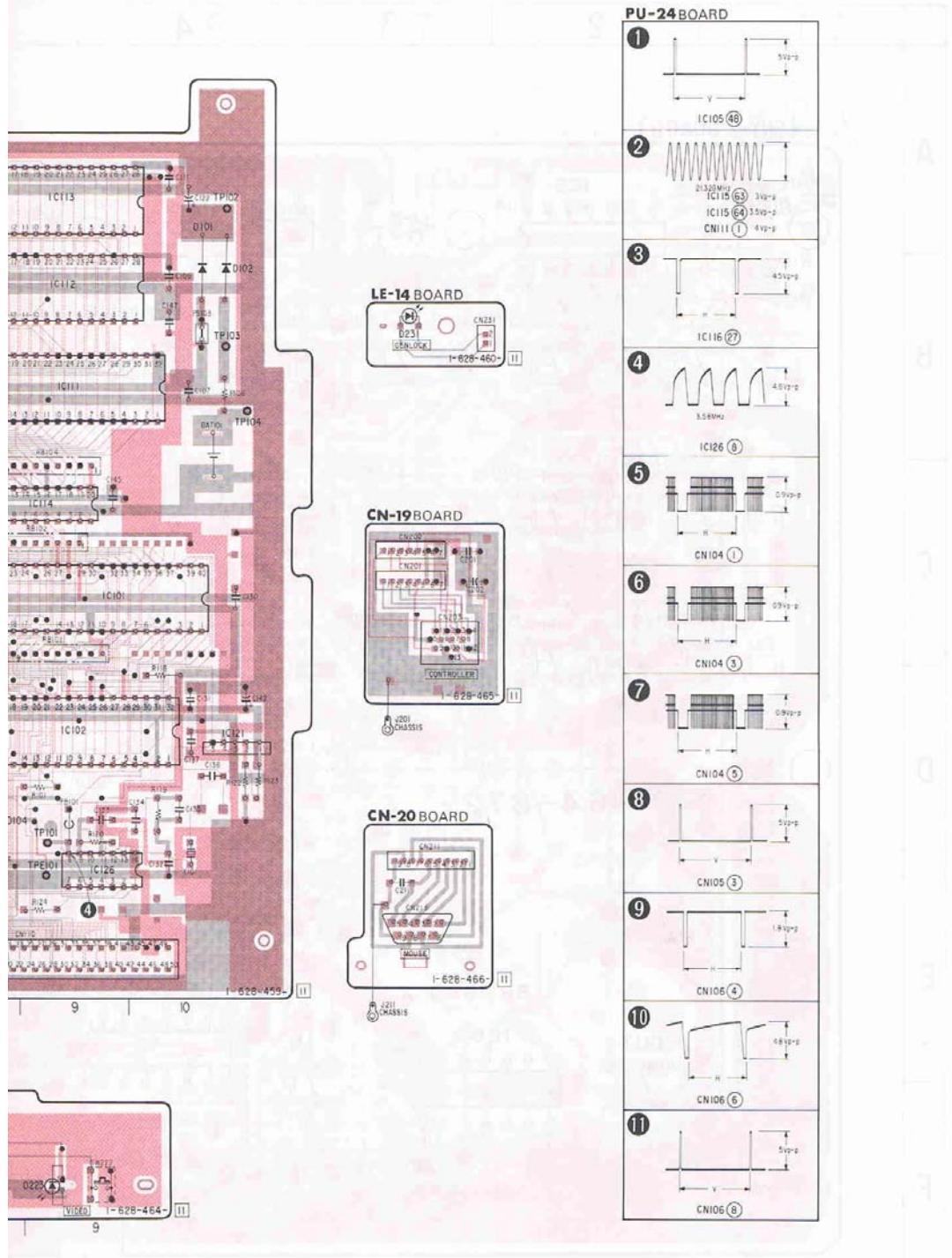




**CN-19 (CONTROLLER CONNECTOR), CN-20 (MOUSE CONNECTOR), LE-14 (GENLOCK LED), PU-24 (DIGITAL PROCESS, S)**

—Ref. No. CN-19, CN-20, LE-14, PU-24 and SW-20 BOARDS: 1000 series—

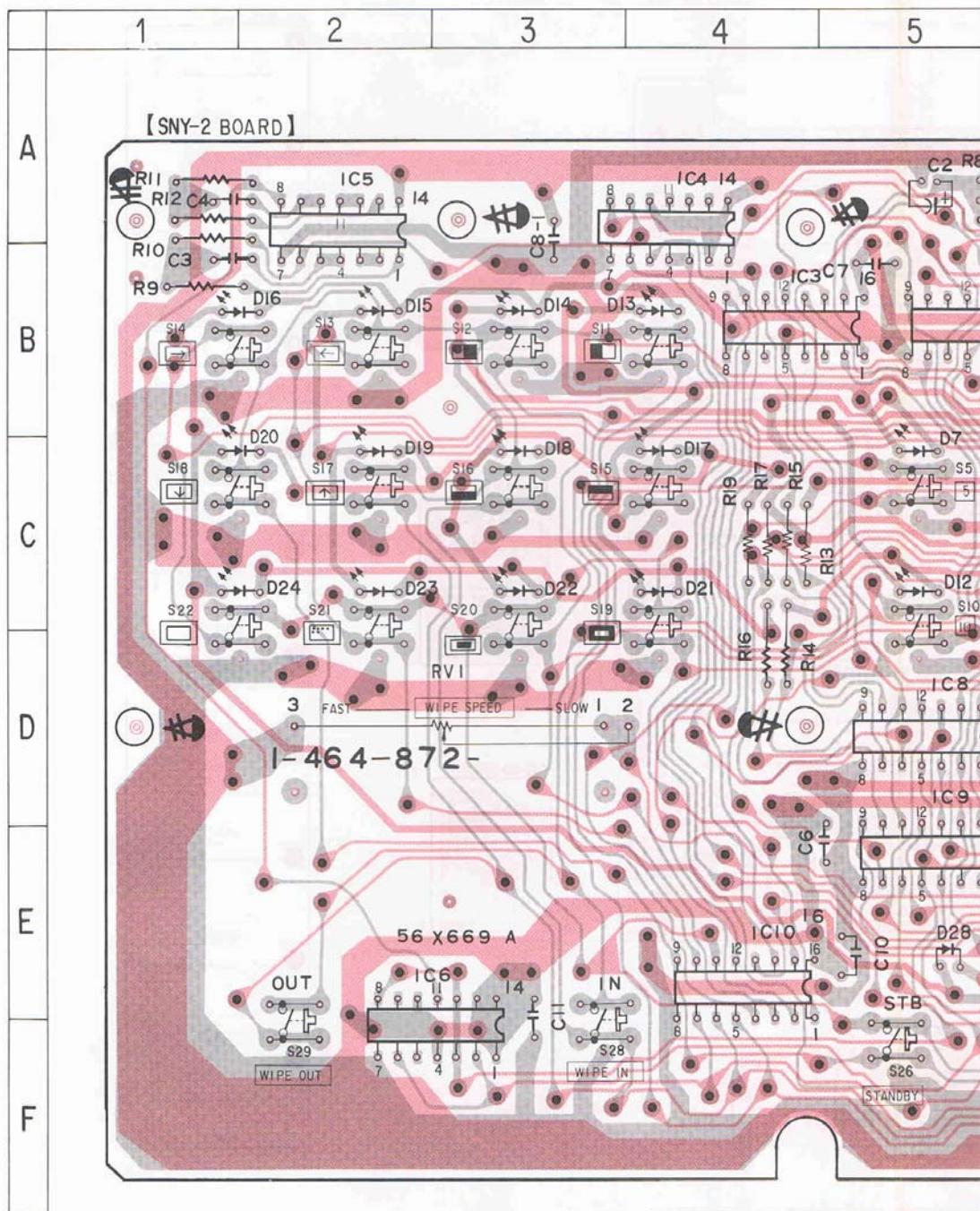


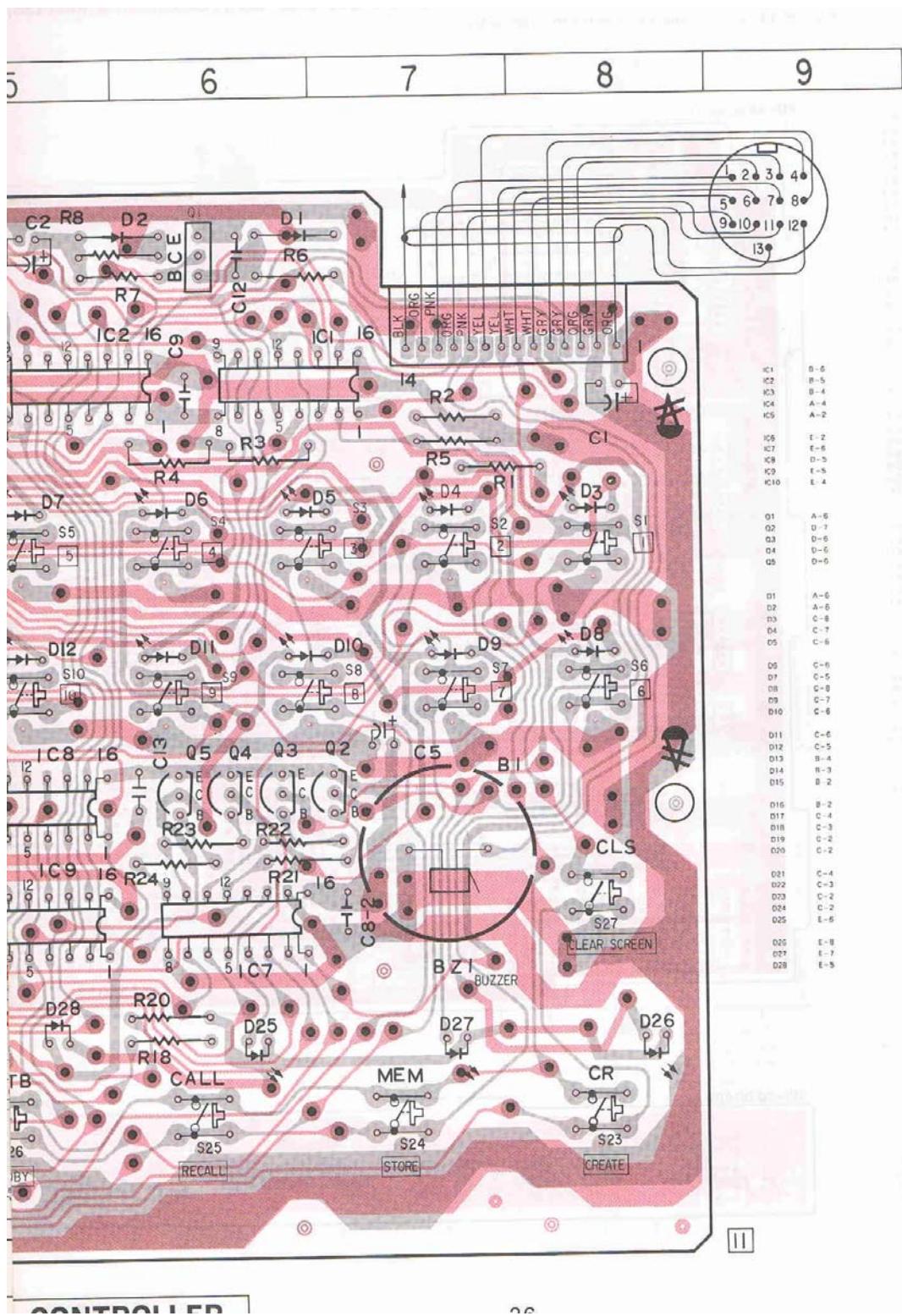


**XV-T550**

**SNY-2 (CONTROLLER) PRINTED WIRING BOARD**

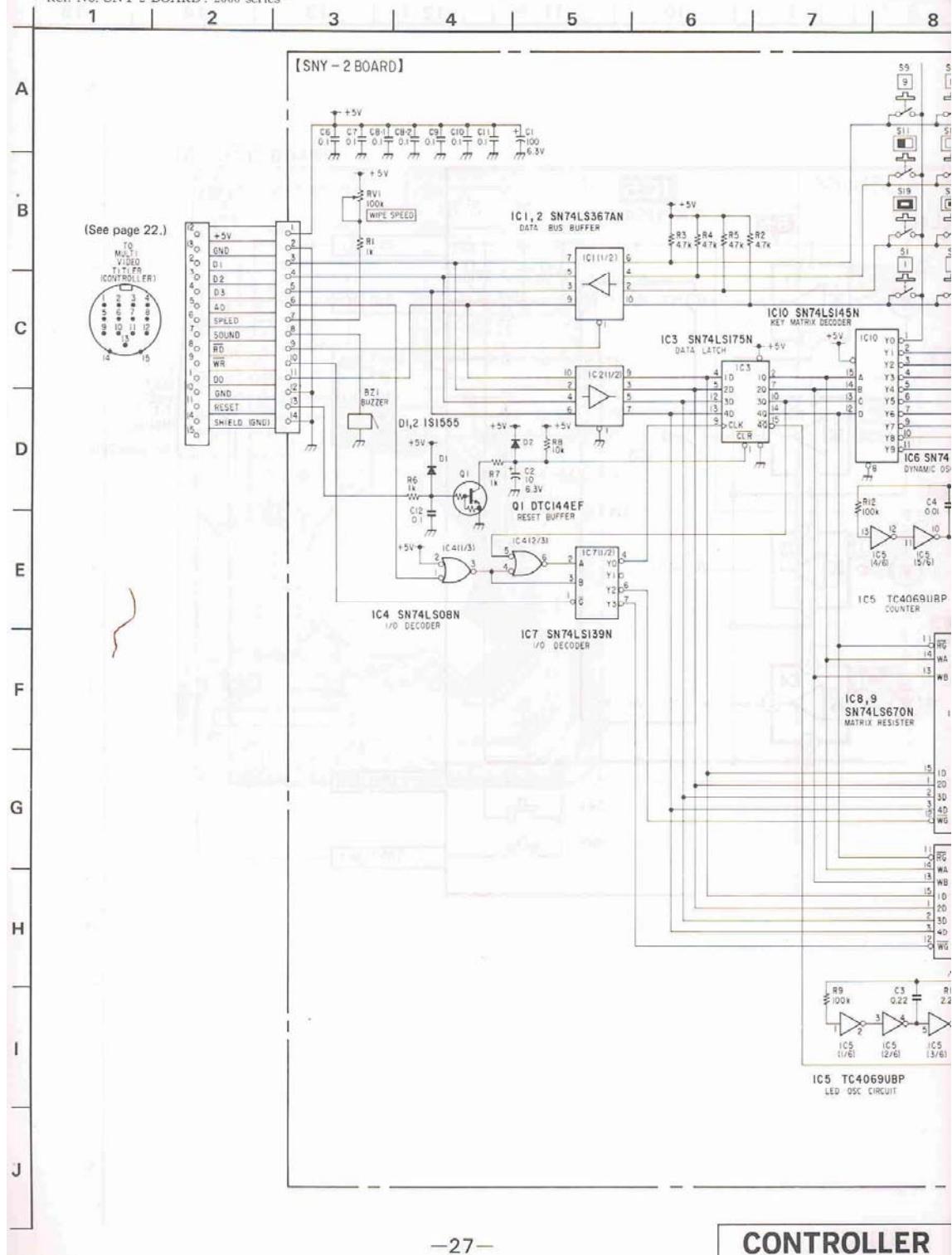
—Ref. No. SNY-2 BOARD: 2000 series—

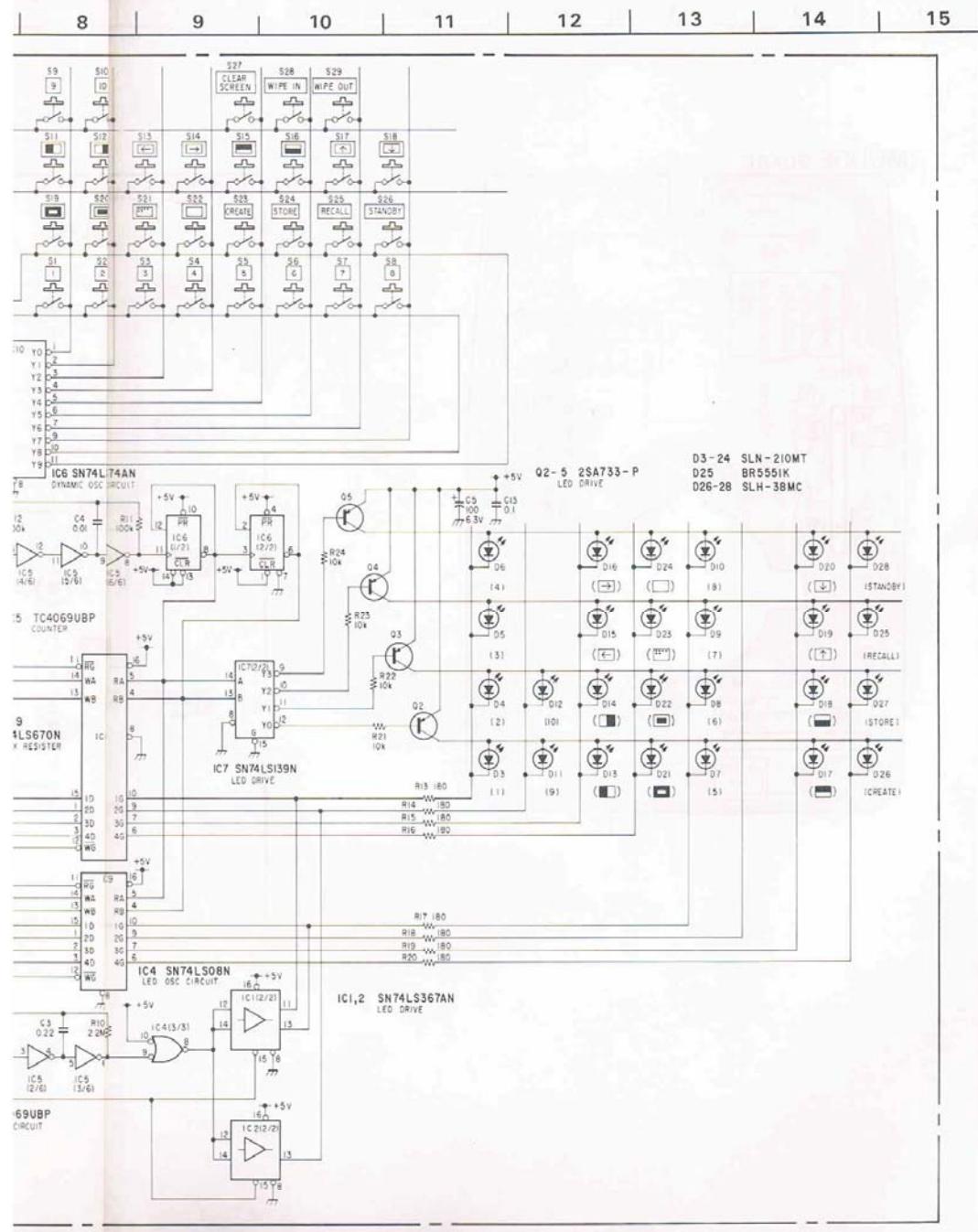




**SNY-2 (CONTROLLER) SCHEMATIC DIAGRAM**

—Ref. No. SNY-2 BOARD: 2000 series—





**XV-T550**

MOUSE PRINTED WIRING BOARD

—Ref. No. MOUSE BOARD: 3000 series—

1

2

3

4

5

6

7

8

MOUSE SCHEMATIC DIAGRAM

—Ref. No. MOUSE BOARD: 3000 seri

A

B

C

D

E

F

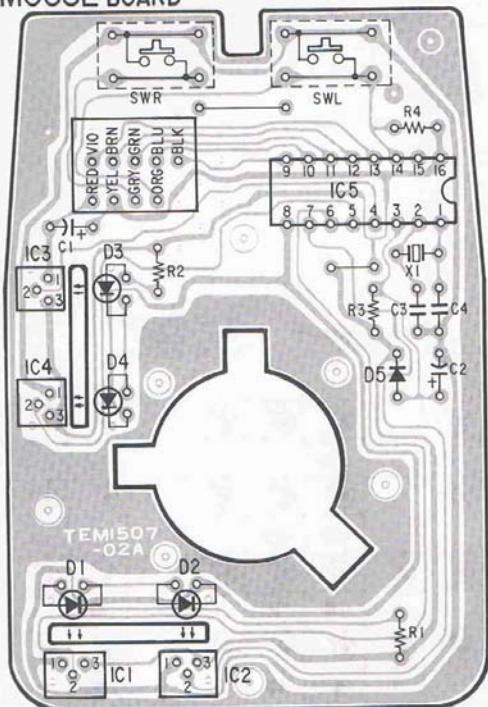
G

H

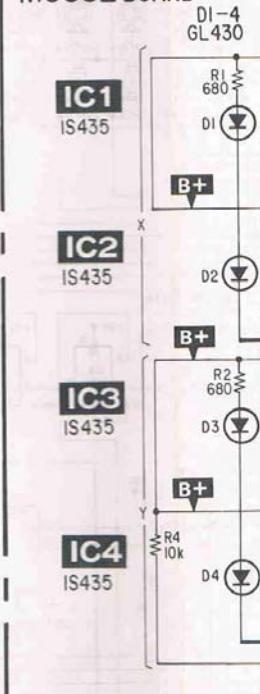
I

J

MOUSE BOARD



MOUSE BOARD

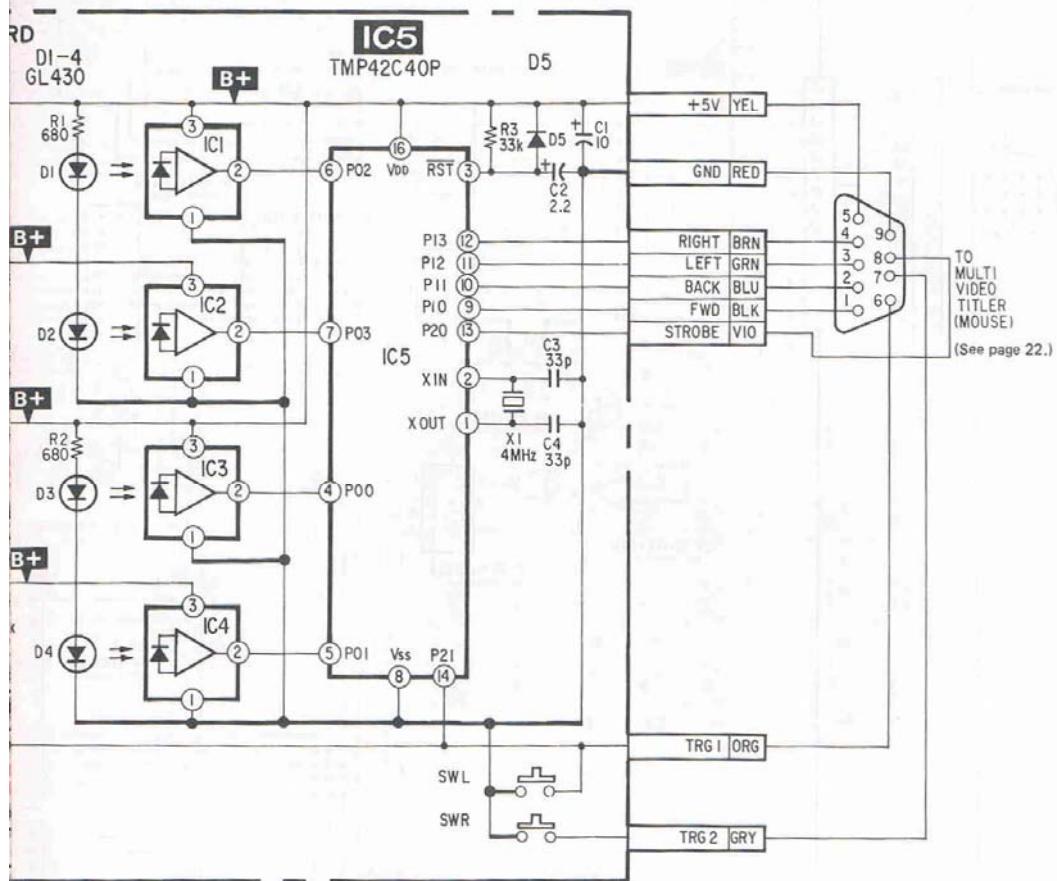


MOUSE MO

## DIAGRAM

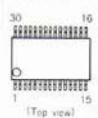
RD : 3000 series—

8 | 9 | 10 | 11 | 12 | 13 | 14 | 15



## 2-2. SEMICONDUCTORS

**CXD1158M**



**SI-3052V**



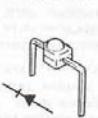
**DTC144EF**



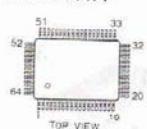
**GL430**



**SLN-210MT**



**CXD1358  
LMA9033-L7A0264  
MB64H444PF**



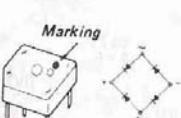
**$\mu$ PC78L12**



**1S1555  
10E2N  
11DQ04**



**S4VB60**



**ISS133**



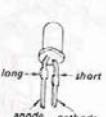
**IS435**



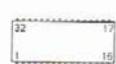
**2SA733-P**



**SEL2210S**



**LH5310DY  
LH531067  
 $\mu$ PD23C4001EC-029**



**2SA1175  
2SC2785**



**SEL2710K**



**NJM79L12A**



**2SC634SP  
DTC114ES**



**SLH-38MC**



# XV-T550

## SECTION 3 EXPLODED VIEWS

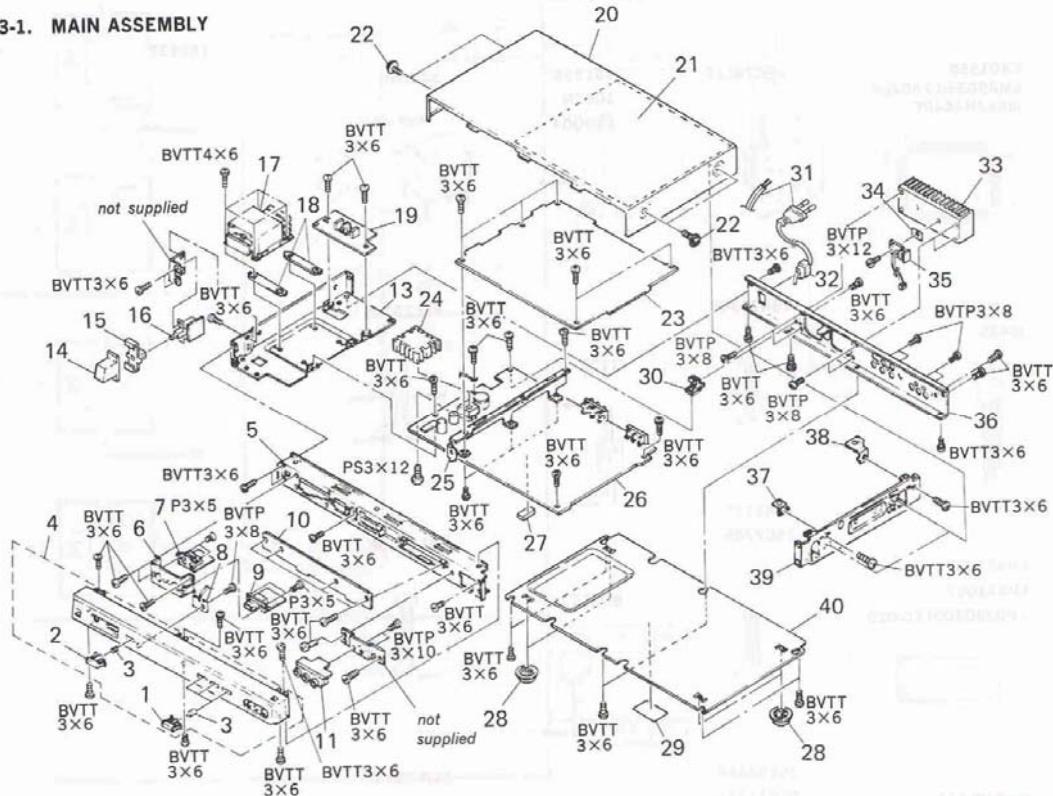
### NOTE:

- The mechanical parts with no reference number in the exploded views are not supplied.
- The construction parts of an assembled part are indicated with a callout number in the remark column.
- Items marked "\*" are not stocked since they are seldom required for routine service. Some delay should be anticipated when ordering these items.

- Due to standardization, parts with part number suffix -XX and -X may be different from the parts specified in the components used on the set.
- Color Indication of Appearance Parts Example:  
(RED)... KNOB, BALANCE (WHITE)  
↑   ↑  
Cabinet's Color                          Parts Color

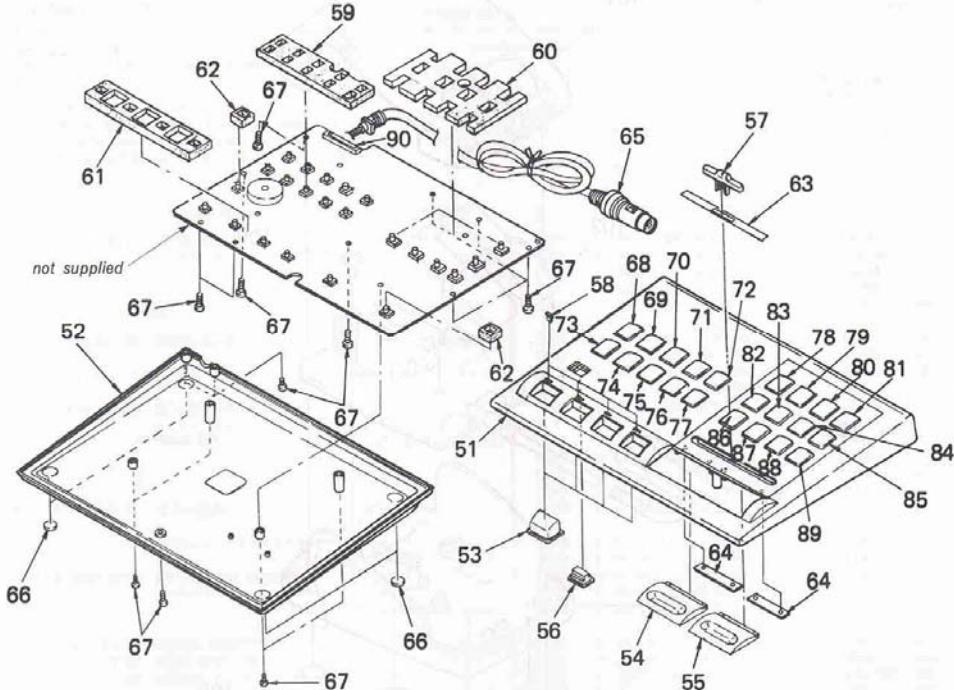
The components identified by mark or dotted line with mark are critical for safety. Replace only with part number specified.

### 3-1. MAIN ASSEMBLY



Ref.No	Part No.	Description	Remark	Ref.No	Part No.	Description	Remark
1	X-2118-205-1	PUSH BUTTON (SL) ASSY		22	4-820-330-31	SCREW	
2	X-2118-207-1	PUSH BUTTON (SLR) ASSY		23	*A-8080-365-A	PU-24 BOARD, COMPLETE	
3	2-217-533-00	SPRING, COMPRESSION		24	*4-863-132-00	HEAT SINK (SMALL)	
4	X-4613-504-1	PANEL ASSY, FRONT		25	*4-613-511-01	BRACKET (D), PC BOARD	
5	*4-613-513-01	PANEL, SUB		26	*A-8080-364-A	EN-2 BOARD, COMPLETE	24
6	*2-120-634-01	BRACKET, P CONNECTOR		27	*4-613-507-01	SPACER (A)	
7	*1-628-465-11	CN-19 BOARD		28	X-3701-069-0	FOOT ASSY, M.F	
8	*1-628-460-11	LE-14 BOARD		29	*3-701-030-00	LABEL, SERIAL NUMBER	
9	*1-628-466-11	CN-20 BOARD		30	*4-613-501-01	BRACKET (A), PC BOARD	
10	*1-628-454-11	SW-20 BOARD		31	*1-555-001-12	CORD, POWER, (UK MODEL)	
11	*1-628-467-11	CN-21 BOARD		32	*1-551-908-11	CORD, POWER, EU/O PLUG (AEP MODEL)	
12	*1-628-468-11	SW-19 BOARD		33	*3-703-244-00	BUSHING (2104), CORD	
13	*4-613-512-11	CHASSIS, TRANSFORMER		34	*4-613-508-01	HEAT SINK	
14	2-118-215-01	BUTTON (POWER)		35	*4-613-505-01	SHEET, RADIATION	
15	2-118-218-01	JOINTER		36	*1-628-462-11	RE-8 BOARD	
16	*1-628-463-11	SW-19 BOARD		37	*4-613-510-11	PLATE, JACK	
17	*1-449-413-11	TRANSFORMER, POWER		38	*4-613-502-01	BRACKET (B), PC BOARD	
18	*4-613-504-01	BRACKET, TRANSFORMER		39	*4-613-503-01	BRACKET (C), PC BOARD	
19	*1-628-461-11	PS-10 BOARD		40	*4-613-509-01	PLATE, SIDE	
20	*4-881-528-61	CASE					
21	4-613-506-01	SHEET, CUSHION					

3-2. UNIT, KEY BOARD ASSEMBLY



Ref.No	Part No.	Description	Remark
51	9-994-405-01	CASE, UPPER	
52	9-993-627-01	CASE, LOWER	
53	9-993-628-01	TOR. KEY	
54	9-994-406-01	TOP, KEY (WIPE IN)	
55	9-994-407-01	TOP, KEY (WIPE OUT)	
56	9-993-587-01	TOP, KEY (CLEAR SCREEN)	
57	9-993-588-01	KNOB, VR (WIPE SPEED)	
58	9-993-589-01	CHIP, LIGHT	
59	9-993-590-01	CUSHION	
60	9-993-591-01	CUSHION	
61	9-993-592-01	CUSHION	
62	9-993-593-01	CUSHION	
63	9-993-594-01	PLATE, VR BLIND	
64	9-993-595-01	BRACKET	
65	9-993-596-01	CORD, CONNECTION	
66	9-992-625-01	FOOT, RUBBER	
67	9-993-597-01	SCREW +P 3X5	
68	9-993-604-01	TOP, KEY (1)	
69	9-993-605-01	TOP, KEY (2)	
70	9-993-606-01	TOP, KEY (3)	

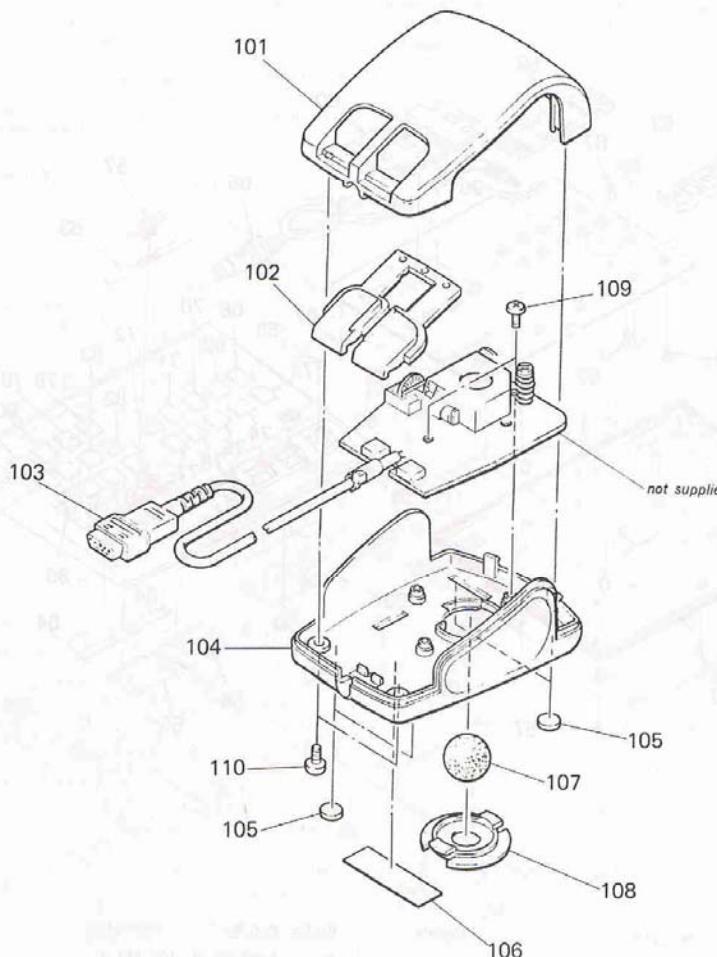
Ref.No	Part No.	Description	Remark
71	9-993-607-01	TOP, KEY (4)	
72	9-993-608-01	TOP, KEY (5)	
73	9-993-609-01	TOP, KEY (6)	
74	9-993-610-01	TOP, KEY (7)	
75	9-993-611-01	TOP, KEY (8)	
76	9-993-612-01	TOP, KEY (9)	
77	9-993-613-01	TOP, KEY (10)	
78	9-993-614-01	TOP, KEY (□)	
79	9-993-615-01	TOP, KEY (□)	
80	9-993-616-01	TOP, KEY (□)	
81	9-993-617-01	TOP, KEY (□)	
82	9-993-618-01	TOP, KEY (□)	
83	9-993-619-01	TOP, KEY (□)	
84	9-993-620-01	TOP, KEY (□)	
85	9-993-621-01	TOP, KEY (□)	
86	9-993-622-01	TOP, KEY (□)	
87	9-993-623-01	TOP, KEY (□)	
88	9-993-624-01	TOP, KEY (□)	
89	9-993-625-01	TOP, KEY (□)	
90	9-993-603-01	CONNECTOR	

XV-T550

SECTION 3  
EXPLoded view

## 3-3. MOUSE ASSEMBLY

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<u>Ref.No.</u>	<u>Part No.</u>	<u>Description</u>	<u>Remark</u>	<u>Ref.No.</u>	<u>Part No.</u>	<u>Description</u>	<u>Remark</u>
101	9-995-355-01	COVER, UPPER		106	9-994-911-01	LABEL, MODEL NUMBER	
102	9-995-357-01	BUTTON		107	9-994-874-01	BALL	
103	9-994-905-01	CORD, CONNECTION 9PD		108	9-994-873-01	COVER, BALL	
104	9-995-356-01	COVER, LOWER		109	9-994-877-01	SCREW, M2X4	
105	9-994-875-01	SHEET		110	9-994-878-01	SCREW, M3X6	

**SECTION 4**  
**ELECTRICAL PARTS LIST**

LE-14

RE-8

EN-2

**NOTE:**

- Due to standardization, replacements in the parts list may be different from the parts specified in the diagrams or the components used on the set.
- Items marked "\*" are not stocked since they are seldom required for routine service. Some delay should be anticipated when ordering these items.
- If there are two or more same circuits in a set such as a stereophonic machine, only typical circuit parts may be indicated and capacitors and resistors in other same circuits may be omitted.

**CAPACITORS:**  
MF:  $\mu$ F, PF:  $\mu\mu$ F.**RESISTORS**

- All resistors are in ohms.
- F: nonflammable

**COILS**

- MMH: mH, UH:  $\mu$ H

**SEMICONDUCTORS**

In each case, U:  $\mu$ , for example:  
UA...:  $\mu$ A..., UPA...:  $\mu$ PA...,  
UPC...:  $\mu$ PC, UPD...:  $\mu$ PD...

The components identified by mark or dotted line with mark are critical for safety. Replace only with part number specified.

When indicating parts by reference number, please include the board name.

Ref.No	Part No.	Description	Remark	Ref.No	Part No.	Description	Remark
	*1-628-460-11	LE-14 BOARD		C529	1-124-902-00	ELECT	0.47MF 20% 50V
		*****	(Ref. No. 1000 series)	C530	1-130-491-00	MYLAR	0.047MF 5% 50V
				C531	1-130-483-00	MYLAR	0.01MF 5% 50V
				C532	1-130-483-00	MYLAR	0.01MF 5% 50V
				C533	1-126-233-11	ELECT	22MF 20% 25V
				C534	1-162-871-11	CERAMIC	47PF 5% 50V
				C535	1-130-483-00	MYLAR	0.01MF 5% 50V
				C536	1-162-871-11	CERAMIC	47PF 5% 50V
				C537	1-162-671-11	CERAMIC	22PF 5% 50V
				C538	1-130-491-00	MYLAR	0.047MF 5% 50V
D231	8-719-918-67	DIODE GL-IEG101		C539	1-162-851-11	CERAMIC	0.1MF 16V
		*****	(Ref. No. 1000 series)	C540	1-162-851-11	CERAMIC	0.1MF 16V
				C541	1-126-101-11	ELECT	100MF 20% 16V
				C543	1-126-157-11	ELECT	10MF 20% 16V
				C544	1-126-103-11	ELECT	470MF 20% 16V
				C545	1-162-851-11	CERAMIC	0.1MF 16V
				C546	1-162-851-11	CERAMIC	0.1MF 16V
				C547	1-162-851-11	CERAMIC	0.1MF 16V
				C548	1-126-103-11	ELECT	470MF 20% 16V
				C549	1-126-103-11	ELECT	470MF 20% 16V
				C550	1-126-157-11	ELECT	10MF 20% 16V
				C551	1-126-103-11	ELECT	470MF 20% 16V
				C552	1-130-479-00	MYLAR	0.0047MF 5% 50V
				C553	1-124-499-11	ELECT	1MF 20% 50V
				C554	1-124-463-00	ELECT	0.1MF 20% 50V
				C555	1-130-475-00	MYLAR	0.0022MF 5% 50V
				C556	1-130-475-00	MYLAR	0.0022MF 5% 50V
				C557	1-162-710-11	CERAMIC	100PF 5% 50V
				C558	1-162-710-11	CERAMIC	100PF 5% 50V
				C559	1-126-157-11	ELECT	10MF 20% 16V
				C560	1-162-718-11	CERAMIC	220PF 5% 50V
				C561	1-130-471-00	MYLAR	0.001MF 5% 50V
				C562	1-130-471-00	MYLAR	0.001MF 5% 50V
				C563	1-130-471-00	MYLAR	0.001MF 5% 50V
				C564	1-124-464-11	ELECT	0.22MF 20% 50V
				C565	1-130-467-00	MYLAR	470PF 5% 50V
				C566	1-162-851-11	CERAMIC	0.1MF 16V
				C567	1-130-483-00	MYLAR	0.01MF 5% 50V
				C568	1-130-487-00	MYLAR	0.022MF 5% 50V
				C569	1-130-475-00	MYLAR	0.0022MF 5% 50V
				C570	1-130-477-00	MYLAR	0.0033MF 5% 50V
				C571	1-124-499-11	ELECT	1MF 20% 50V
				C572	1-130-479-00	MYLAR	0.0047MF 5% 50V
				C573	1-162-851-11	CERAMIC	0.1MF 16V
				C574	1-126-157-11	ELECT	10MF 20% 16V
				C575	1-130-475-00	MYLAR	0.0022MF 5% 50V
				C576	1-101-888-00	CERAMIC	68PF 5% 50V
				C577	1-101-888-00	CERAMIC	68PF 5% 50V
				C578	1-101-888-00	CERAMIC	68PF 5% 50V
				C579	1-126-157-11	ELECT	10MF 20% 16V
				C580	1-162-851-11	CERAMIC	0.1MF 16V
				C581	1-130-483-00	MYLAR	0.01MF 5% 50V

Ref.No	Part No.	Description	Remark		Ref.No	Part No.	Description	Remark
C582	1-130-492-11	MYLAR	0.056MF	5%	50V	D506	8-719-815-55	DIODE 1S1555
C583	1-126-157-11	ELECT	10MF	20%	16V	D507	8-719-815-55	DIODE 1S1555
C584	1-126-157-11	ELECT	10MF	20%	16V	D508	8-719-815-55	DIODE 1S1555
C585	1-102-129-00	CERAMIC	0.01MF	10%	50V	<u>DELAY LINE</u>		
C586	1-162-667-11	CERAMIC	10PF	5%	50V	DL502	1-415-608-11	DELAY LINE (WITH TRAP)
C587	1-125-428-11	ELECT(BLOCK)	22000MF	20%	16V	<u>FERRITE BEAD RING</u>		
C588	1-124-771-00	ELECT	6800MF	20%	25V	FB500	1-410-396-41	INDUCTOR 0.45UH
C589	1-136-171-00	FILM	0.33MF	5%	50V	FB501	1-410-396-41	INDUCTOR 0.45UH
C590	1-101-005-00	CERAMIC	0.022MF		50V	FB502	1-410-396-41	INDUCTOR 0.45UH
C591	1-101-005-00	CERAMIC	0.022MF		50V	FB503	1-410-396-41	INDUCTOR 0.45UH
C592	1-101-005-00	CERAMIC	0.022MF		50V	FB504	1-410-396-41	INDUCTOR 0.45UH
C593	1-101-005-00	CERAMIC	0.022MF		50V	FB505	1-410-396-41	INDUCTOR 0.45UH
C594	1-101-005-00	CERAMIC	0.022MF		50V	FB506	1-410-396-41	INDUCTOR 0.45UH
C595	1-124-480-11	ELECT	470MF	20%	25V	FB507	1-410-396-41	INDUCTOR 0.45UH
C596	1-136-171-00	FILM	0.33MF	5%	50V	FB510	1-410-396-41	INDUCTOR 0.45UH
C597	1-101-005-00	CERAMIC	0.022MF		50V	FB511	1-410-396-41	INDUCTOR 0.45UH
C598	1-124-480-11	ELECT	470MF	20%	25V	<u>FILTER</u>		
C599	1-136-171-00	FILM	0.33MF	5%	50V	FL501	1-235-439-11	FILTER, BAND PASS (4.43MHZ)
C600	1-124-477-11	ELECT	47MF	20%	25V	FL502	1-236-058-21	ENCAPSULATED COMPONENT
C601	1-124-477-11	ELECT	47MF	20%	25V	<u>IC</u>		
C602	1-124-477-11	ELECT	47MF	20%	25V	IC501	8-759-902-21	IC SN74LS221N
C603	1-162-851-11	CERAMIC	0.1MF		16V	IC502	8-759-902-21	IC SN74LS221N
C604	1-162-851-11	CERAMIC	0.1MF		16V	IC503	8-759-900-74	IC SN74LS74AN
C605	1-162-851-11	CERAMIC	0.1MF		16V	IC504	8-759-902-21	IC SN74LS221N
C606	1-162-851-11	CERAMIC	0.1MF		16V	IC505	8-759-901-23	IC SN74LS123N
C607	1-162-851-11	CERAMIC	0.1MF		16V	IC506	8-752-030-75	IC V7020
C608	1-162-851-11	CERAMIC	0.1MF		16V	IC507	8-752-325-58	IC CXD1158M
C609	1-162-851-11	CERAMIC	0.1MF		16V	IC508	8-759-902-21	IC SN74LS221N
C610	1-162-851-11	CERAMIC	0.1MF		16V	IC509	8-759-902-21	IC SN74LS221N
C611	1-162-851-11	CERAMIC	0.1MF		16V	IC510	8-759-100-60	IC UPC1377C
C612	1-162-851-11	CERAMIC	0.1MF		16V	IC511	8-759-972-26	IC LM1881N
C613	1-124-902-00	ELECT	0.47MF	20%	50V	IC512	8-759-902-21	IC SN74LS221N
C614	1-124-902-00	ELECT	0.47MF	20%	50V	IC513	8-759-131-11	IC UPC311C
C615	1-124-902-00	ELECT	0.47MF	20%	50V	IC514	8-759-250-81	IC TC5081AP
C616	1-124-902-00	ELECT	0.47MF	20%	50V	IC515	8-759-145-58	IC UPC4558C
C617	1-130-471-00	MYLAR	0.001MF	5%	50V	IC516	8-759-906-28	IC SN74LS628N
C618	1-130-471-00	MYLAR	0.001MF	5%	50V	IC517	8-752-033-58	IC V7040
C619	1-102-973-00	CERAMIC	100PF	5%	50V	IC518	8-759-900-00	IC SN74LS00N
C620	1-162-871-11	CERAMIC	47PF	5%	50V	IC519	8-759-900-04	IC SN74LS04N
C621	1-162-851-11	CERAMIC	0.1MF		16V	IC520	8-759-700-69	IC NJM75L12A
<u>CONNECTOR</u>								
CN501	1-507-845-41	JACK, PIN (INPUT1)				IC521	8-759-178-12	IC UPC78L12
CN502	*1-563-524-21	JACK, PIN (OUTPUT1/2)				IC522	8-759-145-58	IC UPC4558C
CN503	*1-564-508-11	PLUG, CONNECTOR 5P				IC523	8-759-007-21	MC74HC4053
CN504	*1-564-340-61	PIN, CONNECTOR 6P				IC524	8-759-240-53	IC TC4053BP
CN505	*1-564-340-81	PIN, CONNECTOR 5P				IC525	8-759-950-32	IC SN74LS32
<u>VARIABLE CAPACITOR</u>								
CV506	*1-564-342-11	PIN, CONNECTOR 8P				<u>COIL</u>		
CV507	*1-564-509-11	PLUG, CONNECTOR 6P				L500	1-408-413-00	INDUCTOR 22UH
CN901	*1-508-709-00	PIN, CONNECTOR 5P				L501	1-408-413-00	INDUCTOR 22UH
CN902	*1-564-506-11	PLUG, CONNECTOR 3P				L502	1-408-414-00	INDUCTOR 27UH
<u>DIODE</u>								
D501	8-712-500-00	DIODE 1T25				L503	1-408-413-00	INDUCTOR 22UH
D502	8-719-504-60	DIODE S4VB60				L504	1-408-413-00	INDUCTOR 22UH
D503	8-719-200-77	DIODE 10E2N				L505	1-408-413-00	INDUCTOR 22UH
D504	8-719-200-77	DIODE 10E2N				L506	1-408-414-00	INDUCTOR 27UH
D505	8-719-815-55	DIODE 1S1555				L507	1-408-414-00	INDUCTOR 27UH
<u>IC LINK</u>								
PS501	À-1-532-686-00	LINK, IC (ICP-N75 2.7A)						
PS502	À-1-532-686-00	LINK, IC (ICP-N75 2.7A)						
PS503	À-1-532-686-00	LINK, IC (ICP-N75 2.7A)						
PS504	À-1-532-685-00	LINK, IC (ICP-N20 0.8A)						
PS505	À-1-532-685-00	LINK, IC (ICP-N20 0.8A)						

When indicating parts by reference number, please include the board name.

**Note:** The components identified by mark  or dotted line with mark  are critical for safety.  
Replace only with part number specified.

Ref.No	Part No.	Description	Remark	Ref.No	Part No.	Description	Remark
PS506	A-1-532-685-00	LINK, IC (ICP-N20 0.8A)		R541	1-249-413-11	CARBON	470 5% 1/4W
PS507	A-1-532-685-00	LINK, IC (ICP-N20 0.8A)		R542	1-249-421-11	CARBON	22K 5% 1/4W
<b>TRANSISTOR</b>							
Q501	8-729-117-54	TRANSISTOR 2SA1175		R543	1-249-417-11	CARBON	1K 5% 1/4W
Q502	8-729-117-54	TRANSISTOR 2SA1175		R544	1-249-417-11	CARBON	1K 5% 1/4W
Q503	8-729-178-54	TRANSISTOR 2SC2785		R545	1-249-429-11	CARBON	10K 5% 1/4W
Q504	8-729-178-54	TRANSISTOR 2SC2785		R546	1-249-434-11	CARBON	27K 5% 1/4W
Q505	8-729-178-54	TRANSISTOR 2SC2785		R547	1-249-425-11	CARBON	4.7K 5% 1/4W
Q506	8-729-117-54	TRANSISTOR 2SA1175		R548	1-249-413-11	CARBON	470 5% 1/4W
Q507	8-729-178-54	TRANSISTOR 2SC2785		R549	1-249-420-11	CARBON	1.8K 5% 1/4W
Q508	8-729-178-54	TRANSISTOR 2SC2785		R550	1-249-429-11	CARBON	10K 5% 1/4W
Q509	8-729-178-54	TRANSISTOR 2SC2785		R551	1-249-417-11	CARBON	1K 5% 1/4W
Q510	8-729-178-54	TRANSISTOR 2SC2785		R552	1-249-417-11	CARBON	1K 5% 1/4W
Q511	8-729-178-54	TRANSISTOR 2SC2785		R553	1-249-421-11	CARBON	2.2K 5% 1/4W
Q512	8-729-178-54	TRANSISTOR 2SC2785		R554	1-247-804-11	CARBON	75 5% 1/4W
Q513	8-729-178-54	TRANSISTOR 2SC2785		R555	1-247-804-11	CARBON	75 5% 1/4W
Q514	8-729-178-54	TRANSISTOR 2SC2785		R556	1-249-439-11	CARBON	68K 5% 1/4W
Q515	8-729-117-54	TRANSISTOR 2SA1175		R557	1-249-435-11	CARBON	33K 5% 1/4W
Q516	8-729-178-54	TRANSISTOR 2SC2785		R558	1-249-439-11	CARBON	68K 5% 1/4W
Q517	8-729-178-54	TRANSISTOR 2SC2785		R559	1-249-436-11	CARBON	39K 5% 1/4W
Q518	8-729-178-54	TRANSISTOR 2SC2785		R560	1-249-435-11	CARBON	33K 5% 1/4W
Q519	8-729-178-54	TRANSISTOR 2SC2785		R561	1-249-425-11	CARBON	4.7K 5% 1/4W
Q520	8-729-117-54	TRANSISTOR 2SA1175		R562	1-247-899-11	CARBON	680K 5% 1/4W
<b>RESISTOR</b>							
R501	1-249-438-11	CARBON	56K 5% 1/4W	R563	1-249-430-11	CARBON	12K 5% 1/4W
R502	1-249-417-11	CARBON	1K 5% 1/4W	R564	1-249-429-11	CARBON	10K 5% 1/4W
R503	1-249-417-11	CARBON	1K 5% 1/4W	R565	1-249-433-11	CARBON	22K 5% 1/4W
R504	1-249-438-11	CARBON	56K 5% 1/4W	R566	1-249-417-11	CARBON	1K 5% 1/4W
R505	1-249-417-11	CARBON	1K 5% 1/4W	R567	1-249-424-11	CARBON	33K 5% 1/4W
R506	1-249-417-11	CARBON	1K 5% 1/4W	R568	1-249-417-11	CARBON	1K 5% 1/4W
R507	1-247-804-11	CARBON	75 5% 1/4W	R569	1-249-439-11	CARBON	68K 5% 1/4W
R508	1-247-804-11	CARBON	75 5% 1/4W	R570	1-249-425-11	CARBON	4.7K 5% 1/4W
R509	1-249-421-11	CARBON	2.2K 5% 1/4W	R571	1-249-439-11	CARBON	68K 5% 1/4W
R510	1-249-405-11	CARBON	100 5% 1/4W	R572	1-249-429-11	CARBON	10K 5% 1/4W
R511	1-247-903-00	CARBON	1M 5% 1/4W	R573	1-249-425-11	CARBON	4.7K 5% 1/4W
R512	1-249-441-11	CARBON	100K 5% 1/4W	R574	1-249-423-11	CARBON	3.3K 5% 1/4W
R513	1-249-405-11	CARBON	100 5% 1/4W	R575	1-249-421-11	CARBON	2.2K 5% 1/4W
R514	1-249-413-11	CARBON	470 5% 1/4W	R576	1-249-429-11	CARBON	10K 5% 1/4W
R515	1-249-429-11	CARBON	10K 5% 1/4W	R577	1-249-415-11	CARBON	680 5% 1/4W
R516	1-249-429-11	CARBON	10K 5% 1/4W	R578	1-249-429-11	CARBON	10K 5% 1/4W
R517	1-249-430-11	CARBON	12K 5% 1/4W	R579	1-249-427-11	CARBON	6.8K 5% 1/4W
R518	1-249-417-11	CARBON	1K 5% 1/4W	R580	1-249-436-11	CARBON	3.3K 5% 1/4W
R519	1-249-417-11	CARBON	1K 5% 1/4W	R581	1-249-429-11	CARBON	10K 5% 1/4W
R520	1-249-425-11	CARBON	4.7K 5% 1/4W	R582	1-249-440-11	CARBON	82K 5% 1/4W
R521	1-249-425-11	CARBON	4.7K 5% 1/4W	R583	1-249-423-11	CARBON	3.3K 5% 1/4W
R522	1-249-412-11	CARBON	390 5% 1/4W	R584	1-249-425-11	CARBON	4.7K 5% 1/4W
R523	1-249-421-11	CARBON	2.2K 5% 1/4W	R585	1-249-429-11	CARBON	10K 5% 1/4W
R524	1-249-425-11	CARBON	4.7K 5% 1/4W	R586	1-249-421-11	CARBON	2.2K 5% 1/4W
R525	1-249-425-11	CARBON	4.7K 5% 1/4W	R587	1-249-429-11	CARBON	10K 5% 1/4W
R526	1-249-429-11	CARBON	10K 5% 1/4W	R588	1-249-417-11	CARBON	1K 5% 1/4W
R527	1-249-425-11	CARBON	4.7K 5% 1/4W	R589	1-249-427-11	CARBON	6.8K 5% 1/4W
R528	1-247-887-00	CARBON	220K 5% 1/4W	R590	1-249-426-11	CARBON	5.6K 5% 1/4W
R529	1-249-429-11	CARBON	100 5% 1/4W	R591	1-249-417-11	CARBON	1K 5% 1/4W
R530	1-249-441-11	CARBON	100K 5% 1/4W	R592	1-249-422-11	CARBON	2.7K 5% 1/4W
R531	1-249-405-11	CARBON	100 5% 1/4W	R593	1-249-415-11	CARBON	680 5% 1/4W
R532	1-249-441-11	CARBON	100K 5% 1/4W	R594	1-249-429-11	CARBON	10K 5% 1/4W
R533	1-249-421-11	CARBON	2.2K 5% 1/4W	R595	1-249-429-11	CARBON	10K 5% 1/4W
R534	1-249-427-11	CARBON	6.8K 5% 1/4W	R596	1-247-887-00	CARBON	220K 5% 1/4W
R535	1-249-418-11	CARBON	1.2K 5% 1/4W	R597	1-249-431-11	CARBON	15K 5% 1/4W
R536	1-249-418-11	CARBON	1.2K 5% 1/4W	R598	1-249-425-11	CARBON	4.7K 5% 1/4W
R537	1-249-417-11	CARBON	1K 5% 1/4W	R599	1-249-429-11	CARBON	10K 5% 1/4W
R538	1-249-421-11	CARBON	2.2K 5% 1/4W	R602	1-249-413-11	CARBON	470 5% 1/4W
R539	1-249-421-11	CARBON	2.2K 5% 1/4W	R603	1-249-413-11	CARBON	470 5% 1/4W
R540	1-247-893-11	CARBON	390K 5% 1/4W	R604	1-249-413-11	CARBON	470 5% 1/4W
When indicating parts by reference number, please include the board name.				<b>Note:</b> The components identified by mark  or dotted line with mark  are critical for safety. Replace only with part number specified.			

EN-2

PU-24

Ref.No	Part No.	Description	Remark			Ref.No	Part No.	Description	Remark		
R608	1-249-425-11	CARBON	47K	5%	1/4W	C126	1-162-851-11	CERAMIC	0.1MF	16V	
R609	1-249-429-11	CARBON	10K	5%	1/4W	C127	1-162-851-11	CERAMIC	0.1MF	16V	
R610	1-249-421-11	CARBON	2.2K	5%	1/4W	C128	1-162-851-11	CERAMIC	0.1MF	16V	
R611	1-249-423-11	CARBON	3.3K	5%	1/4W	C129	1-162-851-11	CERAMIC	0.1MF	16V	
R612	1-249-417-11	CARBON	1K	5%	1/4W	C130	1-162-851-11	CERAMIC	0.1MF	16V	
R613	1-249-414-11	CARBON	560	5%	1/4W	C131	1-162-851-11	CERAMIC	0.1MF	16V	
R614	1-249-421-11	CARBON	2.2K	5%	1/4W	C132	1-102-963-00	CERAMIC	33PF	5%	50V
R615	1-249-427-11	CARBON	47K	5%	1/4W	C133	1-102-963-00	CERAMIC	33PF	5%	50V
R616	1-249-437-11	CARBON	47K	5%	1/4W	C134	1-102-129-00	CERAMIC	0.01MF	10%	50V
R617	1-249-437-11	CARBON	47K	5%	1/4W	C135	1-102-963-00	CERAMIC	33PF	5%	50V
R618	1-249-437-11	CARBON	47K	5%	1/4W	C136	1-102-963-00	CERAMIC	33PF	5%	50V
R619	1-249-422-11	CARBON	2.7K	5%	1/4W	C137	1-162-851-11	CERAMIC	0.1MF	16V	
R620	1-249-421-11	CARBON	2.2K	5%	1/4W	C138	1-162-851-11	CERAMIC	0.1MF	16V	
R621	1-249-409-11	CARBON	220	5%	1/4W	C139	1-126-157-11	ELECT	10MF	20%	16V
R622	1-249-405-11	CARBON	100	5%	1/4W	C140	1-162-851-11	CERAMIC	0.1MF	16V	
R623	1-249-417-11	CARBON	1K	5%	1/4W	C141	1-162-851-11	CERAMIC	0.1MF	16V	
<u>VARIABLE RESISTOR</u>											
RV501	1-226-770-11	RES. ADJ. METAL GLAZE	470			C142	1-124-472-11	ELECT	470MF	20%	6.3V
RV503	1-226-774-00	RES. ADJ. METAL GLAZE	47K			C143	1-161-485-00	CERAMIC	0.1MF	50V	
RV504	1-226-774-00	RES. ADJ. METAL GLAZE	47K			C144	1-124-472-11	ELECT	470MF	20%	6.3V
RV505	1-226-772-11	RES. ADJ. METAL GLAZE	4.7K			C145	1-162-851-11	CERAMIC	0.1MF	16V	
RV506	1-226-771-11	RES. ADJ. METAL GLAZE	1K			C146	1-162-851-11	CERAMIC	0.1MF	16V	
RV507	1-226-771-11	RES. ADJ. METAL GLAZE	1K			C147	1-161-485-00	CERAMIC	0.1MF	50V	
RV508	1-226-774-00	RES. ADJ. METAL GLAZE	47K			C148	1-124-225-00	ELECT	100MF	20%	6.3V
<u>CRYSTAL</u>											
X501	1-527-521-00	VIBRATOR, CRYSTAL (17.734MHz)				<u>CERAMIC FILTER</u>					
X502	1-527-723-00	VIBRATOR, CRYSTAL (14.1875MHz)				CF101	1-236-058-21	ENCAPSULATED COMPONENT	100PF		
X503	1-567-504-11	CRYSTAL, OSC (4.43MHz)				CF102	1-236-058-21	ENCAPSULATED COMPONENT	100PF		
*****											
* A-8080-365-A PU-24 BOARD, COMPLETE											
*****											
(Ref. No. 1000 series)											
<u>BATTERY</u>											
BAT101 *1-528-138-11 BATTERY, LITHIUM											
<u>CAPACITOR</u>											
C101	1-124-499-11	ELECT	1MF	20%	50V	D101	8-719-200-29	DIODE	11DQ04		
C102	1-124-902-00	ELECT	0.47MF	20%	50V	D102	8-719-200-29	DIODE	11DQ04		
C103	1-124-472-11	ELECT	470MF	20%	6.3V	D103	8-719-815-55	DIODE	IS1555		
C104	1-162-851-11	CERAMIC	0.1MF		16V	D104	8-719-815-55	DIODE	IS1555		
C105	1-162-851-11	CERAMIC	0.1MF		16V	<u>FERRITE BEAD RING</u>					
C106	1-164-159-11	CERAMIC	0.1MF		50V	FB101	1-410-396-41	INDUCTOR	0.45UH		
C107	1-164-159-11	CERAMIC	0.1MF		50V	FB102	1-410-396-41	INDUCTOR	0.45UH		
C108	1-164-159-11	CERAMIC	0.1MF		50V	FB103	1-410-396-41	INDUCTOR	0.45UH		
C109	1-164-159-11	CERAMIC	0.1MF		50V	FB104	1-410-396-41	INDUCTOR	0.45UH		
C110	1-164-159-11	CERAMIC	0.1MF		50V	FB105	1-410-396-41	INDUCTOR	0.45UH		
C111	1-164-159-11	CERAMIC	0.1MF		50V	FB106	1-410-396-41	INDUCTOR	0.45UH		
C112	1-162-851-11	CERAMIC	0.1MF		16V	<u>FILTER</u>					
C113	1-161-485-00	CERAMIC	0.1MF		50V	FL101	1-421-972-11	COIL, LINE FILTER			
C114	1-161-485-00	CERAMIC	0.1MF		50V	FL102	1-421-972-11	COIL, LINE FILTER			
C115	1-124-225-00	ELECT	100MF	20%	6.3V	FL103	1-421-972-11	COIL, LINE FILTER			
C116	1-161-485-00	CERAMIC	0.1MF		50V	FL104	1-421-972-11	COIL, LINE FILTER			
C117	1-161-485-00	CERAMIC	0.1MF		50V	FL105	1-421-972-11	COIL, LINE FILTER			
C118	1-161-485-00	CERAMIC	0.1MF		50V	FL106	1-421-972-11	COIL, LINE FILTER			
C119	1-161-485-00	CERAMIC	0.1MF		50V	FL107	1-421-972-11	COIL, LINE FILTER			
C120	1-124-225-00	ELECT	100MF	20%	6.3V	FL108	1-421-972-11	COIL, LINE FILTER			
C121	1-162-851-11	CERAMIC	0.1MF		16V	FL109	1-421-972-11	COIL, LINE FILTER			
C122	1-126-157-11	ELECT	10MF	20%	16V	FL110	1-421-972-11	COIL, LINE FILTER			
C123	1-161-485-00	CERAMIC	0.1MF		50V						
C124	1-161-485-00	CERAMIC	0.1MF		50V						
C125	1-162-851-11	CERAMIC	0.1MF		16V						

When indicating parts by reference number please include the board

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SW-19

SW-20

Ref.No	Part No.	Description	Remark	Ref.No	Part No.	Description	Remark				
FL111	1-421-972-11	COIL, LINE FILTER		R104	1-249-409-11	CARBON	220 5% 1/4W				
FL112	1-421-972-11	COIL, LINE FILTER		R105	1-249-417-11	CARBON	1K 5% 1/4W				
FL113	1-421-972-11	COIL, LINE FILTER		R106	1-249-417-11	CARBON	1K 5% 1/4W				
FL114	1-421-972-11	COIL, LINE FILTER		R107	1-249-415-11	CARBON	680 5% 1/4W				
FL115	1-421-972-11	COIL, LINE FILTER		R108	1-249-415-11	CARBON	680 5% 1/4W				
FL116	1-421-972-11	COIL, LINE FILTER		R109	1-249-415-11	CARBON	680 5% 1/4W				
FL117	1-421-972-11	COIL, LINE FILTER		R110	1-249-415-11	CARBON	680 5% 1/4W				
FL118	1-424-151-21	COIL, LINE FILTER		R111	1-249-417-11	CARBON	680 5% 1/4W				
FL119	1-424-151-21	COIL, LINE FILTER		R112	1-249-415-11	CARBON	680 5% 1/4W				
FL120	1-424-151-21	COIL, LINE FILTER		R113	1-249-415-11	CARBON	680 5% 1/4W				
FL121	1-424-151-21	COIL, LINE FILTER		R114	1-249-417-11	CARBON	1K 5% 1/4W				
FL122	1-424-151-21	COIL, LINE FILTER		R115	1-249-425-11	CARBON	4.7K 5% 1/4W				
FL123	1-424-151-21	COIL, LINE FILTER		R116	1-249-417-11	CARBON	1K 5% 1/4W				
FL124	1-424-151-21	COIL, LINE FILTER		R117	1-249-417-11	CARBON	1K 5% 1/4W				
FL125	1-424-151-21	COIL, LINE FILTER		R118	1-249-415-11	CARBON	680 5% 1/4W				
FL126	1-424-151-21	COIL, LINE FILTER		R119	1-249-414-11	CARBON	560 5% 1/4W				
FL127	1-424-151-21	COIL, LINE FILTER		R120	1-249-414-11	CARBON	560 5% 1/4W				
FL128	1-421-972-11	COIL, LINE FILTER		R121	1-249-413-11	CARBON	470 5% 1/4W				
FL129	1-421-972-11	COIL, LINE FILTER		R122	1-249-419-11	CARBON	1.5K 5% 1/4W				
FL130	1-421-972-11	COIL, LINE FILTER		R123	1-249-424-11	CARBON	3.9K 5% 1/4W				
FL131	1-421-972-11	COIL, LINE FILTER		R124	1-249-425-11	CARBON	4.7K 5% 1/4W				
<b>IC</b>											
IC101	8-759-916-80	IC LH0080A		R125	1-249-429-11	CARBON	10K 5% 1/4W				
IC102	8-759-970-74	IC LH531067		R126	1-249-429-11	CARBON	10K 5% 1/4W				
IC103	8-759-922-42	IC MB81464-12		R127	1-249-435-11	CARBON	33K 5% 1/4W				
IC104	8-759-922-42	IC MB81464-12		R128	1-249-429-11	CARBON	10K 5% 1/4W				
IC105	8-759-939-62	IC MB84H44APF		R129	1-249-417-11	CARBON	1K 5% 1/4W				
IC106	8-759-933-46	IC S-1985		R130	1-249-425-11	CARBON	4.7K 5% 1/4W				
IC107	8-759-794-29	IC CXD1358		R131	1-249-417-11	CARBON	1K 5% 1/4W				
IC108	8-759-980-36	IC LH5310DY		R132	1-249-421-11	CARBON	2.2K 5% 1/4W				
IC111	8-759-143-74	IC UPD23C4001FC-029		R133	1-249-421-11	CARBON	2.2K 5% 1/4W				
IC112	8-759-230-75	IC TC5564APL-15		R134	1-249-421-11	CARBON	2.2K 5% 1/4W				
IC113	8-759-230-75	IC TC5564APL-15		R135	1-249-425-11	CARBON	4.7K 5% 1/4W				
IC114	8-759-902-45	IC SN74LS245N		R136	1-249-417-11	CARBON	1K 5% 1/4W				
IC115	8-759-922-51	IC V9938		<b>CRYSTAL</b>							
IC116	8-759-980-37	IC LMA9033-L7A0264		X101	1-567-505-11	CRYSTAL, OSC (3.58MHz)					
IC117	8-759-929-47	IC MB81464-10		*****							
IC118	8-759-929-47	IC MB81464-10		*1-628-463-11	SW-19 BOARD	*****					
IC119	8-759-929-47	IC MB81464-10		(Ref. No. 1000 series)							
IC120	8-759-929-47	IC MB81464-10		*****							
IC121	8-759-603-69	IC M51957BL		<b>SWITCH</b>							
IC122	8-759-903-67	IC SN74LS367AN		SW961A-1-553-318-23	SWITCH, PUSH (1 KEY) (POWER)						
IC123	8-759-902-44	IC SN74LS244N		*****							
IC124	8-759-901-39	IC SN74LS139N		*1-628-464-11	SW-20 BOARD	*****					
IC125	8-759-901-25	IC SN74LS125AN		(Ref. No. 1000 series)							
IC126	8-759-974-04	IC SN7404N		*****							
IC127	8-759-900-14	IC SN74LS14N		<b>CONNECTOR</b>							
IC128	8-759-900-32	IC SN74LS32N		CN223 *1-564-336-41	PIN, CONNECTOR 2P						
IC129	8-759-900-00	IC SN74LS00N		*****							
<b>IC LINK</b>								<b>DIODE</b>			
PS101	A-1-532-679-00	LINK, IC (ICP-N15 0.6A)		D221	8-719-301-38	DIODE SEL2210S-C (TITLE)					
PS102	A-1-532-685-00	LINK, IC (ICP-N20 0.8A)		D222	8-719-301-38	DIODE SEL2210S-C (VIDEO)					
PS103	A-1-532-679-00	LINK, IC (ICP-N15 0.6A)		D223	8-719-301-38	DIODE SEL2210S-C (SUPERIMPOSE)					
<b>TRANSISTOR</b>				D224	8-719-300-95	DIODE SEL2710K (1)					
Q101	8-729-900-80	TRANSISTOR DTC114ES		D225	8-719-300-95	DIODE SEL2710K (2)					
Q102	8-729-600-27	TRANSISTOR 2SC634SP		<b>RESISTOR</b>							
Q103	8-729-600-27	TRANSISTOR 2SC634SP		R221	1-249-409-11	CARBON	220 5% 1/4W				
<b>RESISTOR</b>				R222	1-249-409-11	CARBON	220 5% 1/4W				
R101	1-249-415-11	CARBON	680 5% 1/4W								
R102	1-249-425-11	CARBON	4.7K 5% 1/4W								
R103	1-249-417-11	CARBON	1K 5% 1/4W								

When indicating parts by reference number, please include the board name.

Note: The components identified by mark or dotted line with mark are critical for safety. Replace only with part number specified.

**SW-20****CN-19****CN-20****CN-21****PS-10****SNY-2**

Ref.No	Part No.	Description	Remark	Ref.No	Part No.	Description	Remark				
<u><b>SWITCH</b></u>											
SW221	1-554-303-21	SWITCH, KEY BOARD (INPUT SELECT)		BZ1	9-993-601-01	BUZZER					
SW222	1-554-303-21	SWITCH, KEY BOARD (VIDEO)		C1	1-124-225-00	ELECT	100MF 20% 6.3V				
SW223	1-554-303-21	SWITCH, KEY BOARD (SUPERIMPOSE)		C2	1-126-157-11	ELECT	10MF 20% 6.3V				
SW224	1-554-303-21	SWITCH, KEY BOARD (TITLE)		C3	1-162-562-11	CERAMIC	0.22MF 16V				
*****											
*1-628-465-11	CN-19 BOARD		(Ref. No. 1000 series)	C4	1-164-095-11	CERAMIC	0.01MF 20% 16V				
*****											
<u><b>CAPACITOR</b></u>											
C201	1-162-851-11	CERAMIC	0.1MF 16V	C5	1-124-225-00	ELECT	100MF 20% 6.3V				
C202	1-124-472-11	ELECT	470MF 20% 6.3V	C6	1-162-851-11	CERAMIC	0.1MF 10% 16V				
<u><b>CONNECTOR</b></u>											
CN203	1-562-407-11	SOCKET 13P (CONTROLLER)		C7	1-162-851-11	CERAMIC	0.1MF 10% 16V				
*****											
<u><b>CN-20 BOARD</b></u>											
*****											
<u><b>CAPACITOR</b></u>											
C211	1-162-851-11	CERAMIC	0.1MF 16V	D1	8-719-815-55	DIODE	IS1555				
<u><b>CONNECTOR</b></u>											
CN213	1-564-372-00	PIN, CONNECTOR 9P (MOUSE)		D2	8-719-815-55	DIODE	IS1555				
*****											
<u><b>*1-628-467-11 CN-21 BOARD</b></u>											
*****											
<u><b>(Ref. No. 1000 series)</b></u>											
<u><b>CONNECTOR</b></u>											
CN601	1-507-845-41	JACK, PIN (INPUT2)		D11	9-993-598-01	DIODE	SLN-210MT				
*****											
<u><b>*1-628-461-11 PS-10 BOARD</b></u>											
*****											
<u><b>(Ref. No. 1000 series)</b></u>											
<u><b>1-533-183-11 HOLDER, FUSE</b></u>											
<u><b>CAPACITOR</b></u>											
C951	Δ 1-136-211-12	FILM	0.022MF 20% 250V	D26	9-993-599-01	DIODE	SLH-38MC				
C952	Δ 1-136-211-12	FILM	0.022MF 20% 250V	D27	9-993-599-01	DIODE	SLH-38MC				
C953	Δ 1-161-742-51	CERAMIC	0.0022MF 20% 400V	D28	9-993-599-01	DIODE	SLH-38MC				
<u><b>FUSE</b></u>											
F951	Δ 1-532-259-11	FUSE TIME LAG 1.6A		<u><b>IC</b></u>							
<u><b>COIL</b></u>				IC1	8-759-903-67	IC	SN74LS367AN				
L951	Δ 1-421-895-11	COIL, SU (LFT)		IC2	8-759-903-67	IC	SN74LS367AN				
*****				IC3	8-759-901-75	IC	SN74LS175N				
<u><b>SNY-2 BOARD</b></u>				IC4	8-759-900-08	IC	SN74LS08N				
*****				IC5	8-759-240-69	IC	TC4089UBP				
<u><b>(Ref. No. 2000 series)</b></u>											
<u><b>9-993-603-01 CONNECTOR 14P</b></u>											
<u><b>TRANSISTOR</b></u>											
Q1											
8-729-900-33											
TRANSISTOR DTC144EF											
Q2											
8-729-173-37											
TRANSISTOR 2SA733-P											
Q3											
8-729-173-37											
TRANSISTOR 2SA733-P											

When indicating parts by reference number, please include the board name.

Note: The components identified by mark or dotted line with mark are critical for safety. Replace only with part number specified.

SNY-2

MOUSE

Ref.No.	Part No.	Description	Remark			Ref.No.	Part No.	Description	Remark		
Q4	8-729-173-37	TRANSISTOR	2SA733-P					MOUSE BOARD			
Q5	8-729-173-37	TRANSISTOR	2SA733-P					*****			
<u>RESISTOR</u>											
R1	1-247-713-11	CARBON	1K	5%	1/4W						
R2	1-247-721-11	CARBON	4.7K	5%	1/4W						
R3	1-247-721-11	CARBON	47K	5%	1/4W						
R4	1-247-721-11	CARBON	4.7K	5%	1/4W						
R5	1-247-721-11	CARBON	4.7K	5%	1/4W						
R6	1-247-713-11	CARBON	1K	5%	1/4W						
R7	1-247-713-11	CARBON	1K	5%	1/4W						
R8	1-247-725-11	CARBON	10K	5%	1/4W						
R9	1-249-469-11	CARBON	100K	5%	1/4W						
R10	1-249-749-00	CARBON	2.2K	5%	1/4W						
R11	1-249-469-11	CARBON	100K	5%	1/4W						
R12	1-249-469-11	CARBON	100K	5%	1/4W						
R13	1-247-703-11	CARBON	180	5%	1/4W						
R14	1-247-703-11	CARBON	180	5%	1/4W						
R15	1-247-703-11	CARBON	180	5%	1/4W						
R16	1-247-703-11	CARBON	180	5%	1/4W						
R17	1-247-703-11	CARBON	180	5%	1/4W						
R18	1-247-703-11	CARBON	180	5%	1/4W						
R19	1-247-703-11	CARBON	180	5%	1/4W						
R20	1-247-703-11	CARBON	180	5%	1/4W						
<u>VARIABLE RESISTOR</u>											
RV1	9-993-600-01	RES, VAR, SLIDE 100K									
<u>SWITCH</u>											
S1	9-993-602-01	SWITCH, TACT (1)									
S2	9-993-602-01	SWITCH, TACT (2)									
S3	9-993-602-01	SWITCH, TACT (3)									
S4	9-993-602-01	SWITCH, TACT (4)									
S5	9-993-602-01	SWITCH, TACT (5)									
S6	9-993-602-01	SWITCH, TACT (6)									
S7	9-993-602-01	SWITCH, TACT (7)									
S8	9-993-602-01	SWITCH, TACT (8)									
S9	9-993-602-01	SWITCH, TACT (9)									
S10	9-993-602-01	SWITCH, TACT (10)									
S11	9-993-602-01	SWITCH, TACT (■□)									
S12	9-993-602-01	SWITCH, TACT (□■)									
S13	9-993-602-01	SWITCH, TACT (□□)									
S14	9-993-602-01	SWITCH, TACT (□□□)									
S15	9-993-602-01	SWITCH, TACT (□□□□)									
S16	9-993-602-01	SWITCH, TACT (□□□□□)									
S17	9-993-602-01	SWITCH, TACT (□□□□□□)									
S18	9-993-602-01	SWITCH, TACT (□□□□□□□)									
S19	9-993-602-01	SWITCH, TACT (□□□□□□□□)									
S20	9-993-602-01	SWITCH, TACT (□□□□□□□□□)									
S21	9-993-602-01	SWITCH, TACT (□□□□□□□□□□)									
S22	9-993-602-01	SWITCH, TACT (□□□□□□□□□□□)									
S23	9-993-602-01	SWITCH, TACT (CREATE)									
S24	9-993-602-01	SWITCH, TACT (STORE)									
S25	9-993-602-01	SWITCH, TACT (RECALL)									
S26	9-993-602-01	SWITCH, TACT (STANDBY)									
S27	9-993-602-01	SWITCH, TACT (CLEAR SCREEN)									
S28	9-993-602-01	SWITCH, TACT (WIPE IN)									
S29	9-993-602-01	SWITCH, TACT (WIPE OUT)									
*****											
<u>CRYSTAL</u>											
X1	9-994-894-01	VIBRATOR, CRYSTAL (4MHz)									
*****											
<u>MISCELLANEOUS</u>											
*****											
<u>ACCESORY AND PACKING MATERIALS</u>											
*****											
Δ-1-551-908-11 CORD, POWER, EULO PLUG (AEP MODEL)											
Δ-1-555-001-12 CORD, POWER, (UK MODEL)											
T901	Δ-1-449-413-11	TRANSFORMER, POWER									
*****											
<u>HARDWARE LIST</u>											
<u>SCREW</u>											
*****											
7-682-546-04	SCREW +P	3X5									
7-685-646-79	SCREW +BVTP	3X8 TYPE2 N-S									
7-685-646-79	SCREW +BVTP	3X8 TYPE2 IT-3									
7-685-647-79	SCREW +BVTP	3X10 TYPE2 N-S									
7-685-648-79	SCREW +BVTP	3X12 TYPE2 IT-3									
7-682-147-01	SCREW +BVTT	3X6 (S)									
*****											
<u>Note:</u> The components identified by mark Δ or dotted line with mark Δ are critical for safety. Replace only with part number specified.											

When indicating parts by reference number, please include the board name.

Note: The components identified by mark Δ or dotted line with mark Δ are critical for safety. Replace only with part number specified.

## SECTION 5

### ELECTRICAL ADJUSTMENTS

See the adjusting elements location diagram on page 47 for the adjustments.

The following measuring instruments are needed in adjusting.

#### [Equipment Required]

- 1) Monitor TV
- 2) Oscilloscope, dual-trace, band 10MHz or wider, with delay mode  
(Use a 10 : 1 probe unless otherwise specified)
- 3) Frequency counter
- 4) Signal generator
- 5) Vectorscope
- 6) Digital voltmeter

#### [Connection]

Unless otherwise specified connect and adjust the measuring instruments as shown in the following diagram.

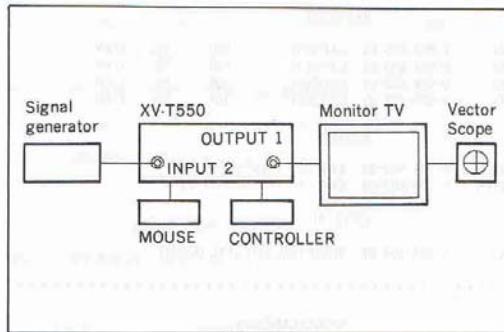


Fig. 5-1.

#### 5-1. POWER SUPPLY CHECK (EN-2 BOARD)

Mode	E-E
Measurement equipment	Digital voltmeter
+12V check	
Measurement point	Output of IC521
Specified value	$+12 \pm 0.3V$
+5V check	
Measurement point	Pin ② of CN902
Specified value	$+5 \pm 0.3V$
-12V check	
Measurement point	Output of IC520
Specified value	$-12 \pm 0.3V$

#### [Checking method]

- 1) Confirm that each voltage satisfies its specified value.

EN-2 board (component side)

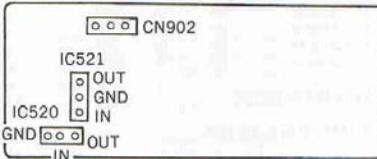


Fig. 5-2.

#### 5-2. S.G FREQUENCY ADJUSTMENT (EN-2 BOARD)

##### 5-2-1. S.G Frequency Adjustment

Mode	E-E
Signal	None
Measurement point	TP503
Measurement equipment	Frequency counter
Adjustment element	CV501
Specified value	$4433618 \pm 10Hz$

#### [Adjustment method]

- 1) Set the INPUT SELECT switch to the INPUT 1 position.  
(None signal)
- 2) Adjust to  $4433618 \pm 10Hz$  with CV501.

#### 5-2-2. S.G Reference Voltage Adjustment (EN-2 BOARD)

Mode	E-E
Signal	None
Measurement point	TP516
Measurement equipment	Digital voltmeter
Adjustment element	CV502
Specified value	$2.0 \pm 0.1 \text{Vdc}$

##### [Adjustment method]

- 1) Set the INPUT SELECT switch to the INPUT 1 position.  
(None signal)
- 2) Adjust to  $2.0 \pm 0.1 \text{Vdc}$  with CV502.

#### 5-3. AFC FREQUENCY ADJUSTMENT (EN-2 BOARD)

Mode	E-E
Signal	None
Measurement point	TP518
Measurement equipment	Frequency counter
Adjustment element	RV505
Specified value	$15625 \pm 50 \text{Hz}$

##### [Adjustment method]

- 1) Set the INPUT SELECT switch to the INPUT 1 position  
(None signal)
- 2) Connect TP513 and GND with a jumper wire.
- 3) Adjust to  $15625 \pm 50 \text{Hz}$  with RV505.
- 4) Disconnect the jumper wire.

#### 5-4. AFC H-POSITION ADJUSTMENT (EN-2 BOARD)

Mode	E-E
Signal	Color bar
Measurement point	CH1: TP501 CH2: TP518
Measurement equipment	OSCilloscope
Adjustment element	RV503
Specified value	$D = 0 \pm 0.5 \mu\text{sec}$

##### [Adjustment method]

- 1) Set the INPUT SELECT switch to the INPUT 2 position.
- 2) Set the OUTPUT SELECT switch to the SUPER-IMPOSE position.
- 3) Adjust to  $D = 0 \pm 0.5 \mu\text{sec}$  with RV503

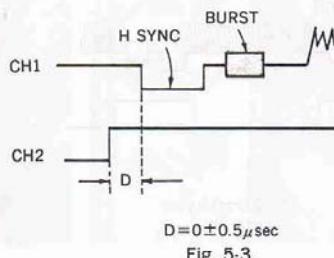


Fig. 5-3.  
 $D = 0 \pm 0.5 \mu\text{sec}$

### 5-5. BLK-POSITION ADJUSTMENT (EN-2 BOARD)

Mode	E-E
Signal	Color bar
Measurement point	CH1: TP501 CH2: TP519
Measurement equipment	Oscilloscope
Adjustment element	RV508
Specified value	$E=2.0 \pm 0.2 \mu\text{sec}$

#### [Adjustment method]

- 1) Set the INPUT SELECT switch to the INPUT 2 position.
- 2) Set the OUTPUT SELECT switch to the SUPER-IMPOSE position.
- 3) Adjust to  $E=2.0 \pm 0.2 \mu\text{sec}$ .

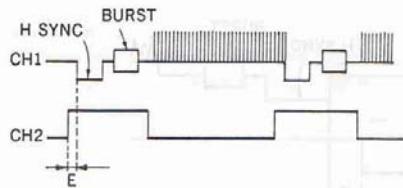


Fig. 5-4.  
 $E=2.0 \pm 0.2 \mu\text{sec}$

### 5-6. DECODER ADJUSTMENT (EN-2 BOARD)

Mode	E-E
Signal	None
Measurement point	TP505
Measurement equipment	Frequency counter
Adjustment element	RV501
Specified value	$4433618 \pm 10\text{Hz}$

#### [Adjustment method]

- 1) Connect the TP517 and GND with a jumper wire.
- 2) Adjust to  $4433618 \pm 10\text{Hz}$  with RV501.
- 3) Disconnect the jumper wire.

### 5-7. VDP FREQUENCY ADJUSTMENT (EN-2 BOARD)

Mode	E-E
Signal	None
RV507 PRE ADJUSTMENT	
Measurement point	TP511
Measurement equipment	Digital voltmeter
Adjustment element	RV507
Specified value	$3.3 \pm 0.1\text{Vdc}$
RV506 ADJUSTMENT	
Measurement point	TP506
Measurement equipment	Frequency counter
Adjustment element	RV506
Specified value	$20.4 \pm 0.1\text{MHz}$
RV507 ADJUSTMENT	
Measurement point	TP506
Measurement equipment	Frequency counter
Adjustment element	RV507
Specified value	$22.4 \pm 0.1\text{MHz}$

#### [Adjustment method]

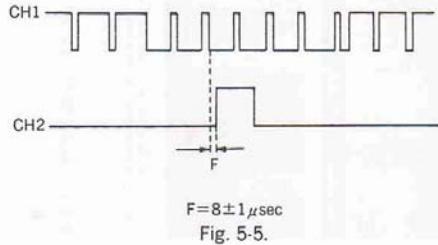
- 1) Set the INPUT SELECT switch to the INPUT 1 position.
- 2) Connect the digital voltmeter to the TP511 and adjust to  $3.3 \pm 0.1\text{V}$  with RV507.
- 3) Connect the TP509 and GND with a jumper wire.
- 4) Connect the frequency counter to the TP506 and adjust to  $20.4 \pm 0.1\text{MHz}$  with RV506.
- 5) Disconnect the jumper wire.
- 6) Connect the TP508 and GND with a jumper wire.
- 7) Connect the frequency counter to the TP506 and adjust to  $22.4 \pm 0.1\text{MHz}$  with RV507.
- 8) Disconnect the jumper wire.

### 5-8. V-RESET ADJUSTMENT (EN-2 BOARD)

Mode	E-E
Signal	Color bar
Measurement point	CH1: TP501 CH2: TP507
Measurement equipment	Oscilloscope
Adjustment element	RV504
Specified value	$F=8\pm1\mu\text{sec}$

#### [Adjustment method]

- 1) Set the INPUT SELECT switch to the INPUT 2 position.
- 2) Set the OUTPUT SELECT switch to the SUPER-IMPOSE position.
- 3) Adjust to  $F=8\pm1\mu\text{sec}$  with RV504.



### 5-9. S.C PHASE ADJUSTMENT (EN-2 BOARD)

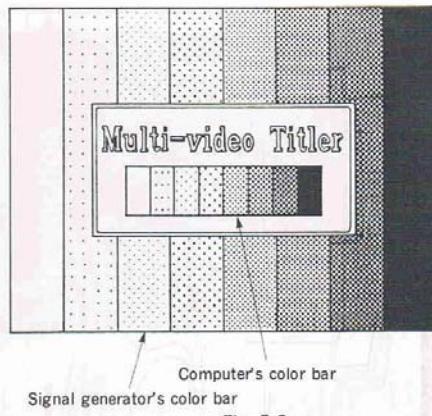
Mode	Note1: (State of initial screen)
Signal	Color bar
Measurement point	VIDEO OUTPUT Terminal
Measurement equipment	Vectorscope
Adjustment element	CV503
Specified value	The phases of the Computer's and signal generator's color bar should be the same.

#### Note 1: (state of initial screen)

After turning off the power supply once, turn on the power supply. Then, wait for a moment by setting INPUT SELECT switch to INPUT 2 position. At this time, the state of initial screen is shown as in Fig. 5-6. However, the screen disappears in about 20 seconds. In this case, press CREATE switch of the controller to display this screen again.

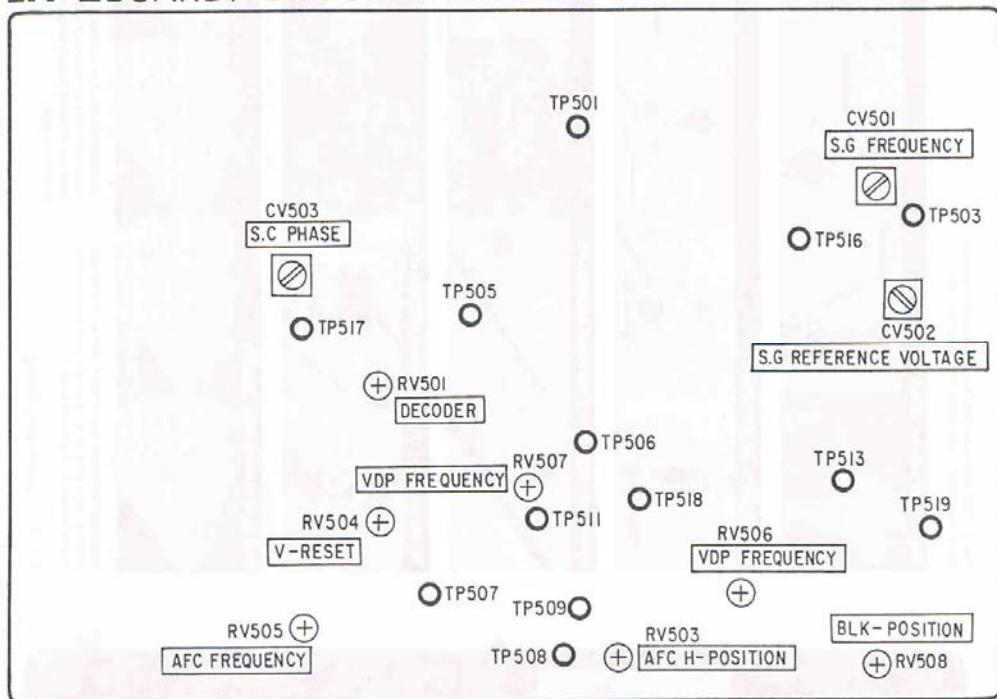
#### [Adjustment method]

- 1) Set the INPUT SELECT switch to the INPUT 2 position.
- 2) Set the OUTPUT SELECT switch to the SUPER-IMPOSE position.
- 3) Make the state of initial screen (Fig. 5-6).
- 4) Match the phases of the computer's color bar and signal generator's with CV503.



5-10. ADJUSTING ELEMENT LOCATION

**EN-2 BOARD(COMPONENT SIDE)**



## SECTION 6 GENERAL

This section is extracted from instruction manual.

### 6-1. WARNING

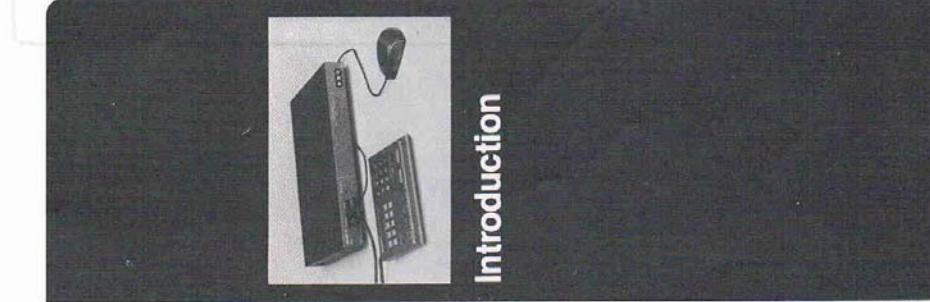
To prevent fire or shock hazard, do not expose the unit to rain or moisture.  
To avoid electrical shock, do not open the cabinet. Refer servicing to qualified personnel only.

#### NOTICE FOR THE CUSTOMERS IN THE UNITED KINGDOM

**Important:**  
The wires in this mains lead are coloured in accordance with the following code:  
Blue: Neutral  
Brown: Live  
As the colours of the wires in the mains lead of this apparatus may not correspond with the coloured markings identifying the terminals in your plug proceed as follows:  
The wire which is coloured blue must be connected to the terminal which is marked with the letter N or coloured black. The wire which is coloured brown must be connected to the terminal which is marked with the letter L or coloured red.

**Note:**  
This appliance conforms with EEC Directive 70/499 and 80/499 regarding interference suppression.

### 6-3. INTRODUCTION



## Introduction

### 6-2. OVERVIEW

This manual will show you how to design your own titles and add them to videos with the Multi-video Titler.

Begin with *Getting Started* for instructions on how to connect your equipment and how to get it ready for making titles.

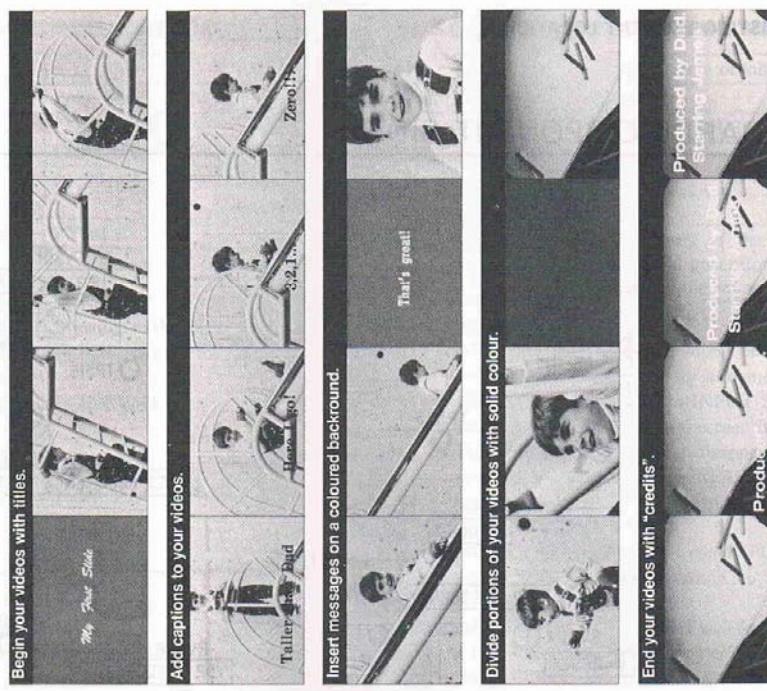
*"Creating Titles"* explains how to write titles, how to "lens" add it to a video. If this is your first time using the titler, you may want to go through this section for an introduction to the basic skills necessary for creating titles.

*"Adding Titles to Your Videos"* shows you how to combine the titles you've made with your videos and record them onto a second tape. This section also describes the various ways you can have the titles arrive on and go off the video.

*"More About the Video Titler"* not only tells you how to fine tune the titler and the monitor, it provides a simple guide which explains what to do if something goes wrong.

### 6-3-1. POSSIBILITIES WITH THE TITLER

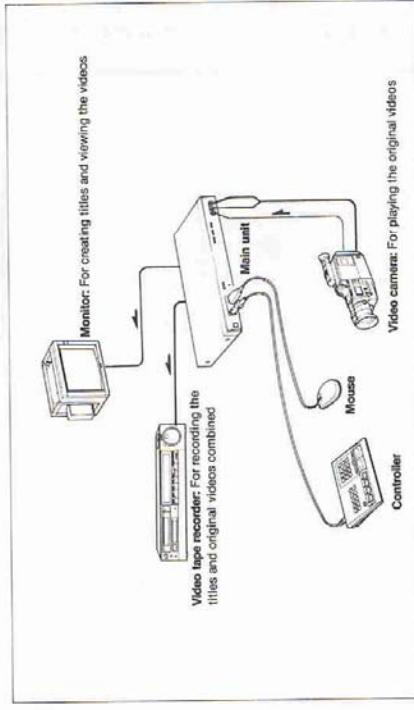
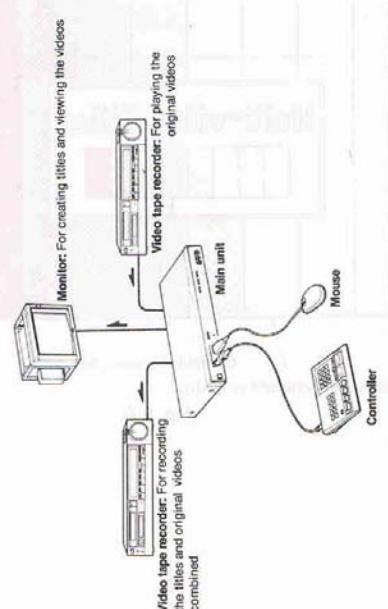
Your XV1550 Multi-video titler has a palette of 14 colours and a wide range of type styles with which you can:



Use the titler manual as a guide, but don't hesitate to experiment with the titler — it's almost impossible to break and it's easy to start afresh by just turning the titler off then on again.

### 6-3-2. PRECAUTIONS

The following are two possible system configurations:



On general safety:

- Before you use the titler, make sure that its operating voltage and frequency—these can be found on the unit itself—are the same as those of your local power supply.
- If anything fails or spills into the cabinet, unplug the titler and have it checked by a qualified serviceman.
- Unplug the titler from the wall outlet if it will not be used for an extended period of time. Pull the cord out by the plug—never pull the cord itself.
- Never use the titler when its cord is damaged.

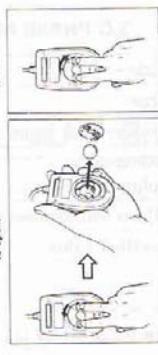
On placement:

- Position the cord so that it will not come in contact with hot surfaces, be tripped over, or be stepped on.
- Allow room around the titler for air to circulate. This prevents the internal heat from building up.
- Do not place the titler near a heat source, such as a radiator or air duct, or in a location subject to direct sunlight, excessive dust, mechanical vibration or shock.
- The titler is designed to be used in a horizontal position. Do not use it at an angle.
- Do not place a monitor on top of the titler.

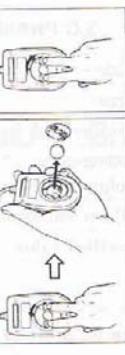
On cleaning:

- Unplug the titler before cleaning it.
- Clean the cabinet, panel and controls with a soft dry cloth or a soft cloth moistened with a mild detergent. Do not use any type of solvent, like alcohol or benzene, which might damage the finish.
- To clean the ball within the mouse, rotate the bottom plate counterclockwise, then turn the mouse over so that the weight of the ball pushes the plate out into your hand. Clean the ball with a soft dry cloth or a soft cloth moistened with a mild detergent. Return the ball to its socket, making sure it is thoroughly dry, and place the bottom plate over the ball. Rotate the plate clockwise so that it locks in place.

To close:



To open:



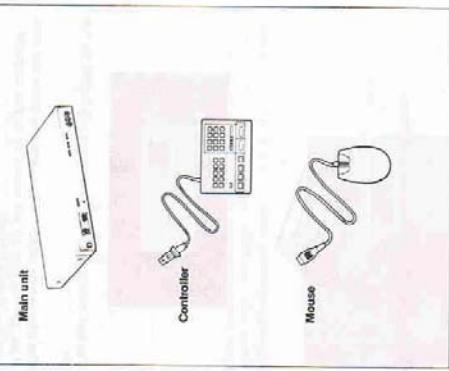
On moving:

- Save the carton and packing materials for when you have to move the titler. Repack it as illustrated on the carton.

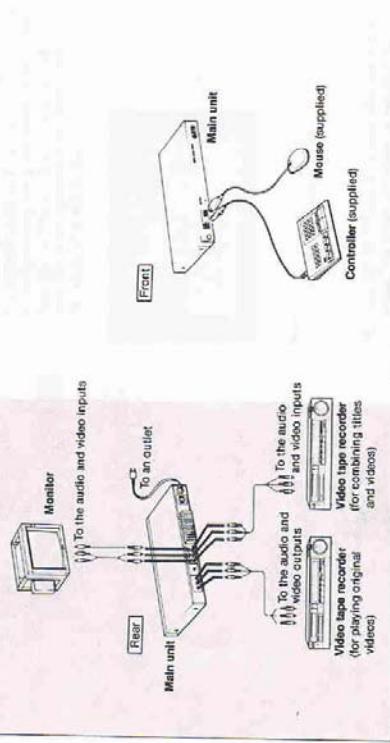
## 6-4. GETTING STARTED

### 6-4-1. CONNECTING YOUR EQUIPMENT

Check that the following parts have been supplied:



When you use a video tape recorder to play the original video:



## Getting Started

In addition, you'll need:

- A monitor on which you can create titles and view the video.
- Either a video camera or a video tape recorder on which you can play the original video.
- A video tape recorder on which you can record the titles and the original video combined.
- Connecting cords.

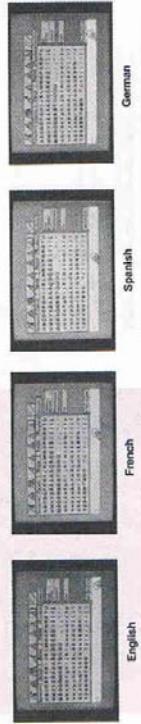
Note:

- Unplug each unit before connecting the equipment.
- To make it easier for you to connect your equipment, the INPUT and OUTPUT jacks on the main unit are colour coded. If the plugs of your connecting cords are similarly coded, make sure that the plug's and the jack's colours match.
- As you set up your equipment, you may have to unplug connecting cords. Always pull them out by their plugs—never pull the cords themselves.
- Refer to the individual manuals of your other equipment for further details on how to connect them.

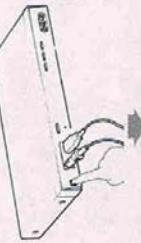
Note:  
Make sure the connections you've made are secure. A loose connection may cause a noisy picture.

## 6-4-2. SPECIFYING THE TITLER'S LANGUAGE

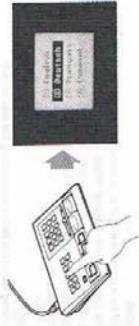
The Multi-video titler has four different language settings: English, French, Spanish and German. Although the titler comes preset to English, you can easily change it to one of the other three.



1. Turn on the monitor and the titler. A test pattern will appear.



3. Press the numbered button on the controller that corresponds to the number of the language you'll be using.



The language that corresponds to the number will be highlighted. You can always change your choice by pressing another number.

4. Press [WIPE OUT] to confirm your choice.



A menu of the four possible choices will appear:



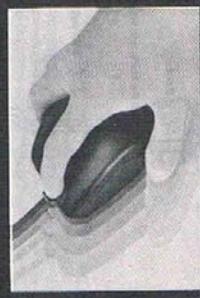
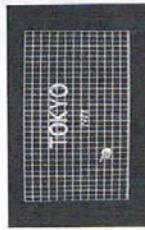
The test pattern will reappear as if you just turned the titler on.

The titler is now set for the language you chose and, even if you turn the titler off, will remain set to that language until you change it again.

## 6-5. TUTORIAL

### 6-5-1. INTRODUCTION

This section is devoted to a tutorial that will teach you how to create a title like the one illustrated here. It takes less than 10 minutes and when you finish you'll have covered many of the options on the Multi-video titler. Refer to "Creating Titles" (p. 18) for a detailed explanation of each option.



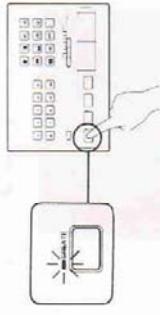
## Tutorial

## 6-5-2. GETTING THE EQUIPMENT READY

1. Turn on the monitor and the tiler. If the equipment is already on, turn the tiler off then on again for a fresh start.



2. Press [CREATE]. The lamp will blink, showing you that you are now in the process of creating a title.



The following test pattern will appear on the screen:



The tiler is able to demonstrate how it can be used to make a variety of titles and how its many WIPE PATTERNS can bring titles on and off the screen.

If you'd like to go through this demonstration: Wait about 20 seconds and the test pattern will be replaced by a grid. The tiler will then begin demonstrating itself and continue for about 10 minutes. To stop the demonstration, press [CLEAR SCREEN] and you'll return to the screen to the test pattern. Press [CLEAR SCREEN] again while the test pattern is still on the screen. The screen will empty. When the demonstration is over, the test pattern will appear again and the demonstration will repeat until you stop it.

If you'd rather skip the demonstration:

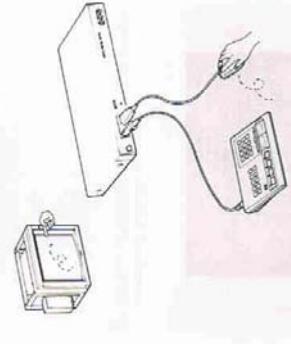
Press [CLEAR SCREEN] while the test pattern is on the screen (pressing it during the demonstration will bring back the test pattern.) The screen will empty.

## 6-5-3. CREATING THE TITLE

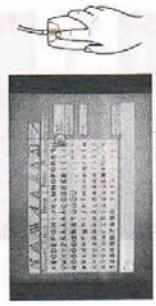
- The way you create titles is to select letters and characteristics from the menu with the mouse. This is easiest to learn by actually doing it.

### Trying the mouse by writing the first row

1. Roll the mouse on a flat surface. By doing this, you will also move the pointed hand on the screen in the same way. When you want to move the hand, roll the mouse on the surface in the direction you want the hand to move on the screen.



3. Position the hand so that it points to [T] on the menu. Press and quickly release the left button of the mouse. This is called clicking. When you click [T], you'll put a T in the working line at the bottom of the screen and thus choose it for your title. If you click a wrong letter, click [BS] at the right end of the working line to erase the wrong letter and try again.

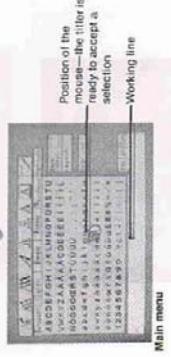


Note:  
The right button doesn't work for clicking.

4. Click [O], [K], [Y] and [C] to select the rest of the letters. The letters will appear as you click them in the working line. Remember, if you click a wrong letter, just click [BS] at the right end of the line and you'll erase the last letter you clicked.



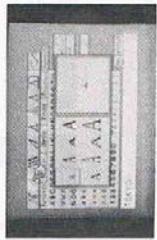
2. Lift up the mouse and place it on a different spot. The pointing hand will not move. If you run out of room to move the mouse, just lift it up, put it down where you have more room, and pick up where you left off.



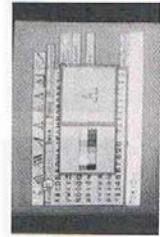
Main menu

### Selecting a type style and colour

1. Click **A** for a choice of type sizes. A small menu will pop out of **A**. As this happens, the pointing hand temporarily turns into the picture of the mouse.

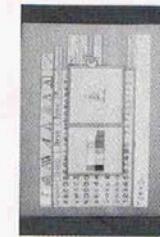


3. Click **H** for a choice of colours for the letters in the working line. The box menu will go back into **A**, and a different small menu will pop out of **H**.



### Laying out the first row

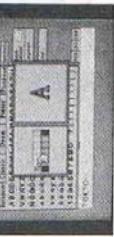
1. Click **Layout** to position the first part of the title.



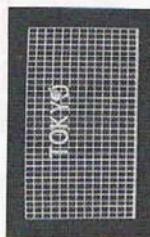
4. Click the grey square. The sample letter will turn grey. If you click another colour by mistake, just try again.



- The screen will change to a simple grid and attached to the pointing hand will be a rectangle. This rectangle shows you the approximate size of the line you just entered and moves with the pointing hand as you roll the mouse.

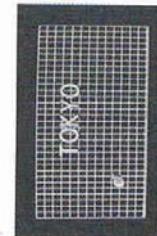


2. Move the rectangle to the centre of the grid then click it to confirm its placement. The letters will appear on the grid in the style and colour you chose for them.

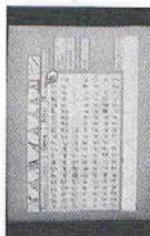


### Writing and laying out the second row

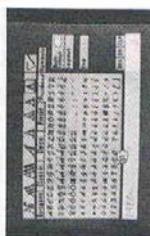
1. Move the pointer away from 'TOKYO' and click the open grid to return to the main menu and begin creating the second part of the title.



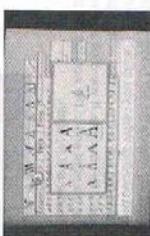
2. Click **Freehand** to change the typeface. The alphabet will reappear in 'Freehand.'



3. Click **1**, **9**, **8**, and **8**. Remember, all you have to do is click **BS** to knock up if you make a mistake.

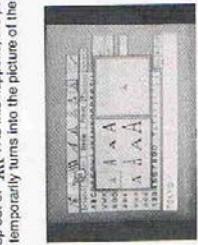


4. Click **A**. The size menu will pop out.

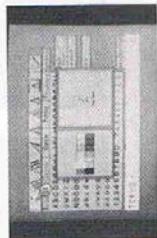


### Selecting a type style and colour

3. Click for a choice of colours for the letters in the working line. The size menu will go back into and a different small menu will pop out of .



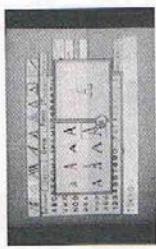
1. Click for a choice of type sizes. A small menu will pop out of . As this happens, the pointing hand temporarily turns into the picture of the mouse.



4. Click the grey square. This sample letter will turn grey. If you click another colour by mistake, just try again.  is on the screen when the litter is busy.  is on the screen when the litter is ready to accept a choice.

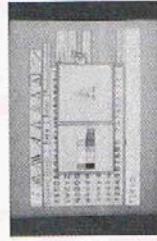
4. Click the grey square. This sample letter will turn grey. If you click another colour by mistake, just try again.  is on the screen when the litter is busy.  is on the screen when the litter is ready to accept a choice.

2. Click the largest letter in the size menu. The sample letter on the right will get larger, indicating the size of all the letters in the working line once they're laid out on the screen. If you click the wrong size, click the size you want—in this case, the largest—and you'll correct your mistake.



### Laying out the first row

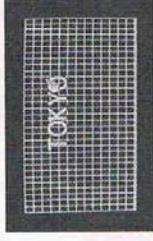
1. Click to position the first part of the title.



- The screen will change to a sample grid and attached to the pointing hand will be a rectangle. This rectangle shows you the approximate size of the line you just entered and moves with the pointing hand as you roll the mouse.

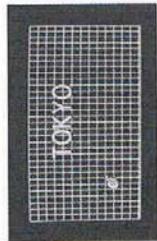


2. Move the rectangle to the centre of the grid then click it to confirm its placement. The letters will appear on the grid in the style and colour you chose for them.

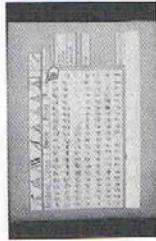


### Writing and laying out the second row

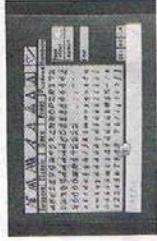
1. Move the pointer away from "TOKYO" and click the open grid to return to the main menu and begin creating the second part of the title.



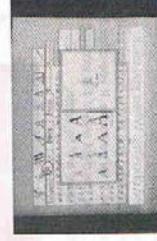
2. Click to change the typeface. The alphabet will reappear in "Freehand".



3. Click , , and . Remember, all you have to do is click to back up if you make a mistake.



4. Click . The size menu will pop out.



#### 6-5-4. STORING THE TITLE

5. Click the smallest letter in the size menu. The sample letter will get smaller.

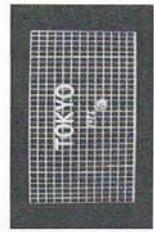


6. Click [Layout].



The screen will turn back to the layout grid where you left the first line.

7. Position the rectangle below "TOKYO" and click it in place.

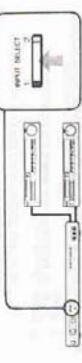


#### 6-5-5. ADDING THE TITLE TO A VIDEO

To practice putting your stored title on a video, collect two tapes—one with something recorded on it, and one which is blank.

1. Put the blank tape into your video tape recorder for recording the video and title combined.
2. Put the recorded video tape into either a second video tape recorder or a video camera—which ever you have to play the original video.

If you are using a video tape recorder to play the original video: Check that INPUT SELECT is lit below 1. If it isn't, press it.



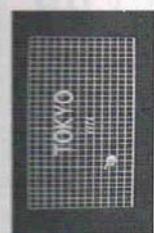
If you are using a video camera to play the original video: Connect the camera to INPUT 2 (p. 8) and press INPUT SELECT so that it lights below 2.



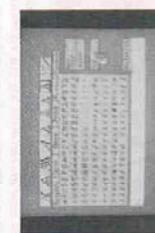
#### 6-5-6. CREATING A TITLE

##### Ending the title

1. Move the pointer away from "TOKYO" and click the Open grid to call the main menu.



2. Click [End] to complete the title. Your title will appear without the lines of the grid and the CREATE lamp will stop blinking.



#### 6-5-7. CREATING A TITLE

5. Click the smallest letter in the size menu. The sample letter will get smaller.

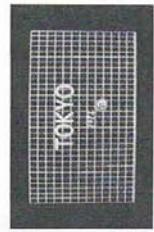


6. Click [Layout].



The screen will turn back to the layout grid where you left the first line.

7. Position the rectangle below "TOKYO" and click it in place.



After you have finished creating your title, you can add it to a video tape. To do this, follow the steps in section 6-5-5. You can also add your title to a video camera by connecting it to the camera's INPUT 2 terminal and pressing the INPUT SELECT button. If the title is not displayed, press the INPUT SELECT button again.

When you have finished creating your title, you can add it to a video tape. To do this, follow the steps in section 6-5-5. You can also add your title to a video camera by connecting it to the camera's INPUT 2 terminal and pressing the INPUT SELECT button. If the title is not displayed, press the INPUT SELECT button again.

After you have finished creating your title, you can add it to a video tape. To do this, follow the steps in section 6-5-5. You can also add your title to a video camera by connecting it to the camera's INPUT 2 terminal and pressing the INPUT SELECT button. If the title is not displayed, press the INPUT SELECT button again.

After you have finished creating your title, you can add it to a video tape. To do this, follow the steps in section 6-5-5. You can also add your title to a video camera by connecting it to the camera's INPUT 2 terminal and pressing the INPUT SELECT button. If the title is not displayed, press the INPUT SELECT button again.

## 6-6. CREATING TITLES

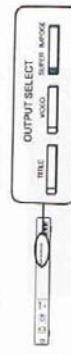
### 6-6-1. WORKING WITH THE TITLER

- 3.** Check that OUTPUT SELECT is set for SUPERIMPOSE. If it isn't, press [SUPERIMPOSE] so that it lights.

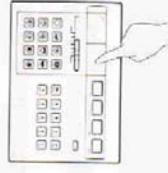
- 7.** Begin recording on blank tape.

- 8.** Play the original video on either the camera or your second video tape recorder. You should be able to see it on the monitor.

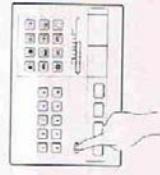
- 9.** Press [WIPE IN]. The title will enter the screen from the left, in the [WIPE PATTERN].



- 4.** Press [CLEAR SCREEN].



- 5.** Press [STANDBY]. The lamp will light.



- 6.** Press [STORED TITLE]. The STANDBY lamp will blink until the title enters STANDBY and the titler is ready to wipe it—that is, bring it across the screen.



## Creating Titles

This section explains in detail the various options you have in making titles. Here you'll find out how to write titles, how to specify their colour, style, and size, how to choose their positions on the screen, and how, finally, to store them.

If you are unfamiliar with clicking and words like menu, grid and line, you may first want to go through "Tutorial" (p. 10).

There, You've created a simple title and have combined it with a video. Now you can make any title, no matter how complex, by using the basic skills you've learned: selecting options with the mouse from menus, laying out characters on the grid, and wiping.

Experiment with the menus of the titler. See what's inside each. Select characters from the alphabets of the different typefaces. Then select some symbols. Change their colors and make them italic. Don't forget to lay them out to confirm what they'll look like together on the screen. When you go on to making titles you'll actually use, you may want some specific directions. "Creating Titles" (p. 18) will serve as a guide. Whether you want to put your title on a solid color background or review how to end it, you can find the procedures there.

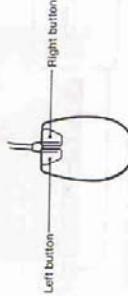
In the tutorial, you saw how one WIPE PATTERN looked. Go on to "Adding Titles to Your Videos" (p. 26) to begin exploring the other 11 styles.

- 1.** Using the mouse to choose from a menu—clicking

Whether you want to change a title's colour or set the Multi-video titler to a different typeface, you can select the necessary choices with the mouse from the "menus" that appear on the monitor's screen.

- 2.** Roll the mouse on a flat surface. By doing this, you will also move the pointed hand on the screen in the same way. When you want to move the hand, roll the mouse on the surface in the direction you want the hand to move on the screen.

- 3.** Position the hand so that it points to the item on the menu you want to select. Press and quickly release the left button of the mouse. This is called clicking.  
Note: The right button doesn't work for clicking. Instead, it quickly recalls the main menu and cancels edit commands.



- 4.** If you run out of room to move the mouse:  
Just lift it up and put it down where you have more room—the hand will not move. Pick up where you left off.

- 5.** Is on the screen when the titler is busy.  
Is on the screen when the titler is ready to accept a choice.

### Beginning titles

You can create titles at any time by pushing [CREATE]. A grid is placed on the screen and it becomes your canvas for laying out titles. After about 10 seconds, the screen automatically changes to the main menu.

### Stopping the demonstration

Every time you turn on the title, a test pattern will appear. The test pattern is followed by a 1-minute demonstration. The demonstration, in turn, is followed by the test pattern, and this repetition continues until you break the loop.

### When the test pattern is on the screen:

Press [CLEAR SCREEN]. You'll break the loop and clear the screen.

### When the demonstration is on the screen:

1. Press [CLEAR SCREEN]. The loop will begin again from the test pattern.
2. Press [CLEAR SCREEN] again. You'll break the loop and clear the screen.

Since the grid is placed on top of the screen, any previous items left on the screen will become part of the new item. This is useful if you want to add to the existing title or change it. But if you want a fresh start, you need to clean what's been written.

To protect your work, the screen will not clear when the grid is on the screen. First, end the title.

#### Important:

You'll lose what was on the screen if you clear it and haven't stored it.

1. Push [CLEAR SCREEN]. You'll remove what may already be on the monitor.

2. Press [CREATE]. The grid will be placed on a clean screen.

### Calling the grid

You can refer to this guide during layout.

**Note:**  
If there are characters in the working line, however, you will bring them with you. Click the right button of the mouse to take them back to the working line.

### Returning to the main menu

When you are creating titles, you can quickly bring up the main menu.

#### From the grid:

- Push the right button on the mouse or
- Click an empty part of the grid.

#### From a small menu:

- Push the right button of the mouse or
- Click part of the dark area of the main menu around the small menu.

### Ending titles

There are two ways to end your work:

- Click [End] on the main menu.
- Press [CREATE]. The CREATE lamp will stop blinking but will remain on.

#### Important:

If you do not layout the working line on the grid before and your work, you'll lose what was in the working line. Also, remember to store your title. You will not be able to recall your title if you clear the screen by either pushing [CLEAR SCREEN] or [WRITE OUT], without storing it.

## 6-6-2. WRITING A TITLE

### Choosing a typeface

The Multivideo title has five different typefaces—font families—you can choose characters from: Eurofont, Classic, Datei, Futura and Freestyle.

Click the typeface you want to display on the main menu.

To protect your work, the screen will not clear when the grid is on the screen. First, end the title.

#### Important:

You'll lose what was on the screen if you clear it and haven't stored it.

### Choosing characters from the main menu

1. Position the pointing hand so that its finger points to the character you want. Click it. The character you select will appear in the working line at the bottom of the screen.

### To delete characters

1. Move the cursor to the character right of the characters you want to erase.

2. Click [BS].

### To insert characters

1. Move the cursor to the first character you want to erase.

2. Click [DEL].

The triangle within the working line shows you up to what point characters will fit across the screen. This point varies with the size and style of the characters.

You can layout a line only if the letters are within the space between the left end of the working window and the triangle. The triangle will turn red if the letters don't fit.

2. Repeat for each character. Each will appear after the one entered before.

### To change a character you've made:

To choose a space:

Click the empty space among the characters.

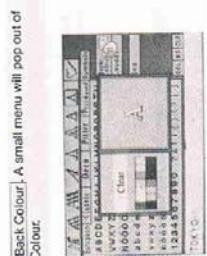
### To choose a symbol not on the main menu:

1. Click Symbols.

2. Click the symbol you want. If the it is not within Symbols, you can always draw it yourself (p.21).



## 6-6-4. CHOOSING A BACKGROUND FOR THE TITLE



1. Click [Back Colour]. A small menu will pop out of Back Colour.
2. Click a colour in the Back Colour menu for a solid colour background; click [Clear] to see your video behind the title. The sample letter will adopt the background you choose.

**Note:** As with type styles and colour, you can change the background at any time.

If you specify a new background colour when there are many characters on the grid, there will be a slight delay before the background changes.

## 6-6-5. CHOOSING A POSITION FOR A LINE—LAYOUT

After you put characters into the working line and you specify their shape and colour, you can position the line on the grid as you would cut-out words on a piece of paper.

1. Click [Layout] on the main menu. The screen will change to a rectangle. This rectangle shows you the approximate size of the line and moves with the pointing hand as you roll the mouse.



2. Click a colour in the Back Colour menu for a solid colour background; click [Clear] to see your video behind the title. The sample letter will adopt the background you choose.

**Note:**

As with type styles and colour, you can change the background at any time. If you specify a new background colour when there are many characters on the grid, there will be a slight delay before the background changes.

## 6-6-6. MAKING TITLES WITH MORE THAN ONE ROW

Write and layout one row at a time; write one line, lay it out, then return to the main menu, where you can write another line.

**Note:**

The title can store up to 20 lines per title.

- Click [Layout] on the main menu. The screen will change to a rectangle and attached to the pointing hand will be a rectangle. This rectangle shows you the approximate size of the line and moves with the pointing hand.
- Position the white octangle where you want to move the line. (Push the right button of the mouse to cancel the move.)
- Click to confirm the new position. The line will move from the old position to the new one.

To move words which are a combination of different colour and different style letters, add each character to the grid one at a time rather than as a single group in the working line. Click one character, specify its style and colour, lay it out, then return to the main menu to click the next character. Layout the second character next to the first. Put together varied words to make rows in the same way you put together varied characters to make words.

**Note:**

The title considers threes placed on the grid at times a line—even if that line is only one character long. Up to 20 lines can be stored per title.

- Click a line twice in rapid succession.\* The screen will change to the main menu and the line will appear in the working line.
- Change the line by choosing new specifications as described within "Choosing a type style and colour." (p. 22)
- Click [Layout] to return the new line to the grid.

## 6-6-7. MAKING WORDS OR ROWS OF MORE THAN ONE STYLE AND COLOUR

To move words which are a combination of different colour and different style letters, add each character to the grid one at a time rather than as a single group in the working line. Click one character, specify its style and colour, lay it out, then return to the main menu to click the next character. Layout the second character next to the first. Put together varied words to make rows in the same way you put together varied characters to make words.

**Note:**

The title considers threes placed on the grid at times a line—even if that line is only one character long. Up to 20 lines can be stored per title.

## 6-6-8. MAKING SCREENS OF ONLY SOLID COLOUR

Choose a background colour and click a space into the working line. Next, layout the space on the grid and end as you would any other line.

**Note:**

Refer to "Editing your Title." (p. 24)

- Move the rectangle to an empty space where you want to position the line.
- Click to confirm its placement. (Or push the right button on the mouse to take it back to the working line.)
- To move, copy, change or remove the line:  
Press [SUPERIMPOSE] or [OUTPUT SELECT] and play your video.

**To view the title on your video:**

Press [TITLE]. The lamp of TITLE will light.

**To view the video's only:**

Press [VIDEO]. The lamp of VIDEO will light.

\* Twice within 1.5 seconds. (If you click too quickly, the title will react as if you clicked only once.)

## 6-6-9. EDITING YOUR TITLE

You can change a title at any time it is on the grid. Since each entry is treated as a separate line, words and rows of a combination of styles and colours must be changed by their individual parts.

### Moving lines

- Click the line you want to move. A red rectangle will form around it and a new white rectangle will move with the pointing hand.
- Position the white octangle where you want to move the line. (Push the right button of the mouse to cancel the move.)
- Click to confirm the new position. The line will move from the old position to the new one.

### Changing the contents

- Click a line twice in rapid succession.\* The screen will change to the main menu and the line will appear in the working line.
- Change the line by choosing new specifications as described within "Choosing a type style and colour." (p. 22)
- Click [Layout] to return the new line to the grid.

### Changing the type style or colour

- Click a line twice in rapid succession.\* The screen will change to the main menu and the line will appear in the working line.
- Change the line by choosing new specifications as described within "Choosing a type style and colour." (p. 22)
- Click [Layout] to return the new line to the grid.

## 6-6-10. STORING YOUR TITLE

### Changing the typeface

The Multi-video titler treats the same letter of two different typefaces as two distinct characters. Thus, to change the typeface of a word or of an entire title, you have to reenter the individual characters as you would if you wanted to change the contents.

### Copying lines

1. Click the line you want to copy. A red rectangle will form around it and a new white rectangle will move with the pointing hand.
2. Position the white rectangle where you want a copy to go. Push the right button of the mouse to cancel (the copy).
3. Click twice in rapid succession\* to confirm the position. The white rectangle will remain on the grid.
4. Double click another copy in place or push the right button of the mouse to stop making copies.

### Removing lines

1. Click a line twice in rapid succession\*. The screen will change to the main menu and the line will appear in the working line.
2. Click [CLR].
3. Click [Layout]. The line will have been erased.

## 6-6-11. MAKING ONE TITLE AFTER THE OTHER

After you create, end, and store one title, press [CLEAR SCREEN]. You'll then have a fresh canvas on which you can create a second title. (Remember, if you don't clear the title, you'll lose it! When you clear the screen, Press [CREATE] and begin making the second title. End it, store it, press [CLEAR SCREEN], then go on to the next title.)

## 6-6-12. MODIFYING STORED TITLES

If the number is filled, the view title will replace the first title. The title will be stored in that number until you replace it with another title—even if you turn the power off.

3. Press one of the numbers under STORED TITLES.

- You can change a title you've stored at any time.
1. Press [RECALL].
  2. Press a numbered key under STORED TITLES. The title stored in that number will appear on the screen. If you want a different title, press [RECALL] and a different numbered key.
  3. Press [CREATE]. The grid will be placed on top of the stored title.
  4. Modify the title as described in "Editing your title." (p. 24)
  5. Press [CREATE] to end.
  6. Press [STORE].
  7. To replace the original title:  
Press the numbered key of the original title.  
To save both the original title and the new one:  
Press a numbered key other than the original title's.

## 6-7. ADDING TITLES OF YOUR VIDEOS

After you create, end, and store one title, press [CLEAR SCREEN]. You'll then have a fresh canvas on which you can create a second title. (Remember, if you don't clear the title, you'll lose it! When you clear the screen, Press [CREATE] and begin making the second title. End it, store it, press [CLEAR SCREEN], then go on to the next title.)

## Adding Titles to Your Videos

This section explains how to combine your videos and titles. Here you'll learn the way to record the two together on a second tape and you'll also learn the varied ways of bringing titles on the screen.

\* Twice within 1.5 seconds. (If you click too quickly, the titler will react as if you clicked only once.)

## 6-7-1. HINTS BEFORE RECORDING

### Checking what is stored in a STORED TITLES number

You can check what you've stored in each number at any time. But if it's hard to do this before you begin this actual recording.

#### 1. Press [H/CALL]

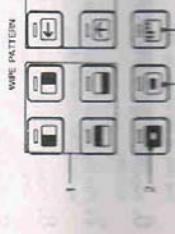
**2. Press the STORED TITLE number.** The screen will show what is stored in that screen.

### Learning the wipe functions

When titles arrive on the screen, they wipe in.

When they leave the screen, they wipe out.

The Multi-video title offers you 12 different patterns to wipe titles in and wipe them out.



1. The title appears first and disappears last from the solid side.
2. The outer part of the title appears first and disappears last.
3. The centre of the title appears first and disappears last.
4. The title appears and disappears one character at a time.\*
5. The title appears and disappears one character at a time.
6. The title comes in from and goes out in these directions.

Notes:  
\* When you hold shadowed letters, the individual characters of your title may touch each other. The completed title will look like it's written in one continuous stroke. If some single letters disappear, this means that when you hold a character, the letters preceding or following it have disappeared.

## 6-7-2. COMBINING TITLES AND VIDEOS

### Planning your recording

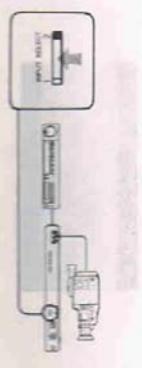
If you'll be adding more than one title to your video, your recording will go much more smoothly if you plan a script: at what point during your video do you want to wipe in a title, how will you wipe it, where will the next title go, and so on?

When you have two video tape recorders, check that [TITLE SELECT] is turned off if you're going to press it.

To smooth the recording process, create the titles you'll be using (p. 27) and before you actually begin recording, it's also a good idea to write a "script" that tells you where and how a title goes on the video (left).



When you use one video tape recorder to record the combination while a camera plays the original video, connect the camera to INPUT 2 (p. 8) and press [INPUT SELECT] so that it lights below 2.



Note:  
An empty form of the above example is inside the back cover of this manual for you to use for your recording.

Notes:  
\* When you hold the title, the screen will turn black.  
\*\* You can't use the title function when the [VIDEO] button is lit.  
† You can't use the title function when the [VIDEO] button is lit.  
‡ You can't use the title function when the [VIDEO] button is lit.  
§ You can't use the title function when the [VIDEO] button is lit.

## 6-8. MORE ABOUT THE MULTI-VIDEO TITLER

### 6-8-1. CLEARING EVERYTHING IN THE TITLE

#### Variation:

1. Press **CLEAR SCREEN** to clear any titles off the screen.
2. Check that **OUTPUT SELECT** is set for **SUPERIMPOSE**. If it isn't, press **SUPERIMPOSE** so that it lights. The titler will then be in the mode to superimpose titles onto your videos, and the monitor will show the titles and videos combined.



To view the titles only:

Press **TITLE**. The lamp of **TITLE** will light.

To view the video only:

Press **VIDEO**. The lamp of **VIDEO** will light.

3. Press **STANDBY** to prepare for wiping.

4. Press the number of a **STORED TITLE** to select the title you want to wipe.

5. Press the **WIPE PATTERN** you want to use to bring the title on the screen. (p. 27)

6. Begin recording on your **OUTPUT 2** video tape recorder.

7. Play the original video either on the camera or on your second video tape recorder.

8. Press **WIPE IN** when the part of the video where you want to add the title appears.

9. Press **WIPE OUT** where you want to remove the title.

Variation:



## More About the Multi-video Titler

### 6-8-1. CLEARING EVERYTHING IN THE TITLE

1. Turn the titler off then on again. A test pattern will appear on the screen.
2. While the test pattern is on the screen, press the left button of the mouse and, keeping the mouse button depressed, press **CLEAR SCREEN** on the controller.



3. The following message will appear on the screen:

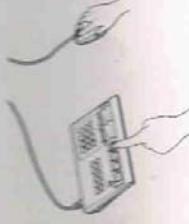


3. Press **WIPE IN** to clear all titles stored in the titler. Press **WIPE OUT** to leave everything intact.
- The test pattern will reappear as if you just turned the titler on.

## 6-8-2. CENTRING THE LAYOUT GRID ON THE MONITOR

1. Turn the title off then on again. A test pattern will appear on the screen.

2. While the test pattern is on the screen, press the left button of the joystick and, keeping the joystick button depressed, press [SELECT] on the monitor.



A rectangle that represents the frame of the grid and the following message will appear:



3. Press [ $\downarrow$ ], [ $\uparrow$ ], [ $\leftarrow$ ] and [ $\rightarrow$ ] on the controller to move the position of the grid frame.

4. Press [TITLE OFF] to confirm the position.

The test pattern will disappear as if you just turned the title on.

## 6-8-3. TROUBLESHOOTING

### The title won't turn on.

Check that the title is plugged in.

The video image won't appear.

- Press [INPUT SELECT] and try the other setting.
- Make sure that the video input is not Blue and that it is Yellow.
- Press [TITLE POSITION] to turn your equipment off.

### The title runs continually with the video.

Press [TITLE POSITION] (below [INPUT SELECT]).

### The colour of the superimposed title is odd.

Title superimposition on black and white videos may have an odd colour.

### The title runs into the edges of the screen.

Centre the grid as described on the left of this page.

### You can't layout a line on the grid.

- Check that the triangle within the working line is to the right of the letters. If the triangle is not and is among the letters, delete some letters or change their style so that the line fits.
- Clear the working line and click layout. If you have 20 lines on the grid, you can't add any more. Redesign your title so that it is within 20 lines. Remember, even one character typed out by itself is a line.

### The title is erratic and skips commands.

Wait until an operation is completed before entering your next command. If the title receives several commands at once, it will usually perform them all, one after another, without pausing.

### The title you've entered has disappeared.

Press [TITLE POSITION]. The title has within it a lithium battery which stores relative everything in STORED TITLE. When this battery is turned off, the battery dies, it must be replaced by a qualified serviceman.

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