

CSC 520, Spring 2020

Principles of Programming Languages

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Today

- **Finish Let constructs**
- **Lambda functions**

Let construct (FINISHED?)

- To introduce local names into environment

```
(let ([x1 e1]
      ...
      [xn en])
  e)
```

- Evaluate e_1 through e_n , bind answers to x_1, \dots, x_n

$$\begin{array}{c}
 x_1, \dots, x_n \text{ all distinct} \\
 \ell_1, \dots, \ell_n \notin \text{dom } \sigma_n \text{ (and all distinct)} \\
 \sigma_0 = \sigma \\
 \langle e_1, \rho, \sigma_0 \rangle \Downarrow \langle v_1, \sigma_1 \rangle \\
 \vdots \\
 \langle e_n, \rho, \sigma_{n-1} \rangle \Downarrow \langle v_n, \sigma_n \rangle \\
 \hline
 \langle \text{LET}(\langle x_1, e_1, \dots, x_n, e_n \rangle, e), \rho, \sigma \rangle \Downarrow \langle v, \sigma' \rangle
 \end{array}
 \quad (\text{LET})$$

Let* construct

• How is let* different than let?

```
(let* ([x1 e1]
      ...
      [xn en])
  e)
```

$$\begin{array}{c}
 \rho_0 = \rho \quad \sigma_0 = \sigma \\
 \langle e_1, \rho_0, \sigma_0 \rangle \Downarrow \langle v_1, \sigma'_0 \rangle \quad \ell_1 \notin \text{dom } \sigma'_0 \quad \rho_1 = \rho_0 \{x_1 \mapsto \ell_1\} \quad \sigma_1 = \sigma'_0 \{\ell_1 \mapsto v_1\} \\
 \vdots \\
 \langle e_n, \rho_{n-1}, \sigma_{n-1} \rangle \Downarrow \langle v_n, \sigma'_{n-1} \rangle \\
 \ell_n \notin \text{dom } \sigma'_{n-1} \quad \rho_n = \rho_{n-1} \{x_n \mapsto \ell_n\} \quad \sigma_n = \sigma'_{n-1} \{\ell_n \mapsto v_n\} \\
 \langle e, \rho_n, \sigma_n \rangle \Downarrow \langle v, \sigma' \rangle \\
 \hline
 \langle \text{LETSTAR}(\langle x_1, e_1, \dots, x_n, e_n \rangle, e), \rho, \sigma \rangle \Downarrow \langle v, \sigma' \rangle
 \end{array}
 \quad (\text{LETSTAR})$$

Letrec construct

• How is letrec different than let and let*?

```
(letrec ([x1 e1]
         ...
         [xn en])
  e)
```

$\ell_1, \dots, \ell_n \notin \text{dom } \sigma$ (and all distinct)

x_1, \dots, x_n all distinct

e_i has the form LAMBDA(\dots), $1 \leq i \leq n$

$$\rho' = \rho\{x_1 \mapsto \ell_1, \dots, x_n \mapsto \ell_n\} \quad \sigma_0 = \sigma\{\ell_1 \mapsto \text{unspecified}, \dots, \ell_n \mapsto \text{unspecified}\}$$

$$\langle e_1, \rho', \sigma_0 \rangle \Downarrow \langle v_1, \sigma_1 \rangle$$

\vdots

$$\langle e_n, \rho', \sigma_{n-1} \rangle \Downarrow \langle v_n, \sigma_n \rangle$$

$$\langle e, \rho', \sigma_n\{\ell_1 \mapsto v_1, \dots, \ell_n \mapsto v_n\} \rangle \Downarrow \langle v, \sigma' \rangle$$

$$\langle \text{LETREC}(\langle x_1, e_1, \dots, x_n, e_n \rangle, e), \rho, \sigma \rangle \Downarrow \langle v, \sigma' \rangle$$

(LETREC)

Letrec construct

- Why not just use multiple global defines?

$$\frac{x \notin \text{dom } \rho \quad \ell \notin \text{dom } \sigma \quad \langle e, \rho\{x \mapsto \ell\}, \sigma\{\ell \mapsto \text{unspecified}\} \rangle \Downarrow \langle v, \sigma' \rangle}{\langle \text{VAL}(x, e), \rho, \sigma \rangle \rightarrow \langle \rho\{x \mapsto \ell\}, \sigma'\{\ell \mapsto v\} \rangle} \quad (\text{DEFINE_NEW_GLOBAL})$$

$$\frac{\begin{array}{l} \ell_1, \dots, \ell_n \notin \text{dom } \sigma \text{ (and all distinct)} \\ x_1, \dots, x_n \text{ all distinct} \\ e_i \text{ has the form LAMBDA}(\dots), 1 \leq i \leq n \\ \rho' = \rho\{x_1 \mapsto \ell_1, \dots, x_n \mapsto \ell_n\} \quad \sigma_0 = \sigma\{\ell_1 \mapsto \text{unspecified}, \dots, \ell_n \mapsto \text{unspecified}\} \\ \langle e_1, \rho', \sigma_0 \rangle \Downarrow \langle v_1, \sigma_1 \rangle \\ \vdots \\ \langle e_n, \rho', \sigma_{n-1} \rangle \Downarrow \langle v_n, \sigma_n \rangle \\ \langle e, \rho', \sigma_n\{\ell_1 \mapsto v_1, \dots, \ell_n \mapsto v_n\} \rangle \Downarrow \langle v, \sigma' \rangle \end{array}}{\langle \text{LETREC}(\langle x_1, e_1, \dots, x_n, e_n \rangle, e), \rho, \sigma \rangle \Downarrow \langle v, \sigma' \rangle} \quad (\text{LETREC})$$

Letrec construct

• How is letrec different than ApplyClosure?

$$\begin{array}{c}
 \ell_1, \dots, \ell_n \notin \text{dom } \sigma \text{ (and all distinct)} \\
 x_1, \dots, x_n \text{ all distinct} \\
 e_i \text{ has the form LAMBDA}(\dots), 1 \leq i \leq n \\
 \rho' = \rho\{x_1 \mapsto \ell_1, \dots, x_n \mapsto \ell_n\} \quad \sigma_0 = \sigma\{\ell_1 \mapsto \text{unspecified}, \dots, \ell_n \mapsto \text{unspecified}\} \\
 \langle e_1, \rho', \sigma_0 \rangle \Downarrow \langle v_1, \sigma_1 \rangle \\
 \vdots \\
 \langle e_n, \rho', \sigma_{n-1} \rangle \Downarrow \langle v_n, \sigma_n \rangle \\
 \langle e, \rho', \sigma_n\{\ell_1 \mapsto v_1, \dots, \ell_n \mapsto v_n\} \rangle \Downarrow \langle v, \sigma' \rangle \\
 \hline
 \langle \text{LETREC}(\langle x_1, e_1, \dots, x_n, e_n \rangle, e), \rho, \sigma \rangle \Downarrow \langle v, \sigma' \rangle
 \end{array}
 \quad (\text{LETREC})$$

$$\begin{array}{c}
 \ell_1, \dots, \ell_n \notin \text{dom } \sigma_n \text{ (and all distinct)} \\
 \langle e, \rho, \sigma \rangle \Downarrow \langle \llbracket \text{LAMBDA}(\langle x_1, \dots, x_n \rangle, e_c), \rho_c \rrbracket, \sigma_0 \rangle \\
 \langle e_1, \rho, \sigma_0 \rangle \Downarrow \langle v_1, \sigma_1 \rangle \\
 \vdots \\
 \langle e_n, \rho, \sigma_{n-1} \rangle \Downarrow \langle v_n, \sigma_n \rangle \\
 \langle e_c, \rho_c\{x_1 \mapsto \ell_1, \dots, x_n \mapsto \ell_n\}, \sigma_n\{\ell_1 \mapsto v_1, \dots, \ell_n \mapsto v_n\} \rangle \Downarrow \langle v, \sigma' \rangle \\
 \hline
 \langle \text{APPLY}(e, e_1, \dots, e_n), \rho, \sigma \rangle \Downarrow \langle v, \sigma' \rangle
 \end{array}
 \quad (\text{APPLYCLOSURE})$$

Impcore to uScheme

- **Things that should bother you about Impcore**
 - Looking up a function and looking up a variable require different interfaces
 - To get a variable you must check 2 or 3 environments
 - Can't create a function without giving it a name
 - High cognitive overhead
 - A sign of a second-class citizenship
- **All these problems have one solution: Lambda!**

Anonymous, first-class functions

- **From Church's lambda-calculus**

`(lambda (x) (+ x x))`

- **“The function that maps x to x plus x ”**
- **At top level, like define. Define is a synonym for a lambda that also gives the lambda a name.**
- **In general, $\lambda x.E$ or `(lambda (x) E)`**
 - x is bound in E
 - Other variables are free in E (enables capturing these variables)
- **Functions become just like any other value**

First-class, nested functions

- **What does this mean?**

```
(lambda (x) (+ x y))
```

- **Lambda expressions can be passed as parameters**

```
(sort (lambda (v w) (< v w)) xs)
```

- **Lambda expressions can be nested (i.e. returned)**

```
(val add (lambda (x) (lambda (y) (+ x y))))
```

- **=> Can we do this in C? Java? Python?**

Lambda Expressions in Python

- **Example**

```
>>> f = lambda x, y : x + y
>>> f(1,1)
2
```

- **=> How does the below work?**

```
>>> fib = [0,1,1,2,3,5,8,13,21,34,55]
>>> result = filter(lambda x: x%2, fib)
>>> print result
[1, 1, 3, 5, 13, 21, 55]
>>> result = filter(lambda x : x%2 == 0, fib)
>>> print result
[0, 2, 8, 34]
```

Lambda Expressions for Java Event Handling

- Only need to specify the handle method
- Lambda expressions enable doing that with less syntax

```
15 public void start(Stage stage) {  
16     BorderPane p = new BorderPane();  
17  
18     // Handling a button press  
19     Button b = new Button("PressMe");  
20     b.setOnAction((e) -> {  
21         System.out.println("Main5: Button was pushed");  
22     });
```

Lambda Expression Syntax in Java

- **Syntax**

```
() -> expr  
(p1, p2, ..., pn) -> expr  
(p1, p2, ..., pn) -> {...; return expr;}
```

- **=> Activity (1)**

Using Lambda Expressions in Java

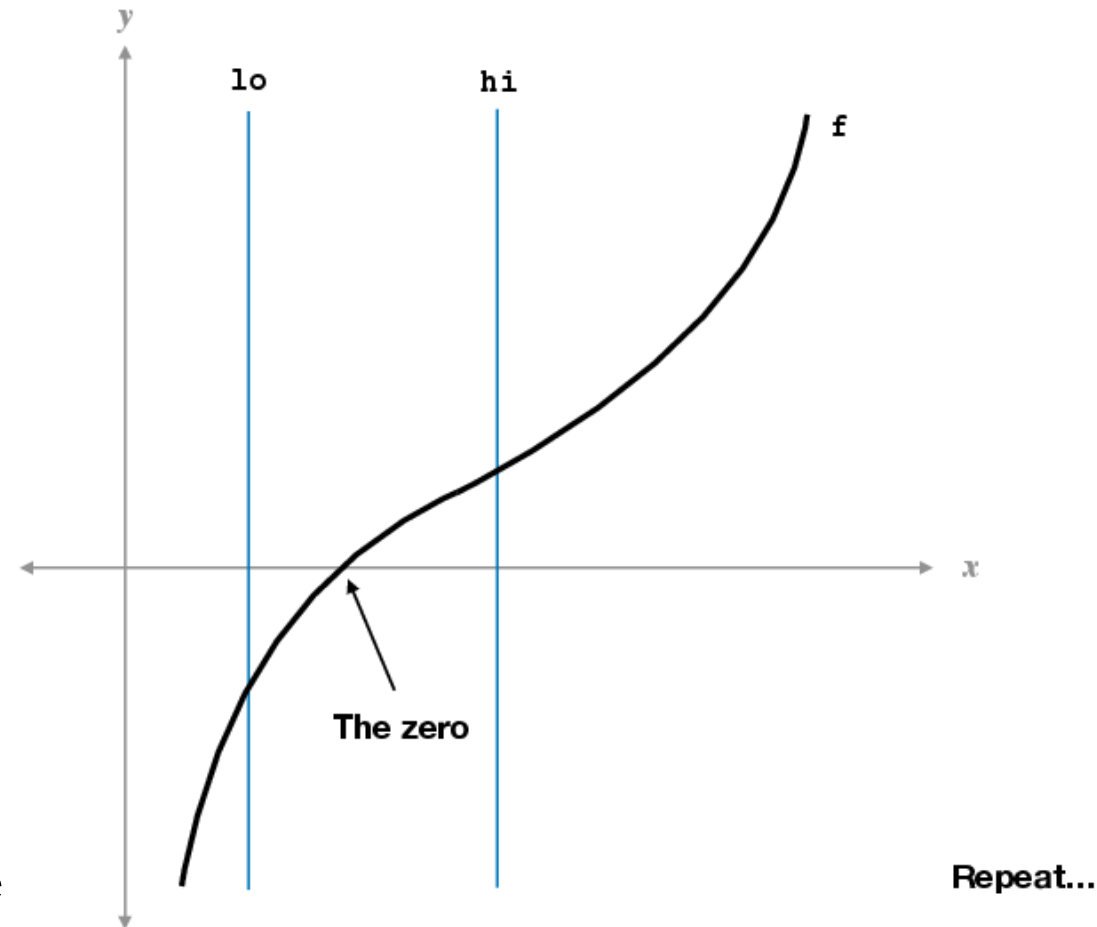
- **Passing as parameters**
- **Assigning to a variable**
- **Capturing variables**
 - Locals and parameters, just copies, need to be essentially final
 - Static and member variables, capture references to these
- **=> Activity (2)**
- **=> Activity (3)**

Using Nested Lambda Functions in uScheme

• Finding roots

Using binary search to find the zero of a function

- Given n and k , find an x such that $x^n = k$
- Step 1: write a function that computes $x^n = k$
- Step 2: write a function that finds a zero between lo and hi bounds
- Algorithm uses binary search over integer interval between lo and hi .
- Finds x point in interval where function $x^n - k$ is closest to zero.



A function that computes $x^n = k$

- Assigning lambda to local var and returning that

```
-> (define to-the-n-minus-k (n k)
      (let ((x-to-the-n-minus-k
              (lambda (x) (- (exp x n) k))))
        x-to-the-n-minus-k))
-> (val x-cubed-minus-27 (to-the-n-minus-k 3 27))
-> (x-cubed-minus-27 2)
-19
```

- to-the-n-minus-k is a higher-order function, why?

- No need to name the escaping function

```
-> (define to-the-n-minus-k (n k)
      (lambda (x) (- (exp x n) k)))
-> (val x-cubed-minus-27 (to-the-n-minus-k 3 27))
-> (x-cubed-minus-27 2)
-19
```


The zero-finder

• Finding roots

- Given n and k , find an x such that $x^n = k$
- Step 1: write a function that computes $x^n = k$

```
(define to-the-n-minus-k (n k)
  (lambda (x) (- (exp x n) k)))
```

- Step 2: write a function that finds a zero between lo and hi bounds

```
(define findzero-between (f low hi)
  ;; binary search
  (if (>= (+ low 1) hi)
      hi
      (let ((mid (/ (+ low hi) 2)))
        (if (< (f mid) 0)
            (findzero-between f mid hi)
            (findzero-between f mid hi))))))
(define findzero (f) (findzero-between f 0 100))
```

Your turn! Lambda questions

- What are the results?

```
(define combine (p? q?)  
  (lambda (x) (if (p? x) (q? x) #f)))
```

```
(define divvy (p? q?)  
  (lambda (x) (if (p? x) #t (q? x))))
```

```
(val c-p-e (combine prime? even?))  
(val d-p-o (divvy prime? odd?))
```

```
(c-p-e 9) == ?
```

```
(c-p-e 8) == ?
```

```
(c-p-e 7) == ?
```

```
(d-p-o 9) == ?
```

```
(d-p-o 8) == ?
```

```
(d-p-o 7) == ?
```