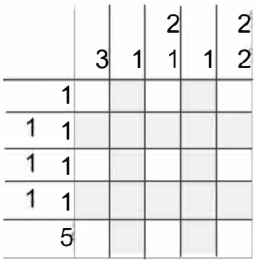
What are Nonogram Puzzles?

Japanese Puzzles (A.K.A *Pic-a-Pix*, *Paint by numbers*, *Nonograms*, *Griddlers*, and *Hanjie*) are puzzles with a **hidden graphical solution**. The puzzles in this book are generated using tuned algorithms, providing unlimited logic problems!

How to solve Nonogram Puzzles?

Each puzzle houses a grid of square cells. Beside every row and column are numbers. See the simple example below.



Each puzzle can be solved by following both of the rules below...

1. *Every number means one group of black cells. A 1 means **one** black cell on a row, a 2 means **two** black cells on a row, etc.*

2. *Between each group of black cells, there must be one or more white cells.*

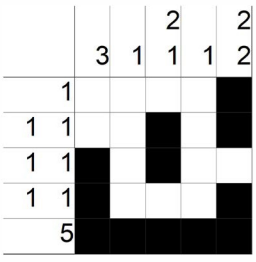
By logical thinking, you can know whether a cell is black or white. Beside the lowest row is a 5 and the row is only 5 cells long, so every cell in that row is black.

Above the first column is a 3. Given that the lowest cell in that row is black, there is only one possibility for the group of **three** black cells. ***The 3rd and 4th cell are black too***. The 1st and 2nd cell are white. If you go on like this, the picture will slowly appear.

Compare the example above to the solution below and see if you understand Nonogram Puzzles. Once you think you're ready, head on over to the first puzzle!

The first puzzles are easy, but some very challenging puzzles will appear further into this book. Do your best, and remember that the solutions can be found in an index within the final pages of this book.

Good luck, and thank you for your purchase!



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