

CSC 211: Object Oriented Programming

Arrays, Arrays and Functions

Marco Alvarez

Department of Computer Science and Statistics
University of Rhode Island

Fall 2019



Trace the stack

```
int power2(int n) {  
    int base = 1;  
    for (int i = 0 ; i < n ; i++) {  
        base *= 2;  
    }  
    return base;  
}  
  
int flip_power2(int var) {  
    int temp = power2(var);  
    return -temp;  
}  
  
int main() {  
    int var = 10;  
  
    var = flip_power2(var);  
  
    return 0;  
}
```

<https://tinyurl.com/ygyxrfkey>

2

Question

- Write a program that reads in **3** values and outputs the same values in reverse order
- Write a program that reads in **n** values and outputs the same values in reverse order

3

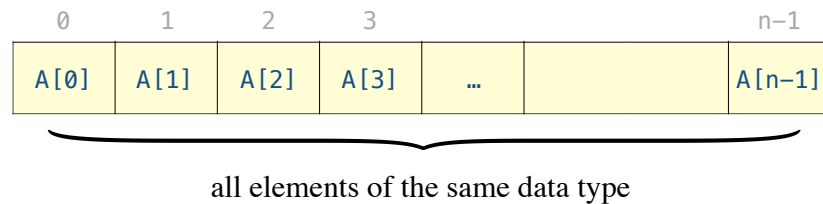
Arrays

Arrays

- An array is a **contiguous** sequence of elements of the **same type**
- Each element can be accessed using its **index**

array name: A

array length: n



5

Declaration

```
// array declaration by specifying size
int myarray1[100];

// can also declare an array of
// user specified size
int n = 8;
int myarray2[n];

// can declare and initialize elements
double arr[] = { 10.0, 20.0, 30.0, 40.0 };
// compiler figures the right size

// a different way
int arr[5] = { 1, 2, 3 };
// compiler creates an array of length 5 and
// initializes first 3 elements
```

6

Initialization and indexing

- Elements in an array **must be initialized** before use
 - ✓ otherwise, their initial values are **undetermined**
 - ✓ can use a loop to initialize values or `std::fill()`
- Individual elements can be accessed by using the **subscription operator []**

```
int array[4];
array[0] = 5;
array[1] = array[0] + 10;
array[2] = array[1] + 20;
array[3] = array[2] + 30;
```

0	1	2	3
5	15	35	65

7

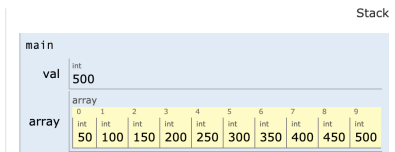
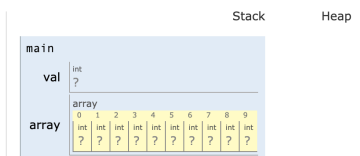
Trace the code

```
C++ (gcc 4.8, C++11)
EXPERIMENTAL! known bugs/limitations

1 int main() {
2   int val = 0;
3   int array[10];
4
5   for (int i = 0 ; i < 10 ; i++) {
6     val += 50;
7     array[i] = val;
8   }
9
10  return 0;
11 }
```

```
C++ (gcc 4.8, C++11)
EXPERIMENTAL! known bugs/limitations

1 int main() {
2   int val = 0;
3   int array[10];
4
5   for (int i = 0 ; i < 10 ; i++) {
6     val += 50;
7     array[i] = val;
8   }
9
10  return 0;
11 }
```



8

Out of bounds?

- There is no **out of bounds** checking at compile time

✓ **unexpected output**

A[9] ?

			0	1	2	3	4	5	6	7		
?	?	?	10	20	50	100	70	50	30	5	?	?



9

What is the output?

```
#include <iostream>

int main() {
    int myarray[5];
    for (int i = 0 ; i < 5 ; i++) {
        myarray[i] = i;
    }
    for (int i = -10 ; i < 10 ; i++) {
        std::cout << myarray[i] << ' ';
    }
    std::cout << '\n';
    return 0;
}
```

```
$ g++ -Wall prog.cpp -o myprog
$ ./myprog
151248896 1 1 14 -1624365200 32767 0 -3 5 0 0 1 2 3 4 32766
-226033451 2109764674 -423880192 32766
$
```

10

Computer memory



- A **memory address** is a reference to a specific memory location
- Memory addresses are **fixed-length** sequences of digits (hexadecimal codes)
- Word**-oriented memory organization (word size 32-bit in this illustration)

0x00000000	
0x00000004	
0x00000008	
0x0000000C	
0x00000010	
0x00000014	
0x00000018	
...	
...	
...	
0xFFFFFEEC	
0xFFFFFFF0	
0xFFFFFFF4	
0xFFFFFFF8	
0xFFFFFFFC	

address content

11

Computer memory (example)

Assuming 32-bit words

```
int main() {
    int a = 4;
    int i = 0;
    double b = 10;
    int arr[5];

    for (; i < 5 ; i++) {
        arr[i] = i * 100;
    }

    return 0;
}
```

...	
0x91340A04	
0x91340A08	4
0x91340A0C	5
0x91340A10	10
0x91340A14	
0x91340A18	0
0x91340A1C	100
0x91340A20	200
0x91340A24	300
0x91340A28	400
0x91340A2C	
0x91340A30	
0x91340A34	
...	

12

Passing arrays to functions

- When specifying the parameter, use **empty brackets**
- When providing the argument, use the **array name**
 - need to pass the **array length** separately

```
void zeros(int a[], int n) {  
    for (int i = 0 ; i < n ; i ++ ) {  
        a[i] = 0;  
    }  
}  
  
int main() {  
    int array[5];  
    zeros(array, 5);  
    // do stuff  
}
```

13

Base address

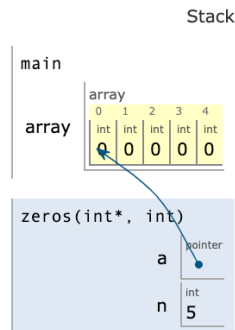
- Base address** is the memory location of the first element in an array
 - base address of **arr** is **0x91340A18** (previous example)
- When passing arrays to functions, the base address of the array is passed to the formal parameter

14

Passing arrays to functions

C++ (gcc 4.8, C++11)
EXPERIMENTAL! [known bugs/limitations](#)

```
1 void zeros(int a[], int n) {  
2     for (int i = 0 ; i < n ; i ++ ) {  
3         a[i] = 0;  
4     }  
5 }  
6  
7 int main() {  
8     int array[5];  
9     zeros(array, 5);  
10    // do stuff  
11 }
```



15

Question

- Write a function that receives an array of integers and reverses the contents of the array

16