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/*
Arduino Course, Main_Track, Lesson 5: Serial_Monitor
Shows Serial_Monitor data flow from IDE to Arduino: input to Arduino.
This adapted from the Adafruit Arduino Lesson 5.
$Id: Arduino_lesson_05_serial_monitor_APL_VERSION.ino,v 1.17 2014/04/05
15:09:11 gralimj1 Exp gralimj1 $
*/
```

```
int redPin = 11;
int greenPin = 10;
int bluePin = 9;
```

```
void setup()
{
  pinMode(redPin, OUTPUT);
  pinMode(greenPin, OUTPUT);
  pinMode(bluePin, OUTPUT);
  setColor(0, 0, 0); // Set initial condition
  Serial.begin(9600);
  if (Serial.available()) { // Wait until serial line available.
    delay (200);
  }
  Serial.println ("Enter LED color: r, g, b");
  Serial.println (" 'd' to make all dark; 'w' to make white; no
quote.");
  Serial.println ("Remember to 'Enter' or click 'Send'.");
  Serial.println ("All other characters ignored.");
}
```

```
void loop()
{
  char ch = Serial.read();

  if (ch == 'r' || ch == 'R')
  {
    setColor(16, 0, 0); // red
    Serial.print("Turned on LED ");
    Serial.println("red");
  }
  if (ch == 'g' || ch == 'G')
  {
    setColor(0, 16, 0); // green?
    Serial.print("Turned on LED ");
    Serial.println("green");
  }
  if (ch == 'b' || ch == 'B')
  {
    setColor(0, 0, 16); // blue?
    Serial.print("Turned on LED ");
    Serial.println("blue");
  }
  if (ch == 'w' || ch == 'W')
  {
```

```
        setColor(16, 16, 16);
        Serial.println("Turned all LED's ON" );
    }
    if (ch == 'd' || ch == 'D')
    {
        setColor(0, 0, 0);
        Serial.println("Turned all LED's OFF");
    }
}

void setColor(int red, int green, int blue)
{
    analogWrite(redPin, red);
    analogWrite(greenPin, green);
    analogWrite(bluePin, blue);
}
```