# **Theodore Butler**

# Education

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(7) /theodus

September 2016 - Present

Drexel University – Philadelphia, PA
Bachelor of Science in Computer Engineering
Cumulative GPA: 3.3
Anticipated Graduation: June 2021

# **Experience**

### Siemens Corporate Technology - Munich, Germany

April - September 2019

Performance-Driven Parallel Software Research and Development Co-op

- > Designed and implemented a framework for measurement and analysis of Industrial Internet of Things (IIoT) protocols
- > Maintained IIoT protocol gateway capable of connecting devices on DDS, WAMP, MQTT, and OPC-UA networks
- > Developed and presented demonstrations of factory automation technologies using image recognition

#### Microsoft Research Limited - Cambridge, UK

April - September 2018

Research Intern

- > Implemented high performance networking of distributed system framework for secure multi-party computation
- > Designed and integrated in-memory representation of distributed key-value store
- > Implemented a low-overhead system for sending encrypted network data between untrusted environments and secure hardware enclaves
- > Automated continuous integration testing for multiple projects

#### **Publications**

Paul Liétar, <u>Theodore Butler</u>, Sylvan Clebsch, Sophia Drossopoulou, Juliana Franco, Matthew J. Parkinson, Alex Shamis, Christoph M. Wintersteiger, and David Chisnall. snmalloc: a message passing allocator. 2019 ACM SIGPLAN International Symposium on Memory Management

# **Projects**

#### Pony Programming Language - GitHub

April 2016 - Present

Core Team Member

- > Create and maintain standard library packages
- > Facilitate RFC process for proposing major language changes
- > Review Pull Requests to reduce bugs introduced and ensure best practices
- > Write documentation and tutorials for users of the language and standard library
- > Maintain tools for release automation and distribution

#### **Robot Symphony** – Drexel University

April - June 2017

- > Developed and tested microcontroller software for targeting and launching projectiles
- > Manufactured projectile launching systems using CAD and 3D printers

# Skills

**Programming Languages** Pony, C, C++, Idris, Go, Python, Rust, Shell, VHDL **Operating Systems** Various Linux Distributions, Windows (Linux Subsystem)