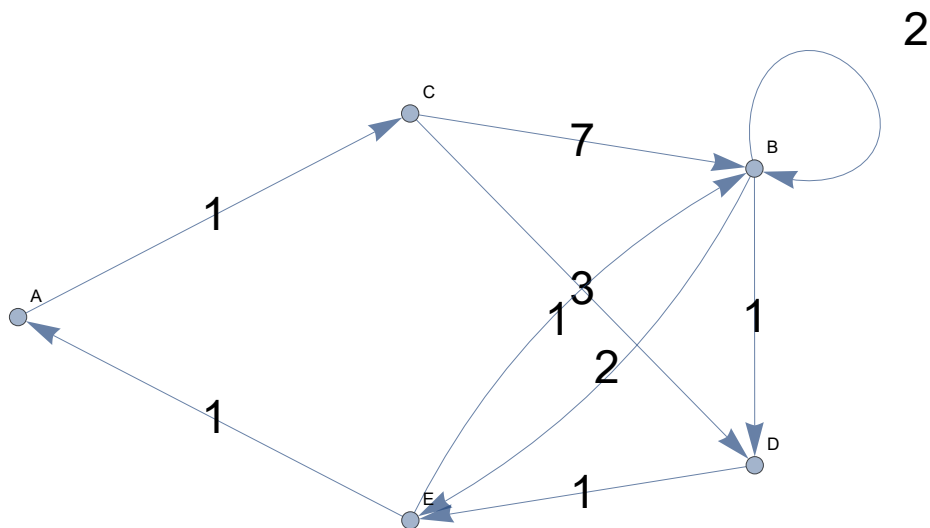


```

gr = ConstantArray[∞, {5, 5}];
gr[[1, 3]] = 1;
gr[[2, 2]] = 2;
gr[[2, 4]] = 1;
gr[[2, 5]] = 2;
gr[[3, 2]] = 7;
gr[[3, 4]] = 3;
gr[[4, 5]] = 1;
gr[[5, 1]] = 1;
gr[[5, 2]] = 1;
WeightedAdjacencyGraph[gr,
  VertexLabels → {1 → "A", 2 → "B", 3 → "C", 4 → "D", 5 → "E"},
  DirectedEdges → True, EdgeLabels → "EdgeWeight", EdgeLabelStyle → Large]

```



Notes:

Format for rectangle obj: {x, y, L, d}

{x, y} - lower left fill coordinate of rectangle (minimum coordinate is {1, 1})

L - length of rectangle

d - type of rectangle ("h" - horizontal, "v" - vertical, "u" - unit square)

Solution rectangle to be specified as a solution function argument

```

In[25]:= SetDirectory[NotebookDirectory[]];
getrectg[rect_, sol_: False] := Block[{c1 = rect[[1 ;; 2]] - {1, 1},
  c2 = Switch[rect[[4]], "h", rect[[1 ;; 2]] + {rect[[3]] - 1, 0},
    "v", rect[[1 ;; 2]] + {0, rect[[3]] - 1}, "u", rect[[1 ;; 2]]}],
  {If[sol, Red, Brown], EdgeForm[Directive[Thick, Black]],
    Rectangle[c1, c2], Directive[Thick, Black], Text["",  $\frac{c1 + c2}{2}$ ]}];
getrectgls[rectls_, sols_] := Block[{ls = getrectg /@ rectls, i},
  ls[[sols, 1]] = Red;

```

```

For[i = 1, i ≤ Length[rectls], ++i,
  ls[[i, -1, 1]] = Style[ToString[i], Bold, Large]];
Return[Join@@ls];];

getborder[gs_] := {Directive[Thick, Black],
  Line[{0, 0}, {0, gs[[2]]}, gs, {gs[[1]], 0}, {0, 0}]}];
getcoords[gs_, srect_, s_] := Switch[srect[[4]], "h",
  If[s == -1, {{0, srect[[2]] - 1}, {0, srect[[2]]}},
    {{gs[[1]], srect[[2]] - 1}, {gs[[1]], srect[[2]]}},
  "v", If[s == -1, {{srect[[1]] - 1, 0}, {srect[[1]], 0}},
    {{srect[[1]] - 1, gs[[2]]}, {srect[[1]], gs[[2]]}}, "u",
  Print["ERROR: unit square for solution currently unsupported!"]];
showsystem[gs_, rinfo_, sols_] := Block[{scoords = Table[
  getcoords[gs, rinfo[[sols[[i, 1]]], sols[[i, 2]]], {i, Length[sols]}],
  Graphics[Join[getborder[gs], getrectgls[rinfo, sols[[;;, 1]]],
    Epilog → {Style[Line[#, Thickness[0.015], Red] & /@ scoords}]]];
getoccupancymatrix[gs_, rinfo_] := Block[{mat = ConstantArray[0, gs], i, t},
  For[i = 1, i ≤ Length[rinfo], ++i, t = rinfo[[i]];
    Switch[t[[4]], "h", mat[[t[[1]] ;; t[[1]] + t[[3]] - 1, t[[2]]]] = 1, "v", mat[[
      t[[1]], t[[2]] ;; t[[2]] + t[[3]] - 1]] = 1, "u", mat[[t[[1]], t[[2]]]] = 1];];
Return[mat];];

showoccupancy[occ_] := MatrixPlot[Transpose@occ, DataReversed → {True, False}];
shiftrect[rect_, shift_] :=
  {rect[[1]] + shift[[1]], rect[[2]] + shift[[2]], rect[[3]], rect[[4]]};
calcspace[arr_, asc_] := Block[{i, n = Length[arr]}, If[n == 0, Return[0]];
  If[asc, For[i = 1, i ≤ n, ++i, If[arr[[i]] ≠ 0, Return[i - 1]]],
    For[i = n, i ≥ 1, --i, If[arr[[i]] ≠ 0, Return[n - i]]];];
Return[n];];

FindMoves[rectls_, occ_] :=
(
  Module[{gs, mvs, t, i, l, r, c, s},
    gs = Dimensions[occ];
    mvs = {};
    For[i = 1, i ≤ Length[rectls], ++i,
      t = rectls[[i]];
      Switch[t[[4]], "h",
        (* Block with fixed y-value c, x-value [l,r] *)
        c = t[[2]];
        l = t[[1]];
        r = l + t[[3]] - 1;
        (* Calculate space on the left *)
        s = If[l > 1, calcspace[occ[[1 ;; l - 1, c]], False], 0];
        If[s > 0, mvs = Append[mvs, {i, -s, 0}];];
        (* Calculate space on the right *)
        s = If[r < gs[[1]], calcspace[occ[[r + 1 ;; gs[[1]], c]], True], 0];
        If[s > 0, mvs = Append[mvs, {i, s, 0}];];
      , "v",

```

```

(* Block with fixed x-value c, y-value [l,r] *)
c = t[[1]];
l = t[[2]];
r = l + t[[3]] - 1;
(* Calculate space on the bottom *)
s = If[l > 1, calcspace[occ[[c, l ;; l - 1]], False], 0];
If[s > 0, mvs = Append[mvs, {i, 0, -s}];];
(* Calculate space on the top *)
s = If[r < gs[[2]], calcspace[occ[[c, r + 1 ;; gs[[2]]]], True], 0];
If[s > 0, mvs = Append[mvs, {i, 0, s}];];
, "u",
(* Unit block *)
c = t[[2]];
l = t[[1]];
(* Calculate space on the left *)
s = If[l > 1, calcspace[occ[[1 ;; l - 1, c]], False], 0];
If[s > 0, mvs = Append[mvs, {i, -s, 0}];];
(* Calculate space on the right *)
s = If[r < gs[[1]], calcspace[occ[[l + 1 ;; gs[[1]], c]], True], 0];
If[s > 0, mvs = Append[mvs, {i, s, 0}];];
c = t[[1]];
l = t[[2]];
(* Calculate space on the bottom *)
s = If[l > 1, calcspace[occ[[c, l ;; l - 1]], False], 0];
If[s > 0, mvs = Append[mvs, {i, 0, -s}];];
(* Calculate space on the top *)
s = If[r < gs[[2]], calcspace[occ[[c, l + 1 ;; gs[[2]]]], True], 0];
If[s > 0, mvs = Append[mvs, {i, 0, s}];];
];
];
Return[mvs];
];
)
ApplyMove[rectls_, move_] :=
Block[{res = rectls}, res[[move[[1]], 1 ;; 2]] += move[[2 ;; 3]];
Return[res];];
ApplyMovesNested[rectls_, moves_] :=
Block[{res = {rectls}, i}, For[i = 1, i ≤ Length[moves],
++i, res = Append[res, ApplyMove[res[[-1]], moves[[i]]];];
Return[res];];
SolutionQ[rectls_, sols_, occ_] := Block[{gs = Dimensions[occ], i, t},
For[i = 1, i ≤ Length[sols], ++i, t = rectls[[sols[[i, 1]]]];
Switch[t[[4]], "h", If[sols[[i, 2]] == -1,
If[calcspace[occ[[1 ;; t[[1]] - 1, t[[2]]]], False] < t[[1]] - 1, Return[
False], If[calcspace[occ[[t[[3]] + t[[1]] ;; gs[[1]], t[[2]]]], True] <
gs[[1]] - t[[3]] - t[[1]] + 1, Return[False]], "v", If[sols[[i, 2]] == -1,

```

```

If[calcspace[occ[[t[[1]]], 1 ;; t[[2]] - 1]], False] < t[[2]] - 1,
  Return[False]], If[calcspace[occ[[t[[1]]], t[[3]] + t[[2]] ;; gs[[2]]]],
    True] < gs[[2]] - t[[3]] - t[[2]] + 1, Return[False]]], "u",
  Print["ERROR: unit square for solution currently unsupported!"]];
Return[True];];
GVAR = {};
CT = 0;
T1 = 0; T2 = 0; T3 = 0; T4 = 0; T5 = 0;
FindSolution[gs_, rinfo_, sols_, depth_Integer] :=
  FSRec[gs, rinfo, sols, {}, depth, getoccupancymatrix[gs, rinfo]];
FSRec[gs_, rinfo_, sols_, mvlist_, depth_Integer, occmat_] :=
(
  Module[{i, curmv, curmvs, mv, rnew, mvlsnew, occnew, t, tn},
    CT = CT + 1;
    (* Check if given state is a solution - otherwise continue *)
    T2 += Timing[If[SolutionQ[rinfo, sols, occmat], GVAR = mvlist;
      Return[True]]];][[1]];
    (* Check current depth - if still more than 0, continue *)
    If[depth == 0, Return[False]];
    (* Calculate possible moves *)
    T3 += Timing[curmvs = FindMoves[rinfo, occmat];][[1]];
    (* Remove undesirable moves *)
    (* Case 1 - Backward move *)
    T4 += Timing[
      If[Length[mvlist] > 0,
        mv = Last[mvlist];
        mv[[2 ;; 3]] = -mv[[2 ;; 3]];
        curmvs = DeleteCases[curmvs, mv];
      ];][[1]];
    (* Loop through the new set of moves *)
    For[i = 1, i ≤ Length[curmvs], ++i,
      (* Update rectangle info and move list *)
      mv = curmvs[[i]];
      T5 += Timing[rnew = ApplyMove[rinfo, mv];
        mvlsnew = Append[mvlist, mv];][[1]];
      (* Update occupancy matrix *)
      T1 += Timing[
        t = rinfo[[mv[[1]]]];
        tn = rnew[[mv[[1]]]];
        occnew = occmat;
        Switch[t[[4]], "h", occnew[[t[[1]] ;; t[[1]] + t[[3]] - 1, t[[2]]]] = 0;
        occnew[[tn[[1]] ;; tn[[1]] + tn[[3]] - 1, tn[[2]]]] = 1;;
        "v", occnew[[t[[1]], t[[2]] ;; t[[2]] + t[[3]] - 1]] = 0;
        occnew[[tn[[1]], tn[[2]] ;; tn[[2]] + tn[[3]] - 1]] = 1;;
        "u", occnew[[t[[1]], t[[2]]]] = 0;
        occnew[[tn[[1]], tn[[2]]]] = 1;;

```

```

    ][[1]];
    If[FSRec[gs, rnew, sols, mvlsnew, depth - 1, occnew], Return[True]];
  ];
  Return[False];
];
)

```

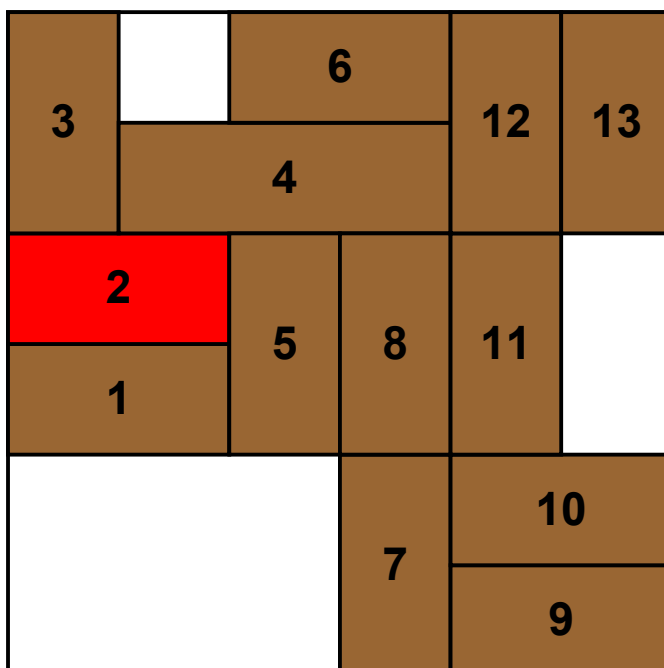
In[44]:= **gs** = {6, 6};

```

rinfo = {
  {1, 3, 2, "h"},
  {1, 4, 2, "h"},
  {1, 5, 2, "v"},
  {2, 5, 3, "h"},
  {3, 3, 2, "v"},
  {3, 6, 2, "h"},
  {4, 1, 2, "v"},
  {4, 3, 2, "v"},
  {5, 1, 2, "h"},
  {5, 2, 2, "h"},
  {5, 3, 2, "v"},
  {5, 5, 2, "v"},
  {6, 5, 2, "v"}
};
sols = {{2, 1}};
occmat = getoccupancymatrix[gs, rinfo];
showsystem[gs, rinfo, sols]
Export["problemdef.dat",
  Prepend[rinfo, {gs[[1]], gs[[2]], Length[rinfo], sols[[1, 1]], sols[[1, 1]]}]]

```

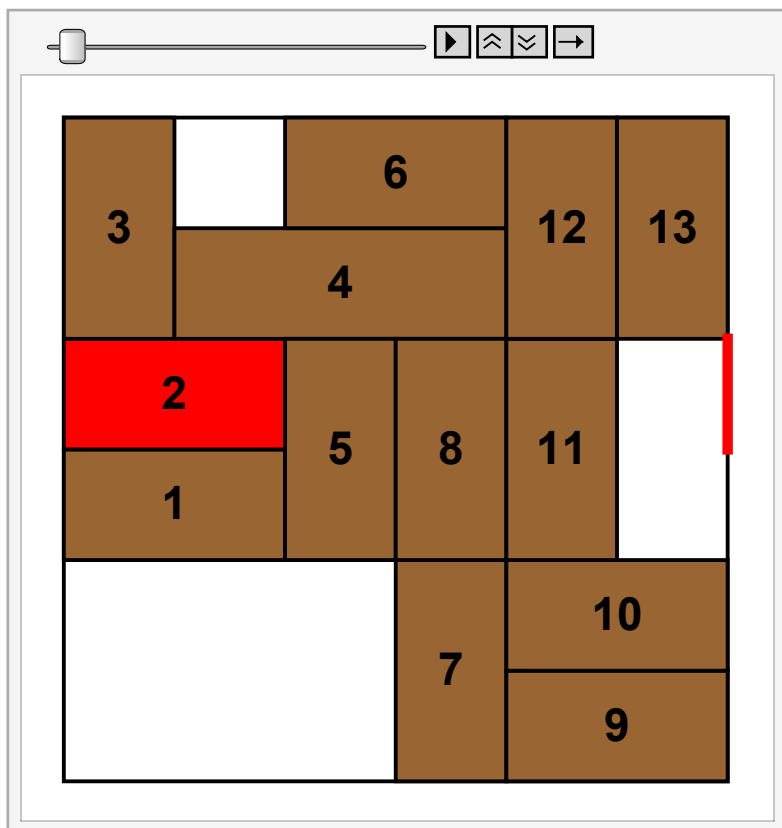
Out[48]=



Out[49]= problemdef.dat

```
In[56]:= SetDirectory["C:\\My Pug's Stuff\\OneDrive\\Main
          repository\\WorkBunny\\Random LOLs\\unblockme\\unblockme"];
dat = Import["problemsol.dat"];
solmvs = dat[[2 ;;]];
state = showsystem[gs, #, sols] & /@ ApplyMovesNested[rinfo, solmvs];
ListAnimate[state, AnimationRunning -> False, AnimationRepetitions -> 1]
SetDirectory[NotebookDirectory[]];
Export["unblockme_solution.gif", state, "DisplayDurations" -> 0.5]
```

Out[60]=

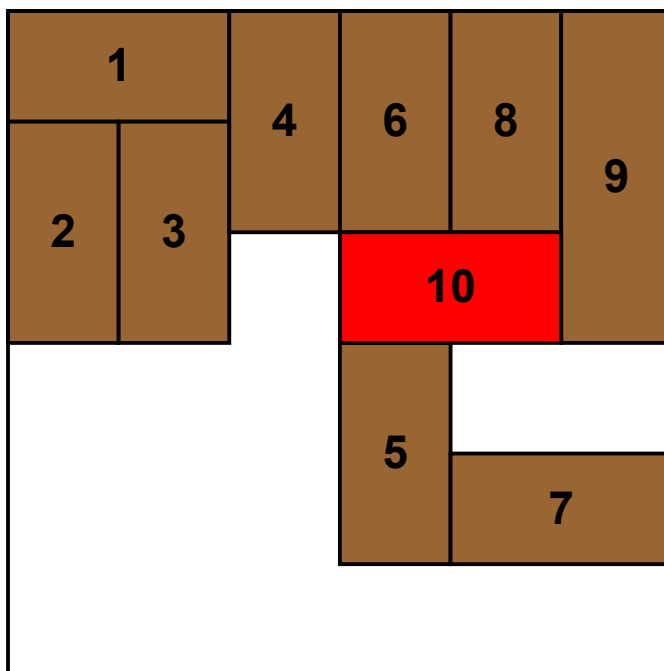


Out[62]= unblockme_solution.gif

```

gs = {6, 6};
rinfo = {
  {1, 6, 2, "h"},
  {1, 4, 2, "v"},
  {2, 4, 2, "v"},
  {3, 5, 2, "v"},
  {4, 2, 2, "v"},
  {4, 5, 2, "v"},
  {5, 2, 2, "h"},
  {5, 5, 2, "v"},
  {6, 4, 3, "v"},
  {4, 4, 2, "h"}
};
sols = {{10, 1}};
occmat = getoccupancymatrix[gs, rinfo];
showsystem[gs, rinfo, sols]
Export["problemdef.dat",
  Prepend[rinfo, {gs[[1]], gs[[2]], Length[rinfo], sols[[1, 1]], sols[[1, 1]]}]]
(*showoccupancy[occmat]
  SolutionQ[rinfo,sols,occmat]*)

```

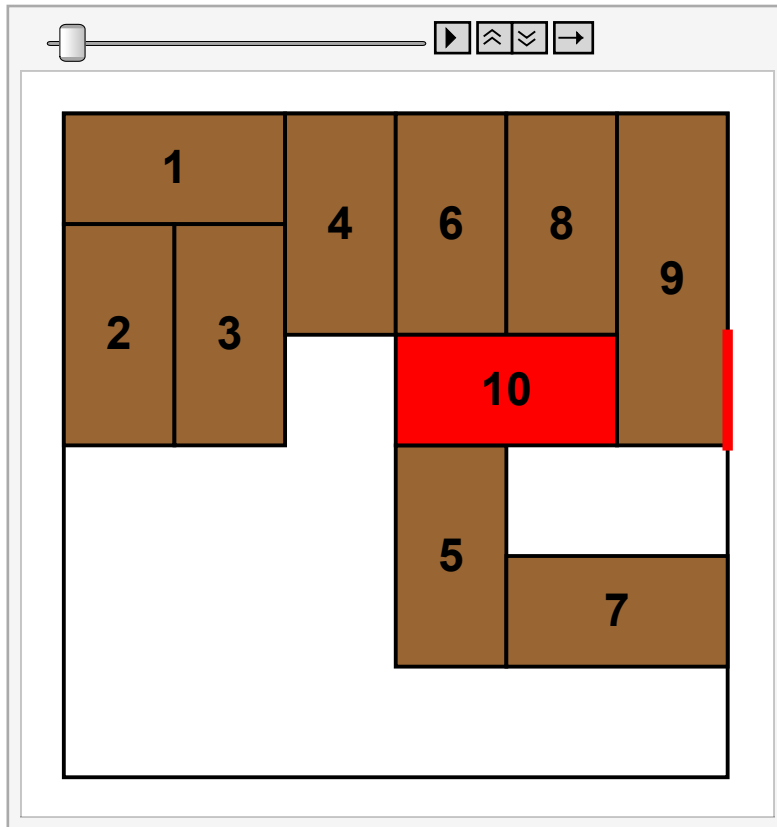


problemdef.dat

```

SetDirectory["C:\\My Pug's Stuff\\OneDrive\\Main
    repository\\WorkBunny\\Random LOLs\\unblockme\\unblockme"];
dat = Import["problemsol.dat"];
solmvs = dat[[2 ;;]];
state = showsystem[gs, #, sols] & /@ ApplyMovesNested[rinfo, solmvs];
ListAnimate[state, AnimationRunning -> False, AnimationRepetitions -> 1]
Export["unblockme_solution.gif", state, "DisplayDurations" -> 0.5]

```



unblockme_solution.gif

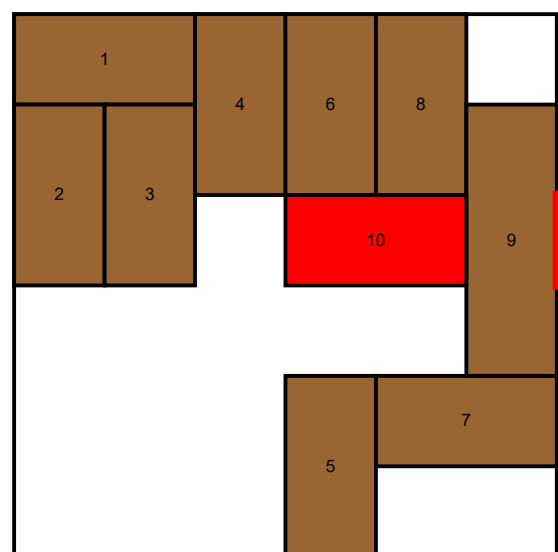
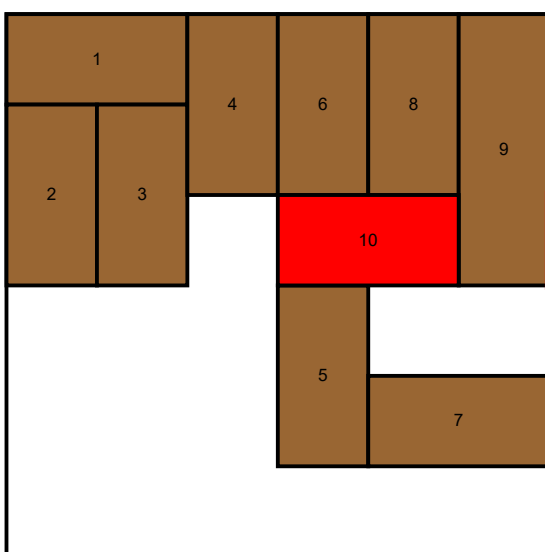

```

rtest = {
  {0, 5, 2, "h"},
  {0, 3, 2, "v"},
  {1, 3, 2, "v"},
  {2, 4, 2, "v"},
  {3, 0, 2, "v"},
  {3, 4, 2, "v"},
  {4, 1, 2, "h"},
  {4, 4, 2, "v"},
  {5, 2, 3, "v"},
  {3, 3, 2, "h"}
};

rtest2 = {
  {3, 5, 2, "h"},
  {0, 4, 2, "v"},
  {1, 4, 2, "v"},
  {2, 4, 2, "v"},
  {3, 0, 2, "v"},
  {3, 3, 2, "v"},
  {4, 1, 2, "h"},
  {4, 3, 2, "v"},
  {5, 2, 3, "v"},
  {0, 3, 2, "h"}
};

rtest[[;;, {1, 2}]] += 1;
rtest2[[;;, {1, 2}]] += 1;
GraphicsRow[{showsystem[gs, rinfo, sols],
  showsystem[gs, rtest, sols], showsystem[gs, rtest2, sols]}]

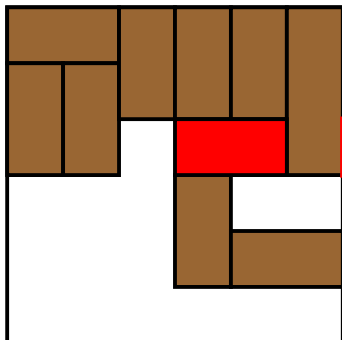
```



```

showsystem[gs, rinfo, sols]
FindMoves[rinfo, occmat]
ApplyMove[rinfo, #] & /@%
GraphicsRow@(showsystem[gs, #, sols] & /@%)
SolutionQ[#, sols, getoccupancymatrix[gs, #]] & /@%%

```

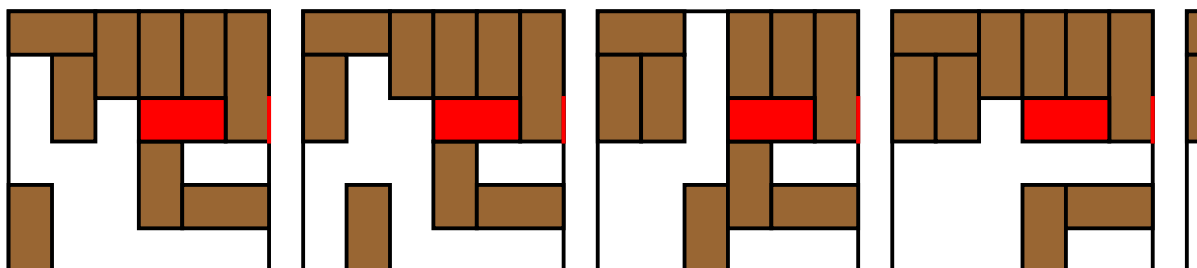


$$\begin{pmatrix} 2 & 0 & -3 \\ 3 & 0 & -3 \\ 4 & 0 & -4 \\ 5 & 0 & -1 \\ 9 & 0 & -1 \\ 10 & -1 & 0 \end{pmatrix}$$

```

{{1, 6, 2, h} {1, 1, 2, v} {2, 4, 2, v} {3, 5, 2, v} {4, 2, 2, v} {4, 5, 2, v} {5, 2, 2, h} {5, 5, 2, v} {6, 4, 3, v} {4, 4
{1, 6, 2, h} {1, 4, 2, v} {2, 1, 2, v} {3, 5, 2, v} {4, 2, 2, v} {4, 5, 2, v} {5, 2, 2, h} {5, 5, 2, v} {6, 4, 3, v} {4, 4
{1, 6, 2, h} {1, 4, 2, v} {2, 4, 2, v} {3, 1, 2, v} {4, 2, 2, v} {4, 5, 2, v} {5, 2, 2, h} {5, 5, 2, v} {6, 4, 3, v} {4, 4
{1, 6, 2, h} {1, 4, 2, v} {2, 4, 2, v} {3, 5, 2, v} {4, 1, 2, v} {4, 5, 2, v} {5, 2, 2, h} {5, 5, 2, v} {6, 4, 3, v} {4, 4
{1, 6, 2, h} {1, 4, 2, v} {2, 4, 2, v} {3, 5, 2, v} {4, 2, 2, v} {4, 5, 2, v} {5, 2, 2, h} {5, 5, 2, v} {6, 3, 3, v} {4, 4
{1, 6, 2, h} {1, 4, 2, v} {2, 4, 2, v} {3, 5, 2, v} {4, 2, 2, v} {4, 5, 2, v} {5, 2, 2, h} {5, 5, 2, v} {6, 4, 3, v} {3, 4

```



```
{True, True, True, True, True, True}
```