[intrusion detected]: Raise the [infocon] level.

[honeypot audit]: Immediately draw a [patch!] card. If the pictured [node] is compromised, raise the [infocon] level.

[check]: The hand limit is five cards. Every card in excess of the hand limit must be discarded. You may play [zero-day exploits] before discarding them.

[patch] situations:

- Any [lo0t!] cards left on a [node] being patched are discarded.
- If a player is on a node being patched, she must [move] to a compromised node (obeying normal movement rules), then [decommission] the node and its [patch!] card.
- [zero-day exploits] can be used to prevent all [patch] effects.

order of play

1. [action]
   Take up to 3 actions: [move], [compromise], [drop], [give], [exchange], [pickup], [recover]
2. [loot]
   Draw 2 [lo0t!] cards. Resolve [intrusion detected] and [honeypot audit] cards.
3. [patch]
   Draw and resolve [patch!] cards, as indicated by the [infocon] level.
4. [check]
   Discard, to obey the hand limit.

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[honeypot audit]: Immediately draw a [patch!] card. If the pictured [node] is compromised, raise the [infocon] level.

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- [zero-day exploits] can be used to prevent all [patch] effects.

[social engineer]

Special Ability:

As one action, [move] to any compromised tile.

[malware writer]

Special Ability:

As one action, [move] across two compromised tiles.

[the insider]

Special Ability:

As one action, [compromise] two adjacent tiles.

[botmaster]

Special Ability:

As one action, [give] or [exchange] two cards.

[cryptanalyst]

Special Ability:

As one action, [move] or [compromise] diagonally.

[war driver]

Special Ability:

As one action, [give] or [exchange] a card to a player anywhere on the network.

order of play

1. **[action]**
   Take up to 3 actions:
   [move], [compromise], [drop], [give], [exchange], [pickup], [recover]
2. **[loot]**
   Draw 2 **[lo0t!]** cards. Resolve **[intrusion detected]** and **[honeypot audit]** cards.
3. **[patch]**
   Draw and resolve **[patch!]** cards, as indicated by the **[infocon]** level.
4. **[check]**
   Discard, to obey the hand limit.

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- If a player is on a node being patched, she must **[move]** to a compromised node (obeying normal movement rules), then **[decommission]** the node and its **[patch!]** card.
- **[zero-day exploits]** can be used to prevent all **[patch]** effects.

order of play

1. **[action]**
   Take up to 3 actions:
   [move], [compromise], [drop], [give], [exchange], [pickup], [recover]
2. **[loot]**
   Draw 2 **[lo0t!]** cards. Resolve **[intrusion detected]** and **[honeypot audit]** cards.
3. **[patch]**
   Draw and resolve **[patch!]** cards, as indicated by the **[infocon]** level.
4. **[check]**
   Discard, to obey the hand limit.

honeypot audit

[intrusion detected]
network anomaly observed

[intrusion detected]
virus signature matched

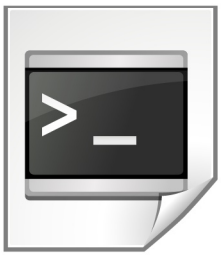
[zero-day exploit]
buffer overflow

compromise any node and move any hacker to that node

[zero-day exploit]
format string vulnerability

compromise any node

[zero-day exploit]
integer overflow



compromise any node

[zero-day exploit]
logic bomb

compromise any node

[zero-day exploit]
trojan horse

compromise any node and move any hacker to that node

[iot]

[iot]

[iot]

[iot]

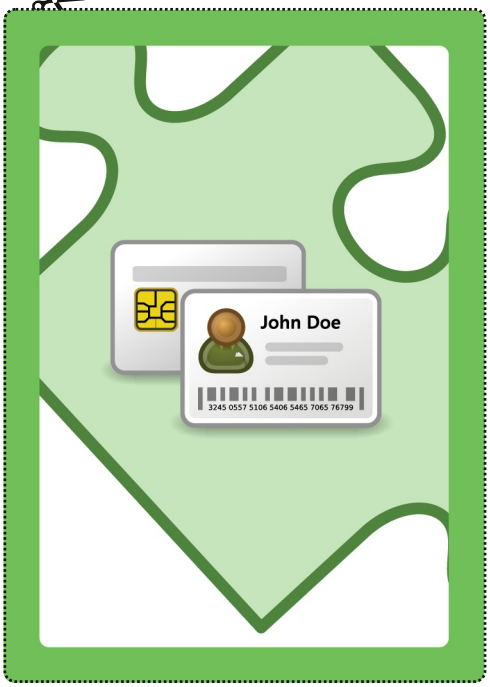
[iot]

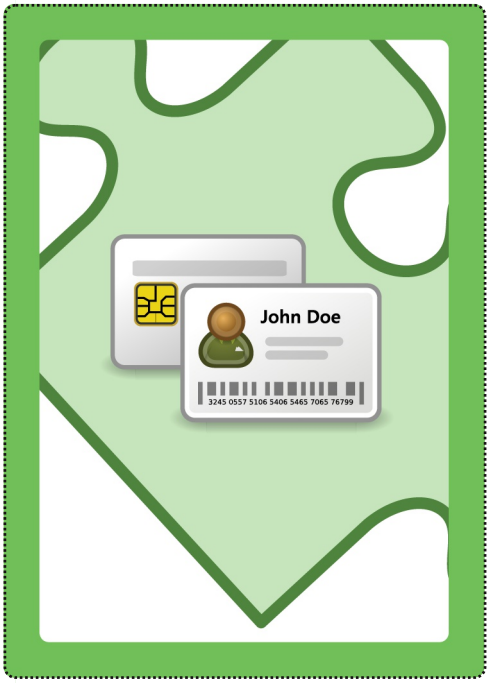
[iot]

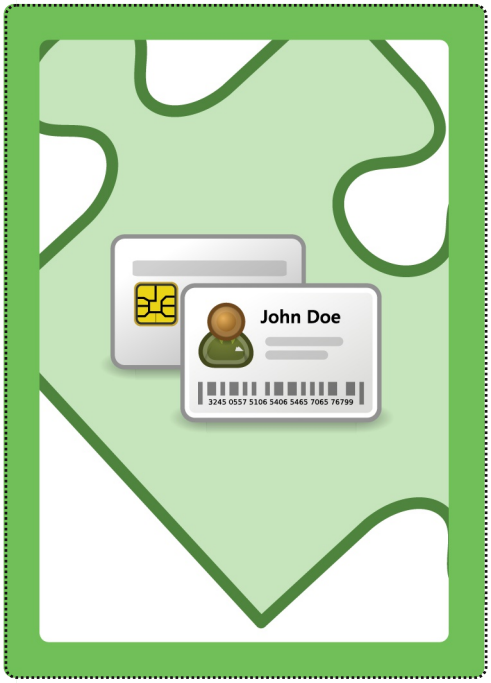
[iot]

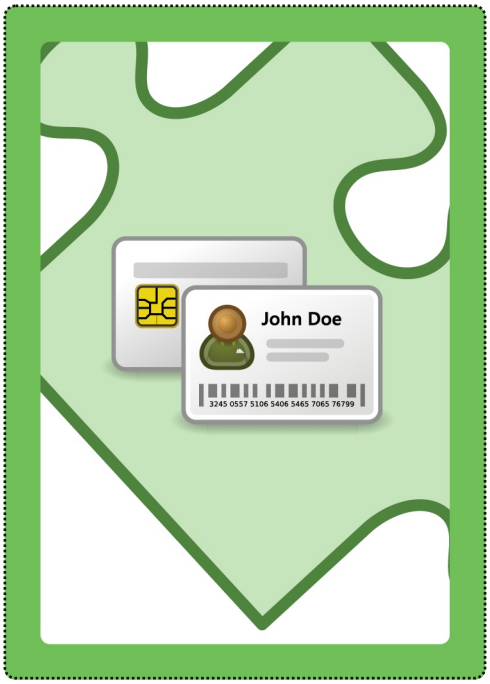
[iot]

[iot]


John Doe
3245 0557 5106 5406 5465 7065 76799


John Doe
3245 0557 5106 5406 5465 7065 76799


John Doe
3245 0557 5106 5406 5465 7065 76799


John Doe
3245 0557 5106 5406 5465 7065 76799

[iot]

[iot]

[iot]

[iot]

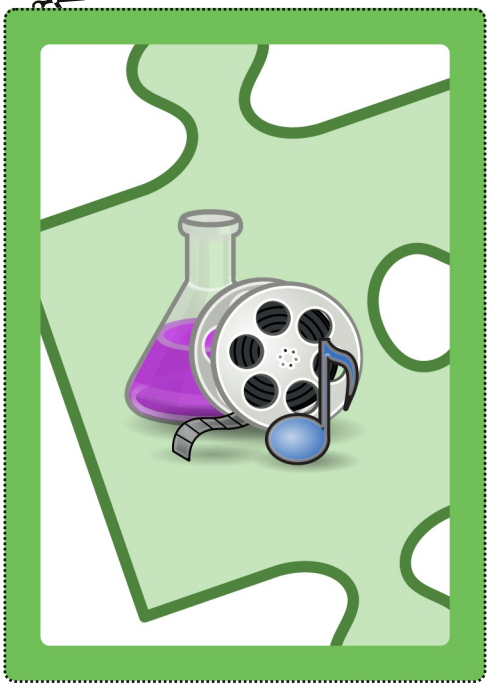
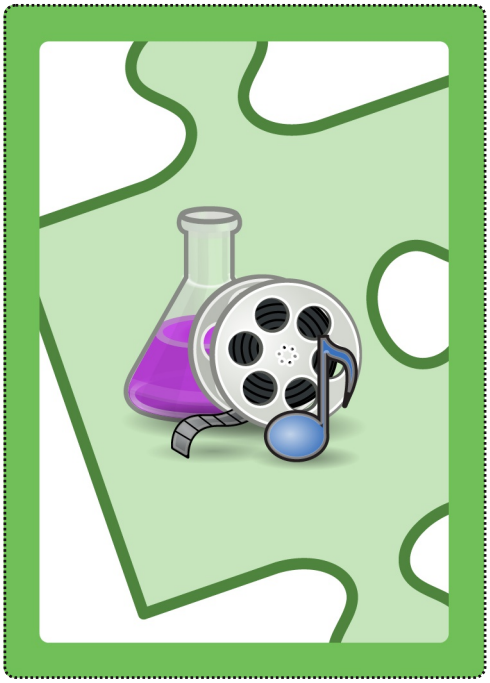
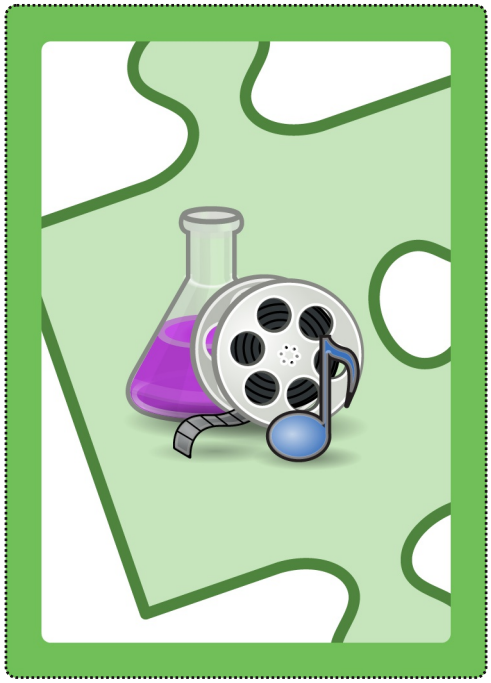
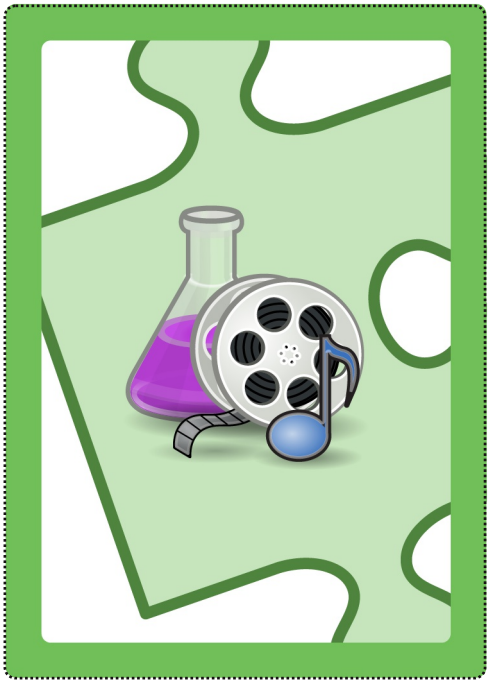
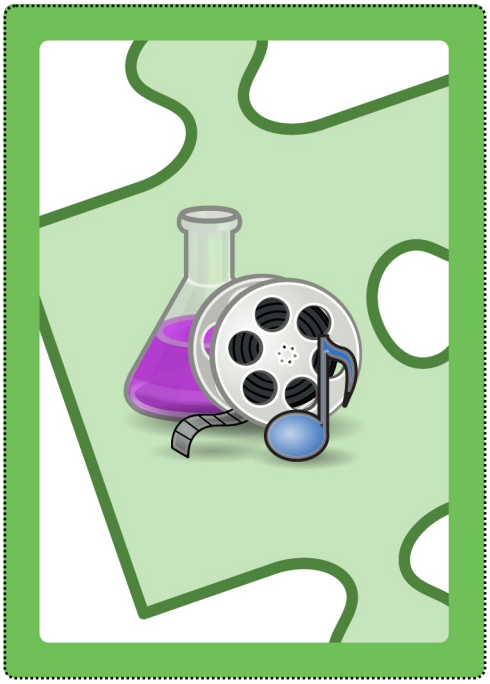
[iot]

[iot]

[iot]

[iot]

[iot]



[iot]

[iot]

[iot]

[iot]

[iot]

[iot]

[iot]

[iot]

[iot]

backup
file server

certificate
services

chat
server

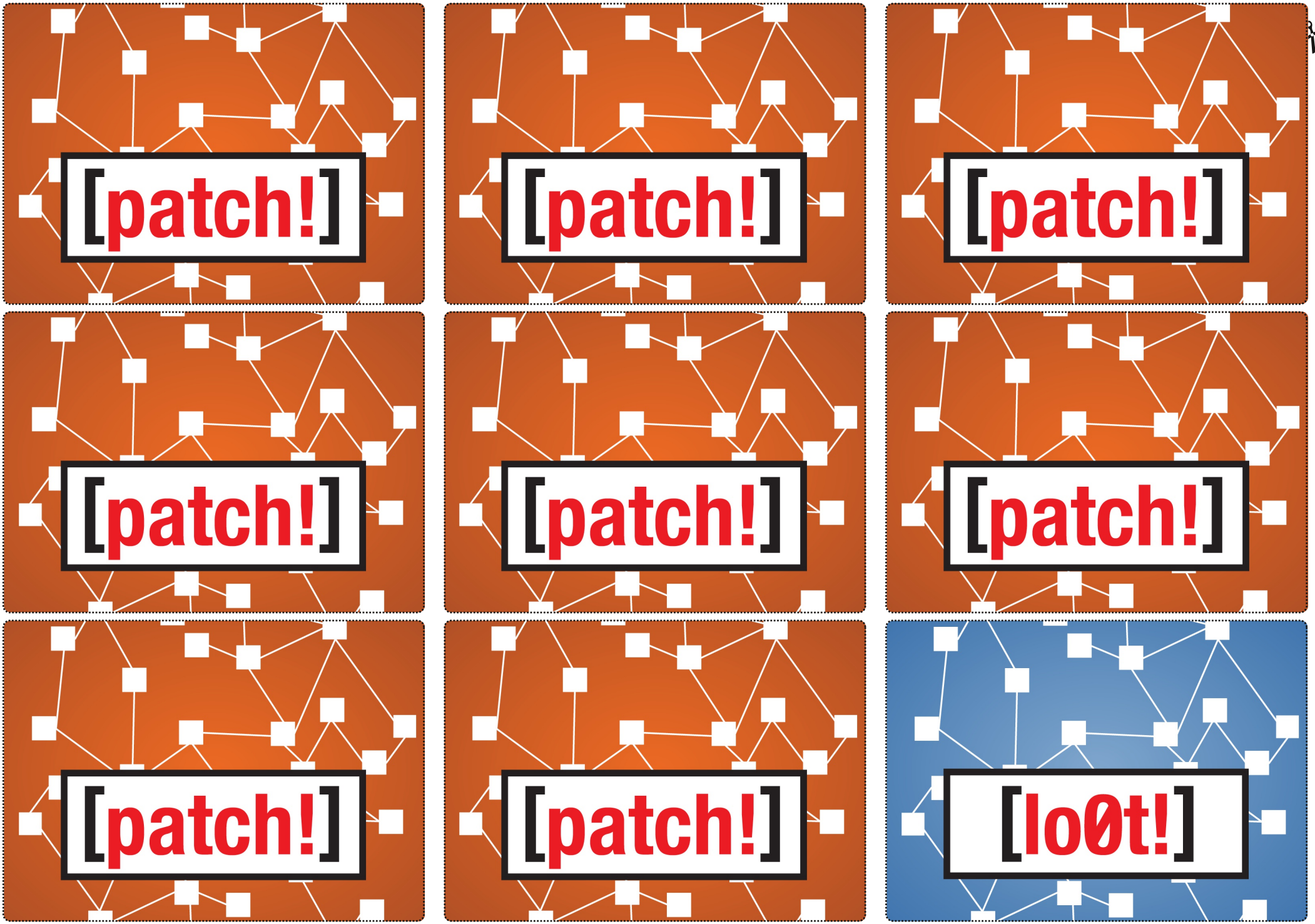
client

client

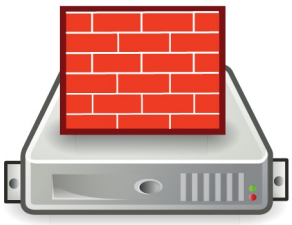
client

client

customer
database


[patch!]
[patch!]
[patch!]
[patch!]
[patch!]
[patch!]
[patch!]
[patch!]
[lo0t!]

firewall



IMAP server

internet gateway

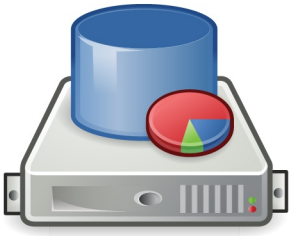
intrusion detection system

NAT device

network file server

primary DNS server

sales database



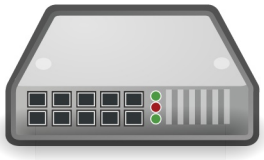
secondary DNS server


[patch!]
[patch!]
[patch!]
[patch!]
[patch!]
[patch!]
[patch!]
[patch!]
[patch!]

SMTP server

single sign-on service

VLAN switch



VoIP server

VPN gateway

web server

wireless router

order of play

1. **[action]**
   Take up to 3 actions:
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- **[zero-day exploits]** can be used to prevent all **[patch]** effects.

backup
file server

certificate
services

chat server

client

client

client

certificate services

backup file server

client

chat server

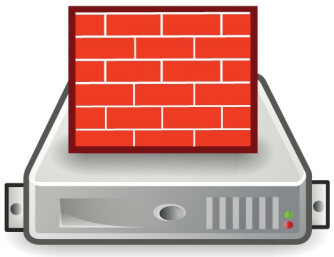
client

client

client

customer database

firewall



requires two actions to compromise

IMAP server

internet gateway

intrusion detection system

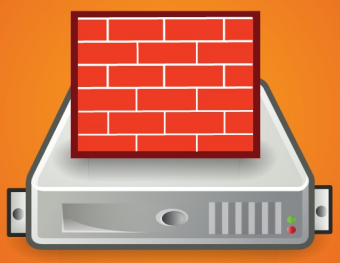
requires two actions to compromise

customer database

client

IMAP server

firewall



requires two actions to compromise

intrusion detection system

requires two actions to compromise

internet gateway

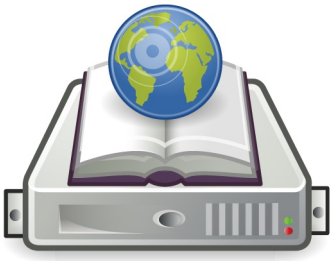
NAT device

network
file server

primary
DNS server

sales
database

secondary
DNS server



SMTP server

network
file server

NAT device

sales
database

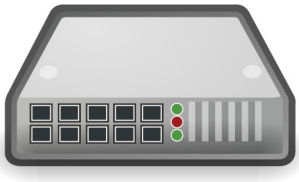
primary
DNS server

SMTP server

secondary
DNS server

single sign-on service

VLAN switch



VoIP server

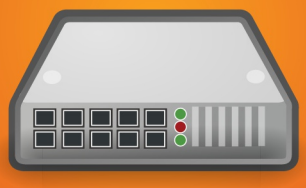
VPN gateway

requires two actions to compromise

web server

wireless router

VLAN switch



single sign-on service

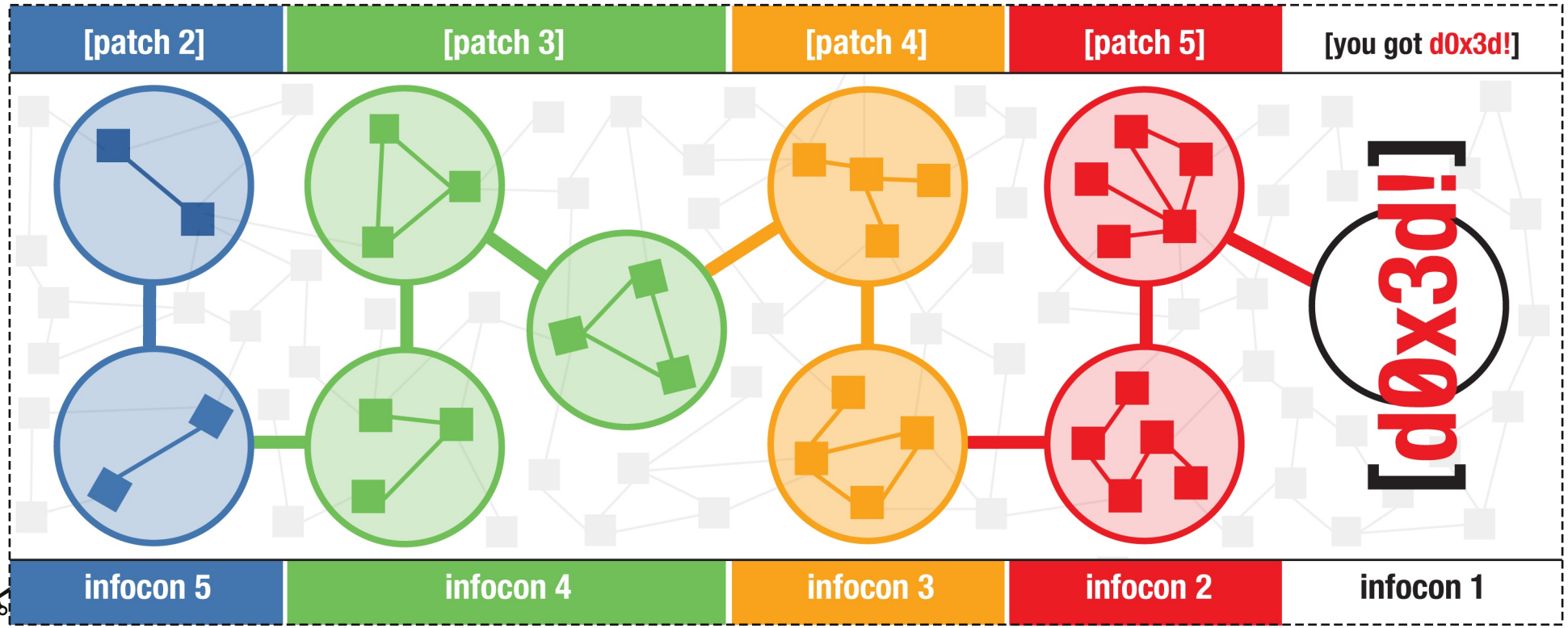
VPN gateway

requires two actions to compromise

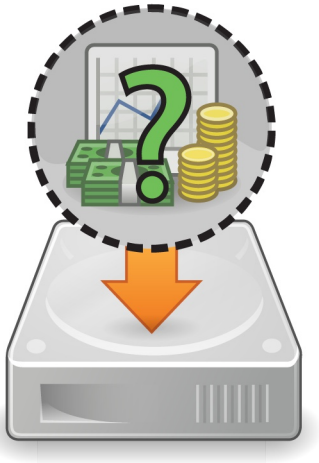
VoIP server

wireless router

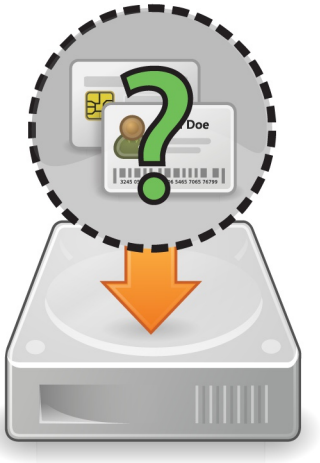
web server


[patch 2]
[patch 3]
[patch 4]
[patch 5]
[you got d0x3d!]
[d0x3d!]
infocon 5
infocon 4
infocon 3
infocon 2
infocon 1

[digital asset drives]

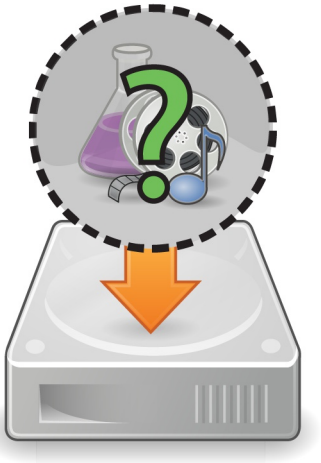


financial data



authentication credentials

personally identifiable information



intellectual property