

IDEA : **SurvivalBox**

MAIN IDEA (maximum of 2 lines)

You were traveling with your family when your plane crashed. You woke up in an archipelago of islands. Now it's time to look for your family.

CORE GAMEPLAY (maximum of 5 lines)

Controls the player with the arrows and the mouse. Search the islands for your family and resources to get out of there. When the game starts in the wreckage of the plane, there is a box with some starting tools. Be careful, these islands are dangerous and have many hidden dangers. Be quick to get into your family or it may be too late.

KEY FEATURES (maximum of 10 lines)

You don't know where your family is.
Look in the wreckage of the airplane for toolbox, it may contain something useful.
You can combine different resources to build a tool.
You need to find a way to travel from Island to Island.
Avoid the dangerous of the islands and the sea.
You need to be fast, so you can save your family.
After finding your family is not over, now you must find a way to be rescued.
Do you think you are able to save your family and survive?