# QCAlgebra Package

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# Part 1 Description

#### CHAPTER 1

## Package description

#### 1. Generalities

These verbs (written in J) implements some quantum computing algebra useful to perform some quantum circuit calculation.

This new version (there's a package called qualgebra 2 somewhere hidden in my laptop) is trying to avoid the explicit calculation using matrices and components, because (as in QFT) the number of that components is exponential, so if I have a 20-qubits system, it should be quite impossible to calculate a QFT on all those qubits using matrices.

In this schema, our basic elements (kets) are:

- K0 is |0\
- K1 is |1)

and, for example, K00 ( $|00\rangle$ ) is K0 TP K0. The verb TP is used to create bigger qubits (Tensor Product).

Internally, the qubits are expressed via boxed set (the first element is the complex coefficient). So, for example,

- 1:0 0 means  $|00\rangle$
- 1;0 1 0 means |010>
- 2;0 0 means  $2|00\rangle$

### 2. Verbs

Below there are the verbs used either for the operator/gates application either for the other generic operation on qubits.

- **2.1. Operator verbs.** The GATES, in the code, are written in CAPITAL LETTERS (they performs automatically a simplification and cleaning) and the arguments follow the J-standard:
  - (1) HD: Hadamard Gate acting on qubit x of quantum state y

### 0 HD K00

- it means Hadamard gate acting on the first qubit (qubit 0) of  $|00\rangle$ , so  $\frac{1}{\sqrt{2}}(|0\rangle+|1\rangle)|0\rangle=\frac{1}{\sqrt{2}}(|00\rangle+|10\rangle)$ . This gate is useful to generate a superposition of states, starting from a simple one ( $|0\rangle$  or  $|1\rangle$ ).
- (2) XG, YG, ZG: Pauli Gates. They use the same standard as described for HD gate
- (3) CNOT: Controlled NOT (XG) gate. Use: (c,t) CNOT qreg, where c is control qubit and t is target qubit
- (4) CY, CZ: Controlled Y and Controlled Z. As above.
- (5) RPHI: Phase shift gate (rotation)  $R_{\phi}$

- (6) RK : Phase shift gate modified for QFT (internal use) (rotation)  $R_k$
- (7) CRK: Controlled version of  $R_k$
- (8) SW: Swap GATE
- (9) DTHETA : Deutch (universal) gate  $D(\theta)$ .
- **2.2.** Other verbs. There are some other interesting verbs, used mainly inside the other verbs to perform very specific activities. They are:
  - simpl: it performs simplification of qubit expression (summation and cleaning of small complex amplitudes)
  - PROB: it extracts the probability related to measurement of bits in the qreg, i.e. (0;1 1) PROB 0 HD K00 it returns the probability to have as result of measurement the first two qubit to 1, so all the states: |11?\rangle after applying hadamard gate to the first qubit of |00\rangle. The first element in the boxed list is the offset (0-based) for the qubit pattern.
  - $\bullet$  QFT : performs the QFT (quantum fourier transform) on qubits. 3 QFT K000

computes the QFT on the three first qubits of K000, in terms of qubits we have:

```
\begin{array}{l} 0.35355339 + 0.00000000i|000\rangle + \\ 0.35355339 + 0.00000000i|001\rangle + \\ 0.35355339 + 0.00000000i|010\rangle + \\ 0.35355339 + 0.00000000i|011\rangle + \\ 0.35355339 + 0.00000000i|100\rangle + \\ 0.35355339 + 0.00000000i|101\rangle + \\ 0.35355339 + 0.00000000i|110\rangle + \\ 0.35355339 + 0.00000000i|110\rangle + \\ 0.35355339 + 0.00000000i|111\rangle + \\ \end{array}
```

the probability associated to each state is 12.5%, if we use PROB verb for the first state  $|000\rangle$ 

it returns 0.125 i.e. 12.5%

Last but not least, there's a starting implementation of QEC protocols. At the moment there's an encoding developed by Shor, using 9 qubits.

# Part 2 Source code

```
NB. Quantum Computing Algebra Package
NB. F. Saporito, 2015
KO=:1;1$0
K1 = :1;1$1
sq=:%%:2
pi2=:(%2)*1p1
pi4=:(%4)*1p1
pi8=:(%8)*1p1
tp=:dyad define
NB. tensor product between
cx=.>0{x}
cy=.>0{y}
stx=.>1{x}
sty=.>1{y
cf=.cx*cy
stf=.stx,sty
cf;stf
sum=:dyad define
NB. sum of two 1-qubit
NB. i.e. |0> + |1>
cx=.>0{x}
cy=.>0{y}
stx=.>1{x}
sty=.>1{y
x,:y
)
SUM=:sum"1
diff=:dyad define
x sum _1 mul y
DIFF=:diff"1
mul=:dyad define
NB. multiplication with a scalar
coef=.>0{y
coef=.x * coef
stat=.>1{y}
coef;stat
MUL=:mul"1
```

```
bmul=:dyad define
NB. multiplication between bra and ket
NB. with simplification rules embedded
NB. x is BRA ---- y is KET
stx=.>1{x}
sty=.>1{ y
coe=.(>0{ x) * >0{ y}
lstx=.#stx
lsty=.#sty
if. lstx = 1 *. lsty = 1 do.
if. stx=sty do.
  coe;stx
 else.
  0;stx
 end.
else.
 if. lsty > lstx do.
  status=.*/(lstx {. sty}) = stx
  if. status=0 do. NB. orthogonal states so nullify multiplication
  0;sty
  else.
   coe;(lstx }. sty)
  end.
 else.
  status=.*/(lsty {. stx}) = sty
  if. status=0 do. NB. orthogonal states so nullify multiplication
  0;sty
  else.
   coe;(lsty }. stx)
  end.
 end.
end.
)
BMUL=:([: simpl bmul"1)
checksmall=:monad define
NB. Check for small amplitudes
NB. either in the real or imag part
re=.9&o.
im=.11\&o.
if. (|re y| < 1e_10 do.
rey=.0
else.
rey=.re y
end.
if. (|im y) < 1e_10 do.
```

```
12
imy=.0
else.
imy=.im y
end.
rey + _11 o. imy
)
clean=:monad define
NB. clean qubits with 0 amplitude from a sum
amp0=.<0
f0=.-.amp0 E. 0{"1 y}
tqb=.f0#y
NB. now remove amplitude too much little
coef=.>0{"1 tqb
coef=.checksmall"0 coef
coeffilt=.(|coef) > 1e_10
tqb=.(<"0 coef),.1{"1 tqb NB. using the new coeffs
coeffilt#tqb
)
binbox=:monad define
NB. convert to decimal, binary values in a boxed list
len=.#,y
stpos=.(2|i.len)#i.len
for_j. stpos do.
  y=.(<\#.>j{y}) j }y
end.
у
)
boxbin=:dyad define
NB. convert to binary, a boxed list of states
len=.#>y
12=.len%2
twostr=.x$2
stpos=.(2|i.len)#i.len
for_j. stpos do.
  yval=.twostr#:>j{y
  y=.(<yval) j }y
end.
(12,2)$y
)
simpl=:monad define
NB. simplify multi qubit summation
stlen=.#>1{,y}
```

y=.binbox ,y

```
len=.#,y
12=.len%2
stpos=.(2|i.len)#i.len
cpos=.1-stpos
                      NB. positions for the coeffs
y=.(12,2)$y
states=.stpos { >,y
                      NB. extract the states
coeffs=.cpos { >,y
stateq=.(-.~:states)#states NB. duplicated states
nstateq=.#stateq
                             NB. how many ?
stateqpos=.stateq I.@:E."O 1 [ states NB. positions of duplicated states
if. nstateq=0 do.
  clean stlen boxbin ,y
else.
  tt=.(+/(0{stateqpos){coeffs);0{stateq}
  for_j. 1+i.nstateq-1 do.
    tt=.tt,((+/(j{stateqpos){coeffs);j{stateq}}
  stlen boxbin ,clean (nstateq,2)$tt
end.
)
TP=:tp"1 1/
KOO=:KO TP KO
K01=:K0 TP K1
CMUL=:dyad define
NB. multiplication qubit by a constant
cf=.x*>0{y}
st=.>1{y}
cf;st
)
hd=:monad define
NB. Hadamard gate acting on 1 qubit
st=.>1{y}
cf=.>0{y}
h0=.sq;0
h1=.sq;1
hm1=.(-sq);1
if. st=0 do.
cf CMUL"0 1 h0 sum h1
cf CMUL"0 1 h0 sum hm1
end.
)
Hd=:dyad define
```

```
NB. hadamard gate for multi-qubit
NB. x is the bit where is acting
nqb=.#>1{y NB. how many qubits
tst0=.x{>1{y NB. select the state of target qubit
tqb0=.hd 1;tst0 NB. apply hadamard on it
NB. now evaluate the position inside the qubit lists
NB. we have to handle the coefficients with ": verb (default format)
ex=.',
for_j. i.nqb do.
 if. (j=x) *. (j=nqb-1) do. NB. target qubit is last
 ex=.ex,'tqb0 '
 elseif. (j=x) *. (j^:nqb-1) do.
  ex=.ex,'tqb0 TP '
 elseif. (j^*:x) *. (j^*:nqb-1) do.
  if. (j{>}1{y})=0 do.
  ex=.ex,'KO TP '
  else.
  ex=.ex,'K1 TP '
  end.
 elseif. (j^*:x) *. (j=nqb-1) do.
  if. (j{>}1{y})=0 do.
  ex=.ex, 'KO'
  else.
  ex=.ex, 'K1'
  end.
 end.
end.
". (":>0{y),' CMUL"0 1 ',ex
HD=:dyad define
tt=.,simpl x Hd"1 y
ttlen=.(#tt)%2
(ttlen,2)$tt
)
xg=:monad define
NB. Pauli-X-gate 1-qubit
cf=.>0{y}
cf; -. >1{y
yg=:monad define
NB. Pauli-Y-gate 1-qubit
cf=.(_11 o. 1)*>0{y}
cf;-.>1{y
)
```

```
zg=:monad define
NB. Pauli-Z-gate 1-qubit
st=.>1{y}
if. st=1 do.
cf=.->0{y}
cf;st
else.
У
end.
rphi=:dyad define
NB. Phase shift gate with angle phi (x)
NB. working on 1-qubit
phi=._12 o. x
st=.>1{y}
if. st=1 do.
cf=.phi*>0{y}
cf;st
else.
У
end.
)
rk=:dyad define
NB. a variant of RPHI using 2^x
NB. as argument
phi=.2p1 % 2^x
phi rphi y
Rk=:dyad define
NB. Rk gate for multiqubit
tqb=.0{x}
angle=.1{x}
st=.tqb{>1{y}
stlen=.#>1{y}
cf=.>0{y}
qbf=.angle rk cf;st
cf=.>0{qbf}
if. tqb=stlen-1 do.
stf=.(i.stlen-1){>1{y}}
stf=.stf,>1{qbf
elseif. tqb=0 do.
stf=.,>1{qbf
stf=.stf,((stlen-tqb+2)+i.stlen-tqb+1){>1{y
elseif. tqb~:0 do.
stf=.(i.(stlen-1)-tqb){>1{y}}
```

```
stf=.stf,>1{qbf
stf=.stf,((stlen-tqb+1)+i.stlen-tqb+1){>1{y
end.
cf;stf
)
RK=:Rk"1
CRk=:dyad define
NB. Generic Controlled-Rk gate for 1-qubit
NB. x = list of
      - controller qubit
NB.
      - target qubit
NB. - k rotation parameter
NB. y = qubit register
cst=.(0{x}){>}1{y}
if. cst=1 do.
((1{x}),2{x}) RK y
else.
У
end.
)
CRK=: CRk"1
Xg=:dyad define
NB. Pauli-X gate for multiqubit
st=.x{>1{ y}
stlen=.#>1{y}
cf=.>0{y}
qbf=.xg cf;st
cf=.>0{qbf}
if. x=stlen-1 do.
stf=.(i.stlen-1){>1{ y}}
stf=.stf,>1{qbf
elseif. x=0 do.
stf=.>1{qbf
stf=.stf,((stlen-x+2)+i.stlen-x+1){>1{ y
elseif. x~:0 do.
stf=.(i.(stlen-1)-x){>1{ y}}
stf=.stf,>1{qbf
stf=.stf,((x+1)+i.(stlen-1)-x){>1{y}}
end.
cf;stf
)
XG=:([: simpl Xg"1)
```

```
Yg=:dyad define
NB. Pauli-Y gate for multiqubit
st=.x{>1{y}}
stlen=.#>1{y}
cf=.>0{y}
qbf=.yg cf;st
cf=.>0{qbf}
if. x=stlen-1 do.
stf=.(i.stlen-1){>1{y}}
stf=.stf,>1{qbf
elseif. x=0 do.
stf=.>1{qbf
stf=.stf,((stlen-x+2)+i.stlen-x+1){>1{y
elseif. x^{\sim}:0 do.
stf = .(i.(stlen-1)-x){>1{y}}
stf=.stf,>1{qbf
stf=.stf,((x+1)+i.(stlen-1)-x){>1{y}}
end.
cf;stf
)
YG=:([: simpl Yg"1)
Zg=:dyad define
NB. Pauli-Z gate for multiqubit
st=.x{>1{y}}
stlen=.#>1{y}
cf=.>0{y}
qbf=.zg cf;st
cf=.>0{qbf}
if. x=stlen-1 do.
stf=.(i.stlen-1){>1{y}}
stf=.stf,>1{qbf
elseif. x=0 do.
stf=.>1{qbf
stf=.stf,((stlen-x+2)+i.stlen-x+1){>1{y
elseif. x~:0 do.
stf = .(i.(stlen-1)-x){>1{y}}
stf=.stf,>1{qbf
stf=.stf,((x+1)+i.(stlen-1)-x){>1{y}}
end.
cf;stf
ZG=:([: simpl Zg"1)
RPhi=:dyad define
NB. Phase gate for multiqubit
```

```
NB. (targqubit, phase) RPHI qreg
xx=.0{x}
phi=.1{x}
st=.xx{>1{y}
stlen=.#>1{y}
cf=.>0{y
qbf=.phi rphi cf;st
cf=.>0{qbf}
if. xx=stlen-1 do.
stf=.(i.stlen-1){>1{y}}
stf=.stf,>1{qbf
elseif. xx=0 do.
stf=.>1{qbf
stf=.stf,((stlen-xx+2)+i.stlen-xx+1){>1{y
elseif. x^{\sim}:0 do.
stf=.(i.(stlen-1)-xx){>1{y}
stf=.stf,>1{qbf
stf=.stf,((xx+1)+i.(stlen-1)-xx){>1{y}
end.
cf;stf
)
RPHI=:([: simpl RPhi"1)
cnot=:monad define
NB. CNOT gate for 2-qubit
NB. 1st qubit is the controller
NB. 2nd qubit is the target
cst=.0{>1{y NB. controller qubit state
if. cst=1 do.
1 XG y
else.
у
end.
)
Cnot=:dyad define
NB. Generic CNOT gate for multi qubit
NB. x = list of controller qubit and target qubit
NB. y = qubit register
cst=.0{x}>1{y}
if. cst=1 do.
(1\{x) XG y
else.
у
end.
)
```

```
CNOT=:([: simpl Cnot"1)
CYg=:dyad define
NB. Generic Controlled-Y gate for multi qubit
NB. x = list of controller qubit and target qubit
NB. y = qubit register
cst=.0{x{>}1{y}}
if. cst=1 do.
(1{x}) YG y
else.
У
end.
)
CYG=:([: simpl CYg"1)
CZg=:dyad define
NB. Generic Controlled-Z gate for multi qubit
NB. x = list of controller qubit and target qubit
NB. y = qubit register
cst=.0{x}>1{y}
if. cst=1 do.
(1{x}) ZG y
else.
У
end.
CZG=:([: simpl CZg"1)
Sw=:dyad define
NB. SWAP gate for 2qubit
sou=.0{x}
des=.1{x}
cf=.>0{y}
st=.>1{y}
vals=.sou{st
st=.(des{st) sou } st
st=.vals des } st
cf;st
SW=:([: simpl Sw"1)
DTheta=:dyad define
NB. Deutsch gate 3-qubit
st=.>1{y}
st1=.0{st}
```

```
st2=.1{st}
st3=.2{st}
cf=.>0{y}
cf1=.cf*_11 o. 2 o. x
cf2=.cf*1 o. x
if. (st1=1) *. (st2=1) do.
(cf1;(st1,st2,st3)) sum (cf2;(st1,st2,1-st3))
else.
у
end.
DTHETA=:([: simpl DTheta"1)
prob=:dyad define
NB. return the probability to have the specified state
NB. after a measurement
st=.,>1{"1 y
startpos=.>0{x
targpos=.(>1{x}) I.@:E. st
tarfilt=.startpos = targpos
if. (+/tarfilt)=1 do.
NB. cpos=.tarfilt#i.2
(|,>0{"1 y})^2
else.
end.
)
PROB=:dyad define
tt=.,x prob"1 y
+/tt
)
NRM=:monad define
NB. returns norm of the vector
norm=.,>0{"1 y
norm=.+/norm^2
%:norm
NRMZ=:monad define
NB. normalize the vector to unitary
coef=.,>0{"1 y
nn=.NRM y
coef=.coef%nn
st=.>1{"1 y
coef;"0 1 st
```

```
)
QFT=:dyad define
NB. Computes the QFT recursively.
NB. 3 QFT K000 computes the QFT on the three first qubits of K000 \,
tt=.y
for_j. i.x-1 do.
tt=.j HD tt
for_k. i.j+1 do.
 arg=.2^k+1
 tt=.(j+1,k,arg) CRK tt
 end.
end.
tt=.(x-1) HD tt
simpl tt
)
CRQB=:dyad define
NB. script to create large qubits in equal states
NB. i.e. |0000...0\rangle or |11111...1\rangle
NB. so, 0 CRQB 9 it means : |0000000000\rangle
if. x=0 do.
  KO TP^:(y-1) KO
else.
  K1 TP<sup>^</sup>:(y-1) K1
end.
K000=:0 CRQB 3
K111=:1 CRQB 3
NB. internal usage
B000=:sq MUL K000 SUM K111
B111=:sq MUL K000 DIFF K111
NB. redundant coding (steane - QEC)
LO=:B000 TP B000 TP B000 NB. Logical |0>
L1=:B111 TP B111 TP B111 NB. Logical |1>
```