

CT111 Introduction to Communication Systems

Lecture 10: A Review of Probability Theory

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Overview of Today's Talk

- 1 Average Value
- 2 Probability
- 3 A Vectorial Point of View
- 4 Characterization of RVs
- 5 Examples of Discrete RVs
- 6 Examples of Continuous RVs

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Taking an Average

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$$\langle w(t) \rangle \stackrel{\text{def}}{=} \lim_{T \rightarrow \infty} \frac{1}{T} \int_{-T/2}^{T/2} w(t) dt$$

- Let us reflect on this a bit more

Taking an Average

- Let us say that in a quiz of 10 marks, the following is the observed performance of 30 groups:
 - 8, 9, 1, 10, 6, 1, 3, 6, 10, 10, 1, 10, 10, 5, 8, 1, 4, 10, 8, 10, 7, 0, 9, 10, 7, 8, 8, 4, 7, 1
- Suppose we want to know the average score. One way is simple:
 - Average score: $(8+9+1+10+6+1+3+6+10+10+1+10+10+5+8+1+4+10+8+10+7+0+9+10+7+8+8+4+7+1)/30 = 6.4$

Taking an Average

- Let us write this mathematically:
 - Let k denote the index of the group, where $k = 1, 2, \dots, N$
 - $N = 30$ is the total number of groups
 - Let $x(k)$ denote the mark obtained by k^{th} group. Thus, $x_1 = 8, x_2 = 9$ and so on
- With this, the average marks can be written as follows:

$$\bar{X} = \frac{1}{N} \sum_{k=1}^N x(k)$$

Here X is a notation for the Random Variable (or RV), and \bar{X} denotes the average

Taking an Average

- Let us write the average operation mathematically:

$$\bar{X} = \frac{1}{N} \sum_{k=1}^N x(k)$$

- X is a notation for the Random Variable (or RV)
 - ▷ An RV is a number, it can be an integer (in which case the RV is called a Discrete RV) or a real number (in which case it is called a continuous-valued RV) or a complex number (Complex RV)
- In our example, X stands for the score obtained by different groups
 - ▷ Note that X is inherently random; we don't know what marks different groups are going to get in the next quiz
- $x(k)$ denotes k^{th} realization of X
- \bar{X} denotes the average

Random Variables in Communication Systems

Random variables are extremely useful to model the communication systems. These let us talk about quantities and signals which are *not* known in advance:

- Data sent through the communication channel is best modeled as a sequence of random variables
- Message signal value at any given time is also an RV (e.g., consider the speech signal)
- Noise, interference and fading affecting this data transmission are all signals whose values at any given time is given by an RV
- Receiver performance is measured probabilistically and by means of an RV

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- There is another way possible:
 → Average score:

$$((1 \times 0) + (5 \times 1) + (0 \times 2) + (1 \times 3) + (2 \times 4) + (1 \times 5) + (2 \times 6) + (3 \times 7) + (5 \times 8) + (2 \times 9) + (8 \times 10))/30 = 6.4$$

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Taking an Average

- Let us write the average operation mathematically *in an alternate way*:

$$\bar{X} = \frac{1}{N} \sum_{k=1}^N x(k) = \frac{1}{N} \sum_{m=0}^M n_{x_m} x_m$$

- Here, we have introduced two different notations:
 - ▷ In our case, X is a discrete RV, and its value can be any one integer from $\{0, 1, \dots, 10\}$, where 10 is the maximum score possible in the quiz.
 - ▷ Integer x_m denotes the values that the RV can take and M is the maximum value.
 - ▷ Finally, n_{x_m} denotes the number of times x_m occurs in the sample set

Understanding the Probability

- Suppose someone says that the probability of the quiz score of 10 out of 10 is 5%, on what basis he/she made this statement?
- One answer is that it is his or her belief.
- How did he/she arrive at this belief?
- Because he/she saw that on average only 5% of the groups got full marks
- However, what does this mean mathematically?

$$p_{x_m} \stackrel{\text{def}}{=} \lim_{N \rightarrow \infty} \frac{n_{x_m}}{N}$$

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Probability and Averages

- Probability that a random variable X takes a value of x_m can be written as:

$$p_{x_m} \stackrel{\text{def}}{=} \lim_{N \rightarrow \infty} \frac{n_{x_m}}{N}$$

Here, n_{x_m} is the number of times x_m occurs in a total of N experiments

- With this definition of the probability, the average can be written as

$$\bar{X} = \frac{1}{N} \sum_{k=1}^N x(k) = \frac{1}{N} \sum_{m=0}^M n_{x_m} x_m = \sum_{m=0}^M p_{x_m} x_m$$

Probability

Averages and Expected Value for Discrete RVs

- Expected value μ_X of an RV X is defined as

$$E(X) = \mu_X = \sum_X p_X(x)x$$

- Technically, there is a subtle difference between the expected value μ_X and the average value \bar{X}

- $\bar{X} = \frac{1}{N} \sum_{k=1}^N x(k)$ is the time domain average, does not require knowledge of the probabilities $p_X(x)$, but it requires statistical experiments
- $E(X) = \mu_X = \sum_X p_X(x)x$ is the statistical average, requires knowledge of the probabilities, but does not require experimentation
- As $N \rightarrow \infty$, $\bar{X} \rightarrow E(X)$

Expected Values

- The definition on the prior slide is for the discrete RV. It generalizes to the continuous RV:

→ Mean: $E(X) = m_X = \int_{-\infty}^{\infty} x p_X(x) dx$

- Thus, there is yet another name; average or expected value of the RV is also called the *mean* of the RV
- Note when X stands for a random signal (also called as random process), m_X can be thought of as the DC component of the signal.
 - When the DC component is zero, the random signal is called a zero-mean random signal (or process)
- Can we know what the mean value is if we are given the Fourier Transform of a signal?

Probability

Averages and Expected Value for Continuous RVs

- Expected value μ_X of an RV X is defined as

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- Technically, there is a subtle difference between the expected value μ_X and the time-domain average value \bar{X}
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Expected Values

Mean-Squared

- There is one type of *mean* which is quite useful:

→ Mean-Squared: $E(X^2) = m_{X^2} = \int_{-\infty}^{\infty} x^2 p_X(x) dx$

- Why is $E(X^2)$ a useful mean value?

- $E(X^2)$ can be equated to the average power in the random variable X
- Recall RMS (Root Mean Squared). We have defined it earlier for deterministic signals. For random signals and random variables, the RMS is defined as $\sqrt{E(X^2)}$

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Expected Values

Variance

- There is another type of *mean* which is quite useful:

→ Variance: $\sigma^2 \stackrel{\text{def}}{=} E((x - m_X)^2) = \int_{-\infty}^{\infty} (x - m_X)^2 p(x) dx$

→ Variance measures the power of the truly random component, after removing the constant or the DC component of the signal given by m_X

→ It can be proven that $E(X^2) = m_X^2 + \sigma_X^2$.

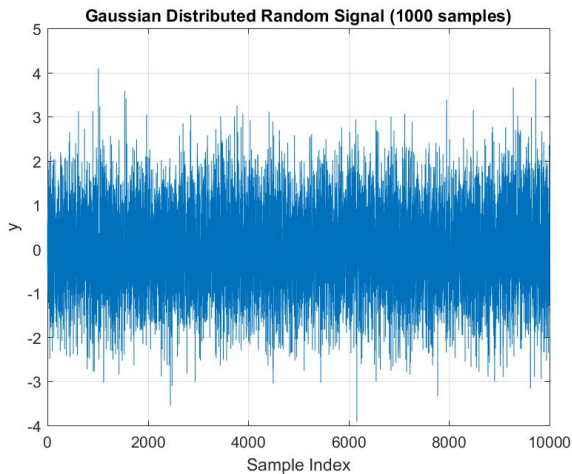
Expected Values

Correlation

- For random signals (or random processes), there is yet another type of mean value which is very important:
 - Define a product signal $Y(t, \tau) = X(t)X^*(t + \tau)$
 - Correlation: $R_X(\tau) = E[Y(t, \tau)]$
 - Correlation: $\langle Y(t, \tau) \rangle \rightarrow R_X(\tau)$ as the length of the time domain averaging increases
 - Correlation measures how fast the random process changes with time t .

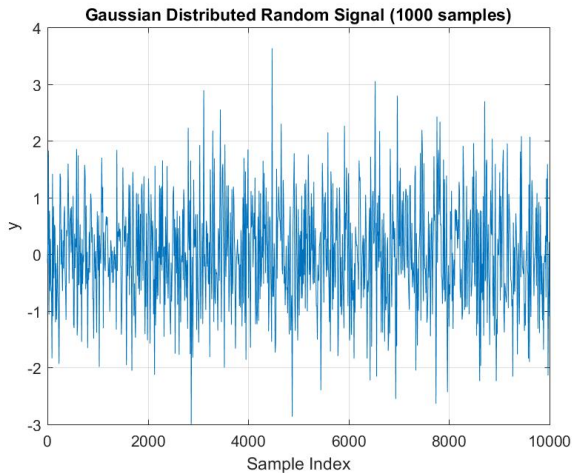
Example Random Process: 1

$X_1(t)$

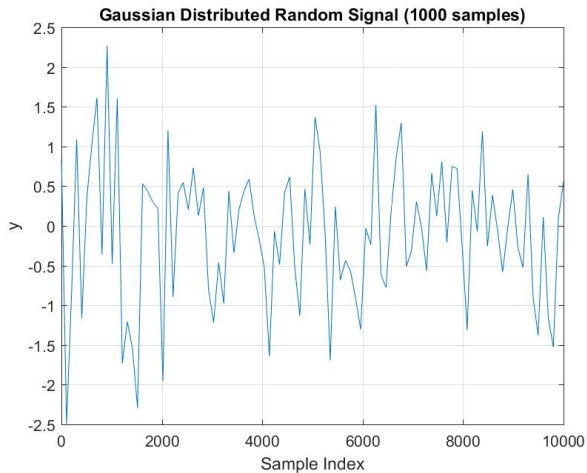


Example Random Process: 2

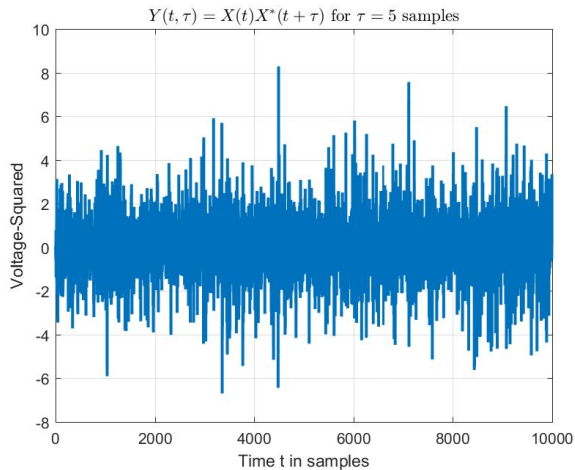
$X_2(t)$



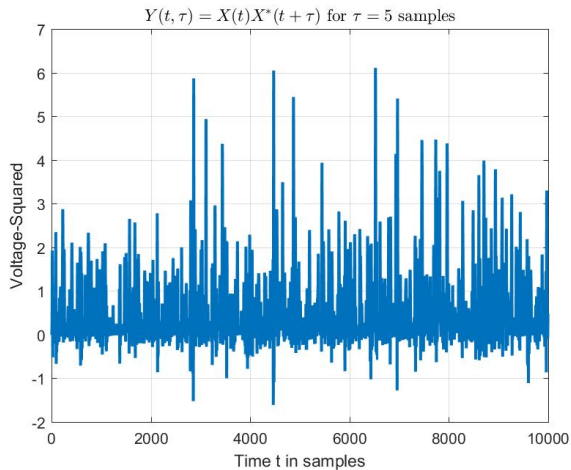
Example Random Process: 3

 $x_3(t)$ 

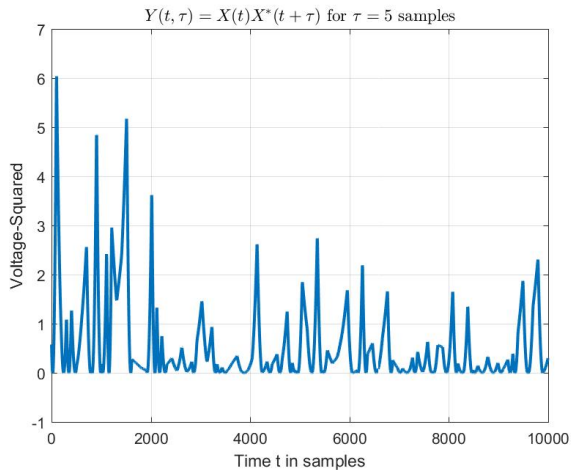
$Y_1(t, \tau) = X_1(t)X_1^*(t + \tau)$ for $\tau = 5$ samples for
Example Random Process: 1



$Y_2(t, \tau) = X_2(t)X_2^*(t + \tau)$ for $\tau = 5$ samples for
Example Random Process: 2

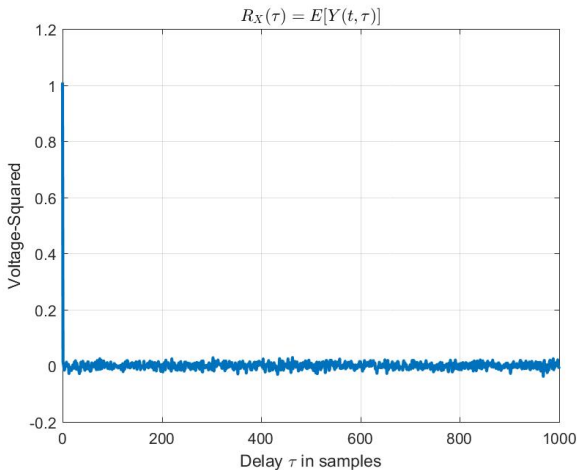


$Y_3(t, \tau) = X_3(t)X_3^*(t + \tau)$ for $\tau = 5$ samples for
 Example Random Process: 3



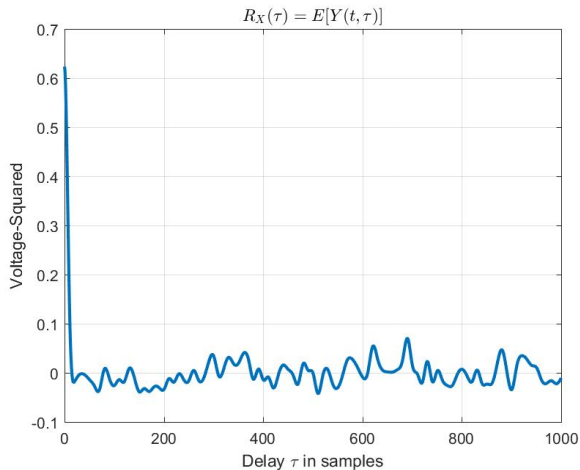
$$R_{X_1}(\tau) = E[Y_1(t, \tau)] \text{ for all } \tau$$

Example Random Process: 2



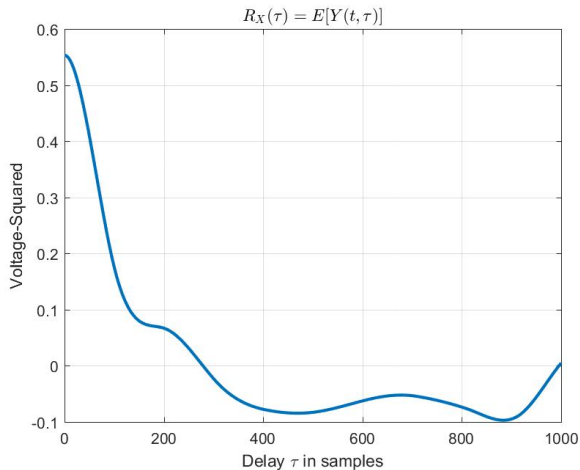
$$R_{X_2}(\tau) = E[Y_2(t, \tau)] \text{ for all } \tau$$

Example Random Process: 2



$$R_{X_3}(\tau) = E[Y_3(t, \tau)] \text{ for all } \tau$$

Example Random Process: 2



Wiener Khinchine Theorem

- $P(f) = E[|X(f)|^2]$ is called the Power Spectral Density or PSD
- Wiener Khinchine Theorem: $R(\tau) \rightleftharpoons P(f)$
 - Correlation and the PSD form a Fourier Transform Pair
 - A question: what is $P(f)$ if $R(\tau)$ can be approximated by $\delta(\tau)$?
 - Answer: spectrally flat PSD over $f \in [-\infty, +\infty]$

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Dot Product

- Correlation operation can be thought of as taking a dot product
- We have seen the dot product operation earlier:
 - ① Fourier Transformation
 - ② Convolution Operation (in Filtering)
- Dot Product is an extremely powerful concept, which can be best understood by means of vector algebra

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Vectorial Form

Let us define vectors as a collection of numbers:

$$\mathbf{h} = [h_1, h_2, \dots, h_N]^T$$

$$\mathbf{r} = [r_1, r_2, \dots, r_N]^T$$

$$\mathbf{h} \cdot \mathbf{r} = \mathbf{h}^T \mathbf{r} = h_1 r_1 + h_2 r_2 + \dots + h_N r_N$$

Here, the last term $\mathbf{h} \cdot \mathbf{r} = \mathbf{h}^T \mathbf{r}$ is known as the *dot product* between the vectors \mathbf{h} and \mathbf{r} .

Vectorial Form

Notations

- Transposition

- ▷ $\mathbf{h} = [h_1, h_2, \dots, h_N]$ denotes a *row* vector with 1 row and N columns (i.e., of size $1 \times N$)
- ▷ $\mathbf{h}^T = [h_1, h_2, \dots, h_N]^T$ denotes a *column* vector with N rows and 1 column (size $N \times 1$)
 - Think of the row vector as a *horizontal* vector sleeping on a couch, and the column vector as a *vertical* vector standing *tall*
 - Here $(\cdot)^T$ denotes the transposition operation: turns row vectors into column vectors and vice versa

Vectorial Form

Notations

- A rule of vector product:

- ▷ Cannot multiply a $1 \times N$ vector with $1 \times N$ vector. The internal dimensions don't match
- ▷ Can multiply a $1 \times N$ vector with $N \times 1$ vector. The internal dimensions do match.

Therefore, in $\mathbf{h} \cdot \mathbf{r} = \mathbf{h}^T \mathbf{r}$, the first vector is a horizontal vector of size $1 \times N$ and the second vector is a tall vector of size $N \times 1$

- If the vectors have complex-valued coordinates, the dot product requires Hermitian Transpose (transpose and conjugation): $\mathbf{h} \cdot \mathbf{r} = \mathbf{h}^H \mathbf{r}$

Vectors

Two Key Properties

Following are two key properties of the dot products.

- 1 Dot product of any vector \mathbf{x} with itself is the square of the vector length.
- 2 Dot product of vectors \mathbf{x} and \mathbf{y} is directly related to the *cosine* of the angle between the vectors \mathbf{x} and \mathbf{y} .

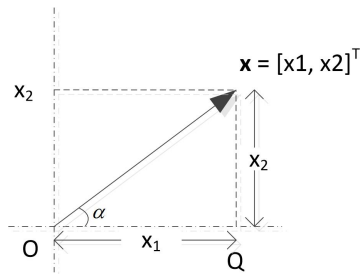
We examine each of these two properties next.

Dot Product between Two Vectors

First Key Property: Length of any Vector

- Length of a vector \mathbf{x} is denoted as $\|\mathbf{x}\|$.
- Length of a vector $\mathbf{x} = [x_1, x_2]$ in $2D$ plane is the length of *hypotenuse* of a right angled triangle whose bases have lengths x_1 and x_2 .
- The square of length of this hypotenuse is given by Pythagoras theorem:

$$\|\mathbf{x}\|^2 = x_1^2 + x_2^2 = \mathbf{x}^T \mathbf{x}$$



Dot Product between Two Vectors

First Key Property: Length of any Vector

- This can be extended to three dimensional space.

$$\|\mathbf{x}\|^2 = x_1^2 + x_2^2 + x_3^2 = \mathbf{x}^T \mathbf{x}$$

- Therefore, we conclude, generalizing to N dimensional space, that the dot product of any N -dimensional vector \mathbf{x} with itself gives the square of the length of the vector.

$$\mathbf{x}^T \mathbf{x} = x_1^2 + x_2^2 + x_3^2 + \dots + x_N^2 = \|\mathbf{x}\|^2$$

First Key Property: Length of any Vector

- What does $\|\mathbf{x}\|^2 = x_1^2 + x_2^2 + x_3^2 + \dots + x_N^2 = \mathbf{x}^T \mathbf{x}$ represent physically?
 - ▷ Approaches $N \times E[X^2]$ as $N \rightarrow \infty$
- Thus, the power of the signal $E[X^2]$ can be thought of as the normalized length $\|\mathbf{x}\|^2 / N$ of the signal vector

First Key Property: Length of any Vector

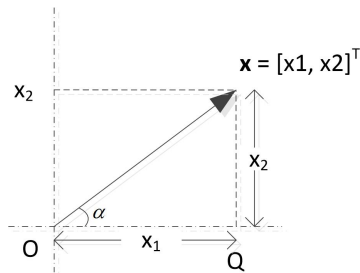
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Dot Product between Two Vectors

Second Key Property: Angle between Two Vectors

- Now, let us consider the dot product of vectors \mathbf{x} and \mathbf{y} .
- Length $\|\mathbf{x}\|$ is the hypotenuse in the triangle OxQ , and the sine and cosine of α are

$$\sin \alpha = \frac{x_2}{\|\mathbf{x}\|}, \quad \cos \alpha = \frac{x_1}{\|\mathbf{x}\|}$$



Dot Product between Two Vectors

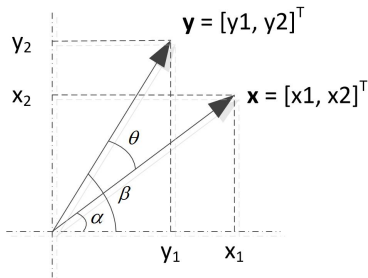
Second Key Property: Angle between Two Vectors

- Similarly, for angle β for vector \mathbf{y} ,

$$\rightarrow \sin \beta = \frac{y_2}{\|\mathbf{y}\|}, \text{ and } \cos \beta = \frac{y_1}{\|\mathbf{y}\|}.$$

- Now,

$$\begin{aligned} \cos \theta &= \cos(\beta - \alpha) \\ &= \cos \beta \cos \alpha + \sin \beta \sin \alpha \\ &= \frac{x_1 y_1 + x_2 y_2}{\|\mathbf{x}\| \|\mathbf{y}\|} \\ &= \frac{\mathbf{x}^T \mathbf{y}}{\|\mathbf{x}\| \|\mathbf{y}\|} \end{aligned}$$



Dot Product between Two Vectors

Second Key Property: Angle between Two Vectors

- dot product is proportional to the cosine of the angle between the vectors \mathbf{x} and \mathbf{y} :

$$\mathbf{x}^T \mathbf{y} = \cos \theta \times \|\mathbf{x}\| \|\mathbf{y}\|$$

- If \mathbf{x} and \mathbf{y} are unit length vectors, dot product equals the cosine of the angle between the vectors.

$$\mathbf{x}^T \mathbf{y} = \cos \theta$$

- If \mathbf{x} and \mathbf{y} point in the same direction, $\theta = 0$ and the dot product is maximized.

$$\mathbf{x}^T \mathbf{y} = \cos(\theta = 0) = 1$$

- If \mathbf{x} and \mathbf{y} are perpendicular, $\theta = 90^\circ$ and the dot product becomes zero.

$$\mathbf{x}^T \mathbf{y} = \cos(\theta = 90^\circ) = 0$$

Second Key Property: Alignment between Vectors

- Therefore, whenever we are taking dot products between two vectors (in discrete time) or two signals (in continuous time), think (or visualize) this as if
 - ▷ we are measuring how well the two signals are aligned with each other in a multi-dimensional space
- In $\mathbf{h} \cdot \mathbf{r}$, one of the two vectors, let us say \mathbf{h} , is sometimes fixed (i.e., it makes up a reference), and \mathbf{r} varies
 - ▷ The dot product $\mathbf{h} \cdot \mathbf{r}$ will be high when the variable vector \mathbf{r} happens to be well-aligned to our reference vector \mathbf{h}
 - ▷ If the dot product turns out to be zero or near zero, think of this as \mathbf{r} being *orthogonal* to \mathbf{h} (i.e., pointing in a direction that is 90° offset to the direction of \mathbf{h})

Probability Mass Functions or PMFs

- For discrete random variables, the PMF is the collection of all probabilities for different values of X , i.e., $p(x) \stackrel{\text{def}}{=} P_X(X = x)$
- Properties of the PMFs:

① $p(x) \geq 0$

② $\sum_x p(x) = 1$

③ $P(a \leq X \leq b) = \sum_{x=a}^b p(x)$

Probability Density Function (PDF)

- PDF is the generalization of the PMF for continuous RVs.
- PDF measures how likely a random variable is to lie at a particular value
- Properties:
 - ① $p(x) \geq 0$
 - ② $\int_{-\infty}^{\infty} p(x) dx = 1$
 - ③ $P(a \leq X \leq b) = \int_a^b p(x) dx$

Cumulative Distribution Function (CDF)

- Definition: $F_X(x) = F(x) = P(X \leq x) = \int_{-\infty}^x p_X(y) dy$
- CDF is the integration of PDF; PDF is the derivative of the CDF
- Properties:
 - 1 $F(x)$ is monotonically nondecreasing
 - 2 $F(-\infty) = 0$
 - 3 $F(\infty) = 1$
 - 4 $P(a < X \leq b) = F(b) - F(a)$

Example PMFs

Binary Distribution

- Outcome of the toss of a fair coin: $p(x) = \begin{cases} 1/2, & x = 0(\text{head}), \\ 1/2, & x = 1(\text{tail}) \end{cases}$

→ Mean: $m_x = \sum_x x p(x) = 0 \times 1/2 + 1 \times 1/2 = 1/2$

→ Variance: $\sigma_x^2 = 1/4$

- If X_1 and X_2 are independent binary random variables,
 $P_{X_1 X_2}(x_1 = 0, x_2 = 0) = P_{X_1}(x_1 = 0)P_{X_2}(x_2 = 0)$

Example PMFs

Binomial Distribution

- Suppose a biased coin comes up heads with probability $p = 0.3$ when tossed. What is the probability of achieving $0, 1, \dots, 6$ heads after six tosses?
- Let heads represent 0 and tails represent 1.

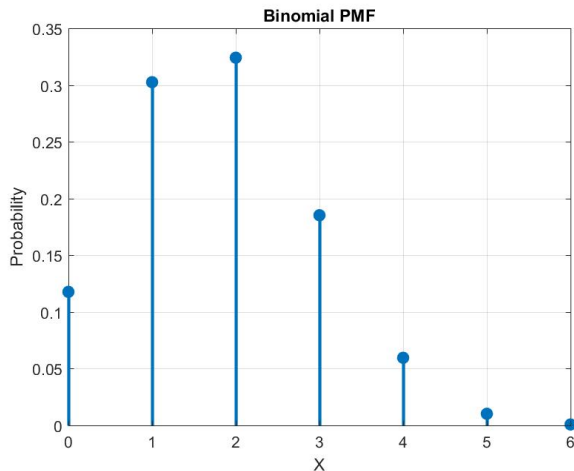
Example PMFs

Binomial Distribution

- Let $Y = \sum_{i=1}^n X_i$, where $\{X_i\}; i = 1, \dots, N$ are independent binary RVs with $p(x) = \begin{cases} 1 - p, & x = 0(\text{head}), \\ p, & x = 1(\text{tail}) \end{cases}$
- In this case, RV Y follows the Binomial Distribution given as $P_Y(y) = \binom{N}{y} p^y (1 - p)^{N-y}$
- Mean $m_y = N \times p$
- Variance $\sigma_y^2 = N \times p \times (1 - p)$

Example PMFs

Binomial PMF



Example PMFs

Understanding Binomial Distribution

- Suppose I perform an experiment N times, where each outcome is a Binary RV, with probability of 1 equal to p and 0 equal to $1 - p$
- Questions:
 - ▷ What are all the possible outcomes?
 - ▷ What is the *sum* of N binary outcomes?
- Let us look at the cases $N = 2, 3$ and 4.

Example PMFs

Binomial PMF

| Experiment ID | | Binomial RV |
|---------------|---|-------------|
| 1 | 2 | Y |
| 0 | 0 | 0 |
| 0 | 1 | 1 |
| 1 | 0 | 1 |
| 1 | 1 | 2 |

Example PMFs

Binomial PMF

| Experiment ID | | | Binomial RV |
|---------------|---|---|-------------|
| 1 | 2 | 3 | Y |
| 0 | 0 | 0 | 0 |
| 0 | 0 | 1 | 1 |
| 0 | 1 | 0 | 1 |
| 0 | 1 | 1 | 2 |
| 1 | 0 | 0 | 1 |
| 1 | 0 | 1 | 2 |
| 1 | 1 | 0 | 2 |
| 1 | 1 | 1 | 3 |

Example PMFs

Binomial PMF

| Experiment ID | | | | Binomial RV |
|---------------|---|---|---|-------------|
| 1 | 2 | 3 | 4 | Y |
| 0 | 0 | 0 | 0 | 0 |
| 0 | 0 | 0 | 1 | 1 |
| 0 | 0 | 1 | 0 | 1 |
| 0 | 0 | 1 | 1 | 2 |
| 0 | 1 | 0 | 0 | 1 |
| 0 | 1 | 0 | 1 | 2 |
| 0 | 1 | 1 | 0 | 2 |
| 0 | 1 | 1 | 1 | 3 |
| 1 | 0 | 0 | 0 | 1 |
| 1 | 0 | 0 | 1 | 2 |
| 1 | 0 | 1 | 0 | 2 |
| 1 | 0 | 1 | 1 | 3 |
| 1 | 1 | 0 | 0 | 2 |
| 1 | 1 | 0 | 1 | 3 |
| 1 | 1 | 1 | 0 | 3 |
| 1 | 1 | 1 | 1 | 4 |

Example PMFs

Understanding Binomial Distribution

- 1 Outcomes of N experiments form a binary “string” of length N bits
- 2 When these N bits are *added up*, we get a variable Y , which is the Binomial RV
- 3 Value of Y can be any integer between 0 (all-zeros binary string) to N (all-ones string)
- 4 There is a total of 2^N possible strings (these form a set of all possible outcomes)
- 5 A total of $\binom{N}{y}$ strings have y ones and $N - y$ zeros. When any of these strings occur, the variable Y will take a value y .
- 6 Due to independence between N experiments, probability of occurrence of any one of $\binom{N}{y}$ string is the same, and it is given as $p^y(1 - p)^{N-y}$.
- 7 Therefore, the total probability that $Y = y$ is given as $\binom{N}{y}p^y(1 - p)^{N-y}$.

Example PMFs

Understanding Binomial Distribution

- *You are told:*

- ▷ At a bicycle company, 70% of the newly made cycles pass the quality inspection and 30% fail.

- *Question:*

- ▷ What are the chances that 3 of 10 cycles that you're inspecting will fail?

- *Answer:*

- ▷ $N = 10, p = 0.1, y = 3.$
- ▷ $\binom{N=10}{y=3} = 120$
- ▷ $p^y(1-p)^{N-y} = 0.3^3 0.7^7 = 0.0022235661$
- ▷ $\binom{N=10}{y=3} p^y(1-p)^{N-y} = 120 \times 0.0022235661 = 0.2668$

Therefore, the chances that 30% of $N = 10$ cycles you're inspecting will fail are $\approx 27\%$.

- What are the chances that 2 cycles will fail, or 5 will fail, or all 10 will fail?
 - ▷ Binomial PMF gives the answers to all such questions.

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Example PMFs

Understanding Binomial Distribution

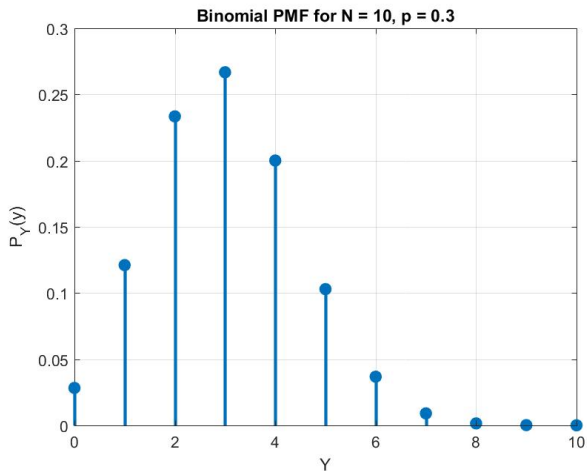
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Example PMFs

Binomial PMF



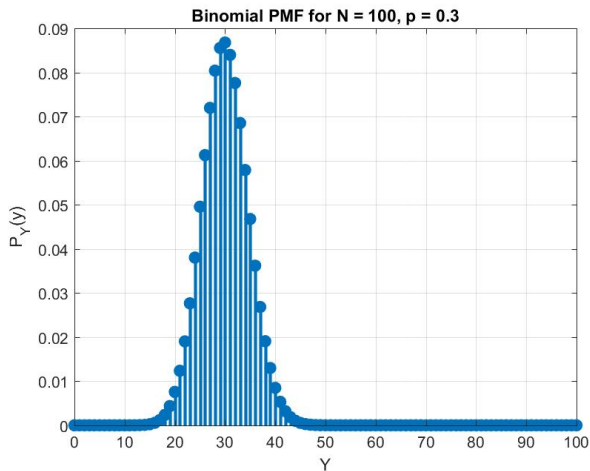
Example PMFs

Binomial PMF: An observation

- Although the failure rate is 30%, there is a good amount of chance that only one out of 10 cycles fails (10% failure rate) or even that none fail (0% failure rate)
- This happens because $N = 10$ is not large enough as the number of independent experiments
 - ▷ Let us see what happens as we increase N

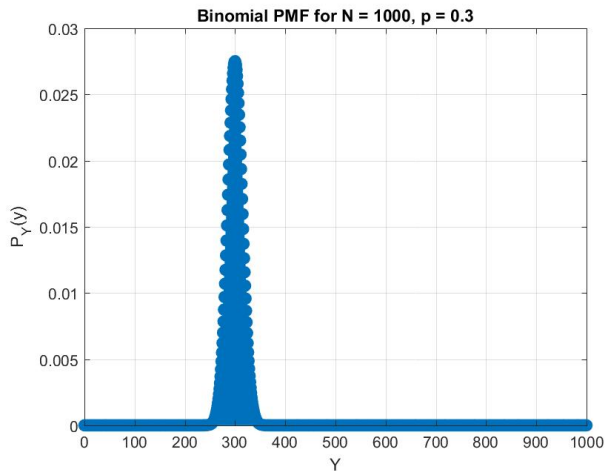
Example PMFs

Binomial PMF



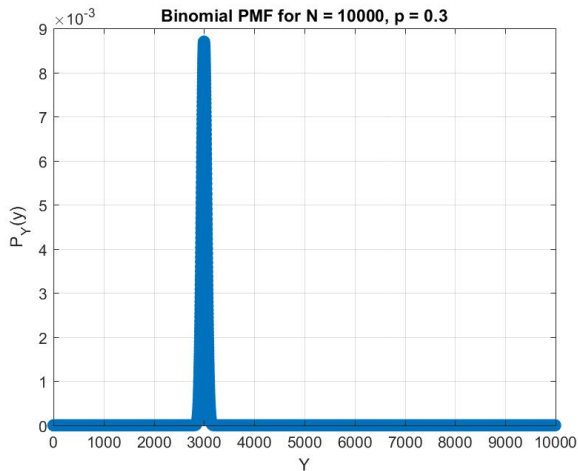
Example PMFs

Binomial PMF



Example PMFs

Binomial PMF



Example PMFs

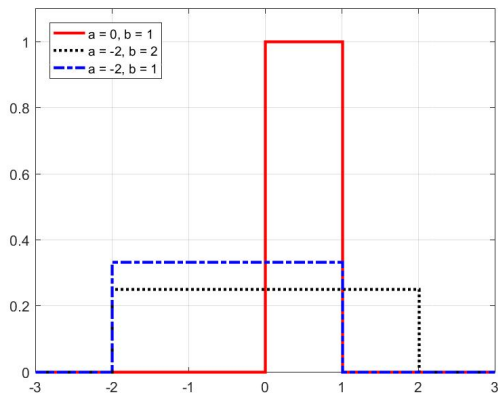
Binomial PMF: An observation

- As $N \rightarrow \infty$, we will indeed (as expected) see with a very high probability that $0.3 \times N$ cycles failing
- Alternatively, the chances that the number of cycles failing is different from $0.3 \times N$ will diminish and become near zero

Example RVs

Uniform PDF

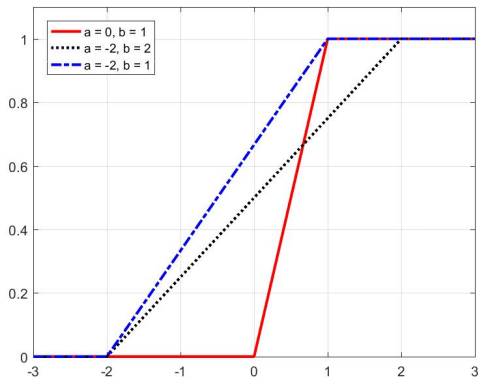
$$p(x) = \begin{cases} \frac{1}{b-a}, & a \leq x \leq b \\ 0, & \text{else} \end{cases}$$



Example PDFs

Uniform CDF

$$F(x) = \begin{cases} 0, & x \leq a \\ \frac{x-a}{b-a}, & a < x < b \\ 1, & x \geq b \end{cases}$$



Example PDFs

Uniform RV

- Mean: $m_x = \int_a^b x p(x) dx = \frac{1}{b-a} \int_a^b x dx = \frac{a+b}{2}$

- Variance: $\sigma_x^2 = \int_a^b (x - m_x)^2 p(x) dx = \frac{(b-a)^2}{12}$

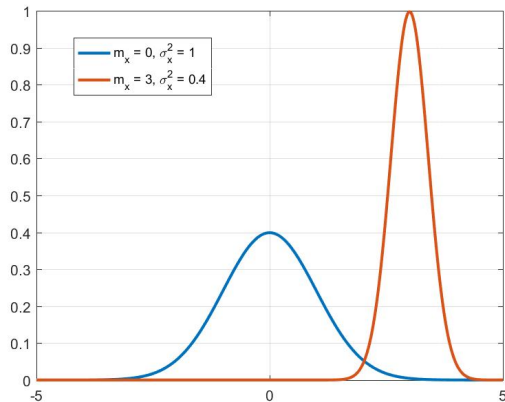
- Probability:

$$P(a_1 \leq x < b_1) = \int_{a_1}^{b_1} p(x) dx = \frac{b_1 - a_1}{b - a}, \quad a < a_1, b_1 < b$$

Example RVs

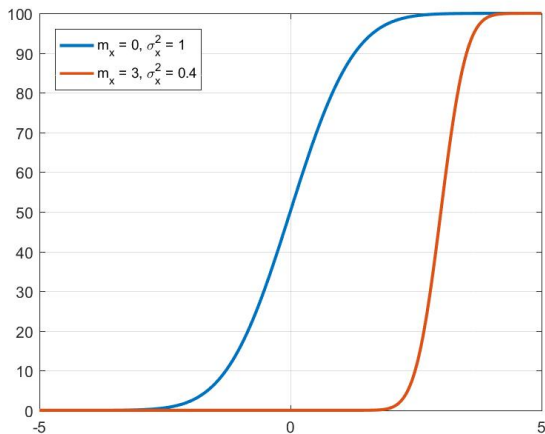
Gaussian PDF

- $p(x) = \frac{1}{\sqrt{2\pi\sigma_x^2}} \exp\left(-\frac{(x - m_x)^2}{2\sigma_x^2}\right)$



Example RVs

Gaussian CDF



Example RVs

Gaussian PDF

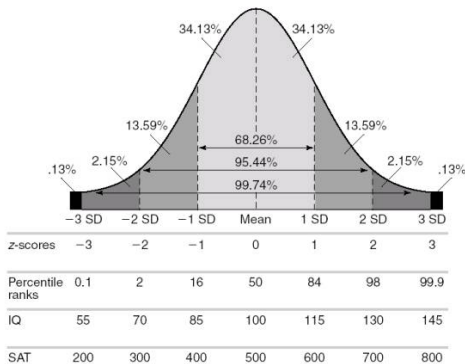


FIGURE 15.8 Percentile ranks and standard scores in relation to the normal curve.

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[//turtleinvestor888.blogspot.in/2012_01_01_archive.html](http://turtleinvestor888.blogspot.in/2012_01_01_archive.html)

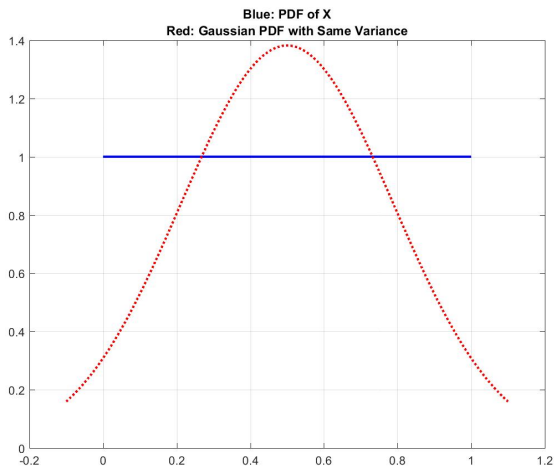
Example RVs

Central Limit Theorem

- Let X_1, X_2, \dots, X_N be N independent RVs with identical PDFs
- Let $Y = \sum_{i=1}^N X_i$
- A theorem of probability theory called Central Limit Theorem or CLT: as $N \rightarrow \infty$, distribution of Y tends to a Gaussian distribution
 - In practice, $N = 10$ is sufficient to see the tendency of Y to follow the Gaussian PDF
- Importance of CLT:
 - Thermal noise results from random movements of many electrons, and it is well modeled by the Gaussian PDF
 - Interference from many identically distributed interferers in a CDMA system tends toward the Gaussian PDF

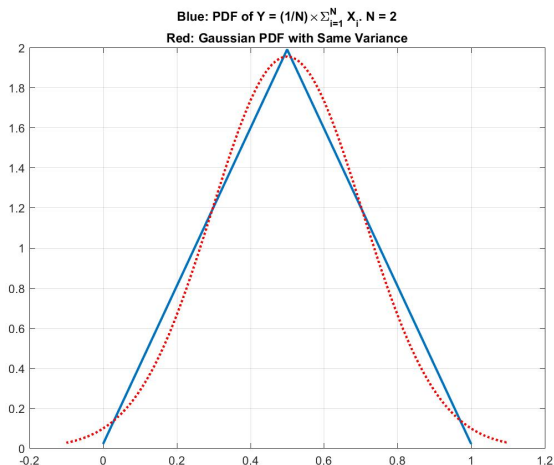
Example RVs

Central Limit Theorem: A Uniform Distribution



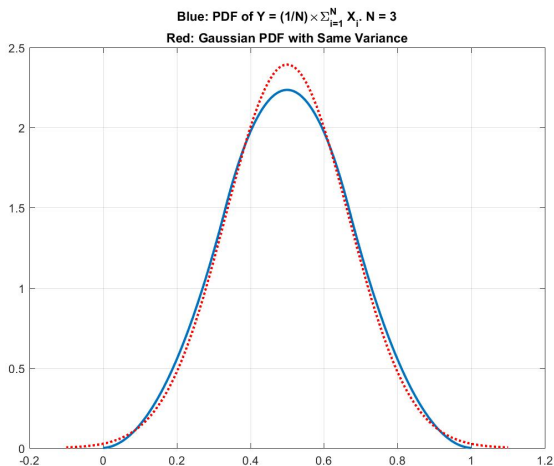
Example RVs

Central Limit Theorem. Average of $N = 2$ identically distributed Uniform RVs



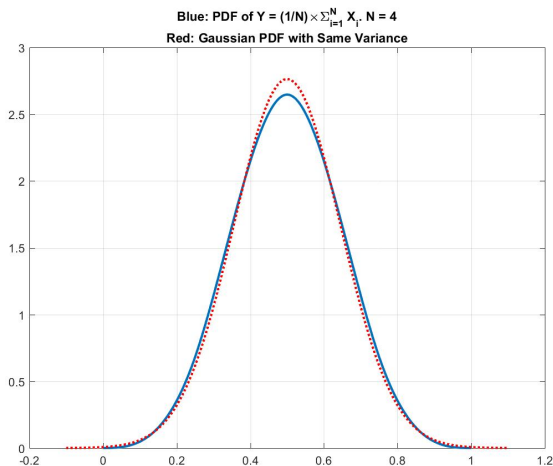
Example RVs

Central Limit Theorem. Average of $N = 3$ identically distributed Uniform RVs



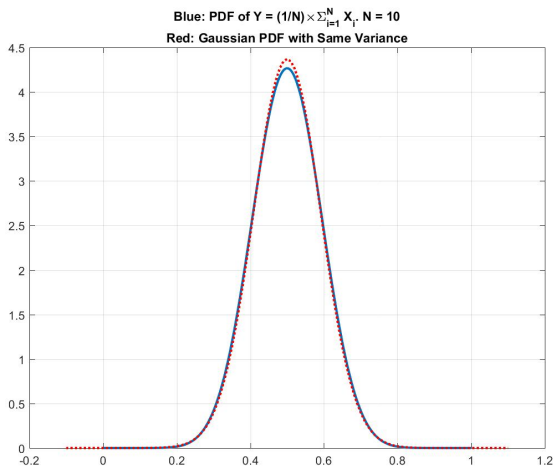
Example RVs

Central Limit Theorem. Average of $N = 4$ identically distributed Uniform RVs



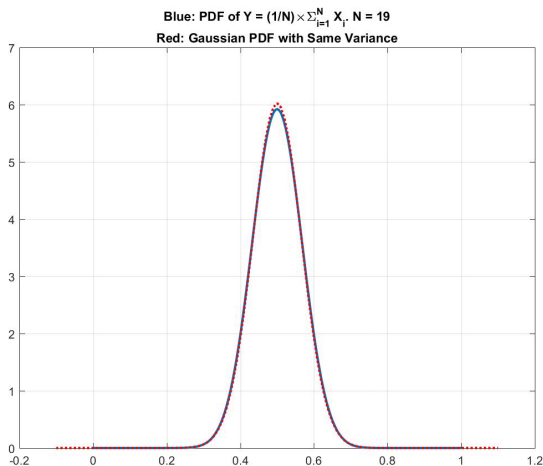
Example RVs

Central Limit Theorem. Average of $N = 10$ identically distributed Uniform RVs



Example RVs

Central Limit Theorem. Average of $N = 19$ identically distributed Uniform RVs



Example RVs

Gaussian PDF

- An application of Gaussian PDFs: signal level at the output of a digital communications receiver can often be given as $r = s + n$, where
 - r is the received signal level,
 - $s = -a$ is the transmitted signal level, and
 - n is the Gaussian noise with mean 0 and variance σ_n^2
- Probability that the signal level $-a$ can be mistaken by the receiver as the signal level $+a$ is given as:

$$P(r > 0) = \int_0^{\infty} \frac{1}{\sqrt{2\pi\sigma_x^2}} \exp\left(-\frac{(x+a)^2}{2\sigma_n^2}\right) dx = Q\left(\frac{a}{\sigma_n}\right)$$

- Definition: $Q(x) = \frac{1}{\sqrt{2\pi}} \int_x^{\infty} \exp\left(-\frac{v^2}{2}\right) dv$

Example RVs

Rayleigh PDF

- Suppose $r = \sqrt{x_1^2 + x_2^2}$, where x_1 and x_2 are Gaussian with zero mean and variance σ^2
- PDF $p(r) = \frac{r}{\sigma^2} \exp -\frac{r^2}{2\sigma^2}$ is the Rayleigh PDF
- Used to model fading when no line of sight is present

