

Applications of Parallel Computers

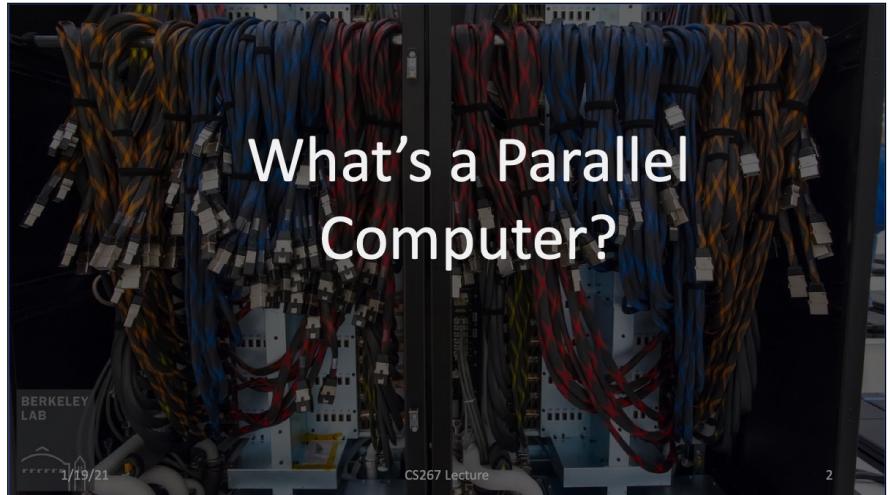
CS267/E233

<https://sites.google.com/lbl.gov/cs267-spr2021>

Survey: <https://forms.gle/XNKNXhhH4mtibMtR8>



What's a Parallel Computer?



It's all about the need for speed



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Parallel Computing: Faster Solutions

Using multiple processors in parallel to solve problems more quickly than with a single processor

Compute the prime factors of 1 billion numbers:

45 | 12 | 66 | ... | 13

If we had 1 million processors...

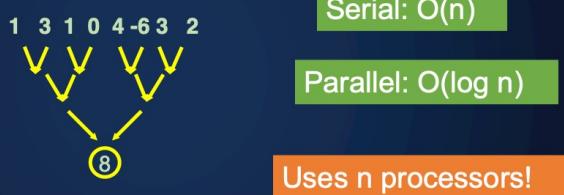
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Sum (reduction) in parallel

- Add n values



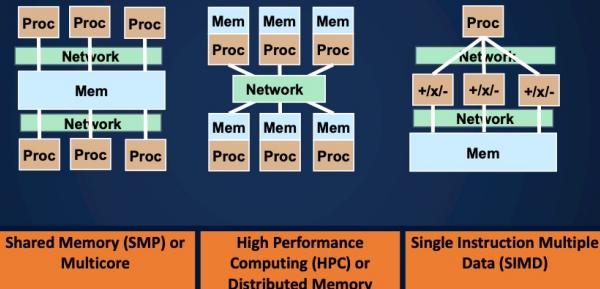
- Takes advantage of associativity in +

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What is a Parallel Computer?

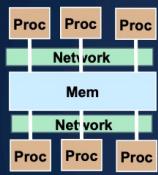


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What is a Parallel Computer?



A **shared memory multiprocessor** (SMP*) by connecting multiple processors to a single memory system

A **multicore processor** contains multiple processors (cores) on a single chip

* Technically, SMP stands for "Symmetric Multi-Processor"

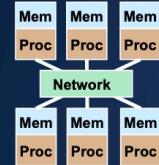
Shared Memory (SMP) or Multicore

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What is a Parallel Computer?



A **distributed memory multiprocessor** has processors with their own memories connected by a high speed network

Also called a **cluster**

A **high performance computing (HPC)** system contains 100s or 1000s of such processors (nodes)

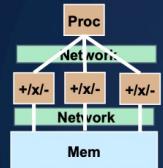
High Performance Computing (HPC) or Distributed Memory

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What is a Parallel Computer?



A **Single Processor Multiple Data (SIMD)** computer has multiple processors (or functional units) that perform the same operation on multiple data elements at once

Most single processors have **SIMD** units with ~2-8 way parallelism

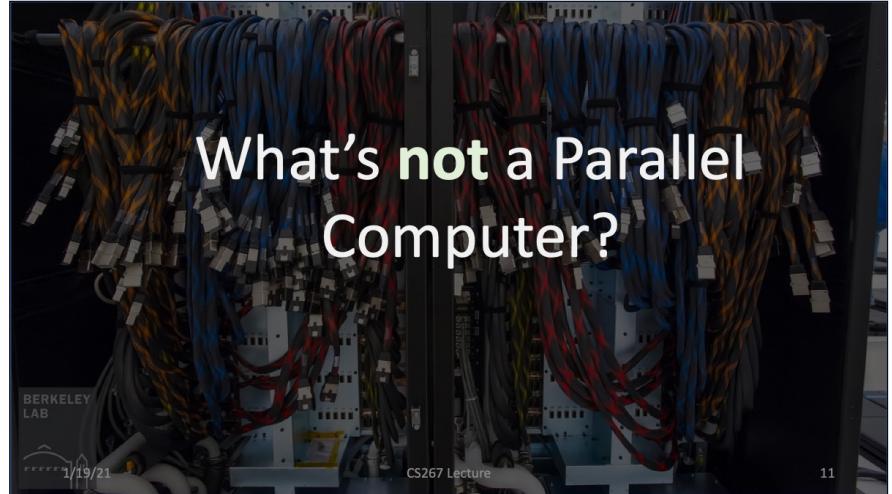
Graphics processing units (**GPUs**) use this as well

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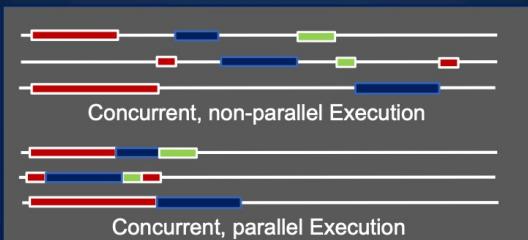
What's not a Parallel Computer?



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Concurrency vs. Parallelism

- Concurrency: multiple tasks are *logically* active at one time.
- Parallelism: multiple tasks are *actually* active at one time.



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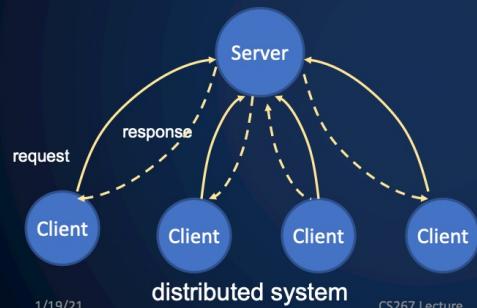
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Slide Source: Tim Mattson, Intel

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Parallel Computer vs. Distributed System

- A distributed system is *inherently* distributed, i.e., serving clients at different locations



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A parallel computer may use **distributed memory** (multiple processors with their own memory) for more performance

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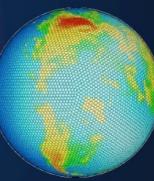
The Fastest Computers (for Science) Have Been Parallel for a Long Time

- Fastest Computers in the world: top500.org
- LBNL's Cori Computer has over 680,000 cores and ~30 Petaflops (10^{15} math operations / second)



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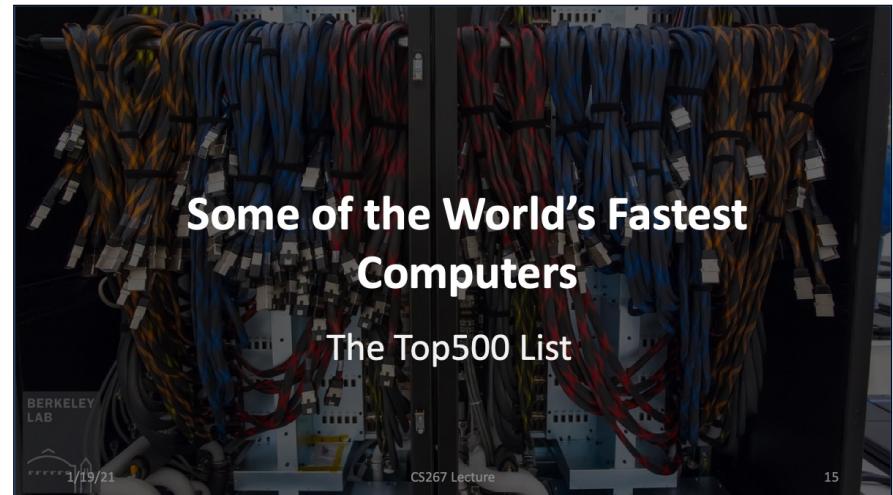


Supercomputing is done by parallel programming

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Some of the World's Fastest Computers

The Top500 List



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Units of Measure for HPC

- High Performance Computing (HPC) units are:
 - Flop: floating point operation, usually double precision unless noted
 - Flop/s: floating point operations per second
 - Bytes: size of data (a double precision floating point number is 8 bytes)
- Typical sizes are millions, billions, trillions...

Kilo	K flop/s = 10^3 flop/sec	Kbyte = $10^3 \sim 2^{10} = 1024$ bytes (KiB)
Mega	M flop/s = 10^6 flop/sec	Mbyte = $10^6 \sim 2^{20}$ bytes (MiB)
Giga	G flop/s = 10^9 flop/sec	Gbyte = $10^9 \sim 2^{30}$ bytes (GiB)
Tera	T flop/s = 10^{12} flop/sec	Tbyte = $10^{12} \sim 2^{40}$ bytes (TiB)
Peta	P flop/s = 10^{15} flop/sec	Pbyte = $10^{15} \sim 2^{50}$ bytes (PiB)
Exa	E flop/s = 10^{18} flop/sec	Ebyte = $10^{18} \sim 2^{60}$ bytes (EiB)
Zetta	Z flop/s = 10^{21} flop/sec	Zbyte = $10^{21} \sim 2^{70}$ bytes (ZiB)
Yotta	Y flop/s = 10^{24} flop/sec	Ybyte = $10^{24} \sim 2^{80}$ bytes (YiB)
- Current fastest (public) machines are petaflop systems
 - Up-to-date list at www.top500.org

Goal

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The TOP500 Project

- 500 most powerful computers in the world
- Updated twice a year:
 - ISC' xy in June in Germany
 - SCxy in November in the U.S.
- All information available from the TOP500 web site at: www.top500.org

Yardstick: Floating Point Operations per Second (FLOP/s) Rmax of Linpack

- Solve Ax=b, Matrix A is dense with random entries
- Dominated by dense matrix-matrix multiply



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#	Site	Manufacturer	Computer	Country	Cores	Rmax [Pflops]	Power [MW]
1	RIKEN Center for Computational Science	Fujitsu	Fugaku Supercomputer Fugaku, A64FX 48C 2.2GHz, Tofu Interconnect D	Japan	7,630,848	442.0	29.9
2	Oak Ridge National Laboratory	IBM	Summit IBM Power System, P9 22C 3.07GHz, Mellanox EDR, NVIDIA GV100	USA	2,414,592	148.6	10.1
3	Lawrence Livermore National Laboratory	IBM	Sierra IBM Power System, P9 22C 3.1GHz, Mellanox EDR, NVIDIA GV100	USA	1,572,480	94.6	7.4
4	National Supercomputing Center in Wuxi	NRCPC	Sunway TaihuLight NRCPC Sunway SW26010, 260C 1.45GHz	China	10,649,600	93.0	15.4
5	NVIDIA Corporation	NVIDIA	Selene DGX A100 SuperPOD, AMD 64C 2.25GHz, NVIDIA A100, Mellanox HDR	USA	555,520	63.5	2.65
6	National University of Defense Technology	NUDT	Tianhe-2A ANUDT TH-IVB-FEP, Xeon 12C 2.2GHz, Matrix-2000	China	4,981,760	61.4	18.5
7	Forschungszentrum Jülich (FZJ)	Atos	JUWELS Booster Module BullSequana XH2000, AMD EPYC 24C 2.8GHz, NVIDIA A100, Mell. HDR	Germany	449,280	44.1	1.76
8	Eni S.p.A	Dell EMC	HPC5 PowerEdge C4140, Xeon 24C 2.1GHz, NVIDIA T. V100, Mellanox HDR	Italy	669,760	35.5	2.25
9	Texas Advanced Computing Center / Univ. of Texas	Dell	Frontiera Dell C6420, Xeon Platinum 8280 28C 2.7GHz, Mellanox HDR	USA	448,448	23.5	
10	1/19/Saudi Aramco	HPE	Dammam-7 CS26 Cryo CS-Storm, Xeon G. 20C 2.5GHz, NVIDIA T. V100, IB HDR 100	Saudi Arabia	672,520	22.4	

Summit (#1 in US) System Overview

OAK RIDGE National Laboratory 

System Performance <ul style="list-style-type: none"> Peak performance of 200 petaflops for modeling & simulation Peak of 3.3 ExaOps for data analytics and artificial intelligence 	Each node has <ul style="list-style-type: none"> 2 IBM POWER9 processors 6 NVIDIA Tesla V100 GPUs 608 GB of fast memory 1.6 TB of NVMe memory 	The system includes <ul style="list-style-type: none"> 4608 nodes Dual-rail Mellanox EDR InfiniBand network 250 PB IBM Spectrum Scale file system transferring data at 2.5 TB/s
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Fugaku (#1 Worldwide) System Overview

RIKEN Center for Computational Science (R-CCS)

System Performance <ul style="list-style-type: none"> Peak performance of 442 petaflops (per TOP500 Rmax), 2.0 EFLOPS on a different mixed-precision benchmark 	Each node has <ul style="list-style-type: none"> Fujitsu A64FX CPU (48+4 cores) per node HBM2 32 GiB 	The system includes <ul style="list-style-type: none"> 158,976 nodes Custom Tofu Interconnect D 1.6 TB NVMe SSD/16 nodes (L1) 150 PB Lustre Filesystem (L2) Cloud storage (L3)
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Cori at NERSC (#1 in Berkeley, CA)

Phase 1	Peak: 2.8 PFlop/s Proc: 3800 Haswell (ph 1) Cores: 2.3 GHz, 16/proc Memory: 0.3 PB Storage: shared	Phase 2
	Peak: 28PFlop/s Processor: 9300 KNL LinPack: 14 Pflops/s Cores: 1.4 GHz, 68/proc Power: 4 MW Node Peak: 3 TFlop/s Memory: 1.31 PB MemBW: 1 PB/s HBM,DDR Storage: 28 PB	

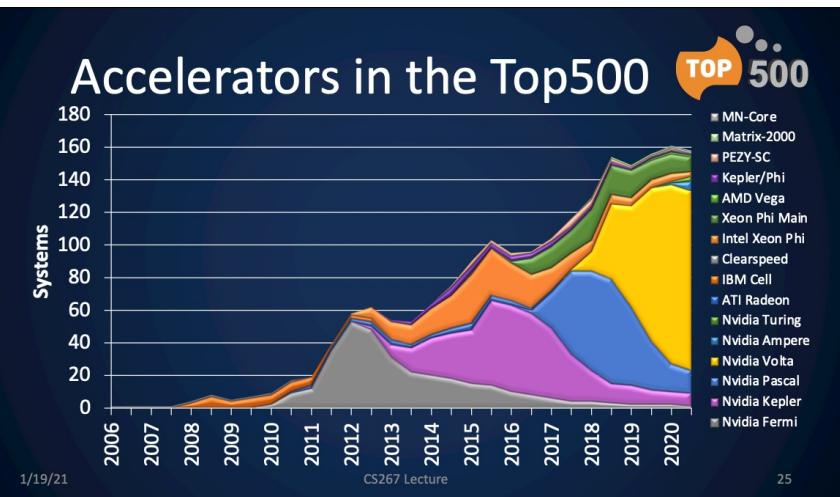
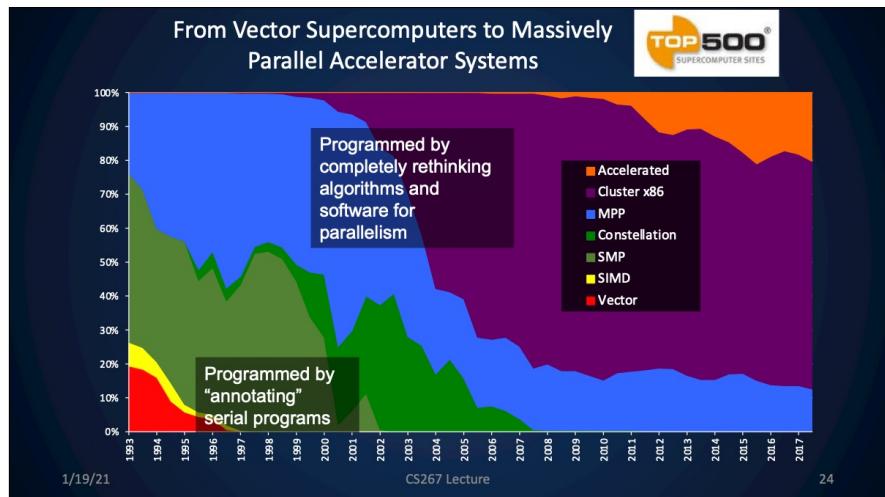
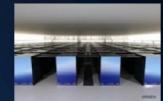


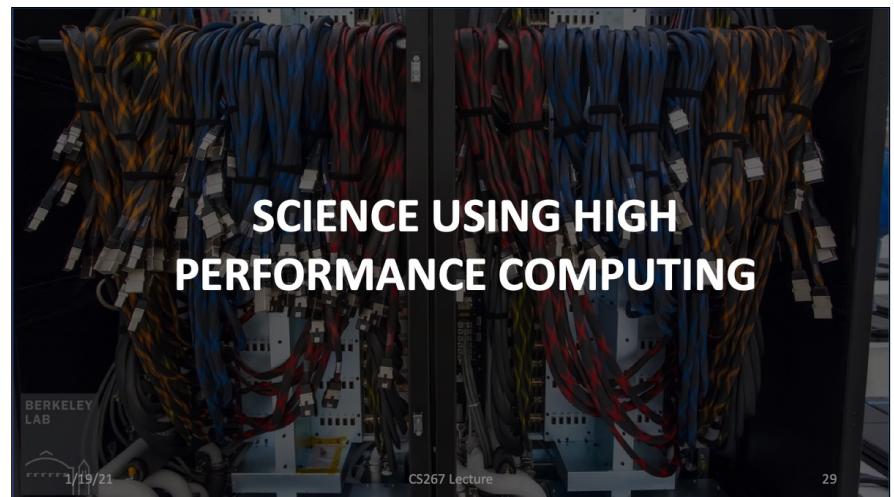
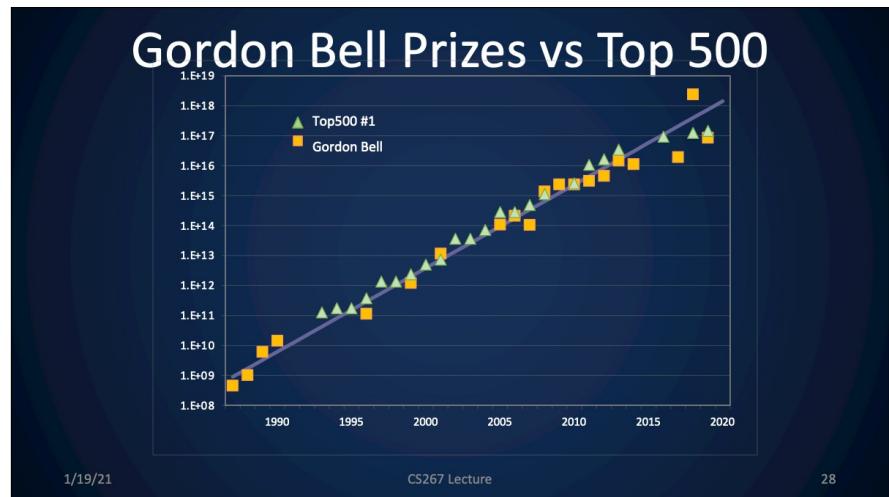
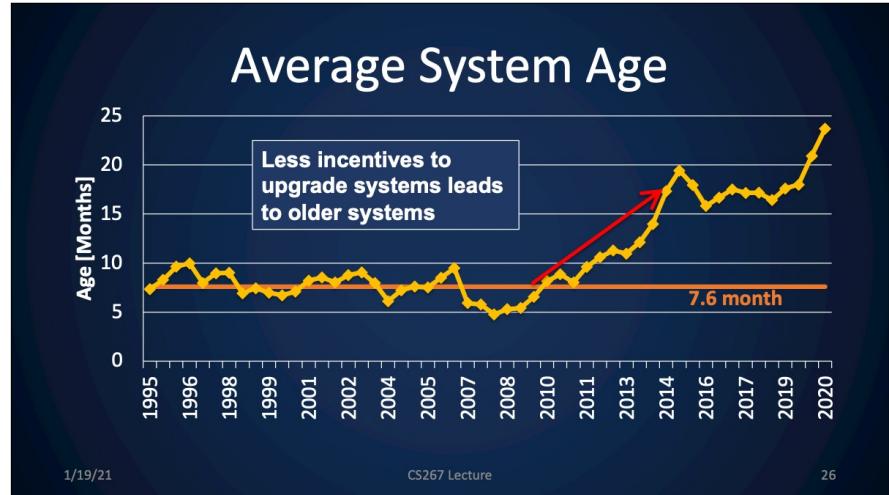
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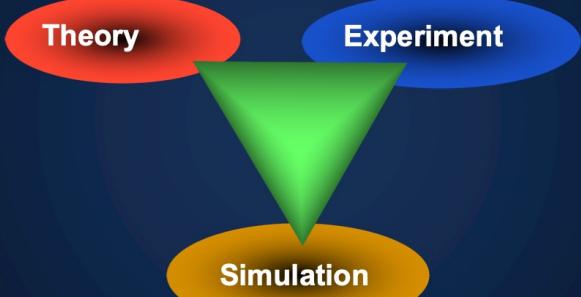
Other Algorithms / Arithmetic

- Mixed precision iterative refinement approach solved a matrix of order 16,957,440 on Fugaku.
 - Composed of nodes made up of Fujitsu's ARM A64fx Processor
 - The run used 158,976 nodes of Fugaku, 7,630,848 cores
 - Used a random matrix with large diagonal elements to insure convergence.
- Mixed precision HPL achieved 2.004 Eflop/s
 - 4.5 X over DP precision HPL (442 PFLOPS).
 - 67 Gflops/Watt
- Same accuracy compared to full 64 bit precision





Simulation: The Third Pillar of Science



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Simulation in Science and Engineering

High performance simulation used to understand things that are:

- too big
- too small
- too fast
- too slow
- too expensive or
- too dangerous

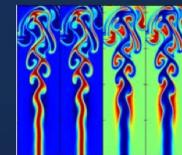
for experiments



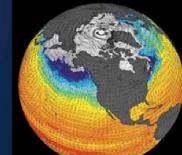
Understanding the universe



Proteins and diseases



Energy-efficient jet engines



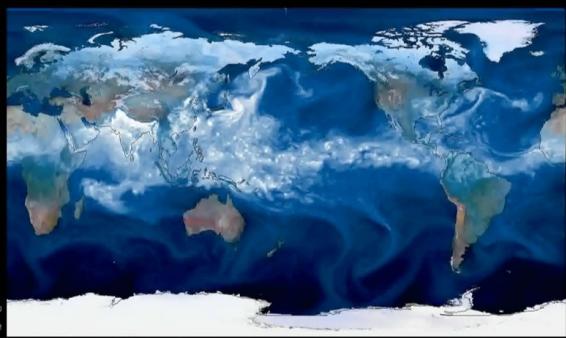
Climate change

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Simulations Show the Effects of Climate Change in Hurricanes



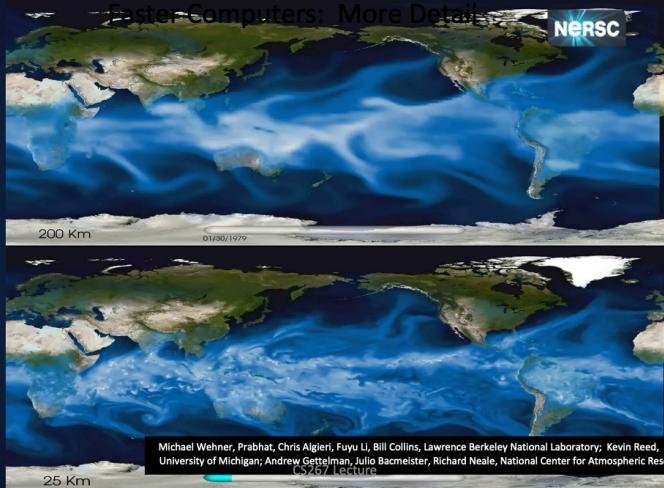
Michael Wehner and Prabhat, Berkeley Lab

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Faster Computers: More Detail



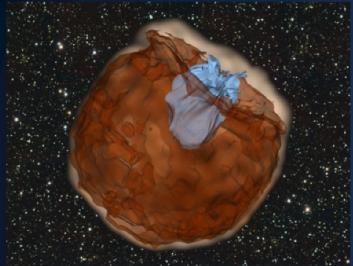
Michael Wehner, Prabhat, Chris Algieri, Fuyu Li, Bill Collins, Lawrence Berkeley National Laboratory; Kevin Reed, University of Michigan; Andrew Gettelman, Julio Bacmeister, Richard Neale, National Center for Atmospheric Research

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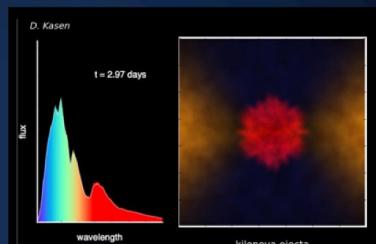
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HPC for Astrophysics



Expanding debris from a supernova explosion (red) running over and shredding a nearby star (blue)



Ligo and Virgo observations match earlier simulations of gravitational waves from neutron star merger. Simulations predict ~200 earth masses of gold; ~500 of platinum

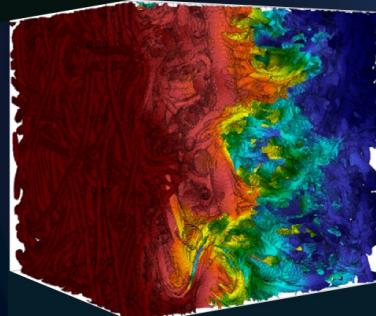
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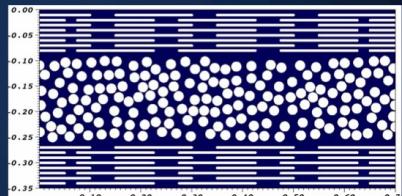
Dan Kasen, UCB Astronomy/Physics + LBNL 34

HPC for Energy Efficiency in Industry

Paper industry is 4th Largest Energy Consumer in US



Chombo-Pulp: Apply adaptive embedded boundary solver to resolve flow around pulp fibers and in felt pore space



Adaptive mesh refinement and interface tracking

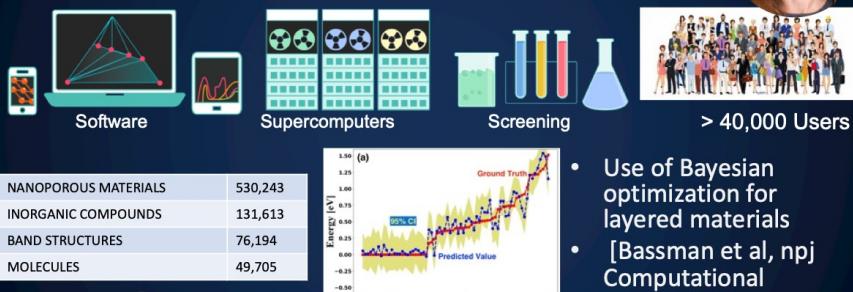
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High Throughput HPC for Materials Design

Design of Materials for Batteries, Solar Panels and More



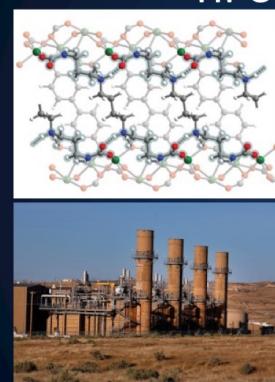
1/19/21 Kristin Persson, Gerd Ceder, MSE UCB and LBNL, Materials Project

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HPC for Carbon Capture

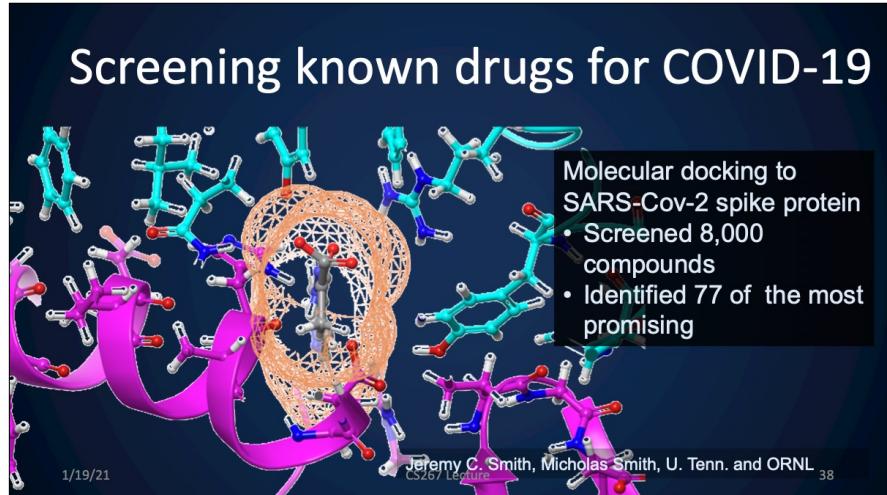
Metal Organic Frameworks (MOFs) to capture carbon in natural gas plants.

- ▶ Use of Bayesian optimization for layered materials
- ▶ [Bassman et al, npj Computational Materials 2018]
- ▶ Removes >90% of CO₂ from flue, 6X more than current (amine) technology.
- ▶ Steam to regenerate the MOF to reuse
- ▶ Exploring MOF design space with Density Functional Theory (DFT)



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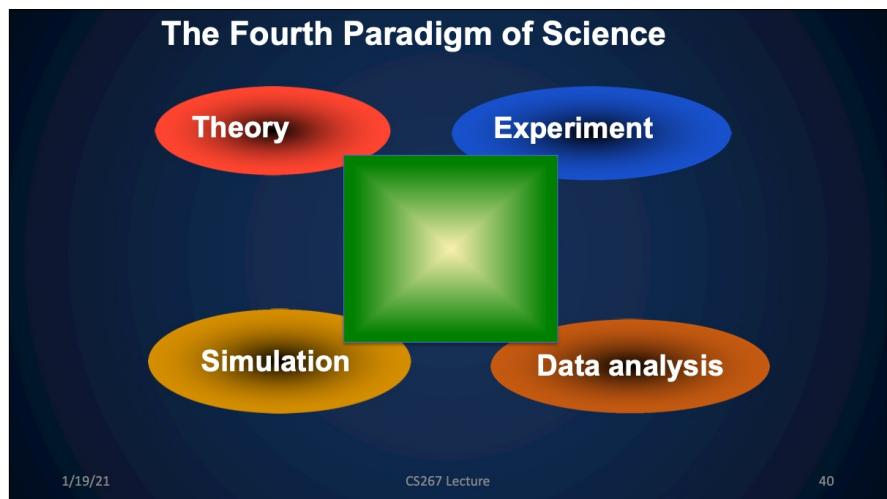
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"Exascale" Applications at Berkeley Lab (LBNL)



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Data analytics in science and engineering

High Performance Data Analytics (HPDA) is used for data sets that are:

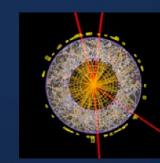
- too big
- too complex
- too fast (streaming)
- too noisy
- too heterogeneous for measurement alone



Images from telescopes



Genomes from sequencers



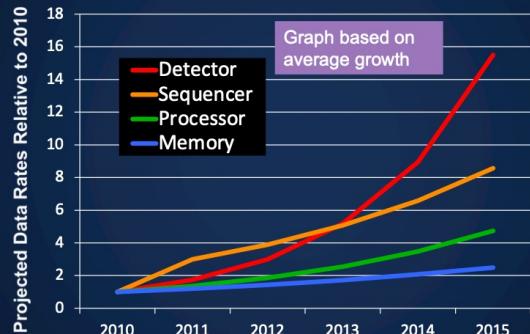
Particle from detectors



Sensor data

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Data Growth is Outpacing Computing Growth

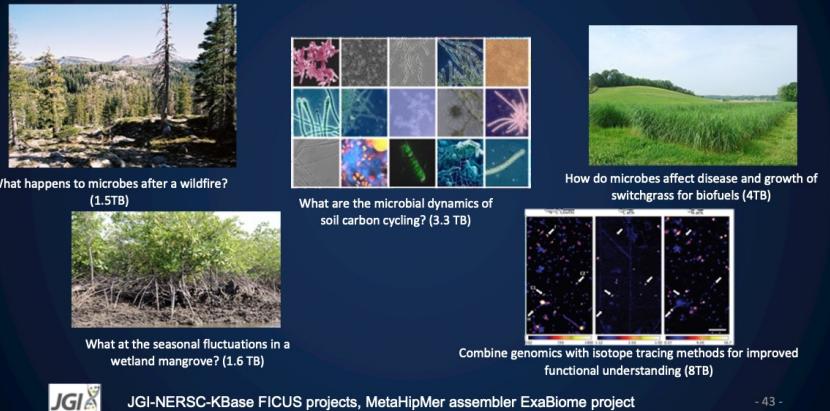


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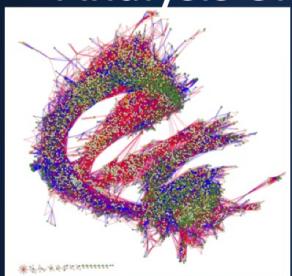
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High Performance Data Analytics (HPDA) for Genomics



Analysis of Genomic Data



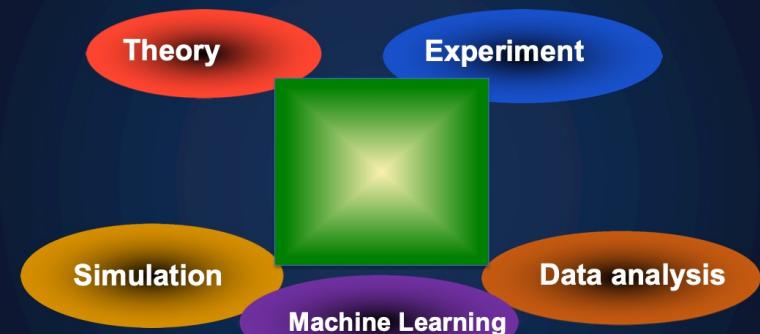
Dark green nodes: Kalanchoë genes
 Yellow nodes: pineapple genes
 Light green: model plant that uses a different photosynthesis strategy.
 Blue edges: positive correlations
 Red edges show negative correlations a

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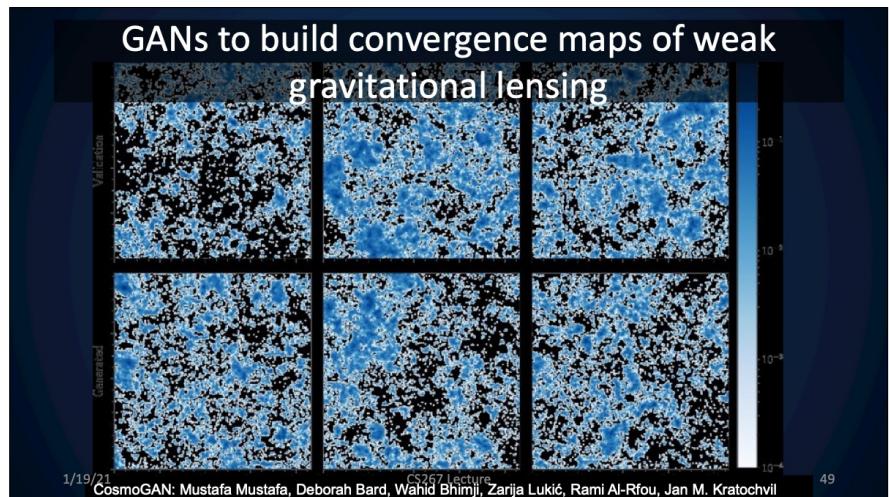
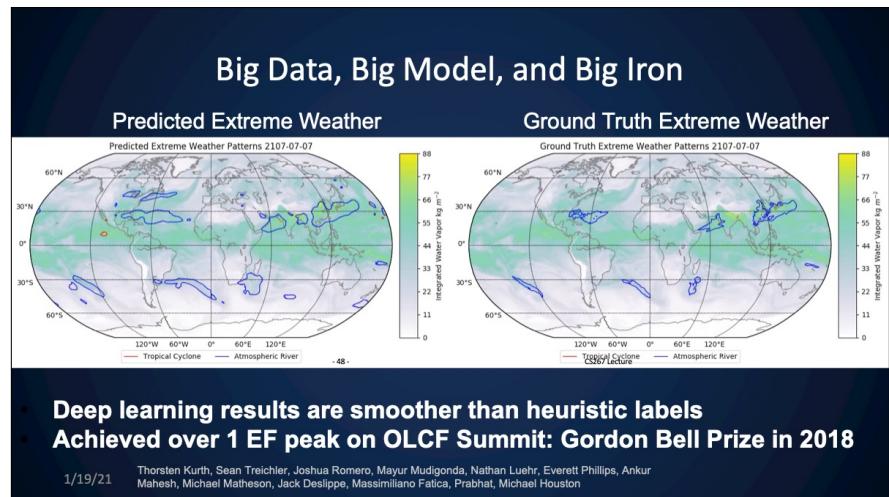
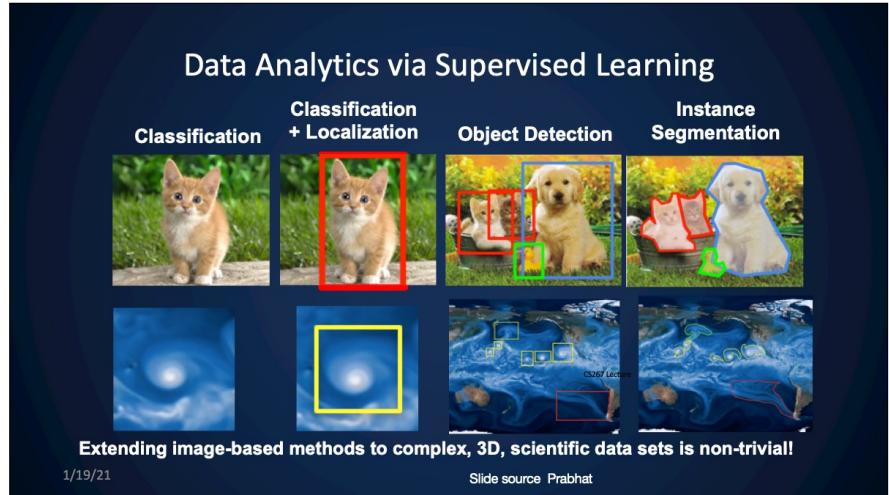
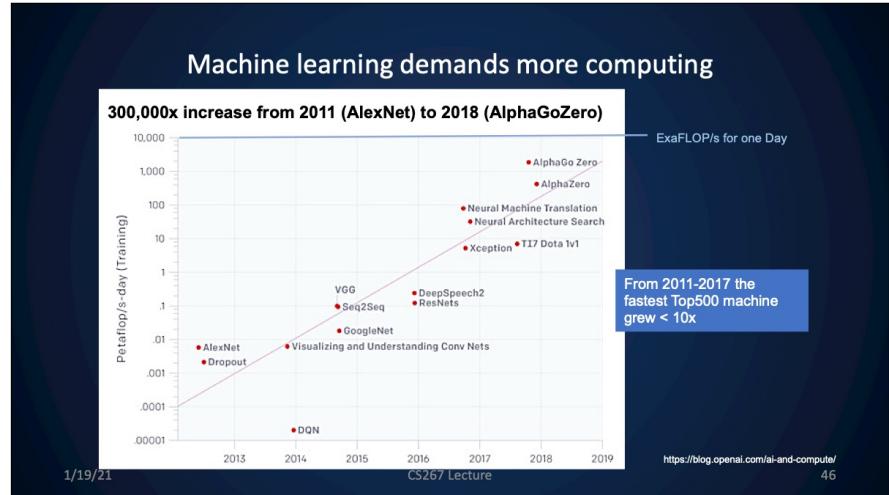
The Fifth Paradigm of Science ?

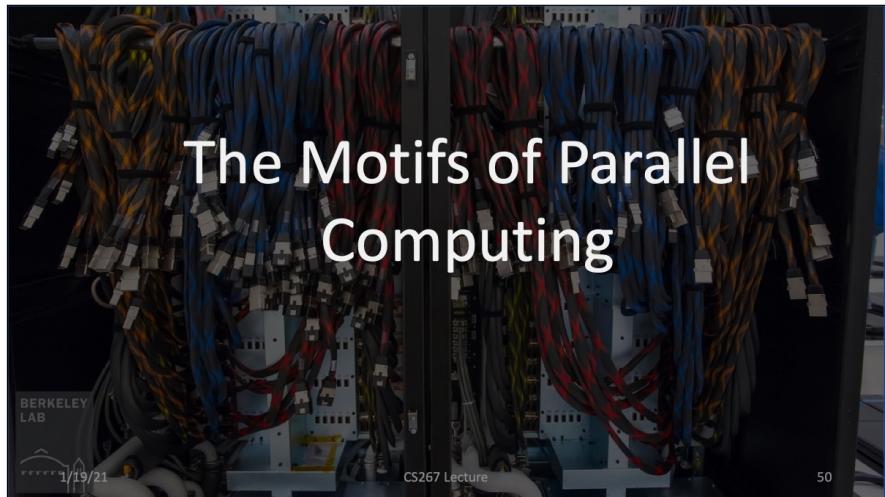


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How to cover all applications?

- Phil Colella's famous 7 "dwarfs" of scientific computing (simulation)

Dense Linear Algebra
Sparse Linear Algebra
Particle Methods
Structured Grids
Unstructured Grids
Spectral Methods (e.g. FFT)
Monte Carlo

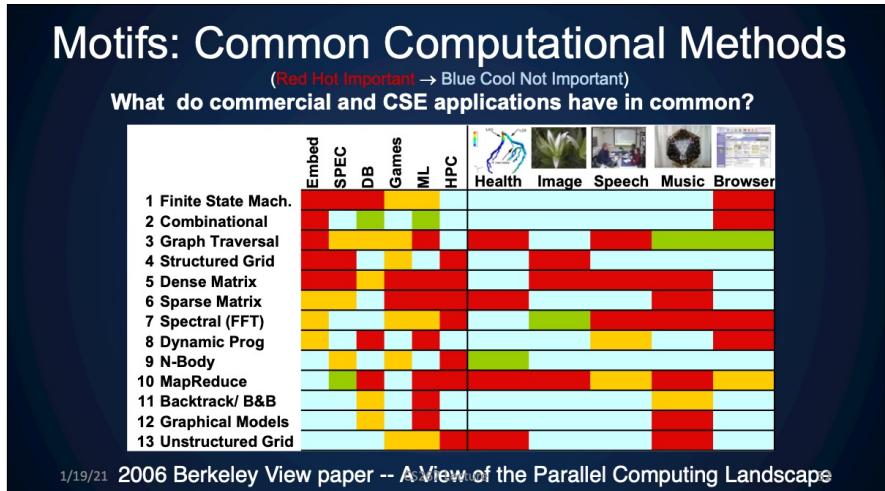


Colella's 2004 DARPA presentation "Defining Software Requirements for Scientific Computing"

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Analytics vs. Simulation Motifs

7 Giants of Data	7 Dwarfs of Simulation
Basic statistics	Monte Carlo methods
Generalized N-Body	Particle methods
Graph-theory	Unstructured meshes
Linear algebra	Dense Linear Algebra
Optimizations	Sparse Linear Algebra
Integrations	Spectral methods
Alignment	Structured Meshes

FRONTIERS IN MASSIVE DATA ANALYSIS
NATIONAL RESEARCH COUNCIL • THE NATIONAL ACADEMIES
2013

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Motifs of Genomic Data Analysis

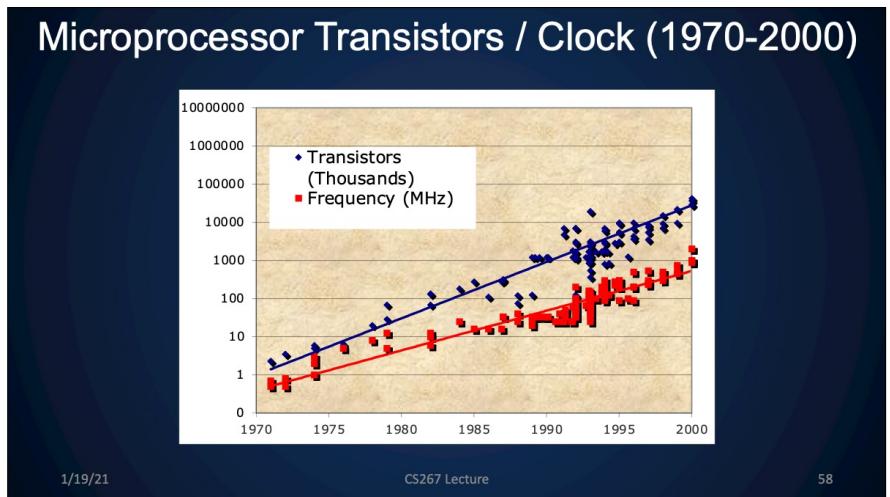
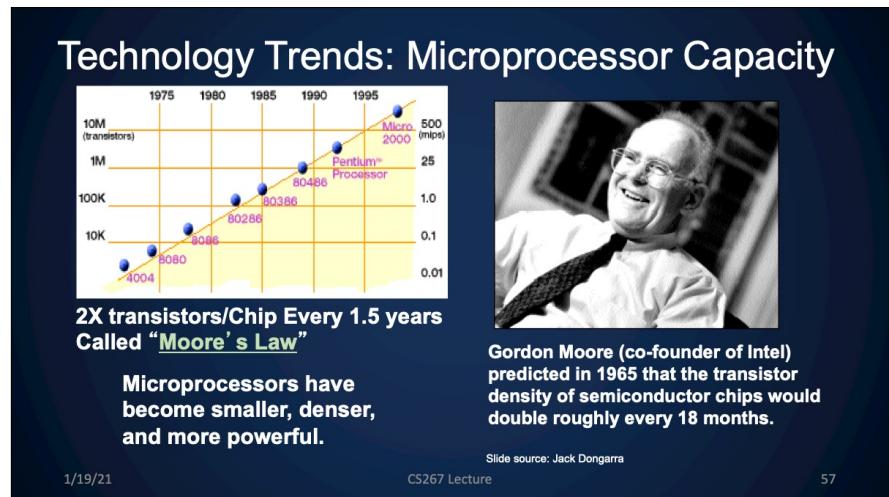
These computational patterns dominate ExaBiome

Application problems

- Overlap: Find all overlaps in a set
- Assembly: find / correct overlaps
- Distance: how good are overlaps
- Index: lookup in database

Large shared memory platforms were most common – limits science questions and approaches

1/19/21 Yelick, et al. "The Parallelism Motifs of Genomic Data Analysis", Philosophical Transactions A, 2020 54



Historical Impact of Device Shrinkage

- What happens when feature size (transistor size) shrinks by a factor x ?
- Clock rate goes up by x because wires are shorter
 - actually less than x , because of power consumption
- Transistors per unit area goes up by x^2
- Die size has also increased
 - typically another factor of $\sim x$
- Raw computing power of the chip goes up by $\sim x^4$!
 - typically x^3 is devoted to either on-chip
 - parallelism: hidden parallelism such as ILP
 - locality: caches
- So some programs got x^3 times faster, without changing them

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Limits: How fast can a serial computer be?

- Consider the 1 Tflop/s (10^{12}) sequential machine:
 - Data must travel distance, r , from memory to processor.
 - To get 1 data element per cycle, this means 10^{12} times per second at the speed of light, $c = 3 \times 10^8$ m/s. Thus $r < c/10^{12} = 0.3$ mm.
- Now put 1 Tbyte of storage in a $0.3\text{ mm} \times 0.3\text{ mm}$ area:
 - Each bit occupies about 1 square Angstrom, or the size of a small atom.
- No choice but parallelism

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But What about Heat Density



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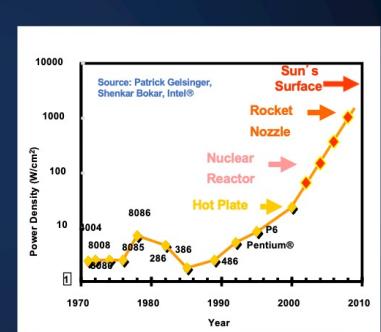
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Image by Sam Spratt

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Power Density Limits Serial Performance

- Scaling clock speed (business as usual) will not work
- Faster processors \rightarrow increase power
 - Dynamic power is proportional to V^2fC
 - Increasing frequency (f) also increases supply voltage (V) \rightarrow cubic effect
 - Increasing cores increases capacitance (C) but only linearly
 - Save power by lowering clock speed and adding parallelism
 - High performance serial processors waste power
 - Speculation, dynamic dependence checking, etc. burn power
 - Implicit parallelism discovery
 - More transistors, but not faster serial processors



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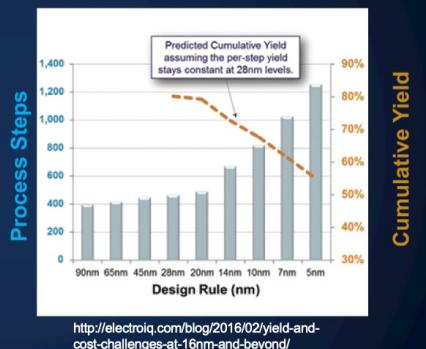
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More drivers for parallelism: Chip yield

Yield

- What % of chips are usable?
- Complexity of fabrication (decreased size and number of steps) increases errors
- Parallelism helps, e.g., KNL (in Cori) sold with only 68 out of 76 "on" to improve yield

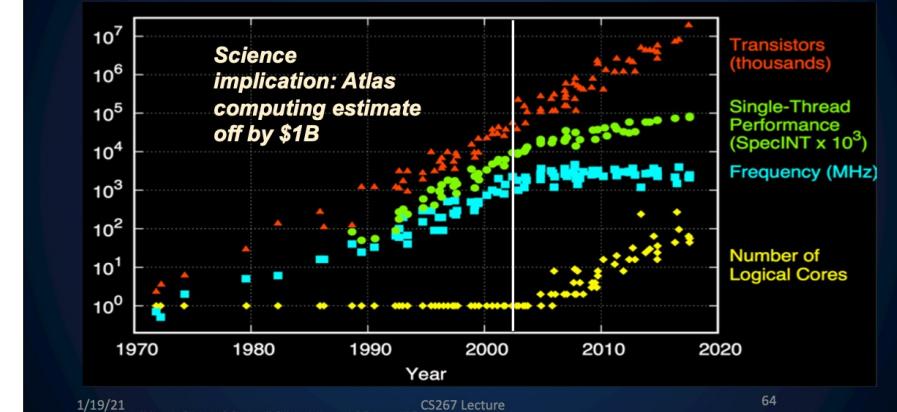


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Dennard Scaling is Dead; Moore's Law Will Follow



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Moore's Law reinterpreted

- Number of cores per chip can double every two years
- Clock speed will not increase (possibly decrease)
- Need to deal with systems with millions of concurrent threads
- Need to deal with inter-chip parallelism as well as intra-chip parallelism
- But Moore's Law is not forever... industry consortium predicts end in 2021

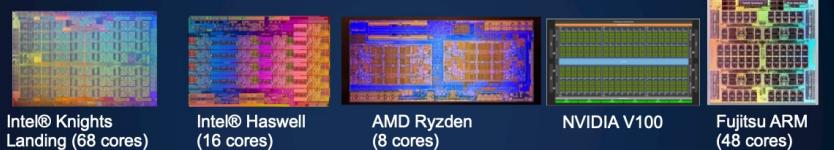
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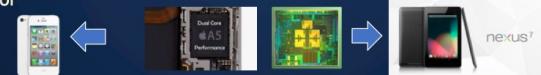
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Parallel hardware is everywhere

It's just about all you can find today in laptops, servers etc.



- Even my cell phone has a parallel processor



There's no escape!

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Caution: Amdahl's Law

- Suppose only part of an application is parallel
- Amdahl's law
 - s = fraction of work done sequentially (Amdahl fraction)
 - $1-s$ is fraction parallelizable
 - P = number of processors
$$\text{Speedup}(P) = \frac{\text{Time}(1)}{\text{Time}(P)} \leq \frac{1}{s + (1-s)/P} \leq \frac{1}{s}$$
- Even if the parallel part speeds up perfectly, performance is limited by the sequential part
- E.g., 1/10th of your code's runtime is serial \rightarrow max speedup is 10x (Cori has 65K cores)

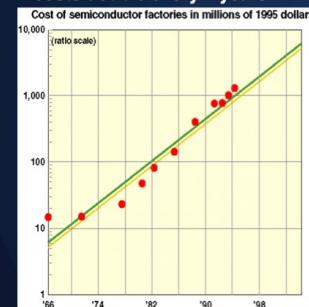
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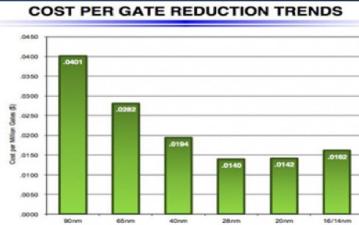
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Moore's Law is Techno-Economic
approaching atomic scale, but economics is first

Cost of fabrication facilities:
Moore's 2nd law (Rock's law):
costs double every 4 years



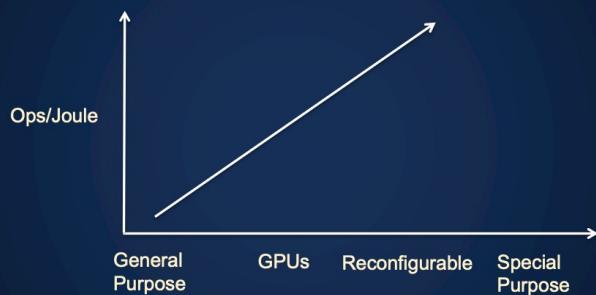
Cost per gate not improving:
lithography and fab costs



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Specialization: End Game for Moore's Law

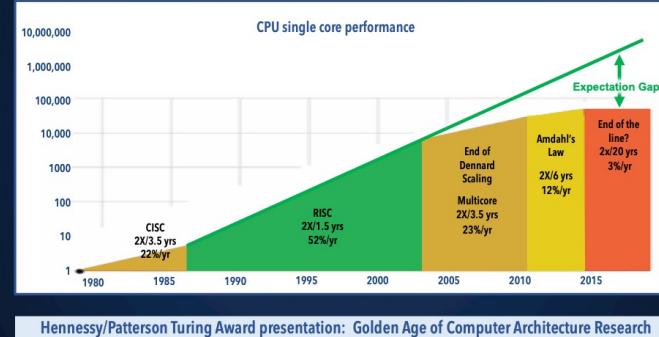


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Traditional Scaling is Coming to an End!



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Course Staff

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See website for contact information and office hours. Email us at cs267@lists.eecs.berkeley.edu

- ## Universities that have offered this class
- NSF XSEDE Program**
- University of Kentucky
 - Indiana University Southeast
 - Penn State University
 - New Mexico State University
 - George Mason University
 - Oregon State University
 - Bluffton University
 - Gonzaga University
 - Norfolk State University
 - University of Toronto
 - Texas A&M University San Antonio
 - Washington State University
 - East Carolina University
 - Morehouse College Saint Martin's University in Washington
 - University of Arizona
 - Adrian College in Michigan
 - Clarkson University in New York
 - University of Rhode Island
 - University of Arkansas
 - University of Cincinnati in Ohio
 - University of Nevada, Las Vegas
 - Fordham University in New York
 - Wofford College in South Carolina
 - Morgan State University in Maryland
 - New Jersey Institute of Technology
 - Brown University in Rhode Island
 - University of Pennsylvania
 - University of Toronto in Canada
 - Francis Marion University in South Carolina
 - University of Kentucky
 - Louisiana State University
 - Indiana University Southeast
 - Portland State University in Oregon
 - New Mexico State University
 - Jarvis Christian College in Texas
 - Hampden-Sydney College in Virginia
 - University of Nevada, Reno
 - Universidad de Puerto Rico
 - Texas A&M U-Corpus Christi
 - Universidad EAFIT in Columbia

Overview of the course (not in order)

- Parallel Programming Models and Machines (plus some architecture, e.g., caches)

Algorithm/machine model	Language / Library skills
Shared memory	OpenMP (pThreads)
Distributed memory	MPI
	PGAS
Data parallel	SPARK
	CUDA

- Parallelization Strategies for the “Motifs” of Scientific Computing (and Data)

Dense Linear Algebra	Monte Carlo
Sparse Linear Algebra	Spectral Methods
Particle Methods	Graphs
Structured Grids	Sorting
Unstructured Grids	Hashing

- Performance models:
 - Roofline
 - $\alpha\text{-}\beta$ (latency/bandwidth)
 - (LogP)
- Cross-cutting topics:
 - Communication avoiding
 - Load balancing
 - Hierarchical algorithms
 - Autotuning
- The Laws
 - Moore's Law
 - Amdahl's Law
 - Little's Law
- Applications (in some detail)
 - Machine Learning
 - Biology
 - Cosmology