

Securing Software Systems via Fuzz Testing and Verification

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Why Testing & Verification for Security?

Testing

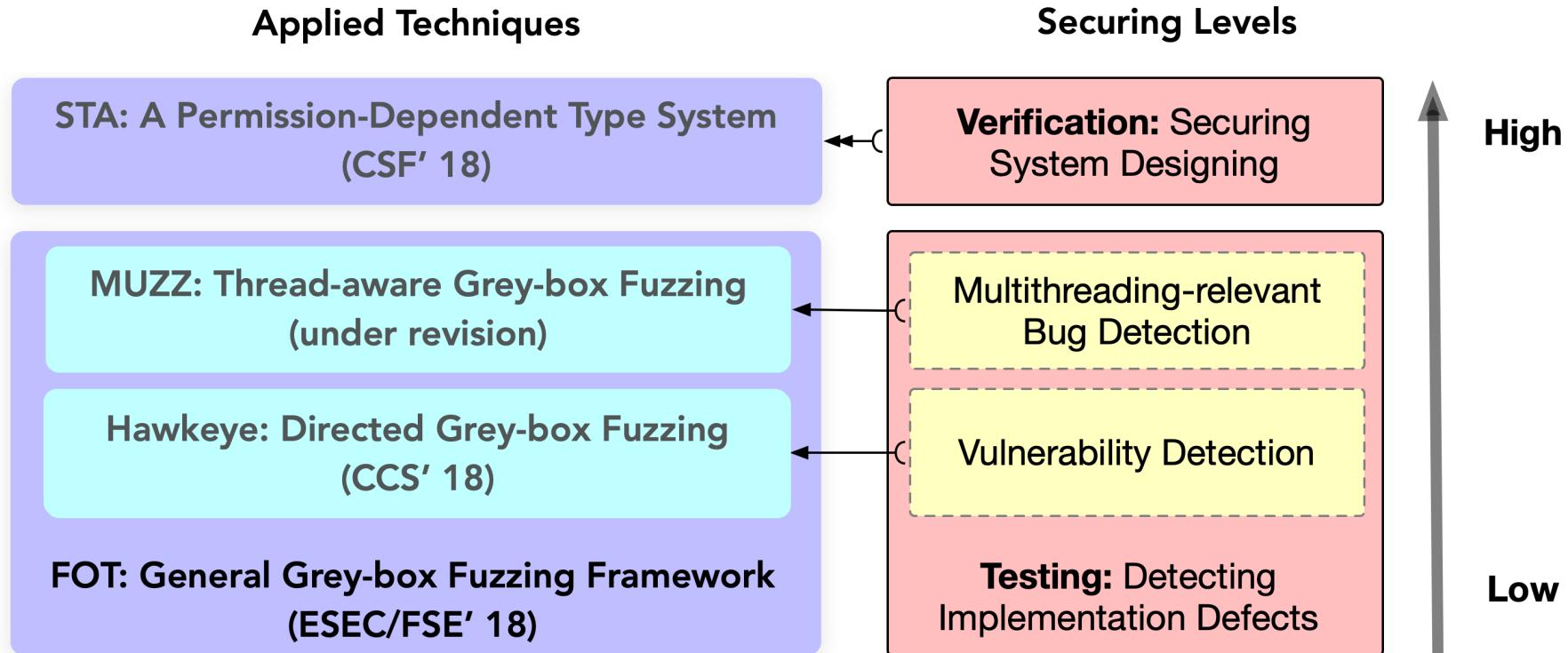
- Easy to conduct
- Relatively straightforward
- Can detect implementation vulnerabilities

Verification

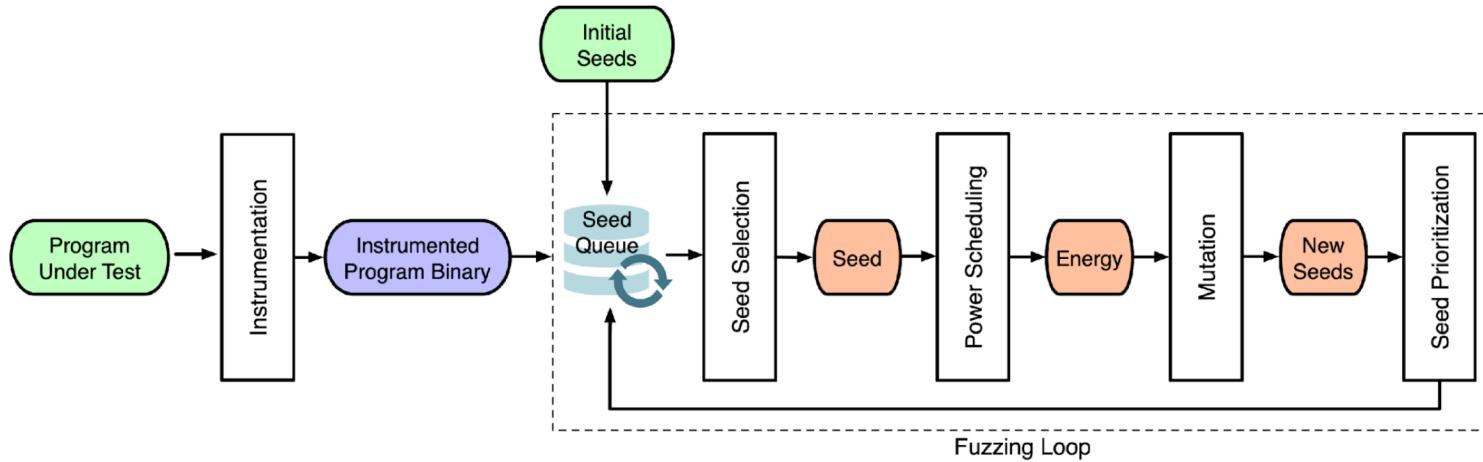
- Hard to conduct
- Usually require abstraction
- Can prove absence of vulnerabilities in various aspects



Thesis Contributions



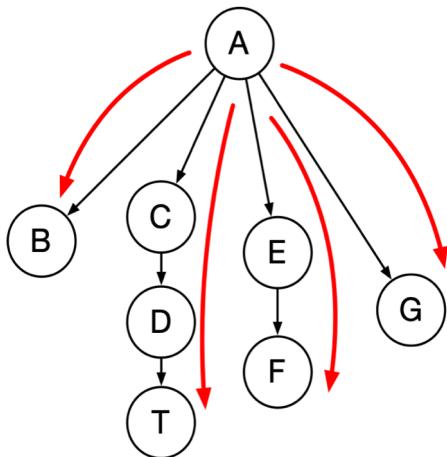
Grey-box Fuzzing (1)



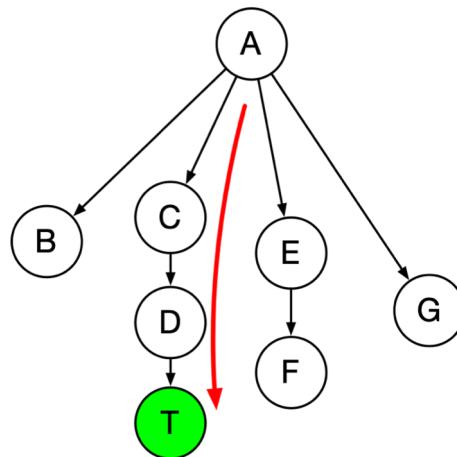
- Automatic Testing
 - Program Feedback
 - Mutation on Seeds
- 15,000+ vuls found by fuzzers
 - 70+ papers in past 3 years

Grey-box Fuzzing (2)

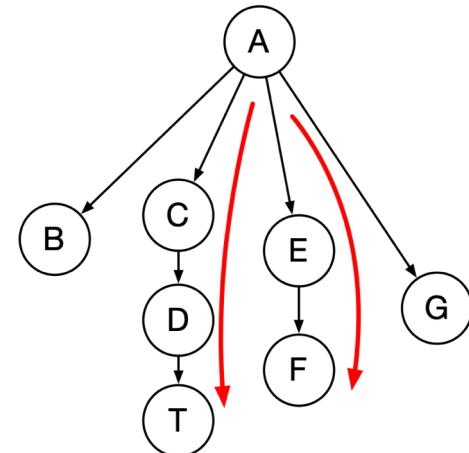
General-purpose Fuzzing



Directed Fuzzing



Specific-flow Fuzzing



Hawkeye: Directed Grey-box Fuzzing

Why Directed Grey-box Fuzzing (DGF)

- Test patches
- ```
diff --git a/bfd/dwarf2.c b/bfd/dwarf2.c
index 1566cd8..8abb3f0 100644 (file)
--- a/bfd/dwarf2.c
+++ b/bfd/dwarf2.c
@@ -1933,6 +1933,13 @@ read_formatted_entries (struct comp_unit *unit, bfd_byte **bufp,
 data_count = _bfd_safe_read_leb128 (abfd, buf, &bytes_read, FALSE, buf_end);
 buf += bytes_read;
+ if (format_count == 0 && data_count != 0)
+ {
+ _bfd_error_handler (_("dwarf Error: Zero format count."));
+ bfd_set_error (bfd_error_bad_value);
+ return FALSE;
+ }
+
 for (data1 = 0; data1 < data_count; data1++)
 {
 bfd_byte *format = format_header_data;
```
- Reproduce crashes
- CVE-2016-1835 Detail**

MODIFIED

This vulnerability has been modified since it was last analyzed by the NVD. It is awaiting reanalysis which may result in further changes to the information provided.
- Justify vulnerabilities
- | Project Name      | CID    | Checker        | Category                  |
|-------------------|--------|----------------|---------------------------|
| wazuh/ossec-wazuh | 117766 | USE_AFTER_FREE | Memory - illegal accesses |

File: /wazuh\_modules/wmodules.c

< 4. Condition "cur\_module", taking true branch

57 | for (cur\_module = wmodules; cur\_module; wmodules = next\_module) {

<<< CID 117766: Memory - illegal accesses USE\_AFTER\_FREE

<<< 5. Dereferencing freed pointer "cur\_module".

58 | next\_module = cur\_module->next;

59 | cur\_module->context->destroy(cur\_module->data);

<< 2. "free" frees "cur\_module".

60 | free(cur\_module);

< 3. Jumping back to the beginning of the loop

## Current Description

Use-after-free vulnerability in the xmSAX2AttributeNs function in libxml2 before 2.9.4, as used in Apple iOS before 9.3.2 and OS X before 10.11.5, allows remote attackers to cause a denial of service via a crafted XML document.

Source: MITRE

Description Last Modified: 07/27/2016

[View Analysis Description](#)

# Motivating Example

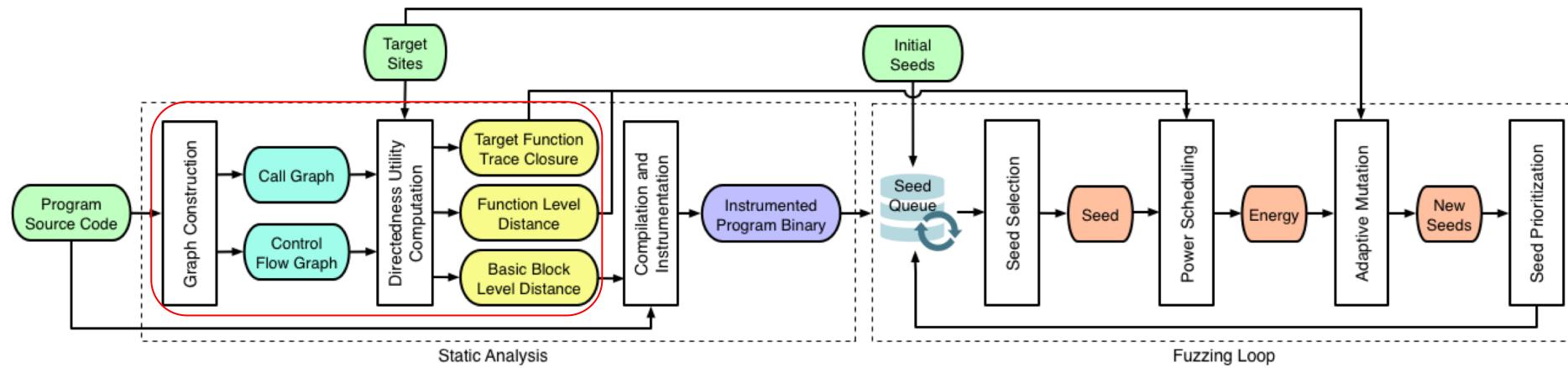
- Given a patch for GNU Binutils  
nm CVE-2017-15023
- Target T is **dwarf2.c:1601** in  
***concat\_filename***
- traces reachable to T
  - M → ... a → b → c → d → T
  - M → ... a → e → T

| Functions in a Crashing Trace    | File & Line    | Symbol |
|----------------------------------|----------------|--------|
| main                             | nm.c :1794     | M      |
| ...                              | ...            | ...    |
| _bfd_dwarf2_find_nearest_line    | dwarf2.c :4798 | a      |
| comp_unit_find_line              | dwarf2.c :3686 | b      |
| comp_unit_maybe_decode_line_info | dwarf2.c :3651 | c      |
| decode_line_info                 | dwarf2.c :2265 | d      |
| concat_filename                  | dwarf2.c :1601 | T      |
| ...                              | ...            | Z      |
| Functions in a Normal Trace      | File & Line    | Symbol |
| main                             | nm.c :1794     | M      |
| ...                              | ...            | ...    |
| _bfd_dwarf2_find_nearest_line    | dwarf2.c :4798 | a      |
| scan_unit_for_symbols            | dwarf2.c :3211 | e      |
| concat_filename                  | dwarf2.c :1601 | T      |
| ...                              | ...            | Z      |

# Desired Properties for DGF

- **P1:** Provide a distance metric **avoiding bias** to traces reachable to targets
  - All traces reachable to the target should be considered
- **P2:** Balance **cost-effectiveness** between static analysis and dynamic analysis
  - static analysis precision's impacts on dynamic fuzzing
- **P3:** **Prioritize** proper seeds and **schedule** mutations
  - deprioritize seeds with less chances to reach target locations
  - schedule more powers on “good” seeds
- **P4:** Apply **adaptive** mutations to **increase** mutators’ effectiveness
  - fine-grained mutations for traces close to target locations

# Workflow of Hawkeye



# Power Function

$$p(s, T_b) = c_s(s, T_f) \cdot (1 - \tilde{d}_s(s, T_b))$$

- $C_s$  favors **longer traces** that share more executed functions with the “expected” traces
- $d_s$  favors **shorter traces** that reach the expected targets
- Used directly for **power scheduling**

# Adaptive Mutation

When a seed **has reached target functions**, prefer fine-grained mutations

- **Fine-grained**: bit/byte level flips, add/sub on bytes/words, replace with interesting values
- **Coarse-grained**: random chunk modifications, semantic mutations, cross-over

# Seed Prioritization

A *three-tier* queue to differentiate seed priorities and favor those:

- a.cover new edges
- b.are close to targets
- c.or reach target function(s)

# Hawkeye's Solutions

- P1: Combine two separate competing metrics for power function to avoid bias
- P2: Apply precise graph construction to generate cost-effective directedness utilities for dynamic fuzzing
- P3: Apply target-favored seed prioritization and mutation power scheduling
- P4: Apply granularity adaptive mutation based on reachability to targets

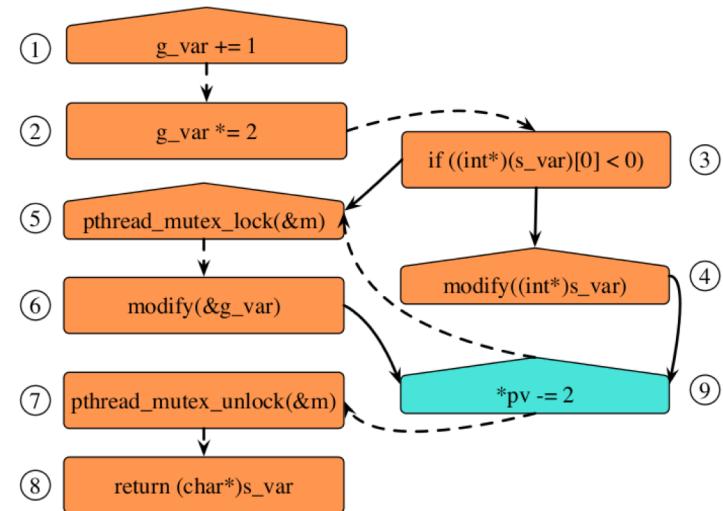
# Experimental Results

- Hawkeye reaches target sites and reproduce crashes much faster than AFL/AFLGo
  - e.g., vulnerabilities time-to-exposure reduced from 3.5h to 0.5h
- 41 zero-day vulnerabilities in Oniguruma, MJS, and Espruino
  - Among which 15 CVE IDs have been assigned

# **MUZZ: Thread-aware Grey-box Fuzzing**

# Motivating Example

```
1 int g_var = -1;
2 void modify(int *pv) { *pv -= 2;} // ⑨
3
4 void check(char * buf) {
5 if (is_invalid(buf)) { exit(1); }
6 else { modify((int*)buf); }
7 }
8
9 char* compute(void *s_var) {
10 g_var += 1; // ①
11 g_var *= 2; // ②
12 if ((int*)s_var[0]<0) // ③
13 modify((int*)s_var); // ④
14 pthread_mutex_lock(&m); // ⑤
15 modify(&g_var); // ⑥
16 pthread_mutex_unlock(&m); // ⑦
17 return (char*)s_var; // ⑧
18 }
19
20 int main(int argc, char **argv) {
21 char * buf = read_file_content(argv[1]);
22 check(buf);
23 pthread_t T1, T2;
24 pthread_create(T1,NULL,compute,buf);
25 pthread_create(T2,NULL,compute,buf+128);
26
27 }
```



- Not always easy to pass “check”
- Not enough coverage feedback caused by thread-interleaving

# Existing Fuzzing Issues

Shared variable: `g_var`

`g_var = -1`

1: “`g_var+=1`”

2 : “`g_var*=2`”

| Interleaving Sequences                 | <code>g_var</code> |
|----------------------------------------|--------------------|
| <code>T1:1 → T2:1 → T2:2 → T1:2</code> | 4                  |
| <code>T1:1 → T2:1 → T1:2 → T2:2</code> | 4                  |
| <code>T1:1 → T1:2 → T2:1 → T2:2</code> | 2                  |

Two threads: `T1, T2`

Existing fuzzers:

- are only aware of instruction: 1: “`g_var+=1`”
- only know a transition:  $1 \rightarrow 1$

# MUZZ's Improvements

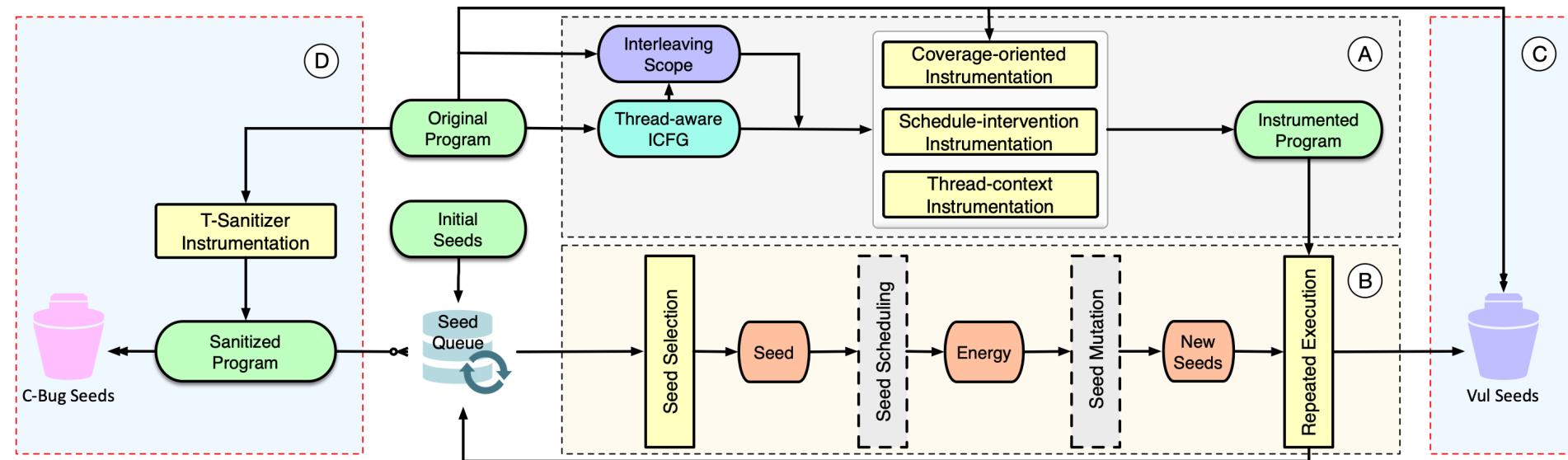
## Feedback to track thread-interleavings and thread-context

- Coverage-oriented Instrumentation
  - assigns more deputies to multithreading-relevant segments
  - to add thread-interleaving feedback
- Thread-context instrumentation
  - distinguishes thread identities
  - to further differentiate threads

## Schedule-intervention across executions

- Schedule-intervention instrumentation
  - adjusts each thread's priority
  - to increase the execution diversity to cover more thread-interleavings

# Workflow of MUZZ



# Part A: Static Analysis

- A. Construct thread-aware ICFG
  - TFork, TJoin, TLock, TUnlock, TShareVar
- B. Extract suspicious interleaving scope  $L_m$  based on ICFG
  - instructions belonging to  $L_m$  are likely to interleave with others
- C. Apply coverage-oriented instrumentation based on  $L_m$  & McCabe complexity
  - McCabe complexity helps determine instrumentation ratios
- D. Apply thread-context instrumentation based on threading functions
  - TFork/TJoin, TLock/TUnLock
- E. Apply schedule-intervention instrumentation based on thread-forking routines
  - TFork

# Part B: Dynamic Fuzzing

## A. Seed Selection

- prioritize to select seeds with
  - new coverage (including those caused by thread-interleavings)
  - new thread-context
- to focus on feedback provided by multithreading-relevant traces

## B. Repeated Execution

- Repeat more times for executions with non-deterministic behaviors
- to focus on behaviors probably caused by thread-interleavings

# Part C & D: Vulnerability/Bug Detection

## Detect vulnerabilities during fuzzing

- “crashes” during fuzzing
- manually triage based on the root causes
  - multithreading-relevant  $V_m$
  - other vulnerabilities

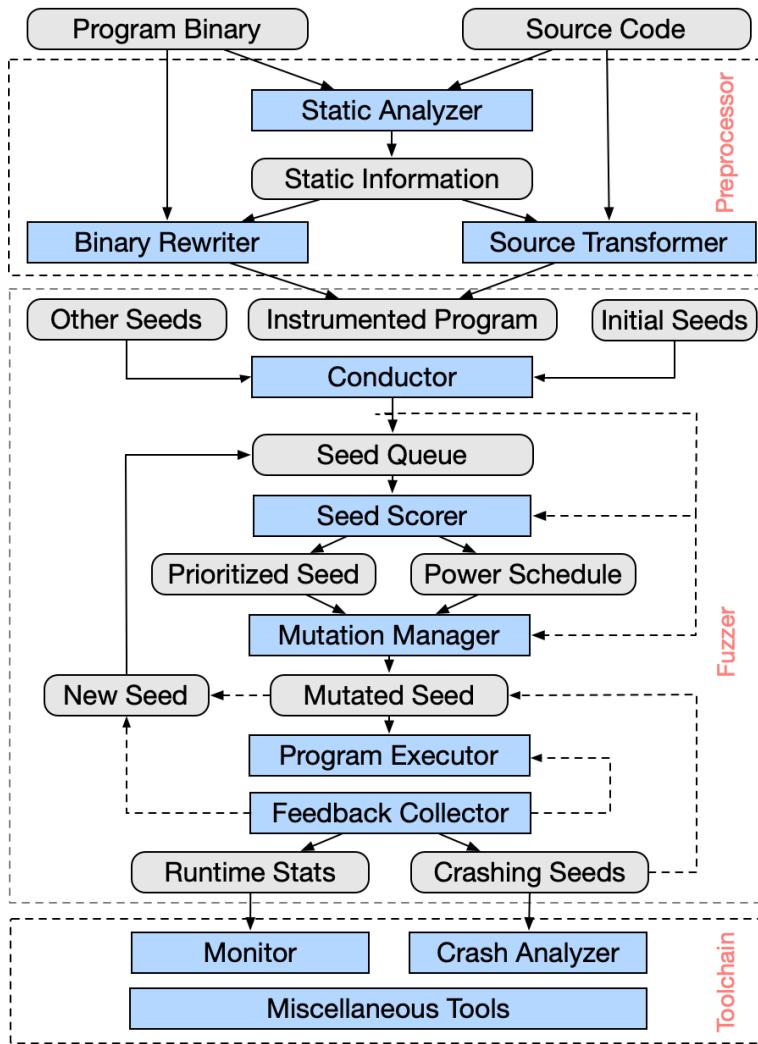
## Reveal concurrency-bugs during replaying

- with help of ThreadSanitizer
- replay with a time-budget
- manually triage based on root causes
  - data-race
  - lock-order-inversion
  - ...

# Experimental Results

- MUZZ outperforms thread-unaware fuzzers in both multithreading-relevant seed generation and concurrency-vulnerability detection
- MUZZ reveals more concurrency-bugs by replaying the target programs against the generated seeds
- 8 new multithreading-relevant zero-day vulnerabilities
- 19 new concurrency-bugs

# FOT: General Grey-box Fuzzing Framework



## FOT: Fuzzing Orchestration Toolkit

- Versatility
- Configurability
- Extensibility

### Components:

- Preprocessor
- Fuzzer
- Toolchain

# Comparison with Other Frameworks

| Features \ Framework      | AFL | libFuzzer | honggfuzz | FOT |
|---------------------------|-----|-----------|-----------|-----|
| Features                  |     |           |           |     |
| Binary-Fuzzing Support    | ●   | ○         | ●         | ●   |
| Multi-threading Mode      | ○   | ●         | ●         | ●   |
| In-memory Fuzzing         | ●   | ●         | ●         | ●   |
| Advanced Configuration    | ○   | ○         | ○         | ●   |
| Modularized Functionality | ○   | ○         | ○         | ●   |
| Structure-aware Mutation  | ○   | ○         | ○         | ○   |
| Interoperability          | ○   | ○         | ○         | ○   |
| Toolchain Support         | ●   | ○         | ○         | ●   |
| Precise Crash Analysis    | ○   | ○         | ●         | ●   |
| Runtime Visualization     | ○   | ○         | ○         | ●   |

# Trophies

300+ vulnerabilities in 120+ projects

- GNU libc
- FFmpeg
- ImageMagick
- ...

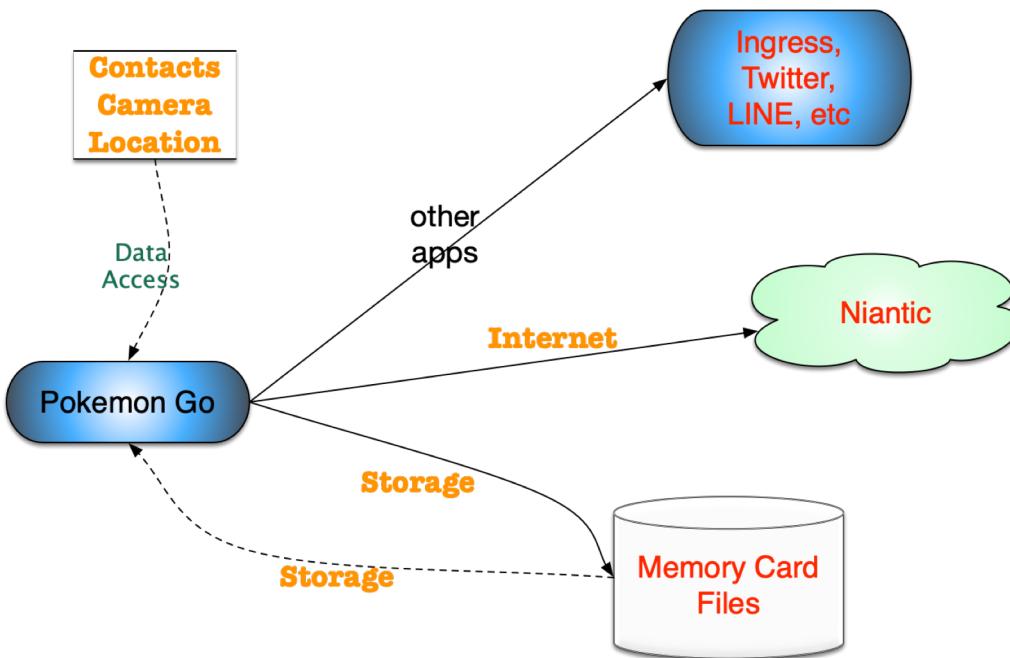
<https://github.com/ntu-sec/pocs>

61 CVEs, 10 with critical/high CVSS3.x severity

- 1) CVE-2019-9169 (critical, 9.8)
- 2) CVE-2018-17293 (high, 8.8)
- 3) CVE-2019-15140 (high, 8.8)
- 4) CVE-2018-20819 (high, 7.8)
- 5) CVE-2018-11595 (high, 7.8)
- 6) CVE-2018-20796 (high, 7.5)
- 7) CVE-2018-15822 (high, 7.5)
- 8) CVE-2009-5155 (high, 7.5)
- 9) CVE-2018-11598 (high, 7.1)
- 10) CVE-2018-11593 (high, 7.1)

# **STA: Permission-Dependent Security Type System**

# Information flow in Android



How to prove no information leakage?

Testing



Verification



# Type-Based Verification Procedures

- 1) Annotate variables with **security types (labels)**
  - 2) Provide **(security) typing rules** for expressions, commands, etc
  - 3) Prove soundness of the type system against **non-interference**
- 

- 1) Check whether the given program can be typed with typing rules
- 2) If the program is typable, it assures there is no information leakage

# Existing Type System Issues

```
A. f(String name) { // L -> H
 String res; // H
 if (checkPermission(CONTACT)) {
 res := info(name); // H
 } else {
 res := ""; // H
 }
 return res; // H
}
```

```
B. h() { // B: ∅
 String r; // L
 r := A.f("Bob");
}
```

$$\frac{\vdash e : t \quad \vdash c_1 : t \quad \vdash c_2 : t}{\vdash \text{if } e \text{ then } c_1 \text{ else } c_2 : t}$$

- NO Leakage
- NOT Typable ☺

# The Language of STA

Expressions:

$$e ::= n \mid x \mid e \text{ op } e$$

Commands:

$$\begin{aligned} c ::= & \quad x := e \\ & \mid \text{if } e \text{ then } c \text{ else } c \\ & \mid \text{while } e \text{ do } c \\ & \mid c; c \\ & \mid \text{letvar } x = e \text{ in } c \\ & \mid \text{test}(p) \text{ c else } c && (\text{checkPermission}) \\ & \mid x := \text{call } A.f(\bar{e}) && (\text{IPC calls}) \end{aligned}$$

Function:

$$F ::= A.f(\bar{x}) \{ \text{init } r = 0 \text{ in } \{ c; \text{return } r \} \}$$

# Type Promotion & Demotion

## Definition

Given a permission  $p$ , the *promotion* and *demotion* of a base type  $t$  with respect to  $p$  are:

$$(t \uparrow_p)(P) = t(P \cup \{p\}), \forall P \in \mathcal{P} \quad (\text{promotion})$$

$$(t \downarrow_p)(P) = t(P \setminus \{p\}), \forall P \in \mathcal{P} \quad (\text{demotion})$$

- ①  $t \uparrow_p$  specifies scenarios where  $p$  is known to be granted;
- ②  $t \downarrow_p$  specifies scenarios where  $p$  is known to be absent.

# Type Merging

## Definition

Given a permission  $p$  and types  $t_1$  and  $t_2$ , the *merging* of  $t_1$  and  $t_2$  along  $p$ , denoted as  $t_1 \triangleright_p t_2$ , is:

$$(t_1 \triangleright_p t_2)(P) = \begin{cases} t_1(P) & p \in P \\ t_2(P) & p \notin P \end{cases} \quad \forall P \in \mathcal{P}$$

- ① when  $p$  is present,  $t_1 \triangleright_p t_2$  equals  $t_1$ ;
- ② when  $p$  is absent,  $t_1 \triangleright_p t_2$  equals  $t_2$ .

# Typing for **test** Command

```
A.f(String name) {
 int r;
 // if (checkPermission(p)) {
 test(p) {
 r := Info(p);
 } else {
 r := 0;
 }
 return r;
}
B.h() { // B: \emptyset
 String r_L;
 r := A.f("Bob");
}
```

According to **(T-CP)**,

$$\frac{\Gamma \uparrow_p; A \vdash c_1 : t_1 \quad \Gamma \downarrow_p; A \vdash c_2 : t_2}{\Gamma; A \vdash \mathbf{test}(p) \ c_1 \ \mathbf{else} \ c_2 : t_1 \triangleright_p t_2}$$

if the calling APP has been granted with permission set  $P$ , after executing **test**, the security label of  $r$  is:

$$\Gamma(r)(P) = \begin{cases} H & p \in P \\ L & p \notin P \end{cases}$$

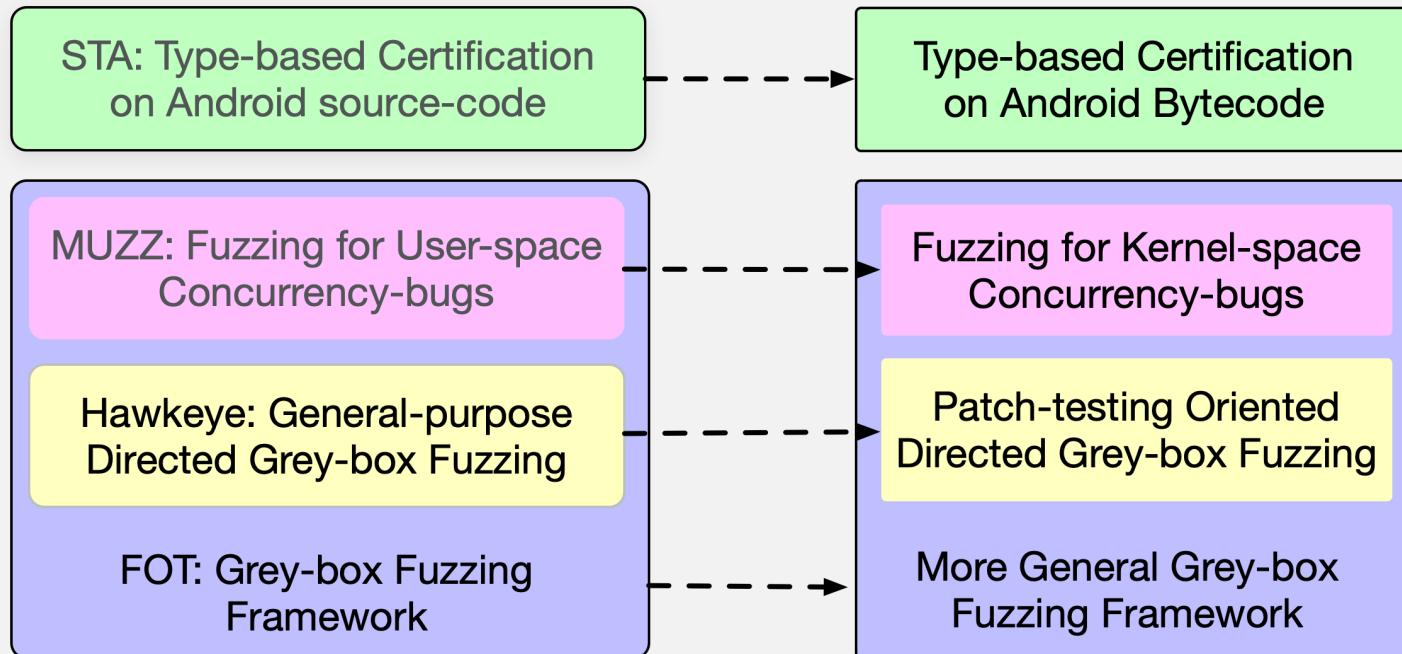
Since this is also the return type of function  $A.f$ ,  $r := A.f("Bob")$  is **typable** when  $B$  does not have  $p$ .

# Soundness Conclusion

**Typable systems are non-interferent.**

- **typable**: the target program can be checked with typing rules
- **non-interferent**: attackers know nothing about sensitive values

# Summary & Future Work



# Publications (thesis relevant)

- **Hongxu Chen**, Yinxing Xue, Yuekang Li, Bihuan Chen, Xiaofei Xie, Xiuheng Wu, Yang Liu, “Hawkeye: Towards a Desired Directed Greybox Fuzzer”, CCS’18
- **Hongxu Chen**, Shengjian Guo, Yinxing Xue, Yulei Sui, Cen Zhang, Yuekang Li, Haijun Wang, Yang Liu, “MUZZ: Thread-aware Grey-box Fuzzing for Effective Bug Hunting in Multithreaded Programs”, (submitted).
- **Hongxu Chen**, Yuekang Li, Bihuan Chen, Yinxing Xue, Yang Liu, “FOT: A Versatile, Configurable, Extensible Fuzzing Framework”, ESEC/FSE ’18
- **Hongxu Chen**, Alwen Tiu, Zhiwu Xu, Yang Liu, “A Permission-Dependent Type System for Secure Information Flow Analysis”, CSF’18

# Publications (others)

- Xiaofei Xie, **Hongxu Chen**, Yi Li, Ma Lei, Yang Liu, and Jianjun Zhao. Deephunter: A coverage-guided fuzzer for deep neural networks, ASE '19.
- Yuekang Li, Yinxing Xue, **Hongxu Chen**, Xiuheng Wu, Cen Zhang, Xiaofei Xie, Haijun Wang, and Yang Liu. Cerebro: Context-aware adaptive fuzzing for effective vulnerability detection, ESEC/FSE'19
- Yinxing Xue, Guozhu Meng, Yang Liu, Tian Huat Tan, **Hongxu Chen**, Jun Sun, and Jie Zhang. Auditing anti-malware tools by evolving android malware and dynamic loading technique, TIFS'17
- Xiaofei Xie, Yang Liu, Wei Le, Xiaohong Li, and **Hongxu Chen**. S-looper: automatic sum- marization for multipath string loops, ISSTA'15

# **Thank you!**