# TREVOR GAU | Software Engineer

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## Work History

#### **Self-Employed**

Jan 2023 - Present

Eye on the Clock (<a href="https://eyeontheclock.com">https://eyeontheclock.com</a>)

- Eye on the Clock is an innovative technology for the sport of curling, currently in development.
- Implements a competitive game timing system without the need for a dedicated timer operator.
- Three main components: a web application, ESP32-based hardware modules, and real-time object recognition using Al.
- Short demo: <a href="https://eyeontheclock.com/techdemo">https://eyeontheclock.com/techdemo</a>

#### **GitHub**

Sep. 2019 - May 2021

Senior Software Engineer, UI Engineering Team

- Created the <u>Primer Behaviors</u> library to complement Primar React, a mostly-headless UI library.
- Designed and documented a standard for the end-to-end development of Primer Components.
- Evaluate performance of various UI rendering techniques.
- Jump-started the feature currently known as GitHub Projects.

#### Microsoft

May 2021 - Jan 2023, Jan. 2013 - Sep. 2019

Senior Software Engineer, Azure Machine Learning

- Worked on the React-based frontend of Azure Machine Learning
- Learned much about ML and the data science pipeline

Senior Software Engineer, Web Platform Team, Azure DevOps

- Built React components for Azure DevOps UI, a UI library used by Azure DevOps UI and Azure DevOps extension authors.
- Worked on UI features of Azure DevOps, such as global navigation, version control features, and theming.
- Created responsive pages for certain workflows in Azure DevOps.
- Implemented key telemetry metrics to help teams keep page loads to 1 second or less.
- Participated on the "Red Team," a white-hat attempt at discovering and exploiting security vulnerabilities in the product.
- Owned the infrastructure for localization and internationalization of all web UI.
- Mentored junior engineers, participated in interviewing and recruiting.
- Advocated our product by giving talks at events, including Azure DevOps Day in Raleigh.

Software Development Engineer in Test, OpenALM Team, Visual Studio Team Services Jan. 2013 - Oct. 2014

- Conceived, advocated, and implemented a tool for generating boilerplate code, speeding up the process of writing automated tests for Azure Portal extensions by over 100%.
- Collaborated to build a framework for running end-to-end automated tests for Azure Portal extensions.
- Built a web application to manage test VMs, allowing easy creation, configuration, monitoring, and deletion.
- Maintained the Web Automation Framework, tool that runs automated end-to-end tests on various browsers.

### Volunteering, Other Activities

- President, Board Member, and IT Chair, Triangle Curling Club of NC
- Skip, Team Gau, a nationally-competitive men's curling team
- Teacher, Intro to Computer Science, Warren County High School (TEALS Program)

May 2019 - Present Sep. 2018 - Present

Aug. 2014 - May 2015

SUMMARY

I love building great web applications.
With expert knowledge of current web
standards and years of React experience, I
can ramp up quickly and contribute to any
web development team.

SKILLS

- JavaScript (ESNext) → TypeScript → CSS
- Web performance → Node → Http → React
   C#/.NET → Python → Ruby
  - ARIA accessibility standards
- Responsiveness and mobile friendliness
- → Cloud services → DevOps → Web security

### Education

B.S., Computer Science (2012)
The University of Texas at Austin
Austin, Texas