



MANIFESTO FOR AGILE SOFTWARE DEVELOPMENT

We are uncovering better ways of developing software by doing it and helping others do it.
Through this work we have come to value:

Individuals and interactions over processes and tools
Working software over comprehensive documentation
Customer collaboration over contract negotiation
Responding to change over following a plan

That is, while there is value in the items on the right, we value the items on the left more.

WE FOLLOW THESE PRINCIPLES:

- ① Our highest priority is to satisfy the customer through early and continuous delivery of valuable software.
- ② Welcome changing requirements, even late in development. Agile processes harness change for the customer's competitive advantage.
- ③ Deliver working software frequently, from a couple of weeks to a couple of months, with a preference to the shorter timescale.
- ④ Business people and developers must work together daily throughout the project.
- ⑤ Build projects around motivated individuals. Give them the environment and support they need, and trust them to get the job done.
- ⑥ The most efficient and effective method of conveying information to and within a development team is face-to-face conversation.
- ⑦ Working software is the primary measure of progress.
- ⑧ Agile processes promote sustainable development. The sponsors, developers, and users should be able to maintain a constant pace indefinitely.
- ⑨ Continuous attention to technical excellence and good design enhances agility.
- ⑩ Simplicity – the art of maximizing the amount of work not done – is essential.
- ⑪ The best architectures, requirements, and designs emerge from self-organizing teams.
- ⑫ At regular intervals, the team reflects on how to become more effective, then tunes and adjusts its behavior accordingly.

SOURCE: AGILEMANIFESTO.ORG