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Director's Letter:

Dear esteemed doctors, directors, and researchers,

My name is Oscar Zhang, and me and my team of amazing people are excited to present you with SCP; Eschaton. We welcome everyone and all to TMUN 2025, and we hope you have a nice weekend with us.

I began my Model United Nations career in grade eight, and I've been active all the way until my grade 11 year in high school. I started with General Assemblies, but those didn't satisfy my yearning for fast paced debate and fun. The only logical step was to take part in Crisis Committees, and they are truly the epitome of fun and engagement. From the start I have wanted to direct a committee and crisis staff, and after three years, that dream has been realised. SCP was always a topic I was deeply interested in, introduced to it back when I was a wee fifth grader by my friends. Something about cosmic horrors and supernatural objects screamed cool to me. But, it may not be the monsters and stygian buildings that truly fascinate me, but instead, the thousands of passionate writers behind the scenes, crafting stories for readers like me to read. I hope that this can be reflected in our committee sessions, crafting amazing notes, and forging a story of our own.

My first ever TMUN committee was TMUN 2023, *Russo-Ukrainian Peace Talks*. It was probably the most fun I have had in a crisis committee in ages, talking with my fellow Russians to conquer the world, while the weak west tried to stop us. I thought TMUN was pretty cool, and so I decided to staff TMUN 2024. I absolutely loved crisis staffing, seeing all the ideas of delegates flow and their plans play out was a joy to experience. Now as a director, well, we'll see how that ends. But, I hope to leave an everlasting mark on you, similar to how TMUN has on me.

The SCP *multi*verse is expansive, harbouring infinite possibilities, with that, various SCPs may not be in the places you expect to be, some events may or may not have happened in our universe, I will be crafting that from the ground up. If some things aren't mentioned, assume they are the exact same as they were in the SCP canon. If you have any questions you may email me at: oscarzhang6600@gmail.com. The entire dias team is here to support you in your journey of arc crafting and research.

P.S. To make this MUN conference as special as possible, the staff team is allowing you all to create your own SCPs. As long as you email me before March 1st, 2025, and I approve of it, the final list of custom SCPs will be emailed out to all of you delegates. Please make sure that your custom SCP has a unique number, to prevent confusion.

Good luck,

Oscar Zhang Director of SCP; Eschaton oscarzhang6600@gmail.com

Introduction:

The SCP (Secure, Contain, Protect) Foundation is where delegates will work, the SCP Foundation works to secure anomalous objects, contain them, and understand them to an extent to exploit for humanity. Contained anomalies are known as "SCP"s and have designated numbers at the end to differentiate them. An example would be SCP 173, or SCP 093. These SCPs have object classes that classify them based on difficulty to contain. There are three primary classes that are the most common. Starting off with Safe, the SCP is easily contained with minimal effort, a simple box would do. Next, Euclid SCPs take more effort to contain, and procedures are not always completely reliable and safe. Finally, Keter class SCPs take the most effort to contain them, taking extensive planning and monetary funding to contain them even remotely effectively. Apart from the 3 primary object classes, there are additional secondary object classes. Thaumiel class SCPs are SCPs that are used by the foundation to contain other SCPs. Apollyon class SCPs simply cannot be contained, and are often linked with world ending events. Archon class SCPs are SCPs that are best left uncontained, containing would lead to adverse effects.

As a worker at the SCP Foundation, delegates must resolve the three most pressing issues on the Foundation's agenda. Whether a doctor, a researcher, or director, delegates all have been granted the same access level of 4.

Clearance Level:

Within the SCP foundation, there lies a multitude of clearance levels, titles, and personnel classifications. Starting with clearance levels, in which there are 6.

Level 0 is for those who do not need access to Foundation information and documentation to complete their work. A janitor for example doesn't need access to operational data of any kind.

Level 1 clearance is given to those who work close to or near SCPs. Those with level 1 clearance do not have direct access to SCPs. Some examples of those with level 1 clearance are those working in clerical, logistical, or specific janitorial positions.

Level 2 clearances are given to staff that require direct access to information about SCPs. Research staff, field agents, and containment specialists hold a level 2 clearance.

Level 3 clearance is given to those who are senior security or research personnel that require profound information regarding SCPs, their containment process, their origins, and future plans for them.

Level 4 clearances are for special individuals who require access to site wide or regional intelligence. Typically, only site directors, security directors, or Mobile Task Force Operatives have access to level 4 clearance.

Level 5 clearances are for the highest ranking individuals in the SCP foundation, granting unlimited data and information within the foundation, including sensitive information. Usually, only O5 Council members, some selected staff, and the crisis analysts get level 5 clearances.

Personnel Classifications:

Class A personnel are those who are essential in the Foundation's strategic operations. Class A personnel are not to come anywhere close to any SCPs since their lives are so important. For example, members of the 05 Council are Class A.

Class B personnel are those who are essential in local foundation operations. Class B personnel may only come into contact with certain SCPs that have been proven and tested to be safe. In an instance of a containment breach, these personnel are to be evacuated immediately to a remote safe location.

Class C personnel are those who aren't strictly important. These personnel have direct access to most SCPs that aren't directly hostile or hazardous. When affected by mind altering or memetic properties, these personnel are to be quarantined immediately. If containment has been breached, class C personnel are either tasked with locking down areas, or to be evacuated at the discretion of on-site security personnel.

Class D personnel are expendables, used to handle extremely hazardous anomalies. Class D personnel are prisoners who have committed horrible crimes. They are taken from prisons recruited into the foundation. Use class D personnel as test subjects. During a containment breach, all Class D personnel are to be exterminated unless some deemed necessary.

Class E personnel are individuals who have been exposed by possibly dangerous SCPs that possess mind altering capabilities, or disease. Class E personnel are to be quarantined as soon as possible, they're monitored, and screened for any physical or mental changes.

Staff Titles:

There are three sub categories of staff titles that revolve around their importance as well as what kind of jobs they perform and where.

Site Staff:

Containment Specialists have 2 main roles at Foundation sites. One of them being responding to confirmed cases of anomalous activity to contain the SCP and transport them to the nearest Foundation location. Furthermore, they are also tasked with engineering, devising, polishing, and maintaining containment schemes for SCPs.

Researchers are one of the most intelligent individuals around the world, recruited by the Foundation to work on research projects regarding SCPs and how they operate. Researchers can specialise in chemistry, botany, xenobiology, anything that can help the foundation better understand SCPs and their anomalous natures.

Security Officers are tasked with maintaining the physical as well as information security in regards with anything to do with the Foundation, such as secret projects, SCPs, physical threats, and memetic ones. Security officers are usually recruited from the military, law enforcement, and correctional facility personnel. Security officers are trained to use various types of weapons as well as taught contingency plans in case of a hostile break in, or a containment breach. Security officers are also tasked with information security, making sure no sensitive information is leaked to the masses.

Tactical Response Officers, are officers in charge of heavily armed combat teams assigned to escort containment teams when SCPs are being feisty. TROs are also tasked with defending Foundation POIs against hostile action. Foundation POIs are points of interest that the Foundation wants, whether to transport them, defend them, or anything that a mission centres around. Response teams are usually stationed at major foundation facilities, including Site 25, ready to use.

Field Personnel:

Field Agents are the "secret police" of the Foundation, scouting around in search for anomalous behaviour. These field agents could be undercover as local authorities or local services such as emergency services like the police, fire department, or medical services. These agents are not equipped to deal with these anomalous activities, and thus call for backup once the anomaly has been isolated and confirmed.

Mobile Task Force Operatives are veteran field agents, they command Mobile Task Forces or MTFs. MTFs are groups of highly trained personnel that can be dispatched at a moment's notice. They are tasked with dealing with SCPs of anomalous nature, either to eliminate it, or to secure and contain them.

Administration:

Site Directors are the highest ranking at any foundation, responsible for safe and continued maintenance of a certain site. Any happenings at a site are directly reported to the site director, and then reported to the O5 council.

O5 Council members are highest ranking directors and oversee all Foundation operations. Due to the power these members hold, little to no information is known about them, and they have come into very little contact with other SCPs.

Additional Reading: https://scp-wiki.wikidot.com/security-clearance-levels

Committees & Departments:

Although there are roughly 24 departments, only three will be mentioned as they're the most relevant in this committee.

O5 Council:

A group of people with complete control over the Foundation. Each and every single one knows every single Foundation secret there is.

Ethics Committee:

The ethics committee determines whether or not the actions of the Foundation are necessary and ethical. Whether or not the sacrifices are reasonable or not are determined by the Ethics committee. The ethics committee will oversee every single action performed by anybody working at the Foundation in order to pass judgement. (Crisis Analysts)

Decommissioning Department:

When an SCP is deemed too dangerous to contain, it must be eliminated, and the Decommissioning Department is responsible for the overseeing of this process. Collateral damage and efficiency should be taken into account when destroying SCPs.

Additional Reading: https://scp-wiki.wikidot.com/departments#ethics-committee

Hazards:

In everyday life, hazards are present everywhere, whether it be a fire hazard, chemical hazard, or biohazard. In the SCP universe, there are some new and special types of hazards that are only present with anomalous objects. The most prominent one in this committee is the *cognitohazard*. An idea or sensory input that causes harmful or undesired physical or mental effects to those that know or perceive it.

Final Notes:

The date is [insert committee date here], and Site 25 has just been breached, countless SCPs exposed to the world. Containment facilities all around the world have been put into lock down, nothing gets in, and nothing gets out. Aside from that, a mysterious site has been located in Big Bend Ranch State Park in Texas, USA. This site has never been seen before and has seemingly appeared out of nowhere. This site has been dubbed "SCP-1730". Finally, the red pool in northern Canada continues to spew out monstrous beings that wreak havoc on the local environment and on site personnel.

The O5 Council has selected a group of talented individuals to neutralise these SCPs and bring stability back into North America, and the world. This special group of individuals just so happen to include you.

Topic 1: That Wasn't There Before: SCP-1730



Item #: 1730

Object Class: To be determined

Introduction:

On June 5 a mysterious building complex *resembling a Foundation containment* facility was spotted at Big Bend Ranch State Park, Texas USA. The Foundation was called to investigate immediately. SCP-1730 was found in an extremely decrepit state, having its power generator barely running. The nature of this SCP is still unknown and its origins even more so.

As of now, a circular perimeter has been established 2km away from SCP-1730, and a quarantine zone 1 km away from SCP-1730. Any who decide to enter must proceed through Class VII Hazardous Contact preparation measures, donning a "Maxwell-Harden" hazardous material reinforced airtight suit. Any who decide to leave the quarantine area must undergo a rigorous decontamination process.

Status:

Very little is actually known about the contents of SCP-1730, no expeditions have been conducted as of yet. However, radio signals were picked up, an S.O.S. signal from the depths of SCP-1730. The message reads as follows, *translated from morse code*.

"SOS, we are scientists of Site-2, and we need rescue. Around 50 members of our research division remain. We don't know how much longer our emergency food supplies can last."

Scientists of SCP-1730 are trapped and require extraction. It is the job of the delegates to investigate this anomaly. These scientists may provide **crucial information** about some SCPs and how to properly contain and decommission them.

Questions to consider:

- 1. How can we properly gain information about the internals of SCP-1730?
- 2. How might the scientists help us once we have rescued them? Is it even worth it to rescue them at all?

Topic 2: The World Looks Red: SCP-354



Item #: 354

Object Class: Keter

Introduction:

SCP-354 is a blood red pool discovered in northern Canada. The pool's consistency is similar in nature to human blood, giving it the local name of "Blood Pond". The SCP-354 gets thicker and more dense as you go down, to this day, the bottom has yet to be reached. SCP-354 was said to be discovered by survivors of a plane crash, and this discovery developed into more of an urban legend to the locals. Once foundation personnel tracked down the location of this blood pool, it was initially categorised as Euclid, until further properties were discovered. A simple watch station designated "Watch Station Epsilon-38" was set up to monitor the pool as well as keep foreign travellers from entering. Unfortunately, a simple watchtower wouldn't be enough to properly contain this pool. Entities emerged that wreaked havoc and severely damaged the site that were constructed to hold the entities within.

Current containment procedures:

An area designated "Area-354" was used to contain this SCP-354. Area-354 houses D-class personnel that are prepared to deal with any emerging entities. Researchers and doctors are also present to conduct research and development. For the safety of all staff and D-class, no individual is allowed to approach and interact with SCP-354 in any way.

Area-354 has a 6 foot tall concrete wall reinforced by surrounding SCP-354 to keep emerging entities in. High speed cameras are installed atop the wall looking down onto the SCP-354, while catwalks span across parallel walls with armed guards to shoot anything that tries to come out.

Entities:

SCP-354-1:

Was the first entity that emerged from the pool, originally destroying Watch Station Epsilon-38. This entity resembled a large bat. SCP-354-1 was neutralised by Mobile Task Force

SCP-354-2:

Was a bear-like mammalian creature with needle sharp spines covering the body, similar in nature to an echidna. This entity was bullet proof and napalm had to be used to neutralise it.

SCP-354-3:

Was a black levitating metallic sphere. This entity fired concentrated beams of radiation that severely crippled anybody that was hit by a shot, and would later die. Was neutralised by the area head at the time, who hit it with a sledge hammer. After being struck by a sledgehammer, the entity proceeded to self-destruct, exploding and injuring even more people.

SCP-354-4:

Was a humanoid reptilian creature, around 4.6m tall. SCP-354-4 managed to escape the 6m wall and Area-354 all together due to the creature's tolerance to bullets. Mobile Task Force Omega-7 "*Pandora's Box*" was sent to neutralise this entity, in which they were successful.

SCP-354-5:

SCP-354-6:

Was a regular and ordinary human of indian descent that emerged from the pool. Due to the rubicons not being fully repaired yet, the man was shot on sight. Later tests revealed that SCP-354-6 truly was an ordinary human being.

From SCP-354-7 to SCP-354-13, data was corrupted, and these files could not be recovered.

SCP-354-14:

Was hidden mostly beneath the surface of SCP-354. Five octopus like appendages reached out of the pool and grabbed multiple personnel and took them back into SCP-354. SCP-354-14 received major damage from gunfire and quickly retreated back under shore and disappeared.

SCP-354-15 & SCP-354-16:

Both entities were feline creatures representing juxtaposing elements. SCP-354-15 was made of a blue crystalline structure that was later revealed to be ice. SCP-354-15 was agile and leaped over the walls and could easily dodge oncoming gun fire. SCP-354-15 was actively aggressive and mauled anybody that got in its way. SCP-354-16 was made of a dark red stone that was later revealed to be a partially solidified magma. SCP-354-16 was not aggressive and didn't intend on escape. SCP-354-15 engaged in combat with SCP-354-16, and SCP-354-15 was terminated. SCP-354-16 slowly solidified into stone and became motionless. The frozen remains of SCP-354-16 have been used as decoration at Area-354.

SCP-354-18:

Was a metallic humanoid automaton, being called "terminator" by several D-class personnel. SCP-354-18 had a cloaking device that rendered it invisible to the human eye. SCP-354-18 was highly skilled in combat and waged chaos in Area-354. After around 60 minutes since emerging from the pool, SCP-354-18 powered down and stopped functioning. SCP-354-18 was taken apart to be studied, and is still undergoing research today.

Conclusion:

The emerging threats and possible impacts they may have show no trend and no relations between each other. The only thing these entities share is their destructive nature that drains The Foundation of resources and manpower.

Containment of SCP-354 is not sustainable, and emerging threats have a possibility of being extremely serious, having another crisis while Site-25 collapses is something the committee should best avoid, lest this committee wants to starve and struggle with the drainage of funding.

Questions to consider:

- 1. What lies at the bottom of SCP-354?
- 2. Where could these entities be coming from?
- 3. Instead of solving the root problem, how can we contain SCP-354 more effectively compared to present day containment methods?

Topic 3: Fall of Site 25: Containment Breach

Introduction:

Containment sites, locations that harbour SCPs of various classes, and one of the most prominent being the Containment Site-25. Some of the most dangerous SCPs are situated here, and some of the most skilled personnel working under the Foundation call this place home. Unfortunately, due to some unknown error, Site-25 was breached, and all SCPs within have been released into the world. Furthermore, funding has been directed elsewhere in the Foundation, and the Foundation has little to spare for something of this scale.

As of now, all staff have been terminated, including the site director. Site-25 was engineered with a breach in mind, unfortunately, the defence systems can only last so long before the entities are unleashed unto the world.

Available camera footage as well as monitoring instruments show that some SCPs have been decommissioned or destroyed in the breach, leaving only a small handful left within the halls of Site-25.

SCP Attendance:

Below is a list of SCPs present at Site-25, those still remaining and active are provided a description, while those who do not remain, are excluded from this list.

Safe:

SCP-999:

SCP-999 is a gelatinous amorphous creature with pleasant dog-like tendencies. SCP-999 is allowed to roam facility grounds freely, while needing to return back to its designated pen by 8pm to sleep.

SCP-999 is free to interact with personnel, as long as the personnel don't have anything else to do. Contact with SCP-999 results in a euphoric effect to the subject, intensifying with prolonged exposure, and lasting long after contact. SCP-999 is extremely playful and friendly, like most dogs.

SCP-999 is reported to have pleasant scents as well, ranging from chocolate, to fresh laundry

detergent. Prolonged exposure to SCP-999 on subjects suffering from depression or PTSD show less

signs of these injuries.

Additional Reading: https://scp-wiki.wikidot.com/scp-999

SCP-063:

SCP-063 appears to be a regular, ordinary toothbrush. The handle is coloured pale blue, and

has the words "The World's Best Tothbrush" (not a typo) inscribed on it. What sets this toothbrush

aside from any ordinary toothbrush is its ability to cut though all dead, or inorganic matter with its

bristles. But, matter touched by the bristles do not simply get cut, but removed from reality,

completely. Use of the toothbrush often results in sparkly and clean teeth, 9/10 dentists recommend.

SCP-063 is to be kept within Dr. see see see seen as betheroom. The toothbrush is to be used at

least once per 24 hours, or else radiation will slowly emit from the toothbrush, warping reality and

then eventually disintegrating into a fine dust. Effects on living subjects have not been recorded or

tested.

Additional Reading: https://scp-wiki.wikidot.com/scp-063

SCP-105 & SCP-105-B:

SCP-105 is a female human of European descent. She has blond hair and blue eyes, standing

at a height of 1.54m. She does not have any out-of-the ordinary characteristics, and she is in good

health.

SCP-105-B is a Polaroid One Step Express camera, it is completely normal in terms of

physical nature, operating normally until wielded by SCP-105.

When SCP-105 holds a photo taken by SCP-105-B, the photo turns into a real time image of

whatever was taken. SCP-105 can reach through the photo as well to interact with things, like a portal.

Those on the other side of the photo, simply see a floating hand coming out of nothing.

Additional Reading: https://scp-wiki.wikidot.com/scp-105

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SCP-107:

SCP-107 looks like the top section of a hollow turtle shell. SCP-107 appears to be made of

biological matter, of unknown origin, it isn't known whether or not SCP-107 is indeed made of turtle

cells.

Pouring liquid into SCP-107 causes the liquid to immediately be absorbed, the reasoning for

this is unclear. The rim of SCP-107 begins to glow when liquid is poured. A raining effect is then

triggered in a 10km area around SCP-107, pouring down the liquid that was inputted. The intensity of

the precipitation depends on how much liquid was poured in.

As long as SCP-107 stays away from any form of liquid, it is completely safe.

Additional Reading: https://scp-wiki.wikidot.com/scp-107

SCP-500:

SCP-500 is a small plastic can with 47 pills within. Upon ingestion of SCP-500, the pills

immediately cures all ailments afflicted on the user. Synthesis of the pills is impossible at the moment.

SCP-500 is to be kept in a cold and dry place with bright light.

Additional Reading: https://scp-wiki.wikidot.com/scp-500

Euclid:

SCP-173:

A concrete structure made with traces of spray paint sprayed on it. Is to be kept within a metal

cage at all times. Object may only move without line of sight, while out of the line of sight of

anybody, the object moves extremely quickly and aggressively, snapping the necks of nearby people.

Additional Reading: https://scp-wiki.wikidot.com/scp-173

SCP-049:

SCP-049 is a humanoid figure in an outfit similar to doctors during the black death in 1346. Is

usually compliant with site personnel, but mood swings can cause SCP-049 to become more

aggressive. The scent of lavender can calm it down. Under no circumstance should anybody come in

touch with this figure, as instant death follows.

SCP; Eschaton TMUN 2025

SCP-049 is to be kept in a *Standard Secure Humanoid Containment Cell* and provided with a carcass of large animal to be experimented on, any requests of human subjects should be denied. SCP-049 is usually compliant and speaks in Old English and French.

SCP-049's hostility does have some form of *pattern*. SCP-049 becomes aggressive to those they deem to be infected with *The Pestilence*. SCP-049 will usually attempt to kill any individual infected with *The Pestilence*, ceasing all organ function with touch.

Upon obtaining fresh subjects, SCP-049 proceeds to "cure" them of *The Pestilence*. SCP-049 reanimates the dead carcass of the subject, being controlled directly by SCP-049.

Additional Reading: https://scp-wiki.wikidot.com/scp-049

SCP-096:

SCP-096 is a white scrawny humanoid creature of freakish proportions. Under normal circumstances, SCP-096 is extremely docile. However, upon directly viewing SCP-096, or any piece of media of it, SCP-096 will become extremely emotionally distressed, screaming gibberish and begin to cover its face. After 2-3 minutes of this, SCP-096 will begin to hunt down whoever saw their face, eliminating them. It doesn't matter what stands in their way, SCP-096 will find them, and will kill them. Despite its scrawny stature at 2.38 metres tall, SCP-096 possesses extreme physical endurance and strength.

Upon reaching their target, SCP-096 will completely destroy those who saw their face, leaving no traces behind. SCP-096 will then cover its face more, before returning to a docile state.

SCP-096 is to be contained in a 5x5x5 metre containment chamber with no cameras or recording devices. Lasers and sensors are used instead to ensure SCP-096's continued containment

Additional Reading: https://scp-wiki.wikidot.com/scp-096

SCP-101:

SCP-101 is a satchel of average size, around 15 centimetres from the outside, while measuring 70 centimetres on the inside, having the outside not correspond with the inside. Upon opening the bag, a humanoid mouth is contained within. The mouth is 31 centimetres deep and contains 1 row of teeth, each tooth having an off white hue. The mouth is wet and spongy, but this has not been confirmed because any attempts at study has resulted in damage to the instrument and

researcher. These strange properties would lead many to believe that SCP-101 is of extra dimensional

in nature.

SCP-101 has polymorphing abilities as well as limited sentience, being smart enough to

change its outside form to entice people to reach within the bag. The only reason why SCP-101 has

not been decommissioned yet, is its ability to eat pretty much anything, acting as a universal garbage

can.

Additional Reading: https://scp-wiki.wikidot.com/scp-101

SCP-109:

SCP-109 is a standard issue United States Army canteen, made of a tin alloy. SCP-109 is

filled with water, of a slight blue-grey with concentrations of tin and electrolytes within. SCP-109's

weight is constant no matter how much water you pour out, weighing in at 3.16kg. SCP-109 appears

to have a limitless amount of water within.

Subjects who have consumed water from SCP-109 say that the water is extremely tasty, no

adverse side effects have been observed. Subjects who have been bathed within the water of SCP-109

seem to be more refreshed after the shower. The water also seems to possess antibacterial properties,

completely wiping out an infection of Streptococcus. Water from SCP-109 is just simple water.

Additional Reading: https://scp-wiki.wikidot.com/scp-109

Keter:

SCP-682:

SCP-682 is a reptilian creature resembling a komodo dragon. This creature is indestructible,

only capable of suffering from massive physical damage, knocking it unconscious. These wounds will

heal back no matter how severe. SCP-682 is extremely intelligent, and frequently attempts to breach

containment, so speaking to SCP-682 is not prohibited.

SCP-682 is to be locked in a 5m by 5m by 5m room lined with 25 cm of acid resistant steel.

SCP-682 is to be knocked unconscious, and be thrown into the room. The room is then filled with

hydrochloric acid. Any form of movement, speech, or containment breach, should be met with quick

and unyielding resistance.

SCP; Eschaton TMUN 2025

Currently, SCP 682 is asleep, and has not woken from the containment breach, but its

awakening could be imminent, and other affairs must be dealt with quickly, and swiftly.

Additional Reading: https://scp-wiki.wikidot.com/scp-682

SCP-106:

SCP-106 is a humanoid entity resembling an elderly man. Its body appears to be severely

decomposed and rotting away. SCP-106 is not to be touched at all, as SCP-106 causes a corrosion

effect on any surface it touches. This corrosion manifests as a black mucus-like substance, physically

breaking down anything it touches. SCP-106 is also coated with this substance.

SCP-106 usually remains stationary for days at a time, waiting for prey. SCP-106 prefers

individuals between the ages of 10-25. Upon seeing a viable target, SCP-106 attacks by targeting vital

organs. Upon incapacitation, SCP-106 drags prey into its pocket dimension. SCP-106's pocket

dimension is comprised of long hallways and corridors,

SCP-106 can move through walls via the black mucus substance, most likely traversing

through its own pocket dimension.

Additional Reading: https://scp-wiki.wikidot.com/scp-106

SCP-409:

SCP-409 is a large quartz crystal, measuring in at 1.5m tall, and 0.6m wide. Any contact with

SCP-409 immediately begins to crystallise, object, or organism. The affected object begins to

crystallise by 6.35 centimetres per minute, converting the object or organism into crystal, inside out.

There is nothing that can reverse this process except SCP-500. After crystallisation is complete, after

around 20 minutes, creaking noises can be heard, and the affected object then bursts into thousands of

fragments, exploding with great force.

The only object unaffected by SCP-409's crystallisation is granite. Thus, SCP-409 is to be

encased in granite. Any chunk of SCP-409 is to be encased in granite.

Additional Reading: https://scp-wiki.wikidot.com/scp-409

SCP-457:

SCP-457 appears to be a sentient thing, composed of purely flame. The actual composition of

SCP-457 is unknown, and it is undetectable by any known means. SCP-457's most basic form appears

to be a small flame like those on matches. SCP-457 can jump from different fuel sources, and

SCP-457's intelligence grows as its fuel source does. It is unknown why this is.

When SCP-457 grows to a humanoid size, it possesses similar intelligence to one as well,

assuming a human shape. SCP-457 is aggressive towards personnel, and must be forced back into

containment with fire extinguishers and sprinklers. SCP-457 is capable of communication, via

writing, or crackling and pops of flames. Once SCP-457 reaches a certain size, it splits.

The motives of SCP-457 are unclear, but theorised to be fueled by the simple urge to spread

and grow. SCP-457 has been observed to destroy sprinkler systems and set up complex traps at certain

sizes; it is important to keep SCP-457 small.

Additional Reading: https://scp-wiki.wikidot.com/scp-457

SCP-610:

In short, SCP-610 is an "infection" that turns any living organism into flesh masses, of

disorganised nature. Onset of infection in humans manifest as rashes as well as itchiness on the skin.

Within 3 hours, large blemishes resembling scar tissue appear all over the body. After 5 hours, the

subject is completely taken over. The disease likes hot temperatures, and infection time can get as low

as 5 minutes. Subjects will begin to grow abnormal features in places that should not be, like

additional limbs in a face, or leg. The growths are seemingly random, and could result in nearly

anything.

Under unknown circumstances, do individuals infected by SCP-610 become stationary and

begin to grow fleshy masses across infrastructure and anything solid. This seems to create more

habitable areas for SCP-610 to develop. SCP-610 spreads mainly through touch, and spores have been

observed, emitted by mounds of flesh created by SCP-610.

Currently, a sample of flesh infected by SCP-610 contained in a small glass vial is contained

in a small vacuum chamber. The structural damage to Site-25 may cause the containment procedures

to fail, possibly releasing SCP-610 into the rest of the facility.

Additional Reading: https://scp-wiki.wikidot.com/scp-610

SCP-742:

SCP-742 is an extremely complex retrovirus, infecting every single cell in a host's body.

Upon infection of a host, SCP-742 hijacks the host's nervous system, causing the infected host to

crave protein rich food and seek darker more secluded areas. Infected hosts then enter a sort of

hibernation, ceasing all organ function, and appearing to be dead. Once this is done, the host is now

dubbed SCP-742-1. Newly created SCP-742-1 subjects alter their physical appearance internally and

externally, altering present organs, creating new organs, and connecting them. SCP-742-1 are virtually

indistinguishable from a regular human being based on physical external features. However, instances

of SCP-742-1 hunt down other humans at night, seeking stem cells to repair themselves. SCP-742-1

are virtually immortal, as long as they are supplied with enough stem cells. SCP-742 cannot spread

unless directly injected into the bloodstream.

Hosts infected by SCP-742 are to be placed in solitary confinement cells.

Additional Reading: https://scp-wiki.wikidot.com/scp-742

SCP-2801:

SCP-2801 is a software based on Linux that can propagate itself through the internet.

SCP-2801 can generate and distribute cognitohazards. Cognitohazards created by SCP-2801 are

referred to SCP-2801-1. Instances of SCP-2801-1 are reported to be able to mind control hosts. These

hosts are usually used for financial gain or for offensive tools. This infection has no cure at the

moment

Infected hosts can spread SCP-2801-1 through speech, making SCP-2801 extremely dangerous to stop

for good.

Additional Reading: https://scp-wiki.wikidot.com/scp-2801

Custom SCPs:

[DATA UNLOADED]

[PLEASE REQUEST {DELEGATES} TO RELOAD SECTION]

[FOR THOSE CONFUSED, REVISE THE DIRECTOR'S LETTER]

Conclusion:

Site-25 has not been completely breached as of yet. The automated systems can keep the active and dangerous SCPs within for only a brief moment, until the SCPs are loose. Your final goal is to recontain, or terminate the escaped SCPs, and bring them back to a new, and rebuild Site-25.

It is heavily advised by higher ups to use this time wisely, and solve one of the other topics in order to make the clean up process much easier, as well as utilising creative strategies in order to solve this topic.

Questions to consider:

- 1. How can funding be acquired to pay for operations and resolutions?
- 2. How might we recapture and recontain the SCPs loose outside of Site-25 if time has run out?

Character Matrix:

Note that the characters may deviate greatly from the canon, and characters may possess

powers that they normally didn't have.

Dr. Charles Anborough

A former nuclear physicist and recruited by the Foundation due to an experiment accidentally

transporting him and his lab to France. Unfortunately, this experiment could not be reproduced. Dr.

Charles Anborough is now the Director of Sites 59 & 117.

Dr. Charles Anborough suffers a leg injury, and he has given multiple reasons for his injury.

Dr. Charles Anborough is in permanent crutches, and sometimes pokes his colleagues with these

crutches.

Is given command of MTF Zeta-9 ("Mole Rats"), specialising in investigating and exploring

anomalous structures with unstable realities.

Additional Reading: https://scp-wiki.wikidot.com/dr-anborough-personnel-file

Dr. Jack Bright

Dr. Jack Bright, or Dr. J, or Oh god no, majored in bioengineering and abnormal genetics. Dr.

J was recruited after his brother SCP-590 was captured. Dr. Jack Bright was also given SCP-963, an

item that grants him immortality, as long as it is worn.

Dr. Jack Bright is the current director of site 17, and has access to all anomalous entities

contained within

Additional Reading:

https://scp-wiki.wikidot.com/dr-bright-s-personnel-file

https://scp-wiki.wikidot.com/scp-963

https://scp-wiki.wikidot.com/scp-590

Dr. Django Bridge

An archivist working at the Foundation, has access to lots of "lost" information as well as information on the database. With this amount of information, Dr. Django Bridge carries lots of influence, with a clearance level of 5.

Aside from being an archivist, Dr. Bridge is also responsible for some of the following SCPs: SCP-517, SCP-886, and SCP-1579.

With the possession of such information, Dr. Django Bridge was granted complete control to MTF Beta-7 ("Maz Hatters"), a mobile task force specialising in extreme chemical, biological or radioactive entities.

Additional Reading: https://scp-wiki.wikidot.com/dr-django-bridge-personnel-file

Dr. Alto Clef

A generally goofy and silly person. Was recruited by the Foundation after Alto Clef's retrieval of SCP-447, even with his slimy personality. He majored in Biology and wrote interesting articles and papers.

Alto clef has developed a reputation for being swift, elegant, and precise, when it comes to SCP termination.

Due to Dr. Alto Clef's background in biology, during this time of urgency, Dr. Alto Clef was given access to MTF Gamma-4 ("Green Stags"), a mobile task force specialising in operations that have forested and nature based anomalies involved.

Additional Reading: https://scp-wiki.wikidot.com/drclef-member-page

Dr. Gears

Dr. Gears was recruited pretty early on in the Foundation's existence, and during this time, Dr. Gears has assisted in numerous missions regarding containment and recovery projects.

Dr. Gears on the surface is a normal human being, being uncontaminated by SCPs or anything anomalous. But, what sets Dr. Gears apart are his emotional aspects. Dr. Gears seems to be missing any form of *startle reflex* or any form of *fight or flight* response. On one occasion, Dr. Gears was

suffering from haemorrhoids and partial blindness, but calmly requested for testing to finish, while walking himself to the medical ward afterwards. When questioned about this strange behaviour, Dr. Gears responds with "I'm good under pressure". Some personnel think he's a robot, or even an SCP themself.

Additional Reading: https://scp-wiki.wikidot.com/dr-gears-s-personnel-file

Dr. Sophia Light

Dr. Sophia Light once worked at the United States Government in biosecurity, classifying infectious diseases. Once joining the Foundation, she continued with her field in Biology.

Dr. Sophia Light has worked in other positions as well, working as a field agent, field medic, surgeon, and many other medical roles. Dr. Sophia Light is now the Director of Site-66, a containment site specialising in anything biology related.

Additional Reading: https://scp-wiki.wikidot.com/dr-light-s-personnel-file

Dr. Simon Glass

Dr. Simon Glass is the head of psychology, they were promoted from being a field agent. Dr Simon Glass can be easily counted upon on lower level threats. Simon Glass is an expert in Safe SCPs.

Dr. Simon Glass has a softer personality, towards more humanoid looking SCPs, which is unacceptable. No promotions should be granted until further competence.

Fortunately for Dr. Simon Glass, during this time of great need, Dr. Simon Glass was assigned control over MTF Epsilon-9 ("Fire Eaters"), a team for countering fire based anomalies.

Additional Reading: https://scp-wiki.wikidot.com/dr-glass-personnel-file

Dr. Frederick Heiden

Focussed on Neuroethics in university, and continues to pursue this skill at the Foundation.

Dr. Frederick Heiden worked at Soap From Corpses Products Inc as an ethical consultant, and was

then recruited into the Foundation.

Dr. Frederick Heiden is great with handling Safe class information, while Dr. Frederick

Heiden really begins to worry, as he knows more and more about Keter and Euclid class SCPs. Dr.

Frederick Heiden is strictly only allowed Safe class information.

Dr. Frederick Heiden is assigned MTF Tau-5 ("Samsara"). Members of Tau-5 ("Samsara") are

informed to never speak about anything they see to Dr. Frederick Heiden, even when asked directly by

him. Furthermore, any mortal damages suffered by Tau-5 ("Samsara") should not be shown to Dr.

Frederick Heiden under any circumstance.

Additional Reading: https://scp-wiki.wikidot.com/dr-frederick-heiden

Dr. Katherine Sinclair

Was the head of the Occult Studies and Thaumatology division at Site-87, being one of the 2

members. Has burn scars from botched flame rituals.

Dr. Katherine Sinclair began her magic career at the age of 17. In college, she got involved in

more dangerous rituals in the Serpent's Hand (a rival organisation to the SCP Foundation), she fled to

the Foundation afterwards. Has now completely abandoned the art of Thaumatology, but still retains

some skills and information in the arts of thaumaturgy.

MTF Epsilon-13 ("Manifest Destiny") has been assigned to Dr Katherine Sinclair, an MTF

team specialising in exploring expansive and unknown terrain and structures.

Additional Reading: https://scp-wiki.wikidot.com/personnel-and-character-dossier

Dr. Zyn Kiryu

Obsessive and focused, often not sleeping for days on end in order to finish something.

Highly praised researcher and involved in a good number of research projects. She often handles new

personnel to the Foundation, creating a nice and flowery introduction to the Foundation.

Has a strange obsession with anomalous butterflies.

Dr. Zyn Kiryu was assigned MTF Eta-5 ("Jäeger Bombers"), a team specialised in capturing or neutralising large entities.

Additional Reading: https://scp-wiki.wikidot.com/personnel-and-character-dossier

Dr. Sam "Levi" Leviticus

A real social butterfly, a kind and witty person. An expert engineer. Dr. Sam "Levi" Leviticus as well as Adrian Hemlock work as theatre techs to engineer grand stage sets in their free time.

Helped in the development and designing of containment procedures with Euclid and Keter class SCPs at multiple different sites.

With the knowledge of so many SCPs, Dr. Sam Leviticus is given MTF Omega-3 ("Dodo Express"), primarily tasked with transporting SCPs over from different sites.

Dr. Adam Leeward

Possesses an array of bizarre behaviour, emotionally cold, and ethically conflicted. Has a history of making mistakes as well as cleaning up after themself.

Dr. Adam Leeward works as a containment specialist and is an expert on containment of SCPs. Usually swapped between Site-66 and Site-73 for maintenance.

Dr. Adam Leeward is tasked with operating MTF Eta-10 ("See No Evil"), a task force specialised in investigating and finding counters to cognitohazards, visual hazards and memetic hazards.

Dr. Everett Mann

Was raised by his father, performing unethical experiments when they were younger. One day, his father was arrested and died in jail. Dr. Everett Mann bounced around a lot from foster home to foster home. He was different when he was younger, different to all the other kids, Dr. Everett Mann did not know what was different, but he was different. Once Dr. Everett Mann reached the age of 18, he received the inheritance from his father. With this money, he studied neurosurgery, and became a neurosurgeon.

The Foundation became interested in the young man, and so recruited him.

Dr. Everett Mann now has a special lab specifically made for him at Site-17. Dr. Everett

Mann is allowed to conduct experiments on SCPs in *almost* any way he so chooses, as long as it's

approved by the ethics committee. Furthermore, Dr. Everett Mann is granted access to a lot of funding

for his research projects.

Additional Reading: https://scp-wiki.wikidot.com/dr-manns-personnel-file

Dr. Jessie Rivera

Dr. Jessie Rivera has a Phd in psychology. Dr. Jessie Rivera was a member of Site-120's

director council, until she was expelled by using her reality bending powers in a way that the

Foundation deemed dangerous. Dr. Jessie Rivera's reality bending powers have been removed for the

safety of the Foundation. Dr. Jessie Rivera now works at Site-

MTF Eta-11 ("Savage Beasts"), was assigned to Dr. Jessie Rivera, a team focussed on

investigating, acquiring, and containing, auditory and music based cognitohazards.

Additional Reading: https://scp-wiki.wikidot.com/personnel-and-character-dossier

Dr. Chelsea "Photosynthetic" Elliott

Dr. Chelsea "Photosynthetic" Elliott specialises in botany and plants, and performs various

duties on site. Dr. Chelsea "Photosynthetic" Elliott focusses on SCP evaluation, containment, and

plant based items. She has contributed many different things to the Foundation, like developing

containment procedures for various SCPs.

Unfortunately, Dr. Chelsea "Photosynthetic" Elliott is not allowed to keep plants based SCPs,

and is not entitled to them.

Very close to Dr. Sophia Light, often working alongside her at Site-66. A perk of working

with the director of Site-66, is that Dr. Chelsea "Photosynthetic" Elliott, also has access to every

single SCP present at Site-66.

Additional Reading: https://scp-wiki.wikidot.com/photosynthetics-personnel-file

Researcher Rose Labelle

A Researcher who worked as an IT specialist at Site-25. Just a regular person who studied

computer science in University, and worked in IT at a computer company named "DMA". Incredibly

skilled with computers and can work their way within a computer to access data with ease.

A new and recently formed MTF team was assembled specifically for Researcher Rose

Labelle and another member of this ad hoc council. MTF Mu-2 ("Vaccinators"), a team of specialised

units made specifically for transportation as well as the neutralisation of these computer based

anomalies.

Technical Researcher David Rosen

He MAY be competent with technologies, he may also NOT be competent with technologies.

Is this the perfect time to prove himself? Technical Researcher David Rosen is described as

"inconsequential at best", and his competency is debatable at best.

Technical Researcher David Rosen is allegedly good with mechanical systems and computer

parts. His office usually stinks, and has computer parts littered everywhere.

The reasoning for Technical Researcher David Rosen's recruitment has been expunged, and

nobody knows how they have ended up in the Foundation.

Was given shared access and command over MTF Mu-2 ("Vaccinators"), however the team

can be split into 2 in order to accommodate both Technical Researcher David Rosen, and Researcher

Rose Labelle.

Additional Reading: https://scp-wiki.wikidot.com/david-rosen-file

Researcher Greg Chudley

Greg Chudley is the current head of Site-78's Mundane Artefacts and Uneventful Data

Evaluation Division. Although on the surface, Greg Chudley may be a neurotic and crazy jester, he's

actually extremely cunning and intelligent. He has several contained SCPs under his belt.

Researcher Greg Chudley was given MTF Theta-90 ("Angle Grinders"), a team of specialists

that are great at operating within locations of great temporal or reality instability.

Additional Reading: https://scp-wiki.wikidot.com/personnel-and-character-dossier

Researcher Jacob Conwell

An absolute genius when it comes to chemistry, being titled an Anomalous Materials Analyst,

as well as having a degree in Analytical Chemistry. Works extremely hard, and has carved out a

reputation of being determined and hard working. With aims to please Foundation superiors, he has

led himself to multiple episodes of insomnia due to work.

MTF Kappa-43 ("The Mediators") was assigned to Researcher Jacob Conwell, a team of

people who take pride in their ability to track, apprehend, and investigate anomalous pieces of media

that may spread around.

Additional Reading: https://scp-wiki.wikidot.com/personnel-and-character-dossier

Director Allan James McInnis

Director of Site-43. Was born in England but moved to Canada. Extremely calm under

pressure and has a background in communications. Allan James McInnis can utilise human resources

extremely efficiently.

Additional Reading: https://scp-wiki.wikidot.com/secure-facility-dossier-site-43

Director Emerald Reynolds

Director of Site-404. Extremely smart and competent, sort of an insomniac, and workaholic.

She deeply cares about her employees and is willing to do anything to prove herself.

She grew up poor, and had to take care of her siblings. Very little is known about her past,

since she does not like sharing details about it.

Additional Reading: https://scp-wiki.wikidot.com/personnel-and-character-dossier

Director Vincent Bohart

Director of Site-333. Is constantly accused of mismanaging Foundation funding, as well as

poorly documenting SCPs. However, is known by his subordinates as a kind person. Studied

bioengineering in university and was recruited by the foundation for his skills as an engineer. Director

Vincent Bohart was never fit to be a director, but still tries nonetheless

SCP; Eschaton TMUN 2025

Additional Reading: https://scp-wiki.wikidot.com/secure-facility-dossier-site-333

Director Calvin Bold

Director of the Decommissioning Department. Was once a researcher and had connections within the Ethics Committee. He looks pretty interesting, with skeletal hands and crystals for eyes due to an accident with SCP-212. However, this does not stop him from his work and his self reliance.

Additional Reading: https://scp-wiki.wikidot.com/personnel-and-character-dossier