

CSC 520, Spring 2020

# Principles of Programming Languages

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# New Evaluation Rules

$$\frac{x \in \text{dom } \rho \quad \rho(x) \in \text{dom } \sigma}{\langle \text{VAR}(x), \rho, \sigma \rangle \Downarrow \langle \sigma(\rho(x)), \sigma \rangle} \quad (\text{VAR})$$

$$\frac{x \in \text{dom } \rho \quad \rho(x) = \ell \quad \langle e, \rho, \sigma \rangle \Downarrow \langle v, \sigma' \rangle}{\langle \text{SET}(x, e), \rho, \sigma \rangle \Downarrow \langle v, \sigma' \{ \ell \mapsto v \} \rangle} \quad (\text{ASSIGN})$$

# Semantics of Lambda

Key Issue: Values of free variables

Static scoping:

Where `lambda` occurs, “look outward” for  $\rho$ ;  
Capture that  $\rho$  for future reference.

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$$\langle \text{LAMBDA}(\langle x_1, \dots, x_n \rangle, e), \rho, \sigma \rangle \Downarrow \langle \llbracket \text{LAMBDA}(\langle x_1, \dots, x_n \rangle, e), \rho \rrbracket, \sigma \rangle$$

(MKCLOSURE)

Create closure in C implementation of `eval` by

`case LAMBDA:`

```
    return mkClosure(e->u.lambdax, env);
```

# Plan

- **Announcements**

- HW5 is due ~~Friday~~ **Saturday**
- Study guide

- **Last time**

- Scheme Semantics
  - Stores
  - Lambdas evaluate to closures (will finish today)
  - Application (will finish today)

- **Today**

- Scheme wrap up
- ML intro

# Function Application (**mistake in notes now fixed**)

- Which “even” is referenced with f is called?

```
(val even (lambda (x) (= 0 (mod x 2))))  
  
(val f (lambda (y) (if (even y) 5 15)))  
  
(val even 3)  
  
(f 10)
```

$$\frac{x \in \text{dom } \rho \quad \langle e, \rho, \sigma \rangle \Downarrow \langle v, \sigma' \rangle}{\langle \text{VAL}(x, e), \rho, \sigma \rangle \rightarrow \langle \rho, \sigma' \{ \rho(x) \mapsto v \} \rangle} \quad (\text{DEFINEOLDGLOBAL})$$

$$\frac{x \notin \text{dom } \rho \quad \ell \notin \text{dom } \sigma \quad \langle e, \rho \{ x \mapsto \ell \}, \sigma \{ \ell \mapsto \text{unspecified} \} \rangle \Downarrow \langle v, \sigma' \rangle}{\langle \text{VAL}(x, e), \rho, \sigma \rangle \rightarrow \langle \rho \{ x \mapsto \ell \}, \sigma' \{ \ell \mapsto v \} \rangle} \quad (\text{DEFINENEWGLOBAL})$$

# Applying Closures

Captured environment for free variables

Arguments for bound variables ( $\equiv$  formal parameters)

$$\langle e, \rho, \sigma \rangle \Downarrow \langle \llbracket \text{LAMBDA}(\langle x_1, \dots, x_n \rangle, e_c), \rho_c \rrbracket, \sigma_0 \rangle$$

$$\langle e_1, \rho, \sigma_0 \rangle \Downarrow \langle v_1, \sigma_1 \rangle$$

$$\vdots$$

$$\langle e_n, \rho, \sigma_{n-1} \rangle \Downarrow \langle v_n, \sigma_n \rangle$$

$$\ell_1, \dots, \ell_n \notin \text{dom } \sigma_n$$

$$\langle e_c, \rho_c \{x_1 \mapsto \ell_1, \dots, x_n \mapsto \ell_n\}, \sigma_n \{\ell_1 \mapsto v_1, \dots, \ell_n \mapsto v_n\} \rangle \Downarrow \langle v, \sigma' \rangle$$

$$\langle \text{APPLY}(e, e_1, \dots, e_n), \rho, \sigma \rangle \Downarrow \langle v, \sigma' \rangle$$

(APPLYCLOSURE)

```
nl = f.u.closure.lambda.formals;
```

```
return eval(f.u.closure.lambda.body,
```

```
    bindalloclist(nl, v1, f.u.closure.env));
```

# Why not use rho\_c to evaluate actuals?

- **Key idea: formal parameters are given new locations**

```
(val x 7)
(val f (lambda (x) (lambda (y) (+ x y))))
(val f3 (f 3))
(f3 x)
```

# Locations in Closures

**Key is shared mutable state.**

```
-> (val resettable-counter-from
      (lambda (n)
        (list2
          (lambda () (set n (+ n 1)))
          (lambda () (set n 0))))))
-> (val twenty (resettable-counter-from 20))
-> ((car twenty))
21
-> ((car twenty))
22
-> ((cadr twenty))
0
-> ((car twenty))
1
```



- **Only copy part of rho mappings for free variables in lambda expression**
- **Keep closures on the stack**
- **Share closures**
- **Eliminate closures (when functions don't escape)**

# uscheme and the Five Questions

**Abstract syntax:** imperative core, `let`, `lambda`

**Values:** S-expressions

(especially `cons` cells, function closures)

**Environments:**

A name stands for a mutable location holding value

**Evaluation rules:** `lambda` captures environment

**Initial basis:** yummy higher-order functions

# Common Lisp, Scheme

- **Advantages**

- High-level data structures
- Automatic memory management (garbage collection)
- Programs as data!
- Hygienic macros for extending the language
- Used in AI applications

- **Disadvantages**

- Hard to talk about data
- Hard to detect errors at compile time

- **All about the lambda**

- Major win
- Real implementation cost (heap allocation)

# Common List, Scheme

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# Scheme as it really is:

**Macros**, Cond exp, Mutation, ...

- **Macros!**

- A Scheme program is just another S-expression
- Function define-syntax manipulates syntax at compile time
- Macros are hygienic—name classes are impossible
- Let, and, many others implemented as macros

# Scheme as it really is:

## Macros, **Cond exp**, Mutation, ...

- **Real Scheme: Conditionals**

```
(cond (c1 e1) ; if c1 then e1
      (c2 e2) ; else if c2 then e2
      ...
      (cn en)) ; else if cn then en
```

; Syntactic sugar---'if' is a macro:  
(if e1 e2 e3) == (cond (e1 e2) (#t e3))

# Scheme as it really is:

## Macros, Cond exp, **Mutation**, ...

- **Real Scheme: Mutation**

- Not only variables can be mutated
- Mutate heap-allocated cons cell

```
(set-car! ' (a b c) ' d) → (d b c)
```

# ML Overview

- **Designed for programs, logic, symbolic data**
- **Theme: Precise ways to describe data**
- **ML = uScheme + pattern matching + exceptions + static types**
- **Three new ideas**
  - (1) Pattern matching is big and important. You might really like it.
  - (2) Exceptions are easy
  - (3) Static types get two to three weeks in their own right



# uScheme -> ML Rosetta Stone

uScheme	SML
(cons x xs)	x :: xs
' ()	[]
' ()	nil
(lambda (x) e)	fn x => e
(lambda (x y z) e)	fn (x, y, z) => e
&&	andalso orelse
(let* ([x e1]) e2)	let val x = e1 in e2 end
(let* ([x1 e1] [x2 e2] [x3 e3]) e)	let val x1 = e1 val x2 = e2 val x3 = e3 in e end

# Example: The length function

- Algebraic laws

```
length []          = 0
length (x::xs)     = 1 + length xs
```

- Code

```
fun length []      = 0
| length (x::xs)   = 1 + length xs
```

- Notice

- No parentheses! (Yay!)
- Function application by juxtaposition
- Infix operators
- Function application has higher precedence than any infix operator
- Compiler checks all the cases