Consensus

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The consensus problem

In lecture 2, we said

"*one node is selected to create the next block*"

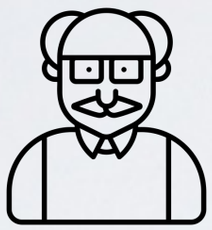
But how nodes agree on something in which some nodes in the P2P network might fail or not be honest?

Outline

- Byzantine Agreement Problem and the Sybil attack
- Proof of Work (a.k.a Nakamoto Consensus)
- Proof of Stake
- Other consensus protocols

The Byzantine Agreement Problem and The Sybil Attack

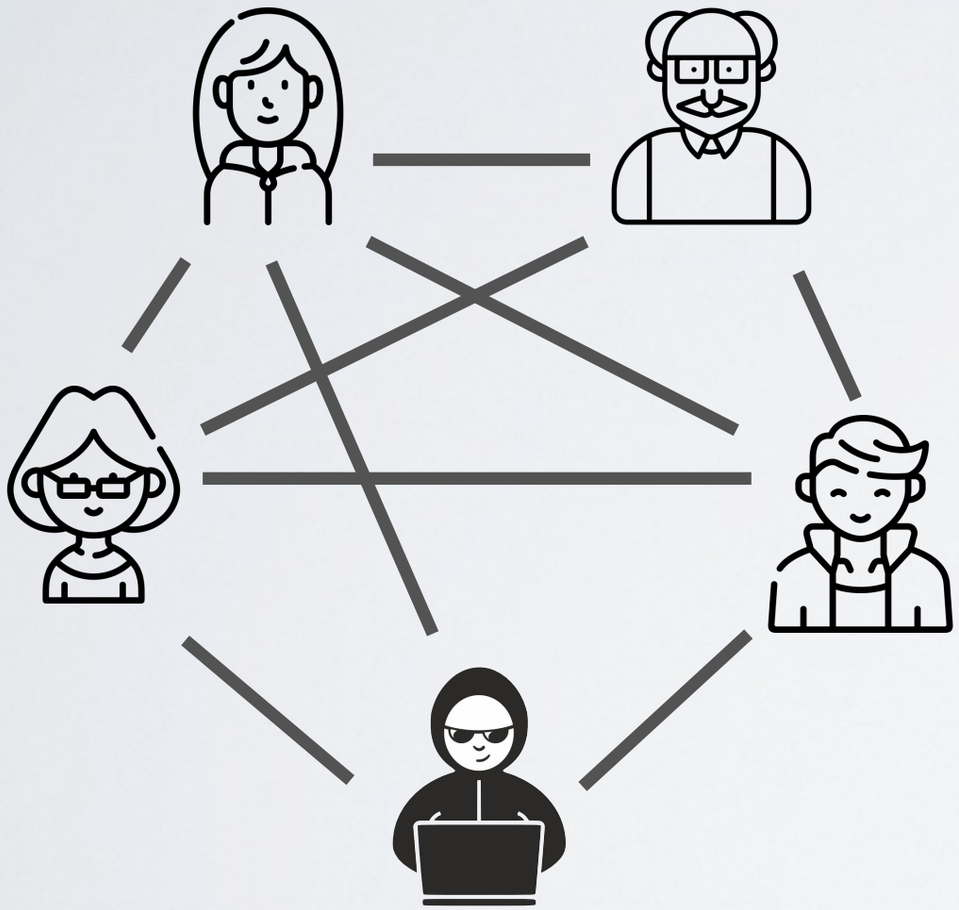
The byzantine agreement problem


Generals attacking a fortress must decide whether to attack or retreat

- ✓ They must reach a common decision and make a coordinated action (consensus)
- ◉ Some participants might default or sabotage the consensus process (a.k.a Byzantine failure)

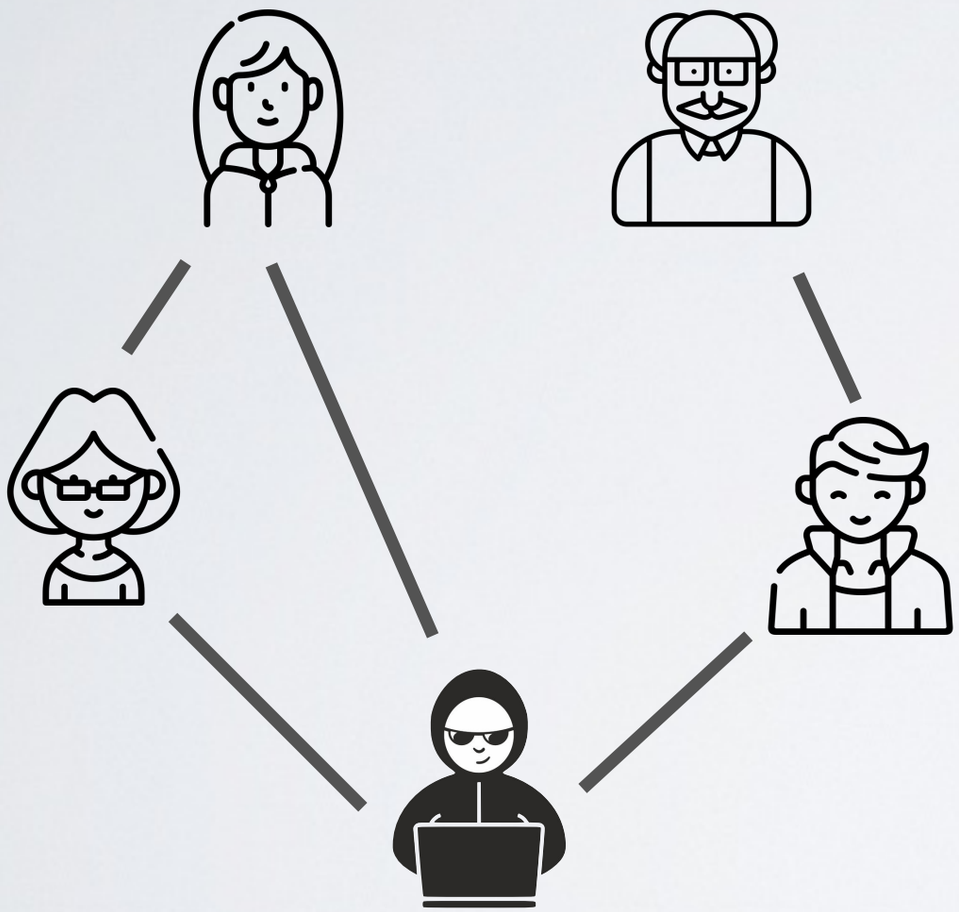
A fully connected network



Each generals send their vote to all others individually

- (failure) some votes might not reach their destination
- (sabotage) a general might send different vote to different people

A P2P network



Each generals sign and forward their vote to peers that we relay it (flooding algorithm)

- (failure) some votes might not reach their destination
- (sabotage) a general might send different vote to different people
- (sabotage) a general might not forward certain vote

Requirements for Byzantine Fault Tolerance (BFT)

Given a system of n nodes, t of which are dishonest. When a node A broadcasts the value x, the other nodes are allowed to discuss with each other and verify the consistency of A's broadcast, and eventually settle on a common value y.

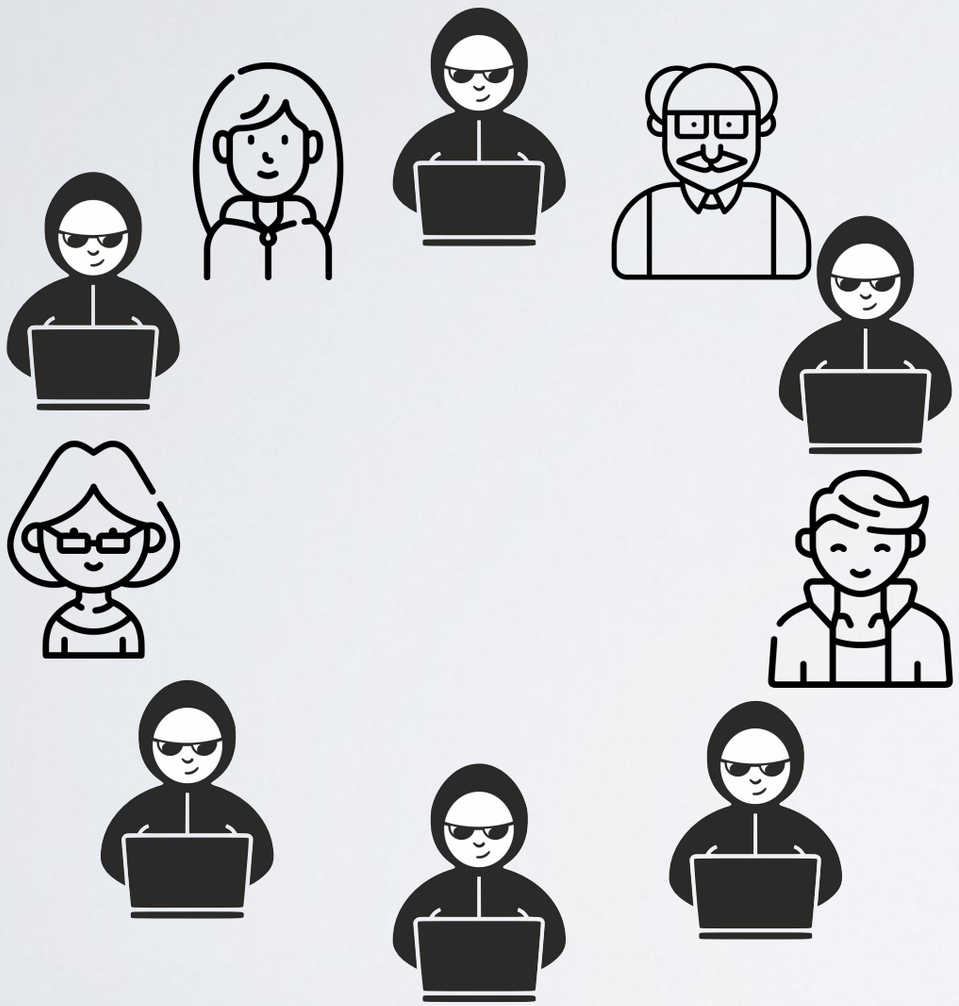
The system is said to resist Byzantine faults if either

- A is honest and all honest nodes agree that A says x, or
- A fails or is dishonest and all honest node agree that A says Y

Security properties:

- **Consistency** - Honest nodes do not contradict
- **Liveness** - Progress is made

Another problem - Sybil Attack



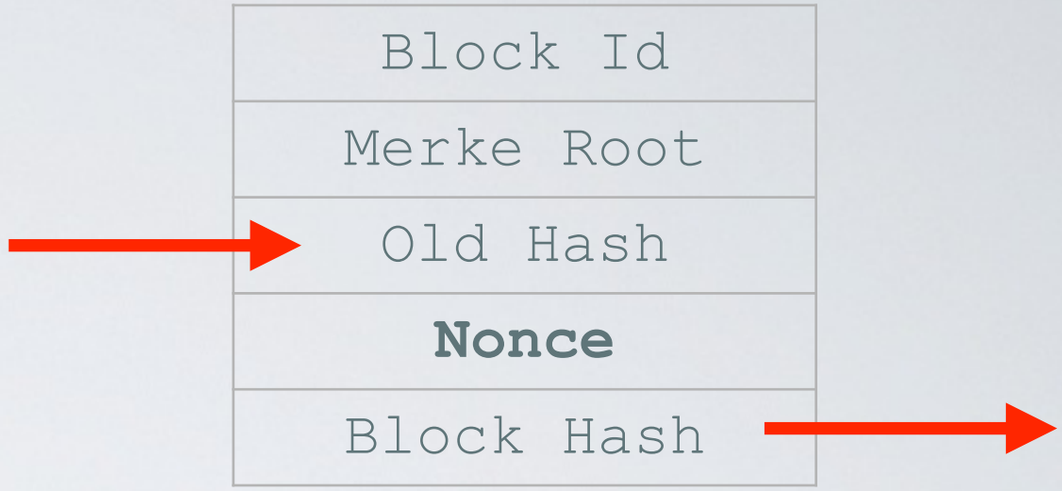
If a reputation system, an attacker can creates and operates multiple nodes/identities to

- Carry out a 51% attack to control the consensus outcome
- Block messages from honest nodes (P2P network)

Proof of Work

(a.k.a Nakamoto Consensus)

The Mining Challenge



➡ Find a nonce such that H(block) has a certain number of leading 0s

The number of zeros is determined from the target
https://en.bitcoinwiki.org/wiki/Difficulty_in_Mining#Bitcoin_mining_difficulty

Target is adjusted every 2016 blocks (every 2 weeks) to mine a block every 10 minutes in average

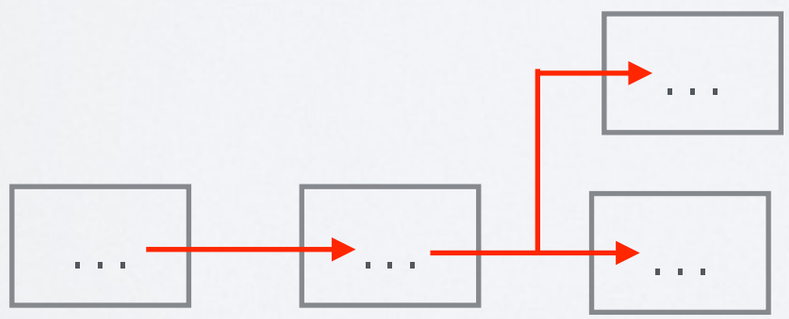
✓ Finding the right nonce that outputs the right hash is hard (but not impossible) to compute

✓ Verifying the nonce and the block hash is easy to verify by other nodes

Good but ...

- ✓ Prevents the sybil attack
  Probability of winning is relative to the computation power

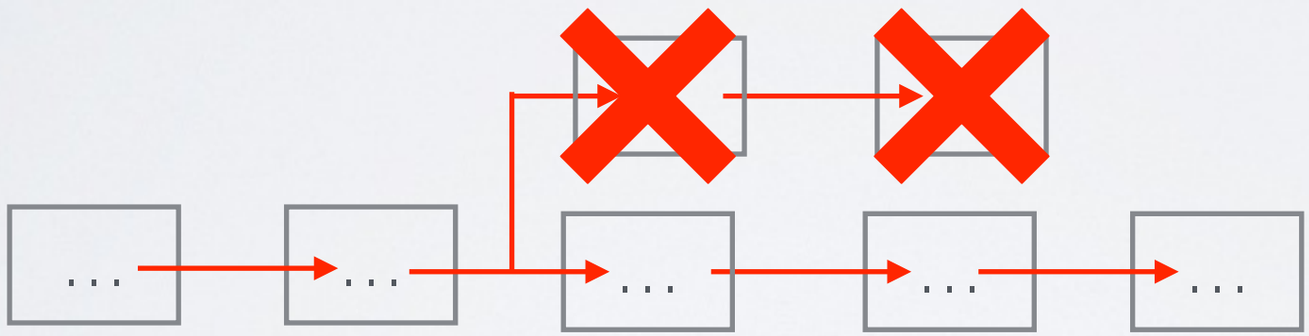
- ◉ Does not fully solve the Byzantine Agreement Problem (yet)
  The mining challenge does prevent **two valid** blocks be found and broadcasted at relatively same time



The Longest-chain Wins Protocol

Simple rule

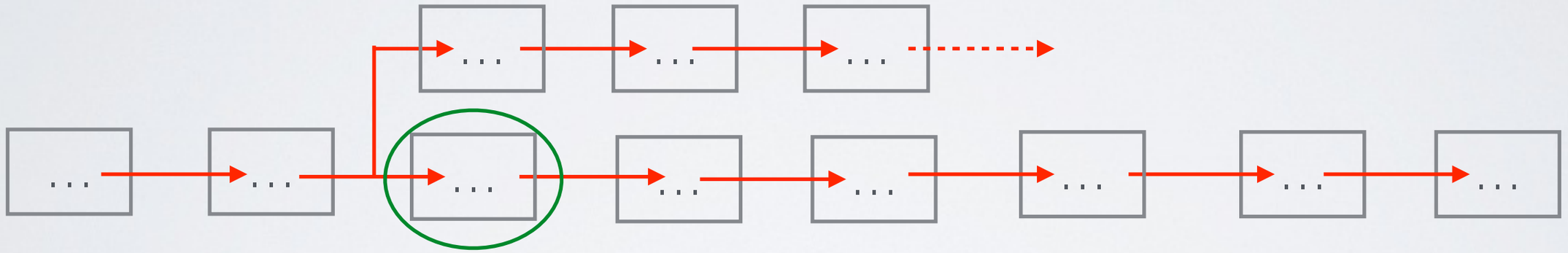
A miner must mine a block on the longest chain known



➡ **Consequence** : one should wait at least 6 confirmation blocks to consider a transaction as fully confirmed

Double-spending attack

Can Mallory perform a double-spending attack by crafting a chain that exceeds 6 blocks previously confirmed?



✓ Binomial Random Walk (see Bitcoin paper)
Impossible to catch up with the longest chain unless Mallory controls more than 51% of the blockchain computing power

Critisism of Proof of Work

- All miners spend considerable amount of energy to eventually have only one of them being rewarded

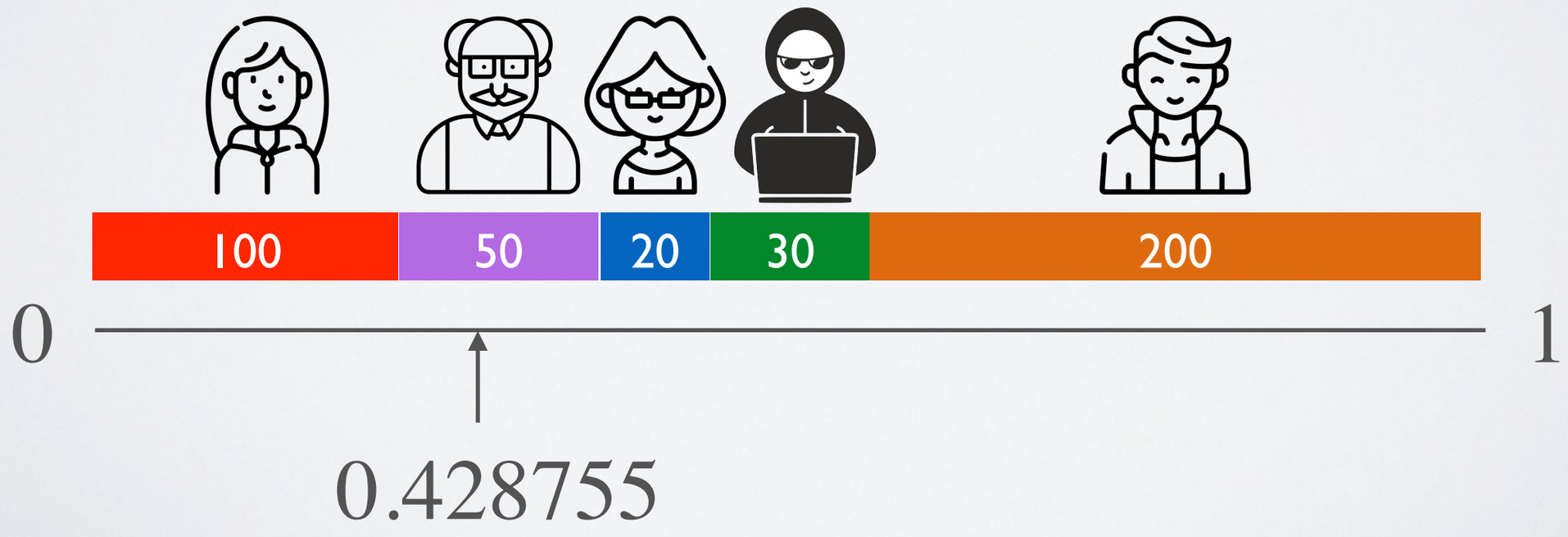
Proof of Stake

A more energy efficient approach

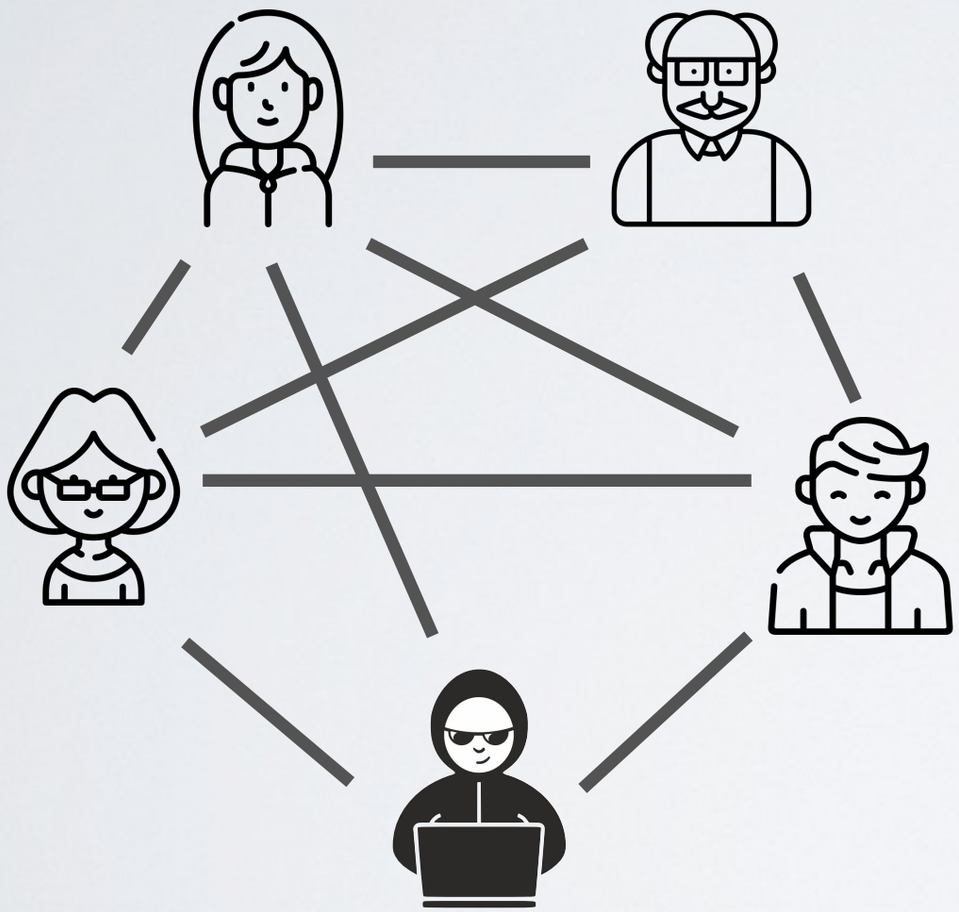
- ✓ Solving the Byzantine Agreement Problem by electing the node that will mine the block
- ✓ Preventing a sybil attack by making the probability of being elected relative to the monetary power (staking)

Election process

Electing one of the node to mine the next block requires **a beacon** : an ideal service that regularly publishes random value which no party can predict or manipulate



Collect Random Approach



Step 0 - Each node i generate a random number r_i

Step 1 - Each node commits its random number by broadcasting $H(r_i)$

Step 2 - Each node broadcasts its random r_i and verify all committed hashes others

Step 3 - Each node calculate the beacon value

$$\text{beacon} = H(r_1 \,||\, r_2 \,.... \,||\, r_n)$$

Step 4 - The elected node mine the next block and broadcast it to the network

Step 5 - The other nodes check the block
If the block is invalid, the elected node lose its stake (slashing)

Beyond Pow and Pos

Other consensus

- Proof of Stake variant based on pBFT - Practical Byzantine Fault Tolerant (Cosmos Tendermint)
- Proof of Authority ~ private network (Facebook Libra)
- Proof of History (Avalanche)
- DGA - Directed Acyclic Graph (IOTA)