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Earth (S-3)	
Capital	Various
Main races(s)	Humans
Gravity	Normal - 1x gravity of earth
Description	Often called the “Land of Paradise” due to its abundance of forests, this planet is a highly desirable spot in the universe. Earth is a peaceful planet that does not involve itself in wars, but it is considered one of the most dangerous places to live, because a lot of aliens want to take over the planet, and others want to destroy it.

Places in Northeast Quadrant (United States)	
Network City	A “network” between West City, East City, and Vespene City
Vespene City	A city that’s northeast of Network City
West City	A city to the west of Network City
Meridian Forest	The forest where Tyson’s house resides in
Eastwood Forest	The forest where Zelfire’s house resides in

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Places in Network City	
Nebula’s apartment District 2	Nebula decided to have a home in the city as well, and he comes here whenever he likes. He goes to the forest house and the city apartment back and forth, living where he feels like.
Julian & Lisa’s apartment	This was the place where Julian lived with her little sister Lisa Powers.
Faith’s Apartment	In The Conqueror, this place was a temporary place Faith rented to live in when she was in the city by herself
Viz Entertainment Co. District 1	This is the company Lisa Powers work for. She writes funny and romance stories that are posted in a magazine called “Network Times.” It is a huge building with 70 floors, located in one of the busiest places in the city.
Harmony Park	A place where the heroes frequently meet for emergency meetings.
Mac’s Laboratory - MC Technologies Inc.	“Once they entered, they immediately noticed the surroundings – technologically advanced, yet it has a homely feeling to it. There were big windows that allow a view of the street below. And hard to unnoticed was a big computer system that took up an entire wall’s space, kind of like the

	one Batman has. Macintosh was working on some kind of experiment with liquid and tubes.”
District 30	District 30 is a small neighborhood outside of Network City. It is an area of peace and quietness, composed of several square blocks of houses. A main route connects it to the main part of the city. Behind District 30 is a large plains, made of nothing but grass. Behind the plains are mountains. It is a highly desirable spot because it can reduce stress from urban living, and has fantastic scenery. Also, the air is cleaner than the city.
District 30 - Terry's house	<p>Terry's house - it has two floors. The front of the house has one door. A mat with “welcome” is on the floor, along with a doorbell. Two windows are on each side of the door, with curtains, of course. The top floor had four windows in total. A chimney is included. At the front, there are two lawns, one on each side of the door. In between the lawns is a brick path that leads to the door.</p> <p>The back side consists of another lawn, a bigger one than the two front ones combined. The backside, unlike the front, is not so round, but more rectangular. The wall consists of several pieces of glass walls. Thus, people outside can see the stuff inside, but the back is not meant to be an entrance. There is one sliding door, and it is also made entirely of glass, except of the knob.</p> <p>Tyson's and Nebula's room used to be upstairs, and since they moved out their room is used for storing stuff.</p>
Lexus Corps	This is the main corporate building of Lexus Corps. Above the front door, there are the letters inscribed LC. This building has 70 floors, and Lexus's personal office is near the top of the building.

Places in West City	
West Zone Junior High	The school that Diablos blew up
West City High	A high school once terrorized by the Red Scarf Gang. Tyson and Nebula attended this school and that's where they met new friends like Angelina.

Places in Meridian Forest	
Nebula's house	This is Nebula's second house. It is in the center area of the forest, near a stream of water. Vegetation is good and there is a plentitude of trees in the area.
Tyson's house	Located in the Meridian forest. It is the closest forest to Network City, and second closest to West City. Tyson found this house when he was little, while running away from the problems of society. He had lived there for a few days, when Nebula found him and told him to go home. Tyson decided that he wanted to live here later on. See below for more details

Places in Tyson's House	
<p>It is just beyond the hills. In the spring, the hills are a great place for enjoying nature. The apartment is made entire of wood, until some renovations are made. The front entrance consists of a door and two windows. Once you enter the front, it goes straight to the dining room, and straight ahead is a door that goes to the kitchen. To the right of the dining room is the first living room. It includes a couch, TV, a cabinet with valuable items (rare dishes, jewelry, trophies, etc.) There is a second living room and it includes a mini-kitchen. It has two sofas facing each other, a table in between, and a pot of flowers on the table. The kitchen is behind the sofas. To the side of the sofas is a row of glass-walls, just like Terry's house. The door is towards the right of the wall.</p>	
Basement	Just a bunch of shelves of books and old stuff. The light broke a long time ago, and nobody bothered to fix it, so it is dark even in the morning.
Second floor	On the second floor, there are two rooms. One is Tyson's room (and later he shares with Faith) and the other room is unused until Junior was born. There are two bathrooms, one on each floor.
Kitchen	The kitchen is not that big, but just enough to cook. It has all the stuff necessary for a kitchen – a stove, four burners, a cabinet on the top, etc.
Backyard	This is the place where Faith does the laundry and Tyson chops wood. He frequently practices martial arts here.

Places in Eastwood Forest	
Zelfire's House	Located on the edge of the Meridian forest. A large pond is in front of it. It is surrounded by land on one side and a mountain structure on the other. There is a waterfall, and behind it was a cave. Steam comes from the spot where the water fell on the pond, and it always made a sizzling sound. There's rocks on the pond, mostly small ones, and a big one in the middle.
Temple of Lang	The place where the orphans – Terry, Zelfire, and Piper trained since childhood.

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Other Dimension	
<p>Common names and places have suffixes -eus and -ak and -as i.e. Midas, Rubeus, Lodeus</p>	
Death Mountain	The place where the heroes fought with Nimrod and Sapphire's forces.
Kingdom of Almerak	Kingdom ruled by the Midas family
Kingdom of Zaibach	Kingdom ruled by the Zaibach family, it was destroyed by Vega's invasion

Places in The Kingdom of Almerak	
Capital City	The capital of the Kingdom, at the center is the Imperial Palace
Imperial Palace	The place where the king and the princess lives
Sunrise Village	Faith and Marianna visit this village during their journey. Demons attacked the village often, and they help the villagers defeat the demons.
Town of Lodeus	The place where Faith and Marianna reunites with Prince Darian
Lost City of Arakneus	The ancient city where the Soul Swords were kept, it was destroyed by demons long ago
Monk Temple	An unnamed temple where monks inhabit
Rubeus's Hideout	This is the place where Rubeus lives and gathers with

Places in The Imperial Palace	
Main Hall	The royal chair where the king sits
Faith's Room	It has a bed that she sleeps in, and has desk and mirror where she does her makeup
Dining Hall	The place where the royal family eats
Basement	A huge library that contains books about sorcery. The Sacred Scrolls are hidden here.
The Garden	This is Faith's favorite childhood playground, she used to frequently hang out with Marianna here
The Roof	The roof of the palace, it has a great view of the sky

T-Series Contents

Mascus, T-1	
Capital	None
Main races(s)	Sayan
Gravity	Light gravity - 3/4 times the earth's gravity
Description	This is the planet where the famous Mascus colony resides. Led by Jerrell during the Great War, this colony is self-sufficient and able to defend itself against attacks by enemies.

Places in Mascus

Mascus Colony (aka Rebel Colony, aka Sayan Colony)	This is a fortress that was built to defend against the Dark Empire. Only rebel sayans were permitted to live here, and those who did had a rough life. Training is a part of everyday life so they can get stronger. The stronger ones get more recognition and respect. Because it was a time of war, they could be attacked at any time.
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Places in Mascus Colony

The Garden	This Garden inside the colony has rare flowers from all over the universe. This is a forbidden place, and only Jerrell, Kane, and Margrit can enter this place.
Command Central	This is where all activity is being monitored. Jerrell can issue his orders here when there's a crisis in the colony.
Margarita's Room	Her bedroom.
Training room	The room where the soldiers train.
Medical Room	The place where the injured heal

Contents

Arlia, T-2

Common names end in -ia, -ita, -us, -ire . i.e. Margarita, Mencia, Liana, Longinus, Coitus, Lotus, Jarus	
Capital	City of Ethiopia
Main race(s)	Sayan, Arlian, Siths
Gravity	Heavy - 1.5 times gravity of earth
Description	This is one of the most violent planets in the Milky Way. Sayans live on this planet. They are a warrior race, and an extremely powerful one.
History	Sayans live on this planet. The king is the highest position, and is supposed to be the strongest of the race. The prince is the second most powerful position, and is the heir to the king. Leadership is based on a medieval system. The king lives in a palace called the Imperial Palace, along with family members, relatives, advisors, followers, and Elite Guards.
More History	During the Great War, planet Arlia had a civil war. There were two sides: those who joined the Dark Empire, and those who did not. The king and his forces allied with the Empire, so the loyal forces overpowered the rebels. King Neflite ordered a "purification" throughout the planet. Purification is a term that means to purify the race. The loyalists wanted to eliminate anybody who was against them and/or the Dark Empire. Thus, only the "pure" Loyalists will be left, and the race will be pure.

Places in Planet Arlia	
Description	<p>Arlia is composed of mainly of 3 continents, and some number of islands. In ancient times, three races dominated Arlia, each one on its own continent. Sayans ruled Mesatomia, Arlians ruled Mestopia, and the Siths ruled Marsonia.</p> <p>The three races were at constant war with one another. They sort of kept each other in check. But eventually, the sayans got smarter and stronger, and overtook the two opposing races. Now they're almost extinct. However, a few Arlians and Siths still reside in what is known as the Land of the Dead.</p>
Mesatomia	Mestomia is the homeland of sayans. After they took over the Arlians, they thought about renaming the planet – but never got around to it.
Marsonia	Marsonia is the former homeland of Sithians – they are now almost extinct.
Mesatopia	Mesatopia is the former homeland of Arlians – a dinosaur like warrior race. They are almost extinct.

Places in The Mesatomia Continent	
Ethiopia	The capital city of Planet Arlia and the capital of the sayan race
Yeta	Jeremiah's home city - Jeremiah is Margarita's father, so Yeta is her origin of birth. She lost her father at an early age, so she doesn't remember much about her hometown.

Places in The Marsonia Continent	
Iceland	A cold place where no one lives.
"Land of the Dead"	An extremely dangerous place where many warriors die. It's a good training ground – for those who survive it.

Contents

Altari, T-3	
Capital	None
Main race(s)	Altarians, Ruskians
Gravity	Normal - same as earth
Description	This is the village where the Black Needle had infected the villagers.

Places in Planet Altari	
Memok Village	A village led by a man named Stone.

Contents

Ruskus, T-4	
Common names end in -oku and -phis i.e. Memphis, Moku	
Capital	None
Main race(s)	Ruskians
Gravity	Normal - same as earth
Description	Ruskians are humanoid beings. This was a neutral planet during the Great War.

Places in Planet Ruskus	
Memphis Village	A peaceful village that operates independently.
Memphis School	The school that Margarita attended
Kane's House	This is where Kane lived after he fled from the war

C-Chain Contents

Nebulon, C-4	
Capital	Capital City
Main race(s)	Nebulans
Graviy	Normal
Description	Nebulans inhabit this planet. They are a warrior race, and they are not trusting of outsiders, especially Sayans.

Contents

Armodon, C-9	
Capital	None

Main race(s)	Various
Graviy	Heavy
Description	The 9 th planet in the C-Chain. This is a barren wasteland. It was once populated with people, but due to pollution, it is no longer a healthy place to be in. Tyson and Nebula came here and got attacked by a rhynadon, rhino-like creatures that roam these swamps.

Contents

Centilia, C-10	
Capital	Capital City
Main race(s)	Centilian
Description	Centilians are regular humanoids, with the exception of the royal family. They carry the Centilian crest on their foreheads.

Contents

Trachian, C-12	
Capital	None
Main race(s)	No data
Vegetation	Ice lands, mountains
Description	This is the 12 th planet in the C-Chain. Barely any life exists here, if any. Sub-zero temperatures keep this place cold and keeps people from coming here. This is where Subzero and Absolute Zero train.

Contents

Turon, C-15	
Capital	None
Main race(s)	Turons
Vegetation	Desert
Description	Creatures with star-shaped heads live here.

Contents

Volteron, C-16	
Capital	None
Main race(s)	Volterons (Volts)
Description	The 16 th planet in the C-Chain, it is ruled by the Mulder family.

V-Series
Contents

Masadonion, V-1

A lot of people and places have names that start with **Grif-** and end in **-dex**
i.e. Griffif, Gordex

Capital	M City
Main race(s)	Masadonian (Goblins)
Gravity	Heavy
Description	<p>Masadonians are green creatures with a human-like form. Many make fun of them by calling them “goblins” because of their appearance. Distinctive features include sharp ears and green eyes.</p> <p>This is known as the home of bounty hunters. This is the headquarters of the “Galactic Bounty Committee.” They are an extremely powerful and mysterious organization. The people can submit “votes” on who they want to see dead, and it will cost money to cast that “vote.” Once there are enough votes on that one person, the committee will issue a bounty on that person, depending on how much they want that person dead. The money system used is UU, (Universal Units) which is the standard currency for the galaxy. For this reason, many bounty hunters are Masadonians, but other species are bounty hunters too.</p>

Contents

Macedonion, V-2

Common names end in **-ell**
i.e. Kerell, Octell, Jamell, Zorell

Capital	None
Main race(s)	Macedonian
Description	Macedonians are humanoid beings.

Contents

Draconia, V-3

A lot of people and places have names that end in **-eus**, and **-is**

Capital	None
Main race(s)	Draconian
Description	Draconians are purple, dinosaur-like primitive creatures that can live in the water as well as land. These amphibians have orange spots all over heir bodies, and these patterns can tell what clan or area they come from. Because of their violent nature, they often join terrorist groups and other such activities for the sake of money.

Contents

Guardian Planet, V-4	
Capital	Lost City
Main race(s)	No data
Gravity	Heavy
Description	The place of the Anubis Crystals.

Contents

Murai, V-5	
Common names end in -urai, -al -er i.e Gusher, Orbital	
Capital	No data
Main race(s)	Muraians
Gravity	Heavy
Description	This is the home of the Dark Empire, formerly ruled by Dark Spectre. This is the place where Nova is kept.

Contents

Important Items and Weapons	
Energy siphons	These are found buried all over the earth and in other planets as well. They provide a source of energy. It is used for people who are tired and can also be used as electricity, to power a city.
Scouters	A device used to locate sources of energy and measure power levels. It is a one ear-phone piece connected with a glass that displays the information. It is worn on one side, covering the ear and eye.
Laser guns	This new type of gun does not need bullets, it can shoot lasers that can paralyze a person or kill them. Laser guns need to be recharged so they can be used again.

Unique Items	
Soul Swords	Two identical swords with souls trapped inside of it. One sword has a string and pearls tied to it to differentiate the two. The two swords can be combined into one, more powerful sword, and taken apart. The ends of the swords can be stuck together form a double blade disk.
N Sword	Nebula's sword given to him by Jack.
Wedding Ring	The ring that Tyson gave Faith when he proposed to her
Golden Locket	Two identical lockets that Faith and Acelot received on their birthday, given to them by their father. Inside is a picture of Faith and Acelot as children.
Legendary Anubus Crystals	Seven identical crystals that when gathered together, will give the user ultimate power
Neptune Crystal	A crystal that boosts its owners powers, magnified by several times.
Enchron Crystal	The crystal that contains the spirit of the Phoenix. Once the user absorbs it, he/she will become the Phoenix.
"The Locket of Fate"	An ancient locket that gives a sayan ultimate power
Sacred Scrolls	Several scrolls that tells the future and the past, written by prophets of long ago.
Elemental Crystals	<p>Nine crystals that when combined, will form the Rainbow Crystal.</p> <ol style="list-style-type: none"> 1. Red Crystal Crystal of Fire 2. Blue Crystal Crystal of Water 3. Yellow Crystal Crystal of Thunder 4. Green Crystal Crystal of Life 5. Pink Crystal Crystal of Love 6. White Crystal Crystal of Light 7. Black Crystal Crystal of Darkness 8. Gray Crystal Crystal of Hatred 9. Orange Crystal Crystal of Fate <p>R a i n b o w C r y s t a l All crystals combined</p>

Contents

Macintosh's Inventions	
Metallic Gauntlets	Two identical bracelets Macintosh made for himself. It produces a shockwave.
Radiation Scanner	Scans the area for radiation
Techno-binoculars	Binoculars that can zoom in and out and has other special features, such as scanning someone's power level
Nullifier	A devise that renders laser guns and other electronics useless within a given radius.
Amp Gloves	Gloves that Nebula and others used during the Second Great War

Password Hacker	A mini computer that can hack passwords
Metal Band	Band that suppresses one's emotions, thus making him a cold blooded person

Contents

Galactic Police Departments	
Law Enforcement Division	The general all-purpose department that handles crimes across the universe.
Interrogation & Detainee Department	Responsible for interrogation of suspects, as well as guarding prisoners to make sure they don't escape.
Emergency Division	This division is responsible for handling emergencies relating to the Galactic Police - such as when a GP station is attacked.
Special Arms Division	This group is responsible for creating new technology and weapons for the officers to use.
Internal Support Department	This department handles the maintenance of equipment inside the GP Stations, as well cleaning and sanitation.

Contents

Galactic Police Stations	
Fortran	Located in the T-series, this is the main headquarters of the GP Force. Jerrell and the other high commanders report here.
Madizus	Located in the C-Chain
Shearus	Located in the T-series
Boaz	Located in the T-series

Contents

GP Law Enforcement Ranks	
1	Cadet (trainee)
2	Officer
3	1st Corporal
4	2nd Corporal
5	3rd Corporal
6	1st Sergeant
7	2nd Sergeant
8	3rd Sergeant
9	1st Lieutenant

10	2nd Lieutenant
11	3rd Lieutenant
12	1st Captain
13	2nd Captain
14	3rd Capt
15	Major
16	Lieutenant Colonel
17	Colonel
18	Lieutenant Commander
19	High Commander

Color Key Contents

Red and bold – emphasis; introducing a character, a new location, concept, or important object for the first time

Red words – a nightmare; images of fear or anger, or other extreme emotion, often exaggerated.

Pink – a happy or proud memory, a sexual event or fantasy

Blue – words of an outside voice; or telepathic communication

(Purple in parenthesis – shows character's thoughts.)

Gray words are flash backs; imagery; or dreams.

Bold – used to show emphasis; more than one person speaking simultaneously; sound effects

Dark gray emboss – a narrative flashback; or significant event; or folktale

Words in asterisks – sound effects.

[Split screen – x] – [names].

[Split screen vertical – x].

[Split screen horizontal – x].

[Split screen diagonal – x].

[Close up – names.] Showing a close up of character's face.