

# GHOSTNET OVERVIEW

GhostNet is the overarching term for a collection of communications networks set up to allow users around the world to exchange information without relying on pre-established infrastructure. Far from being just an emergency plan, GhostNet is intended to ease the transition of radio technology into everyday life. Though radio networks cannot truly replace the internet, we hope that we can replace a substantial portion of a person's daily information requirements, and promote a culture of off-grid information sharing.

## Weekly JS8Call Nets on 40m

Once per week (or more often, based on world events), users can gather on JS8Call for a brief chat in a casual atmosphere. JS8 is simple to use, easy to work with, and extremely common among radio hams. Users that are perhaps not as experienced in other HF data modes might find JS8Call to be an easy way to maintain contact. JS8 also serves as a great meeting point in the event of catastrophic communication loss; if a major societal event is occurring, simply hop on JS8 to find out what's going on and to coordinate other communications plans.

## Data Bridges (On Multiple Bands)

In the world of HF radio, everything is a trade-off. The configurations, frequencies, and antennas needed to communicate over long distances are not best suited for local comms, and vice versa. Therefore, to allow users to have the best chance of success with extreme-long range comms, networks have been established to allow links between continents and regions, at the time and frequency that is most effective for each link. Understandably, one weekly net, on only one or two bands is not robust enough to handle substantial message traffic. When we start to consider global partners, and the 24 hours in a day, we realize that a more substantial plan is needed to allow users around the world to communicate. Users in North America can usually only link up with Europeans during certain times of day. Similar situations appear with other long-range links, such as USA/Australia, Mediterranean/South America, Far East/Europe, etc. As such, various comm plans have been established to allow communications to occur between major regions, at the times of day when there is the highest chance of success. In due time, we hope to incorporate major relay stations which can facilitate the movement of traffic 24/7. In this way, a person wishing to communicate with another continent can wait for the data bridge to open at a certain time of day, then use antenna configurations, power levels, frequencies, and data modes that are more suited to long-range communications instead of more local contacts.

## What About My Baofeng?

Unencrypted analog communications are not generally recommended for use in non-permissive environments. Even using brevity codes and other EMCOM procedures, voice recognition, direction finding, and meta-data analysis make analog voice comms a risk on the modern battlefield. However, due to their low cost and extreme popularity, handheld VHF/UHF radios will always have a place in emergency preparedness or for local Line of Sight comms. The GhostNet is not meant to replace local VHF/UHF traffic, which warrants its own comm plan. Rather, GhostNet plans are intended to serve as a more strategic, region-wide communications network using HF transceivers.

## Receive-Only Options (For Decoding RTTY, JS8)

To incorporate those who do not have the ability to transmit radio messages, various networks have been established to allow users to receive crucial information. Radio Teletype, despite being an ancient communication method, is a great tool for transmitting one-way communications, news updates, or other critical information to a wide audience. Those wishing to monitor various JS8Call networks or Data Bridges can also do so with a simple Software Defined Radio (SDR) receiver, a computer/phone, and an appropriate antenna. Understanding that radio communications are difficult, complex, and boring, special emphasis has been placed on creating networks for users who don't want/need to dedicate so much time to radios. In short, we have simple and easy-to-understand networks that users can monitor cheaply and without any technical knowledge at all. And since receiving messages does not require a license (in the US, at least), anyone can listen in. Various tutorials have been created (and are continuing to be made) guiding users step by step through the whole process. The goal for Receive-Only comm networks is to make the process as easy as possible, and incentivize many people to start treating radio as a viable information source, rather than a novelty.

## Ion2G ALE Networks ("Right Now" Comms)

A bit more advanced than JS8, several ALE networks are set up for persistent communication. Automatic Link Establishment protocols are the future of HF radio, and a gold standard for determining the best band/frequency to maintain a comm link. ALE removes the guesswork of which band to choose based on time of day, or other propagation factors. Simply fire up the program, and the software will determine the best frequency for you automatically. This makes comm plans obsolete, and allows for "right now" communications to be possible at any time of day.

# GHOSTNET CONCEPT

Establishing a truly global communications plan is difficult, simply due to the physics of ionospheric propagation. There is no one plan that will allow the globe to communicate at the exact same time; various factors such as time of day, frequency, and scheduling conflicts make this a challenge. Even if a solution can be agreed upon, scheduling conflicts would add in another layer of complexity. Therefore, multiple networks are required. We can get by with two main concepts for communication: Local comms nets, and long-range links with other continents or major population centers. This way, a person can get their gear set up for local information exchange during one comm window, and if so desired can switch their gear and data modes to make contact with extremely long range regions, when band conditions allow for the highest chance of success.

## GhostNet Provides Two Main Paths of Info Exchange

### 40m Networks

**For more local communications throughout a region, set up on a schedule that is most convenient for people within that region**

Scheduled weekly every Thursday night at times convenient for those working standard business hours.

### Data Bridges

**A variety of networks using bands, times, antenna configs, and data modes best for making long range contacts.**

Scheduled weekly, every Saturday with time windows to allow for multiple DX contacts.

Most users will likely find great utility in local communications throughout a region. For instance, if an incident were to occur within North America, most people in that region would likely tune in to JS8Call on 40m to obtain more information. This is easy to do with a wide variety of equipment, and can be done even in a comparatively small location. Using a local 40m network, comms can be reliably established even in the worst of times, using minimal gear, and very little power.

However, the gear, space, power, and experience needed to make that same network functional around the world is quite a challenge. Different antenna arrangements, and an extensive knowledge of band conditions is usually required to make reliable links with contacts at extremely long ranges. The average radio operator can easily make contact throughout Europe, but making a contact at any time of day from Sweden to Australia is another story entirely. Band conditions alone require very specific parameters to be met to ensure the highest chance of success. Therefore, we need to establish specific times of day, freqs, and antenna configs to make these long range comms reliable.

**Though seemingly complex, the plan is quite simple.** Need to check in to a local net, or see what's going on throughout your region? Pick up this guide and flip to the card for your local area. Fire up whatever HF transceiver you have (or even just a receiver) and tune in.

Need to send an email around the world? Flip the card over, find the link you want to make, wait until the appropriate Data Bridge comm window opens up, and give it your best shot. This also allows for more complicated relay stations to be set up in the future. For instance, a person in the US might be able to briefly make limited contact with Australia on 80m, but contact might be sketchy or difficult to maintain. To send a full email, they might have to relay longer messages through stations in Africa of the Mediterranean. This comm plan allows for the network to grow and eventually make that a reliable option.

## Leaving Room for Automatic Link Establishment

Ideally, ALE technology would make the concept of Data Bridges irrelevant. Even with enough power, reliable contact can be made at will without waiting for a comm window. These Data Brides are made with the portable operator in mind who might have to rearrange his/her antenna to make long range contacts. With ALE, there is no guesswork to determine which band or time of day is most appropriate for a data link, as the software computes this automatically. This is why ALE is the gold standard for military communications links around the world. However, among radio amateurs, ALE is still in its infancy. Ion2G is the front-runner software package intended to encourage more ALE-based comms in the ham radio world, but the antenna and transceiver requirements make ALE cost prohibitive for most radio operators. However, since ALE is the future, we can still allow for an ALE comm window. ALE is not magic, it simply chooses the best frequency to make a link between two points. At the moment, Ion2G in particular can only really be used for simple text messages, or voice calls. Sending emails must still be done using traditional Winlink P2P methods. This means that ALE can remove the guesswork when it comes to frequency choice, but the time of day must still be chosen by the operator\*, and using different data modes (like RTTY) still requires manual decision making by the radio operator. One must remember that cutting-edge technology (in the ham world anyway), is perhaps not the most reliable in a serious emergency. Therefore, we can allow for the use of Ion2G by creating a specific time window for its use, but we also want to allow for other more manually selected networks to function using the equipment that most people already have.

\*Ion2G is best used by leaving the software to run 24/7. However, this is not the best option for most radio operators as 1- it ties up resources, and 2- the clicking of relays in the radio 24/7 is not appealing to most people. Various work-arounds exist to make Ion2G a viable persistent system, but as this software is still in development trusting it with one's life is not advised unless a highly reliable backup solution is also in place...like a Data Bridge.

# EMERGENCY C2 NODES

In the event of incidents occurring that require more active monitoring or response from average citizens, ad hoc Tactical Operations Centers may be required for monitoring the situation. Command and Control (C2) nodes may also be needed to coordinate the response of community members. In the event the situation becomes untenable, or if breakout operations are necessary, various considerations and equipment choices can ensure that communications can be maintained, even if on the run.

## Communications are a Priority

No Command and Control is possible without communication with other units, groups, or communities. Among a prepared citizenry, which is not likely to be as organized, hierarchical, or disciplined as a formal military unit, communications will be difficult during the best of times. If there is any hope of maintaining even the most basic coordination during a time of crisis, extremely robust plans and standards must be in place. Constant training and practice must be routinely carried out, specifically with communications equipment, to ensure that at a moment's notice, alternative communications plans can instantly put in place, without any loss of capability. Snap drills simulating a widespread cellular/internet outage are great for ensuring skills do not become rusty.

## HF vs VHF/UHF Radios and the Fog of War

Though handheld VHF/UHF radios are far more common, if a C2 Node needs to relocate to ensure safety, or in the worst case, is on the run and being pursued by vastly superior forces, chances are the escapees will quickly be far out of range of Line of Sight communications. In that case, HF radio is really the only feasible option to maintain contact without using preestablished infrastructure. HF radio equipment must be as compact and lightweight as possible, in the event that evasion plans are enacted. Maintaining small QRP (low-power) HF transceivers may not be as powerful as larger 50-100 watt radios, but smaller rigs are easier to take with you when you break out of encirclement, break contact from an ambush, survive a drone strike, or any number of serious issues. QRP radios allow the possibility of establishing emergency C2 nodes upon rallying locals following an attack. Though usually discarded as being underpowered, a lot can be done with little power using digital modes such as JS8Call, VarAC, Winlink, or any other data modes.

## Waking up in the middle of the night to the distant thumping of artillery rounds is never pleasant.

What do you do? Do you stay put and take cover, or do you enact your escape plan before you become encircled by enemy forces? Who do you need to talk to, or coordinate with? And how will you do this? And how will you communicate with those around the region to share the news, or determine where the front lines are? All of this requires substantial communications planning, equipment, expertise, and dedication even when you don't know what to do. When you are groggily standing in your living room, listening to the war inching closer, it would be preferable to be combat effective, instead of the only option being running for one's life. Having a plan to get comms up, rallying local contacts, beginning an incident response plan, and getting ready for the fight ahead makes you a valuable asset to your community, instead of a noncombatant.

## Setting Expectations

If you are in the middle of a crisis that requires you to relocate for your personal safety, it is unrealistic to expect a professional TOC to be set up, with all the amenities and perfect communications. You may be cold, tired, hungry, and living out of a vehicle...yet still expected to provide critical communications for your community during a crisis. Obviously, the bare minimum communications and battle tracking capabilities are the only feasible options in situations of desperation. If you can get an HF radio up on JS8Call, that might be the best you can do.

Expectations must be tempered in the civilian environment; it is a hard to expect someone to establish communications in extreme circumstances. However, nothing worth having is free...and nothing worth doing comes easy. For a minimum investment, the average person can be vastly more prepared. And for a moderate investment, can be infinitely capable in a changing world.

### Sensors

ADS-B Receiver

SDR

Scanner

HackRF One

### Basic Equipment



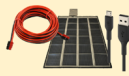
HF Transceiver



Multiband HF Antenna



Windows/Linux Rugged PC



Solar Power and All Necessary Cables

### Data Links

JS8Call

Ion2G ALE

Winlink

RTTY

# GHOSTNET SURVIVABILITY

We all live in strange and uncertain times. What is certain, however, is that accurate information is necessary for survival. Consequently, censorship has become a household term as most citizens around the world become victims of information warfare. This plainly obvious truth, while largely unspoken in the ham radio community, is a fact of life for most of the Earth. Therefore, network survivability must be a priority, but not in the ways that we traditionally think of. Yes, we must prepare for power outages, systems going down, or any number of natural disasters. The ham radio world is well prepared for these contingencies. What tends to get ignored, are the more nefarious communications issues. Repeaters being kinetically targeted. Ham radio club members being arrested. Jamming. And of course, surveillance. These real world events are not fear-mongering, these events have already occurred and are fairly routine around the world. We mustn't dwell on this negativity, but we have to acknowledge that a substantial portion of the ham radio infrastructure is not entirely suited to operate in a contested or non-permissive environment. What good is a radio network if it reports directly to agencies that are targeting it in the first place? And what does this mean for those of us who do wish to operate in a less-than-friendly environment?

**Organization will be haphazard:** No net control or "main" station means that a single airstrike cannot disrupt communications...taking out the leader won't work when there is no one leader. This makes for haphazard and disorganized communications, but it's the best that we can hope for in a situation of desperation.

**Competing Interests Cloud Information Exchange:** It's easy to create echo chambers, and only allow the free speech that a particular group of people agree on. However, if one has the very broad goal of simply allowing others to communicate with each other over long distances, when all other methods of communication are either surveilled or not available, ideology, politics, and personalities will become a problem over time. Everyone is different, and has different ideas of solutions to the world's problems. With no strong, top-down leadership, a system such as this has the potential to descend into cliques, political echo chambers, and general chaos. As HF radio is not super popular right now amongst the general public, these kinds of communications networks tend to attract the more dedicated and altruistic personalities, which is why this is not a large problem for now. Over time, as censorship becomes even more constricting, it becomes ever more important for every user to be the best person they can be, and reflect the goodness they wish to see in the world.

**The Issue of Timing:** One of the first questions we must ask ourselves when responding to any issue is: How much time do we have to work with? Though this idea is a concern with more formalized public-service incident and Rescue organizations, from a more "prepared citizenry" perspective, timing is more important. Unlike public services, which have strict "work the problem until it's solved, escalating assistance to higher levels as needed until mission complete" mindset, the average citizen might have to "break contact" while working an incident if it is determined that not enough time remains to be of any use.

**Complications and the Fog of War:** "No plan survives first contact". This phrase, a common utterance on the battlefield, also most certainly applies to the entire field of communications...especially the communications on the battlefield. Reliable communications in combat, while rarely given credit when things go well...is the most often cited complaint when people get killed. Communications is not alluring to most, but if you don't get it right, your chances of survival are remote. This is why understanding the unique nature of combat is necessary for success; if comms are good, clean, and efficient during peacetime, they might be barely successful during wartime. But if comms are nonexistent during the best of times, it will be impossible to establish comms during the worst of times. Communications in war is often times utter chaos; an adventure of utter madness, with no one knowing what's going on until the combat situation has reached a conclusion. Thus, we must often times choose the communications methods that are not the best, or even the most efficient...but rather the comms methods that are functional, rugged, reliable, repeatable, and accessible by the lowest common denominator. However, despite the assertions that "simple is best", a certain level of complexity is required in order to ensure that all the bases are covered, and as many situations as possible are planned for.

## A Plan Comes Together

All of this means that there is no one single communications method... each communications choice can compliment each other method. 20m HF transmissions can be used for extreme-long-range comms, with 40m filling regional comms requirements, and VHF/UHF comms can handle close range messaging needs. There are other options, such as Automatic Link Establishment programs, which are vastly more capable (and automated). But remember: Communications, much like training, defaults to the lowest common denominator. If you have a high speed HF ALE data-link setup, but the person you need to talk to has a Baofeng, your communications efforts will be in vain. Everything is a balance...a balance of what everyone on the net is capable of, all being influenced by the unpredictable and confusing nature of the Fog of War.

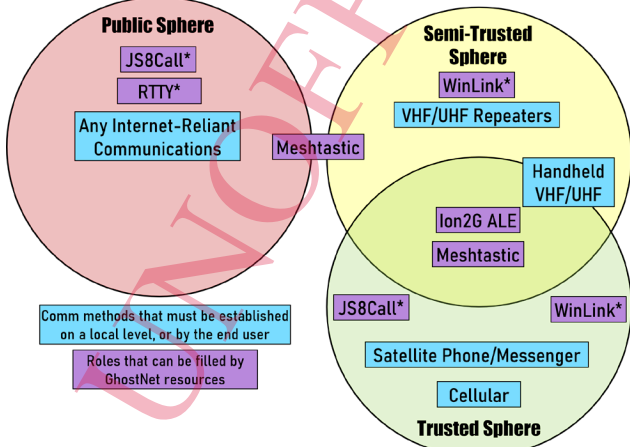
# ARCHITECTURE OF PRIVACY

Operational Security (OPSEC) is of great concern to those wishing to establish communications networks in non-permissive environments. However, if maximum OPSEC procedures were to be followed 24/7, no one would ever communicate at all. Therefore a careful balance must be struck, allowing for some communications to be completely public (for the masses to consume), while other communications methods are only shared with trusted users, or those who have a vested interest in a local area (semi-trusted entities). Trust is a finite resource, and once it's gone, it's very difficult to obtain again. Why does this matter for communications?

- You need to exchange information and communicate with people, but powerful entities have invested significantly in making that difficult. You want to find like minded people, but you need to communicate to do that, and all internet based comms are surveilled. You need to organize, but the moment you get too popular, you meet Icarus' fate. Everything is a balance between keeping your head down, and flying to close to the sun (so to speak). GhostNet should enable everyone to participate at their own pace (and risk level), allowing people to assume an appropriate level of risk in order to make progress, but also not take on so much risk that safety is compromised. GhostNet should allow people to ride the line between doing nothing, and risking it all.
- You may have friends or family that know your cell phone number, but you wouldn't give out that cell phone number to just anyone. On the other hand, you may program in national calling freqs into your handheld radio, with the full intention of maybe having to talk to strangers during an emergency. There are many layers of communication between these two examples, and many ways of building networks on varying levels of trust.

## Modular Privacy

With Operational Security (OPSEC) being a very important consideration, GhostNet comms can fit into any local or private communications plan. If you need to make contact with trusted contacts, or even people you don't know (but have a shared interest, such as for community defense), GhostNet hopes to enable this. On a more strategic level, GhostNet can fill a need for strategic communications, where no pre-organized solution is available. If an entity doesn't wish to use GhostNet, anyone can duplicate the idea fairly easily, and tailor a plan to their own needs. Communications cannot be established after a disaster, only before....but most people still will not plan for this. So even if a group of prepared citizens wants to create their own plan, GhostNet can temporarily serve as something, where nothing currently exists.



\*Radio based communications can require a license, depending on the situation. For daily use in a non-permissive environment, a license would be required. However, in an apocalyptic-level emergency where users are no longer concerned with regulations, many radio modes can technically be used regardless of callsign. This means that privacy, while non-existent under normal ham radio operating conditions, is extremely feasible in the event of an emergency.

# "WHAT'S THE POINT?"

Understandably, such a seemingly complicated plan/infrastructure is bound to result in the question "Why even bother with all this?". Though the answers should be fairly obvious, below are few concepts that are perhaps not adequately explained in the field of emergency communications:

- **He who owns the wires, owns the communication.** All internet communications are vulnerable to censorship, surveillance, entrapment, manipulation, and information warfare. Granted, this can apply to all communications on Earth, but there is a reason that powerful entities have spent substantial portions of defense budgets on information warfare and censorship tools. You can jump from platform to platform, being banned from one social media site before moving to the next. But the inconvenient truth is that radio is exceptionally difficult to influence by anyone. Though this may change in the future, radio is the ONLY option for communicating over long distances, without using anyone else's infrastructure.
- **Comms can't be established after a disaster, only before.** No meaningful comms network has ever been set up after a natural disaster strikes, and certainly not after a man-made disaster (such as war) breaks out in a region. During a crisis, people tend to be rather busy as the time-saving conveniences that make our modern society function stop working. There are only so many hours in the day, and if a person has to spend a lot of time establishing even the most basic comms links (and assuming risk doing so), this is time lost that could have been better spent on other tasks. It's better to create the plan, practice it, and integrate it into daily life NOW, so that when all other comms are shut down or censored, the transition to radio is as seamless as possible.
- **A couple of "prepper freqs" is not good enough.** Shouting into your radio handset on doomsday is hardly likely to be effective. In 2023, even during significant emergencies, traditional voice comms that hams are known for are extremely ineffective. If we factor in the sheer number of people who own radios (even HF radios), we can clearly see that more significant network planning is needed. If the HF bands are so busy that the average user has a hard time breaking through on the average sunny Saturday afternoon, during a time of emergency comms won't be possible at all. Thus the need for more substantial networks, modes, and methods that can handle higher volumes of varying kinds of traffic.
- **The average citizen is now playing for keeps.** No one lives forever, and in today's world many people are finding out how true that adage really is. As such, resiliency in the face of an airstrike/raid is paramount. If a ham radio group cannot survive even a basic raid, they are of no help when the chips are down. This means that a "work-in-progress" plan is better than no plan at all. And more importantly, a non-hierarchical framework is essential for the network's survival in the event of kinetic targeting.

## Typical Use Case Examples

**Standard natural disaster preparedness:** A great use of the GhostNet would be to serve as a common network that many people can use to share news regarding natural disasters which may have degraded cellular networks.

**Decentralized, uncensorable, off-grid news network:** The unique nature of HF radio makes censorship very very difficult. If someone wanted to stop a station from transmitting, they would have to either jam that station, or physically visit the actual location of the station, and physically stop the transmission. As the world discovered from the Cuban Jamming incident of 2021, even military grade jamming is not entirely effective enough to totally stop all communications. Where there is a will, there is a way, and JS8Call (and other tools) make alternative communications not just possible, but a reliable alternative for the average user.

**Group Messaging:** JS8Call is a powerful group messaging tool. Due to the nature of using offsets, many people can send messages at the same exact time, only being limited by the time one is transmitting themselves. A listen-only user can pull up JS8Call and automatically decode multiple messages simultaneously, receiving messages from many different regions. JS8's store-and-forward capability allows users to send messages far beyond their own station's range. This forms a very basic form of a mesh network, which although not a true mesh, still offers many of the capabilities of exchanging messages far beyond the line of sight of just one station.

**ATAK Compatibility:** Through the use of various plugins, the TAK suite of software can function within JS-8Call. Obviously sending extremely high amounts of CoTs data is not best suited to HF radio, but this could be a useful feature for those who wish to integrate HF comms into their TAK network.

**GhostNet is simply meant to help ensure communications. It's not intended to replace anything, or override any pre-existing networks or plans. If you want to use it, Great! If not, that's fine too. But it's there for those that need a reliable plan, where nothing similar currently exists.**

# DATA BRIDGE OVERVIEW

## North America-Europe Data Bridge

Established almost entirely on 20m, as this has the best chance of success over such a distance, while also being accessible to most people. Set up during the hours of 1800-2000 GMT so as to take advantage of afternoon DX potential.

## Europe-Australia Data Bridge

Established on 20m, with an additional plan for 80m. Due to the long range, very short text-based options like JS8Call and VarAC will be most reliable. RTTY for blind transmissions or for maintaining comms in the worst of ionospheric conditions.

## Australia-South Pacific Data Bridge

Established on 20m, with an additional plan for 40m. Due to the combination of low population density and long range, most comms will have to use the traditional DX bands for "semi-local" comms to be reliable. 40m can also be used more effectively due to open ocean eliminating vegetation/terrain restricting ground waves. However, ocean conditions can also hinder transmissions, so relying on the F2 layer of traditional DX bands can also help to ensure reliable comms.

## North America-Australia Data Bridge

Established almost entirely on 80m, as this has the best chance of success over such a distance. This will limit users to those who have an 80m antenna system, but due to distance this is the best chance for reliable success. Set up during the hours of 1200-1400 GMT due to 80m being most useful when both continents are in darkness (mostly), while also considering the feasibility of operating hours for those on a tight schedule..

UNOFFICIAL



# GHOSTNET SCHEDULE AT-A-GLANCE

Thursday	0000Z	0100Z	0200Z	0300Z	0400Z	0500Z	0600Z	0700Z	0800Z	0900Z	1000Z	1100Z	1200Z	1300Z	1400Z	1500Z	1600Z	1700Z	1800Z	1900Z	2000Z	2100Z	2200Z	2300Z
GhostNet North America (40m)																								
GhostNet EUR (40m)																								
GhostNet AUS (40m)																								

Saturday	0000Z	0100Z	0200Z	0300Z	0400Z	0500Z	0600Z	0700Z	0800Z	0900Z	1000Z	1100Z	1200Z	1300Z	1400Z	1500Z	1600Z	1700Z	1800Z	1900Z	2000Z	2100Z	2200Z	2300Z
NA/EUR Data Bridge (20m)																								
EUR/AUS Data Bridge (20m,80m)																								
AUS/PAC Data Bridge (20m,40m)																								
NA/AUS Data Bridge (20m,80m)																								

**Ad Hoc Crisis Nets**  
In the event GhostNet communications are needed, GhostNets can be established at will. Chances are, if a major incident is underway of grave importance, someone will be talking about it on GhostNet. Hopping on JS8Call to check for message traffic, or firing up Ion2G during a crisis is not only helpful for sharing information, but also great practice for when GhostNets might be needed for more substantial emergencies.

**Persistent Comms Networks**  
For those who have the resources to spare, simply keeping an eye on the predetermined JS8Call freqs throughout the day can be quite helpful. Setting up a receive-only JS8Call arrangement and just leaving it running all day and night can be a great way to receive critical indications and warnings of world events in real time. Though this may be a bit resource intensive for some, running JS8Call around the clock requires very little CPU power, especially in receive-only mode. Though it would be great to see JS8Call being used to share information 24/7, right now JS8 is more of a hobby for hams than a tool for circumventing censorship/targeting. However, in due time JS8Call's unique characteristics are great for group messages, and the heartbeat feature is a very resilient way to make sure comms networks are functional at any time of day.



# GhostNet North America

Weekly HF radio communications network. For efficiency, this will largely be a data-only net, with voice comms only being used in an emergency to coordinate further link-ups.



Due to Time Zones, these times are technically the next day (Friday). Locally to North America, this comm window is Thursday Night.

## Weekly Every Thursday Night

### All Times GMT

### Details

#### JS8Call (40m)

#### NVIS

**7.107 MHz**

Use Offsets to find a clear space to transmit. All messages along the band will be decoded anyway, so pick any offset that's available.

#### NOTE: NOT STANDARD JS8 CONFIG, YOU MUST CHANGE THE FREQ!

Offset chosen based on availability. For standard message traffic, check-ins and POSREPs. Heartbeats sent below offset of 1000 Hz. If many stations are present, JS8 can be used to allocate freqs for further comms. Groups shall be used to organize traffic and all stations shall monitor at minimum @GHOSTNET and @GSTFLASH. See below for complete list of Group Names.

**@GHOSTNET** - Generalized group for tagging routine messages. Also very useful for identifying callsigns not previously known.

**@GN(Country Three Letter Code)(State Two-Letter Code)** - For example: "@GNUSASC" is the GhostNet group for South Carolina, USA. For regional comms directed to a specific state. State-level organizations may choose to further divide into districts within a state or other geographic area.

**@GSTFLASH** - Emergency FLASH traffic: Any station in receipt of a GSTFLASH message shall transmit at once to highest level HQ within range via any means necessary.

#### Winlink P2P

#### (Vara, USB)

#### NVIS

**7.107 MHz**

Stations wishing to exchange emails may do so during this comm window. Use Vara HF Peer-to-Peer Connection with designated callsigns to avoid linking with formal Winlink nodes. Handshakes start at 0135Z, data burst as long as it takes. Use the JS8Call window to determine callsigns, and the order of stations sending emails. Emails should be posted to outbox BEFORE comm window to maximize efficiency.

#### RTTY

**7.077 MHz**

Use short RTTY bursts to transmit blindly to stations that missed check-in. Stations missing windows are to use RTTY presets on radio to communicate problem. If contact is re-acquired, can re-send critical msg traffic that was missed earlier. If so desired, RTTY can also be used to send traffic to SWL-only stations during this window.

#### HF Voice

#### Simplex LSB

#### (40m)

**7.190 MHz**

#### ONLY FOR USE IN A DIRE EMERGENCY, NOT A STANDARD NET

HF voice freq shall be monitored for the last five minutes of all comm windows, no matter how the window flexes. If a station misses all prior check-ins, stations with highest likelihood of comm success will initiate voice calls for missing station as required. If station is expected to participate in the net, but is still not heard, proceed with Emergency PACE plan.

Though set up to be a weekly event, during contingent circumstances this plan can be used for battle tracking incidents as needed.

# NORTH AMERICA DATABRIDGES

40 meters is a great band for region-wide communications. Long-range data links are perhaps best served by the more traditional DX bands, but 40m offers a good blend of range and ease-of-use as it is usually the lowest band of frequencies that most radio amateurs are capable of transmitting on regularly.

Weekly Every Saturday	
North America-Europe Data Bridge	1800-1900 UTC - JS8Call Net on 20m @ 14.107 mHz Use same Ghostnet groups and naming conventions as on previous page. 1900-2000 UTC - lon2G ALE Comm Window. Use provided config file for frequency list, or refer to lon2G setup page for complete frequency list. Best for point-to-point comms between known users/callsigns.
North America-Australia Data Bridge	1200-1300 UTC - JS8Call Net on 20m @ 14.107 mHz Use same Ghostnet groups and naming conventions as on previous page. 1300-1330 UTC - lon2G ALE Comm Window. Use provided config file for frequency list, or refer to lon2G setup page for complete frequency list. 1330-1400 UTC - JS8Call Net on 80m @ 3.575 mHz Use same Ghostnet groups and naming conventions as on previous page.

Use this blank space for notes, such as converting comm windows into your local time.

UNOFFICIAL

# GhostNet Europe

Weekly HF radio communications network. For efficiency, this will largely be a data-only net, with voice comms only being used in an emergency to coordinate further link-ups.



## Weekly Every Thursday Night

### All Times GMT

### Details

#### JS8Call (40m)

#### NVIS

7.107 MHz

Use Offsets to find a clear space to transmit. All messages along the band will be decoded anyway, so pick any offset that's available.

#### NOTE: NOT STANDARD JS8 CONFIG, YOU MUST CHANGE THE FREQ!

Offset chosen based on availability. For standard message traffic, check-ins and POSREPs. Heartbeats sent below offset of 1000 Hz. If many stations are present, JS8 can be used to allocate freqs for further comms. Groups shall be used to organize traffic and all stations shall monitor at minimum @GHOSTNET and @GSTFLASH. See below for complete list of Group Names.

**@GHOSTNET** - Generalized group for tagging routine messages. Also very useful for identifying callsigns not previously known.

**@GN(Country Three Letter Code)(State Two-Letter Code)** - For example: "@GNUSASC" is the GhostNet group for South Carolina, USA. For regional comms directed to a specific state. State-level organizations may choose to further divide into districts within a state or other geographic area.

**@GSTFLASH** - Emergency FLASH traffic: Any station in receipt of a GSTFLASH message shall transmit at once to highest level HQ within range via any means necessary.

#### Winlink P2P

#### (Vara, USB)

#### NVIS

7.107 MHz

Stations wishing to exchange emails may do so during this comm window. Use Vara HF Peer-to-Peer Connection with designated callsigns to avoid linking with formal Winlink nodes. Handshakes start at 1835Z, data burst as long as it takes. Use the JS8Call window to determine callsigns, and the order of stations sending emails. Emails should be posted to outbox BEFORE comm window to maximize efficiency.

#### RTTY

7.077 MHz

Use short RTTY bursts to transmit blindly to stations that missed check-in. Stations missing windows are to use RTTY presets on radio to communicate problem. If contact is re-acquired, can re-send critical msg traffic that was missed earlier. If so desired, RTTY can also be used to send traffic to SWL-only stations during this window.

#### HF Voice

#### Simplex LSB

(40m)

7.190 MHz

#### ONLY FOR USE IN A DIRE EMERGENCY, NOT A STANDARD NET

HF voice freq shall be monitored for the last five minutes of all comm windows, no matter how the window flexes. If a station misses all prior check-ins, stations with highest likelihood of comm success will initiate voice calls for missing station as required. If station is expected to participate in the net, but is still not heard, proceed with Emergency PACE plan.

Though set up to be a weekly event, during contingent circumstances this plan can be used for battle tracking incidents as needed.

1800-1830 UTC

1830-1900 UTC

1900-1930 UTC

1930-2000 UTC

# EUROPE DATA BRIDGES

40 meters is a great band for region-wide communications. Long-range data links are perhaps best served by the more traditional DX bands, but 40m offers a good blend of good blend of range and ease-of-use as it is usually the lowest band of frequencies that most radio amateurs are capable of transmitting on regularly.

## Weekly Every Saturday

### North America-Europe Data Bridge

**1800-1900 UTC - JS8Call Net on 20m @ 14.107 MHz** Use same Ghostnet groups and naming conventions as on previous page.  
**1900-2000 UTC - lon2G ALE Comm Window.** Use provided config file for frequency list, or refer to lon2G setup page for complete frequency list. Best for point-to-point comms between known users/callsigns.

### Europe-Australia Data Bridge

**2000-2100 UTC - JS8Call Net on 20m @ 14.107 MHz** Use same Ghostnet groups and naming conventions as on previous page.  
**2100-2130 UTC - lon2G ALE Comm Window.** Use provided config file for frequency list, or refer to lon2G setup page for complete frequency list.  
**2130-2200 UTC - JS8Call Net on 80m @ 3.575 MHz** Use same Ghostnet groups and naming conventions as on previous page.

Use this blank space for notes, such as converting comm windows into your local time.

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# GHOSTNET AUSTRALIA

Weekly HF radio communications network. For efficiency, this will largely be a data-only net, with voice comms only being used in an emergency to coordinate further link-ups.

**Weekly Every Thursday Night**

All Times GMT	Details
<b>JS8Call (40m)</b> <b>NVIS</b> <b>7.107 MHz</b> Use Offsets to find a clear space to transmit. All messages along the band will be decoded anyway, so pick any offset that's available.	<p><b>NOTE: NOT STANDARD JS8 CONFIG, YOU MUST CHANGE THE FREQ!</b>            Offset chosen based on availability. For standard message traffic, check-ins and POSREPs. Heartbeats sent below offset of 1000 Hz. If many stations are present, JS8 can be used to allocate freqs for further comms. Groups shall be used to organize traffic and all stations shall monitor at minimum @GHOSTNET and @GSTFLASH. See below for complete list of Group Names.</p> <div style="border: 1px solid black; padding: 5px;"> <p><b>@GHOSTNET</b> - Generalized group for tagging routine messages. Also very useful for identifying callsigns not previously known.  <b>@GN(Country Three Letter Code)(State Two-Letter Code)</b> - For example: "@GNUSAC" is the GhostNet group for South Carolina, USA. For regional comms directed to a specific state. State-level organizations may choose to further divide into districts within a state or other geographic area.  <b>@GSTFLASH</b> - Emergency FLASH traffic: Any station in receipt of a GSTFLASH message shall transmit at once to highest level HQ within range via any means necessary.</p> </div>
<b>Winlink P2P (Vara, USB)</b> <b>NVIS</b> <b>7.107 MHz</b>	<p>Stations wishing to exchange emails may do so during this comm window. Use Vara HF Peer-to-Peer Connection with designated callsigns to avoid linking with formal Winlink nodes. Handshakes start at 2035Z, data burst as long as it takes. Use the JS8Call window to determine callsigns, and the order of stations sending emails. Emails should be posted to outbox BEFORE comm window to maximize efficiency.</p>
<b>RTTY</b> <b>7.077 MHz</b>	<p>Use short RTTY bursts to transmit blindly to stations that missed check-in. Stations missing windows are to use RTTY presets on radio to communicate problem. If contact is re-acquired, can re-send critical msg traffic that was missed earlier. If so desired, RTTY can also be used to send traffic to SWL-only stations during this window.</p>
<b>HF Voice Simplex LSB (40m)</b> <b>7.190 MHz</b>	<p><b>ONLY FOR USE IN A DIRE EMERGENCY, NOT A STANDARD NET</b>            HF voice freq shall be monitored for the last five minutes of all comm windows, no matter how the window flexes. If a station misses all prior check-ins, stations with highest likelihood of comm success will initiate voice calls for missing station as required. If station is expected to participate in the net, but is still not heard, proceed with Emergency PACE plan.</p>

Though set up to be a weekly event, during contingent circumstances this plan can be used for battle tracking incidents as needed.

# AUSTRALIA DATA BRIDGES

40 meters is a great band for region-wide communications. Long-range data links are perhaps best served by the more traditional DX bands, but 40m offers a good blend of range and ease-of-use as it is usually the lowest band of frequencies that most radio amateurs are capable of transmitting on regularly.

## Weekly Every Saturday

### North America-Australia Data Bridge

**1200-1300 UTC - JS8Call Net on 20m @ 14.107 MHz** Use same Ghostnet groups and naming conventions as on previous page.  
**1300-1330 UTC - lon2G ALE Comm Window.** Use provided config file for frequency list, or refer to lon2G setup page for complete frequency list.  
**1330-1400 UTC - JS8Call Net on 80m @ 3.575 MHz** Use same Ghostnet groups and naming conventions as on previous page.

### Europe-Australia Data Bridge

**2000-2100 UTC - JS8Call Net on 20m @ 14.107 MHz** Use same Ghostnet groups and naming conventions as on previous page.  
**2100-2130 UTC - lon2G ALE Comm Window.** Use provided config file for frequency list.  
**2130-2200 UTC - JS8Call Net on 80m @ 3.575 MHz** Use same Ghostnet groups and naming conventions as on previous page.

### Australia-South Pacific Data Bridge

**0800-0900 UTC - JS8Call Net on 20m @ 14.107 MHz** Use same Ghostnet groups and naming conventions as on previous page.  
**0900-0930 UTC - JS8Call Net on 40m @ 7.107 MHz** Use same Ghostnet groups and naming conventions as on previous page.  
**0930-1000 UTC - lon2G ALE Comm Window.** Use provided config file for frequency list, or refer to lon2G setup page for complete frequency list.

Use this blank space for notes, such as converting comm windows into your local time.

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# GHOSTNET BEST PRACTICES

Any decentralized, uncensorable platform is a double-edged sword. Offering on the one hand truly free speech, but on the other providing a network for malign actors to influence. On the radio waves, there is no "block" button, and users may hear opinions that they do not agree with. This is even more true of a network like the GhostNet, which has no Net Control, no single point of failure. To us, this is an acceptable compromise toward the goal of attaining real free speech. However, as the overall goal is information exchange that is helpful for the average person, below are some best practices that can help us all make the most of the platform. Users will get out of GhostNet what they put into it; garbage in, garbage out. Let's work toward providing quality content for all:

## Check in Early for Testing

A major part of GhostNet is the ability to test gear, and check in with friends. However, with such a small comm window (and hundreds of users), the waterfall can get pretty busy. As such, if you are just beginning or testing out gear, feel free to hop on 30 minutes to an hour before the actual comm window starts. There is enough persistent traffic 24/7 to check your gear before the meeting time, so that we can save a bit of bandwidth for communication.

## Try to Limit CQs/MSG checks/SNR Reports During Comm Window

All of these features are excellent, and should certainly be used. However, with so many users active during the comm windows, it would be a good idea to do these checks before or after the window. One user requesting an SNR report from the @GhostNet tag causes dozens of rigs to transmit simultaneously...and if a different person does this ever minute or two, most people's inboxes are filled with SNR reports instead of news reports, intel updates, etc. Likewise, if you want, feel free to share a brief news report or two during the comm window. Sharing information is what this is all about!

## Be Mindful of QRP Stations

Always remember that one often transmits farther than their antenna can hear. It is quite common for more high powered stations to accidentally transmit over smaller stations. Remember the golden rule of radio: Only use enough power to complete the communication. Remember, we're trying to give the smaller stations a shot, as QRP rigs are extremely common transceivers for beginners. We don't want to alienate newer operators because they don't have a really powerful rig, or a super efficient antenna.

## Understand the Cultural Barriers

Ham radio has a unique culture. Sometimes this culture is not great, and really discouraging towards new users. As much as we might not like to talk about it, it's the truth. Some operators don't like new things, and don't respect the effort we have undertaken to simply provide another communication option. Some other networks think that the GhostNet is hostile towards their own work (which it most certainly is not!). Hams have been observed trying to intentionally jam the network, and generally cause trouble. No plan is perfect, but we are at least trying to improve communications in a time when humanity's freedoms are at risk. It is with this in mind that we move forward, helping people where we can, and learning a lot along the way. The unspoken cultural issues within amateur radio are obvious to any newcomer, but let's remind ourselves that the culture is changing for the better...even if we have a long way to go.

## Use Common Sense

Though perhaps a dying virtue throughout the general public these days, simply observing what's going on and making rational decisions is really helpful in the field of radio. Again, with radio there's very little content moderation. If it weren't for the FCC's regulations there would be no rules at all, and even so most radio etiquette is all but impossible to enforce. Radio is the last bastion of the technical ability to remain free to speak. With that comes great responsibility and the duty to ensure that the goodness we wish to see in the world is reflected in our actions. If someone is sharing a valuable information report, or is providing updates on a world even in real time, it might not be a super great idea to rag-chew right next to them. If the band is a bit busy, and you have a smaller group of friends you'd like to contact, feel free to move to a clear freq. The main freq is just a common gathering place; a tool for all of you to use. And remember, these Best Practices are just helpful tips. Not hardline rules. It would be foolish for anyone to expect any type of enforcement of these recommendations, though I'm sure many will try. There's no need to shout someone down for the tiniest transgression of these helpful tips; we're all learning together and people sometimes make mistakes. The self-policing nature of radio is what turns off many new users, so let's encourage and guide each other, rather than cracking down on the smallest error. We're all in this together, for better or worse. We may all be strangers separated by distance, but we all want to make the world a better place. So let's build a team and work together toward the common goal of helping each other in these tough times.