

What two objects are needed to talk to CloudKit in an app?

A CKContainer object and either the public or private CKDatabase object

# What should be called first inside this method?

- (void)imagePickerController:(UIImagePickerController \*)picker  
didFinishPickingMediaWithInfo:(NSDictionary \*)info

dismissViewControllerAnimated:completion:

# Will this work?

```
UIImage *dogImage = [UIImage imageNamed:@"Dog"];  
CKRecord *aRecord = [[CKRecord alloc] initWithRecordType:@"Picmark"];  
[aRecord setObject:dogImage forKey:@"Image"];
```

No. An image is considered an asset in iCloud, so the image object must be first written to disk and then the file path needs to be used to create a CKAsset object.