

DEFINITIONS: Per CH-01.

EXCLUSIVITY: It is not possible to be a member of Alchemy and another AOE2 clan/guild simultaneously, and the competitive activities of members should not imply otherwise.

- i) Members shall not appear as a team mate in competitions alongside those who bear the tag of a rival clan, regardless of if they would bear the Alchemy tag.
- ii) Members shall include "Alchemy" in their team name when registering for competitions only if all team members belong to Alchemy. The "clan tag" [CHEM] shall be included in front of their names when playing in competition matches. Otherwise, the clan tag is not required. Note that the "in-game" clan-tag is "LCHEM", due to the unavailability of "CHEM".
- iii) Members shall not publicly distribute materials created for the enrichment and benefit of Alchemy members, including:
 - Build order guides/calculations, resource tables, etc.
 - Computer programs that compile code or instructions for generating in-game content.
 - Specifications for in-game content in their native, alterable format (non-PDF files), except those intended as worksheets.

ACTIVITY: There is no activity requirement for joining Alchemy. Members may take a break from playing AOE2 for as long as they need, and are otherwise not required to produce or consume content of any kind.


SKILL: Alchemy is united by a set of values. There is no skill or "elo" requirement to join.

PROFIT: Per CH-12.

COMMUNICATION: A guild is a social construct that can exist only through effective communication.

- i) Alchemy members are entitled to find and contact each other, as needed. To this end, Members shall belong to Alchemy's Discord server at all times.
- ii) The benefits of meeting friends of fellow clan members, should be maximized, and all members should feel included in all discussion forums. Therefore, members:
 - May belong to any number of servers.
 - Shall *not* create or administer a competing server satisfying *both* of the following conditions:
 - Contains one or more categories/channels dedicated to the discussion of AOE2.
 - Restricts visibility/participation in such AOE2 categories using roles (Excepting bots).
- iii) To "administer" a server is to have influence over the assignment of its roles. This does not include "moderation", which compares the behavior of users against server rules, performing corrective action as needed.
- iv) Members shall use a microphone and voice channel for seamless coordination with the team in important competitions.

Bill of Materials:		Alchemy AOE	CH-04	Revision
CH-01	Definitions			R1
CH-12	Profit			
		General Membership		
		----- Document Approvals -----		Date:
		Prepared:	TechChariot#4776	2023/05/22
		Checked:	Honeybadger#1679	2023/05/24
		Approved:	PlushWerewolf#9041	2023/05/25
		Approved:	EbenezerStooge#2978	2023/05/27
		Used In:	CH-02	
		Change Authority: Officers		
		Page 1 of 3		

CH-04	General Membership	R1
<p>ALCHEMY FIRST: Although Alchemy may not be able to fully provide for the content creation/consumption needs of all members at all times, the resources of the community are made possible through the generosity and interest of its members. Put plainly, Alchemy exists because the members want it to, and prefer participating with Alchemy over other groups. Members shall:</p> <ul style="list-style-type: none"> i) Provide 1-week advanced notice to other Members, when soliciting team mates for a competition. Fellow clan members indicating a desire to participate shall not be refused unless disallowed by competition rules. ii) Prioritize playing with members over non-Members, even in casual games. iii) Prioritize use of the Alchemy AOE server over other servers, for guild AOE2 activities. iv) Prioritize the tutelage of members over non-members, which could include training for competitions, mod creation, etc. v) Refer others to the live or scheduled broadcasts of members over content produced by non-members. <p>In summary, the “Alchemy First” philosophy is: “If you have time to help those uncommitted to our values, then you have even more time to help those who <i>have</i> taken such an oath.”</p> <p>PHILOSOPHY: The previous sections of this document are administrative – the nuts and bolts holding most clans/guilds together. Specific values of Alchemy are described below:</p> <ul style="list-style-type: none"> i) BENEVOLENCE – Members shall NOT: <ul style="list-style-type: none"> • Publicly insult or belittle their opponents, even if they “deserve” it. Examples of this could include, but are not limited to: <ul style="list-style-type: none"> ◦ Invoking “elo” to explain somebody’s performance ◦ Use of profanity ◦ Name-calling ◦ “GG Ez” or any variation <p>Playful teasing can be an entertaining component of video creation. Exception for the above may be granted if it is reasonably obvious that the conduct is in good spirit. Mitigating factors include:</p> <ul style="list-style-type: none"> ◦ Frequent self-deprecation, for humorous purposes ◦ The opponent being taunted is a friend or friendly acquaintance, and likely to laugh as well ◦ The teasing is not directed at the opponent through in game chat, but occurs spontaneously during the video and would require time/dedication to precisely locate ◦ The host of the video includes positive feedback about the opponent despite humorous critique – E. G. “they played well, but...” <ul style="list-style-type: none"> • Demand the resignation of opponents even if it is obvious that they are losing. This includes calling “GG” <i>for</i> an opponent. • Make losing personal instead of giving technical reasons to explain the outcome. ii) TEAMWORK – Members shall NOT: <ul style="list-style-type: none"> • Resign in competitions without agreement from the rest of the team. • Publicly assign blame to other members of the team after losing. iii) HONESTY – Members shall NOT: <ul style="list-style-type: none"> • Receive or share information from point of view streaming or in-game spectator overlay that would provide an unfair advantage. • Enter tournaments with an account that does not reflect true skill level. • Deliberately tank elo. iv) EQUALITY – Members shall NOT: <ul style="list-style-type: none"> • Invoke rank/title as a substitute for reason/evidence in support of a conclusion. • Advocate or execute preferential enforcement of the charter, even if it would favor meritorious characteristics such as elo or online following. • Organize, take part in, or endorse/advertise content that excludes or is biased for/against any protected class of persons. 		
Alchemy AOE		Page 2 of 3

