Will the code inside the block run?

```
#ifdef TESTING

  NSLog(@"In testing mode");

#endif
```

Will NOT run unless the macro
"TESTING" is defined in the class.

```
#define TESTING
```

What color will this button be at runtime?

```
UIButton *aButton = [[UIButton alloc] init];
aButton.tintColor = nil;
```

Since "tintColor" hasn't been defined specifically, the button will inherit from the tint color of its superview, or failing that, from the global tint in the storyboard.

Finish the line below to set the state of the button to a "selected" state.

```
UIButton *aButton = [[UIButton alloc] init];
[aButton ...];
```

```
[aButton setSelected:YES];
```