Concept

MAIN IS NOT TRUE

NGS NGSnext-generation-sequencing

**DBG** DBGde-Bruijn graph

**OLC** OLCoverlap-layout-consensus

## 1.1 Pacbio reads

Daligner finds alignments between long, noisy reads. Pacific Biosciences has commercially launched its first sequencer in 2011. It is able to output reads with an average of 1000 bases, which is significantly longer than NGS (NGS) reads [?]. In 2014, a new polymerase-chemistry combination was released, called P6-C4. This version can output average read lengths of 10000-15000 bases, and its longest reads can exceed 40000 bases [?]. While the drawback is that these reads have an error rate of 12-15%, this can be compensated by the distribution of these errors [?]. First, the set of reads is a nearly Poisson sampling of the sampled genome. This implies that there exists a coverage c for every target coverage k, such that every region of the genome is covered k times [?]. Secondly, the work of Churchill and Waterman [?] implies that the accuracy of the consensus sequence of k sequences is  $O(\epsilon^k)$ , which goes to 0 as k increases. This means that if the reads are long enough to handle repetitive regions, in principle a near perfect de novo assembly of the genome is possible, given enough coverage.

Important points for de novo DNA sequencing are: what level of coverage is needed for high quality assembly? And how to build an assembler that is able to deal with high error rates and long reads? Most previous assemblers work with NGS reads, which are much shorter and have much lower error rates. Some algorithms used in these assemblers, such as DBG (DBG) [?] would grow too large for high error rates and long reads. Since Daligner was build, new methods of using DBG with long reads have been developed, but they rely on a short read based DBG to correct errors in long reads [?][?].

## 1.2 Daligner

The first step in an OLC (OLC) assembler is usually finding overlaps between reads [?]. BLASR [?] was the only long read aligner at the time, and inpsired Daligner. It uses the same filtering concept, but with a cache-coherent threaded radix sort to find seeds, instead of a BWT index [?]. The most time-consuming step is extending the seed hit to find an alignment. To do this, Daligner uses a novel method which

adaptively computes furthest reaching waves of the older O(nd) algorithm [?], combined with heuristic trimming and a datastructure that describes a sparse path from the seed hit to the furthest reaching point.

Daligner performs all-to-all comparison on two input databases A, with M long reads  $A_1, A_2, ... A_M$  and B, with N long reads  $B_1, B_2, ... B_N$  over alphabet  $\Sigma = 4$  It reports alignments P = (a, i, g)x(b, j, h) such that  $len(P) = ((g - i) + (h - j))/2 \ge \tau$  and the optimal alignment between  $A_a[i + 1, g]$  and  $B_b[j + 1, h]$  has no more than  $2\epsilon \cdot len(P)$  differences, where a difference can be either an insertion, a deletion or a substitution. Both  $\tau$  and  $\epsilon$  are user settable parameters, where  $\tau$  is the minimum alignment length and  $\epsilon$  the average error rate. The correlation, or percent identity of the alignment is defined as  $1 - 2\epsilon$ .

An edit graph for read  $A = a_1 a_2 ... a_m$  and  $B = b_1 b_2 ... b_n$  is a graph with (m+1)(n+1) vertices  $(i, j) \in [0, M] \times [0, N]$ . It also has three types of edges:

- deletion edges  $(i-1,j) \to (i,j)$  with label  $\begin{bmatrix} a_i \\ \end{bmatrix}$  if i > 0.
- insertion edges  $(i, j-1) \to (i, j)$  with label  $\begin{bmatrix} -\\b_j \end{bmatrix}$  if j>0.
- diagonal edges  $(i-1,j-1) \to (i,j)$  with label  $\begin{bmatrix} a_i \\ b_j \end{bmatrix}$  if i,j>0.