

Orbit Learn Group Project

Group Name: _____

Members: _____

Date: _____

The goal of this project is to make a stable system with the most amount of bodies (planets) in it. The group with the most bodies in their system wins!

Go around the group and have each member add a body. The bodies must be added in this turn based way, so make sure to communicate with your group!

At the end take note of each bodies mass, position, and velocity. You can also use the export feature on the app to save the simulation between each step!

Good luck!