







Uğur Dindar *Software Engineer*

 01/23/2001


 Turkey and Bulgaria Citizen

 Eskişehir, Turkey

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Profile

I am a goal-oriented, self-disciplined, hard-working person who has developed a mature and responsible approach to any task that I undertake, or situation that I am presented with. A team member who can establish and maintain good teamwork by working as a part of the team. Skilled at quickly solving problems, pursuing and uncovering new solutions to old or/and tough problems, and effectively communicating. Always a student who has a curiosity and open to learn new things.

Professional Experience

Software Engineer, Garanti BBVA Technology

06/2023 – present | İstanbul, Turkey

I'm currently working as a Software Developer in Garanti BBVA Technology. I am currently working in a team which responsible for developing and maintaining E-Commerce systems and ACS (3D Secure) system of Garanti BBVA.

Software Developer, Ford Otosan 

10/2021 – 06/2023 | Eskişehir, Turkey

I have participated in a team that is responsible for developing new systems and maintaining present systems for several plants of Ford Otosan starting with the Eskişehir plant. I have developed my graduation project 'Quality Pool' with the cooperation Ford Otosan.

Software Engineering Intern, Baykar Technology 

08/2021 – 09/2021 | İstanbul, Turkey

I worked as a Software Engineer Intern by developing several projects mainly aimed to improve/automate general experience about ground control units of UCAVs.

Languages

English

Bilingual proficiency

Turkish

Native proficiency

German

Elementary proficiency

Education

Bachelor's Degree, Eskişehir Technical University 

09/2019 – 06/2023 | Eskişehir, Turkey

Computer Engineering, GPA: 3.70 - Graduated as 1st in the Computer Engineering Department

Activities and societies: Technical Lead and one of the founders of Eskişehir Technical University

Software Community. (estuyazilim.com - github.com/ESTUYazilim)

Skills

Front-end

HTML, CSS, Javascript, Typescript, React, Angular, Next, Bootstrap, JQuery

Tools

Git, Azure DevOps, Toad, BitBucket, Jenkins, JFrog, SonarQube, AttackFlow, Fortify

Other

Competitive Programming

Back-end

Spring, Spring Boot, .NET, .NET Core, PL/SQL, MySQL, MongoDB, Aspect Oriented Programming, RESTful and gRPC APIs, Microservices, Unit Testing, Elastic Stack

Interpersonal

Communication, Teamwork, Organization, Critical Thinking, Always Punctual, Problem Solving

Certificates

- Scrum Team Member [↗](#)
- AWS Fundamentals: Building Serverless Applications [↗](#)
- Google Cloud Building Scalable Java Microservices with Spring Boot and Spring Cloud [↗](#)
- DeepLearning.AI AI For Everyone [↗](#)
- IBM Full Stack Software Developer Assessment [↗](#)

Awards

OBSS Code Master 2021 2nd all across Eskişehir Technical University, OBSS

Projects

Virtual Patient, A mobile application developed in collaboration with the faculty members of the Nursing Department at Eskişehir Osmangazi University to provide nursing students with practical experience in patient care aspects. [↗](#)

VPatient Mobile Application [↗](#)

VPatient API [↗](#)

VPatient Demonstration [↗](#)

Quality Pool, Graduation project (Tübitak 2209-B)

Management, classification and solution suggestion platform for warranty and quality processes in the automotive industry which will be used in Ford Otosan

The rest of the projects that I have developed listed on my GitHub profile. [↗](#)