

Bitcoin Mechanics

Thierry Sans

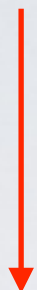
Summary

- The use of UTXO (Unspent Transaction Output) instead of accounts
- A chain of blocks of transactions instead of a chain of transactions
- Bitcoin script

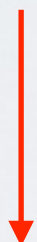
UTXO

Unspent Transaction Output

INPUT	OUTPUT
(coinbase)	pk_M 100



INPUT	OUTPUT
TX[0][0]	pk_M 20
	pk _A 80



INPUT	OUTPUT
TX[1][0]	pk _M 10
	pk _B 10



20 BTC



10 BTC



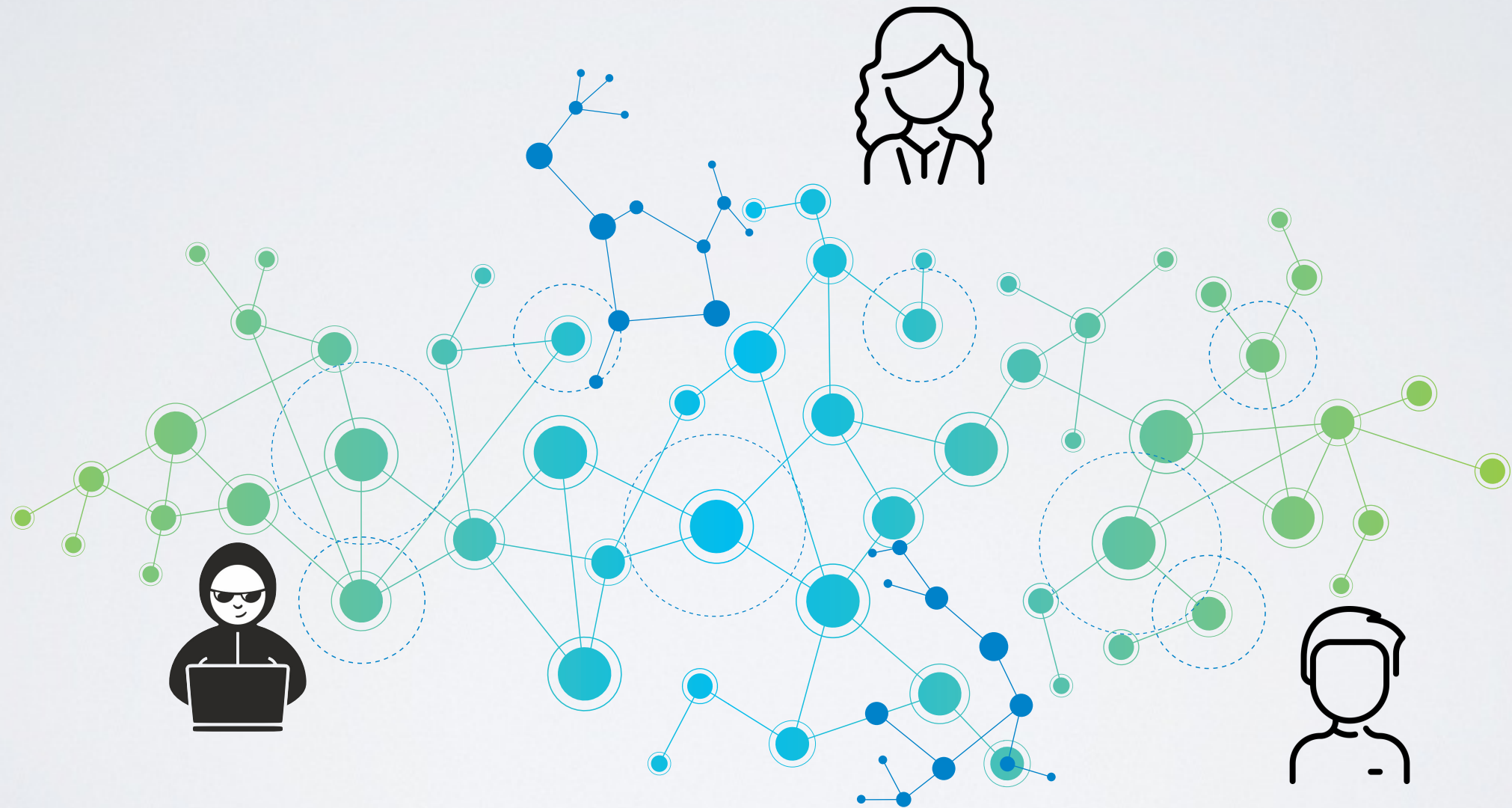
Motivation

The network nodes

- do not need to keep track of accounts balance
- keep only the UTXO in memory

A chain of blocks of transactions

What a P2P network looks like



Transaction propagation

Flooding routing algorithm

When receiving a transaction, forward it to all connected peers if

1. the transaction has not been seen before (stop the process)
2. the transaction is valid:
 - The signatures are valid
 - All inputs are UTXOs
 - The sum of the input amounts is greater or equal than the sum of the output amounts

Propagation Time

According to the paper "*Information propagation in the bitcoin network*" by Decker and Wattenhofer (2013):

The **median time** until a node receives a block is **6.5 seconds** whereas **the mean** is at **12.6 seconds**.

The long tail of the distribution means that even **after 40 seconds there still are 5% of nodes that have not yet received the block**

- It is hard to maintain data consistency and avoid double spending attack (rf lecture 1)

The Bitcoin solution : Mining

Confirming transaction into blocks

- Miners validate every transaction broadcasted on the network and add them to a mempool (unconfirmed transactions)
- Every 10 minutes, one node is selected (see consensus later) to create a block containing all unconfirmed transactions and broadcast that block to the network to be added to the blockchain
- All blocks validate the new node before adding it to their own copy of the blockchain

How is this solving the problems

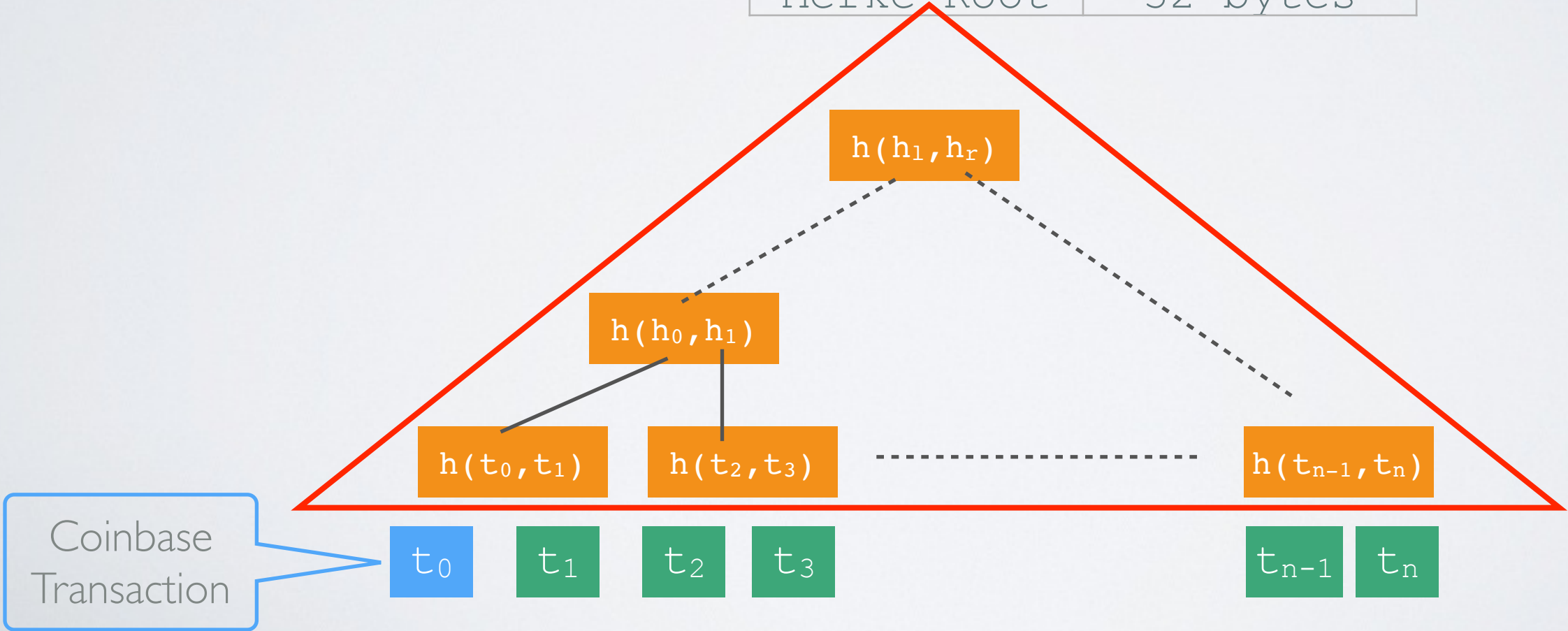
- ➔ New transactions cannot use input UTXO of transactions that have not been confirmed yet
- ✓ Data is always consistent and not double spending attack unless two different blocks are mined at the same time (see consensus problem)

Mining awards

- ➡ Miners verify/broadcast blocks transactions and broadcast and are rewarded for that work
 - **Coinbase transaction** (first transaction in the block)
Currently 6.25 BTC - Block reward halves every four years
The only way BTC is created (max 21M BTC in total)
 - and/or **Transaction Fees** (chosen by the issuer)

Anatomy of the Bitcoin blockchain

Block Hash	32 bytes	→
Block Id	4 bytes	
→ Old Hash	32 bytes	
Time	4 bytes	
Size	4 bytes	
Nonce	4 bytes	
Merke Root	32 bytes	



Let's look at some blocks

Bitcoin Script

The language

Input and Output addresses are actually scripts

- Stack based language (simplistic)
- Cryptography primitives
- No loop (no halting problem)

See all instructions

https://wiki.bitcoinsv.io/index.php/Opcodes_used_in_Bitcoin_Script

Pay to Public Key Hash (P2PKH)

```
scriptPubKey: OP_DUP OP_HASH160 <pubKeyHash?> OP_EQUALVERIFY OP_CHECKSIG  
scriptSig:    <signature> <publicKey>
```

Pay to Script Hash (P2SH)

The payer can specify a redeeming script

```
scriptPubKey: OP_HASH160 <redemptionScriptHash> OP_EQUAL
```


Multi Signature

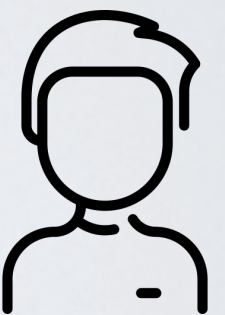
Spending a UTXO requires t-out-of-n signatures

Escrow Transactions

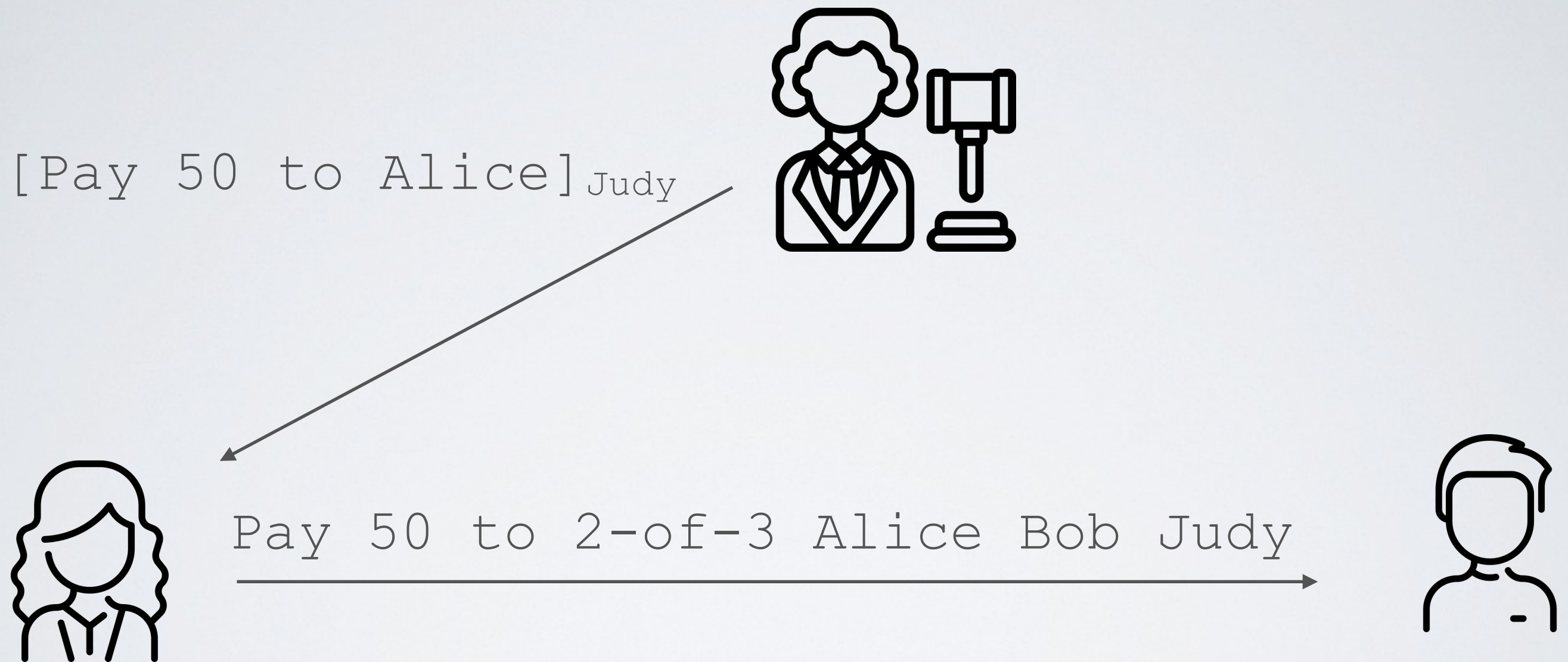


Pay 50 to 2-of-3 Alice Bob Judy

[Pay 50 to Bob]_{Alice}

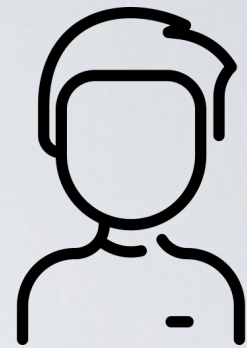
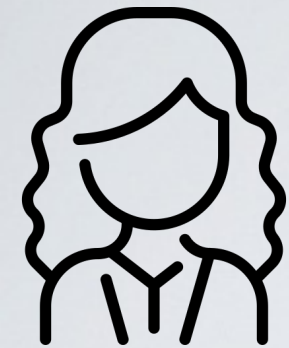


Escrow dispute



Micro Payments

`[Pay 10 to Bob]Alice`



instead

`[Pay 100 to Alice, Bob]Alice`

