CSC 211: Object Oriented Programming Constructors

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Separate compilation

- Source code can be divided into multiple files
 - ✓ source files can be compiled separately
- · Classes can be implemented in their own files
 - √ allows reusing codes in multiple programs
 - source files including class methods and function definitions
 - √ header files including declarations and global constants

Compiling multiple files

v3.h

Preprocessor

v3.cpp

particle.cpp

main.cpp

Compiler

v3.o

Linker

executable

g++ v3.cpp particle.cpp main.cpp -o executable

https://devblogs.nvidia.com/separate-compilation-linking-cuda-device-code/

#include

- Used for including header files
 - ✓ usually contains class declarations, function prototypes, or global constants
- When used with < >
 - compiler looks for the file in the system paths
- · When used with " "
 - $\mbox{\for the file}$ in the current folder
- · Cannot compile header files directly!

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Multiple declarations of classes

- With large projects, multiple declaration of classes must be prevented
- Use #ifndef

```
#ifndef DATE_H
#define DATE_H
```

```
class Date {
    // ...
};
```

#endif

Constructors

Constructors

- Special `methods` used to initialize data members when objects are created
- A constructor ...
 - ... is a member function (usually public)
 - ... must have the same name as its class
 - $\checkmark \dots$ is automatically called when an object is created
 - ... does not have a return type (not even void)

constructors cannot be called as other methods

```
class Date {
    private:
        int month;
        int year;
        int day;

public:
    Date(); No return value

// ...
};
```

Example: Date

```
class Date {
   private:
                            #include "date.h"
        int month;
                            #include <iostream>
        int year;
        int day;
                            Date::Date() {
                                month = 1;
                                day = 1;
       Date();
                                year = 1970;
        void print();
};
                            void Date::print() {
                              std::cout << month << '-' <<</pre>
#include "date.h"
                            day << '-' << year << '\n';
 int main() {
    Date mydate;
    mydate.print();
                            g++ date.cc main.cc -o exec
```

Overloading constructors

- A constructor with no parameters is also known as the **default constructor**
- · Classes may have multiple constructors
 - constructors are overloaded by defining constructors with different parameter lists

```
Date();
Date(int m, int d, int y);
```

Synthesized default constructor

- If you don't define any constructor, C++ will define one default constructor for you
- If you define at least one constructor, C++ will not add any other (not even the default constructor)
- ' <see live example>

Initialization lists

• C++ allows for optional initialization lists as part of the constructor definition

```
Point2D::Point2D(int _x, int _y) {
    x = _x;
    y = _y;
    // more statements
}

Point2D::Point2D(int _x, int _y) : x(_x), y(_y) {
    // more statements
}
```

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