

## **Lecture 8**

# **Projectile Motion : Computational Approach**

- ODE
- Initial condition given
- Euler's method; Finite Difference

**Canon shell (goal: to understand motion in two spatial dimensions)**

**Case 1:** simple case without air resistance

Write down the equation of motion.

# Newton's second Law of motion

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$$d^2x/dt^2=0$$

$$d^2y/dt^2=-g$$

$x, y \rightarrow$  horizontal and vertical components.

Second order differential eqns. How to solve?

Alternate approach?

## Two first order differential eqns.

$$\frac{dx}{dt} = v_x$$

$$\frac{dv_x}{dt} = 0$$

$$\frac{dy}{dt} = v_y$$

$$\frac{dv_y}{dt} = -g ,$$

$$x_{i+1} = x_i + v_{x,i} \Delta t$$

$$v_{x,i+1} = v_{x,i}$$

$$y_{i+1} = y_i + v_{y,i} \Delta t$$

$$v_{y,i+1} = v_{y,i} - g \Delta t .$$

What about drag

# Including drag

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$$F_{\text{drag}} = -B_2 v^2$$

$$v = \sqrt{v_x^2 + v_y^2}$$

Opposite to the velocity, so we need vector components.

Write down the vector components.

# Components

$$F_{\text{drag},x} = F_{\text{drag}} \cos \theta = F_{\text{drag}} v_x / v$$

$$F_{\text{drag},x} = -B_2 v v_x$$

$$F_{\text{drag},y} = -B_2 v v_y$$

$$x_{i+1} = x_i + v_{x,i} \Delta t$$

$$v_{x,i+1} = v_{x,i} - \frac{B_2 v v_{x,i}}{m} \Delta t$$

$$y_{i+1} = y_i + v_{y,i} \Delta t$$

$$v_{y,i+1} = v_{y,i} - g \Delta t - \frac{B_2 v v_{y,i}}{m} \Delta t$$

Modify the code to understand the following

- role of air resistance.
- Role of firing angle.
- Density of atmosphere.