

Code for Library Management system

```
#include <LiquidCrystal_I2C.h>
#include <Keypad.h>
#include <Servo.h>
#include <SPI.h>
#include <MFRC522.h>
#include <Wire.h>

#define SS_PIN 10
#define RST_PIN 9

Servo servo1;
Servo servo2;
Servo servo3;

MFRC522 mfrc522(SS_PIN, RST_PIN); // Instance of the class

int code[] = {233,147,123,90}; //This is the stored UID (Unlock Card)
int codeRead = 0;
String uidString;
int code1[]={41,10,175,67};

const byte rows = 4;
const byte cols = 4;

char keyMap [rows] [cols] = {

    {'1', '2', '3', 'A'},
    {'4', '5', '6', 'B'},
    {'7', '8', '9', 'C'},
    {'*', '0', '#', 'D'}
};

byte rowPins [rows] = {5}; //pins of the keypad
byte colPins [cols] = {6,7,8};
```

```
Keypad myKeypad = Keypad( makeKeymap(keyMap), rowPins, colPins, rows, cols);
```

```
LiquidCrystal_I2C lcd(0x27, 2, 1, 0, 4, 5, 6, 7, 3, POSITIVE);
```

```
void setup()
```

```
{  
  SPI.begin();    // Init SPI bus  
  mfrc522.PCD_Init(); // Init MFRC522  
  Serial.println("Arduino RFID reading UID");  
  
  lcd.begin(16,2);  
  servo1.attach(2 );  
  servo2.attach(3 );  
  servo3.attach(4);  
  Serial.begin(9600);  
}
```

```
void loop()
```

```
{ servo1.write(160);  
  char Key = myKeypad.getKey();  
  Serial.print(Key);
```

```
  if(Key == '1')  
  {  
    lcd.setCursor(0, 0);  
    lcd.print("Game of Thrones");  
    servo2.write(100);  
    delay(1550);  
    servo3.write(110);  
    delay(1000);  
    servo2.write(95);  
    delay(100);  
    servo2.write(90);  
    delay(100);  
    servo2.write(85);  
    delay(100);  
    servo2.write(80);  
    delay(100);  
    servo2.write(75);  
    delay(100);
```

```

servo2.write(70);
delay(100);
servo2.write(65);
delay(100);
servo2.write(60);
delay(1550);

if ( mfrc522.PICC_IsNewCardPresent())
{
    if ( mfrc522.PICC_ReadCardSerial())
    {
        lcd.clear();
        Serial.print("Tag UID:");
        lcd.setCursor(0,0);
        lcd.print("Tag UID:");
        lcd.setCursor(0,1);
        for (byte i = 0; i < mfrc522.uid.size; i++) {
            Serial.print(mfrc522.uid.uidByte[i] < 0x10 ? " 0" : " ");
            Serial.print(mfrc522.uid.uidByte[i], HEX);

            lcd.print(mfrc522.uid.uidByte[i] < 0x10 ? " 0" : " ");
            lcd.print(mfrc522.uid.uidByte[i], HEX);
            // lcd.print(" ");
        }

        Serial.println();

        int i = 0;
        boolean match = true;
        while(i<mfrc522.uid.size)
        {

            if(!(int(mfrc522.uid.uidByte[i]) == int(code[i])))
            {
                match = false;
            }
            i++;
        }

        delay(500);
        lcd.clear();
        lcd.setCursor(0,0);

```

```

if(match)
{

    lcd.print("Book found");

    servo1.write(160);
    delay(1000);
    servo1.write(125);
    delay(1000);
    servo2.write(100);
    delay(1000);

    servo3.write(180);
    delay(1000);
    servo2.write(90);
    delay(100);
    servo2.write(80);
    delay(100);
    servo2.write(70);
    delay(100);
    servo2.write(60);
    delay(100);
    servo2.write(50);
    delay(100);
    servo2.write(40);
    delay(100);
    servo1.write(160);
    delay(1000);

}

else{

    lcd.print(" Book not found ");
    Serial.println("\nUnknown Card");
}

Serial.println("=====");

mfr522.PICC_HaltA();

```

```

        delay(3000);
    }
}

```

```

}

```

```

if(Key == '2')
{
    lcd.clear();
    lcd.setCursor(0, 0);
    lcd.print("Wings of Fire");
    servo2.write(100);
    delay(1550);
    servo3.write(90);
    delay(1000);
    servo2.write(95);
    delay(100);
    servo2.write(90);
    delay(100);
    servo2.write(85);
    delay(100);
    servo2.write(80);
    delay(100);
    servo2.write(75);
    delay(100);
    servo2.write(70);
    delay(100);
    servo2.write(55);
    delay(1550);
}

```

```

if ( mfrc522.PICC_IsNewCardPresent())
{
    if ( mfrc522.PICC_ReadCardSerial())
    {
        lcd.clear();
        Serial.print("Tag UID:");
        lcd.setCursor(0,0);
        lcd.print("Tag UID:");
        lcd.setCursor(0,1);
        for (byte i = 0; i < mfrc522.uid.size; i++) {
            Serial.print(mfrc522.uid.uidByte[i] < 0x10 ? " 0" : " ");
            Serial.print(mfrc522.uid.uidByte[i], HEX);
        }
    }
}

```

```
    lcd.print(mfrc522.uid.uidByte[i] < 0x10 ? " 0" : " ");  
    lcd.print(mfrc522.uid.uidByte[i], HEX);  
    // lcd.print(" ");  
}
```

```
Serial.println();
```

```
int i = 0;  
boolean match = true;  
while(i < mfrc522.uid.size)  
{  
  
    if(!(int(mfrc522.uid.uidByte[i]) == int(code1[i])))  
    {  
        match = false;  
    }  
    i++;  
}
```

```
delay(500);  
lcd.clear();  
lcd.setCursor(0,0);
```

```
if(match)  
{
```

```
    lcd.print("Book found");
```

```
    servo1.write(160);  
    delay(1000);  
    servo1.write(125);  
    delay(1000);  
    servo2.write(100);  
    delay(1000);
```

```
    servo3.write(180);  
    delay(1000);  
    servo2.write(90);  
    delay(100);  
    servo2.write(80);
```

```

        delay(100);
        servo2.write(70);
        delay(100);
        servo2.write(60);
        delay(100);
        servo2.write(50);
        delay(100);
        servo2.write(40);
        delay(100);
        servo1.write(160);
        delay(1000);

    }

    else{

        lcd.print(" Book not found ");
        Serial.println("\nUnknown Card");
    }

    Serial.println("=====");

    mfrc522.PICC_HaltA();

    delay(3000);
}
}

}

if(Key == '3')
{

    servo3.write(180);
    delay(1000);
    servo2.write(90);
    delay(100);
    servo2.write(80);
    delay(100);
    servo2.write(70);
    delay(100);
    servo2.write(60);
    delay(100);

```

```

servo2.write(50);

delay(1500);

if ( mfrc522.PICC_IsNewCardPresent())
{ lcd.clear();
lcd.setCursor(0, 0);
lcd.print("Book Return");

if ( mfrc522.PICC_ReadCardSerial())
{
  lcd.clear();
  Serial.print("Tag UID:");
  lcd.setCursor(0,0);
  lcd.print("Tag UID:");
  lcd.setCursor(0,1);
  for (byte i = 0; i < mfrc522.uid.size; i++) {
    Serial.print(mfrc522.uid.uidByte[i] < 0x10 ? " 0" : " ");
    Serial.print(mfrc522.uid.uidByte[i], HEX);

    lcd.print(mfrc522.uid.uidByte[i] < 0x10 ? " 0" : " ");
    lcd.print(mfrc522.uid.uidByte[i], HEX);
    // lcd.print(" ");
  }

  Serial.println();

  int i = 0;
  boolean match = true;
  while(i<mfrc522.uid.size)
  {

    if(!(int(mfrc522.uid.uidByte[i]) == int(code[i])))
    {
      match = false;
    }
    i++;
  }

  delay(1000);
  lcd.clear();
  lcd.setCursor(0,0);

```



```
if(match)
{

    lcd.print("Book Returned");

    servo1.write(160);
    delay(1000);
    servo1.write(125);
    delay(1000);
    servo2.write(100);
    delay(1000);
    servo3.write(110);
    delay(1000);
    servo2.write(95);
    delay(100);
    servo2.write(90);
    delay(100);
    servo2.write(85);
    delay(100);
    servo2.write(80);
    delay(100);
    servo2.write(75);
    delay(100);
    servo2.write(70);
    delay(100);
    servo2.write(65);
    delay(1000);
    servo1.write(130);
    delay(200);
    servo1.write(135);
    delay(200);
    servo1.write(140);
    delay(200);
    servo1.write(160);
    delay(1000);
    servo2.write(100);
    delay(1000);
}
```

```
Serial.println();
```

```
int j = 0;
boolean match1 = true;
while(j<mfr522.uid.size)
{

    if(!(int(mfr522.uid.uidByte[j]) == int(code1[j])))
    {
        match1 = false;
    }
    j++;
}
```

```
delay(1000);
lcd.clear();
lcd.setCursor(0,0);
```

```
if(match1)
{
```

```
    lcd.print("Book Returned");
```

```
    servo1.write(160);
    delay(1000);
    servo1.write(125);
    delay(1000);
    servo2.write(100);
    delay(1000);
    servo3.write(80);
    delay(1000);
    servo2.write(95);
    delay(100);
    servo2.write(90);
    delay(100);
    servo2.write(85);
    delay(100);
    servo2.write(80);
    delay(100);
    servo2.write(75);
    delay(100);
    servo2.write(70);
    delay(100);
    servo2.write(65);
```

```
delay(1000);  
servo1.write(130);  
delay(200);  
servo1.write(135);  
delay(200);  
servo1.write(140);  
delay(200);  
servo1.write(160);  
delay(1000);  
servo2.write(100);  
delay(1000);
```

```
}
```

```
}
```

```
}
```

```
}
```

```
}
```