

Spaceforce Boxhead		
36 (-4)	/40	Casting Quality
25 (-4)	/25	Complexity
12 (-4)	/15	Texturing
10 (-4)	/10	Stem Fit/Butts
10 (-4)	/10	Other
93 (-20)	/100	Total

Notes

Casting Quality

While not the most complicated of designs KWK has ever produced, and even so for the Boxhead sculpt, the mutlishot with the deep, strikingly different eyes is quite well done. While there is no bubbling or imperfection, the crispness in some lines as well as clarity of detail is missing in this mono colored, shining golden exterior.

Complexity

While, again, not the most complicated, the depth in the contrastingly colored eyes really does give a certain *je ne sais quoi* to my existential dread I develop when I stare into them for too long. That being said, the implementation of clean modern iconography atop the infamous "Vandal" sculpt certainly brings a depth in storied history that any serious collector could surely appreciate.

Texturing

The texturing of the cap is quite well done physically with no issues that are readily noticeable. One interesting point of note is the corrugated walls on the butt of cap, which does give it a bit of intentional texture where a casual enthusiast wouldn't expect.

Stem Fit/Butt

Relatively plain and simple but, with the exception of the aforementioned corrugated walls. While the cap mounts to most switches fairly easily, it does have an ever so slight looseness and comes off a bit easier than one would expect.

Other

Honestly, this cap has all the markings of a true, high level score but I feel inclined to deduct points from all categories purely out of jealousy that I still can't actually win one of these damn things in a raffle.