Assuming an array "choices", how do you determine how tall the table will be?

```
NSArray *choices;
float contentHeight = …


float contentHeight = 44.0f * [choices count];
```

How do you retrieve a value from an NSDictionary?

```
NSDictionary *aDictionary = @{@"Solo": @"Han",
@"Picard": @"Jean-Luc", @"Kirk": @"James"};

NSString *value = …


NSString *value = [aDictionary valueForKey:@"Kirk"];
```

Finish the line below.

```objc
UITableView *tableView;
UITableViewCell *cell;

NSIndexPath *path = ...


NSIndexPath *path = [tableView indexPathForCell:cell];
```