## THIS IS NO DE JS



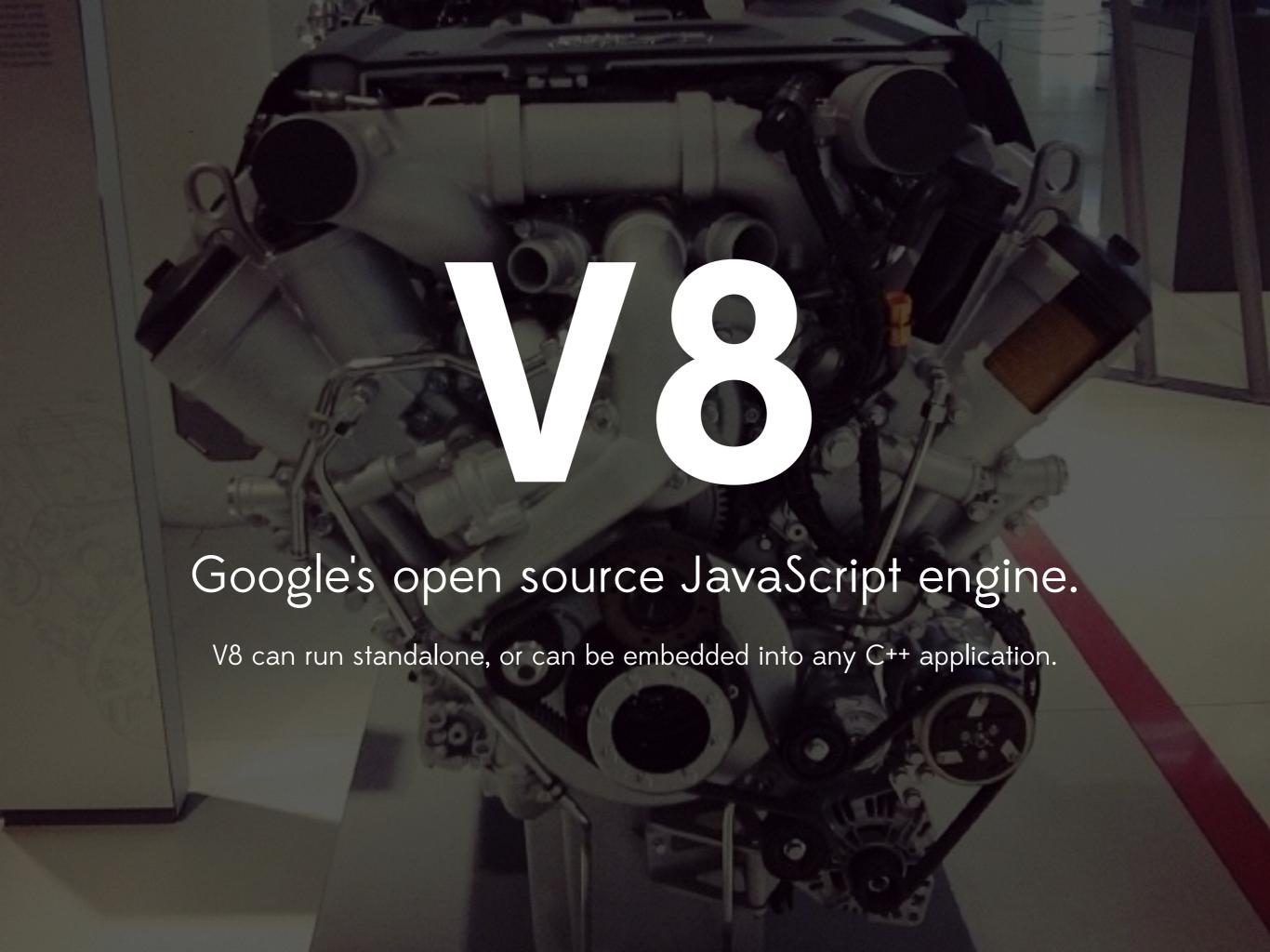
## ceo@likeastore.com

http://beletsky.net
http://twitter.com/alexbeletsky

"I was concerned about the ability to program advanced push features into the website like I had seen in Gmail"

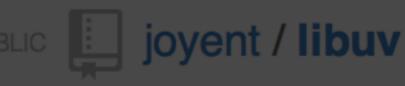
> Ryan Dahl the creator of Node.js











src



## High performance evented I/O

Originally based on LibEV switch to LibUV with support of Windows

include doc: cleanup API documentation in uv.h

m4 build: fix building with old versions of autoconf

samples gyp: qualify 'library' variable

windows: map ERROR\_INVALID\_DRIVE to UV\_ENOENT

```
db.cottections.save(cottection, cattback);
-function notifyFollowers(collection, callback) {
    if (collection.public) {
       -notifier('collection created', user, {collection: collection._id});
    callback(null, collection);
      remove(user, collection, callba
collection = new ObjectId(collection);
async.waterfall([
    removeCollectionFromItems,
    removeCollection
   Dynamic, prototype-based language
Highly popular due to browser programming
        query: {user: user.email, collections: {$elemMatch: {id: collection}}},
        update: {$pull: {collections: {id: collection}}}
    }, function (err) {
        callback(err);
function removeCollection(callback) {
    db.collections.remove({_id: collection}, callback);
```

## Ryan Dahl: Node.js, Evented I/O for V8 Javascript

Ryan Dahl will present on his uber-awesome node.js server side JavaScript platform.



## Here's a short biography:

Ryan is an American freelance programmer living in of Germany. His work invariably involves interruptible parsers, event loops, and response time histograms. He is the creator of several open source projects including the Ebb web server and the "EY" load balancer module for Nginx.

And this what he will be talking about:

Node.js, Evented I/O for V8 Javascript

## Why JavaScript? functions as first-class citizen

```
// create functions
function inc(val) {
   return val + 1;
// return functions
function incBy(by) {
   -return function(val) {
   return val + by;
// pass as argument
request('http://google.com', function (err, response) {
});
```

## Why JavaScript? function as first-class citizen

```
// create functions
function inc(val) {
   return val + 1;
// return functions
function incBy(by) {
                              → //closures..
   return function(val) {
        return val + by;
   };
// pass as argument
request('http://google.com', function (err, response) {
});
```

## JavaScript designed for event-oriented systems

There was a natural fit V8 + LibEV + JavaScript

"Node.js is a platform for easily building scalable network applications. Node.js uses an event-driven (single threaded), non-blocking I/O model that makes it lightweight and efficient..."

# Non Blocking I/O The concept of accessing I/O without blocking of application





execution started from first line...

## Output:

async operation started...

Output:

Output:

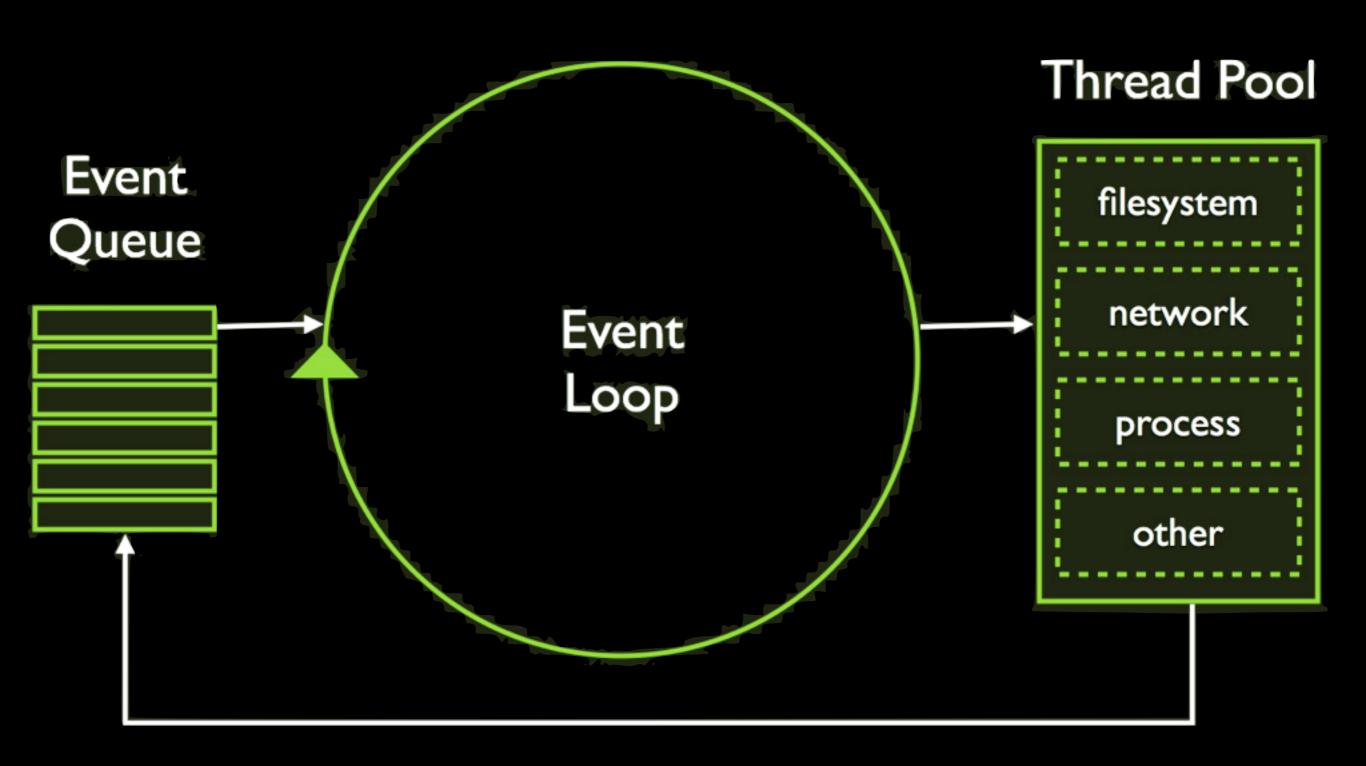
> ping

```
after ~ms file is read...
```

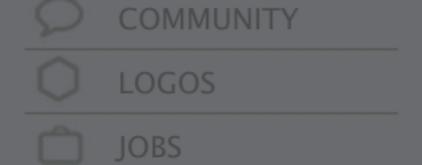
## Output:

- > ping
- > pong

# Event Driven Application fbw is driven by events



## Single Threaded Single-thread programming concepts is more easy to understand. Applications running in single thread are lightweight and efficient



@nodejs

## **Table of Contents**

- About these Docs
- Synopsis
- **Assertion Testing**

## "Node.js is designed for C/C++ Addons building efficient networking applications"

- Child Processes

- <u>Debugger</u>
- <u>DNS</u>
- <u>Domain</u>
- **Events**
- File System





## Table of Contents Core components: About these Docs



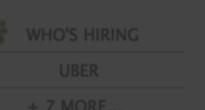
@nodejs

- HTTP / HTTPS
- TCP / UDP / Sockets 0
- DNS
- File System
- Crypto / Arch
- **Events**
- **Streams**

- **Synopsis**
- **Assertion Testing**
- Buffer
- C/C++ Addons
- Child Processes
- <u>Cluster</u>
- <u>Console</u>
- Crypto
- <u>Debugger</u>
- <u>DNS</u>
- <u>Domain</u>
- **Events**
- File System

# Efficiency & Scalability Build-in server, high concurrency, horizontal scalability, clustering







Search Packages



Alexander Beletsky

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## **Node Packaged Modules**

Total Packages: 82 242

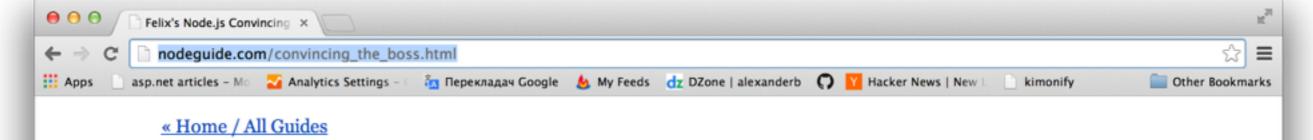


Add your programs to this index by using npm publish.

Node Package Manager - the richest collection of high quality open source modules

- 2m lineman-imagemin
- 2m traceur-cli
- 3m eu
- 5m georg
- 6m node-osm-stream
- 7m spritzr
- 7m mpower
- 7m gulp-upyun
- 8m Ifa
- 8m reduce-umls-terms

- 6415 underscore
- 5759 async
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- 3875 lodash
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- 2438 coffee-script
- 2363 colors
- 1940 mkdirp



## Felix's Node.js Convincing the boss guide

- Bad Use Cases
  - CPU heavy apps
  - Simple CRUD / HTML apps
  - NoSQL + Node.js + Buzzword Bullshit
- Good Use Cases
  - JSON APIs
  - Single page apps
  - Shelling out to unix tools
  - Streaming data
  - o Soft Realtime Applications
- · Convincing the boss
  - Building a prototype
  - Finding developers
  - Vibrant community
  - Performance
  - Corporate Backing
- Convincing a client

Now that you're all hyped up about using node.js, it's time to convince your boss. Well, maybe. I have had the pleasure of consulting for different businesses on whether node.js is the right technology, and sometimes the answer is simply no.

So this guide is my opinionated collection of advice for those of you that want to explore whether node.js makes sense for their business, and if so, how to convince the management.

## **Bad Use Cases**

## CPU heavy apps

Even though I love node is, there are several use cases where it simply doesn't make sense. The most obvious such case is

