What two methods must be implemented on a model class to enable it for use with NSCoding?

```
- (void)encodeWithCoder:(NSCoder *)aCoder;
```

```
- (id)initWithCoder:(NSCoder *)aDecoder;
```

The value of the city object's name property in the original view controller will be updated (true or false).

```
self.city.name = @"Winter Park";
UIViewController *aViewController;
aViewController.city = self.city;
```

```
(Inside a method of aViewController)
self.city.name = @"Orlando";
```

true

What will print to the console?

```
typedef enum {
    DataFetchTypeCoordinates,
    DataFetchTypeWeather
} DataFetchType;

DataFetchType type = DataFetchTypeWeather;
NSLog(@"Current fetch type: %d", type);
```

Current fetch type: 1