

Conduit Grey Clack Skull		
22	/40	Casting Quality
8	/25	Complexity
4	/15	Texturing
7	/10	Stem Fit/Butts
10	/10	Other
51	/100	Total

Notes

Casting Quality

Taking it back to the literal beginning of it all, you really have to consider the casting quality relative to the fact that these are one of the first artisan keycaps *ever*. A bit rough around the eyes and with respect to teeth placement? Yes. Does it have the same casting quality as some more modern, high end examples like a B-hole? Unfortunately, not.

Complexity

I mean, it's a skull on a cap. No amount of verbosity and art-connoisseur in me is going to be able to pitch this as anything more than it is.

Texturing

While the texturing on the skull does detract from the feel of the cap on a board ever so slightly, there is decent enough debate about whether this is a result of the casting process or intentionally designed into the cap. While I think it is more the former than the latter, the detail with respect to depth in the gumline, eyes, and nose hole give it a bit of subtle visual texturing which is appreciated.

Stem Fit/Butt

A fairly average stem for an old artisan with a solid mounting and usage. Not overly tight nor overly loose so I don't feel inclined to complain in the slightest.

Other

This isn't about the looks, or the feel, or even how it mounts on a board. It's not even the fanciest skull that exists as its relatively gray, lifeless colorway is a far stretch from the attraction of paranoid eyes, tripleshot skulls, or everyone's favorite pancake-faced scissor switch skulls. This is purely historical in value and tale, and purely for flexing on artisan collections next to you at a meetup in practice.