

## Tables (17)

Name	Type	Schema
<b>cache_record</b>		CREATE TABLE cache_record (hiberlite_id INTEGER PRIMARY KEY AUTOINCREMENT, shortname TEXT, source_path TEXT)
hiberlite_id	INTEGER	"hiberlite_id" INTEGER
shortname	TEXT	"shortname" TEXT
source_path	TEXT	"source_path" TEXT
<b>cached_image</b>		CREATE TABLE cached_image (height INTEGER, hiberlite_id INTEGER PRIMARY KEY AUTOINCREMENT, image_data BLOB, is_compressed INTEGER, shortname TEXT, vram_only INTEGER, width INTEGER)
height	INTEGER	"height" INTEGER
hiberlite_id	INTEGER	"hiberlite_id" INTEGER
image_data	BLOB	"image_data" BLOB
is_compressed	INTEGER	"is_compressed" INTEGER
shortname	TEXT	"shortname" TEXT
vram_only	INTEGER	"vram_only" INTEGER
width	INTEGER	"width" INTEGER
<b>cached_textfile</b>		CREATE TABLE cached_textfile (hiberlite_id INTEGER PRIMARY KEY AUTOINCREMENT, shortname TEXT, source_file TEXT, text_data BLOB)
hiberlite_id	INTEGER	"hiberlite_id" INTEGER
shortname	TEXT	"shortname" TEXT
source_file	TEXT	"source_file" TEXT
text_data	BLOB	"text_data" BLOB
<b>filemap_record</b>		CREATE TABLE filemap_record (hiberlite_id INTEGER PRIMARY KEY AUTOINCREMENT, shortname TEXT, source_path TEXT, type TEXT)
hiberlite_id	INTEGER	"hiberlite_id" INTEGER
shortname	TEXT	"shortname" TEXT
source_path	TEXT	"source_path" TEXT
type	TEXT	"type" TEXT
<b>image_biome_record</b>		CREATE TABLE image_biome_record (biomenname TEXT, hiberlite_id INTEGER PRIMARY KEY AUTOINCREMENT, image_shortname TEXT)
biomenname	TEXT	"biomenname" TEXT
hiberlite_id	INTEGER	"hiberlite_id" INTEGER
image_shortname	TEXT	"image_shortname" TEXT
<b>ink_bytecode</b>		CREATE TABLE ink_bytecode (bytecode TEXT, hiberlite_id INTEGER PRIMARY KEY AUTOINCREMENT, mapname TEXT, shortname TEXT, source_file TEXT)
bytecode	TEXT	"bytecode" TEXT
hiberlite_id	INTEGER	"hiberlite_id" INTEGER
mapname	TEXT	"mapname" TEXT
shortname	TEXT	"shortname" TEXT
source_file	TEXT	"source_file" TEXT
<b>jot_bytecode</b>		CREATE TABLE jot_bytecode (bytecode TEXT, hiberlite_id INTEGER PRIMARY KEY AUTOINCREMENT, original TEXT, shortname TEXT)
bytecode	TEXT	"bytecode" TEXT
hiberlite_id	INTEGER	"hiberlite_id" INTEGER
original	TEXT	"original" TEXT

Name	Type	Schema
shortname	TEXT	"shortname" TEXT
<b>localized_text</b>		CREATE TABLE localized_text (hiberlite_id INTEGER PRIMARY KEY AUTOINCREMENT, langcode TEXT, storyfile_dbname TEXT, tag TEXT, text TEXT)
hiberlite_id	INTEGER	"hiberlite_id" INTEGER
langcode	TEXT	"langcode" TEXT
storyfile_dbname	TEXT	"storyfile_dbname" TEXT
tag	TEXT	"tag" TEXT
text	TEXT	"text" TEXT
<b>map_biome_record</b>		CREATE TABLE map_biome_record (biomenname TEXT, hiberlite_id INTEGER PRIMARY KEY AUTOINCREMENT, map_shortname TEXT)
biomenname	TEXT	"biomenname" TEXT
hiberlite_id	INTEGER	"hiberlite_id" INTEGER
map_shortname	TEXT	"map_shortname" TEXT
<b>pixelanim</b>		CREATE TABLE pixelanim (animtype INTEGER, atlas_shortname TEXT, compressed_frame_hiberlite_ids BLOB, hiberlite_id INTEGER PRIMARY KEY AUTOINCREMENT, shortname TEXT, ticks_per_frame INTEGER)
animtype	INTEGER	"animtype" INTEGER
atlas_shortname	TEXT	"atlas_shortname" TEXT
compressed_frame_hiberlite_ids	BLOB	"compressed_frame_hiberlite_ids" BLOB
hiberlite_id	INTEGER	"hiberlite_id" INTEGER
shortname	TEXT	"shortname" TEXT
ticks_per_frame	INTEGER	"ticks_per_frame" INTEGER
<b>precache_record</b>		CREATE TABLE precache_record (hiberlite_id INTEGER PRIMARY KEY AUTOINCREMENT, mapname TEXT, shortname TEXT, type INTEGER)
hiberlite_id	INTEGER	"hiberlite_id" INTEGER
mapname	TEXT	"mapname" TEXT
shortname	TEXT	"shortname" TEXT
type	INTEGER	"type" INTEGER
<b>sqlite_sequence</b>		CREATE TABLE sqlite_sequence (name, seq)
name		"name"
seq		"seq"
<b>swfanim</b>		CREATE TABLE swfanim (bytes BLOB, hiberlite_id INTEGER PRIMARY KEY AUTOINCREMENT, shortname TEXT)
bytes	BLOB	"bytes" BLOB
hiberlite_id	INTEGER	"hiberlite_id" INTEGER
shortname	TEXT	"shortname" TEXT
<b>tmx_map_instance</b>		CREATE TABLE tmx_map_instance (flattened_terrain_grid BLOB, hiberlite_id INTEGER PRIMARY KEY AUTOINCREMENT, map_id TEXT, tmx_source_filepath TEXT)
flattened_terrain_grid	BLOB	"flattened_terrain_grid" BLOB
hiberlite_id	INTEGER	"hiberlite_id" INTEGER
map_id	TEXT	"map_id" TEXT
tmx_source_filepath	TEXT	"tmx_source_filepath" TEXT
<b>tmx_map_instance_layers_items</b>		CREATE TABLE tmx_map_instance_layers_items (hiberlite_entry_indx INTEGER, hiberlite_id INTEGER PRIMARY KEY AUTOINCREMENT,

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		hiberlite_parent_id INTEGER, item_depth INTEGER, item_draw_layer INTEGER, item_layer_id TEXT, item_layer_name TEXT, item_num_verticies INTEGER, item_tileset_image_shortcode TEXT, item_vertex_data BLOB)
hiberlite_entry_idx	INTEGER	"hiberlite_entry_idx" INTEGER
hiberlite_id	INTEGER	"hiberlite_id" INTEGER
hiberlite_parent_id	INTEGER	"hiberlite_parent_id" INTEGER
item_depth	INTEGER	"item_depth" INTEGER
item_draw_layer	INTEGER	"item_draw_layer" INTEGER
item_layer_id	TEXT	"item_layer_id" TEXT
item_layer_name	TEXT	"item_layer_name" TEXT
item_num_verticies	INTEGER	"item_num_verticies" INTEGER
item_tileset_image_shortcode	TEXT	"item_tileset_image_shortcode" TEXT
item_vertex_data	BLOB	"item_vertex_data" BLOB
<b>tmx_map_instance_layers_items_item_animations_items</b>		CREATE TABLE tmx_map_instance_layers_items_item_animations_items (hiberlite_entry_idx INTEGER, hiberlite_id INTEGER PRIMARY KEY AUTOINCREMENT, hiberlite_parent_id INTEGER, item_max_frames INTEGER, item_munged_frames BLOB, item_starting_vertex INTEGER, item_ticks_per_frame INTEGER)
hiberlite_entry_idx	INTEGER	"hiberlite_entry_idx" INTEGER
hiberlite_id	INTEGER	"hiberlite_id" INTEGER
hiberlite_parent_id	INTEGER	"hiberlite_parent_id" INTEGER
item_max_frames	INTEGER	"item_max_frames" INTEGER
item_munged_frames	BLOB	"item_munged_frames" BLOB
item_starting_vertex	INTEGER	"item_starting_vertex" INTEGER
item_ticks_per_frame	INTEGER	"item_ticks_per_frame" INTEGER
<b>varstate</b>		CREATE TABLE varstate (biome TEXT, hiberlite_id INTEGER PRIMARY KEY AUTOINCREMENT, name TEXT, notes TEXT, state TEXT)
biome	TEXT	"biome" TEXT
hiberlite_id	INTEGER	"hiberlite_id" INTEGER
name	TEXT	"name" TEXT
notes	TEXT	"notes" TEXT
state	TEXT	"state" TEXT

## Indices (4)

Name	Type	Schema
<b>langcode</b>		CREATE INDEX langcode ON localized_text(langcode)
langcode		"langcode"
<b>shortcode</b>		CREATE INDEX shortcode ON cached_image(shortname)
shortcode		"shortcode"
<b>storyfile_dbname</b>		CREATE INDEX storyfile_dbname ON localized_text(storyfile_dbname)
storyfile_dbname		"storyfile_dbname"
<b>tag</b>		CREATE INDEX tag ON localized_text(tag)
tag		"tag"

## Views (0)

Name	Type	Schema
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## Triggers (0)

Name	Type	Schema
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