

# **Introduction To The Finite Element Method (FEM)**

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**Chapitre 1. The Finite Element Method****1.1 Seven Steps in the Finite Element Method****1.1.1 Step 1 - Idealization<sup>1</sup>**

The "real" problem is idealized : assumptions are made to simplify the problem :

- by reducing the dimensions (see below) (all real problems are 3D, but may be idealized with 1D, 2D or 3D models),
- by idealizing the support conditions,
- by suppressing details, such as small holes and fillets, that are insignificant from the analysis point of view, but which complicate matters during mesh<sup>2</sup> generation.

This step can be dramatically important if the assumptions are not correct !

Examples :

1. This 3D part can be idealized by 2D elements (plates<sup>3</sup>) or 3D solid elements<sup>4</sup>.

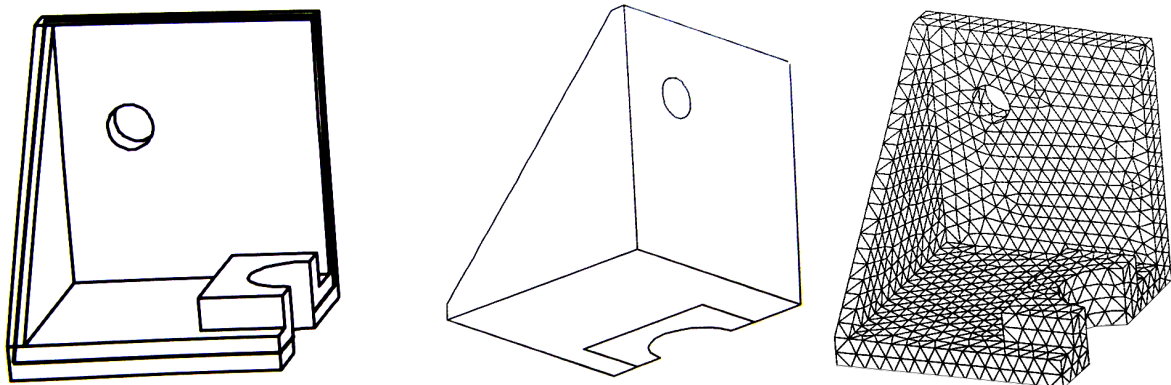


Figure 1 : Idealization

2. The roof truss<sup>5</sup> of the figure 2 can be idealized with 1D members :

<sup>1</sup> modélisation

<sup>2</sup> Le maillage

<sup>3</sup> Plaques

<sup>4</sup> Eléments volumiques

<sup>5</sup> Charpente en treillis

- a) bars with hinges<sup>6</sup> at the extremities
- b) beams with rigid joints<sup>7</sup> at the extremities

The choice between a) and b) idealizations depend on how the real structure is realized : are the joints able to transmit moments? (Riveted<sup>8</sup> or bolted<sup>9</sup> joints are usually idealized by hinges, while welded joints may be idealized by rigid joints).

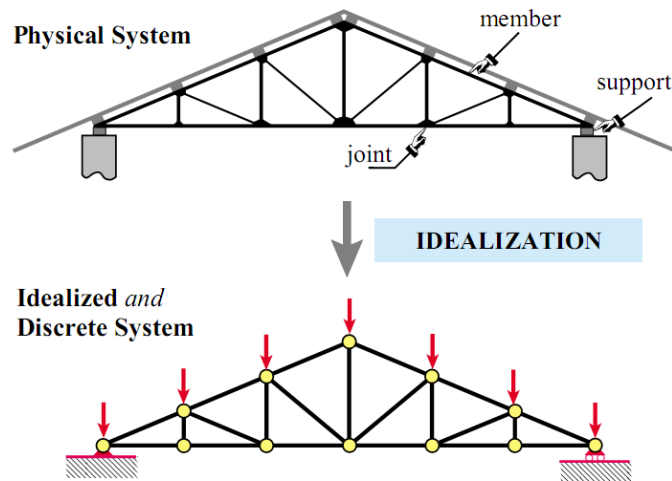


Figure 2 : Idealization of a roof truss

### 1.1.2 Step 2 - Discretization

The problem domain is discretized into a collection of simple shapes, or elements. In the figure 1 above, the 3D idealization shows the discretization in many tetrahedral solid elements.

### 1.1.3 Step 3 - Choice of the type of element

The software available on the market offer a lot different types of elements :

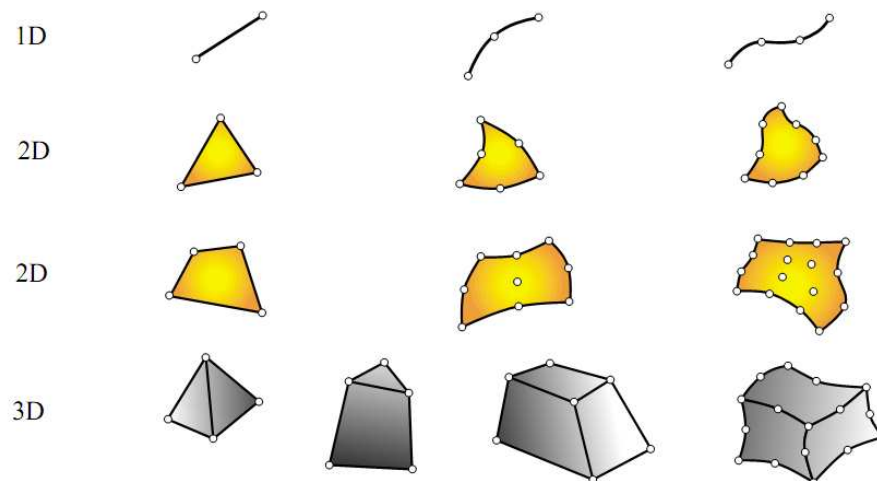


Figure 3 : Typical finite element geometries

<sup>6</sup> rotules

<sup>7</sup> assemblages

<sup>8</sup> rivetés

<sup>9</sup> boulonnés

The results can be very different from one type to another. This is due to the theory hidden behind those elements. We will see, in this course, the theory of the main types of elements.

#### **1.1.4 Step 4 - Assembly<sup>10</sup> of the discrete elements**

The element equations for each element in the FEM mesh are assembled into a set of global equations that model the properties of the entire system.

#### **1.1.5 Step 5 - Application of Boundary Conditions<sup>11</sup>**

Solution cannot be obtained unless boundary conditions are applied. They reflect the known values for certain primary unknowns. Imposing the boundary conditions modifies the global equations.

#### **1.1.6 Step 6 - Solve for Primary Unknowns**

The modified global equations are solved for the primary unknowns at the nodes.

#### **1.1.7 Step 7 - Calculate Derived Variables**

Calculated using the nodal values of the primary variables.

### **1.2 Physical Interpretation of the FEM**

The basic concept in the physical interpretation is the breakdown ( $\equiv$ disassembly, tearing, partition, separation, decomposition) of a complex mechanical system into simpler, disjoint components called finite elements, or simply elements.

The mechanical response of an element is characterized in terms of a finite number of degrees of freedom. These degrees of freedoms are represented as the values of the unknown functions at a set of node points (displacements, temperature, flow...)

The response of the original system is considered to be approximated by that of the discrete model constructed by connecting or assembling the collection of all elements.

### **1.3 Illustration of the FEM theory with the 2 nodes bar element.**

#### **1.3.1 Introduction**

The simplest finite element is the 2 nodes bar element. It has 2 extremities, called "nodes" by which it can be connected to other finite elements or supports, and can only shorten or extend, that means that the unknowns at the nodes are the axial displacements  $u_1$  and  $u_2$ . These are called the degrees of freedom of the element.

It has a cross-section<sup>12</sup>  $A$  and a length  $L$ .

We will here consider the case of an external distributed loads (axial load per unit length)  $q(x)$ .

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<sup>10</sup> Assemblage

<sup>11</sup> Conditions aux limites

<sup>12</sup> Section droite

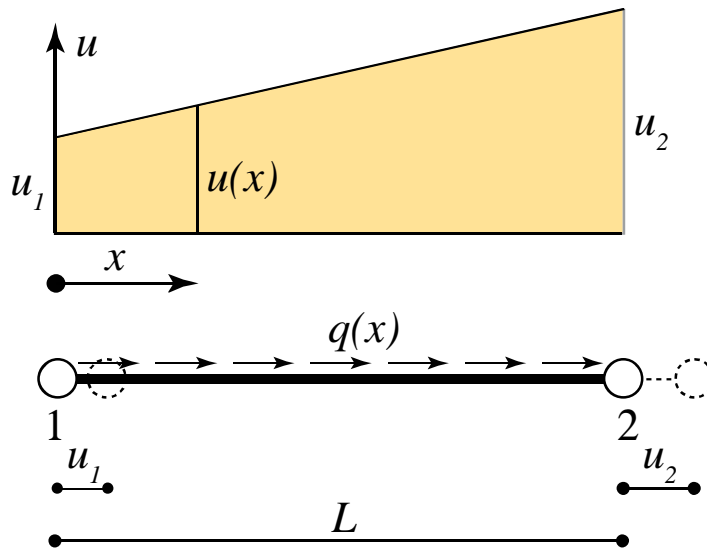


Figure 4 : 2-nodes bar element

### 1.3.2 Virtual Work Principle

The external work done by the forces  $q(x)$  is stored in the solid as (internal) strain energy  $W_I$  :

#### 1.3.2.a) Strain energy :

In Mechanics of Materials it is shown that the strain energy density at a point of a linear-elastic material subjected to a one-dimensional state of stress  $\sigma$  and strain  $\epsilon$  is

$$U = \frac{1}{2} \cdot \epsilon \cdot \sigma ,$$

Total Strain Energy Integrated on the total volume  $V$  of the bar :

$$W_I = \int_V \frac{1}{2} \cdot \epsilon \cdot \sigma \cdot dV$$

As  $\sigma = E \cdot \epsilon$  is constant over the section  $A$  of the bar, and  $dV = A \cdot dx$  :

$$W_I = \int_V \frac{1}{2} \cdot \epsilon \cdot \sigma \cdot dV = \int_L \frac{1}{2} \cdot \epsilon \cdot E \cdot \epsilon \cdot A \cdot dx$$

And the strain and displacements are linked by the relation :

$$\epsilon(x) = \frac{d}{dx} u(x)$$

The real variation of  $u(x)$  along the bar is not known. Instead, we will interpolate the value of  $u(x)$  from the values of the displacements at the nodes :  $u_1$  and  $u_2$  :

$$u(x) = N_1(x) \cdot u_1 + N_2(x) \cdot u_2$$

where  $N_1(x)$  and  $N_2(x)$  are called shape functions<sup>13</sup>.

From this last equation, it can be seen that :

- $N_1(x)=1$  and  $N_2(x)=0$  at  $x=0$ , in order to have  $u(0) = u_1$
- $N_1(x)=0$  and  $N_2(x)=1$  at  $x=L$ , in order to have  $u(L) = u_2$

### 1.3.2.b) The shape functions

For a two node bar element the only possible variation of the displacement  $u(x)$  is linear, and expressed by the interpolation formula :

$$u(x) = \frac{L-x}{L} u_1 + \frac{x}{L} u_2 .$$

That means that the shape functions are :

$$N_1 = \frac{L-x}{L} \text{ and } N_2 = \frac{x}{L} .$$

This can be written as a scalar product of 2 vectors :

$$u(x) = \left\langle \frac{L-x}{L}, \frac{x}{L} \right\rangle \cdot \begin{Bmatrix} u_1 \\ u_2 \end{Bmatrix} = \langle N \rangle \cdot \{U\}$$

where :

- $\{ \dots \}$  represents a column vector,
- $\langle \dots \rangle$  represents a line vector,
- $\{U\}$  is the nodal displacement vector.
- $\langle N \rangle$  is the **shape function vector**

### 1.3.2.c) Strain

$$\begin{aligned} \varepsilon(x) &= \frac{d}{dx} u(x) = \left[ \frac{d}{dx} \langle N \rangle \right] \cdot \{U\} \\ &= \left\langle -\frac{1}{L}, \frac{1}{L} \right\rangle \cdot \{U\} \end{aligned}$$

Finally :

$$\varepsilon(x) = \langle B \rangle \cdot \{U\} = \langle U \rangle \cdot \{B\} \quad (1)$$

where :

$$\langle B \rangle = \frac{d}{dx} \langle N \rangle \text{ is called the } \mathbf{Strain-Displacement Matrix}$$

### 1.3.2.d) External work

The external work of  $q(x)$  applied on a infinitesimal length  $dx$ , at the distance  $x$  is  $q(x).dx.u(x)$

The total external work on the length  $L$  is :

---

<sup>13</sup> Fonctions d'interpolation



$$W_E = \int_L q(x).u(x).dx$$

### 1.3.2.e) Total Potential Energy

$$\Pi = W_I - W_E$$

### 1.3.2.f) Virtual Work Principle

The total work done by all forces acting on a system in static equilibrium is zero for any infinitesimal virtual displacement field  $\delta u$ , kinematically admissible (compatible with the support conditions).

Then

$$\delta \Pi = \delta W_I - \delta W_E = 0$$

With

$$\delta W_I = \frac{1}{2} \cdot \int_L [\varepsilon.E.\delta\varepsilon + \delta\varepsilon.E.\varepsilon].A.dx = \int_L \varepsilon.E.\delta\varepsilon.A.dx$$

and

$$\delta W_E = \int_L q(x).\delta u(x).dx$$

Thus,

$$\int_L \varepsilon.E.\delta\varepsilon.A.dx = \int_L q(x).\delta u(x).dx \quad (2)$$

Substituting (1) in (2) gives :

$$< \delta U > \cdot \int_L A.E.\{B\} \cdot < B > \cdot \{U\}.dx = < \delta U > \cdot \int_L q_x.\{N\}.dx$$

where  $< \delta U >$  is a vector of nodal virtual displacements.

Thus

$$\int_L A.E.\{B\} \cdot < B > \cdot dx \cdot \{U\} = \int_L q_x.\{N\}.dx$$

This can be written

$[K] \cdot \{U\} = \{F\}$
---------------------------

Where:  $[K] = \int_L A.E.\{B\} \cdot \langle B \rangle \cdot dx$  is the element stiffness matrix<sup>14</sup>,

$\{U\}$  is the nodal displacement vector,

$\{F\} = \int_L q_x \cdot \{N\} \cdot dx$  the work-equivalent nodal force vector (the nodal forces  $\{F\}$  produce the same external work as the distributed load  $q(x)$ ).

### 1.3.2.g) Stiffness Matrix :

$$[K] = \int_L A.E. \begin{Bmatrix} -\frac{1}{L} \\ \frac{1}{L} \end{Bmatrix} \begin{Bmatrix} -\frac{1}{L}, \frac{1}{L} \end{Bmatrix} \cdot dx$$

$$= \int_L A.E. \begin{bmatrix} \frac{1}{L^2} & -\frac{1}{L^2} \\ -\frac{1}{L^2} & \frac{1}{L^2} \end{bmatrix} \cdot dx$$

$$= \frac{E.A}{L^2} \begin{bmatrix} 1 & -1 \\ -1 & 1 \end{bmatrix} \cdot \int_L dx$$

$$= \frac{E.A}{L} \begin{bmatrix} 1 & -1 \\ -1 & 1 \end{bmatrix}$$

### 1.3.2.h) Work-equivalent nodal force vector $\{F\}$

$$\begin{aligned} \delta W_E \rightarrow \{F\} &= \int_L q_x \cdot \{N\} \cdot dx \\ &= \int_L q_x \cdot \begin{Bmatrix} \frac{L-x}{L} \\ \frac{x}{L} \end{Bmatrix} \cdot dx \end{aligned}$$

---

<sup>14</sup> Matrice de rigidité

$$\rightarrow \begin{Bmatrix} F_1 \\ F_2 \end{Bmatrix} = q_x \cdot \begin{Bmatrix} \int_L \frac{L-x}{L} \cdot dx \\ \int_L \frac{x}{L} \cdot dx \end{Bmatrix} = q_x \cdot \begin{Bmatrix} \frac{L}{2} \\ \frac{L}{2} \end{Bmatrix}$$

### 1.3.3 Example : Hanging cylindrical bar loaded by its own weight.

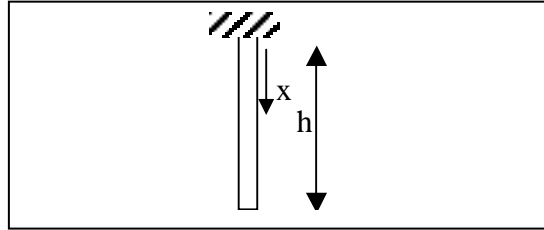


Figure 5

#### 1.3.3.a) Analytical solution :

##### *Stress in a cross-section at a distance x*

The stress is equal to the weight of the bar below that point divided by the area of the cross-section at that point.

Thus :

$$\sigma(x) = \rho \cdot g \cdot (h - x)$$

and the stress varies linearly along the bar

##### *displacement in a cross-section at a distance x :*

$$\varepsilon = \frac{du}{dx} \quad \text{and} \quad \varepsilon = \frac{\sigma}{E}$$

$$\varepsilon = \frac{du}{dx} = \frac{\sigma}{E} = \frac{\rho \cdot g}{E} (h - x)$$

$$u(x) = \int \frac{\sigma}{E} \cdot dx + cste = \frac{\rho \cdot g \cdot x}{E} \cdot \left[ h - \frac{x}{2} \right]$$

in  $x = 0$ , we have :  $u(0) = 0$

in  $x = h$ , we have :  $u(h) = \rho \cdot g \cdot \frac{h^2}{2 \cdot E}$

$$\text{in } x = \frac{h}{2}, \text{ we have : } \boxed{u\left(\frac{h}{2}\right) = \frac{3 \cdot \rho \cdot g \cdot h^2}{8 \cdot E}}$$

### 1.3.3.b) Finite Element Method with one element :

$$[K] \cdot \{U\} = \{F\}$$

$$[K] = \frac{E \cdot A}{h} \cdot \begin{bmatrix} 1 & -1 \\ -1 & 1 \end{bmatrix}$$

$$\{U\} = \begin{Bmatrix} u_1 \\ u_2 \end{Bmatrix}$$

$$\{F\} = \rho \cdot g \cdot A \cdot \begin{Bmatrix} \frac{h}{2} \\ \frac{h}{2} \end{Bmatrix} \quad (\text{because } q_x = \rho \cdot g \cdot A)$$

$$\frac{E \cdot A}{h} \cdot \begin{bmatrix} 1 & -1 \\ -1 & 1 \end{bmatrix} \cdot \begin{Bmatrix} u_1 \\ u_2 \end{Bmatrix} = \rho \cdot g \cdot A \cdot \begin{Bmatrix} \frac{h}{2} \\ \frac{h}{2} \end{Bmatrix}$$

### Solution

The system cannot be solved because the determinant of the matrix is zero. This is due to the fact that we haven't taken into account the boundary conditions and the bar is free to move as a rigid body. The FEM software, in such a case, display an error message like "Instability at node xxx". That means that the model is unsupported or inadequately supported.

The boundary condition here is that :

- the displacement at node 1,  $u_1$ , is equal to zero,
- at node 1, there is a external reaction force  $R$ . That force, like any other external nodal force, must appear in the force vector  $\{F\}$

**To summarize : the force vector  $\{F\}$  is the sum of:**

- the external nodal forces vector
- the work-equivalent nodal forces vector
- the reactions vector
-

Thus

$$\frac{E.A}{h} \cdot \begin{bmatrix} 1 & -1 \\ -1 & 1 \end{bmatrix} \cdot \begin{Bmatrix} 0 \\ u_2 \end{Bmatrix} = \begin{Bmatrix} \rho \cdot g \cdot A \cdot \frac{h}{2} + R \\ \rho \cdot g \cdot A \cdot \frac{h}{2} \end{Bmatrix}$$

- The second line gives directly  $u_2$

$$\frac{E.A}{h} u_2 = \rho \cdot g \cdot A \cdot \frac{h}{2} \rightarrow u_2 = \rho \cdot g \cdot A \cdot \frac{h}{2} \cdot \frac{h}{E.A} \rightarrow \boxed{u_2 = \frac{\rho \cdot g \cdot h^2}{2.E}}$$

- The first line gives the reaction  $R$  :

$$-\frac{E.A}{h} u_2 = \rho \cdot g \cdot A \cdot \frac{h}{2} + R$$

$$R = -\frac{E.A}{h} \frac{\rho \cdot g \cdot h^2}{2.E} - \rho \cdot g \cdot A \cdot \frac{h}{2} = -\rho \cdot g \cdot A \cdot h$$

The reaction is negative, because opposite to the direction of  $x$  in the element.

### ***Displacements along the bar***

The formula  $u(x) = \langle N \rangle \{d\}$  found above allows the determination of the values of displacement in  $x=h/2$  et  $x=h$

in  $x=h/2$ :

$$u(x) = u_1 \cdot N_1 + u_2 \cdot N_2 = \langle N_1, N_2 \rangle \cdot \begin{Bmatrix} u_1 \\ u_2 \end{Bmatrix}$$

$$\rightarrow u(x) = \langle 1 - \frac{x}{h}, \frac{x}{h} \rangle \cdot \begin{Bmatrix} u_1 \\ u_2 \end{Bmatrix}$$

$$\rightarrow u\left(\frac{h}{2}\right) = \langle 1 - \frac{1}{2}, \frac{1}{2} \rangle \cdot \begin{Bmatrix} 0 \\ u_2 \end{Bmatrix}$$

$$\rightarrow u\left(\frac{h}{2}\right) = \frac{\rho \cdot g \cdot h^2}{4.E}$$

### ***Stresses***

Now let us deduce from  $\sigma(x) = E \cdot \varepsilon(x) = E \cdot \frac{du(x)}{dx}$  the value of  $\sigma$  in  $x=h/2$  and  $x=h$

$$\sigma(x) = E \cdot \varepsilon(x) = E \cdot \frac{du(x)}{dx} = E \cdot \left\langle -\frac{1}{h}, \frac{1}{h} \right\rangle \cdot \begin{Bmatrix} u_1 \\ u_2 \end{Bmatrix}$$

As  $u_1$  is equal to zero, one has :

$$\sigma(x) = E \cdot \frac{u_2}{h} = E \cdot \frac{1}{h} \cdot \frac{\rho \cdot g \cdot h^2}{2 \cdot E} = \frac{\rho \cdot g \cdot h}{2} \rightarrow \boxed{\sigma(x) = \frac{\rho \cdot g \cdot h}{2}} \text{ at any point in the element !}$$

### 1.3.3.c) Finite Element Method with two elements

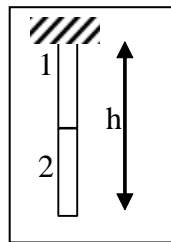


Figure 6

**Element 1 :**

$$[K] = \frac{E \cdot A}{L_1} \begin{bmatrix} 1 & -1 \\ -1 & 1 \end{bmatrix} = \frac{2 \cdot E \cdot A}{h} \begin{bmatrix} 1 & -1 \\ -1 & 1 \end{bmatrix}$$

$$\{U\} = \begin{Bmatrix} u_1 \\ u_2 \end{Bmatrix}$$

$$\{F\} = \rho \cdot g \cdot A \cdot \begin{Bmatrix} \frac{L_1}{2} \\ \frac{L_1}{2} \end{Bmatrix} = \rho \cdot g \cdot A \cdot \begin{Bmatrix} \frac{h}{4} \\ \frac{h}{4} \end{Bmatrix}$$

**Element 2 :**

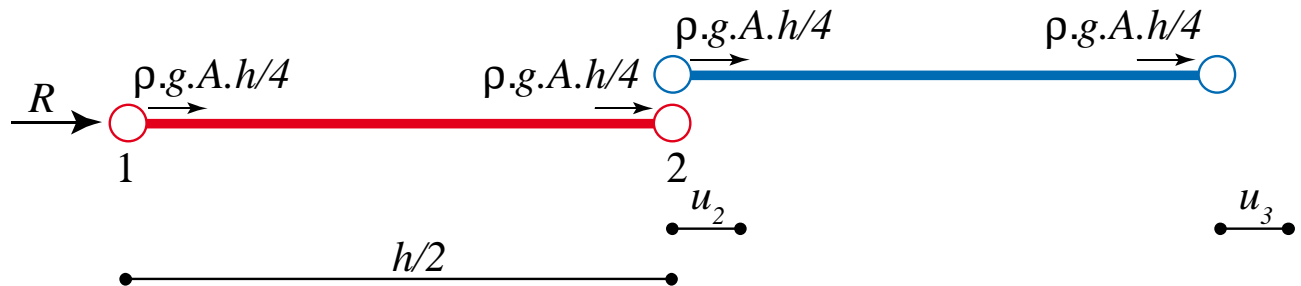
$$[K] = \frac{E \cdot A}{L_2} \begin{bmatrix} 1 & -1 \\ -1 & 1 \end{bmatrix} = \frac{2 \cdot E \cdot A}{h} \begin{bmatrix} 1 & -1 \\ -1 & 1 \end{bmatrix}$$

$$\{U\} = \begin{Bmatrix} u_2 \\ u_3 \end{Bmatrix}$$

$$\{F\} = \rho \cdot g \cdot A \cdot \begin{Bmatrix} \frac{L}{2} \\ \frac{L}{2} \end{Bmatrix} = \rho \cdot g \cdot A \cdot \begin{Bmatrix} \frac{h}{4} \\ \frac{h}{4} \end{Bmatrix}$$

### Elements 1+2 :

The next figure shows both elements with their work-equivalent nodal forces and reactions.



Node 2 is common to both elements : there is a work-equivalent nodal force coming from each element.

Node 1 has a work-equivalent force AND a reaction.

The global stiffness matrix is assembled from the elemental matrices. The displacement vector contains all the degrees of freedom (the displacements) of the whole structure.

$$\frac{2.E.A}{h} \cdot \begin{bmatrix} 1 & -1 & 0 \\ -1 & 1 & -1 \\ 0 & -1 & 1 \end{bmatrix} \cdot \begin{Bmatrix} 0 \\ u_2 \\ u_3 \end{Bmatrix} = \begin{Bmatrix} \rho \cdot g \cdot A \cdot \frac{h}{4} + R \\ \rho \cdot g \cdot A \cdot \frac{h}{4} + \rho \cdot g \cdot A \cdot \frac{h}{4} \\ \rho \cdot g \cdot A \cdot \frac{h}{4} \end{Bmatrix}$$

As  $u_1 = 0$ , the system reduces to

$$\frac{2.E.A}{h} \cdot \begin{bmatrix} 2 & -1 \\ -1 & 1 \end{bmatrix} \cdot \begin{Bmatrix} u_2 \\ u_3 \end{Bmatrix} = \rho \cdot g \cdot A \cdot \frac{h}{4} \cdot \begin{Bmatrix} 2 \\ 1 \end{Bmatrix}$$

$$\begin{cases} \frac{2.E.A}{h} \cdot (2.u_2 - u_3) = \rho.g.A.\frac{h}{2} \\ \frac{2.E.A}{h} \cdot (-u_2 + u_3) = \rho.g.A.\frac{h}{4} \end{cases}$$

If we add these two equations, member to member, we obtain :

$$\frac{2.E.A}{h} \cdot (2.u_2 - u_3 - u_2 + u_3) = \rho.g.A.h.\left(\frac{1}{2} + \frac{1}{4}\right)$$

$$\frac{2.E.A}{h} \cdot u_2 = \rho.g.A.h.\frac{3}{4}$$

$$u_2 = \rho.g.A.h.\frac{3}{4} \cdot \frac{h}{2.E.A}$$

$$\boxed{u_2 = \frac{3\rho.g.h^2}{8.E}}$$

Substituting that value in the first equation of the reduced system, we obtain :

$$\frac{2.E.A}{h} \cdot 2 \cdot \frac{3}{8} \cdot \frac{\rho.g.h^2}{E} - \frac{2.E.A}{h} \cdot u_3 = \rho.g.A.\frac{h}{2}$$

$$\frac{2.E.A}{h} \cdot u_3 = \frac{3}{2} \cdot \rho.g.A.h - \rho.g.A.\frac{h}{2}$$

$$\boxed{u_3 = \frac{\rho.g.h^2}{2.E}}$$

### **Stresses**

**element 1 :**

$$\sigma_1 = E.\varepsilon = E.\frac{du}{dx} = E.\left\langle -\frac{1}{h}, \frac{1}{h} \right\rangle \cdot \begin{Bmatrix} u_1 \\ u_2 \end{Bmatrix}$$

As  $u_1 = 0$ , we obtain :



$$\sigma_1 = \frac{2.E}{h} . u_2 = \frac{2.E}{h} . \frac{3}{8} . \frac{\rho . g . h^2}{E}$$

$$\rightarrow \boxed{\sigma_1 = \frac{3}{4} . \rho . g . h}$$

*element 2 :*

$$\sigma_2 = E . \varepsilon = E . \frac{du}{dx} = E . \left\langle -\frac{1}{h}, \frac{1}{h} \right\rangle . \begin{Bmatrix} u_2 \\ u_3 \end{Bmatrix}$$

$$\rightarrow \sigma_2 = -\frac{2.E}{h} . u_2 + \frac{2.E}{h} . u_3$$

$$\rightarrow \sigma_2 = -\frac{2.E}{h} . \frac{3}{8} . \frac{\rho . g . h^2}{E} + \frac{2.E}{h} . \frac{\rho . g . h^2}{2.E} = -\frac{3}{4} . \rho . g . h + \rho . g . h$$

$$\rightarrow \boxed{\sigma_2 = \frac{1}{4} . \rho . g . h}$$

### 1.3.4 NODAL EXACTNESS

Suppose that the following three conditions are satisfied:

1. The bar properties are constant along the length (prismatic member).
2. The distributed load  $q(x)$  is zero between nodes.
3. The only applied loads are point forces applied at the nodes.

If so, a linear axial displacement  $u(x)$  as defined by the shape functions of the 2-nodes bar element is the exact solution over each element because constant strain and stress satisfy, element by element, all of the governing equations.

It follows that if the foregoing conditions are verified, the FEM solution is exact; that is, it agrees with the analytical solution of the mathematical model.

Adding extra elements and nodes would not change the solution. In truss discretizations, one element per member is sufficient if the members are prismatic and the only loads are applied at the joints.

Such FEM models are called **nodally exact**.

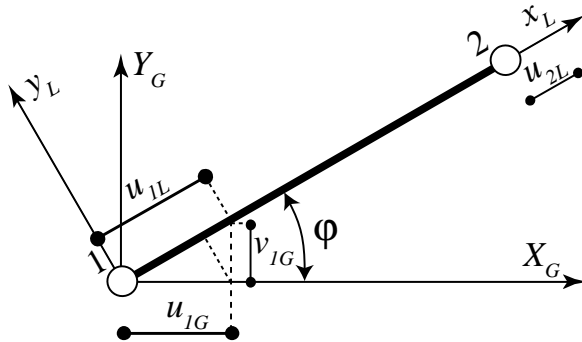
What happens if the foregoing assumptions are not met? Exactness is then generally lost, and several elements per member may be beneficial.

For an infinite one-dimensional lattice of equal-length 2-node bar elements, however, an interesting result is that **the solution is nodally exact for any loading if consistent node forces are correctly computed**.

This result underlies the importance of computing node forces correctly.

### 1.3.5 Local axes – Global axes – Transformation Matrix

What happens if the bars are not all oriented in a same direction (example in a truss structure) ?  
In this case, we need to refer to a global system of coordinates defined by a set of Global Axes.



#### 1.3.5.a) Global displacements

$u_{1G}$  = displacement of node 1 following Global Axis  $X_G$

$v_{1G}$  = displacement of node 1 following Global Axis  $Y_G$

$u_{2G}$  = displacement of node 2 following Global Axis  $X_G$

$v_{2G}$  = displacement of node 2 following Global Axis  $Y_G$

#### 1.3.5.b) Local displacements

Displacement of node 1 following the Local Axis  $x_L$ :  $u_{1L} = u_{1G} \cdot \cos \varphi + v_{1G} \cdot \sin \varphi$

And similarly for node 2 :  $u_{2L} = u_{2G} \cdot \cos \varphi + v_{2G} \cdot \sin \varphi$

To simplify, we write :

$\begin{aligned} c &= \cos \varphi \\ s &= \sin \varphi \end{aligned}$
--

Thus :

$$\begin{Bmatrix} u_{1L} \\ u_{2L} \end{Bmatrix} = \begin{bmatrix} c & 0 & s & 0 \\ 0 & c & 0 & s \end{bmatrix} \cdot \begin{Bmatrix} u_{1G} \\ u_{2G} \\ v_{1G} \\ v_{2G} \end{Bmatrix} \quad (3)$$

(We choose to structure the vector  $\{U_G\}$  in such a way that the nodal displacements in the  $X_G$ -direction are in the top half of  $\{U_G\}$  and the nodal displacements in the  $Y_G$ -direction are in the lower half of  $\{U_G\}$ .)

The matrix :  $[T] = \begin{bmatrix} c & 0 & s & 0 \\ 0 & c & 0 & s \end{bmatrix}$  is called the Transformation Matrix<sup>15</sup>.

We can now write (3) in the form :

$$\{U_L\} = [T] \cdot \{U_G\} \quad (4)$$

<sup>15</sup> Matrice de rotation

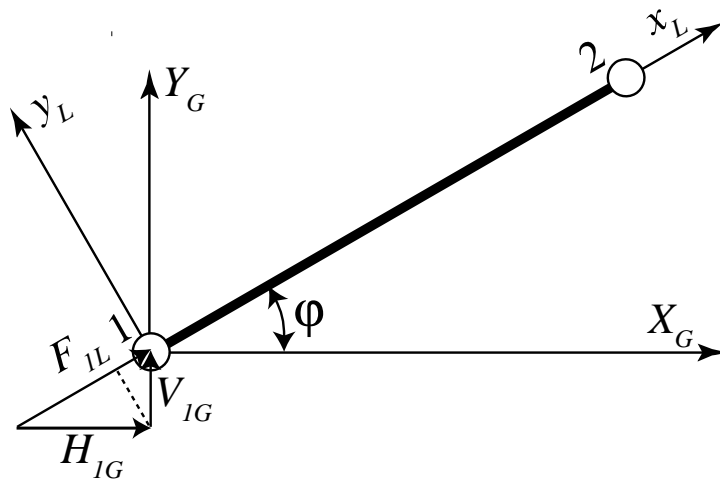
with  $\{U_G\}$  = Global Nodal Displacement Vector

**Remark :**

The 2 nodes Bar Element has 2 Degrees of Freedom<sup>16</sup> (DOF) in local axes  $\begin{Bmatrix} u_{1L} \\ u_{2L} \end{Bmatrix}$  but 4 DOF in

global axes  $\begin{Bmatrix} u_{1G} \\ u_{2G} \\ v_{1G} \\ v_{2G} \end{Bmatrix}$ .

**1.3.5.c) Global Nodal Forces**



$H_{1G}$  = Component of the force acting on node 1 following Global Axis  $X_G$

$V_{1G}$  = Component of the force acting on node 1 following Global Axis  $Y_G$

$H_{2G}$  = Component of the force acting on node 2 following Global Axis  $X_G$

$V_{2G}$  = Component of the force acting on node 2 following Global Axis  $Y_G$

**1.3.5.d) Local Nodal Forces**

$F_{1L} = H_{1G} \cdot \cos \varphi + V_{1G} \cdot \sin \varphi$ , and similarly for node 2 :

$F_{2L} = H_{2G} \cdot \cos \varphi + V_{2G} \cdot \sin \varphi$

We obtain :

$$\begin{Bmatrix} F_{1L} \\ F_{2L} \end{Bmatrix} = \begin{bmatrix} c & 0 & s & 0 \\ 0 & c & 0 & s \end{bmatrix} \cdot \begin{Bmatrix} H_{1G} \\ H_{2G} \\ V_{1G} \\ V_{2G} \end{Bmatrix} \quad (5)$$

(Because of the structure of the vector  $U$ , the global nodal Forces in the  $X_G$ -direction are in the top half of  $\{F_G\}$  and the global nodal Forces in the  $Y_G$  -direction are in the lower half of  $\{F_G\}$ .)

<sup>16</sup> Degré de liberté (nom générique donné à une inconnue nodale dans la méthode des Eléments Finis)

We can now write (5) in the form :

$$\{F_L\} = [T] \cdot \{F_G\} \quad (6)$$

At the local level we had :

$$[K_L] \cdot \{U_L\} = \{F_L\} \quad \text{Where } [K_L] = \text{Local Stiffness Matrix}$$

Replacing eq. (4) and (6) into that equation, gives :

$$\rightarrow [K_L] \cdot [T] \cdot \{U_G\} = [T] \cdot \{F_G\} \quad (7)$$

To obtain a formulation like  $[K_G] \cdot \{U_G\} = \{F_G\}$  we will pre-multiply both members of (7) by  $[T]^T$  (=transpose matrix of [T]).

$$\rightarrow [T]^T \cdot [K_L] \cdot [T] \cdot \{U_G\} = [T]^T \cdot [T] \cdot \{F_G\}$$

$$\text{Thus, finally : } [K_G] \cdot \{U_G\} = \{F_G\}$$

Where :

$$\text{the global stiffness matrix} = [K_G] = [T]^T \cdot [K_L] \cdot [T]$$

$$[T]^T \cdot [T] = \text{identity matrix because T is orthogonal.}$$

### 1.3.5.e) Computation of stresses

At 2.3.2.c) equ.(1) gave us, the strains in local axes :

$$\varepsilon(x) = \langle B \rangle \cdot \{U_L\}$$

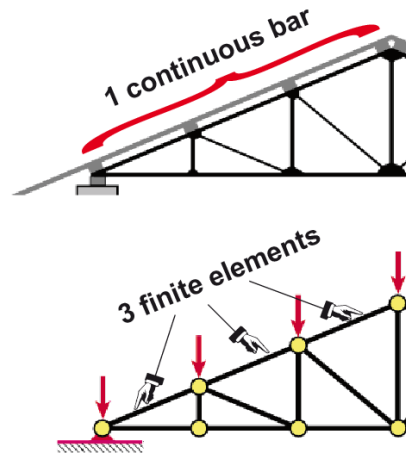
$$\text{Thus } \varepsilon(x) = \langle B \rangle \cdot [T] \cdot \{U_G\}$$

$$\text{And the stresses (in local axes): } \sigma(x) = E \cdot \langle B \rangle \cdot [T] \cdot \{U_G\}.$$

### 1.3.6 Conclusions

In a 2-nodes bar element, the strains (and thus the **stresses**) are **constant over the bar length**. Two adjacent bar elements have the same global nodal unknowns at their common node. That means that they have the same global displacements at this node.

If a bar must be connected to another one, at least a common node must exist between the two bars. For example, in the next figure, even if the "real" bar is continuous, it is necessary to idealize that bar by three finite elements otherwise there will be no force transfer between that bar and the other truss members connected over its length.



Finally, the 2-nodes bar element will give exact results if :

- the loads are applied at the nodes
- the bar is prismatic, that is, the cross-section  $A$  is constant over the length of the element.

If loads are applied between nodes, and replaced by work-equivalent nodal forces, it can be shown that the nodal displacements will be exact.

This does not mean that, between the nodes, the displacements will be exact, nor the stresses.

## Chapitre 2. The 2-nodes Beam Element

### 2.1 Introduction

The previous Chapter introduced the Principle of Virtual Work and the variational formulation of finite elements, which was illustrated for the 2-nodes bar element. This Chapter applies that technique to a more complicated one-dimensional element: the plane beam described by engineering beam theory.

Mathematically, the main difference of beams with respect to bars is that both deflections and slopes are matched at nodal points. Slopes may be viewed as rotational degrees of freedom in the small-displacement assumptions used here.

### 2.2 What Is A Beam?

Beams are the most common type of structural component, particularly in Civil and Mechanics Engineering. A beam is a bar-like structural member whose primary function is to resist transverse loads mainly through bending<sup>17</sup> action. By “bar-like” it is meant that one of the dimensions is considerably larger than the other two. This dimension is called the longitudinal dimension or beam axis. The intersection of planes normal to the longitudinal dimension with the beam member are called cross sections.

### 2.3 Mathematical Models

One-dimensional mathematical models of structural beams are constructed on the basis of beam theories. Because beams are actually three-dimensional bodies, all models necessarily involve some form of approximation to the underlying physics.

The simplest and best known models for straight<sup>18</sup>, prismatic<sup>19</sup> beams are based on the Bernoulli-Euler theory, also called classical beam theory or engineering beam theory, and the Timoshenko beam theory. Both models can be used to formulate beam finite elements

#### 2.3.1 Bernoulli-Euler Beam Model

The Bernoulli-Euler theory is that taught in Mechanics of Materials, and is the one emphasized in this Chapter. The classical (Bernoulli-Euler) model assumes that the internal energy of beam member is entirely due to bending strains and stresses. This model neglects transverse shear deformations and cross-sections remain plane during deformation and perpendicular to the longitudinal axis.

#### 2.3.2 Timoshenko Beam Model

Elements based on Timoshenko beam theory, incorporate a first order correction for transverse shear effects and cross-sections do not remain perpendicular to the longitudinal axis during deformation.

### 2.4 Displacement field in a beam

At first sight, a beam element looks like a bar element : it has the same number of nodes (2 is the most common) and looks like a "wire"<sup>20</sup>. The difference lies in the DOF (degrees of freedom) :

- the bar element has 1 DOF at each node : the axial displacement

---

<sup>17</sup> flexion

<sup>18</sup> Poutre droite = poutre dont l'axe longitudinal est une droite

<sup>19</sup> Poutre prismatique = poutre de section droite constante

<sup>20</sup> Fil de fer

- the beam element has 3 DOF at each node : the axial displacement, the transverse displacement and a rotation.



Because the effect of axial displacement, in a first order analysis, is independent of the effect of the other two DOF, we can use the principle of superposition.

The effect of the axial displacements is the same as the one already studied in the 2-nodes bar element, so we already know the shape functions for these DOF.

We will now concentrate our attention on the other two DOF's in what could be called the simplified Bernoulli-Euler beam element.

## 2.5 Simplified Bernoulli-Euler Beam Element.

### 2.5.1 Kinematics

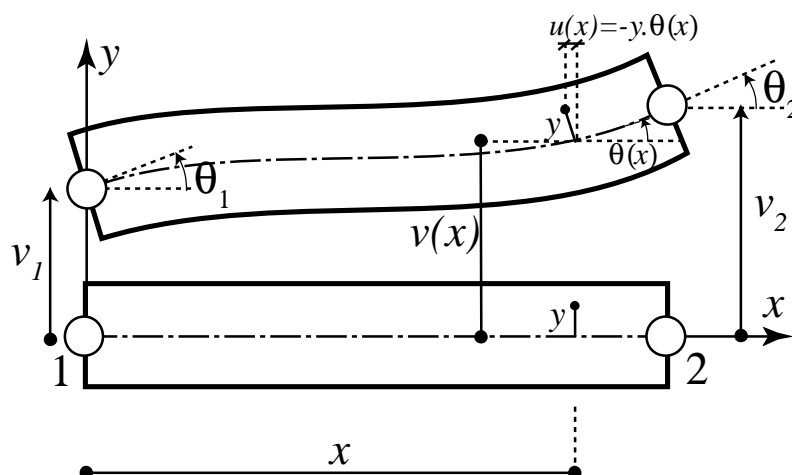
The motion of plane beam member in the  $x, y$  plane is described by the two dimensional displacement field

$$\begin{cases} u(x, y) \\ v(x, y) \end{cases}$$

where  $u$  and  $v$  are the axial and transverse displacement components, respectively, of an arbitrary beam material point whose coordinates are  $(x, y)$ .

The motion in the  $z$  direction, which is primarily due to Poisson's ratio effects, is of no interest.

Because of the normality (assumption cross-sections remain plane) of the classical (Bernoulli-Euler) model we have  $u(x, y) = -y.\vartheta(x)$  (see next figure).





If the displacements and rotations are small, it can be seen on the figure, that :

- $v(x,y)$  resumes to  $v(x)$  (any point in the cross-section has the same vertical displacement), and
- $u(x, y) = -y.\vartheta(x) \approx -y.\frac{dv}{dx}$  (1)

Thus :

$$u(x, y) = -y.\frac{dv}{dx} \text{ and}$$

$$v(x) = \langle N_1(x), N_2(x), N_3(x), N_4(x) \rangle \cdot \begin{Bmatrix} v_1 \\ v_2 \\ \theta_1 \\ \theta_2 \end{Bmatrix} \quad (2)$$

### 2.5.2 Shape functions

To find the shape functions  $N_1(x), \dots, N_4(x)$ , let's have a look at eq. (2) when  $v_1=1$  and  $v_2=\theta_1=\theta_2=0$

$$v(x) = \langle N_1(x), N_2(x), N_3(x), N_4(x) \rangle \cdot \begin{Bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{Bmatrix} = N_1(x)$$

In other words, the function  $N_1(x)$  is equal to the vertical displacement of the beam when  $v_1=1$  and  $v_2=\theta_1=\theta_2=0$ .

(A similar conclusion can be drawn for the functions  $N_2(x)$  to  $N_4(x)$ ).

If we choose a polynomial form for the shape functions, they will be on the form :

$$N_i(x) = a_i.x^3 + b_i.x^2 + c_i.x + d_i \quad (3)$$

and the four coefficients  $a_i \dots d_i$  can be determined from the four boundary conditions :

Example :

$$N_1(x) = a_1 \cdot x^3 + b_1 \cdot x^2 + c_1 \cdot x + d_1$$

$$N_1(x) \Big|_{x=0} = 1$$

$$\frac{\partial N_1(x)}{\partial x} \Big|_{x=0} = 0$$

$$N_1(x) \Big|_{x=L} = 0$$

$$\frac{\partial N_1(x)}{\partial x} \Big|_{x=L} = 0$$

This can be done by hand (for each  $N_i(x)$  : 4 equations of 4 unknowns  $a_i \dots d_i$ ) or by a symbolic Computer Algebra System like "Mathematica" or the (free) open source "Maxima<sup>21</sup>" and the recommended windows interface "wxMaxima<sup>22</sup>".

*Maxima script to be loaded into wxMaxima:*

```
kill(all);
v(x):=a*x^3+b*x^2+c*x+d; /* v(x)=<N1,N2,N3,N4>{v1,v2,teta1,teta2) */
dd:diff(v(x),x);
dv(x):='dd; /* first derivative of v

S1:[v(0)=1,v(L)=0,dv(0)=0,dv(L)=0];
solve(S1,[a,b,c,d]);
N1:ev(v(x),%[1]);

S2:[v(0)=0,v(L)=1,dv(0)=0,dv(L)=0];
solve(S2,[a,b,c,d]);
N2:ev(v(x),%[1]);

S3:[v(0)=0,v(L)=0,dv(0)=1,dv(L)=0];
solve(S3,[a,b,c,d]);
N3:ev(v(x),%[1]);

S4:[v(0)=0,v(L)=0,dv(0)=0,dv(L)=1];
solve(S4,[a,b,c,d]);
N4:ev(v(x),%[1]);

Nv:matrix([N1,N2,N3,N4]);
```

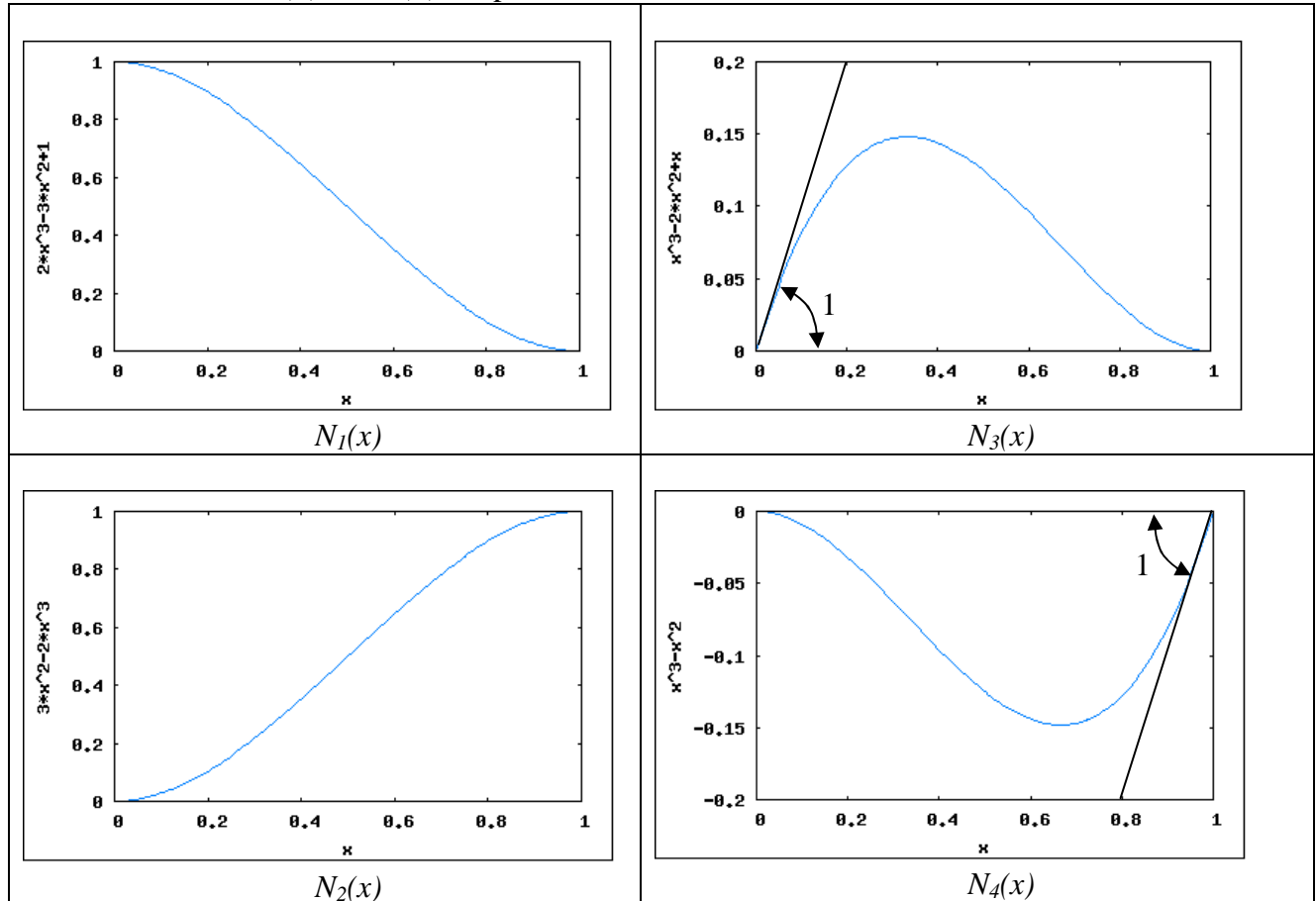
And the last line gives the shape function vector  $\langle N \rangle$  :

<sup>21</sup> Maxima : [http://sourceforge.net/project/showfiles.php?group\\_id=4933](http://sourceforge.net/project/showfiles.php?group_id=4933)

<sup>22</sup> wxMaxima : [http://wxmaxima.sourceforge.net/wiki/index.php/Main\\_Page](http://wxmaxima.sourceforge.net/wiki/index.php/Main_Page)

$$\begin{bmatrix} -\frac{3x^2}{L^2} + \frac{2x^3}{L^3} + 1 & \frac{3x^2}{L^2} - \frac{2x^3}{L^3} & -\frac{2x^2}{L} + \frac{x^3}{L^2} + x & \frac{x^3}{L^2} - \frac{x^2}{L} \end{bmatrix}$$

The functions  $N_1(x)$ , ...  $N_4(x)$  are plotted herebelow with  $L=1$ .



### 2.5.3 Strains

As for the 2 nodes-bar element, the stresses in a plane beam are uniaxial and parallel to the longitudinal axis.

That means that,  $\varepsilon = \frac{du(x, y)}{dx} = -y \cdot \frac{d^2 v}{dx^2} = -y \cdot \frac{d^2 \langle N \rangle}{dx^2} \cdot \{U\} = \langle B \rangle \cdot \{U\}$

where :

$\langle B \rangle = -y \cdot \frac{d^2 \langle N \rangle}{dx^2}$  is, as for the bar element, the **Strain-Displacement Matrix**

As  $\langle N \rangle$  is a cubic in  $x$  (see eq. (3), after double derivation, it will remain, at most, a linear term in  $x$ , thus the strains in a 2-nodes beam element are, at most, linear in  $x$  and  $y$ .

After calculations, the strain field is :

$$\varepsilon = -y. \left\langle -\frac{6}{L^2} + \frac{12.x}{L^3}, \frac{6}{L^2} - \frac{12.x}{L^3}, -\frac{4}{L} + \frac{6.x}{L^2}, -\frac{2}{L} + \frac{6.x}{L^2} \right\rangle \cdot \begin{Bmatrix} v_1 \\ v_2 \\ \theta_1 \\ \theta_2 \end{Bmatrix}$$

As foreseen, the strains (and thus the stresses) are linear in x and y. This corresponds, in the classical Mechanics of Materials theory to a beam with linear moment diagram.

The 2-nodes beam element will thus be exact if :

- the loads are applied at the nodes
- the beam is prismatic, that is, the cross-section A is constant over the length of the element.

### 2.5.4 Stiffness Matrix

The stiffness matrix is computed from the expression :

$$[K] = \int_V E \cdot \{B\} \cdot \langle B \rangle \cdot dV$$

Where :

$$\langle B \rangle = -y. \left\langle -\frac{6}{L^2} + \frac{12.x}{L^3}, \frac{6}{L^2} - \frac{12.x}{L^3}, -\frac{4}{L} + \frac{6.x}{L^2}, -\frac{2}{L} + \frac{6.x}{L^2} \right\rangle$$

After calculations, we find the stiffness matrix  $[K]$  :

$$\begin{bmatrix} \frac{12 EI}{L^3} & -\frac{12 EI}{L^3} & \frac{6 EI}{L^2} & \frac{6 EI}{L^2} \\ -\frac{12 EI}{L^3} & \frac{12 EI}{L^3} & -\frac{6 EI}{L^2} & -\frac{6 EI}{L^2} \\ \frac{6 EI}{L^2} & -\frac{6 EI}{L^2} & \frac{4 EI}{L} & \frac{2 EI}{L} \\ \frac{6 EI}{L^2} & -\frac{6 EI}{L^2} & \frac{2 EI}{L} & \frac{4 EI}{L} \end{bmatrix}$$

### 2.5.5 Work-equivalent forces

What happens if there is a transverse uniform load applied between the nodes (positive if acting in the same direction as the y axis)?

As for the 2-nodes bar element, that distributed load must be transformed in nodal loads that are "work-equivalent".

The virtual external work of  $q(x)$  applied on a infinitesimal length  $dx$ , at the distance x is  $q(x).dx.v(x)$

The total external work on the length L is :

$$W_E = \int_L q(x).v(x).dx$$

And the variation of external work for a virtual vertical displacement field  $\delta v(x)$

$$\delta W_E = \int_L q(x).\delta v(x).dx = \langle \delta U \rangle \cdot \int_L q(x).\{N\}.dx$$

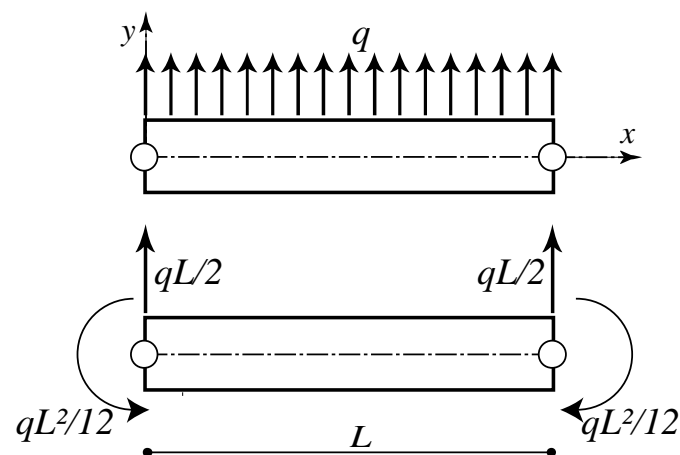
And the work-equivalent nodal force vector is thus determined by :

$$\{F\} = \int_L q(x) \cdot \{N\} \cdot dx$$

Adding the following line to the previous wxMaxima script :

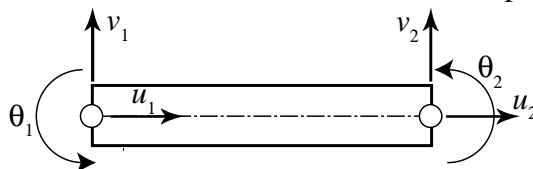
```
fe:integrate(transpose(Nv)*q,x,0,L);
```

gives the work-equivalent nodal force vector, for an uniform distributed load  $q$  :

$$\begin{bmatrix} \frac{qL}{2} \\ \frac{qL}{2} \\ \frac{qL^2}{12} \\ -\frac{qL^2}{12} \end{bmatrix}$$


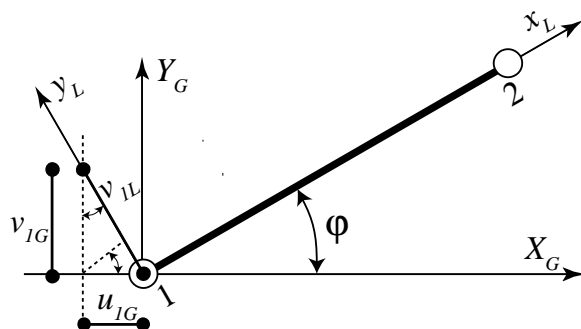
## 2.5.6 Complete Plane Beam Element

If we superpose the 2-nodes bar element with the simplified Bernoulli-Euler Beam element, we obtain the complete plane beam element, with 3 DOF/node : two displacements and one rotation.



## 2.5.7 Local Axes – Global Axes – Transformation Matrix

As for the 2-nodes bar element, we have to transform the local displacements in global displacements : the equations of the axial displacements  $u_{1L} = u_{1G} \cdot \cos \varphi + v_{1G} \cdot \sin \varphi$  and  $u_{2L} = u_{2G} \cdot \cos \varphi + v_{2G} \cdot \sin \varphi$  are still valid, but we need to write the equations for transverse displacements  $v_{1L}$  and  $v_{2L}$ .



$$v_{1L} = -u_{1G} \cdot \sin \varphi + v_{1G} \cdot \cos \varphi$$

$$v_{2L} = -u_{2G} \cdot \sin \varphi + v_{2G} \cdot \cos \varphi$$

Combining all local displacements, we obtain :

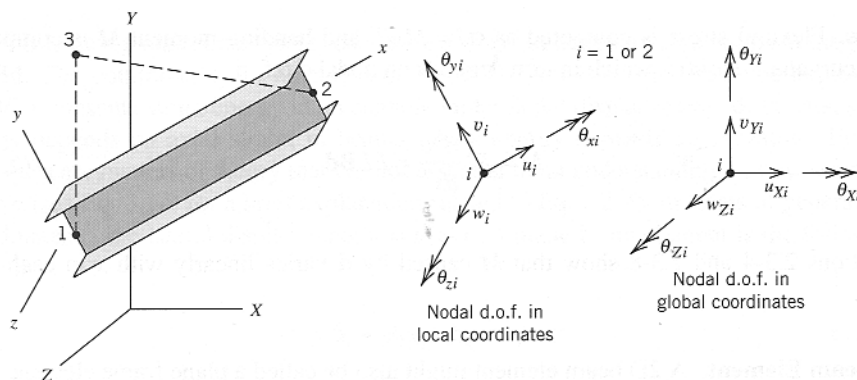
$$\begin{Bmatrix} u_{1L} \\ u_{2L} \\ v_{1L} \\ v_{2L} \\ \vartheta_{1L} \\ \vartheta_{2L} \end{Bmatrix} = \begin{bmatrix} c & 0 & s & 0 & 0 & 0 \\ 0 & c & 0 & s & 0 & 0 \\ -s & 0 & c & 0 & 0 & 0 \\ 0 & -s & 0 & c & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix} \cdot \begin{Bmatrix} u_{1G} \\ u_{2G} \\ v_{1G} \\ v_{2G} \\ \vartheta_{1G} \\ \vartheta_{2G} \end{Bmatrix} = [T] \cdot \{U_G\}$$

## 2.6 Spatial beam (3D)

This is the 3D version of the one we studied in this chapter. The spatial beam still has 2 nodes, but each node has here 6 DOF (3 displacements and 3 rotations).

In order to define the orientation of the principal axes of inertia, a third point (sometimes called K node) is necessary : it defines, with the other 2 nodes the x-y plane.

The following figure shows that additional node and the DOF in local and global axes.



## 2.7 Conclusions

In a 2-nodes beam element, the strains (and thus the **stresses**) are **linear in x and y**.

Two adjacent beam elements have the same nodal unknowns at their common node. That means that they have the same displacements and rotations at this node, **as if they were welded!**

If a hinge must be modeled in a beam, software usually allows the user to activate a "release"<sup>23</sup> of one or more DOF at a node.

The 2-nodes beam Euler-Bernoulli element will thus give exact<sup>24</sup> results if :

- the loads are applied at the nodes
- the beam is prismatic, that is, the cross-section A is constant over the length of the element.

If loads are applied between nodes, and replaced by work-equivalent nodal forces, it can be shown that, as for the 2-nodes bar element, the nodal displacements will be exact.

This does not mean that, between the nodes, the displacements will be exact, nor the stresses.

<sup>23</sup> relâchement

<sup>24</sup> With the limitation that shear deformations are neglected!

If the significant shear deformations are expected, the Timoshenko beam element is more suitable: this is generally the case if the height of the beam is greater than about  $1/5^{\text{th}}$  of beam's span<sup>25</sup>.

---

<sup>25</sup> portée

## Chapitre 3. Dimensional Reduction

### 3.1 Introduction

When carrying out a finite element analysis, the domain of the problem is divided (discretized) into some sort of mesh. The problems we model are often 3D in nature, making the analysis so large that computation time is lengthy and prohibitively expensive. In order that the analysis is carried out in some sort of reasonable time, various methods of model reduction may be used.

Dimensional reduction or model order reduction techniques are often used to transform a complex 3D or 2D problem into a lower order 1D or 2D system respectively. By doing so, computation times are significantly reduced, but in a way that does not compromise model accuracy. In dimensional reduction, the finite element model makes use of elements of reduced dimension, such as bars, beams, plates<sup>26</sup> and shells<sup>27</sup>.

The crux<sup>28</sup> of any model order reduction process is the removal of physical dimensions from the governing equations and replacing them with parameters.

### 3.2 Reducing from 3D solid to Line (3D to 1D)

If part of the structure is long and slender, then it may be appropriate to use some sort of 1D element in 3D space.

We have seen in the previous chapters, the simplest finite elements : the 2 nodes-bar element and the 2-nodes plane beam element.

Line elements can represent 2D & 3D bars, beams, pipe structures and 2D models of 3D axisymmetric shell structures. A Spar<sup>29</sup>, Rod<sup>30</sup>, pipe or truss<sup>31</sup> element is able to support forces in the element direction only. These elements carry no rotations, so are limited in capability. Cable elements can support tensile loads only. Beams can support rotational degrees of freedom and can be used to model any type of cross-sectional profile. The cross-section properties are defined in the description of the element (area,  $I_{xx}$ ,  $I_{yy}$ ,  $I_{xy}$ ,  $J$ ).

### 3.3 Reducing from 3D to a planar (2D) Analysis

Sometimes it is possible to represent the full 3D analysis on a plane. Then the third dimension is input as a parameter such as a material thickness. There are three types of plane idealization available to the analyst, **plane stress**, **plane strain** and **axisymmetric**.

#### 3.3.1 Plane Stress<sup>32</sup>

A problem can be described as **plane stress** if *the stress is zero in the direction that is not being modelled*. The assumptions built into the formulation of plane stress elements are that the solid is of uniform thickness and that this thickness is much less than the other two characteristic dimensions. The Plane Stress State has an effect on the equation between stresses and strains (also called the constitutive matrix). In Plane Stress State, we have :

---

<sup>26</sup> plaques

<sup>27</sup> coques

<sup>28</sup> Point crucial, nœud du problème

<sup>29</sup> Poteau, mât

<sup>30</sup> Bielle, tige

<sup>31</sup> (poutre en) treillis

<sup>32</sup> Etat plan de contrainte



$$\begin{Bmatrix} \sigma_x \\ \sigma_y \\ \tau_{xy} \end{Bmatrix} = \frac{E}{1-\nu^2} \cdot \begin{bmatrix} 1 & \nu & 0 \\ \nu & 1 & 0 \\ 0 & 0 & \frac{1-\nu}{2} \end{bmatrix} \cdot \begin{Bmatrix} \epsilon_x \\ \epsilon_y \\ \gamma_{xy} \end{Bmatrix}$$

$$\rightarrow \begin{Bmatrix} \sigma_x \\ \sigma_y \\ \tau_{xy} \end{Bmatrix} = [E_{PS}] \cdot \begin{Bmatrix} \epsilon_x \\ \epsilon_y \\ \gamma_{xy} \end{Bmatrix}$$

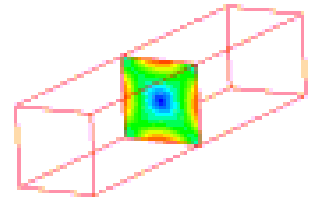
$$\text{where } [E_{PS}] = \frac{E}{1-\nu^2} \cdot \begin{bmatrix} 1 & \nu & 0 \\ \nu & 1 & 0 \\ 0 & 0 & \frac{1-\nu}{2} \end{bmatrix} = \text{constitutive matrix for Plane Stress}$$

### 3.3.2 Plane Strain<sup>33</sup>

A problem can be described as **plane strain** if *the strain is zero in the direction that is not being modelled*. Plane strain analyses are used to model deep solids which cannot deform in the third plane (e.g. retainer walls, tunnels, etc..) The assumptions built into the formulation of plane strain elements are that the thickness is much greater than the other two characteristic dimensions.

The Plane Strain State has an effect on the equation between stresses and strains. In Plane Strain State, we have :

$$\begin{Bmatrix} \sigma_x \\ \sigma_y \\ \tau_{xy} \end{Bmatrix} = \frac{E}{(1+\nu)(1-2\nu)} \cdot \begin{bmatrix} 1-\nu & \nu & 0 \\ \nu & 1-\nu & 0 \\ 0 & 0 & \frac{1-2\nu}{2} \end{bmatrix} \cdot \begin{Bmatrix} \epsilon_x \\ \epsilon_y \\ \gamma_{xy} \end{Bmatrix}$$



$$\rightarrow \begin{Bmatrix} \sigma_x \\ \sigma_y \\ \tau_{xy} \end{Bmatrix} = [E_{PD}] \cdot \begin{Bmatrix} \epsilon_x \\ \epsilon_y \\ \gamma_{xy} \end{Bmatrix}$$

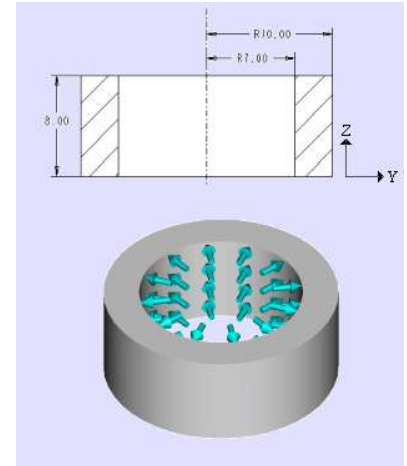
$$\text{where } [E_{PD}] = \frac{E}{(1+\nu)(1-2\nu)} \cdot \begin{bmatrix} 1-\nu & \nu & 0 \\ \nu & 1-\nu & 0 \\ 0 & 0 & \frac{1-2\nu}{2} \end{bmatrix} = \text{constitutive matrix for Plane Strain}$$

<sup>33</sup> Etat plan de déformation

### 3.3.3 Axisymmetric

3D solids of revolution are generated by revolving a planar cross-section. Therefore, **axisymmetric** elements are used to describe and analyse the behaviour of this planar cross-section.

Axisymmetric simulations are generally only appropriate if the geometry, loads and boundary conditions can be described as axisymmetric (although an axisymmetric solid under a non-axisymmetric load can be analysed by representing the load as a Fourier series, separately calculating the response to each term with the FE model, and superposing results during postprocessing). An important point to note is that some commercial finite element packages require that the axis of revolution coincides with the global x or y axes (either one or the other, depends on the software), and some let the user specify the axis of revolution.



The Axisymmetric Plane State of stress has an effect on the equation between stresses and strains.

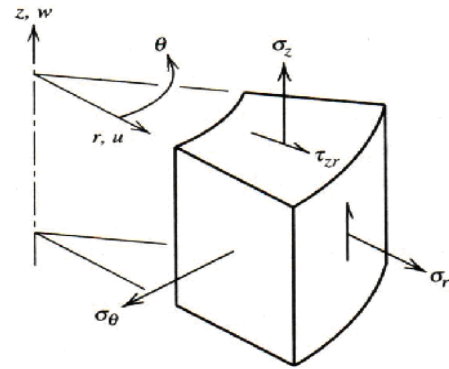
We have :

$$\begin{Bmatrix} \sigma_r \\ \sigma_\theta \\ \sigma_z \\ \tau_{rz} \end{Bmatrix} = \begin{bmatrix} (1-\nu)c & \nu c & \nu c & 0 \\ \nu c & (1-\nu)c & \nu c & 0 \\ \nu c & \nu c & (1-\nu)c & 0 \\ 0 & 0 & 0 & G \end{bmatrix} \cdot \begin{Bmatrix} \epsilon_r \\ \epsilon_\theta \\ \epsilon_z \\ \gamma_{rz} \end{Bmatrix}$$

with :

$$c = \frac{E}{(1+\nu) \cdot (1-2\nu)}$$

$$G = \frac{E}{2 \cdot (1+\nu)}$$



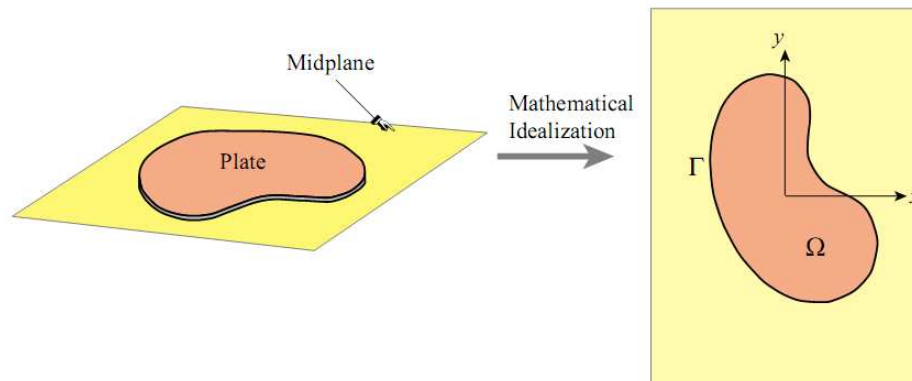
### 3.3.4 2D Finite Elements

In structural mechanics and in finite element software, flat thin sheet of material are called membranes, plates and shells.

The distance between the plate faces is called the thickness and denoted by h. The thickness should be small, typically 10% or less, than the shortest in-plane dimension.

The midplane lies halfway between the two faces. The direction normal to the midplane is called the transverse direction. Directions parallel to the midplane are called in-plane directions. The global axis z will be oriented along the transverse direction.

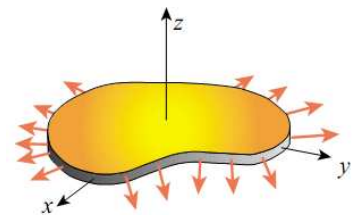
Axes x and y are placed in the midplane, forming a right-handed Rectangular Cartesian Coordinate (RCC) system. Thus the midplane equation is  $z = 0$ . See Figure 14.1.



### a) Membranes

Membranes are plane elements respecting the following assumptions:

1. All loads applied to the element act in the midplane direction, and are symmetric with respect to the midplane.
2. All support conditions are symmetric about the midplane.
3. In-plane displacements, strains and stresses can be taken to be uniform through the thickness.
4. The material is homogeneous through the thickness. The last assumption excludes wall constructions of importance in aerospace, in particular composite and honeycomb<sup>34</sup> plates. The development of models for such configurations requires a more complicated integration over the thickness as well as the ability to handle coupled bending and stretching effects, and will not be considered here.



Membrane elements may be used in plane stress, plane strain, axisymmetric or 3D analyses.

### b) Plates

Plates are plane elements loaded exclusively by transverse loads producing plate bending. Plates are usually used for the idealization of floors, roofs.

Plates have bending properties only and so have one displacement freedom in the transverse direction and two rotation freedoms per node.

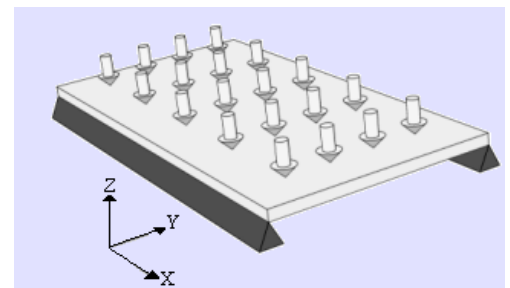
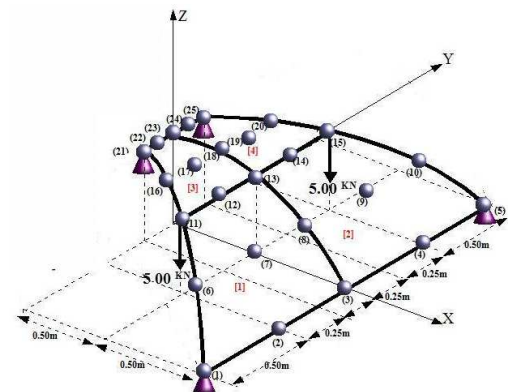


Plate elements may be used in plane stress or 3D analyses.

### c) Shells

Shell elements are appropriate where the structure is in presence of membrane stresses combined with bending stresses. Moreover, shell elements may be curved in space, and are sometimes considered as 2½D element (surface element in 3D space).

Shell elements usually have three displacement DOF per node (one transverse and two in plane) and two rotation DOF. Some shell element formulations also have a third rotation DOF about the normal of the shell, this is often referred to the drilling DOF and is not used very often in analyses.

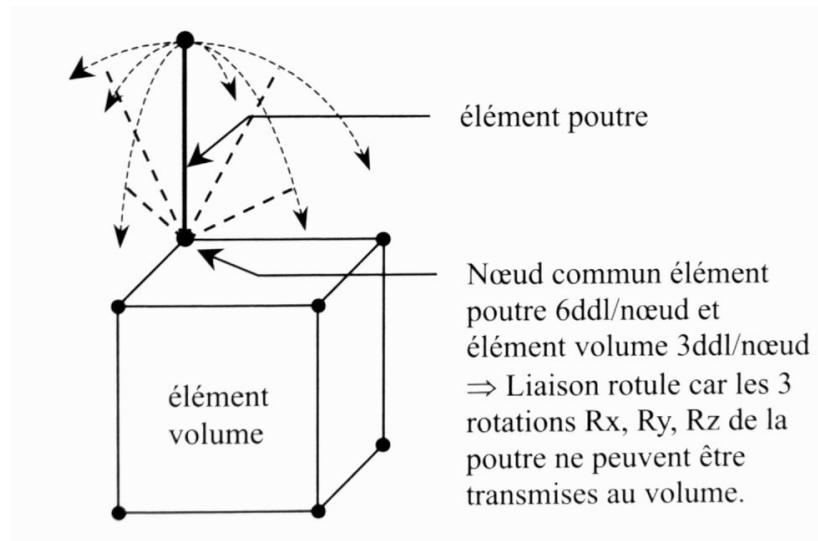


<sup>34</sup> Nid d'abeilles

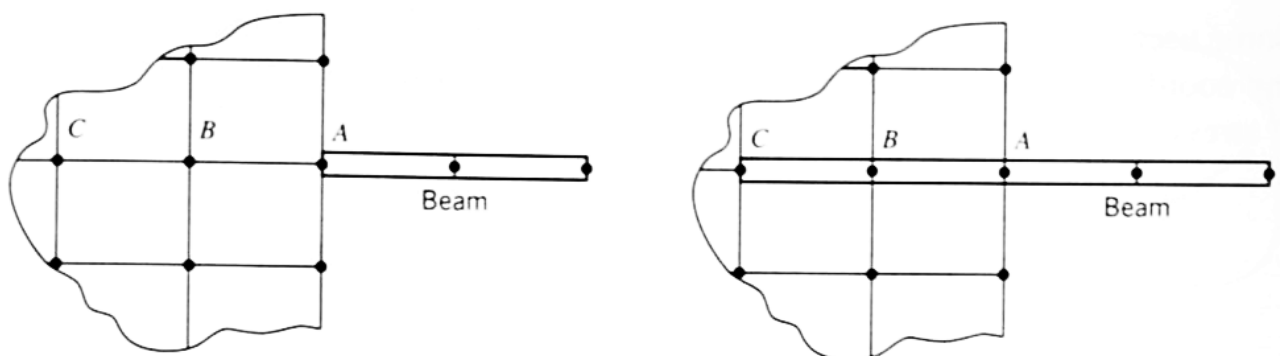
Flat shell elements may be used in plane stress or 3D analyses while curved shells are only used in 3D analyses.

### 3.4 Combination of element types

A combination of different element types is always possible, but one must be careful to the connections between elements, because they don't have the same DOF. For example, a spatial beam element connected to a node of a solid element will be considered as a hinge, because the solid element only has 3 displacements DOF, and the three rotations DOF of the beam cannot be transmitted to the solid element.



Connection between a membrane element and a plane beam element requires special care because the beam has two displacement DOF + one rotational DOF and the membrane only has two displacement DOF. The discretization on the left will have the same effect as placing a hinge in A. To transmit a moment from the beam to the membrane model, it is necessary to extend the beam at least to node C.



## Chapitre 4. Membrane Elements

### 4.1 Displacement-Strain Relation

The **strains** in the membrane elements are related to the displacements by the following differential equations :

$$\varepsilon_x = \frac{\Delta u}{\Delta x} = \frac{\partial u}{\partial x}$$

$$\varepsilon_y = \frac{\Delta v}{\Delta y} = \frac{\partial v}{\partial y}$$

$$\gamma_{xy} = \frac{\Delta v}{\Delta x} + \frac{\Delta u}{\Delta y} = \frac{\partial v}{\partial x} + \frac{\partial u}{\partial y}$$

### 4.2 The Three Nodes Triangle Membrane Element T3

#### 4.2.1 Description

This is the simplest membrane element.

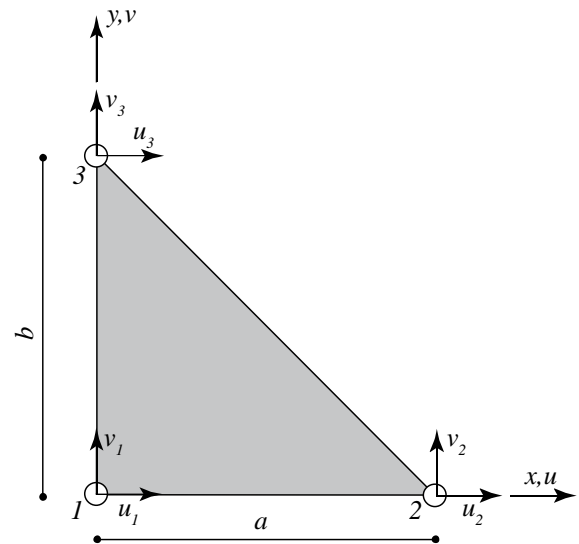
The T3 membrane element has 2 DOF per node (2 displacements) and 3 nodes thus 6 nodal unknowns.

Let us assume, for the functions  $u(x,y)$  et  $v(x,y)$ , polynomials in  $x$  and  $y$  of the same degree. As there are 6 nodal unknowns, we need 6 constants  $\beta_i$  to determine the complete displacement field that will be of the form :

$$u(x,y) = \beta_1 + \beta_2 \cdot x + \beta_3 \cdot y$$

$$v(x,y) = \beta_4 + \beta_5 \cdot x + \beta_6 \cdot y$$

(2)



These constants are determined with the boundary conditions at the nodes, for example at node 1 we must have  $u(0,0)=u_1$ , thus  $\beta_1 = u_1$

#### 4.2.2 Strains

Let us have a look to the strains

$$\varepsilon_x = \frac{\partial u}{\partial x} = \beta_2 = \frac{u_2 - u_1}{a}$$

$$\varepsilon_y = \frac{\partial v}{\partial y} = \beta_6 = \frac{v_3 - v_1}{b}$$

$$\gamma_{xy} = \frac{\partial u}{\partial y} + \frac{\partial v}{\partial x} = \beta_3 + \beta_5 = \frac{u_3 - u_1}{b} + \frac{v_2 - v_1}{a}$$

All strains are thus constant in the element!

### 4.2.3 Shape Functions

The shape functions can be determined by the same method as for the beam element but here the polynomial, will be like :

$$N_i(x, y) = m_i \cdot x + n_i \cdot y + p_i \quad (3)$$

and the three coefficients  $m_i \dots p_i$  can be determined from the three boundary conditions at the nodes :

- $u(0,0)=1, u(a,0)=0, u(0,b)=0;$
- $u(0,0)=0, u(a,0)=1, u(0,b)=0;$
- $u(0,0)=0, u(a,0)=0, u(0,b)=1.$

The maxima script is:

```
kill(all);
u(x,y):=m+n*x+p*y;      /* model function */

dd:diff(u(x,y),x);      /* first derivative of the function */
du(x):='dd';

S1:[u(0,0)=1,u(a,0)=0,u(0,b)=0]; /* boundary condition 1 at
node 1 */
solve(S1,[m,n,p]);
N1:ev(u(x,y), %[1]);      /* first shape function */

S2:[u(0,0)=0,u(a,0)=1,u(0,b)=0]; /* boundary condition 2 at
node 2 */
solve(S2,[m,n,p]);
N2:ev(u(x,y), %[1]);      /* second shape function */

S3:[u(0,0)=0,u(a,0)=0,u(0,b)=1]; /* boundary condition 3 at
node 3 */
solve(S3,[m,n,p]);
N3:ev(u(x,y), %[1]);      /* third shape function */

N:transpose(matrix([N1,N2,N3]));
```

And the script gives the shape functions  $N1, N2, N3$  :

$$\begin{bmatrix} -\frac{y}{b} - \frac{x}{a} + 1 \\ \frac{x}{a} \\ \frac{y}{b} \end{bmatrix}$$

Note :

The edge 1-3 of the element remains straight during deformation, because on this edge  $x=0$ , thus  $u$  et  $v$  are only dependent on displacements of nodes 1 et 3. If an adjacent element shares the same nodes 1 et 3, its edge will remain straight as well and the displacements of both elements along the edge 1-3 will be compatible, that is there will be no gap between both elements edges.

The displacement field in the element is given by the two equations :

$$\begin{Bmatrix} u(x,y) \\ v(x,y) \end{Bmatrix} = [N] \cdot \begin{Bmatrix} u_1 \\ u_2 \\ u_3 \\ v_1 \\ v_2 \\ v_3 \end{Bmatrix} = \begin{bmatrix} 1-\frac{x}{a}-\frac{y}{b} & \frac{x}{a} & \frac{y}{b} & 0 & 0 & 0 \\ 0 & 0 & 0 & 1-\frac{x}{a}-\frac{y}{b} & \frac{x}{a} & \frac{y}{b} \end{bmatrix} \cdot \begin{Bmatrix} u_1 \\ u_2 \\ u_3 \\ v_1 \\ v_2 \\ v_3 \end{Bmatrix}$$

#### 4.2.4 Conclusions

- The 2-D shape functions follow the same procedure as for 1-D :
- If there are two or more components (e.g.,  $u$ ,  $v$  and  $w$  displacements) then the same interpolation function is used for all components.
- All strains are independent in  $x$  and  $y$  in the element. This is why this element is called **Constant Strain Triangle** (CST). This element can only represent a constant strain field. If the strain gradient is important, this property will oblige the user to refine the mesh dramatically to get reliable results.

### 4.3 The Six Nodes Triangle Membrane Element T6

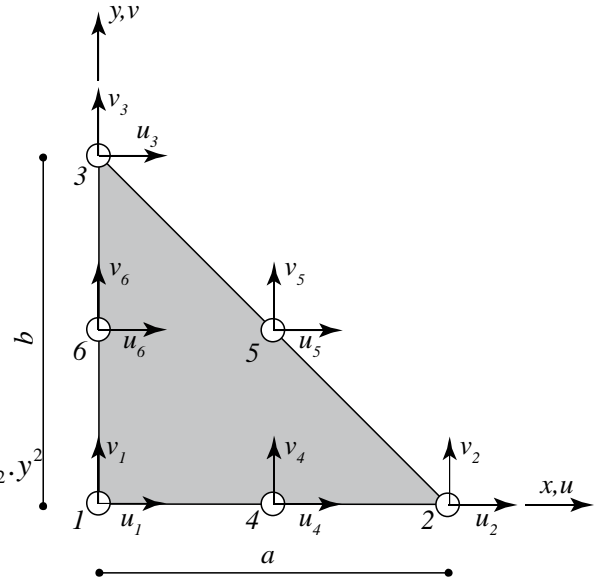
#### 4.3.1 Description

The T3 membrane element has 2 DOF per node (2 displacements) and 6 nodes thus 12 nodal unknowns. Let us assume, for the functions  $u(x,y)$  et  $v(x,y)$ , polynomials in  $x$  and  $y$  of the same degree. As there are 12 nodal unknowns, we need 12 constants  $\beta_i$  to determine the complete displacement field that will be of the form :

$$u(x,y) = \beta_1 + \beta_2 \cdot x + \beta_3 \cdot y + \beta_4 \cdot x^2 + \beta_5 \cdot x \cdot y + \beta_6 \cdot y^2$$

$$v(x,y) = \beta_7 + \beta_8 \cdot x + \beta_9 \cdot y + \beta_{10} \cdot x^2 + \beta_{11} \cdot x \cdot y + \beta_{12} \cdot y^2$$

These constants are determined with the boundary conditions at the nodes, for example at node 1 we must have  $u(0,0)=u_1$ , thus  $\beta_1 = u_1$



#### 4.3.2 Strains

Let us have a look to the strains

$$\varepsilon_x = \frac{\delta u}{\delta x} = \beta_2 + 2 \cdot \beta_4 \cdot x + \beta_5 \cdot y$$

$$\varepsilon_y = \frac{\delta v}{\delta y} = \beta_9 + \beta_{11} \cdot x + 2 \cdot \beta_{12} \cdot y$$

$$\gamma_{xy} = \frac{\delta u}{\delta y} + \frac{\delta v}{\delta x} = (\beta_3 + \beta_8) + (\beta_5 + 2\beta_{10}) \cdot x + (2\beta_6 + \beta_{11}) \cdot y$$

This element is thus able to show strains fields linear in x and y.

#### 4.3.3 Shape Functions

The shape functions can be determined by the same method as for the T3 element but here the polynomial, will be like :

$$N_i(x, y) = m_i + n_i \cdot x + p_i \cdot y + q_i \cdot xy + r_i \cdot x^2 + s_i \cdot y^2 \quad (3)$$

and the six coefficients  $m_i \dots s_i$  can be determined from the six boundary conditions at the nodes :

- $u(0,0)=1, u(a,0)=0, u(0,b)=0, u(a/2,0)=0, u(a/2,b/2)=0, u(0,b/2)=0;$
- $u(0,0)=0, u(a,0)=1, u(0,b)=0, u(a/2,0)=0, u(a/2,b/2)=0, u(0,b/2)=0;$
- $u(0,0)=0, u(a,0)=0, u(0,b)=1, u(a/2,0)=0, u(a/2,b/2)=0, u(0,b/2)=0$   
;
- $u(0,0)=0, u(a,0)=0, u(0,b)=0, u(a/2,0)=1, u(a/2,b/2)=0, u(0,b/2)=0$   
;
- $u(0,0)=0, u(a,0)=0, u(0,b)=0, u(a/2,0)=0, u(a/2,b/2)=1, u(0,b/2)=0$   
;
- $u(0,0)=0, u(a,0)=0, u(0,b)=0, u(a/2,0)=0, u(a/2,b/2)=0, u(0,b/2)=1$   
.

The maxima script is:

```
kill(all);
u(x,y):=m+n*x+p*y+q*x*y+r*x^2+s*y^2;      /* model function */

S1:[u(0,0)=1,u(a,0)=0,u(0,b)=0,u(a/2,0)=0,u(a/2,b/2)=0,u(0,b/2)=0]; /* boundary condition 1 at node 1 */
solve(S1,[m,n,p,q,r,s]);
N1:ev(u(x,y),%[1]);                          /* first shape function */

S2:[u(0,0)=0,u(a,0)=1,u(0,b)=0,u(a/2,0)=0,u(a/2,b/2)=0,u(0,b/2)=0]; /* boundary condition 2 at node 2 */
solve(S2,[m,n,p,q,r,s]);
N2:ev(u(x,y),%[1]);                          /* second shape function */

S3:[u(0,0)=0,u(a,0)=0,u(0,b)=1,u(a/2,0)=0,u(a/2,b/2)=0,u(0,b/2)=0]; /* boundary condition 3 at node 3 */
solve(S3,[m,n,p,q,r,s]);
N3:ev(u(x,y),%[1]);                          /* third shape function */

S4:[u(0,0)=0,u(a,0)=0,u(0,b)=0,u(a/2,0)=1,u(a/2,b/2)=0,u(0,b/2)=0]; /* boundary condition 1 at node 1 */
solve(S4,[m,n,p,q,r,s]);
N4:ev(u(x,y),%[1]);                          /* fourth shape function */
```



```

S5:[u(0,0)=0,u(a,0)=0,u(0,b)=0,u(a/2,0)=0,u(a/2,b/2)=1,u(0,b/2)=0]; /* boundary condition 2 at node 2 */
solve(S5,[m,n,p,q,r,s]);
N5:ev(u(x,y),%[1]); /* fifth shape function */

S6:[u(0,0)=0,u(a,0)=0,u(0,b)=0,u(a/2,0)=0,u(a/2,b/2)=0,u(0,b/2)=1]; /* boundary condition 3 at node 3 */
solve(S6,[m,n,p,q,r,s]);
N6:ev(u(x,y),%[1]); /* sixth shape function */

N:transpose(factor(matrix([N1,N2,N3,N4,N5,N6])));

```

And the script gives the shape functions N1,N2,N3,N4,N5,N6 :

$$\begin{bmatrix}
 \frac{(ay + bx - ab)(2ay + 2bx - ab)}{a^2 b^2} \\
 \frac{x(2x - a)}{a^2} \\
 \frac{y(2y - b)}{b^2} \\
 -\frac{4x(ay + bx - ab)}{a^2 b} \\
 \frac{4xy}{ab} \\
 -\frac{4y(ay + bx - ab)}{ab^2}
 \end{bmatrix}$$

#### 4.3.4 Conclusions

- All strains are linear in  $x$  and  $y$  in the element. This is why this element is called **Linear Strain Triangle** (LST). This element can only represent, at most, a linear strain field. If the strain gradient is severe, this property will oblige the user to refine the mesh to get reliable results.

## 4.4 The Four Nodes Quadrilateral Membrane Element Q4

### 4.4.1 Description

The Q4 membrane element has 2 DOF per node (2 displacements) and 4 nodes thus 8 nodal unknowns.

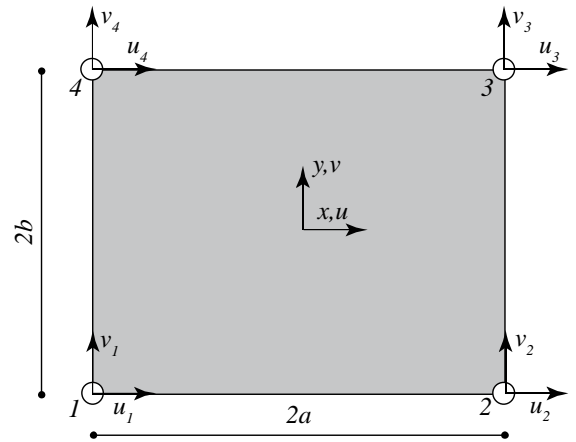
Let us assume, for the functions  $u(x,y)$  et  $v(x,y)$ , polynomials in  $x$  and  $y$  of the same degree.

As there are 8 nodal unknowns, we need 4 terms in the polynomial describing  $u(x,y)$  and 4 terms in the polynomial describing  $v(x,y)$ .

From Pascal's triangle, the four terms will be chosen to have the complete displacement field like:

$$u = \beta_1 + \beta_2 \cdot x + \beta_3 \cdot y + \beta_4 \cdot x \cdot y$$

$$v = \beta_5 + \beta_6 \cdot x + \beta_7 \cdot y + \beta_8 \cdot x \cdot y$$



$$\begin{array}{c}
 1 \\
 x \quad y \\
 x^2 \quad xy \quad y^2 \\
 x^3 \quad x^2y \quad xy^2 \quad y^3 \\
 x^4 \quad x^3y \quad x^2y^2 \quad xy^3 \quad y^4 \\
 x^5 \quad x^4y \quad x^3y^2 \quad x^2y^3 \quad xy^4 \quad y^5
 \end{array}$$

Terms of Q4 element in Pascal's Triangle

These constants  $\beta_i$  are determined with the boundary conditions at the nodes, for example at node 1 we must have  $u(-a,-b)=u_1$ .

### 4.4.2 Strains

Let us have a look to the strains

$$\varepsilon_x = \frac{\delta u}{\delta x} = \beta_2 + \beta_4 \cdot y \quad (\text{constant in } x \text{ and linear in } y)$$

$$\varepsilon_y = \frac{\delta v}{\delta y} = \beta_7 + \beta_8 \cdot x \quad (\text{constant in } y \text{ and linear in } x)$$

$$\gamma_{xy} = \frac{\delta u}{\delta y} + \frac{\delta v}{\delta x} = (\beta_3 + \beta_6) + \beta_4 \cdot x + \beta_8 \cdot y \quad (\text{linear in } x \text{ and } y)$$

### 4.4.3 Shape functions

It is usual to make a double variable change, in order to be independent of the dimensions "a" and "b" of the element :

We introduce two non-dimensional variables  $\xi, \eta$  such that :

$$\xi = \frac{x}{a}$$

$$\eta = \frac{y}{b}$$

These two variables are thus both varying between -1 and +1.

The shape functions will be like :

$$N_i(\xi, \eta) = m_i + n_i \xi + p_i \eta + q_i \xi \eta$$

and the four coefficients  $m_i \dots q_i$  can be determined from the four boundary conditions at the nodes :

- $u(-1,-1)=1, u(1,-1)=0, u(1,1)=0, u(-1,1)=0$ ;
- $u(-1,-1)=0, u(1,-1)=1, u(1,1)=0, u(-1,1)=0$ ;
- $u(-1,-1)=0, u(1,-1)=0, u(1,1)=1, u(-1,1)=0$ ;
- $u(-1,-1)=0, u(1,-1)=0, u(1,1)=0, u(-1,1)=1$ .

The maxima script is:

```
kill(all);
u(xi,eta):=m+n*xi+p*eta+q*xi*eta;

S1:[u(-1,-1)=1,u(1,-1)=0,u(1,1)=0, u(-1,1)=0];
solve(S1,[m,n,p,q]);
N1:factor(ev(u(xi,eta),%[1]));
wxplot3d(N1, [xi,-1,1], [eta,-1,1],['grid, 10, 10]);

S2:[u(-1,-1)=0,u(1,-1)=1,u(1,1)=0, u(-1,1)=0];
solve(S2,[m,n,p,q]);
N2:factor(ev(u(xi,eta),%[1]));
wxplot3d(N2, [xi,-1,1], [eta,-1,1],['grid, 10, 10]);

S3:[u(-1,-1)=0,u(1,-1)=0,u(1,1)=1, u(-1,1)=0];
solve(S3,[m,n,p,q]);
N3:factor(ev(u(xi,eta),%[1]));
wxplot3d(N3, [xi,-1,1], [eta,-1,1],['grid, 10, 10]);

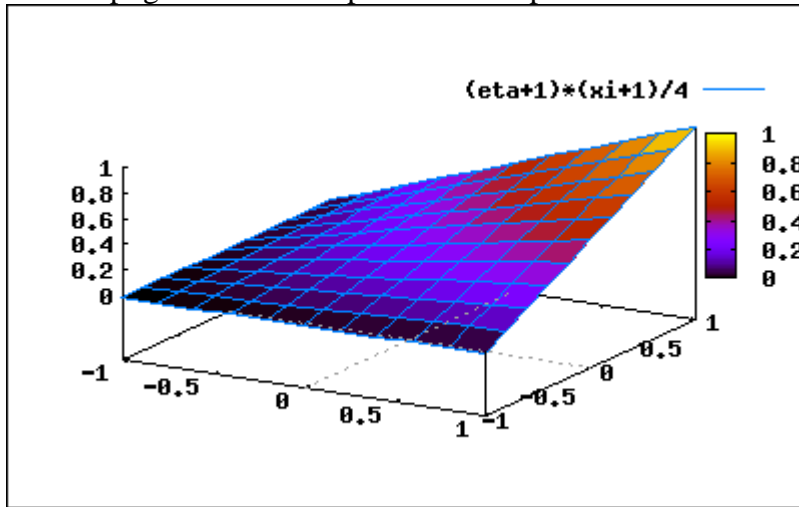
S4:[u(-1,-1)=0,u(1,-1)=0,u(1,1)=0, u(-1,1)=1];
solve(S4,[m,n,p,q]);
N4:factor(ev(u(xi,eta),%[1]));
wxplot3d(N4, [xi,-1,1], [eta,-1,1],['grid, 10, 10]);

N:transpose(matrix([N1,N2,N3,N4]));
```

And the shape function vector is :

$$\begin{bmatrix} \frac{(\eta - 1)(\xi - 1)}{4} \\ \frac{(\eta - 1)(\xi + 1)}{4} \\ \frac{(\eta + 1)(\xi + 1)}{4} \\ \frac{(\eta + 1)(\xi - 1)}{4} \end{bmatrix}$$

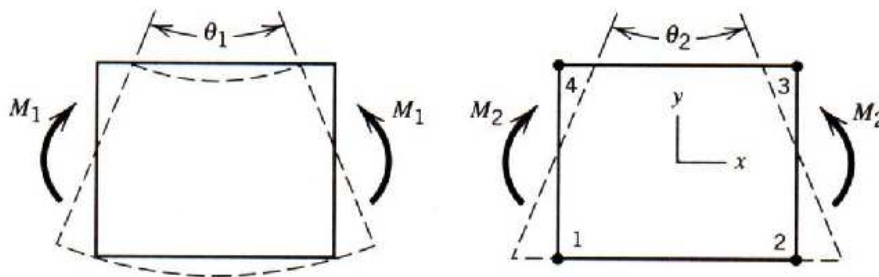
The script gives also a 3D plot of the shape functions. For example, the plot of  $N_3(\xi, \eta)$  is :



#### 4.4.4 Element stiffness

It can be shown that the Q4 finite element is too stiff when bended in its plane.

Under pure bending, the bending<sup>35</sup> deformation of a rectangular area is shown on the left figure. The Q4 element doesn't deform like that : its four edges remain straight like drawn on the right picture:



The moment  $M_2$  necessary to deform the Q4 element in such a way that  $\theta_2 = \theta_1$  is equal to :

$$M_2 = \frac{I}{I + \nu} \left[ \frac{I}{I - \nu} + \frac{I}{2} \left( \frac{a}{b} \right)^2 \right] M_1$$

Thus  $M_2$  is always  $> M_1$  and the Q4 element is thus too stiff (especially if  $a \gg b$  ! So it's a good idea to keep an aspect ratio  $\approx 1$  (aspect ratio = ratio of the greatest dimension of the element to the smallest dimension)).

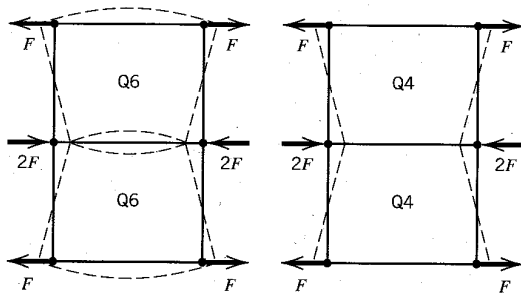
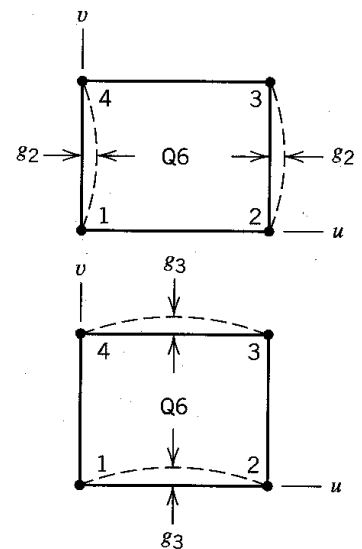
<sup>35</sup> flexion

### 4.5 The Q6 "Incompatible" Finite Element

One solution to compensate the too high stiffness of the Q4 element is to consider additional internal displacement (=bubble modes<sup>36</sup>) describing constant curvature modes. This is what does the Q6 element present in some FEM softwares like ALGOR.

The magnitude of those modes is determined by minimizing the internal strain energy in the element. Such elements are called Q6 even though externally, they still have 4 nodes like the Q4.

One consequence of these internal modes is that the edges of two adjacent elements may have different curvatures, and thus the displacement field along this common edge may be incompatible. This is why this element is also called "incompatible". This incompatibility is illustrated on the next figure



### 4.6 The Height Nodes Quadrilateral Membrane Element Q8

#### 4.6.1 Description

The Q8 membrane element has 2 DOF per node (2 displacements) and 8 nodes thus 16 nodal unknowns.

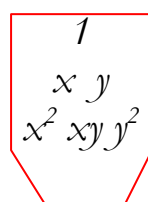
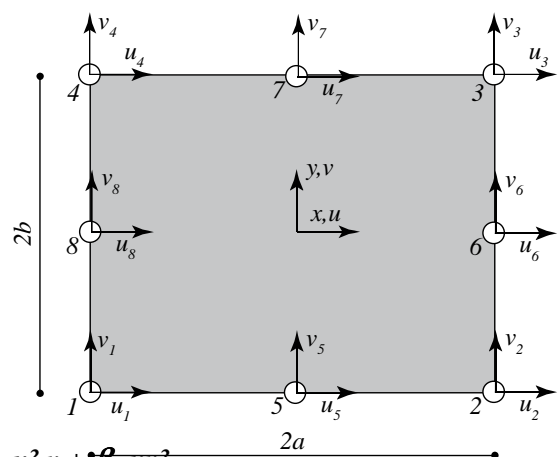
Let us assume, for the functions  $u(x,y)$  et  $v(x,y)$ , polynomials in  $x$  and  $y$  of the same degree.

As there are 16 nodal unknowns, we need 8 terms in the polynomial describing  $u(x,y)$  and 8 terms in the polynomial describing  $v(x,y)$ .

From Pascal's triangle, the eight terms will be chosen to have the complete displacement field like:

$$u = \beta_1 + \beta_2 x + \beta_3 y + \beta_4 x^2 + \beta_5 xy + \beta_6 y^2 + \beta_7 x^2 y + \beta_8 xy^2$$

$$v = \beta_9 + \beta_{10} x + \beta_{11} y + \beta_{12} x^2 + \beta_{13} xy + \beta_{14} y^2 + \beta_{15} x^2 y + \beta_{16} xy^2$$



<sup>36</sup> modes bulles

$$\begin{array}{c}
 x^3 \quad x^2y \quad xy^2 \quad y^3 \\
 x^4 \quad x^3y \quad x^2y^2 \quad xy^3 \quad y^4 \\
 x^5 \quad x^4y \quad x^3y^2 \quad x^2y^3 \quad xy^4 \quad y^5
 \end{array}$$

Terms of Q8 element in Pascal's Triangle

These constants  $\beta_i$  are determined with the boundary conditions at the nodes, for example at node 1 we must have  $u(-a,-b)=u_1$ .

#### 4.6.2 Strains

Let us have a look to the strains

$$\varepsilon_x = \frac{\delta u}{\delta x} = \beta_2 + 2\beta_4 \cdot x + \beta_5 \cdot y + 2\beta_7 \cdot xy + \beta_8 \cdot y^2 \quad (\text{linear in } x \text{ and quadratic in } y)$$

$$\varepsilon_y = \frac{\delta v}{\delta y} = \beta_{11} + \beta_{13} \cdot x + 2\beta_{14} \cdot y + \beta_{15} \cdot x^2 + 2\beta_{16} \cdot xy \quad (\text{linear in } y \text{ and quadratic in } x)$$

$$\gamma_{xy} = \frac{\delta u}{\delta y} + \frac{\delta v}{\delta x} = (\beta_3 + \beta_{10}) + \beta_5 \cdot x + \beta_{13} \cdot y + 2(\beta_6 \cdot y + \beta_{12} \cdot x) + \beta_7 \cdot x^2 + \beta_{16} \cdot y^2 + 2(\beta_8 + \beta_{15}) \cdot xy$$

(quadratic in x and y)

#### 4.6.3 Shape functions

We will express the shape functions in terms of two non-dimensional variables  $\xi, \eta$  we introduced in the Q4 element :

$$\xi = \frac{x}{a}$$

$$\eta = \frac{y}{b}$$

The shape functions will be like :

$$N_i(\xi, \eta) = a_i + b_i \xi + c_i \eta + d_i \xi^2 + e_i \eta^2 + f_i \xi \eta + g_i \xi \eta^2 + h_i \xi^2 \eta$$

and the eight coefficients  $a_i \dots h_i$  can be determined from the eight boundary conditions at the nodes.

The maxima script is:

```

kill(all);
u(xi,eta):=a+b*xi+c*eta+d*xi^2+e*eta^2+f*xi*eta+g*xi*eta^2+h*eta*xi^2;

S1:[u(-1,-1)=1,u(0,-1)=0,u(1,-1)=0,u(-1,0)=0,u(1,0)=0,u(-1,1)=0,u(0,1)=0,u(1,1)=0];
solve(S1,[a,b,c,d,e,f,g,h]);
N1:factor(ev(u(xi,eta),%[1]));
wxplot3d(N1, [xi,-1,1], [eta,-1,1],['grid, 10, 10]);

S2:[u(-1,-1)=0,u(0,-1)=0,u(1,-1)=1,u(-1,0)=0,u(1,0)=0,u(-1,1)=0,u(0,1)=0,u(1,1)=0];
solve(S2,[a,b,c,d,e,f,g,h]);
N2:factor(ev(u(xi,eta),%[1]));
wxplot3d(N2, [xi,-1,1], [eta,-1,1],['grid, 10, 10]);

```

```

S3:[u(-1,-1)=0,u(0,-1)=0,u(1,-1)=0,u(-1,0)=0,u(1,0)=0,u(-1,1)=0,u(0,1)=0,u(1,1)=1];
solve(S3,[a,b,c,d,e,f,g,h]);
N3:factor(ev(u(xi,eta),%[1]));
wxplot3d(N3, [xi,-1,1], [eta,-1,1],['grid, 10, 10]);

S4:[u(-1,-1)=0,u(0,-1)=0,u(1,-1)=0,u(-1,0)=0,u(1,0)=0,u(-1,1)=1,u(0,1)=0,u(1,1)=0];
solve(S4,[a,b,c,d,e,f,g,h]);
N4:factor(ev(u(xi,eta),%[1]));
wxplot3d(N4, [xi,-1,1], [eta,-1,1],['grid, 10, 10]);

S5:[u(-1,-1)=0,u(0,-1)=1,u(1,-1)=0,u(-1,0)=0,u(1,0)=0,u(-1,1)=0,u(0,1)=0,u(1,1)=0];
solve(S5,[a,b,c,d,e,f,g,h]);
N5:factor(ev(u(xi,eta),%[1]));
wxplot3d(N5, [xi,-1,1], [eta,-1,1],['grid, 10, 10]);

S6:[u(-1,-1)=0,u(0,-1)=0,u(1,-1)=0,u(-1,0)=0,u(1,0)=1,u(-1,1)=0,u(0,1)=0,u(1,1)=0];
solve(S6,[a,b,c,d,e,f,g,h]);
N6:factor(ev(u(xi,eta),%[1]));
wxplot3d(N6, [xi,-1,1], [eta,-1,1],['grid, 10, 10]);

S7:[u(-1,-1)=0,u(0,-1)=0,u(1,-1)=0,u(-1,0)=0,u(1,0)=0,u(-1,1)=0,u(0,1)=1,u(1,1)=0];
solve(S7,[a,b,c,d,e,f,g,h]);
N7:factor(ev(u(xi,eta),%[1]));
wxplot3d(N7, [xi,-1,1], [eta,-1,1],['grid, 10, 10]);

S8:[u(-1,-1)=0,u(0,-1)=0,u(1,-1)=0,u(-1,0)=1,u(1,0)=0,u(-1,1)=0,u(0,1)=0,u(1,1)=0];
solve(S8,[a,b,c,d,e,f,g,h]);
N8:factor(ev(u(xi,eta),%[1]));
wxplot3d(N8, [xi,-1,1], [eta,-1,1],['grid, 10, 10]);

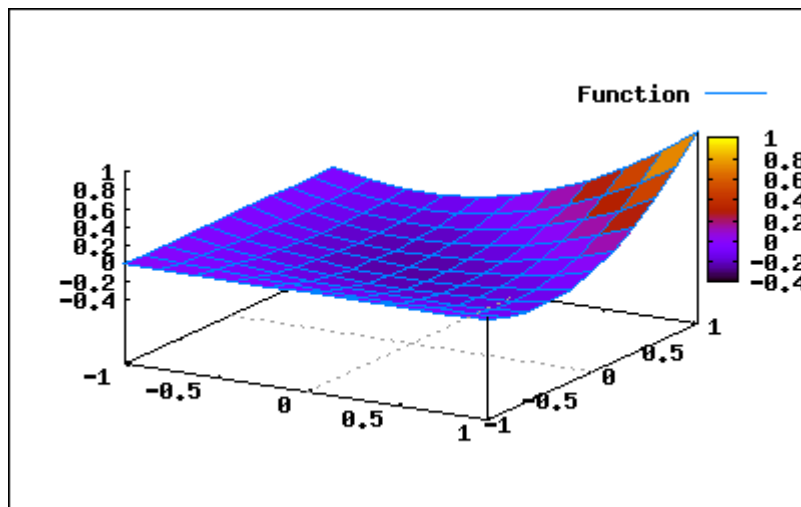
N:transpose(matrix([N1,N2,N3,N4,N5,N6,N7,N8]));

```

And the shape function vector  $\{N\}$  is :

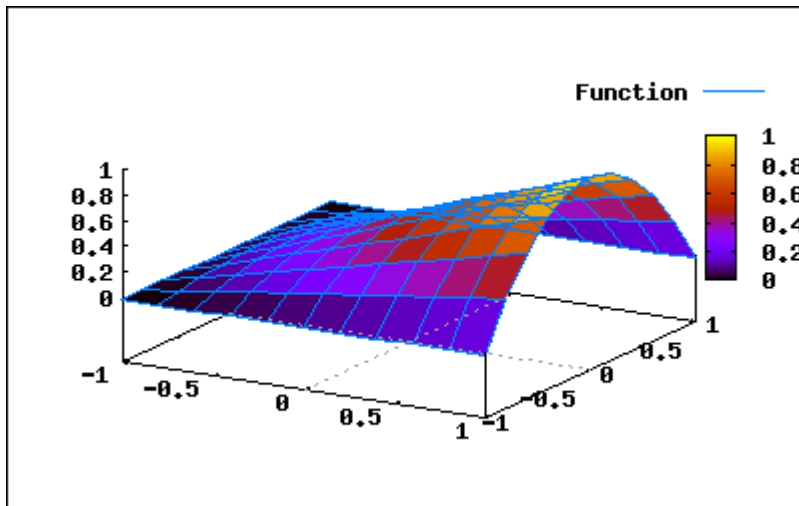
$$\begin{aligned}
 & \frac{(\eta - 1)(\xi - 1)(\xi + \eta + 1)}{4} \\
 & - \frac{(\eta - 1)(\xi + 1)(\xi - \eta - 1)}{4} \\
 & \frac{(\eta + 1)(\xi + 1)(\xi + \eta - 1)}{4} \\
 & \frac{(\eta + 1)(\xi - 1)(\xi - \eta + 1)}{4} \\
 & \frac{(\eta - 1)(\xi - 1)(\xi + 1)}{2} \\
 & - \frac{(\eta - 1)(\eta + 1)(\xi + 1)}{2} \\
 & - \frac{(\eta + 1)(\xi - 1)(\xi + 1)}{2} \\
 & \frac{(\eta - 1)(\eta + 1)(\xi - 1)}{2}
 \end{aligned}$$

The plot of the shape functions N3 and N6 are given herebelow as examples :



N3 shape function





N6 shape function

## 4.7 The Nine Nodes Quadrilateral Membrane Element Q9

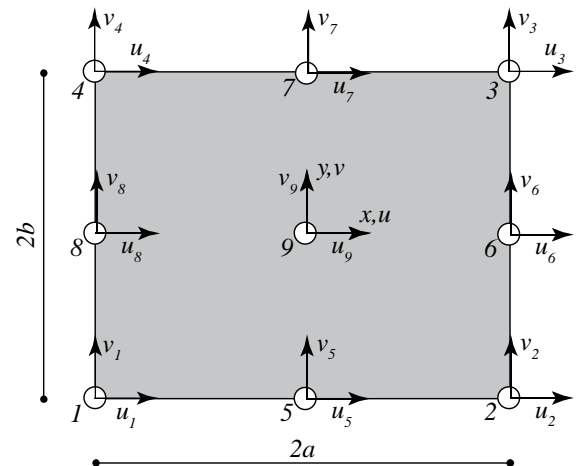
### 4.7.1 Description

This is another popular finite element present in many FEM softwares.

The Q9 membrane element has 2 DOF per node (2 displacements) and 9 nodes thus 18 nodal unknowns.

Once again, let us assume, for the functions  $u(x,y)$  et  $v(x,y)$ , polynomials in  $x$  and  $y$  of the same degree.

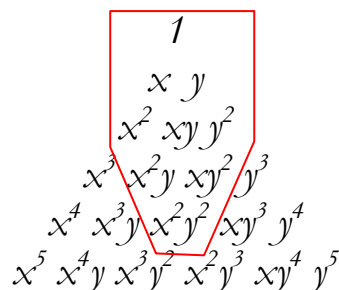
As there are 18 nodal unknowns, we need 9 terms in the polynomial describing  $u(x,y)$  and 9 terms in the polynomial describing  $v(x,y)$ .



From Pascal's triangle, the nine terms will be chosen to have the complete displacement field like:

$$u = \beta_1 + \beta_2 x + \beta_3 y + \beta_4 x^2 + \beta_5 xy + \beta_6 y^2 + \beta_7 x^2 y + \beta_8 xy^2 + \beta_{17} x^2 y^2$$

$$v = \beta_9 + \beta_{10} x + \beta_{11} y + \beta_{12} x^2 + \beta_{13} xy + \beta_{14} y^2 + \beta_{15} x^2 y + \beta_{16} xy^2 + \beta_{18} x^2 y^2$$



### 4.7.2 Strains

$$\varepsilon_x = \frac{\delta u}{\delta x} = \beta_2 + 2\beta_4 x + \beta_5 y + 2\beta_7 xy + \beta_8 y^2 + 2\beta_{17} xy^2$$

$$\varepsilon_y = \frac{\delta v}{\delta y} = \beta_{11} + \beta_{13}x + 2\beta_{14}y + \beta_{15}x^2 + 2\beta_{16}xy + 2\beta_{18}x^2y$$

$$\gamma_{xy} = \frac{\delta u}{\delta y} + \frac{\delta v}{\delta x} = (\beta_3 + \beta_{10}) + (2\beta_{12} + \beta_5)x + (2\beta_6 + \beta_{13})y + \beta_7x^2 + (2\beta_8 + 2\beta_{15})xy + \beta_{16}y^2 + 2\beta_{17}x^2y + 2\beta_{18}xy^2$$

### 4.7.3 Shape Functions

We will express, once more, the shape functions in terms of two non-dimensional variables  $\xi, \eta$  we introduced in the Q4 element :

$$\xi = \frac{x}{a}$$

$$\eta = \frac{y}{b}$$

The shape functions will be like :

$$N_i(\xi, \eta) = a_i + b_i\xi + c_i\eta + d_i\xi^2 + e_i\eta^2 + f_i\xi\eta + g_i\xi\eta^2 + h_i\xi^2\eta + i_i\xi^2\eta^2$$

and the nine coefficients  $a_i \dots i_i$  can be determined from the nine boundary conditions at the nodes.

The maxima script is:

```
kill(all);
u(xi,eta):=a+b*xi+c*eta+d*xi^2+e*eta^2+f*xi*eta+g*xi*eta^2+h*eta*xi^2+i*eta^2*xi^2;

S1:[u(-1,-1)=1,u(0,-1)=0,u(1,-1)=0,u(-1,0)=0,u(1,0)=0,u(-1,1)=0,u(0,1)=0,u(1,1)=0,u(0,0)=0];
solve(S1,[a,b,c,d,e,f,g,h,i]);
N1:factor(ev(u(xi,eta),%[1]));
wxplot3d(N1, [xi,-1,1], [eta,-1,1],['grid, 10, 10]);

S2:[u(-1,-1)=0,u(0,-1)=0,u(1,-1)=1,u(-1,0)=0,u(1,0)=0,u(-1,1)=0,u(0,1)=0,u(1,1)=0,u(0,0)=0];
solve(S2,[a,b,c,d,e,f,g,h,i]);
N2:factor(ev(u(xi,eta),%[1]));
wxplot3d(N2, [xi,-1,1], [eta,-1,1],['grid, 10, 10]);

S3:[u(-1,-1)=0,u(0,-1)=0,u(1,-1)=0,u(-1,0)=0,u(1,0)=0,u(-1,1)=0,u(0,1)=0,u(1,1)=1,u(0,0)=0];
solve(S3,[a,b,c,d,e,f,g,h,i]);
N3:factor(ev(u(xi,eta),%[1]));
wxplot3d(N3, [xi,-1,1], [eta,-1,1],['grid, 10, 10]);

S4:[u(-1,-1)=0,u(0,-1)=0,u(1,-1)=0,u(-1,0)=0,u(1,0)=0,u(-1,1)=1,u(0,1)=0,u(1,1)=0,u(0,0)=0];
solve(S4,[a,b,c,d,e,f,g,h,i]);
N4:factor(ev(u(xi,eta),%[1]));
wxplot3d(N4, [xi,-1,1], [eta,-1,1],['grid, 10, 10]);
```

```

S5:[u(-1,-1)=0,u(0,-1)=1,u(1,-1)=0,u(-1,0)=0,u(1,0)=0,u(-
1,1)=0,u(0,1)=0,u(1,1)=0,u(0,0)=0];
solve(S5,[a,b,c,d,e,f,g,h,i]);
N5:factor(ev(u(xi,eta),%[1]));
wxplot3d(N5, [xi,-1,1], [eta,-1,1],['grid, 10, 10]);

S6:[u(-1,-1)=0,u(0,-1)=0,u(1,-1)=0,u(-1,0)=0,u(1,0)=1,u(-
1,1)=0,u(0,1)=0,u(1,1)=0,u(0,0)=0];
solve(S6,[a,b,c,d,e,f,g,h,i]);
N6:factor(ev(u(xi,eta),%[1]));
wxplot3d(N6, [xi,-1,1], [eta,-1,1],['grid, 10, 10]);

S7:[u(-1,-1)=0,u(0,-1)=0,u(1,-1)=0,u(-1,0)=0,u(1,0)=0,u(-
1,1)=0,u(0,1)=1,u(1,1)=0,u(0,0)=0];
solve(S7,[a,b,c,d,e,f,g,h,i]);
N7:factor(ev(u(xi,eta),%[1]));
wxplot3d(N7, [xi,-1,1], [eta,-1,1],['grid, 10, 10]);

S8:[u(-1,-1)=0,u(0,-1)=0,u(1,-1)=0,u(-1,0)=1,u(1,0)=0,u(-
1,1)=0,u(0,1)=0,u(1,1)=0,u(0,0)=0];
solve(S8,[a,b,c,d,e,f,g,h,i]);
N8:factor(ev(u(xi,eta),%[1]));
wxplot3d(N8, [xi,-1,1], [eta,-1,1],['grid, 10, 10]);

S9:[u(-1,-1)=0,u(0,-1)=0,u(1,-1)=0,u(-1,0)=0,u(1,0)=0,u(-
1,1)=0,u(0,1)=0,u(1,1)=0,u(0,0)=1];
solve(S9,[a,b,c,d,e,f,g,h,i]);
N9:factor(ev(u(xi,eta),%[1]));
wxplot3d(N9, [xi,-1,1], [eta,-1,1],['grid, 10, 10]);

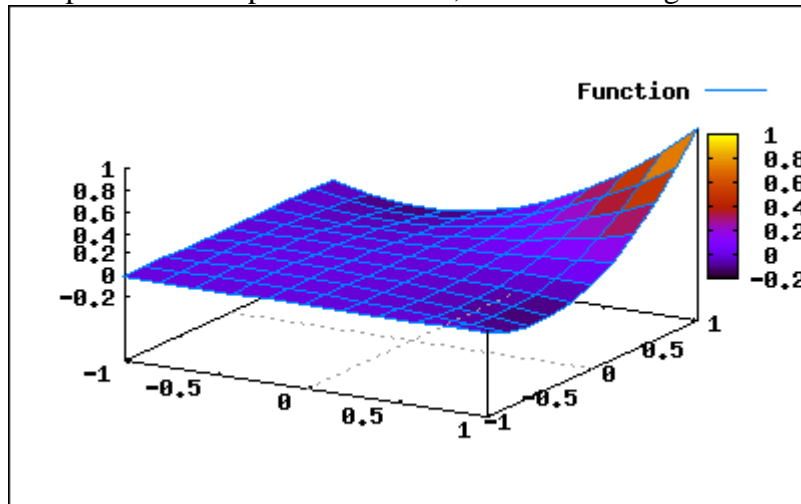
N:transpose(matrix([N1,N2,N3,N4,N5,N6,N7,N8,N9]));

```

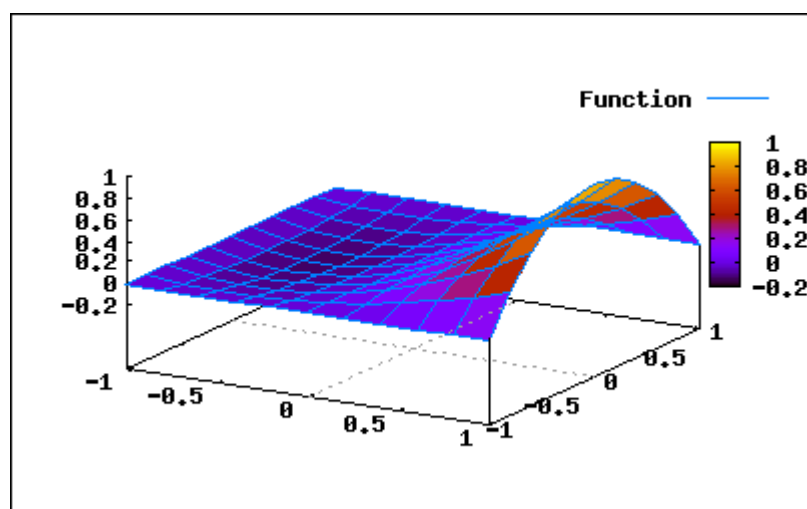
And the shape function vector {N} is :

$$\begin{aligned}
 & \frac{(\eta - 1)\eta(\xi - 1)\xi}{4} \\
 & \frac{(\eta - 1)\eta\xi(\xi + 1)}{4} \\
 & \frac{\eta(\eta + 1)\xi(\xi + 1)}{4} \\
 & \frac{\eta(\eta + 1)(\xi - 1)\xi}{4} \\
 & - \frac{(\eta - 1)\eta(\xi - 1)(\xi + 1)}{2} \\
 & - \frac{(\eta - 1)(\eta + 1)\xi(\xi + 1)}{2} \\
 & - \frac{\eta(\eta + 1)(\xi - 1)(\xi + 1)}{2} \\
 & - \frac{(\eta - 1)(\eta + 1)(\xi - 1)\xi}{2} \\
 & (\eta - 1)(\eta + 1)(\xi - 1)(\xi + 1)
 \end{aligned}$$

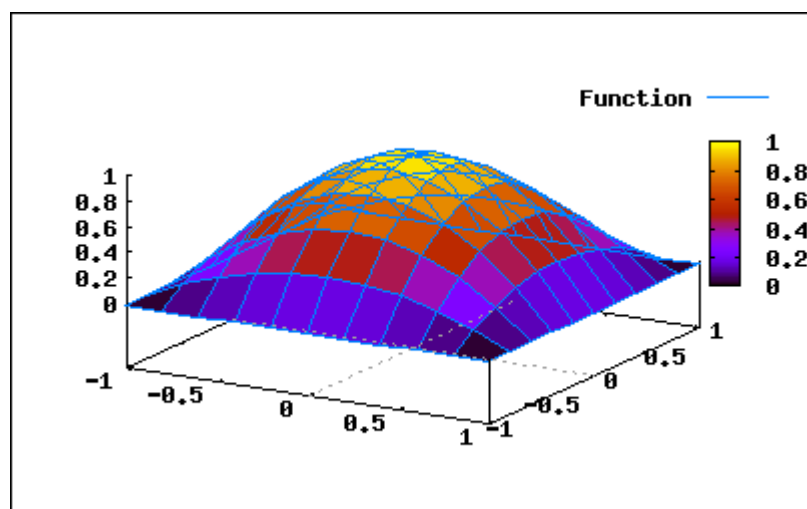
The plot of the shape functions N3, N6 and N9 are given herebelow as examples :



N3 shape function



N6 shape function



N9 shape function

## Chapitre 5. Iso-Parametric Elements and Numerical Integration

### 5.1 Iso-Parametric Elements

Because the geometry of general 2D problems can't be modelled only by right-angled triangles and rectangles, distorted triangles and quadrilaterals finite elements are necessary.

The isoparametric formulation makes it possible to have nonrectangular elements, elements with curved sides, "infinite" elements for unbounded media, and singularity elements for fracture mechanics.

Here we discuss only the four-node plane quadrilateral Q4. Other isoparametric elements have more nodes and more shape functions but are very similar in that they use the same concepts and computational procedures.

An auxiliary coordinate system must be introduced in order that a quadrilateral may be nonrectangular. This system, called  $\xi, \eta$  in Fig. 6.1, is a "natural" coordinate system.

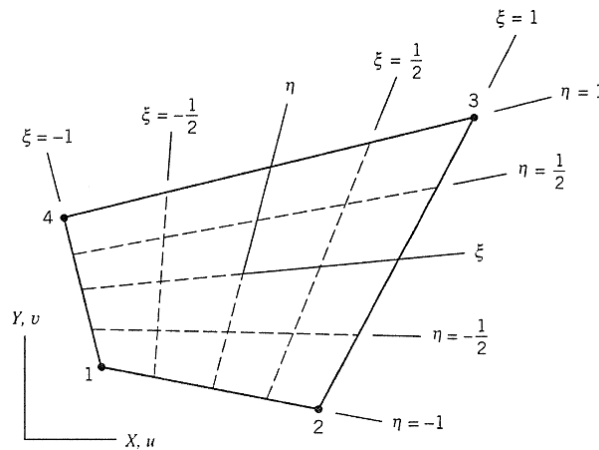


Fig. 6.1 :Q4 element in  $\xi$  and  $\eta$  "natural" coordinates and in global X,Y coordinates

Its origin in global coordinates XY is at the average of the corner coordinates. In natural coordinates  $\xi, \eta$ , element sides are always defined by  $\xi = \pm 1$  and  $\eta = \pm 1$ , regardless of the shape or physical size of the element or its orientation in global coordinates XY. In general, axes  $\xi$  and  $\eta$  are not orthogonal and they have no particular orientation with respect to axes X and Y. Coordinates of a point within the element are defined by :

$$x = \langle N \rangle \cdot \{X\}$$

$$y = \langle N \rangle \cdot \{Y\}$$

Where  $\{X\}$  and  $\{Y\}$  are the X and Y coordinates of the 4 nodes.

The  $\langle N \rangle$  vector is the same as the shape vector we used for the displacement interpolation within the Q4 element :

$$N_1 = \frac{1}{4}(1-\xi)(1-\eta) \quad N_2 = \frac{1}{4}(1+\xi)(1-\eta)$$

$$N_3 = \frac{1}{4}(1+\xi)(1+\eta) \quad N_4 = \frac{1}{4}(1-\xi)(1+\eta)$$

Given  $\xi$  and  $\eta$  coordinates of a point we can calculate its x and y coordinates.

Displacements of a point are interpolated from nodal d.o.f. by use of the same shape functions:

$$u = \langle N \rangle \cdot \{U\} \quad v = \langle N \rangle \cdot \{V\}$$

Displacements  $u$  and  $v$  are parallel to  $X$  and  $Y$  axes, not  $\xi$  and  $\eta$  axes.

**The name "isoparametric" derives from use of the same shape functions to interpolate both coordinates and displacements.**

In order to write the strain-displacement matrix  $B$  we must establish the relation between gradients in the two coordinate systems.

Consider one of these gradients, the strain  $\varepsilon_x = \frac{\delta u}{\delta x}$ . We cannot immediately write the result

because  $u$  is declared as a function of  $\xi$  and  $\eta$  rather than as a function of  $X$  and  $Y$ . We must start by differentiating with respect to  $\xi$  and  $\eta$ , and use the chain rule:

$$\begin{aligned} \frac{\delta u}{\delta \xi} &= \frac{\delta u}{\delta X} \frac{\delta X}{\delta \xi} + \frac{\delta u}{\delta Y} \frac{\delta Y}{\delta \xi} \\ \frac{\delta u}{\delta \eta} &= \frac{\delta u}{\delta X} \frac{\delta X}{\delta \eta} + \frac{\delta u}{\delta Y} \frac{\delta Y}{\delta \eta} \end{aligned}$$

What can be written :

$$\begin{Bmatrix} \frac{\delta u}{\delta \xi} \\ \frac{\delta u}{\delta \eta} \end{Bmatrix} = \begin{bmatrix} \frac{\delta X}{\delta \xi} & \frac{\delta Y}{\delta \xi} \\ \frac{\delta X}{\delta \eta} & \frac{\delta Y}{\delta \eta} \end{bmatrix} \begin{Bmatrix} \frac{\delta u}{\delta X} \\ \frac{\delta u}{\delta Y} \end{Bmatrix} = [J] \begin{Bmatrix} \frac{\delta u}{\delta X} \\ \frac{\delta u}{\delta Y} \end{Bmatrix}$$

Where  $[J]$  is the Jacobian matrix.

The integral needed to calculate the element stiffness  $k = \int B^T E B dV$  is transformed in

$$k = \int B^T E B dV = \int_{-1}^{+1} \int_{-1}^{+1} B^T E B |J| t \cdot \delta \xi \cdot \delta \eta$$

The principle of the iso-parametric formulation can be extended to curved edges elements when intermediate edge nodes are present :

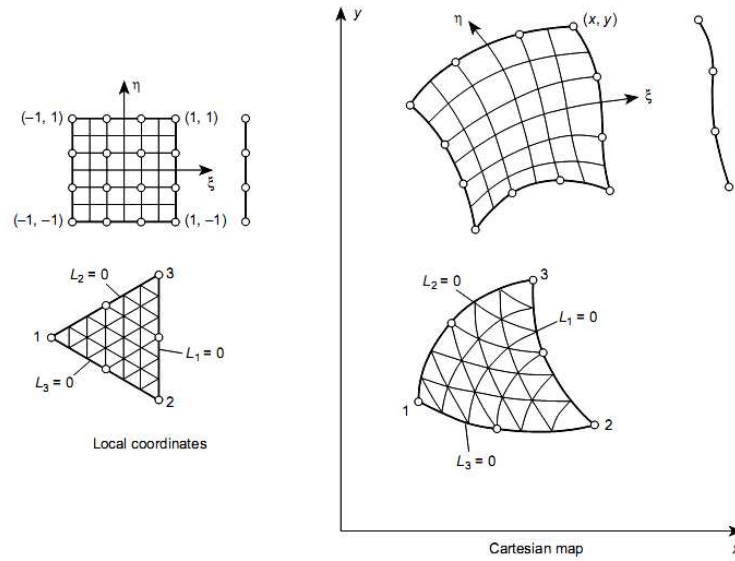


Fig. 6.2

The analytical integration of the element stiffness  $k = \int_{-1}^{+1} \int_{-1}^{+1} B^T E B |J| t \delta\xi \delta\eta$  or the work-

equivalent force vector may become very difficult, or impossible. The only way to estimate these integrals is to do a numerical integration.

## 5.2 Numerical Integration

### 5.2.1 1D integration

Idea : the analytical integral of the function  $\phi$  is replaced by a finite sum of  $n$  weighted terms representing the numerical integration

$$I = \int_{-1}^1 \phi(\xi) d\xi = \sum_{i=1}^n W_i \phi(\xi_i)$$

Where :

$\phi(\xi)$  is the function to integrate,

$\int_{-1}^1 \phi(\xi) d\xi$  is the analytical integral,

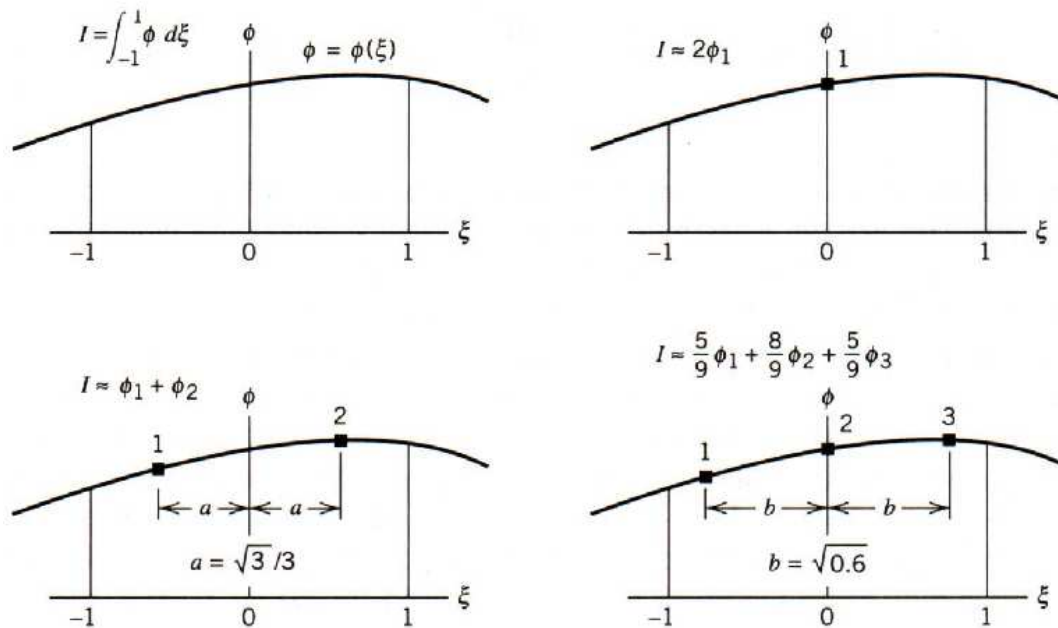
$\sum_{i=1}^n W_i \phi(\xi_i)$  is the numerical integral,

$W_i$  are the weighting coefficients of the numerical integration,

$\phi(\xi_i)$  the values of  $\phi(\xi)$  at the integration points.

The most common numerical integration is the GAUSS quadrature or GAUSS integration: the following figures illustrate the Gauss quadrature of a function with 1, 2 or 3 integration points.





**It can be shown that a Gauss quadrature with  $n_G$  integration points can give the same value as an analytical integration if the function is a polynomial of degree  $2n_G - 1$  or less.**

Examples : if  $n_G = 2 \rightarrow$  max degree of the polynomial = 3 for exact numerical integration

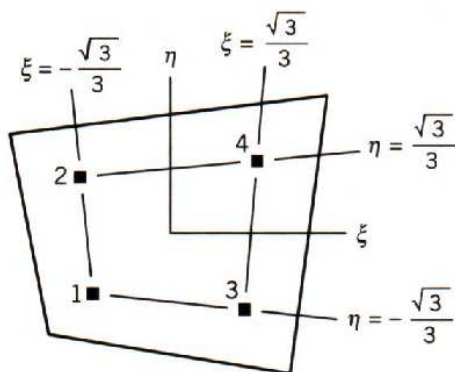
if  $n_G = 3 \rightarrow$  max degree of the polynomial = 5 for exact numerical integration

## 5.2.2 Conclusion

The numerical integration brings a third source of error in the FEM.

## 5.2.3 2D and 3D integration

The quadrature rule can be extended for multi-dimensional integration.



$$I = \int_{-1}^1 \int_{-1}^1 \phi(\xi, \eta) d\xi d\eta = \sum_{i=1}^{n_i} \sum_{j=1}^{n_j} w_i w_j \phi(\xi_i, \eta_j)$$

It is common practice to use an order 2 Gauss rule (four points) to integrate  $[K]$  of four- and eight-node plane elements, and common practice to compute strains and stresses at these same points. Similarly, three-dimensional elements often use eight Gauss points for stiffness integration and stress calculation.

### 5.2.4 Choice Of Quadrature Rule. Instabilities

A FEM model is usually inexact, and usually it errs by being too stiff (see Chapter 5). Overstiffness<sup>37</sup> is usually made worse by using more Gauss points to integrate element stiffness matrices because additional points capture more higher-order terms in  $k$ . These terms resist some deformation modes that lower-order terms do not, and therefore act to stiffen an element. Accordingly, greater accuracy in the integration of  $[K]$  usually produces less accuracy in the FE solution, in addition to requiring more computation.

On the other hand, use of too few Gauss points produces a situation known by various names: instability, spurious singular mode, mechanism and kinematic mode, zero-energy mode, and hourglass mode.

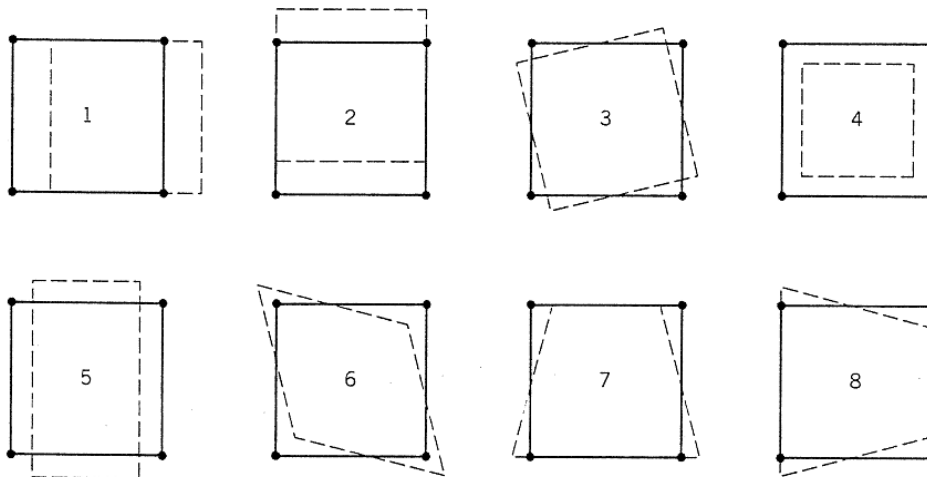
**Instability occurs if one or more deformation modes happen to display zero strain at all Gauss points.**

One must regard Gauss points as strain sensors. If Gauss points sense no strain under a certain deformation mode, the resulting  $k$  will have no resistance to that deformation mode.

### 5.2.5 Exercise

Dashed lines in the sketch show independent displacement modes of a four-node rectangular membrane element having two displacement d.o.f. per node. Which of these modes are associated with strain energy in the element and which are not? Answer for each of the following situations.

- (a) strain energy is integrated analytically.
- (b) strain energy is integrated by one Gauss point.
- (c) strain energy is integrated by four Gauss points.



(Indication : the strain energy of an element is proportional to  $\int \sigma \epsilon dV$ , thus if the strain is zero at all Gauss points, the strain energy of the element will be zero! Write the expressions of  $u$  and  $v$  for each deformation mode. Then deduce the strains at Gauss points.)

<sup>37</sup> Sur-raideur

## Chapitre 6. 3D Solids and Solids of Revolution

This chapter considers solid elements, first for the general 3D case, then for the special (but very common) case of axial symmetry.

### 6.1 3D Solids

#### 6.1.1 INTRODUCTION

The term "solid" is used to mean a three-dimensional solid that is unrestricted as to shape, loading, material properties, and boundary conditions. A consequence of this generality is that all six possible stresses (three normal and three shear) must be taken into account (Fig.). Also, the displacement field involves all three possible components,  $u$ ,  $v$ , and  $w$ .

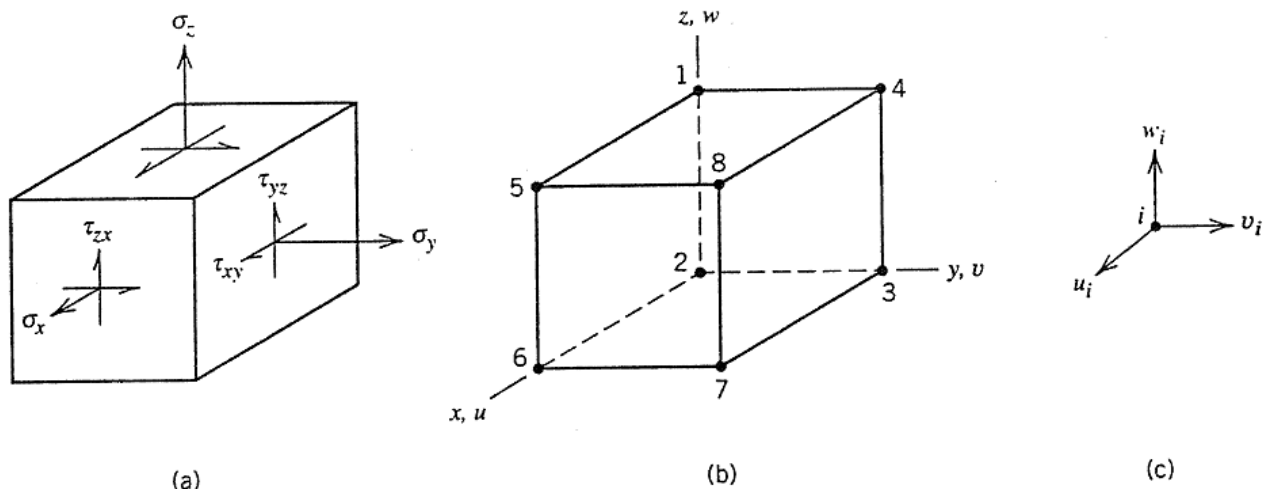


Fig. 7.1.

Typical finite elements for 3D solids are tetrahedra and hexahedra. with three translational d.o.f. per node. Figure 7.1 shows a hexahedral element.

Problems of beam bending, plane stress, plates, and so on, can all be regarded as special cases of a 3D solid. Why then not simplify FE analysis by using 3D elements to model everything?

In fact, this would not be a simplification. 3D models are the hardest to prepare, the most tedious to check for errors, and the most demanding of computer resources.

#### 6.1.2 Stress-Strain relations :

3D Hooke's law becomes here :

$$\begin{Bmatrix} \sigma_x \\ \sigma_y \\ \sigma_z \\ \tau_{xy} \\ \tau_{yz} \\ \tau_{zx} \end{Bmatrix} = \begin{bmatrix} (1-\nu)c & \nu c & \nu c & 0 & 0 & 0 \\ \nu c & (1-\nu)c & \nu c & 0 & 0 & 0 \\ \nu c & \nu c & (1-\nu)c & 0 & 0 & 0 \\ 0 & 0 & 0 & G & 0 & 0 \\ 0 & 0 & 0 & 0 & G & 0 \\ 0 & 0 & 0 & 0 & 0 & G \end{bmatrix} \begin{Bmatrix} \epsilon_x \\ \epsilon_y \\ \epsilon_z \\ \gamma_{xy} \\ \gamma_{yz} \\ \gamma_{zx} \end{Bmatrix}$$

$$\text{where } c = \frac{E}{(1+\nu)(1-2\nu)} \text{ and } G = \frac{E}{2(1+\nu)}$$

$$\{\sigma\} = [E]\{\varepsilon\}$$

### 6.1.3 Interpolation of the Displacements within an element (Shape functions)

$$\begin{Bmatrix} u \\ v \\ w \end{Bmatrix} = \begin{bmatrix} N_1 & 0 & 0 & N_2 & 0 & 0 & \dots \\ 0 & N_1 & 0 & 0 & N_2 & 0 & \dots \\ 0 & 0 & N_1 & 0 & 0 & N_2 & \dots \end{bmatrix} \cdot \begin{Bmatrix} u_1 \\ v_1 \\ w_1 \\ u_2 \\ v_2 \\ w_2 \\ \dots \end{Bmatrix} \rightarrow \text{dimension : } 3.n$$

where n = number of nodes.

### 6.1.4 Strain-Displacement Relations :

$$\varepsilon_x = \frac{\partial u}{\partial x} \quad \varepsilon_y = \frac{\partial v}{\partial y} \quad \varepsilon_z = \frac{\partial w}{\partial z}$$

$$\gamma_{xy} = \frac{\partial u}{\partial y} + \frac{\partial v}{\partial x} \quad \gamma_{yz} = \frac{\partial v}{\partial z} + \frac{\partial w}{\partial y} \quad \gamma_{xz} = \frac{\partial u}{\partial z} + \frac{\partial w}{\partial x}$$

And if we group all the strain component in a vector, we can write :  $\{\varepsilon\} = [B] \cdot \{U\}$

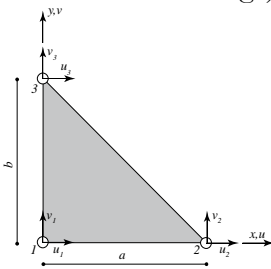
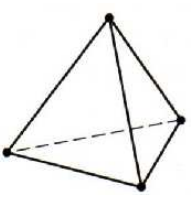
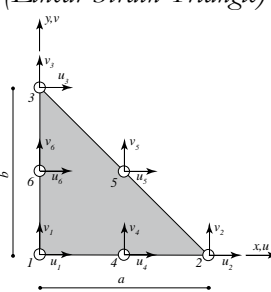
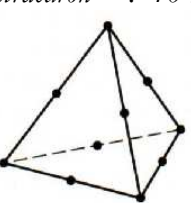
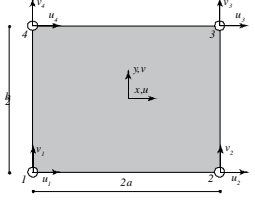
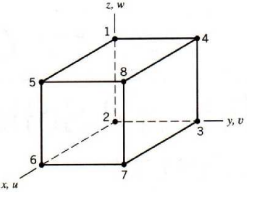
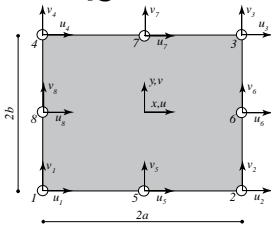
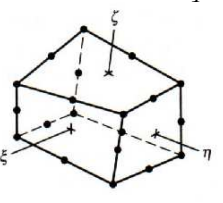
### 6.1.5 Stiffness Matrix Calculation

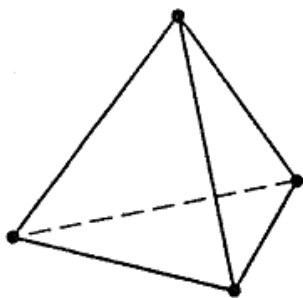
$$k = \int_V [B]^T \cdot [E] [B] dV$$

$$\text{where } [B] \text{ is defined by } \{\varepsilon\} = [B] \cdot \{U\}$$

### 6.1.6 Solid Finite Elements

Most solid elements are direct extensions of plane elements discussed in Chapter 5. The extensions consist of adding another coordinate and another displacement component. The behaviour and the limitations of specific 3D elements largely parallel those of their 2D counterparts (see table). To illustrate this we present hereafter a table of correspondence and we shortly develop the 4 nodes Tetraedron.

<i>Plane elements</i>	<i>Solid elements</i>
<p><i>CST (Constant Strain Triangle) = T3</i></p> 	<p><i>"Constant Strain Tetraedron" : 4 nodes Tetraedron</i></p> 
<p><i>LST (Linear Strain Triangle) = T6</i></p> 	<p><i>"Linear Strain Tetraedron" : 10 nodes Tetraedron.</i></p> 
<p><i>"Bilinear Quadrilateral" = Q4</i></p> 	<p><i>"Trilinear Hexaedron" : 8 nodes Hexaedron.</i></p> 
<p><i>"Quadratic Quadrilateral" = Q8</i></p> 	<p><i>"Quadratic Hexaedron" : brique à 20 nœuds.</i></p> 



### 6.1.7 Example of the Constant Strain Tetrahedron

This element has three translational d.o.f. at each of its four nodes, for a total of 12 d.o.f. In terms of generalized coordinates  $\beta$ , its displacement field is

$$\begin{aligned}
 u &= \beta_1 + \beta_2 x + \beta_3 y + \beta_4 z \\
 v &= \beta_5 + \beta_6 x + \beta_7 y + \beta_8 z \\
 w &= \beta_9 + \beta_{10} x + \beta_{11} y + \beta_{12} z
 \end{aligned}$$

Like the constant strain triangle, the constant strain tetrahedron is accurate only when strains are almost constant over the span of an element. The element is poor at representing fields of bending or twisting if the axis of bending or twisting either intersects the element or is close to it.

## 6.2 Solids of Revolution

The z axis is an axis of symmetry. The elements are drawn in a radial plane. Because of the symmetry around z it is useless to draw the symmetric part ( $r < 0$ ).

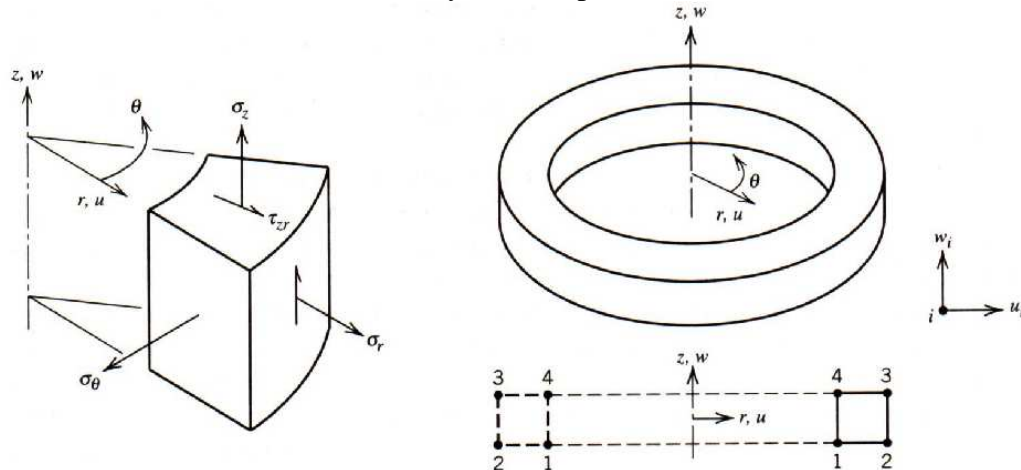


Fig. 7.2.

### 6.2.1 Stress-Strain relations :

As already seen in the chapter 4, we have here :

$$\begin{Bmatrix} \sigma_r \\ \sigma_\theta \\ \sigma_z \\ \tau_{zr} \end{Bmatrix} = \begin{bmatrix} (1-\nu)c & \nu c & \nu c & 0 \\ \nu c & (1-\nu)c & \nu c & 0 \\ \nu c & \nu c & (1-\nu)c & 0 \\ 0 & 0 & 0 & G \end{bmatrix} \cdot \begin{Bmatrix} \varepsilon_r \\ \varepsilon_\theta \\ \varepsilon_z \\ \gamma_{zr} \end{Bmatrix}$$

with :

$$c = \frac{E}{(1+\nu) \cdot (1-2\nu)} \quad G = \frac{E}{2 \cdot (1+\nu)}$$

### 6.2.2 Strain-Displacement Relations

$$\begin{aligned} \varepsilon_r &= \frac{\delta u}{\delta r} \\ \varepsilon_z &= \frac{\delta w}{\delta z} & \gamma_{zr} &= \frac{\delta w}{\delta r} + \frac{\delta u}{\delta z} \\ \varepsilon_\theta &= \frac{u}{r} \end{aligned}$$

The tangential strain is deduced from the figure 7.3:

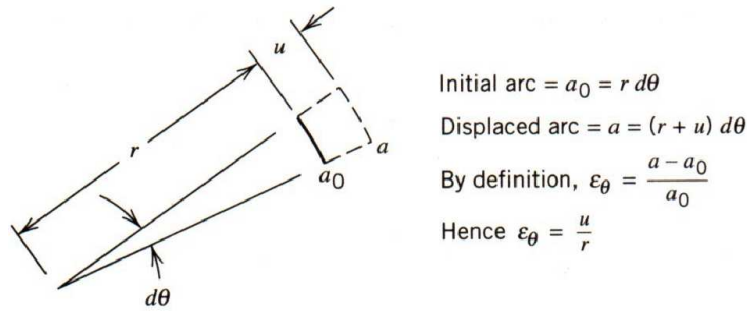


Fig. 7.3.

### 6.2.3 Example of the T3 axisymmetric element

For a T3 axisymmetric element, we have :

$$u(r, z) = \beta_1 + \beta_2 \cdot r + \beta_3 \cdot z$$

$$w(r, z) = \beta_4 + \beta_5 \cdot r + \beta_6 \cdot z$$

Thus the strains are :

$$\epsilon_r = \frac{\delta u}{\delta r} = \beta_2$$

$$\epsilon_z = \frac{\delta w}{\delta z} = \beta_6$$

$$\epsilon_\theta = \frac{\beta_1 + \beta_2 \cdot r + \beta_3 \cdot z}{r} = \frac{\beta_1}{r} + \beta_2 + \beta_3 \cdot \frac{z}{r}$$

$$\gamma_{rz} = \frac{\delta w}{\delta r} + \frac{\delta u}{\delta z} = \beta_5 + \beta_3$$

#### Remarks.

1. To prevent singularity of K, boundary conditions on a 3D solid must suppress six rigid-body motions: translation along, and rotation about, each of the three coordinate axes.  
 In a solid of revolution with axisymmetric deformations, translation w along the z axis is the only possible rigid-body motion. Accordingly, K will be nonsingular if w is prescribed at only one node (or, stated more properly, around one nodal circle).
2. An axisymmetric radial component of load is statically equivalent to zero, but this does not mean that it can be discarded from the load vector. It still produces deformation and stress. Over the circumference, a radial line load of q units of force per unit of (circumferential) length is regarded as contributing a radial force  $2\pi r q$  of units to the load vector, where r is the radius at which q acts. Likewise, a moment of M N.m per unit of (circumferential) length is statically equivalent to zero but is regarded as applying a moment about the  $\theta$  direction of  $2\pi M$  N.m.

### 6.2.4 Exercise 7-1

This exercise is similar to the one of Chapter 6, but this time we consider a Q4 **axisymmetric** element.

Which of the displacement modes illustrated on fig.7.4. are associated with strain energy in the element and which are not? Answer for each of the following situations.

- (a) strain energy is integrated analytically.

- (b) strain energy is integrated by one Gauss point.  
 (c) strain energy is integrated by four Gauss points.

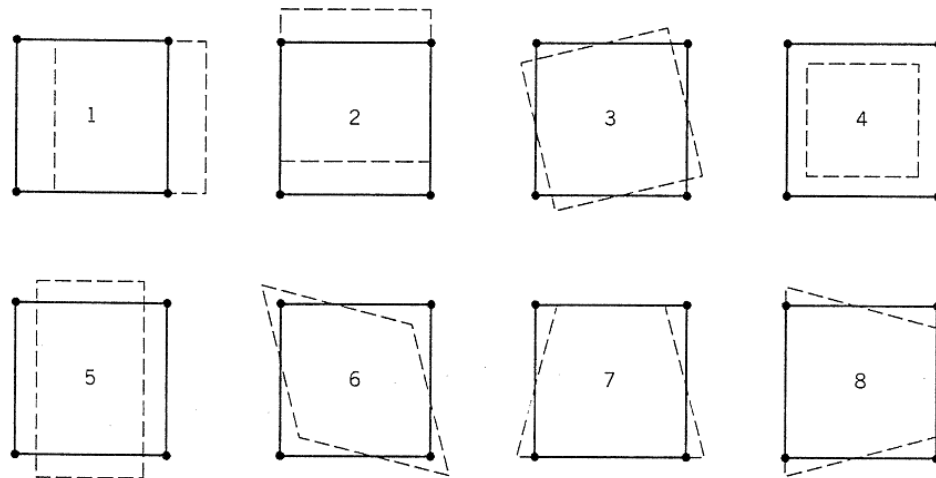


Fig. 7.4.

### 6.2.5 Exercise 7-2

Fig. 7.5 represents in dashed lines the displacement mode of an axisymmetric T3 element :

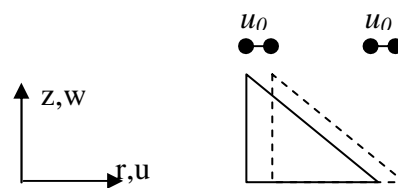


Fig. 7.5

Calculate the strains for that displacement mode.

### 6.2.6 Exercise 7-3

Fig. 7.6 represents the model of an axisymmetric structure.

- a) does the structure have enough supports to avoid any mechanism?  
 b) draw a 3D-sketch of the structure with the loads and supports.

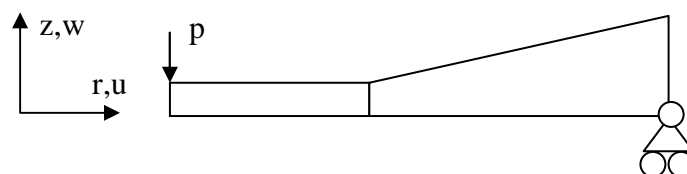


Fig. 7.6



## Chapitre 7. Plates and Shells

### 7.1 Plate Elements

#### 7.1.1 Introduction

A plate can be regarded as the two-dimensional analogue of a beam. Beams and plates both carry transverse loads by bending action, but they have significant differences. A beam can be straight or curved, a plate is flat (a curved geometry would make it a shell).

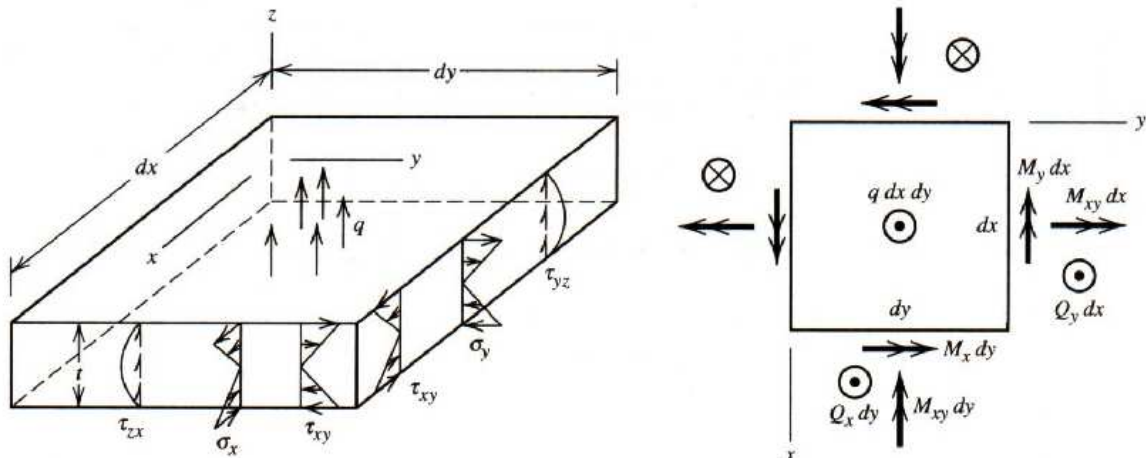


Fig. 8.1

A beam typically has a single bending moment; a plate has two bending moments ( $M_x$  and  $M_y$ ) and a twisting<sup>38</sup> moment  $M_{xy}$ . Moreover, plates moments are expressed by unit width (for example in kN.m/m)

Note that **in plate theory,  $M_x$  is defined as the bending moment caused by the  $\sigma_x$  stresses and not the moment around the x axis!** All FEM softwares use that convention which can be confusing if you don't remember it.

#### 7.1.2 Thin-Plate (Kirchhoff) Theory.

Consider a plate of thickness  $t$ . Plate surfaces are at  $z = \pm t/2$  and the plate "midsurface"<sup>39</sup> is in the plane  $xy$  at  $z=0$  (Fig. 8.1).

A differential slice cut from the plate by planes perpendicular to the  $x$  axis is shown in Fig. 8.2 (a).

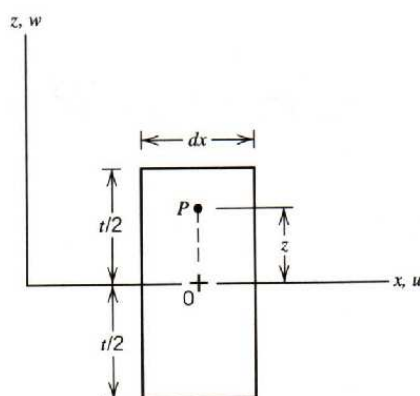


Fig. 8.2 (a)

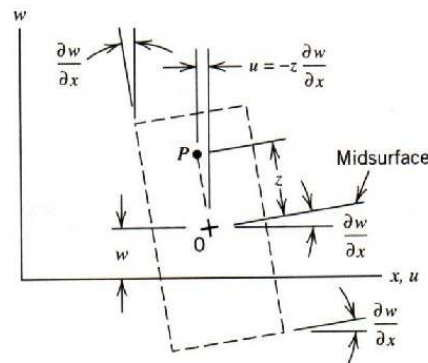


Fig. 8.2 (b)

<sup>38</sup> torsion

<sup>39</sup> Feuillet moyen

Loading causes the plate to have transverse displacement  $w = w(x, y)$  in the  $z$  direction. The differential slice moves to the position shown in Fig. 8.2-(b), with right angles preserved in cross sections because **transverse shear deformation is neglected**. Thus  $\gamma_{yz}=0$  and  $\gamma_{zx}=0$ .

An arbitrary point P has displacement  $u = -z \cdot \left( \frac{\partial w}{\partial x} \right)$  in the  $x$  direction.

An analogous argument with a differential slice cut from the plate by parallel planes normal to the  $y$  axis yields  $v = -z \cdot \left( \frac{\partial w}{\partial y} \right)$  as the  $y$ -direction displacement of point P.

### 7.1.3 Degrees of Freedom:

Fig. 8.3 shows a quadrilateral plate element and the three DOF associated to each node: 2 rotations and one transverse displacement.

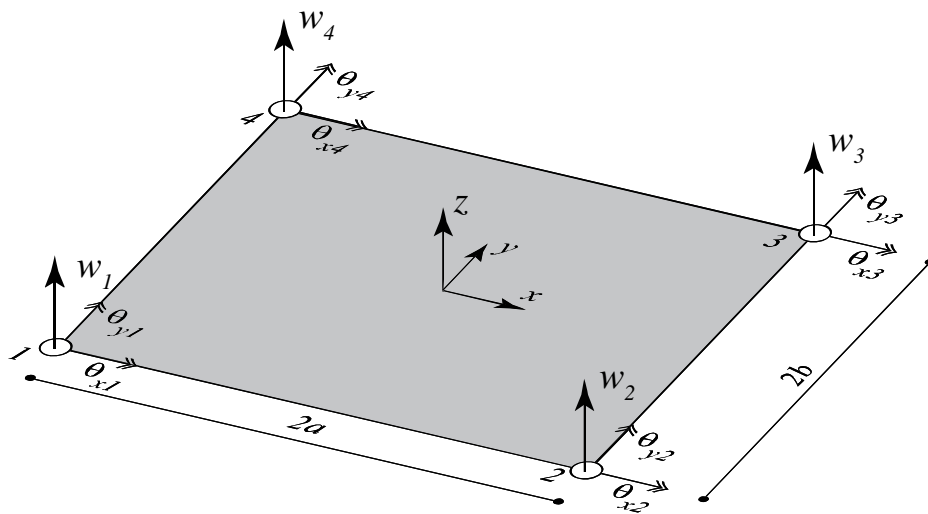


Fig. 8.3

### 7.1.4 Displacement field

$$u = -z \cdot \frac{\partial w}{\partial x} \quad v = -z \cdot \frac{\partial w}{\partial y}$$

$$\begin{aligned} w(x) = & \beta_1 + \beta_2 x + \beta_3 y + \beta_4 x^2 \\ & + \beta_5 xy + \beta_6 y^2 + \beta_7 xy^2 \\ & + \beta_8 x^2 y + \beta_9 y^3 + \beta_{10} x^3 \\ & + \beta_{11} x^3 y + \beta_{12} xy^3 \end{aligned}$$

$$\begin{array}{c} 1 \\ x \ y \\ x^2 \ xy \ y^2 \\ x^3 \ x^2 y \ xy^2 \ y^3 \\ x^4 \ x^3 y \ x^2 y^2 \ xy^3 \ y^4 \\ x^5 \ x^4 y \ x^3 y^2 \ x^2 y^3 \ xy^4 \ y^5 \end{array}$$

Terms of Q4 plate element in Pascal's Triangle

$$\epsilon_x = \frac{\partial u}{\partial x} = -z \cdot \frac{\partial^2 w}{\partial x^2}$$

$$\epsilon_y = \frac{\partial v}{\partial y} = -z \cdot \frac{\partial^2 w}{\partial y^2}$$

$$\gamma_{xy} = \frac{\delta u}{\delta y} + \frac{\delta v}{\delta x} = -2 \cdot z \cdot \frac{\delta^2 w}{\delta x \delta y}$$

$$\gamma_{xz} = \gamma_{yz} = 0$$

### 7.1.5 Thick-Plate (Mindlin) Theory

This theory takes into account the shear deformation. The right angles are thus not preserved anymore in cross sections. Thus  $\gamma_{yz} \neq 0$  and  $\gamma_{zx} \neq 0$  (fig. 8.4).

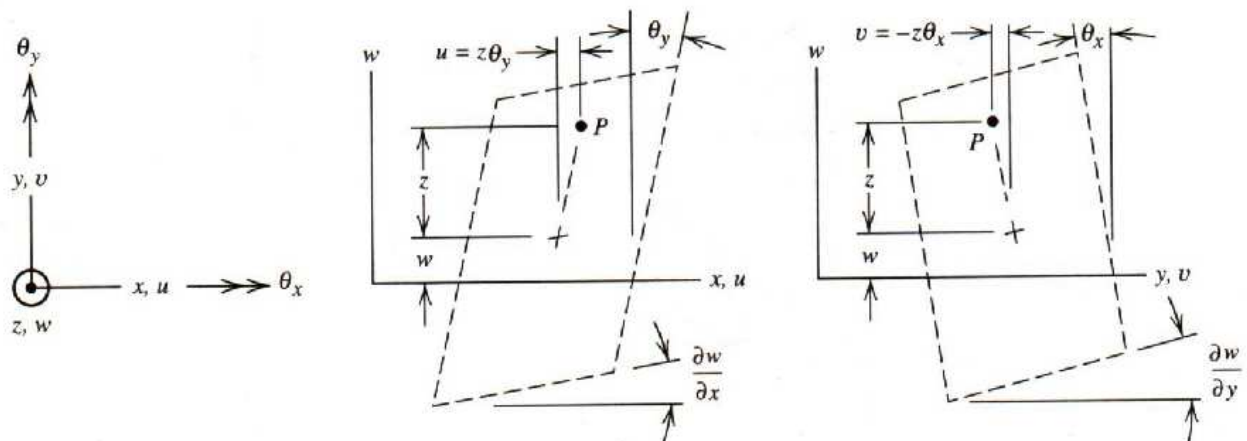


Fig. 8.4

$$\epsilon_x = \frac{\delta u}{\delta x} = z \cdot \frac{\delta \theta_y}{\delta x} \rightarrow \text{deformations } \epsilon_x \text{ linear in } z \text{ direction.}$$

$$\epsilon_y = \frac{\delta v}{\delta y} = -z \cdot \frac{\delta \theta_x}{\delta y} \rightarrow \text{deformations } \epsilon_y \text{ linear in } z \text{ direction.}$$

$$\gamma_{xy} = \frac{\delta u}{\delta y} + \frac{\delta v}{\delta x} = z \cdot \left( \frac{\delta \theta_y}{\delta y} - \frac{\delta \theta_x}{\delta x} \right)$$

In summary :

	Element Type		
	Beam	Plate	
Shear deformation neglected	BERNOULLI	KIRCHHOFF	Right angles are preserved in cross-sections
Shear deformation taken into account	TIMOSHENKO	MINDLIN	Right angles are NOT preserved in cross-sections

## 7.2 Shell Elements

### 7.2.1 Introduction

The geometry of a shell is defined by its thickness and its midsurface, which may be a curved surface in space.

Load is carried by a combination of membrane action and bending action. A thin shell can be very strong if membrane action dominates, in the same way that an arch can carry great load if compression is predominant in the arch.

However, no shell is completely free of bending stresses. They appear at or near point loads, line loads, reinforcements, junctures, changes of curvature, and supports.

### 7.2.2 Shell Elements.

The most direct way to obtain a shell element is to combine a membrane element and a bending element. Thus a simple quadrilateral shell element can be obtained by combining the Q4 plane membrane element with the plate bending quadrilateral of Fig. 8.3 (a).

The resulting element is flat and has five d.o.f. per node : three displacements and two rotations (Fig. 8.5 (b)).

But shells are more often curved in space. The formulation of such curved shells may become very complex and will not be developed here.

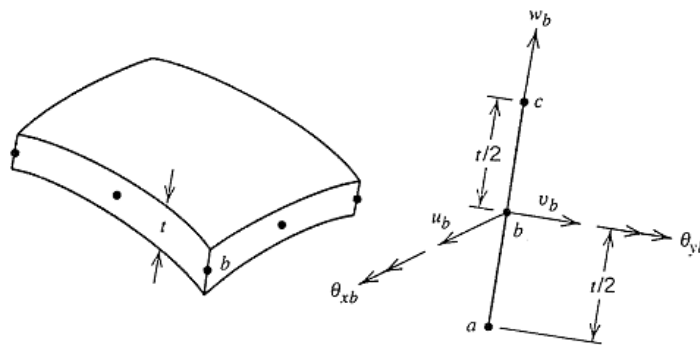


Fig. 8.5 (a)

Fig. 8.5 (b)

In summary :

Plate Elements	Are always plane	Carry bending and twisting actions but no membrane actions.
Shell Elements	May be plane or curved in space	Carry bending, twisting and membrane actions.