## Android Bootcamp

Develop an Android app that displays a list of tweets related to mobile development (with #mobiledev hashtag). This requires retrieving the data, parsing it, and then displaying it. Each tweet should include information such as: the tweet content, the creation time, the user who tweeted and their profile picture. Please note that the experience must be smooth: images and data should be loaded and decoded on another thread in order to leave the UI thread unblocked. It is recommended you start with the attached Hello World quick start guide.

PS. You should use Google a LOT! The more you Google things the easier it will be.

Resource for retrieving tweets: https://dev.twitter.com/docs/api/1/get/search

#### Bonuses:

- 1) Add a menu item to open up a second screen with a text box on top, which lets users type in any hashtag string. This application must then pull down all corresponding tweets for that string.
- 2) Dynamically refresh the tweets every 30 seconds (or add a refresh button). Display the new tweets with animation effect by pushing down the original tweets and fading in the new tweets.
- 3) Save and load the tweets using a Content Provider.

See next page for useful resources/guides.

Now, let's go through some of the important topics in building an Android application...

To set up your Dev Environment

Download & Install SDK- <a href="http://developer.android.com/sdk/installing.html">http://developer.android.com/sdk/installing.html</a>
ADB (Android Debug Bridge) - very useful command line tool for debugging/logging <a href="http://developer.android.com/guide/developing/tools/adb.html">http://developer.android.com/guide/developing/tools/adb.html</a>

#### Quick Start

Create a project, manipulate the look and feelhttp://developer.android.com/resources/tutorials/hello-world.html

Android Fundamentals - an Overview http://developer.android.com/guide/topics/fundamentals.html

Main Building Blocks of an Android app (you don't necessarily need all of these)

Activities & Activity Life cycle:

The presentation layer, e.g. a screen that the user sees. An application typically has multiple activities, and the users flip back and forth among them

## **EXTREMELY IMPORTANT! YOU MUST KNOW THIS!**

http://developer.android.com/guide/topics/fundamentals/activities.html

#### Intents:

Asynchronous messages which allow the application to request functionality from other services or activities - *ALSO SUPER IMPORTANT!* 

http://developer.android.com/guide/topics/intents/intents-filters.html

**Resources** - how to get screen layouts, colours, images into your app <a href="http://developer.android.com/guide/topics/resources/index.html">http://developer.android.com/guide/topics/resources/index.html</a>

**Services** - perform background tasks and don't have any UI components <a href="http://developer.android.com/guide/topics/fundamentals/services.html">http://developer.android.com/guide/topics/fundamentals/services.html</a>

**Content Providers** - interfaces for sharing data between applications <a href="http://developer.android.com/guide/topics/providers/content-providers.html">http://developer.android.com/guide/topics/providers/content-providers.html</a>

**Broadcast Receiver** - a system-wide publish/subscribe mechanism, receives system messages and implicit intents

http://developer.android.com/reference/android/content/BroadcastReceiver.html

### Other components:

#### User Interface

Overview - http://developer.android.com/guide/topics/ui/index.html

Layouts - http://developer.android.com/guide/topics/ui/layout-objects.html

**Adapters** - http://developer.android.com/guide/topics/ui/binding.html

### Threading

**General** - <a href="http://developer.android.com/guide/topics/fundamentals/processes-and-threads.html">http://developer.android.com/guide/topics/fundamentals/processes-and-threads.html</a>

**Async Task** - <a href="http://developer.android.com/reference/android/os/AsyncTask.html">http://developer.android.com/reference/android/os/AsyncTask.html</a>

# Networking

HttpClient library: <a href="http://hc.apache.org/httpcomponents-client-ga/examples.html">http://hc.apache.org/httpcomponents-client-ga/examples.html</a>
Tutorial: <a href="http://hc.apache.org/httpcomponents-client-ga/tutorial/html/index.html">http://hc.apache.org/httpcomponents-client-ga/tutorial/html/index.html</a>

## Sample Code – **VERY USEFUL FOR REFERENCE!**

Full list of samples - <a href="http://developer.android.com/resources/browser.html?tag=sample">http://developer.android.com/resources/browser.html?tag=sample</a>
<a href="#">API Demo</a> (recommended) - Lots of UI demos: layouts, views, preferences, menus, etc
<a href="http://developer.android.com/resources/samples/get.h">Note Pad</a> (recommended) - adapter views, content provider, data access, intents
<a href="http://developer.android.com/resources/samples/get.h">Install the samples - http://developer.android.com/resources/samples/get.h</a>

### Best of luck!

If you need any help or have any questions please don't hesitate to contact me, but please make sure to mention "UofTDev" in the email's subject.

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