

# **Digital Logic Design**

**(EL 114)**

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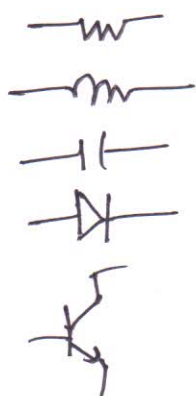
**Research Interest: Adaptive and Digital Signal  
Processing,**

**Compressive Sensing and  
Image Processing**

**Teaching Interest: Signals and Systems,  
Digital Signal Processing,  
Analog Electronics,  
Circuit Theory,  
Digital Electronics,  
Control Systems,  
VLSI, .....**

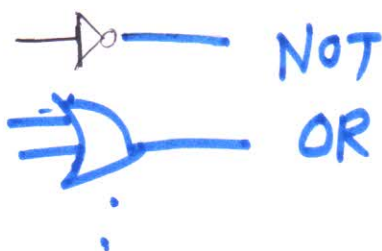
# Electronics

## Analog Electronics

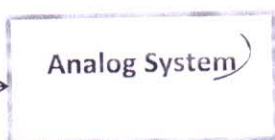


## Digital Electronics

Logic gate



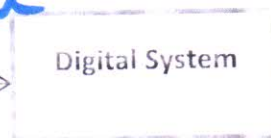
Analog



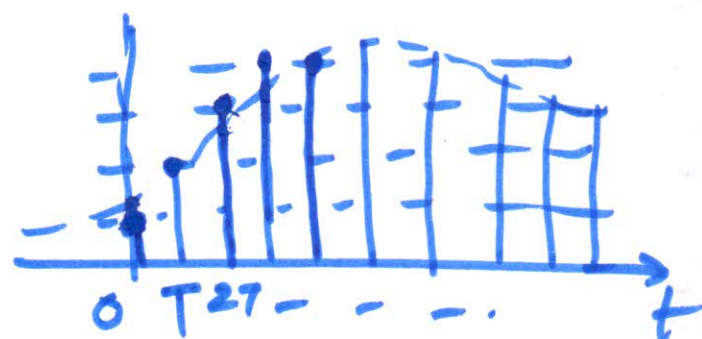
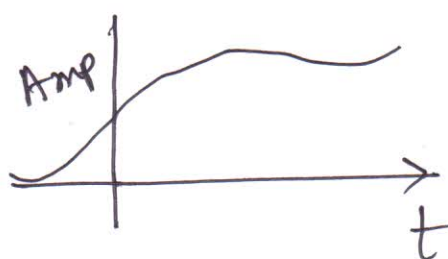
Analog



Digital

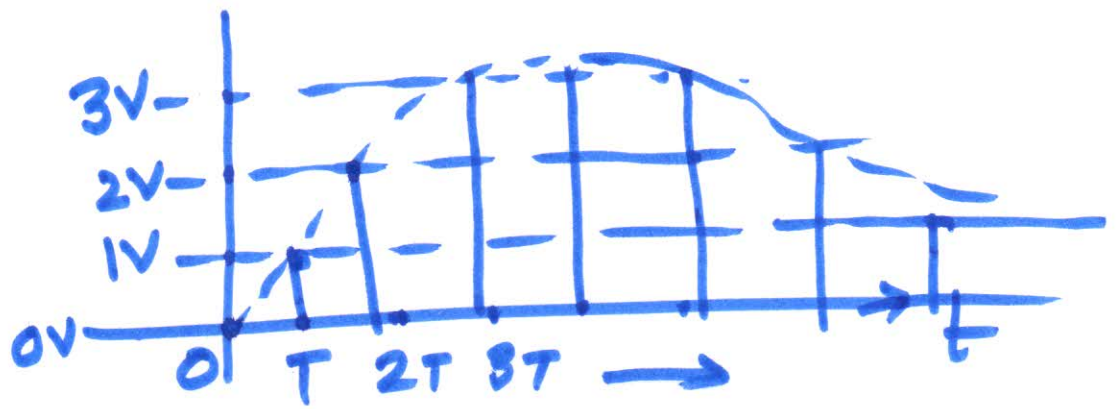


Digital



0.943

0.9432



4	{	0V →	<u>00</u>	L-levels
		1V →	01	
		2V →	10	
		3V →	11	

0	→	000
1	→	001
2	→	010
⋮	→	011
⋮		100
⋮		101
⋮		110
7	→	111

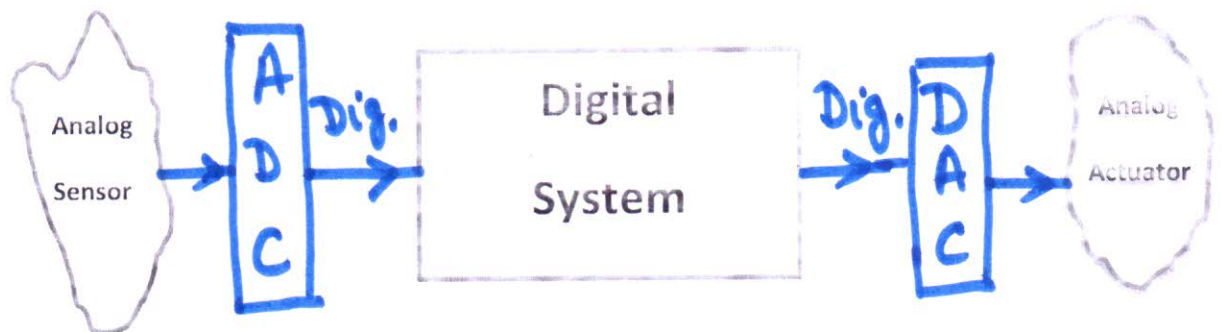
$$\underline{\underline{L = 2^n}}$$

$$\underline{\underline{2^n \geq L}}$$

## Advantages of Digital Systems:

1. Much easier to design
2. Higher accuracy
3. Programmable (may be)
4. Better noise immunity
5. Easier data storage

*However, the real world is analog.*



Generally, digital systems perform logical operations and arithmetic operations (computation) in binary number system.

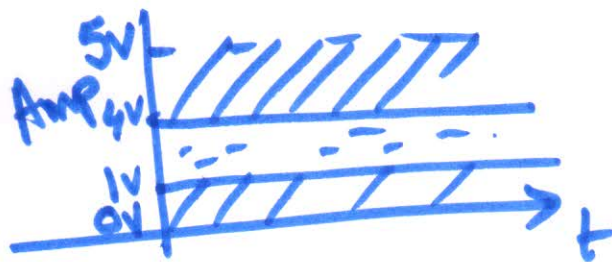
In binary number system, we have only two valid symbols:

0 and 1

→ bit

bit	Voltage	Logical
0	0v	F
1	5v	T

Why binary?



In decimal number system, we have ten symbols:

0,1,2,3,4,5,6,7,8,9

Numbers in decimal:

0, 1, ..., 9, 10, 11, ..., 99, 100

Numbers in binary:

0, 1, 10, 11, 100, 101, 110, 111,  
 2 3 4 5 6 7  
 1000, ...

# Binary

# Decimal

0	0
1	1
10	2
11	3
100	4
101	5
110	6
111	7
1000	8
1001	9
1010	10
1011	11
1100	12
1101	13
1110	14
1111	15
10000	16
10001	17
10010	18
10011	19
10100	20
10101	21

$$\underline{2^n - 1}$$



## Representation of positive numbers

### 1. Decimal Number System:

Ex. 5816

$$= 5 \times 10^3 + 8 \times 10^2 + 1 \times 10 + 6$$

Ex.  $\overset{5}{2} \overset{9}{3} \overset{8}{8} \overset{0}{0} \overset{7}{7} \overset{1}{1}$   
29380.71

$$= 2 \times 10^4 + 9 \times 10^3 + 3 \times 10^2 + 8 \times 10^1 + 0 + 7 \times 10^{-1} + 1 \times 10^{-2}$$

### 2. Binary Number System:

Ex.  $\overset{4}{1} \overset{3}{0} \overset{2}{1} \overset{1}{0} \overset{0}{0}$   
 $(10101)_2 = (21)_{10}$

$$= 1 \times 2^4 + 0 \times 2^3 + 1 \times 2^2 + 0 \times 2^1 + 1$$
$$= 16 + 4 + 1 = 21$$

Ex.  $(11101.01)_2$

$$= 8 + 4 + 1 + \frac{0}{2} + \frac{1}{4}$$
$$= 13 + 0.25 = 13.25$$

In general, any number  $N = (a_{n-1} a_{n-2} a_{n-3} a_{n-4} \dots a_1 a_0 . a_{-1} a_{-2} \dots a_{-m})_r$  with radix  $r$  ( $0 \leq a_i < r, -m \leq i \leq n-1$ ) can be written as

$$N = a_{n-1} r^{n-1} + a_{n-2} r^{n-2} + \dots + a_1 r + a_0 + a_{-1} r^{-1} + \dots + a_{-m} r^{-m}$$

$$= \sum_{i=-m}^{n-1} a_i r^i$$

Commonly used number systems:

Radix $r$	Number System
2	Binary
<del>8</del>	Octal
10	Decimal
<del>16</del>	Hexadecimal

Octal and hexadecimal number systems are used as shorthand systems.



## Octal Number System

Symbols: 0, 1, 2, 3, 4, 5, 6, 7

Ex.  $(161)_8 = (113)_{10}$

$$= 1 \times 8^2 + 6 \times 8 + 1 = 64 + 48 + 1 = 113$$

Ex.  $(34.4)_8 = (28.5)_{10}$

$$= 3 \times 8 + 4 + \frac{4}{8} = 28.5$$

## Hexadecimal Number System

Symbols: 0, 1, 2, . . . , 9, A, B, C, D, E, F  
              ↓     ↓     ↓     ↓     ↓  
            10   11   12   13   14   15

Ex.  $(A1)_{16} = (161)_{10}$

$$= 10 \times 16 + 1 = 161$$

Ex.  $(2F.4)_{16} = (37.25)_{10}$

$$= 2 \times 16 + 15 + \frac{4}{16} = 47.25$$

Hexadecimal as shorthand for binary system  
(usually referred as Hex)

Ex. 7 6 5 4 3 2 1 0

$$N = \underbrace{(10010110)}_9 \underbrace{)}_6 \underbrace{)}_2 = (96)_{16} = 96 \text{ H}$$

$$= \underline{1 \times 2^7 + 0 \times 2^6 + 0 \times 2^5 + 1 \times 2^4 + 0 \times 2^3 + 1 \times 2^2 + 1 \times 2^1 + 0}$$

$$= 2^4 (1 \times 2^3 + 0 \times 2^2 + 0 \times 2^1 + 1) + ( \quad )$$

$$= 16 \times ( \quad ) + ( \quad )$$

Ex.

$$N = \underbrace{(10011001010010)}_2 = \underline{2652} \text{ H}$$

2 6 5 2

## Conversion from decimal to other number systems:

**1. First consider a positive decimal integer number**

$$N = a_{n-1} r^{n-1} + a_{n-2} r^{n-2} + \dots + a_1 r + a_0$$

$$= r(a_{n-1} r^{n-2} + a_{n-2} r^{n-3} + \dots + a_1) + a_0$$

$$= r \times Q + R$$

### Decimal to binary conversion:

Ex.  $(15)_{10} = (1111)_2$

$$\begin{array}{r}
 2 \overline{) 15} \\
 \underline{2 \phantom{0}} 7 \\
 2 \overline{) 7} \\
 \underline{2 \phantom{0}} 3 \\
 2 \overline{) 3} \\
 \underline{2 \phantom{0}} 1 \\
 2 \overline{) 1} \\
 \underline{2 \phantom{0}} 0
 \end{array}$$

Ex.  $(121)_{10} = (1111001)_2$

$$\begin{array}{r} 1 \quad 1 \quad 1 \quad 1 \quad 0 \quad 0 \quad 1 \\ \hline 0 \quad 1 \quad 3 \quad 7 \quad 15 \quad 30 \quad 60 \quad 121 \mid 2 \end{array}$$

Decimal to octal conversion:

Ex.  $(650)_{10} = (1212)_8$

$$\begin{array}{r} 1 \quad 2 \quad 1 \quad 2 \\ \hline 0 \quad 1 \quad 10 \quad 81 \quad 650 \mid 8 \end{array}$$

Decimal to hexadecimal conversion:

Ex.  $(500)_{10} = (1F4)_{16}$

$$\begin{array}{r} 1 \quad F \quad 4 \\ \hline 0 \quad 1 \quad 31 \quad 500 \mid 16 \end{array}$$

## 2. Now consider positive fractional number N

$$N = (0. a_{-1} a_{-2} a_{-3} \dots a_{-m})_r$$

$$= \underline{a_{-1}} r^{-1} + a_{-2} r^{-2} + \dots + \underline{a_{-m}} r^{-m}$$

Multiply by r,

$$N \times r = \underline{a_{-1}} + \underline{a_{-2} r^{-1} + \dots + a_{-m} r^{-m+1}}$$

Ex.  $(0.825)_{10} = (0.1101\dots)_2$

$$0.825 \times 2 = 1.65$$

$$0.65 \times 2 = 1.30$$


$$0.30 \times 2 = 0.60$$

$$0.60 \times 2 = 1.20$$

Ex.  $(15.825)_{10} = (1111.1101\dots)_2$

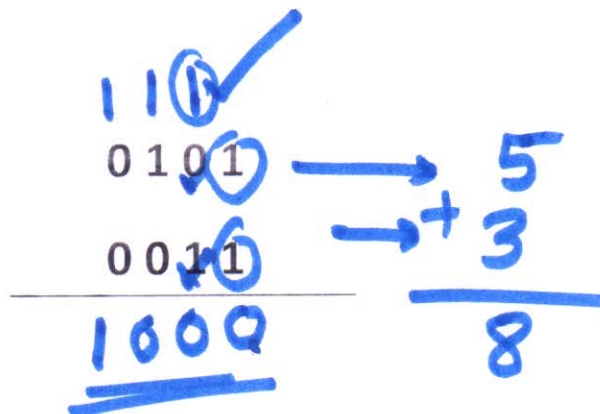
$$(1111.1101\dots)_2$$

## Binary Addition

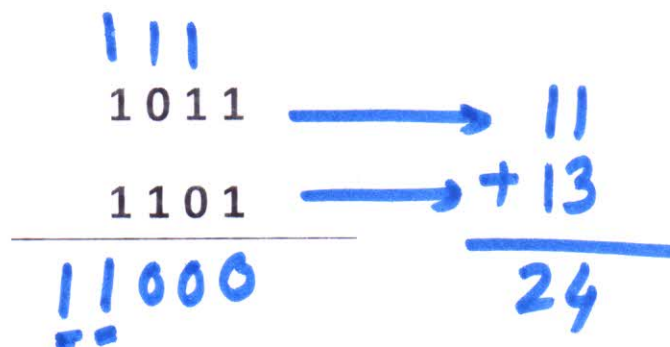
$$\begin{array}{l} 0 + 0 = 0 \\ 0 + 1 = 1 \\ 1 + 0 = 1 \\ 1 + 1 = 10 \end{array}$$


Sum of binary numbers:

Ex.

$$\begin{array}{r} 1101 \\ 0101 \\ 0011 \\ \hline 1000 \end{array}$$

$$\begin{array}{r} 5 \\ + 3 \\ \hline 8 \end{array}$$

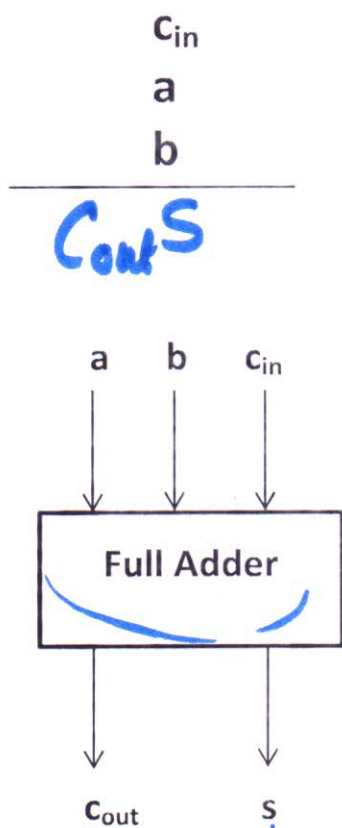
Ex.

$$\begin{array}{r} 1111 \\ 1011 \\ 1101 \\ \hline 11000 \end{array}$$

$$\begin{array}{r} 11 \\ + 13 \\ \hline 24 \end{array}$$



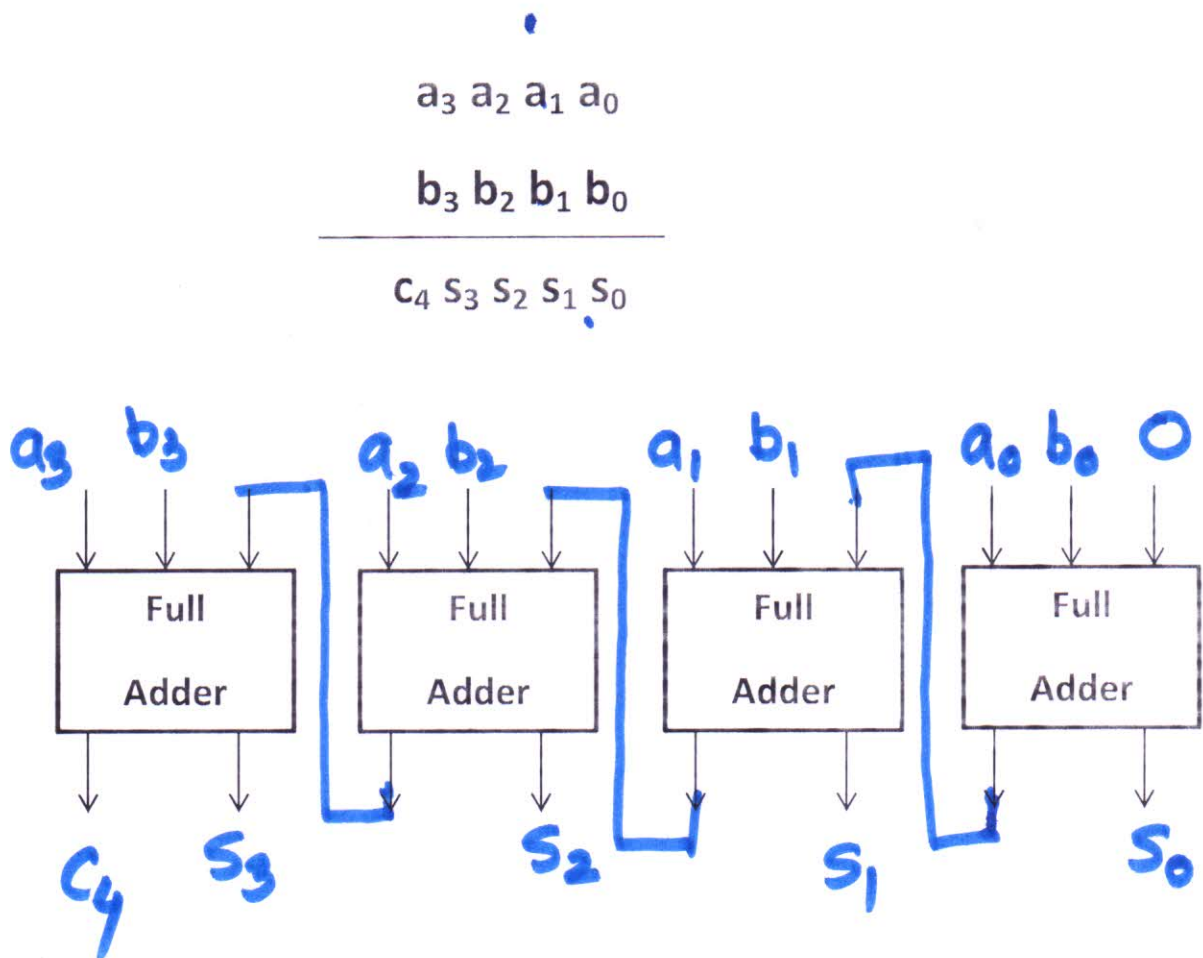
## Implementation of four-bit adder:

For one-bit adder-



$a$	$b$	$c_{in}$	$c_{out}$	$S$
0	0	0	0	0
0	0	1	0	1
0	1	0	0	1
0	1	1	1	0
1	0	0	0	1
1	0	1	1	0
1	1	0	1	0
1	1	1	1	1

## Four-bit adder:



## Binary Subtraction

Ex.

$$\begin{aligned}
 (15)_{10} - (6)_{10} &= (1111)_2 - (0110)_2 \\
 &= (15)_{10} + (-6)_{10} \quad (\text{Negative Number}) \\
 &= (1111)_2 + ?
 \end{aligned}$$

## Binary representation of negative decimal numbers

Three ways:

1. Sign-bit magnitude method
2. 1's complement method and
3. 2's complement method

Sign-bit magnitude method:

The MSB (most significant bit) represents the 'sign', with a '0' denoting a plus sign and a '1' denoting a minus sign.

Ex.  $+5 = \underline{0101}$   
 $-5 = \underline{1101}$

$$n \rightarrow 2^n - 1$$

For n-bit representation-

Range:  $-(2^{n-1}-1)$  to  $(2^{n-1}-1)$

$$\begin{array}{c} \text{.....} \\ \text{.....} \\ \hline 2^{n-1}-1 \end{array}$$

For 8-bit representation-

Range: - 127 to 127

1's complement method:

Ex.  $+10 = 01010$

$-10 = 10101$

$+5 \rightarrow 0101$   
 $-5 \rightarrow +1010$   
1111

For n-bit representation-

Range:  $-(2^{n-1}-1)$  to  $(2^{n-1}-1)$

For 8-bit representation-

Range: -127 to 127

2's complement method:

Add one with 1's complement number.

Ex.

$+9 = 01001$

$-9 = 10110$   
 $+ 1$

$= \underline{10111}$

(1's complement)

(2's complement)

Ex.

2's complement of 01010 is ?

$$\begin{array}{r} 10101 \\ + 1 \\ \hline 10110 \end{array}$$

Ex.

2's complement of 01100 is ?

Handwritten calculation for the 2's complement of 01100:

$$\begin{array}{r} 10011 \\ + 1 \\ \hline 10100 \end{array}$$

The result 10100 is circled. An arrow points from the circled 10100 to the right, labeled  $-12$ . Another arrow points from the circled 10100 to the right, labeled  $-(-12) = 12$ . A checkmark is above the question mark in the text above.

Ex.

2's complement of 01000 is ?

$$\begin{array}{r} 10111 \\ + 1 \\ \hline 11000 \end{array}$$

Ex.

2's complement 0000 is ?

0000 → -0

→ +0

{ 00000 → +0  
 10000 → -0  
 Sign-Mag

Binary	Positive	Read in 2's complement
0000	0	0
0001	1	+1
0010	2	+2
0011	3	+3
0100	4	+4
0101	5	+5
0110	6	+6
0111	7	+7
→ 1000	8	-8 ✓
→ 1001	9	-7 ✓
1010	10	-6
1011	11	-5
1100	12	-4
1101	13	-3
1110	14	-2
1111	15	-1

0111 = 7

-8 to +7



For n-bit representation-

Range:  $-(2^{n-1})$  to  $(2^{n-1}-1)$

For 8-bit representation-

Range: - 128 to 127

Now, subtraction using 2's complement:

Ex. Compute 9-4

$$\begin{array}{r} 9: 01001 \\ + (-4): 11100 \\ \hline 100101 = +5 \\ \text{Discard } 1 \end{array}$$

$$\begin{array}{r} 01001 \\ 00100 \\ \hline \end{array}$$

Ex. Compute 4-9

$$\begin{array}{r} 4: 00100 \\ (-9): 10111 \\ \hline -5 \quad 11011 \\ = -(00101)_2 \\ = -(5)_{10} \end{array}$$

Ex. Compute 5-5

$$\begin{array}{r}
 +5: 0101 \\
 -5: 1011 \\
 \hline
 \cancel{+4} \quad \underline{0000}
 \end{array}$$

Ex. Compute 14-10

$$\begin{array}{r}
 14: 01110 \\
 +10: 01010 \\
 \hline
 \end{array}
 \qquad
 \begin{array}{r}
 14: 01110 \\
 (-10): 10110 \\
 \hline
 \cancel{+4} \quad \underline{00100} \quad +4
 \end{array}$$

Ex. Compute 10-14

$$\underline{\underline{=-4}}$$

9345  
↓ ↓ ↓ ↓

1001 0011 0100 0101  
16 bits

## Binary Coded Decimal (BCD)

Each digit of a decimal number is replaced by a four digit binary numbers.

Weighted Code.

Decimal digit	8421 code	5421 code
0	0000	0000
1	0001	0001
2	0010	0010
3	0011	0010
4	0100	0100
5	0101	1000
6	0110	1001
7	0111	1010
8	1000	1011
9	1001	1100

0+4+2+0

5+0+0+1

0110

Ex. Representation of  $(591)_{10}$  in BCD 8421 code:

BCD: 0101 1001 0001

Ex. Representation of  $(804)_{10}$  in BCD 5421 code:

1011 0000 0100

469  
2<sup>9</sup> = 512  
2<sup>10</sup> = 1024

# Addition in BCD 8421 code:

Ex.        314:    0011 0001 0100  
           + 256:    0010 0101 0110

570    0101 0110 1010  
           5    7    +0110  
                   0000  
                   0

1010

10

0000

16

Add 0110 if number > 9.