7:30a - Counselor Food Table Opens

- 1. Bagels
- 2. Cream Cheese
- 3. Coffee

7:45a - Counselor Meetings Begin [Cage, Band room, Choir room]

Key Points to Mention

- 1. Briefly go over daily schedule
- 2. Review notes from yesterday
- 3. Go over lesson plan

8:30a - Camper Drop Off Begins [Lawn]

9:00a - Build Sessions

Duration: 90 minutes

1. Upper Camp - Introduction to Competition

VEX Skyrise

2. Lower Camp - Path Following

Move robot around the field without a controller

10:30a - Snack [Lawn]

- 1. Meal Leader: Tristan
- 2. Dismissal
 - a. 10:30a Elementary
 - b. 10:35a Lower Camp
 - c. 10:40a Upper Camp
- 3. Meal Plan
 - a. Fruit Snacks 1 bag per camper
 - b. Apples 1 per camper
 - c. Water
- 4. Clean Up @ 10:55a

11:00a - Build Sessions

11:30a - Demo Day/Recreation

- 1. Lower Camp Recreation (Eternal Dodgeball)
 - a. Lunch @ 12:00p
 - b. Build Session @ 12:20p
- 2. Upper Camp Demo Day/Programming Workshop
 - a. Rotate @ 12:00p
 - b. Lunch @ 12:20p
 - c. Recreation @ 12:40p (Eternal Dodgeball)
 - d. Build Session @ 1:00p

12:00/12:20a - Lunch

- 1. Meal Leader: Mixed
- 2. Meal Plan
 - a. Sub Sandwhich 1 per camper
 - b. Salad 1 scoop of croutons
 - c. Chips 1 bag ber camper

12:20/1:00p - Build Sessions

- 1. Clean up @ 2:40p
- 2. Head outside and start game after clean up

3:00p - Pick Up

- 1. Parents sign out campers with Room Leaders
- 2. Any 1st-4th parents are redirected to Choir room for pick up

3:30p - Counselor Meeting

- 1. Check in on all campers' progress
- 2. Remind about 7:45a meeting tomorrow