abbreviate[0mm][18mm]

[3GPP] The 3rd Generation Partnership Project1em
[5G] The 5th Generation Mobile Communication1em
[5GAA] 5G Automotive Association1em5G
[AA] Action-Advantage1em
[AAP] Average Achieved Potential1em
[Adam] Adaptive Moment Estimation1em
[AP] Access Point1em
[API] Application Programming Interface1em
[APT] Average Processing Time1em
[AQT] Average Queuing Time1em
[AR] Average Redundancy1em
[ASC] Average Sensing Cost1em
[ASR] Average Service Ratio1em
[AST] Average Service Time1em
[AT] Average Timeliness1em
[ATC] Average Transmission Cost1em
[AWGN] Additive White Gaussian Noise1em
[C-V2X] Cellular Vehicle-to-Everything1em
[CA] Collision Avoidance1em
[CAR] Composition of Average Reward1em
[CCW] Cloud-Based Collision Warning1em
[CP] Cyclic Prefix1em
[CPS] Cyber-Physical System1em
[CR] Cumulative Reward1em
[CRO] Cooperative Resource Optimization1em
[CSMA] Carrier-Sense Multiple Access1em
[D4PG] Distributed Distributional Deep Deterministic Policy Gradient1em
[DCN] Dueling Critic Network1em
[DDPG] Deep Deterministic Policy Gradient1em
[DQN] Deep Q Networks1em Q
[DR] Difference Reward1em
[DRL] Deep Reinforcement Learning1em
[DSRC] Dedicated Short-Range Communication1em
[ECW] Edge-Based Collision Warning1em
[EM] Expectation-Maximization1em
[eMBB] enhanced Mobile Broadband1em
[EPG] Exact Potential Game1em
[GNSS] Global Navigation Satellite System1em
[GPS] Global Positioning System1em
[HARQ] Hybrid Automatic Repeat reQuest1em
[ICV] Intelligent Connected Vehicle1em
[IEEE] Institute of Electrical and Electronics Engineers1em
[IoT] Internet of Things1em
[ITS] Intelligent Transportation System1em
[KKT] Karush-Kuhn-Tucher1em--
[LDPC] Low Density Parity Check1em
[LOS] Line-of-Sight1em
[LTE] Long-Term Evolution1em
[MAAC] Multi-Agent Actor-Critic1em-
[MAC] Media Access Control1em
[MAD4PG] Multi-Agent D4PG1em
[MADDPG] Multi-Agent DDPG1em

[MADR] Multi-Agent Difference-Reward-based DRL1em
[MADRL] Multi-Agent Deep Reinforcement Learning1em
[MAGT] Multi-Agent Game-Theoretic DRL1em
[MAMO] Multi-Agent Multi-Objective DRL1em
[MEC] Mobile Edge Computing1em
[NE] Nash Equilibrium1em
[NFV] Network Functions Virtualization1em
[NGMN] Next Generation Mobile Network1em
[NLOS] Non-Line-of-Sight1em
[NOMA] Non-Orthogonal Multiple Access1em
[NR] New Radio1em
[NS] Network Slicing1em
[OBU] Onboard Unit1em
[OFDM] Orthogonal Frequency Division Multiplexing1em
[ORL] Optimal Resource Allocation and Task Local Processing Only1em
[ORM] Optimal Resource Allocation and Task Migration Only1em
[OTA] Over-the-Air1em
[PDF] Probability Density Function1em
[PLPM] Proportion of Locally Processing to Migration1em
[PPUQ] Profit Per Unit Quality1em
[QAM] Quadrature Amplitude Modulation1em
[QoS] Quality of Service1em
[QPUC] Quality Per Unit Cost1em
[RA] Random Allocation1em
[ReLU] Rectified Linear Unit1em
[RSU] Roadside Unit1em
[SC] Superposition Coding1em
[SC-FDM] Single-Carrier Frequency-Division Multiplexing1em
[SDN] Software Defined Network1em
[SDVN] Software Defined Vehicular Network1em
[SIC] Successive Interference Cancellation1em
[SINR] Signal-to-Interference-plus-Noise Ratio1em
[SLAM] Simultaneous Localization and Mapping1em
[SNR] Signal-to-Noise Ratio1em
[SR] Service Ratio1em
[SV] State-Value1em
[TD] Temporal Difference1em
[uRLLC] ultra-Reliable and Low-Latency Communication1em
[V2C] Vehicle-to-Cloud1em
[V2I] Vehicle-to-Infrastructure1em
[V2P] Vehicle-to-Pedestrian1em
[V2V] Vehicle-to-Vehicle1em
[V2X] Vehicle-to-Everything1em
[VBA] V2I Bandwidth Allocation1emV2I
[VCCW] View Calibration Based Collision Warning1em
[VCPS] Vehicular Cyber-Physical System1em
[VEC] Vehicular Edge Computing1em
[VRU] Vulnerable Road User1em
[WAVE] Wireless Access in Vehicular Environments1em