BWT / SABT General User testing feedback

Dot Practice

● After wrong input, repeat dot, tell them which dot they hit

Letter Practice

● Tell them to press enter after the first couple as a reminder
● Rerecord letters to be more clear (thought it was b but was e)
● It's good that the numbers are said aloud when a button is pressed
● Repeat letters multiple times during the random practice after 5 were learned?
● Cumulative practice at some point

Animal Game

● New sounds
● She waits for audio confirmation from each button before moving on
● Repeat sound of animal on "apostrophe" (3) "capital letter" (6) entered
● Or repeat sound of animal on pressing enter without any input
● **really like the game!!**
● Didn't know what some of the animals were
● Wanted to be able to skip animals
● Was confused that it said good after writing only the first letter, thought word was done for a moment
● Prompt the user when they are being quizzed on letters instead of being taught letters
● Make sure the animal names cover all of the letters

Thoughts

● Give feedback as much as possible when input is given
● Contracted braille?
● Numbers as a separate module?
● Allow for adjustable voice speed
● Could add a reading mode by just asking for letters with dots in reading position
● Speed up response from dots / handle faster typers
● **Turned it sideways when using the buttons instead of using vertically**
● Got very very distressed if the board just stopped making sounds - very important to have some sort of error handling if a bug occurs or could lead to real problems
● Describe a word then spell the word (mode idea)

● Different sounds (besides animals), everyday sounds (pouring water/hot/cold/ice), sounds that are important to being safe in their lives (ie - city noises for pittsburgh users,

cars, horns, sirens, etc) (mode idea)

- **Two man hangman vs each other - is very helpful. Could work to challenge players who have a higher understanding of braille**
- What about adding a free enter mode - where it acts sort of like a word proceesor
- On all stages - are looking for someway to get feedback on what they have entered already (ie for animal game - what animals have they entered up to this point).
- Instead of saying NO!, the word for mistake should be nicer
- Instead of saying good every time, try varying up the words used - great job, excellent, well done... And then randomly jump through these.
- Try adding a **household game - sounds of things in a household**
- **Add a sentence writing practice - it has to tell you what sentence to write.**
- Often preferred girl's voice to mans voice.