## Programming Methodology I COEN-243 Section N NA

FIFTH TUTORIAL

#### WHILE LOOPS

- Definition of a loop?
- While loops runs while the given condition is true.
- The condition should change within the loop unless you want to run the loop forever.
- Alternatively, a break statement can also be used to stop the loop
- 'continue' can be used to skip a loop iteration
- 'do...while' runs the very first iteration without checking for any conditions

NOTE: Pay attention to the code flow & values when the loop runs

### **FOR LOOPS**

For loop – firstly initializes, then, condition check, execute body, update. (GeeksForGeeks)

- For loops have more parameters than while loops
- Parameters to be specified (usually):
  - Initialization
  - Condition
  - Update
- Alternative 'FOR loop' syntax: Range-based FOR loop, 'for(variable: collection)'
- Similar to while loops, the terms 'break' and 'continue' can be used
- Activity: Creating infinite 'for' and 'while' loops
- NOTE: Pay attention to where the variables can be accessed

### **Nested loops**

- It is extremely important to be able to track the programs order of execution.
- Like if statements, you can also have nested loops.
  - Outer and inner loops
- After each iteration, the code inside loops run for updated data
- Thus, in each loop block you are running code for a new C++ environment
- Since it is still a C++ environment, loops, if statements, switch cases can still be added and written
- ullet o Abstraction level

## **Arrays**

- A collection of multiple variables pointed by a single variable
- Can be thought of as a single variable storing multiple other variables
- Declaration: variable\_type array\_name[array\_size].
- Initialization: variable\_type array\_name[array\_size] = {variables separated by ','}
- Array not initialized: variables will be pointing to garbage
- An index is used to access the variables in the array
- Index starts from '0' to 'n -1' for an array of size 'n'
- Negative index also exists but will be discussed when we get to pointers

## **String Variable Type & Library**

- A custom variable that contains a <u>collection</u> of characters specified by double quotation mark (" ")
- It can be thought of as an array of characters next to each other
- Declaration + initialization: string string\_name = "text";
- Similar to arrays, the index can also be used to access specific characters.
- Methods and functions: <a href="https://cplusplus.com/reference/string/">https://cplusplus.com/reference/string/</a>

#### References

- https://www.w3schools.com/cpp/
- <a href="https://en.cppreference.com/w/c/language/array\_initialization">https://en.cppreference.com/w/c/language/array\_initialization</a>
- https://cplusplus.com/reference/string/
- https://www.geeksforgeeks.org/cpp-loops/
- https://github.com/TheBarzani/COEN243 Fall2022

# THANK YOU @