

CSC 520, Spring 2020

# Principles of Programming Languages

*Michelle Strout*



# Today

- **Closures to create “private” variables**
- **High-order function curry**
- **Reasoning about functions**
- **Useful higher-order functions**

# Closures represent escaping functions

Function value representation:  $(\lambda x.e, \rho)$   
 ( $\rho$  binds the free variables of  $e$ )

A **closure** is a heap-allocated record containing

- a pointer to the code
- an environment storing free variables

$(\bullet, \{n \mapsto 3, k \mapsto 27\})$

→ code for **x-to-the-n-minus-k**

# Exercises, vulnerable variables?

- What is the problem with this?

```
-> (val seed 1)
-> (val rand (lambda ()
               (set seed (mod (+ (* seed 9) 5) 1024)))))
-> (rand)
14
-> (rand)
131
-> (set seed 1)
1
-> (rand)
14
```

# Exercises, Lambda as abstraction barrier

- Instead use lambda to give a variable “private” access

```
-> (val mk-rand (lambda (seed)
                  (lambda () (set seed (
                                     mod (+ (* seed 9) 5) 1024))))))
-> (val rand (mk-rand 1))
-> (rand)
14
-> (rand)
131
-> (set seed 1)
error: set unbound variable seed
-> (rand)
160
```

# Currying

- **Currying converts a binary function  $f(x,y)$  to**
  - A function  $f'$  that takes  $x$  and returns ...
  - a function  $f''$  that takes  $y$  and returns  $f(x,y)$
- **Handy: now all functions just take one parameter!**

```
-> (val positive? (lambda (y) (< 0 y)))  
-> (positive? 3)  
#t  
-> (val <-c (lambda (x) (lambda (y) (< x y))))  
-> (val positive? (<-c 0)) ;; partial application  
-> (positive? 0)  
#f
```

# What's the algebraic law for curry?

- **Keep in mind that you can apply a function**

$$\dots (\text{curry } f) \dots = \dots f \dots$$
$$((\text{curry } f) \ x) \ y = (f \ x \ y)$$

# No need to curry by hand!

```
;; curry : binary function -> value -> function
-> (val curry
    (lambda (f)
      (lambda (x)
        (lambda (y) (f x y))))))
-> (val positive? ((curry <) 0))
-> (positive? -3)
#f
-> (positive? 11)
#t
```



# Exercises

- **What is the result of the following expressions?**

```
-> (map ((curry +) 4) `(1 2 3 4 5))
```

?

```
-> (exists? ((curry =) 4) `(1 2 3 4 5))
```

?

```
-> (filter ((curry >) 4) `(1 2 3 4 5))
```

?

```
;; How would we define curry3?
```

# Reasoning about code

- **Reasoning principles for lists:**

- recursive function that consumes list A has the same structure as a proof about A
- → Q1: How to prove two lists are equal?

- **Reasoning principle for functions**

- Q2: Can you do case analysis on a function?
- A2: No!
- Q3: So what can you do to them?
- Q4: Apply it!
  - Q5: How to prove two functions are equal?
  - A5: Prove that when applied to equal arguments, they produce equal results.

# Higher-Order Functions

- **Goal: start with functions on elements, end up with functions on lists**
  - Generalizes to sets,
  - arrays,
  - search trees,
  - hash tables, ...
- **Goal: Capture common patterns of computation or algorithms**
  - `exists?` (example: is there a number?)
  - `all?` (example: is everything a number?)
  - `filter` (example: take only the numbers)
  - `map` (example: add 1 to every element)
  - `foldr` (general: can do all of the above and more)

# List search: exists?

- **Algorithm encapsulated: linear search**
- **Example: Is there an even element in the list**
- **Algebraic laws, all possible forms of list input**

```
(exists? p? '()) == ???
```

```
(exists? p? (cons a as)) == ???
```

# Defining exists?

```
-> (define exists? (p? xs)
      (if (null? xs)
          #f
          (or (p? (car xs))
              (exists? p? (cdr xs))))))

-> (exists? even? `(1 3))
??

-> (exists? even? `(1 2 3))
??

-> (exists? ((curry =) 0) `(1 2 3))
??

-> (exists? ((curry =) 0) `(1 2 3 0))
??
```

## List search: `all?`

- **Algorithm encapsulated: linear checking**
- **Example: Is every element in the list even?**
- **Algebraic laws, all possible forms of list input**

```
(all? p? '()) == ???
```

```
(all? p? (cons a as)) == ???
```

# Defining all?

```
-> (define all? (p? xs)
      (if (null? xs)
          #t
          (and (p? (car xs))
                (all? p? (cdr xs))))))

-> (all? even? `(1 3))
??

-> (all? even? `(2))
??

-> (all? ((curry =) 0) `(0 1 2 3))
??

-> (all? ((curry =) 0) `(0 0))
??
```

## List search: `filter`?

- **Algorithm encapsulated: linear filtering**
- **Example: Given a list of numbers, return only the even ones**
- **Algebraic laws, all possible forms of list input**

```
(filter p? '()) == ???
```

```
(filter p? (cons a as)) == ???
```

- **What are the restrictions on `p?` for `exists?`, `all?`, and `filter`?**



# Defining filter

```
-> (define filter (p? xs)
      (if (null? xs)
          '()
          (if (p? (car xs))
              (cons (car xs) (filter p? (cdr xs)))
              (filter p? (cdr xs)))))
-> (filter (lambda (n) (> n 0)) '(1 2 -3 -4 5))
??
-> (filter (lambda (n) (<= n 0)) '(1 2 -3 -4 5))
??
-> (filter ((curry <) 0) '(1 2 -3 -4 5))
??
-> (filter ((curry >=) 0) '(1 2 -3 -4 5))
??
```

# Composition Revisited: List Filtering

```
-> (val positive? ((curry <) 0))
```

```
-> (filter positive? `(1 2 -3 -4 5))
```

```
??
```

```
-> (filter (o not positive?) `(1 2 -3 -4 5))
```

```
??
```

## List search: map

- **“Lifting” functions to lists**
- **Algorithm encapsulated: transform every element**
- **Example: square every number of a list**
- **Algebraic laws, all possible forms of inputs**

```
(map f ` ( ) ) == ???
```

```
(map f (cons a as) ) == ???
```

# Defining map

```
-> (define map (f xs)
      (if (null? xs)
          '()
          (cons (f (car xs))
                  (map f (cdr xs))))))

-> (map number? '(3 a b (5 6)))
??

-> (map ((curry *) 10) '(3 7 2))
??

-> (val square*
      ((curry map) (lambda (n) (* n n))))

-> (square* '(1 2 3))
??
```

# The universal list function: fold

## Algebraic laws for foldr

Idea:  $\lambda + . \lambda 0 . x_1 + \dots + x_n + 0$

```
(foldr (plus zero ' ()))          = zero
(foldr (plus zero (cons y ys))) =
    (plus y (foldr plus zero ys))
```

Note: Binary operator **+** associates to the **right**.

Note: zero might be identity of plus.

# foldr: the universal list function

- **foldr takes two arguments**

- **plus**: how to combine elements with running results
- **zero**: what to do with the empty list

- **Example: foldr plus zero '(a b)**

cons	a	(cons	b	'()
v		v		v
plus	a	(plus	b	zero)

# The universal list function: fold

## Code for foldr

Idea:  $\lambda+. \lambda 0. x_1 + \dots + x_n + 0$

```
-> (define foldr (plus zero xs)
      (if (null? xs)
          zero
          (plus (car xs) (foldr plus zero (cdr xs)))))
-> (val sum (lambda (xs) (foldr + 0 xs)))
-> (sum ' (1 2 3 4))
10

-> (val prod (lambda (xs) (foldr * 1 xs)))
-> (prod ' (1 2 3 4))
24
```

# The universal list function: fold

## Another view of operator folding

```
' (1 2 3 4)  =  (cons 1 (cons 2 (cons 3 (cons 4 ' ())))
(foldr + 0 ' (1 2 3 4))
              =  (+ 1 (+ 2 (+ 3 (+ 4 0))))
(foldr f z ' (1 2 3 4))
              =  (f 1 (f 2 (f 3 (f 4 z))))
```

## Exercise

Idea:  $\lambda+. \lambda 0. x_1 + \dots + x_n + 0$

```
-> (define combine (x a) (+ 1 a))
```

```
-> (foldr combine 0 ' (2 3 4 1))
```

???



# Studying for the midterm

- **Implement each of the following using foldr**
  - exists?
  - all?
  - filter
  - map
- **Feel free to post possible answers on piazza**