# Tethys A Toy Functional Programming Language with a System F $\omega$ -based Core Calculus

https://github.com/ThePuzzlemaker/tethys

# The Puzzlemaker

# August 18, 2021

# Contents

1	Introduction	2
2	The Surface Language	2
3	The Core Calculus	2
	3.1 Abstract Syntax	2
	3.2 Kinding Rules	4
	3.3 Well-Formedness of Types, Kinds, and Contexts	4

# 1 Introduction

This "paper" (which is really just a well-typeset, but somewhat informal write-up) introduces Tethys, a toy functional programming language based on a System F $\omega$ -based core calculus. Hence the title.

There are two parts of Tethys: the surface language, and the core calculus. The core calculus is the intermediate representation of Tethys which is used for type checking and inference, and for interpretation. The surface language is the higher-level interface that is eventually desugared by the compiler/interpreter to the core calculus.

The reference implementation in Rust will not use any particular "tricks" in terms of interpretation, instead just using a simple tree-walk interpreter or similar.

This language was created in order to conduct informal research (i.e., not actually discovering anything interesting, probably) on type systems, especially bidirectional typechecking and polymorphism. Tethys is named as such as it is the name of the co-orbital moon to Calypso; as my work on this language is "co-orbital", so to speak, to my work on Calypso.<sup>1</sup>

# 2 The Surface Language

This section has not been started yet.

# 3 The Core Calculus

This section is, unsurprisingly, work-in-progress.

 $\kappa ::=$ 

#### 3.1 Abstract Syntax

*	concrete types
$\kappa  o \kappa$	type constructors
$\sigma, \tau ::=$	monotypes:
$\alpha$	type variables
bool	booleans
int	64-bit signed integer
$\{\overline{ au_i}\}$	<i>n</i> -ary products
$\langle \overline{ au_i}  angle$	n-ary sums
$\sigma  ightarrow  au$	arrows
$\mu \alpha.  au$	recursive types

kinds:

<sup>&</sup>lt;sup>1</sup>More information on Calypso (the language, of course) is available at https://calypso-lang.github.io

```
A,B,C ::= \\ \sigma,\tau \\ \forall (\alpha :: \kappa).A \\ \lambda(\alpha :: \kappa).A \\ \text{type-level lambdas (type constructor)} \\ AB \\ \text{type-level application}
```

```
t ::=
                                                                                               terms:
       \boldsymbol{x}
                                                                                            variables
                                                                                           constants
       c
       e:A
                                                                                  type annotation
                                                                               introduce product
       \{\overline{e_i}\}
                                                           product elimination (projection)
       e.i
       \langle i=e\rangle as A
                                                             variant introduction (injection)
       case e of e
                                                                              variant elimination
                                                                             lambda abstraction
       \lambda x.e
                                                                             lambda application
       e e
       e[\tau]
                                                                                  type application
       unfold_{\mu\alpha.\tau}: \mu\alpha.\tau \to [\mu\alpha.\tau/\alpha]\tau
                                                                             isorecursive folding
       fold_{\mu\alpha.\tau}: [\mu\alpha.\tau/\alpha]\tau \to \mu\alpha.\tau
                                                                          isorecursive unfolding
```

c ::=constants and builtins:  $fix: \forall \alpha.(\alpha \rightarrow \alpha) \rightarrow \alpha$ fixpoint combinator true, false boolean literals  $\dots, -2, -1, 0, 1, 2, \dots$ integer literals  $+,-,*,/, mod: int \rightarrow int \rightarrow int$ arithmetic operators  $<,>,\leqslant,\geqslant,\equiv,\not\equiv:\mathtt{int}\to\mathtt{int}\to\mathtt{bool}$ arithmetic comparisons and, or : bool  $\rightarrow$  bool  $\rightarrow$  bool binary boolean operators  $\mathtt{not}: \mathtt{bool} \to \mathtt{bool}$ negation  $cond: \forall \alpha.bool \rightarrow \alpha \rightarrow \alpha$ conditional

 $\Gamma ::=$  contexts:  $\emptyset$  empty context

$$\begin{array}{ll} \Gamma, x: A & \text{variable binding} \\ \Gamma, \alpha:: \kappa & \text{type variable binding} \\ \Gamma, \hat{\alpha} & \text{existential type variable} \\ \Gamma, \hat{\alpha} = \tau & \text{solved existential type variable} \end{array}$$

#### 3.2 Kinding Rules

$$\frac{\Gamma}{\text{bool} :: *} \quad \text{(K-Bool)} \qquad \frac{\Gamma}{\text{int} :: *} \quad \text{(K-Int)} \qquad \frac{\Gamma \vdash \tau_i :: * \text{ (for all } i)}{\Gamma \vdash \{\overline{\tau_i}\} :: *} \quad \text{(K-Sum)}$$

$$\frac{\Gamma \vdash \tau_i :: * \text{ (for all } i)}{\Gamma \vdash \langle \overline{\tau_i} \rangle :: *} \quad \text{(K-Sum)} \qquad \frac{\Gamma \vdash \sigma :: *}{\Gamma \vdash \sigma \to \tau :: *} \quad \text{(K-Arr)}$$

$$\frac{\Gamma, \alpha :: \kappa \vdash \tau :: \kappa}{\Gamma \vdash \mu \alpha . \tau :: \kappa} \quad \text{(K-Fix)} \qquad \frac{\alpha :: \kappa \in \Gamma}{\Gamma \vdash \alpha :: \kappa} \quad \text{(K-Var)} \qquad \frac{\Gamma, \alpha :: \kappa \vdash A :: *}{\Gamma \vdash \forall (\alpha :: \kappa) . A :: *} \quad \text{(K-All)}$$

$$\frac{\Gamma, \alpha :: \kappa \vdash A :: \kappa'}{\Gamma \vdash \lambda (\alpha :: \kappa) . A :: \kappa \to \kappa'} \quad \text{(K-Lam)} \qquad \frac{\Gamma \vdash \tau_1 :: \kappa \to \kappa'}{\Gamma \vdash \tau_1 :: \tau_2 :: \kappa'} \quad \text{(K-App)}$$

# 3.3 Well-Formedness of Types, Kinds, and Contexts

 $\Gamma \vdash A$  Under context  $\Gamma$ , type A is well-formed

$$\frac{\Gamma \vdash \tau_{i} \text{ (for all } i)}{\Gamma \vdash \text{bool}} \quad (\text{WF-Bool}) \quad \frac{\Gamma \vdash \tau_{i} \text{ (for all } i)}{\Gamma \vdash \{\overline{\tau_{i}}\}} \quad (\text{WF-Prod})$$
 
$$\frac{\Gamma \vdash \tau_{i} \text{ (for all } i)}{\Gamma \vdash \langle \overline{\tau_{i}} \rangle} \quad (\text{WF-Sum}) \quad \frac{\Gamma \vdash A \quad \Gamma \vdash B}{\Gamma \vdash A \to B} \quad (\text{WF-Arr})$$
 
$$\frac{\Gamma, \alpha \vdash \tau}{\Gamma \vdash \mu \alpha . \tau} \quad (\text{WF-Fix}) \quad \frac{\Gamma, \alpha \vdash \alpha}{\Gamma, \alpha \vdash \alpha} \quad (\text{WF-Uvar}) \quad \frac{\Gamma, \alpha \coloneqq \kappa \vdash A}{\Gamma \vdash \forall (\alpha \coloneqq \kappa) . A} \quad (\text{WF-Evar})$$
 
$$\frac{\Gamma, \alpha \coloneqq \kappa \vdash A}{\Gamma \vdash \lambda (\alpha \coloneqq \kappa) . A} \quad (\text{WF-Forall})$$
 
$$\frac{\Gamma, \alpha \coloneqq \kappa \vdash A}{\Gamma \vdash \lambda (\alpha \coloneqq \kappa) . A} \quad (\text{WF-App})$$

 $\Gamma \vdash \kappa$  Under context  $\Gamma$ , kind  $\kappa$  is well-formed

$$\frac{\Gamma \vdash \kappa \qquad \Gamma \vdash \kappa'}{\Gamma \vdash \kappa \rightarrow \kappa'} \quad (KWF-Cons)$$

 $\Gamma ctx$  Context  $\Gamma$  is well-formed

$$\frac{\sigma}{\phi} \frac{dx}{dx} \quad \text{(CTX-EMPTY)} \qquad \frac{\Gamma ctx}{\Gamma, x : A ctx} \frac{x \notin \text{dom}(\Gamma) \qquad \Gamma \vdash A}{\Gamma, x : A ctx} \quad \text{(CTX-VAR)}$$
 
$$\frac{\Gamma ctx}{\Gamma, \alpha :: \kappa ctx} \frac{\alpha \notin \text{dom}(\Gamma) \qquad \Gamma \vdash \kappa}{\Gamma, \hat{\alpha} ctx} \quad \text{(CTX-UVAR)} \qquad \frac{\Gamma ctx}{\Gamma, \hat{\alpha} ctx} \quad \text{(CTX-EVAR)}$$
 
$$\frac{\Gamma ctx}{\Gamma, \hat{\alpha} ctx} \frac{\alpha \notin \text{dom}(\Gamma) \qquad \Gamma \vdash \tau}{\Gamma, \hat{\alpha} ctx} \quad \text{(CTX-SolvedEvar)}$$