

From Science to Data Science

Stephane SENEAL – Orange Labs
CRI Data Science Club, 31/03/2017



Overview

- Academic background
- Professional background and activities
- Projects
- Working @ Orange Labs
- Machine Learning...

Academic background (1/3)

- Pre-PhD:

- MS in **mathematics**:
 - obtained in 1998 @ Joseph Fourier University, Grenoble, France
 - thesis on holomorphic functions of several complex variables
- MEng/MS in **signal processing**:
 - obtained in 1999 @ Grenoble INP, France
 - thesis on curvilinear component analysis for model order estimation

Academic background (2/3)

- PhD in **statistical signal processing** for **telecommunications**:
 - obtained from Grenoble INP, France
 - conducted from 1999 to 2002 @ GIPSA-Lab
 - with MESR fellowship support
 - → **Statistical simulation methods**:
 - Markov Chain Monte Carlo (MCMC): Hastings-Metropolis, Gibbs sampling, reversible jumps MCMC
 - Sequential Monte Carlo/Particle Filtering
 - → Application to **Bayesian model estimation problems** in:
 - Independent Component Analysis/Blind Source Separation
 - Equalization of nonlinear system for satellite communications

Academic background (3/3)

- Post-PhD: Post-Doc in **Computational Statistics**
 - conducted @ Institute of Statistical Mathematics/Research Organization of Information and Systems (Tokyo, Japan) in 2003-2004
 - thanks to a JSPS fellowship support
 - **Design** of statistical **simulation** algorithms/methods/**techniques**:
 - Block/fixed-lag sampling strategies for Sequential Monte Carlo methods, applications in:
 - optimal filtering for bearing-only target tracking in radar
 - stochastic volatility in econometrics
 - Space alternating data augmentation, application to the estimation of finite mixtures of Gaussian distributions for speaker recognition

Professional background (1/7)

- Research Engineer/Scientist @ **Orange Labs** since 2005:
 - 2005-2006: Orange Labs Tokyo (Japan)
 - since 2007: Orange Labs Paris (now in Châtillon (92))
- Tackling problems and models/techniques/algorithms/methods in **Machine Learning** (statistical learning):
 - reinforcement learning
 - supervised learning
 - unsupervised learning
- Applications to **telecommunications**:
 - design of fixed and mobile networks optimization systems
 - design of traffic data processing systems

Professional background (2/7)

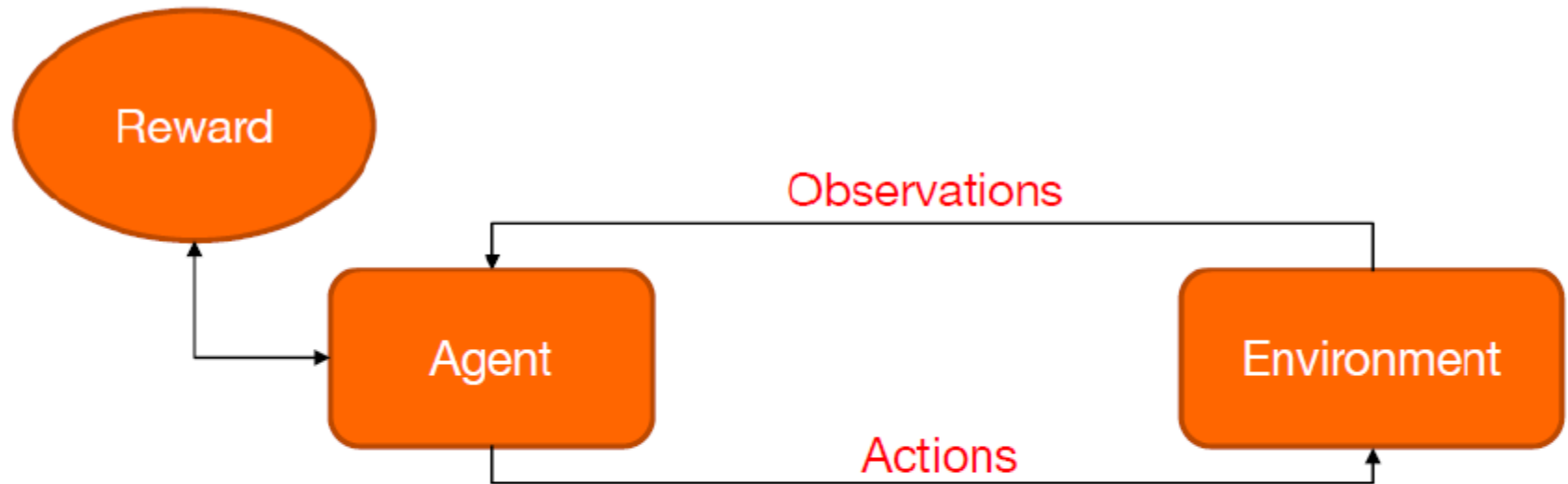
Orange Labs Tokyo 2005-2006

- Markov Decision Processes models and Reinforcement Learning techniques:
 - Dynamic programming
 - Temporal Differences (TD-lambda)
 - Q-Learning algorithm and its extensions (SARSA, eligibility traces)
 - Parametric approximation techniques (Policy Gradient, Least Squares Policy Iteration)
- Support Vector Machines (SVM) techniques and related extensions for regression and classification

Reinforcement Learning (1/2)



Reinforcement Learning (2/2)



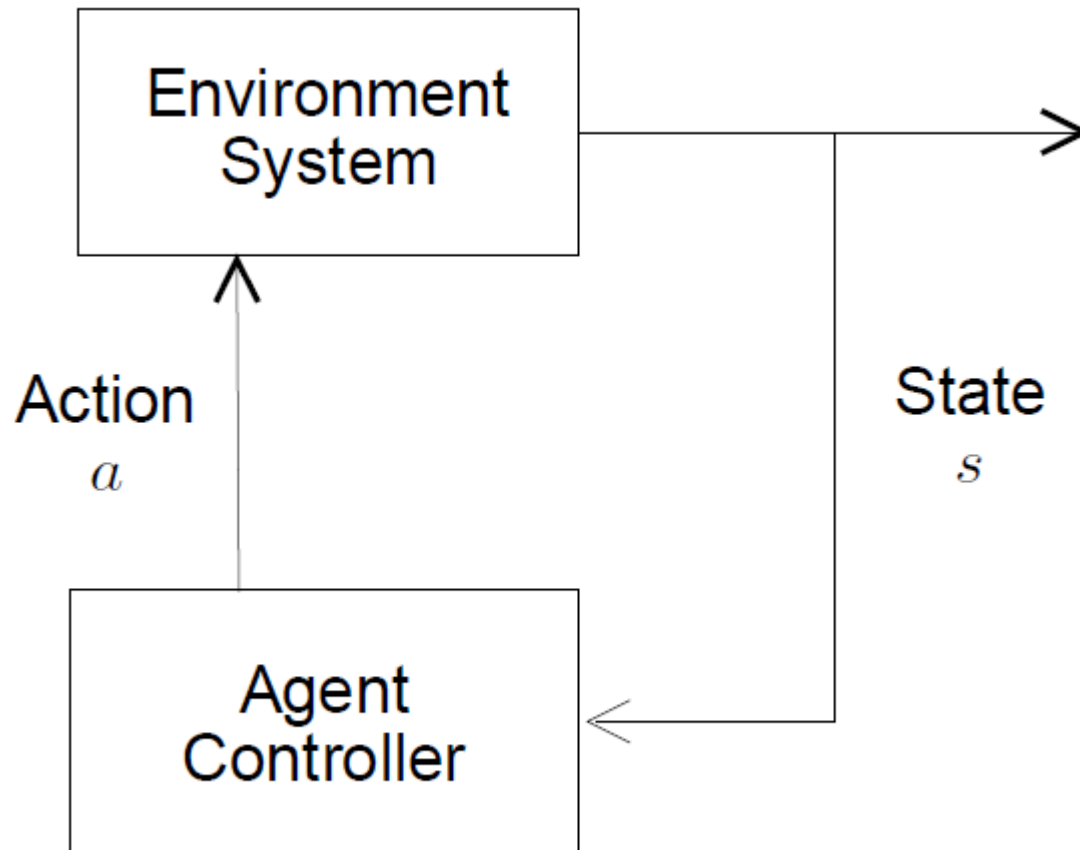
Reinforcement learning goal: **optimize** rewards by choosing adequately actions for given observations \Rightarrow from **policies**

Professional background (3/7)

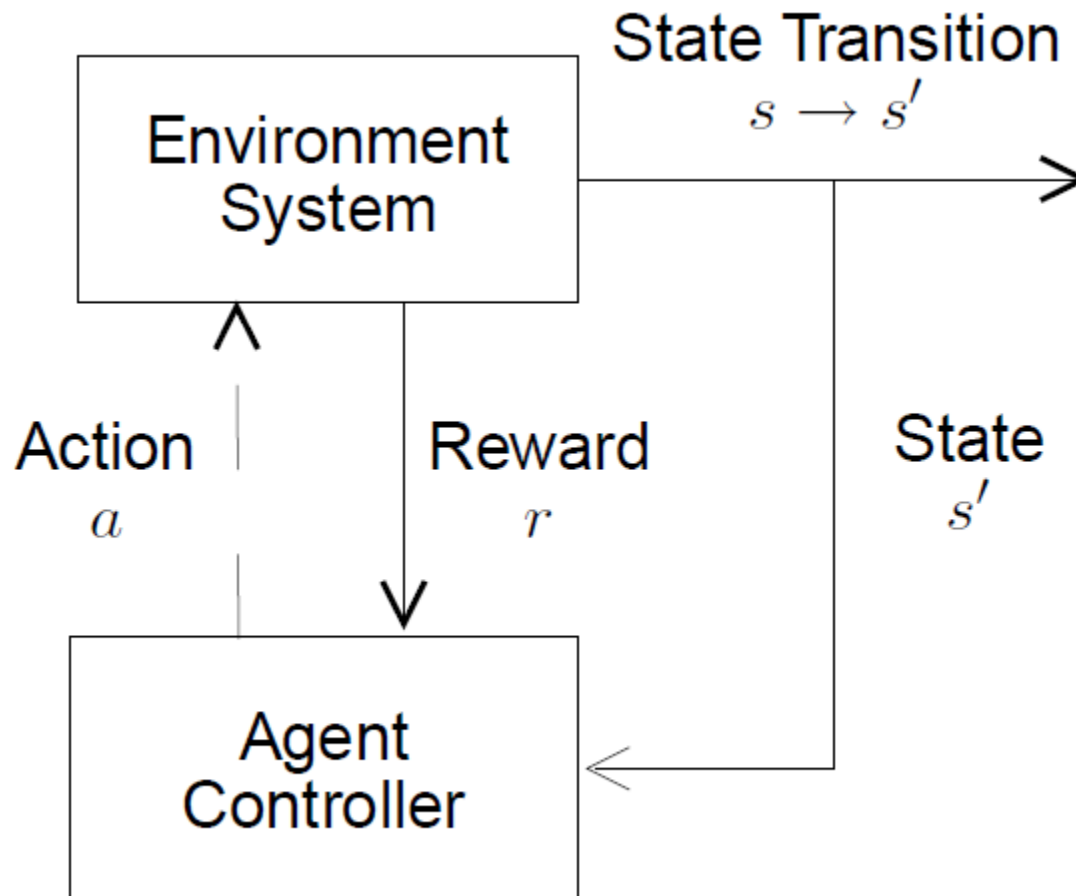
Orange Labs Tokyo 2005-2006

- Applications for telecommunication systems:
 - Radio Resource Management for **mobile networks** (via Reinforcement Learning techniques)
 - Automated selection of radio access networks (via Support Vector Machines techniques)

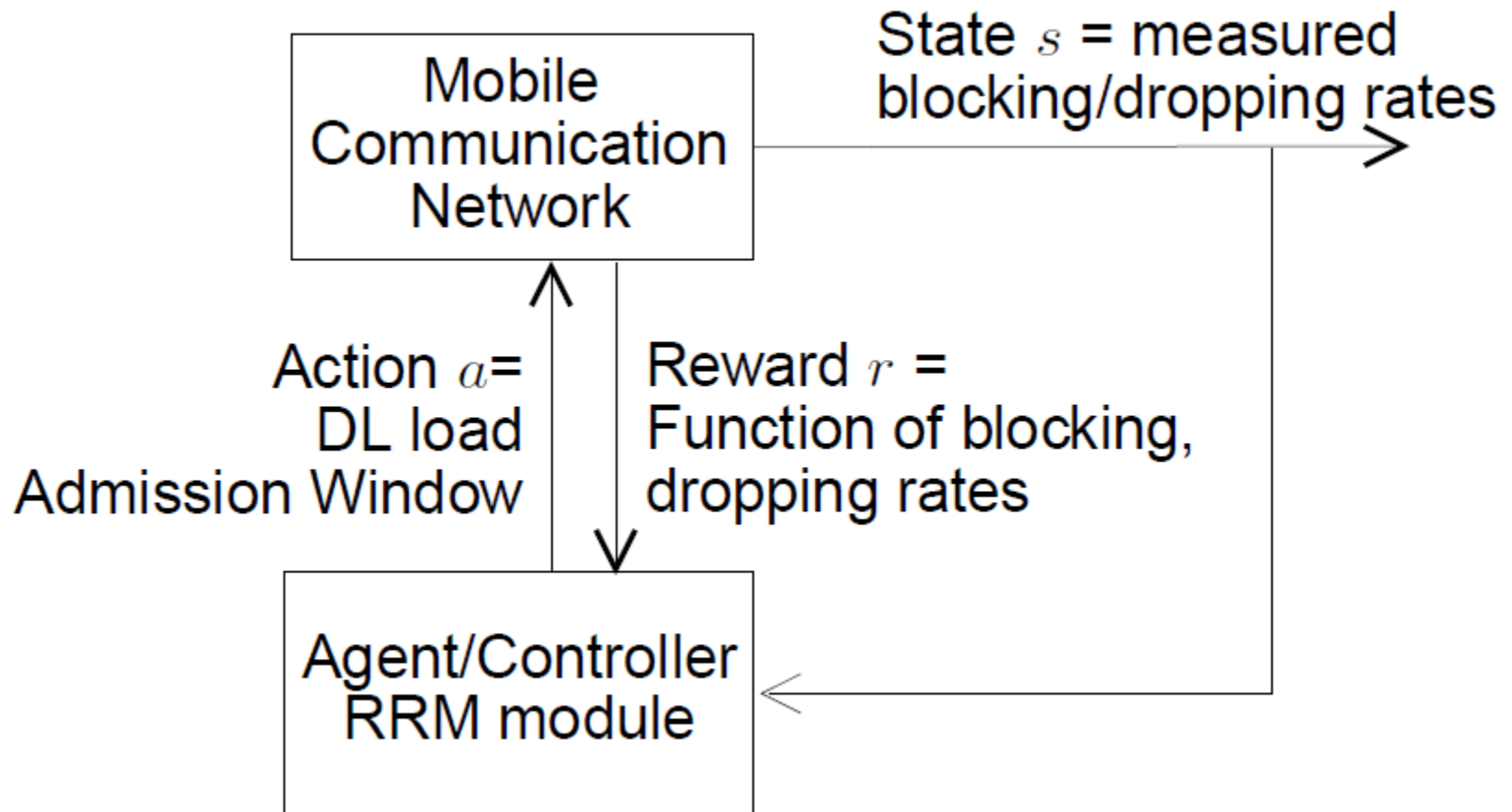
Learning & Control: Reinforcement Learning (1/3)



Learning & Control: Reinforcement Learning (2/3)



Learning & Control: Radio Resource Management for Mobile Networks (3/3)



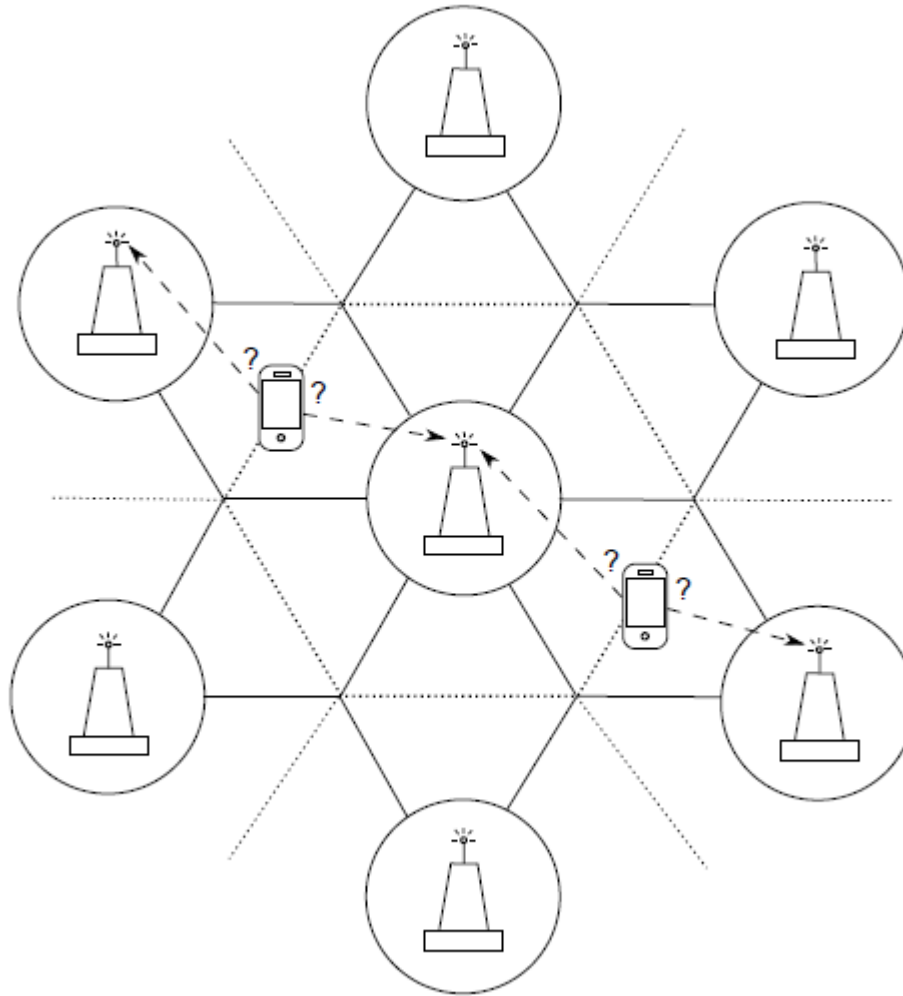
Professional background (4/7)

Orange Labs, since 2007

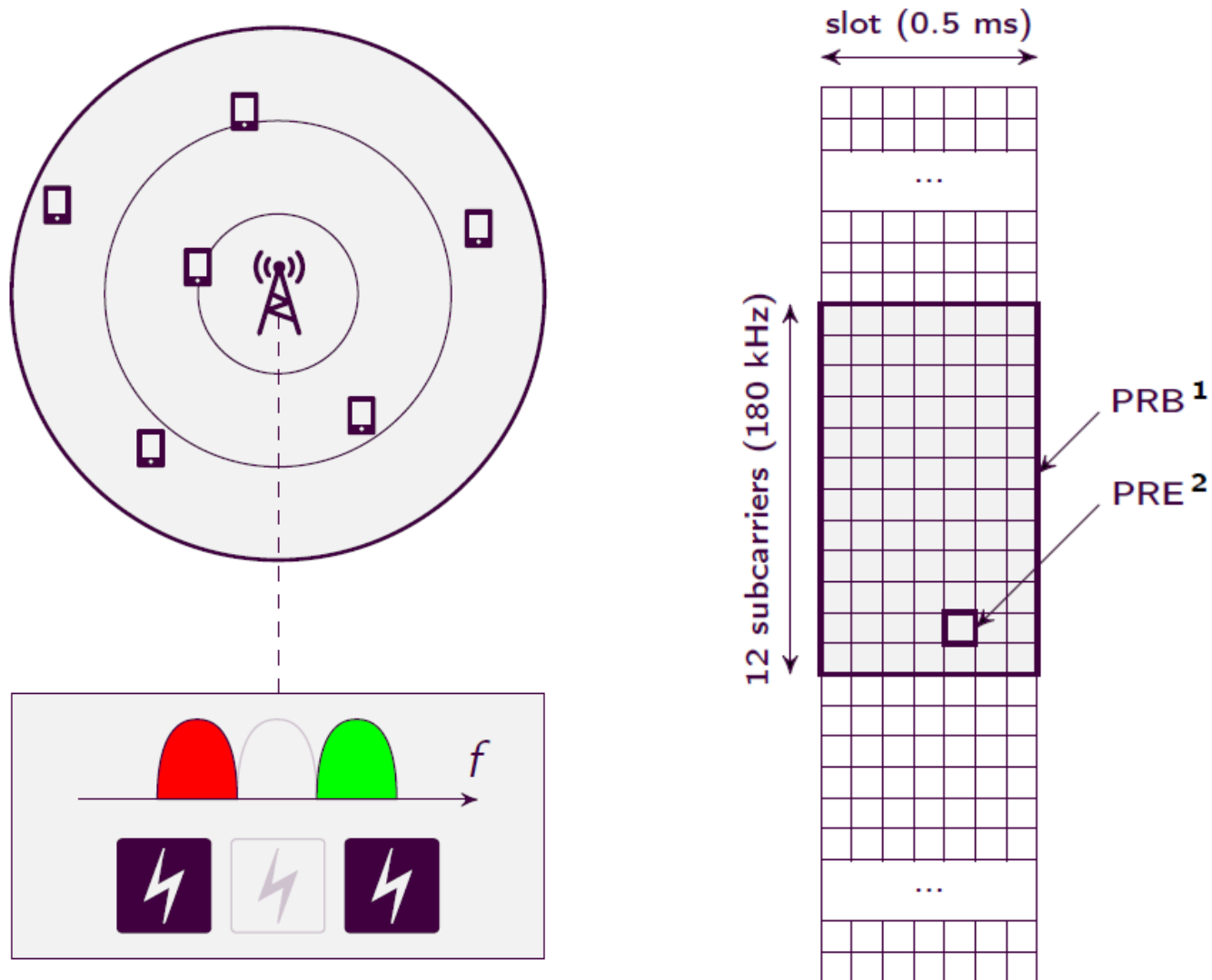
■ Reinforcement Learning:

- Partially observed models (**POMDP**) and dedicated learning techniques (**Belief States** → Monte Carlo POMDP, 2007-2009)
- **Policy Gradient** (2011-2013):
 - Application to solution implementation for **association problem** of users to base stations for a mobile communication network
 - Design of **variance reduction algorithms** for Policy Gradient type estimation techniques in Reinforcement Learning
- **Dynamic Programming** (2015):
 - application to **joint QoS and energy consumption control** for mobile communication networks

Association problem for mobile networks



Joint QoS and energy consumption control



Professional background (5/7)

Orange Labs, since 2007

- **Unsupervised learning:**

- Clustering: K-means algorithm and its extensions
- Application to **computer networks platforms optimization** for handling, managing, processing Internet traffic
- DNS, Internet traffic load balancing, DNSSEC implementation
- 2010-2012

Professional background (6/7)

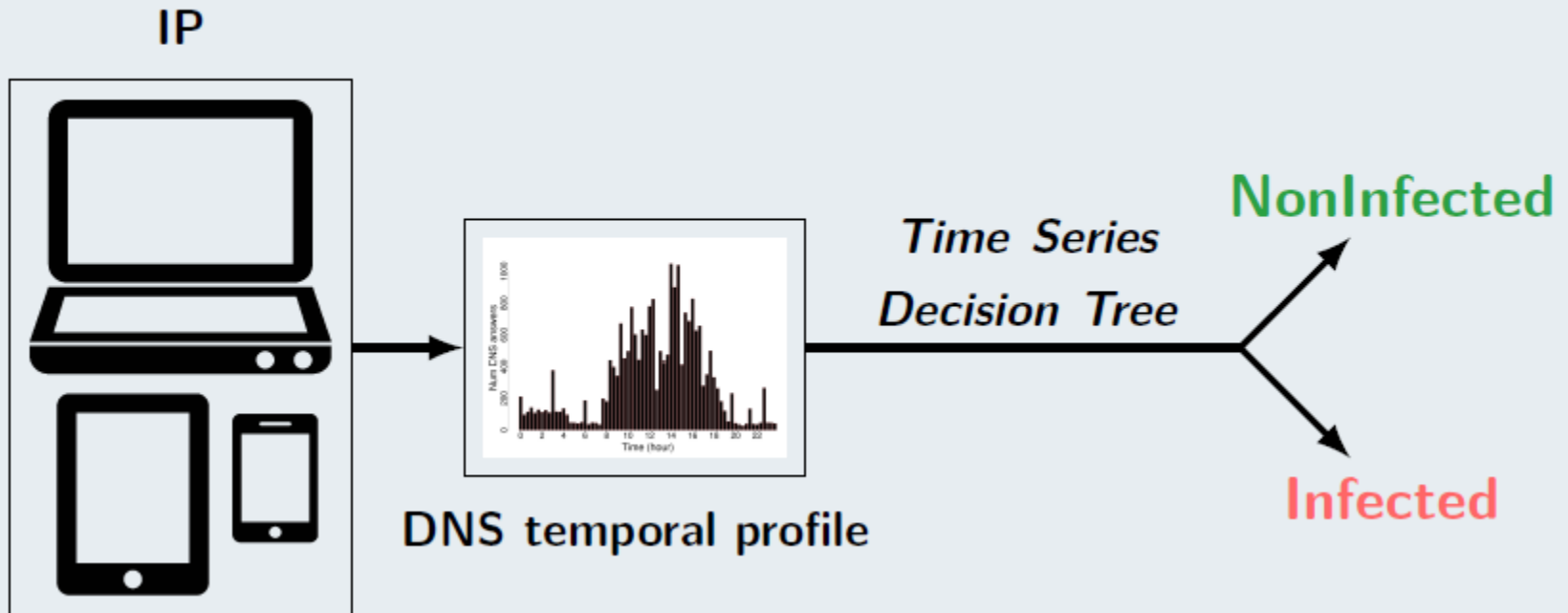
Orange Labs, since 2011

- **Supervised Learning:**

- Methods for implementing **traffic traces classification**:
 - **Kernel Learning** (Multiple Kernel Learning, Support Vector Data Description, 2011-2014)
 - Artificial **Neural Networks** (Extreme Learning Machines, 2013-2014)
 - **Decision Trees** (with time series as inputs, 2014-2015)
- Application to Internet **traffic analysis** for network **security**
→ **Botnets detection**

Botnets Detection

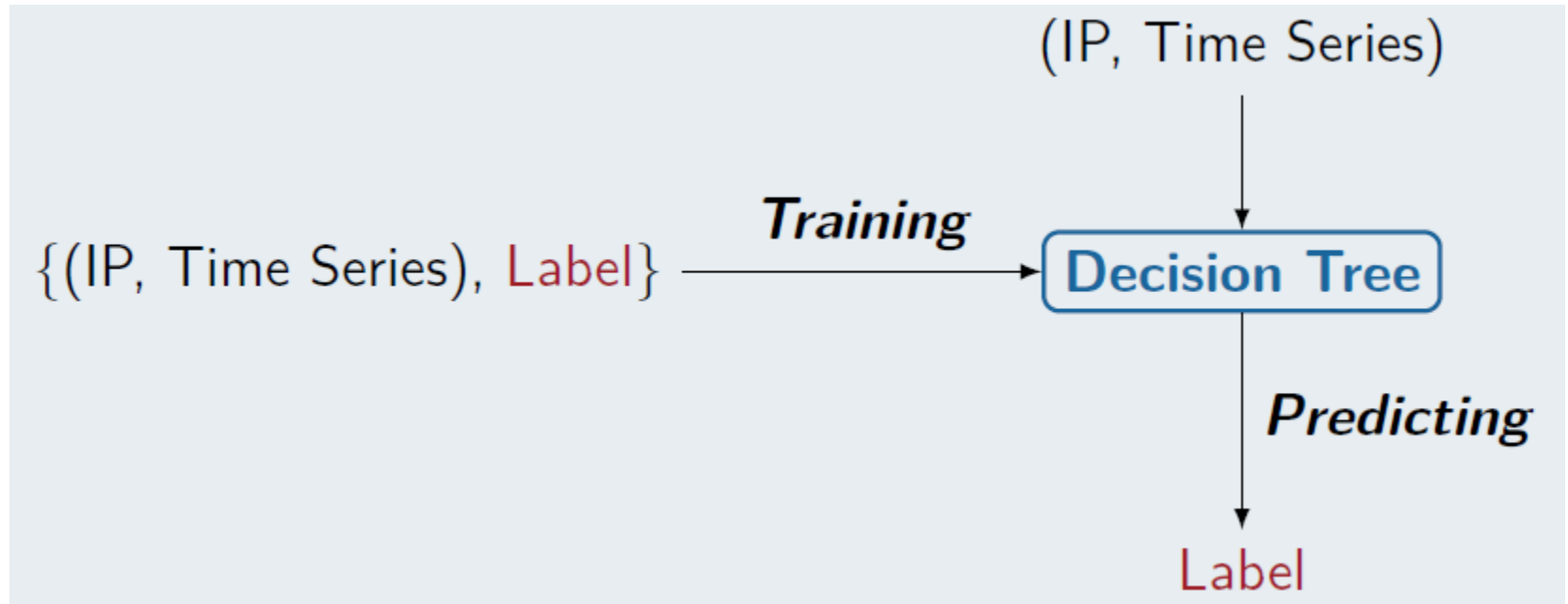
Detecting Infected IPs



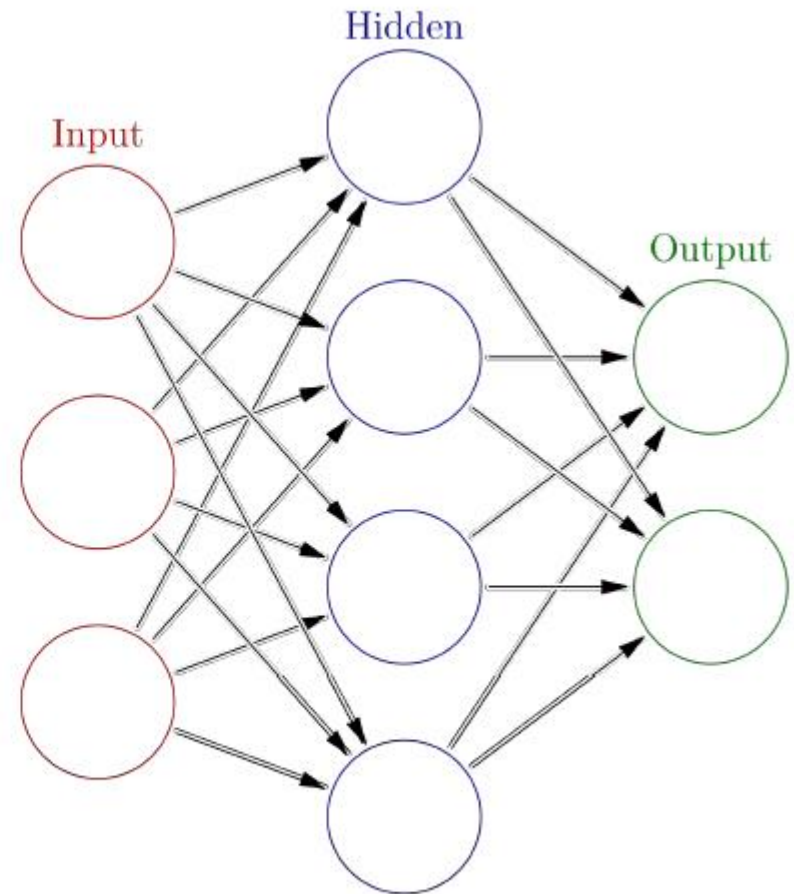
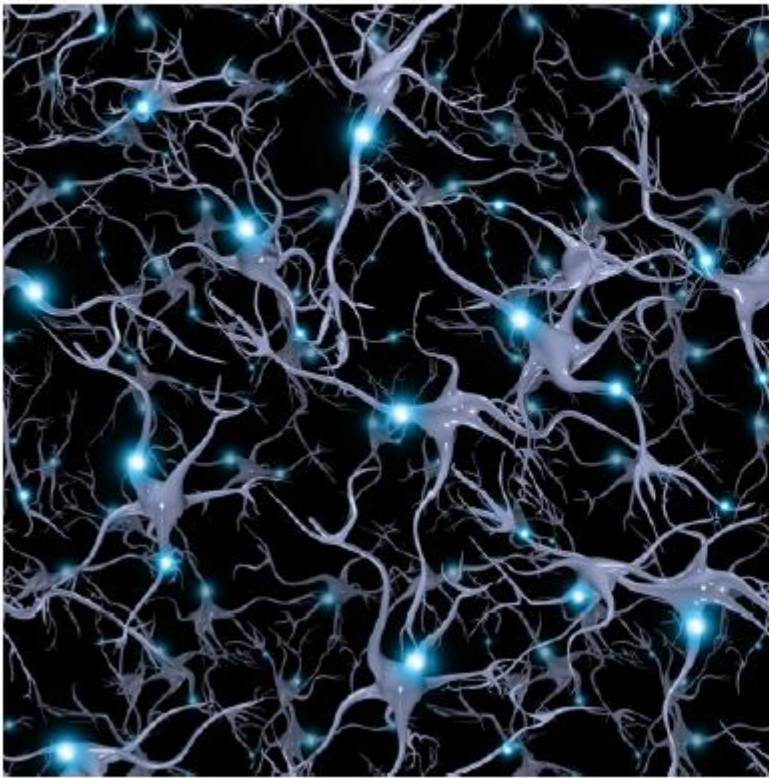
Supervised Learning (1/2): Training/Learning Phase



Supervised Learning (2/2): Prediction/Test Phase



Artificial Neural Networks



Decision Trees (1/4): Training Data

Id	Outlook (O)	Temperature (T)	Humidity (H)	Windy (W)	Play
a	overcast	83°F	86%	false	yes
b	overcast	64°F	65%	true	yes
c	overcast	72°F	90%	true	yes
d	overcast	81°F	75%	false	yes
e	rainy	70°F	96%	false	yes
f	rainy	68°F	80%	false	yes
g	rainy	65°F	70%	true	no
h	rainy	75°F	80%	false	yes
i	rainy	71°F	91%	true	no
j	sunny	85°F	85%	false	no
k	sunny	80°F	90%	true	no
l	sunny	72°F	95%	false	no
m	sunny	69°F	70%	false	yes
n	sunny	75°F	70%	true	yes

Decision Trees (2/4): Building the Model

$H \geq 82.5\%$

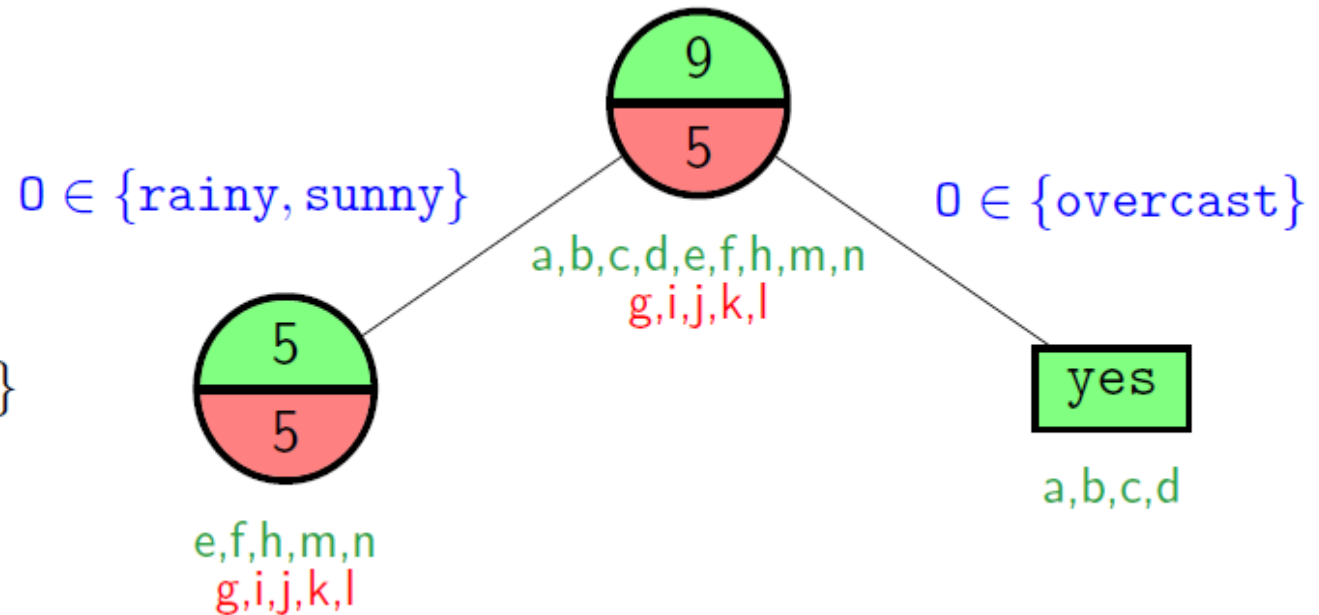
$H \geq 75.5\%$

$0 \in \{\text{rainy, sunny}\}$

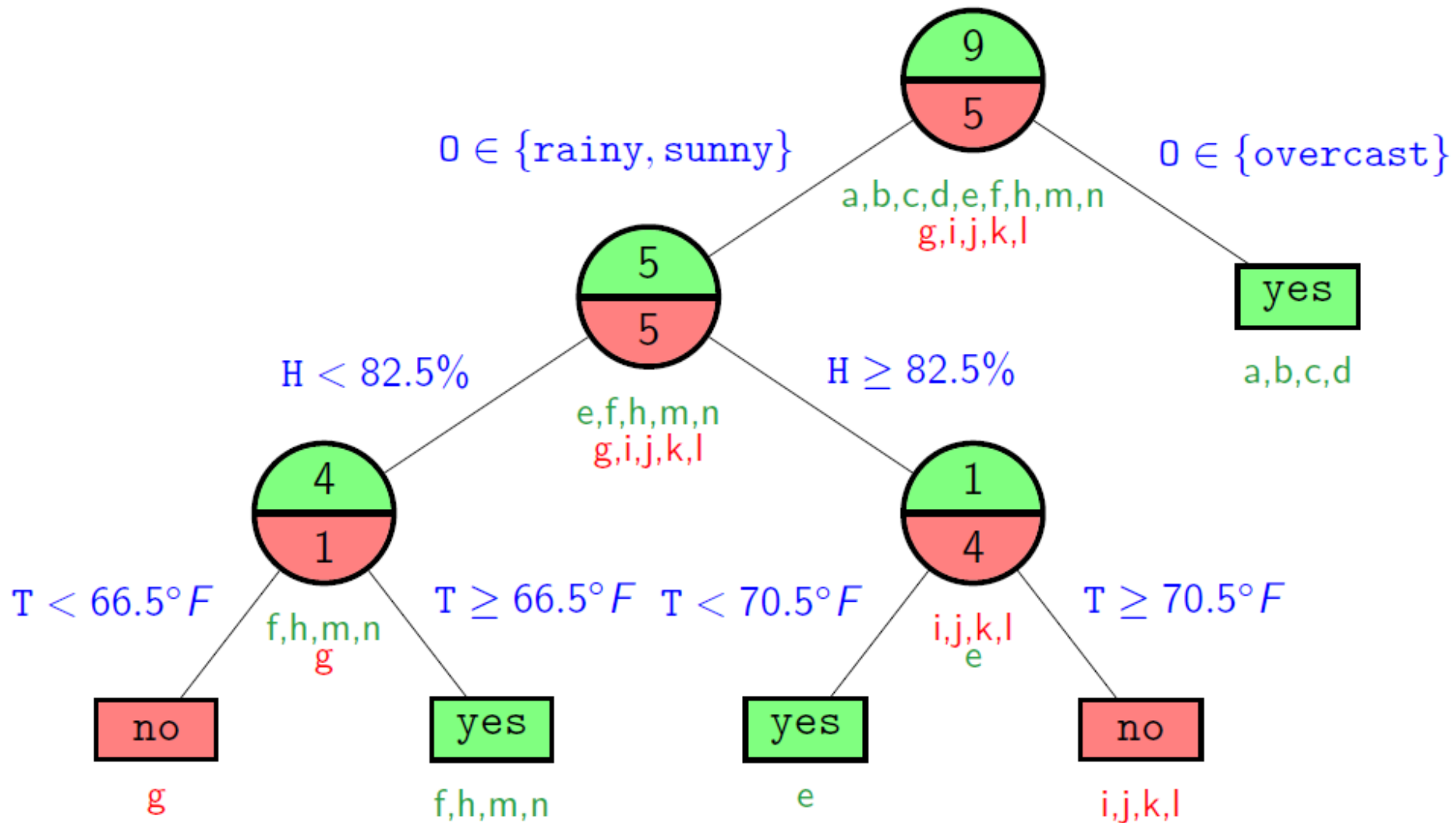
...

$0 \in \{\text{rainy, overcast}\}$

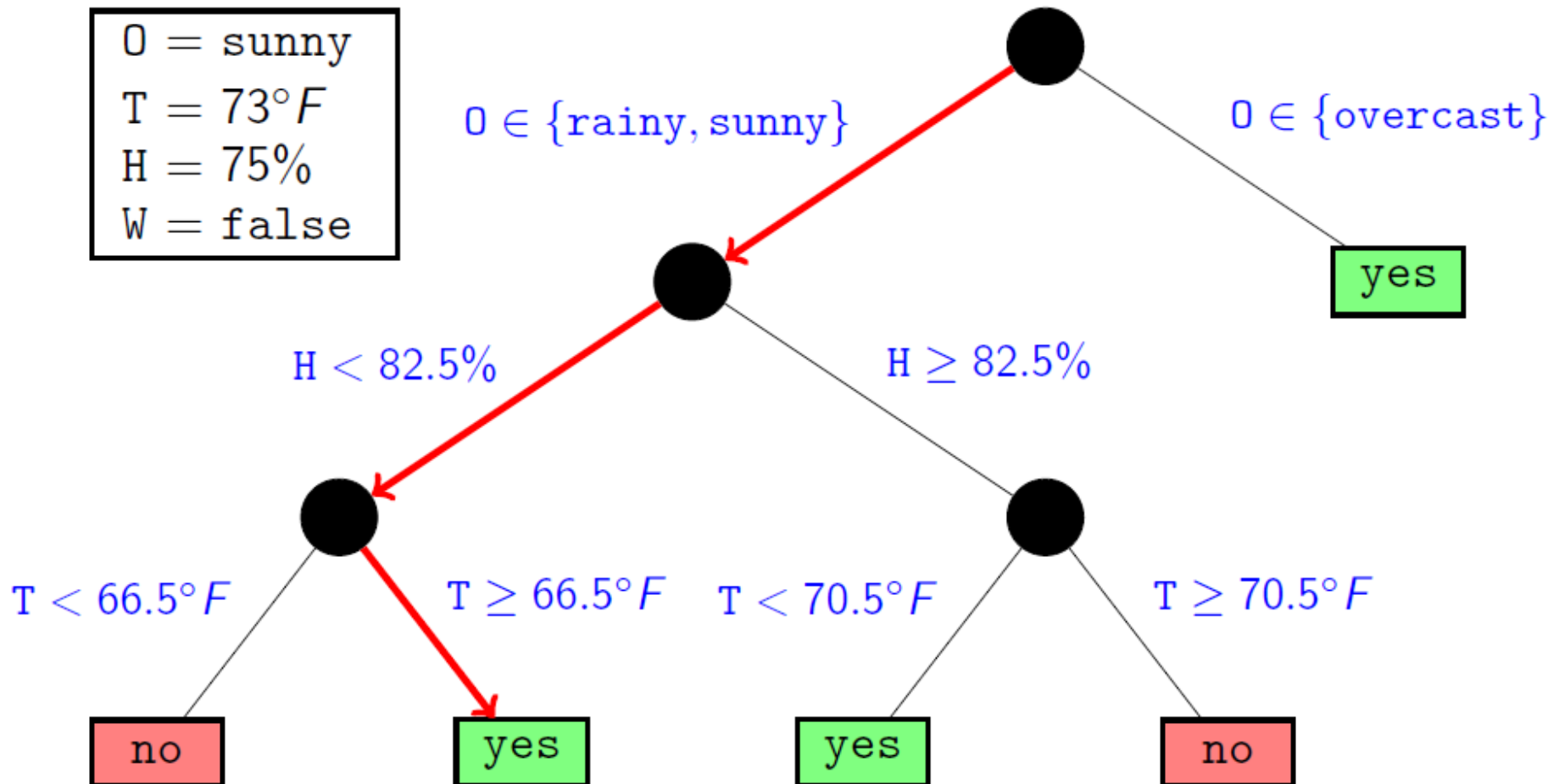
$W = \text{true}$



Decision Trees (3/4): Building the Model



Decision Trees (4/4): Prediction

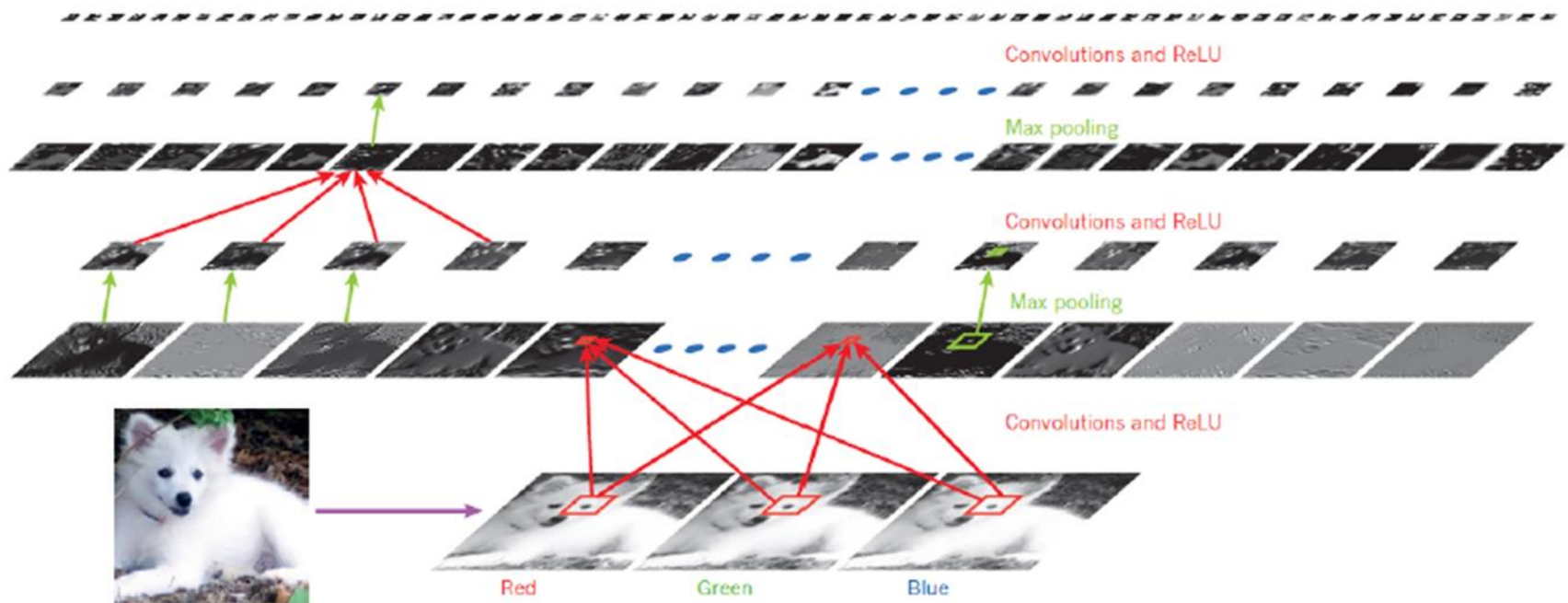


Professional background (7/7)

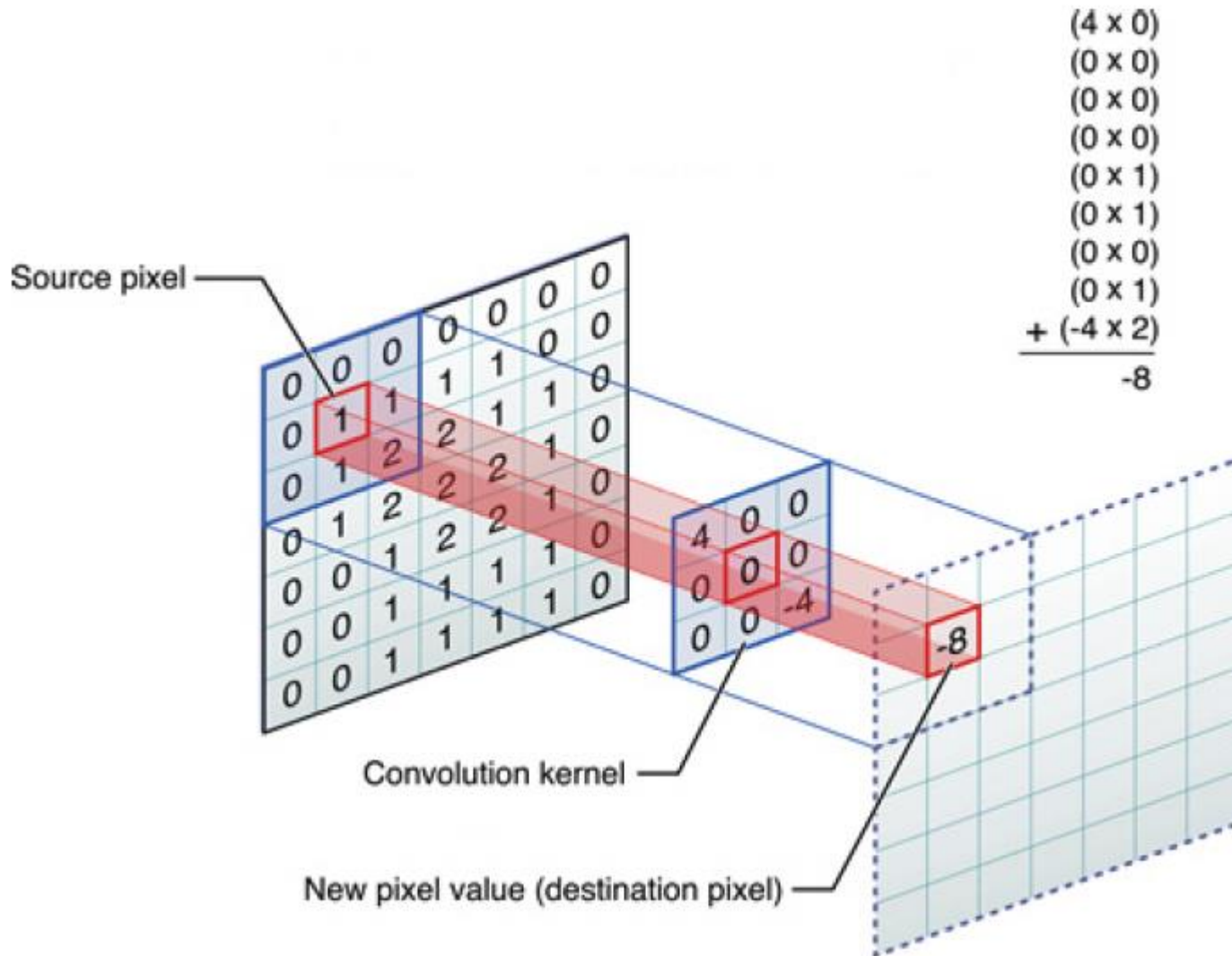
Orange Labs, currently

- **Deep Reinforcement Learning techniques:**
 - understanding of Google DeepMind AlphaGo system, 2016
 - application to resource allocation for mobile networks, 2017
- **Markov Chain Monte Carlo (MCMC) simulation methods:**
 - Event-Chain based Monte Carlo techniques
 - Nonreversible Markov chains
 - 2016-2017
- Networks metrics **data prediction benchmark** for autonomic network management:
 - many Machine Learning models and techniques
 - essentially supervised learning
 - 2016-2017

Convolutional Neural Networks: Modeling and Training/Learning (1/3)

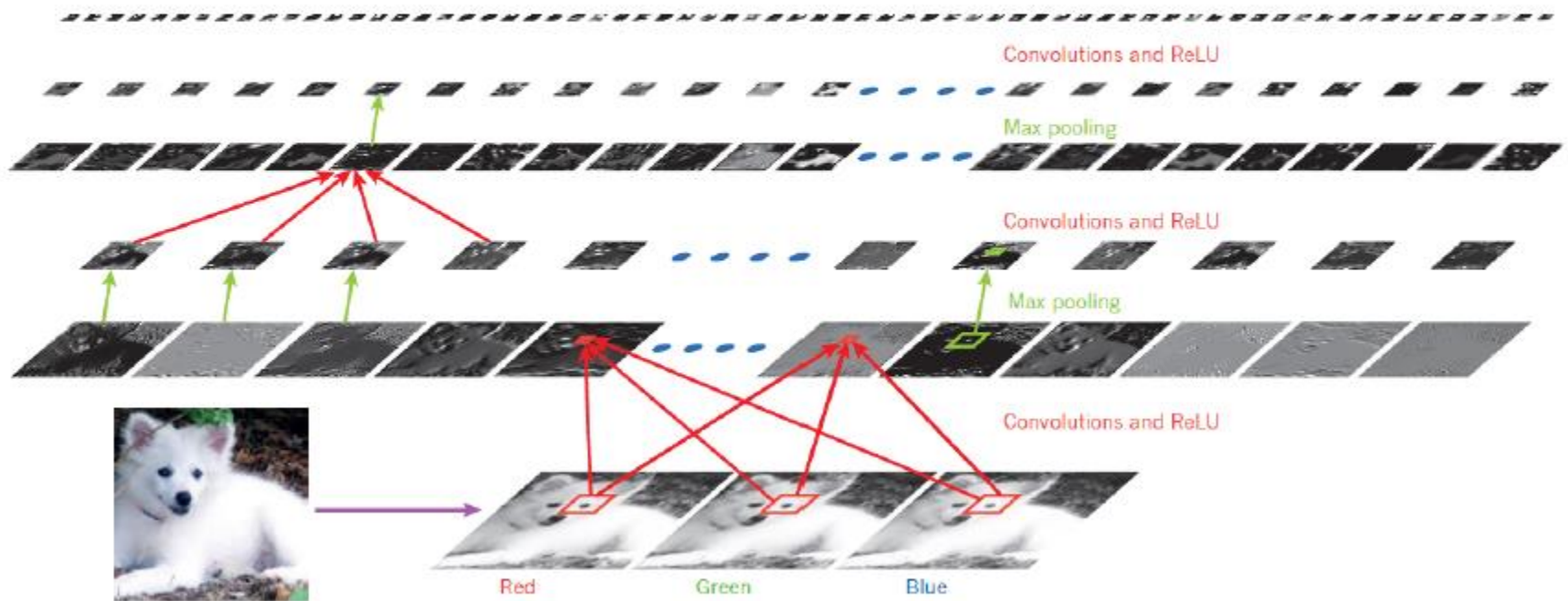


Convolutional Neural Networks: Convolutional Kernel (2/3)

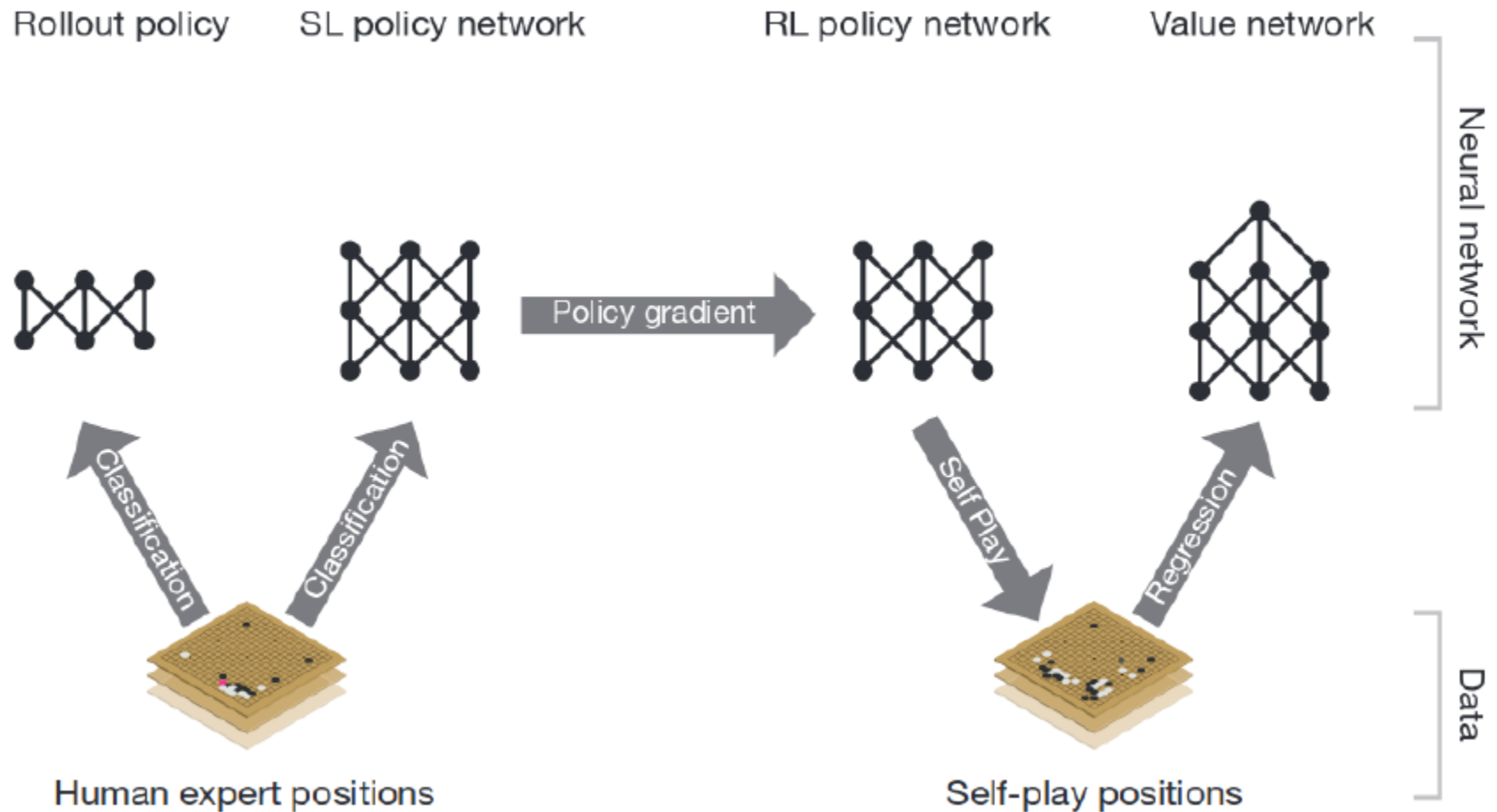


Convolutional Neural Networks: Testing/Prediction (3/3)

Samoyed 16; Papillon 5.7; Pomeranian 2.7; Arctic fox 1.0;
Eskimo dog 0.6; white wolf 0.4; Siberian husky 0.4



AlphaGo Training/Learning Global Pipeline



Overview

- Academic background
- Professional background and activities
- → Projects
- Working @ Orange Labs
- Machine Learning...

Research activities → Projects

- Daily work organization in **Projects**, e.g. hosted by the “Applied Maths and Computer Science” Research Group @ Orange Labs:
 - Internal/Orange projects
 - Bilateral projects with Orange (“external research contracts”)
 - Collaborative projects:
 - ANR “ECOSCELLS” 2009-2012
 - EU FP7 STREP “HARP” 2012-2015
 - ANR INFRA “NETLEARN” 2013-2017
 - EU H2020 5G-PPP “COGNET” 2015-2017

Research Projects: practical aspects (1/4)

- Working on a research theme in a “fixed-term” mode:
 - Work schedule: **Project Management Plan** (PMP), including Gantt charts, elaborated and submitted for validation before the launch of the project (“Kick-Off”)
 - Costs management:
 - In **human resources**: People*Day, People*Month or People*Year with monthly follow-up/reporting of consumed resources
 - Financial: elaboration of an initial **budget**, then management of missions and material costs, with on-the-fly reporting

Research Projects: practical aspects (2/4)

- Organization of the works in “**Work Packages**” (WP) with specific **Tasks** with tasks and WPs leaders + 1 coordinator (Project Head) and 1 technical coordinator/leader
- Working meetings (Face-to-Face, conf calls) and milestones meetings (plenary = for all partners, Face-to-Face)
- Scientific and technical skills indeed, but also good **communication**, relational skills, patience, resilience and a good sense of humor! 😊

Research Projects: practical aspects (3/4)

- Valorization of project works → “**Deliverables**”:
 - Internal valorization:
 - Elaboration of technical reports and presentations
 - **Reporting**:
 - towards Orange: on the fly + semestrial official meetings with points with the hierarchy and with project entities (Project Head, Research Group)
 - towards the sponsor (ANR, EU) officially on a trimestrial, semestrial or annual basis
 - External valorization:
 - **Publications** in scientific and technical conferences (oral and poster presentations) and in scientific and technical journals/magazines: IEEE, ACM...
 - Organization of **Workshops**/Seminars in conferences or by ourselves

Research Projects: practical aspects (4/4)

- Valorization of project works → “**Deliverables**”:
 - Patent filling
 - Normalization/standardization activities: 3GPP, IETF, ETSI, ITU...
 - Development of technical solutions and industrialization:
 - internally: simulators et prototypes → development transfert → inclusion in the Information System and/or transfert towards technical and operational directions, even towards Business Units (BU)
 - externally: Open Source...

Work valorization example: publications

- Conferences:
 - 27 papers published (3 invited papers)
 - 1 submitted
 - 2 in preparation
- Journals:
 - 6 papers published
 - 2 in preparation
- Books:
 - 1 chapter in “Data Mining Applications with R”, Elsevier, 2013

Working as a team @ Orange Labs (1/2)

- “Department” (Team) “Modeling and Statistical Analysis”
- Activities on networks and traffic modeling for fixed (ADSL and Fiber Internet) et mobile (2G/3G/4G →5G) communications
- Currently 22 people, including:
 - 1 intern
 - 1 apprentice
 - 5 CIFRE PhD students
 - 1 post-doc

Working as a team @ Orange Labs (2/2)

- Goals:

- Come up with a better understanding of **communication traffic**, related to **terminals and usage evolution**, regarding the very important increase of this traffic
- **Estimate and optimize networks infrastructure costs** by geographical zones regarding the strategic choices for deploying new generation technologies (optical fiber, 4G mobile networks) with new architectures
- Improve the **Quality of Service (QoS) and performance** for mobile networks
- Provide **analytical models** for equipments energy consumption in order to estimate and predict the **networks energy consumption**

Infos about working @ Orange & contact details

- Opportunities for **internships** for MS/MEng students :
 - 4 to 6 months duration
 - Schedule: application from November for the forthcoming year
- Opportunities for apprenticeship, **PhD** programs (**CIFRE**) and post-docs
- Opportunities for permanent positions: Research Engineer/Scientist
- <https://orange.jobs/site/en-home/>
- Contact: Stephane SENECAI
 - email: stephane.senecal@orange.com
 - LinkedIn: <http://fr.linkedin.com/in/stephanesenecal>

More information on Machine Learning (1/2)

- Informal meetings and discussion groups (meet ups) in Paris/IDF:
 - Paris Machine Learning Applications Group:
 - <http://www.meetup.com/Paris-Machine-learning-applications-group/>
 - 1+ meeting(s) per month
 - + Groups on LinkedIn, Facebook, Google+, Twitter account, Nuit Blanche blog (including the meet ups archive)...
 - Deep Learning Paris:
 - <http://www.meetup.com/Deep-Learning-Paris-Meetup/>
 - + Workshops...

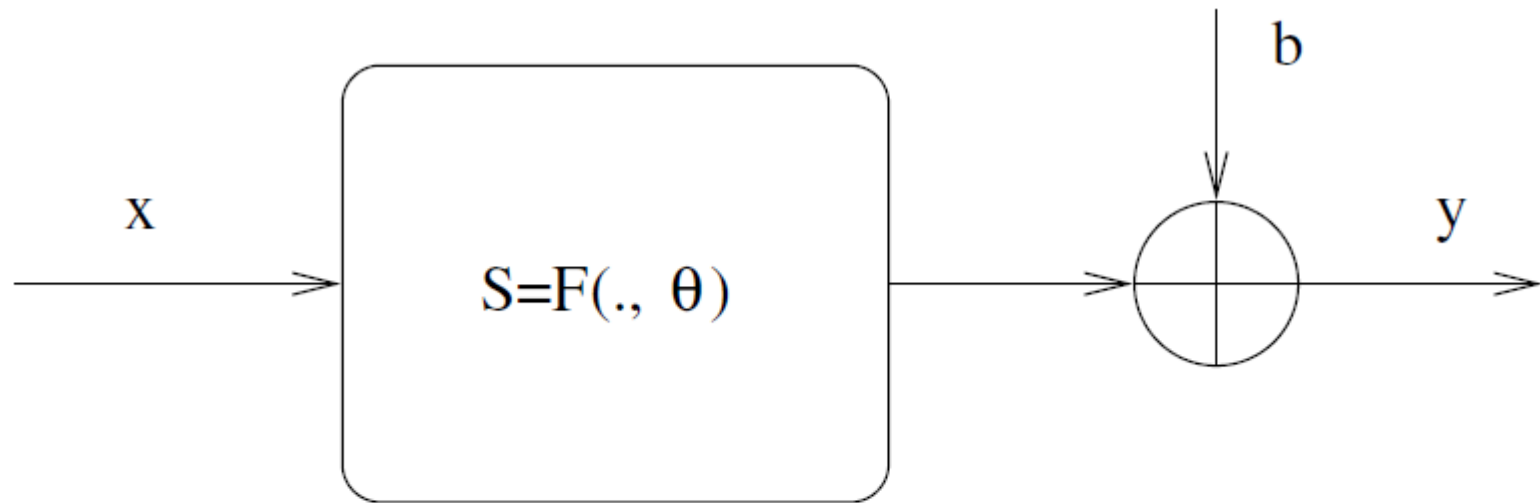
More information on Machine Learning (2/2)

- Academic seminar on Machine Learning in Paris:
 - Statistical Machine Learning “SMILE in Paris”
 - <https://sites.google.com/site/smileinparis/>
 - Organized by ENS and Mines-ParisTech
- Internet Groups/Forums (worldwide audience → in English):
 - Google Group: Machine Learning News
 - CFP, job offers, ...
 - <https://groups.google.com/forum/#!forum/ML-news>

Thank you! 😊
Questions?

Appendix

Bayesian Estimation



Information on (x, θ) : distribution of probability

$$p(x, \theta | y, F, prior) \propto p(y | x, \theta, F, prior) \times p(x, \theta | prior)$$

\Rightarrow Estimates $(\hat{x}, \hat{\theta})$

Bayesian Estimates

- *Maximum a posteriori* (MAP)

$$(\hat{x}, \hat{\theta}) = \arg \max_{x, \theta} p(x, \theta | y, \text{prior})$$

- Expectation: *posterior mean* $E \{x, \theta | y, \text{prior}\}$

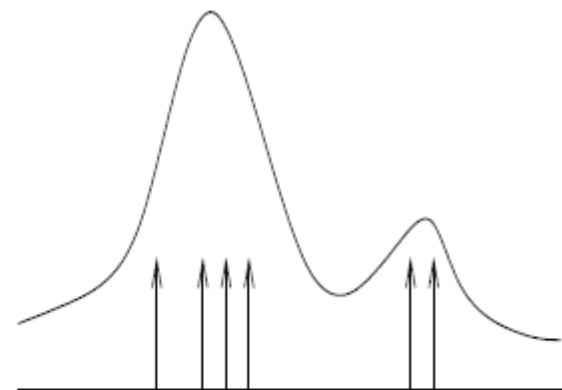
$$E_{p(\cdot | y, \text{prior})} \{f(x, \theta)\} = \int f(x, \theta) p(x, \theta | y, \text{prior}) d(x, \theta)$$

Computation : asymptotic, numerical, stochastic methods

\Rightarrow Monte Carlo simulation methods

Monte Carlo Estimates

$$x_1, \dots, x_N \sim \pi$$
$$\Rightarrow \hat{\pi}_N = \frac{1}{N} \sum_{n=1}^N \delta_{x_n}$$



$$\hat{S}_N(f) = \frac{1}{N} \sum_{n=1}^N f(x_n) \longrightarrow \int f(x) \pi(x) dx = \mathbb{E}_\pi \{f\}$$

$$\hat{x}_{max} = \arg \max_{x_n} \hat{\pi}_N \text{ approximates } x_{max} = \arg \max_x \pi(x)$$

\Rightarrow generate samples $x_\ell \sim \pi$?

\rightarrow Markov chain and sequential Monte Carlo

Simulation Techniques

- Classical distributions : cumulated density function
→ transformation of uniform random variable
- Non-standard distributions, \mathbb{R}^n , known up to a normalizing constant → usage of instrumental distribution:

Accept-reject, importance sampling → sequential/recursive
⇒ SMC aka particle filtering, condensation algorithm

⇒ MCMC : distribution = fixed point of an operator

$$\pi = K\pi$$

→ simulation schemes with Markov chain: Hastings-Metropolis, Gibbs sampling

Markov Chain

Definition:

$$X_n | X_{n-1}, X_{n-2}, \dots, X_0 \stackrel{d}{=} X_n | X_{n-1}$$

homogeneity : $X_n | X_{n-1}$ independent of n

Realization:

$$X_0 \sim \pi_0(x_0)$$

p.d.f. of $X_n | X_{n-1}$ = transition kernel $K(x_n | x_{n-1})$

Simulation of a Markov Chain

Convergence: $X_n \sim \pi$ asymptotically ?

$$\pi\text{-invariance} : \pi(.) = K\pi(.)$$

$$\int_A \pi(x)dx = \int_{y \in A} \int K(y|x)\pi(x)dx dy$$

$$\Leftrightarrow \pi\text{-reversibility} : Pr(A \rightarrow B) = Pr(B \rightarrow A)$$

$$\int_{y \in B} \int_{x \in A} K(y|x)\pi(x)dx dy = \int_{y \in A} \int_{x \in B} K(y|x)\pi(x)dx dy$$

Construct kernels $K(.|.)$ such that the chain is π -invariant

- Hastings-Metropolis algorithm
- Gibbs sampling

Hastings-Metropolis algorithm (1/2): scheme

Draw \mathbf{x} from $\pi(\cdot)$

1. initialize $\mathbf{x}_0 \sim \pi_0(\mathbf{x})$

2. Iteration ℓ

- propose candidate \mathbf{x}^* for $\mathbf{x}_{\ell+1} \rightarrow \mathbf{x}^* \sim q(\mathbf{x}|\mathbf{x}_\ell)$
- accept it with prob $\alpha = \min\{1, r\}$

3. $\ell \leftarrow \ell + 1$ and go to (2)

$$r = \frac{\pi(\mathbf{x}^*)q(\mathbf{x}_\ell|\mathbf{x}^*)}{q(\mathbf{x}^*|\mathbf{x}_\ell)\pi(\mathbf{x}_\ell)} \rightarrow \pi(x)K(y|x) = \pi(y)K(x|y)$$

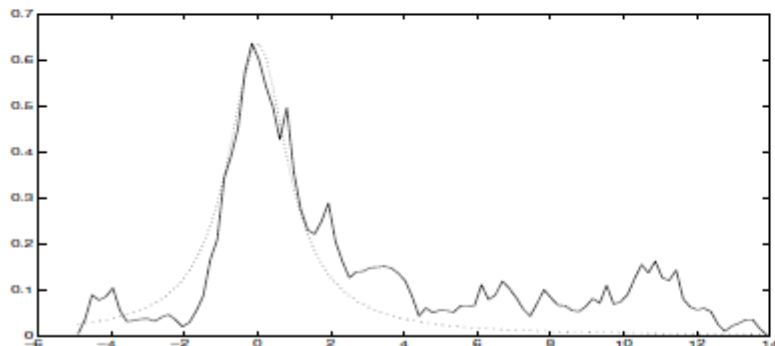
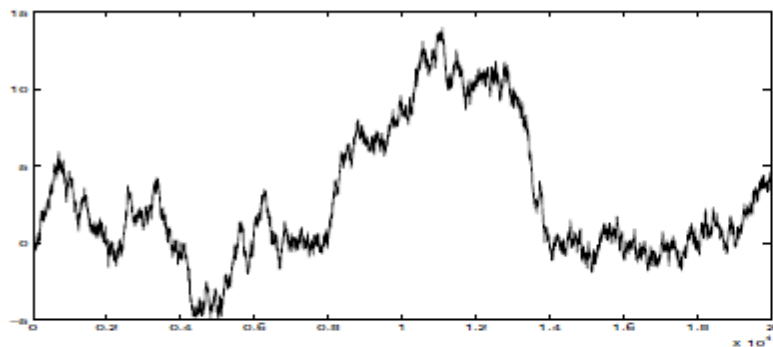
$$\pi(x)q(y|x) \min \left\{ 1, \frac{\pi(y)q(x|y)}{q(y|x)\pi(x)} \right\} = \min \{ \pi(x)q(y|x), \pi(y)q(x|y) \}$$

$$q(\mathbf{x}^*|\mathbf{x}_\ell) = q(\mathbf{x}^*) \quad q(\mathbf{x}^*|\mathbf{x}_\ell) = q(|\mathbf{x}^* - \mathbf{x}_\ell|)$$

Hastings-Metropolis algorithm (2/2): example

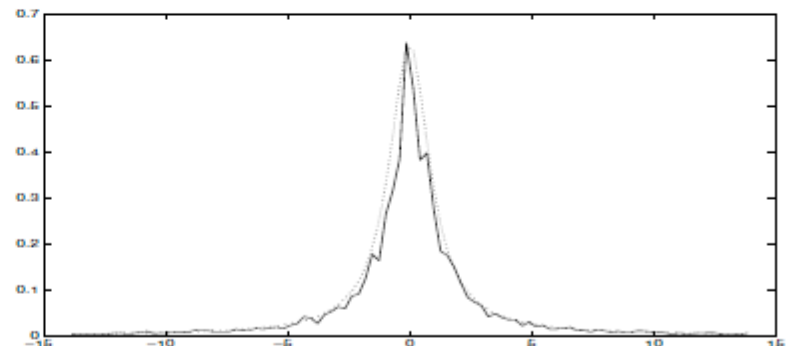
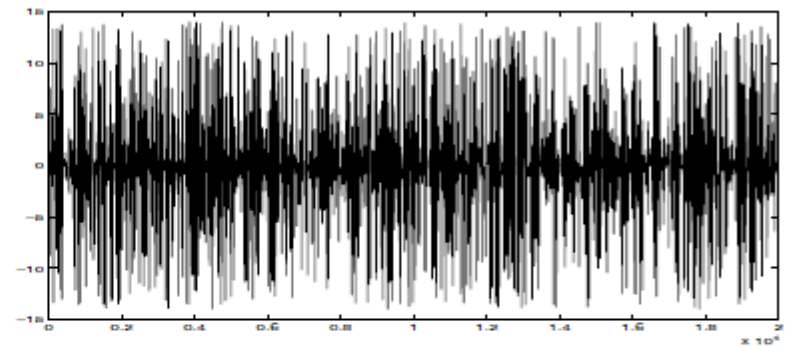
sample $x \sim p(x) \propto \frac{1}{1+x^2}$ 20,000 iterations

$$x^* \sim \mathcal{N}(x_\ell, 0.1^2)$$



acc. rate = 97%

$$x^* \sim \mathcal{U}_{[a,b]}$$



acc. rate = 26%

Gibbs Sampling algorithm (1/2): scheme

Sample $\mathbf{x} = (x_1, \dots, x_p) \sim \pi(x_1, \dots, x_p)$

1. initialize $\mathbf{x}^{(0)} \sim \pi_0(\mathbf{x})$, $\ell = 0$

2. iteration ℓ : Sample

$$x_1^{(\ell+1)} \sim \pi_1(x_1 | x_2^{(\ell)}, \dots, x_p^{(\ell)})$$

$$x_2^{(\ell+1)} \sim \pi_2(x_2 | x_1^{(\ell+1)}, x_3^{(\ell)}, \dots, x_p^{(\ell)})$$

$$\vdots$$

$$x_p^{(\ell+1)} \sim \pi_p(x_p | x_1^{(\ell+1)}, \dots, x_{p-1}^{(\ell+1)})$$

3. $\ell \leftarrow \ell + 1$ and go to (2)

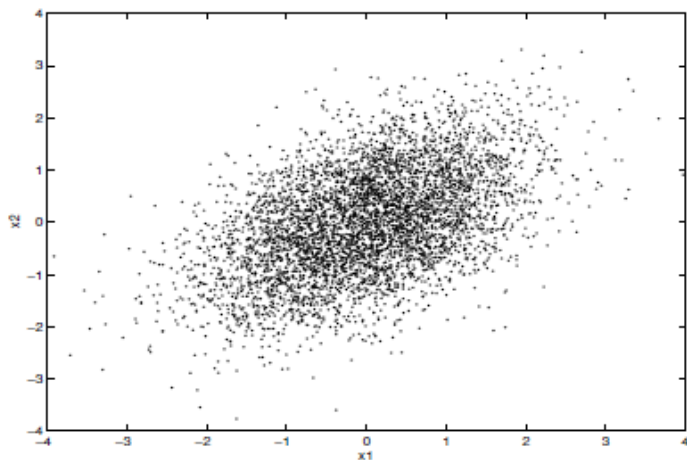
→ no rejection, reversible kernel

Gibbs Sampling algorithm (2/2): example

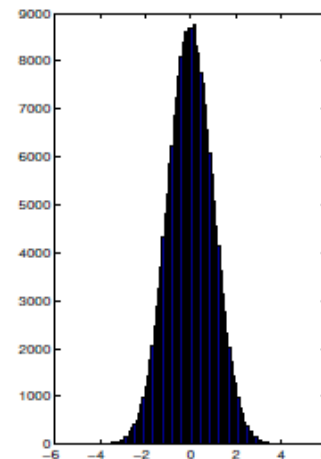
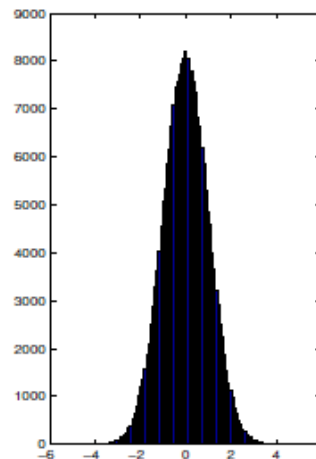
$$\mathbf{x} = \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} \sim \mathcal{N} \left(\begin{pmatrix} 0 \\ 0 \end{pmatrix}, \begin{pmatrix} 1 & \rho \\ \rho & 1 \end{pmatrix} \right)$$

$$x_1^{(\ell+1)} | x_2^{(\ell)} \sim \mathcal{N}(\rho x_2^{(\ell)}, 1 - \rho^2)$$

$$x_2^{(\ell+1)} | x_1^{(\ell+1)} \sim \mathcal{N}(\rho x_1^{(\ell+1)}, 1 - \rho^2)$$



5,000 samples, $\rho=0.5$



histograms (x_1^ℓ, x_2^ℓ)

Improving convergence of simulation techniques

How to obtain fast converging simulation scheme ?

→ **Missing Data, Data Augmentation, Latent Variables**

Idea : extend sampling space $x \rightarrow (x, z)$ and distribution $\pi(x) \rightarrow \tilde{\pi}(x, z)$ with constraint

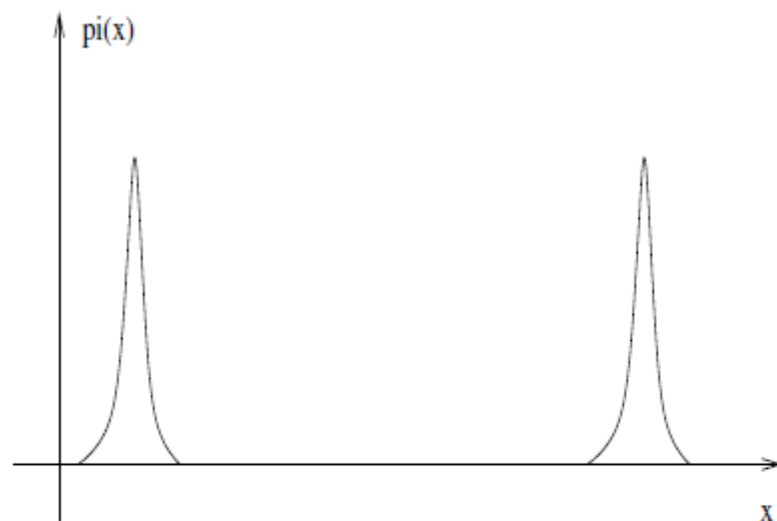
$$\int \tilde{\pi}(x, z) dz = \pi(x)$$

such that Markov chain $(x^{(i)}, z^{(i)}) \sim \tilde{\pi}$ faster

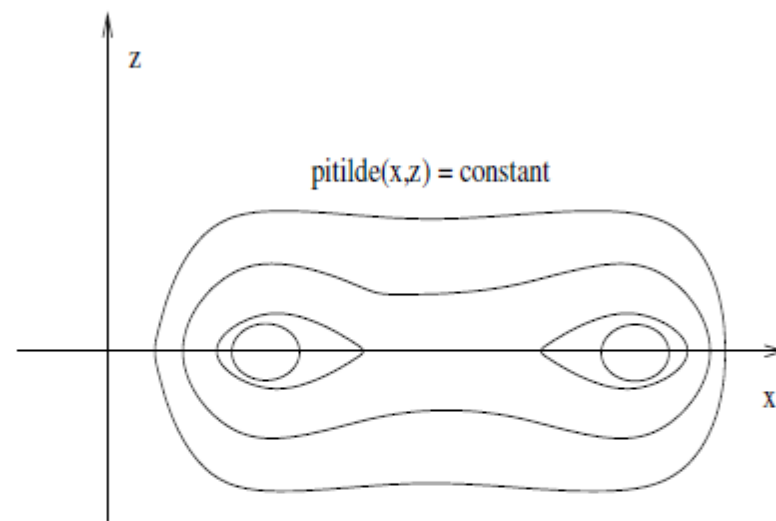
- Optimization : Expectation-Maximization (EM) algorithm
- Simulation : Data Augmentation, Gibbs sampling

Efficient Data Augmentation Schemes

Idea: construct missing data space as less informative as possible



$$x \sim \pi(x)$$



$$(x, z) \sim \tilde{\pi}(x, z)$$

Information introduced in missing data \searrow : convergence \nearrow

Estimation of State Space Models

$$x_t = f_t(x_{t-1}, u_t) \quad y_t = g_t(x_t, v_t)$$

$$p(x_{0:t}|y_{1:t}) \rightarrow p(x_t|y_{1:t}) = \int p(x_{0:t}|y_{1:t}) dx_{0:t-1}$$

distribution of $x_{0:t} \Rightarrow$ computation of estimate $\hat{x}_{0:t}$:

$$\hat{x}_{0:t} = \int x_{0:t} p(x_{0:t}|y_{1:t}) dx_{0:t} \rightarrow E_{p(\cdot|y_{1:t})} \{f(x_{0:t})\}$$

$$\hat{x}_{0:t} = \arg \max_{x_{0:t}} p(x_{0:t}|y_{1:t})$$

Computation of the estimates

$p(x_{0:t}|y_{1:t}) \Rightarrow$ multidimensionnal, non-standard distributions:

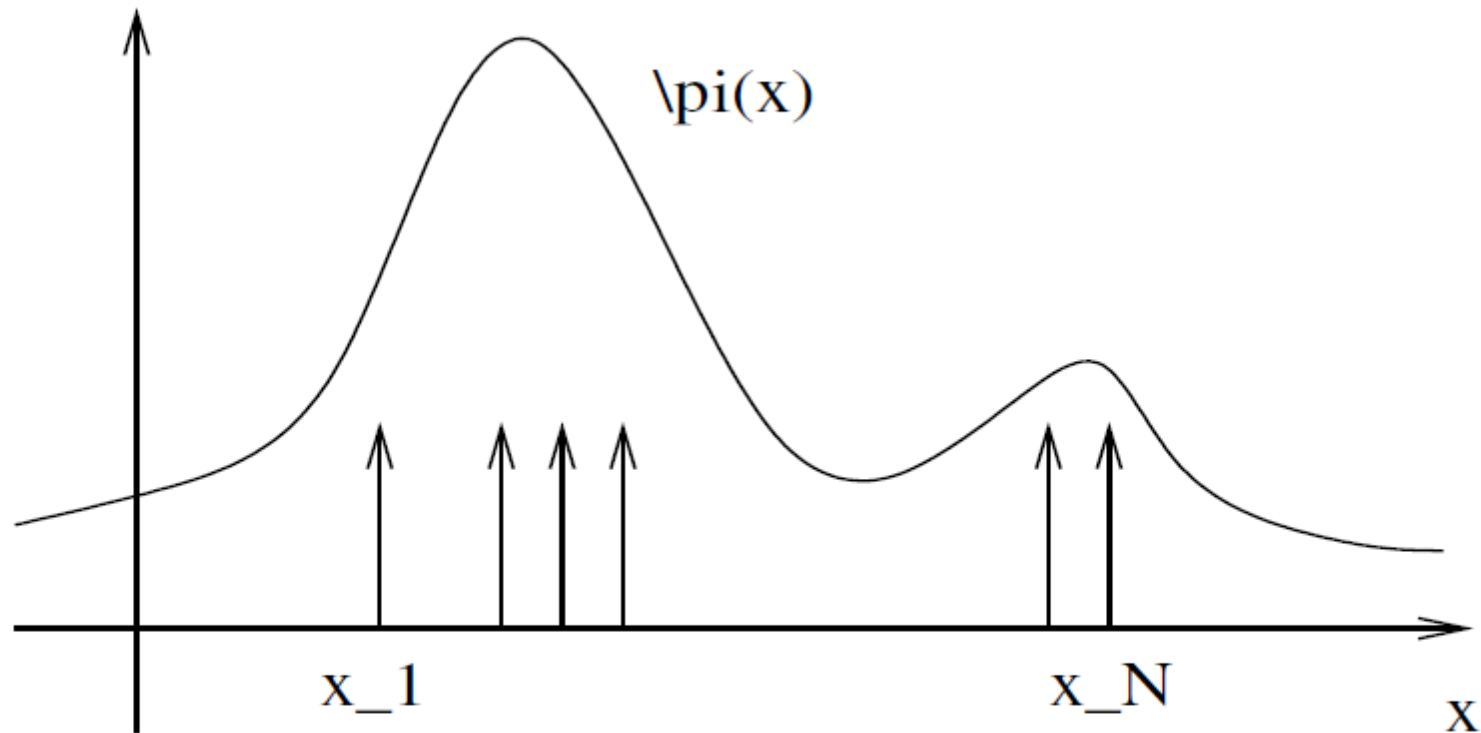
→ analytical, numerical approximations

→ integration, optimisation methods

\Rightarrow Monte Carlo techniques

Monte Carlo Approach

compute estimates for distribution $\pi(\cdot) \rightarrow$ samples $x_1, \dots, x_N \sim \pi$



\Rightarrow distribution $\hat{\pi}_N = \frac{1}{N} \sum_{i=1}^N \delta_{x_i}$ approximates $\pi(\cdot)$

Monte Carlo Estimates

$$\hat{S}_N(f) = \frac{1}{N} \sum_{i=1}^N f(x_i) \longrightarrow \int f(x) \pi(x) dx = \mathbb{E}_\pi\{f(x)\}$$

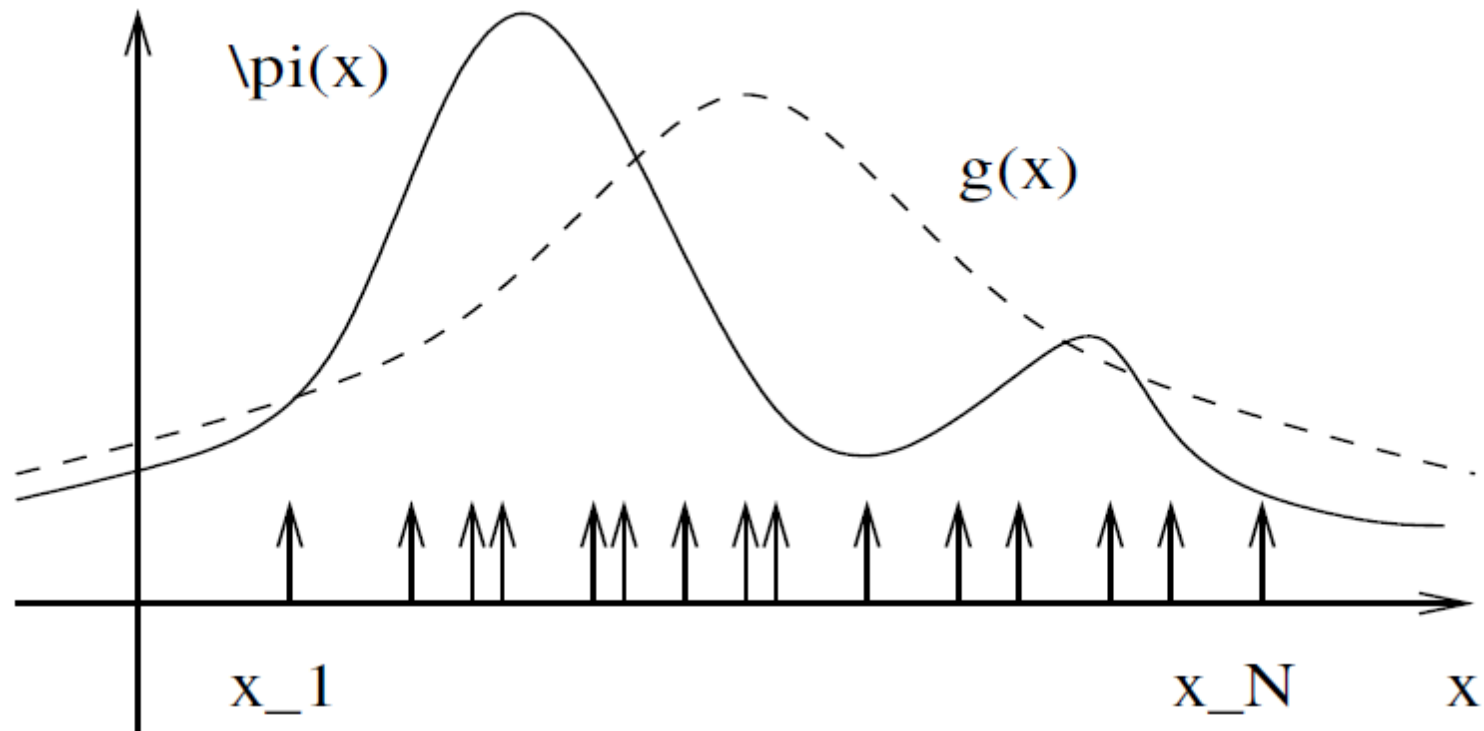
$\arg \max_{(x_i)_{1 \leq i \leq N}} \hat{\pi}_N(x_i)$ approximates $\arg \max_x \pi(x)$

\Rightarrow sampling $x_i \sim \pi$ difficult

\rightarrow importance sampling techniques

Importance Sampling (1/2)

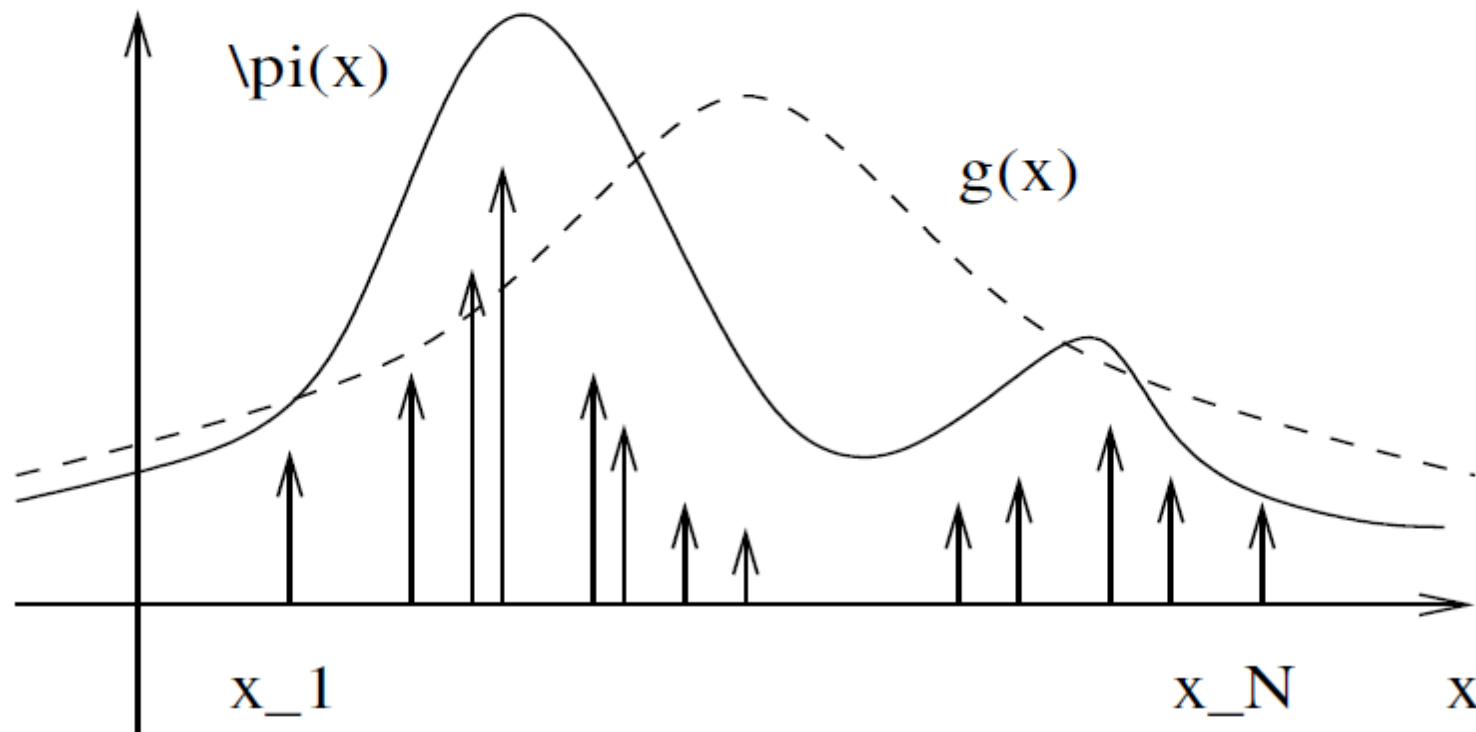
$x_i \sim \pi \rightarrow$ candidate/proposal distribution $x_i \sim g$



Importance Sampling (2/2)

$x_i \sim g \neq \pi \rightarrow (x_i, w_i)$ weighted sample

$$\Rightarrow \text{weight } w_i = \frac{\pi(x_i)}{g(x_i)}$$



Estimation

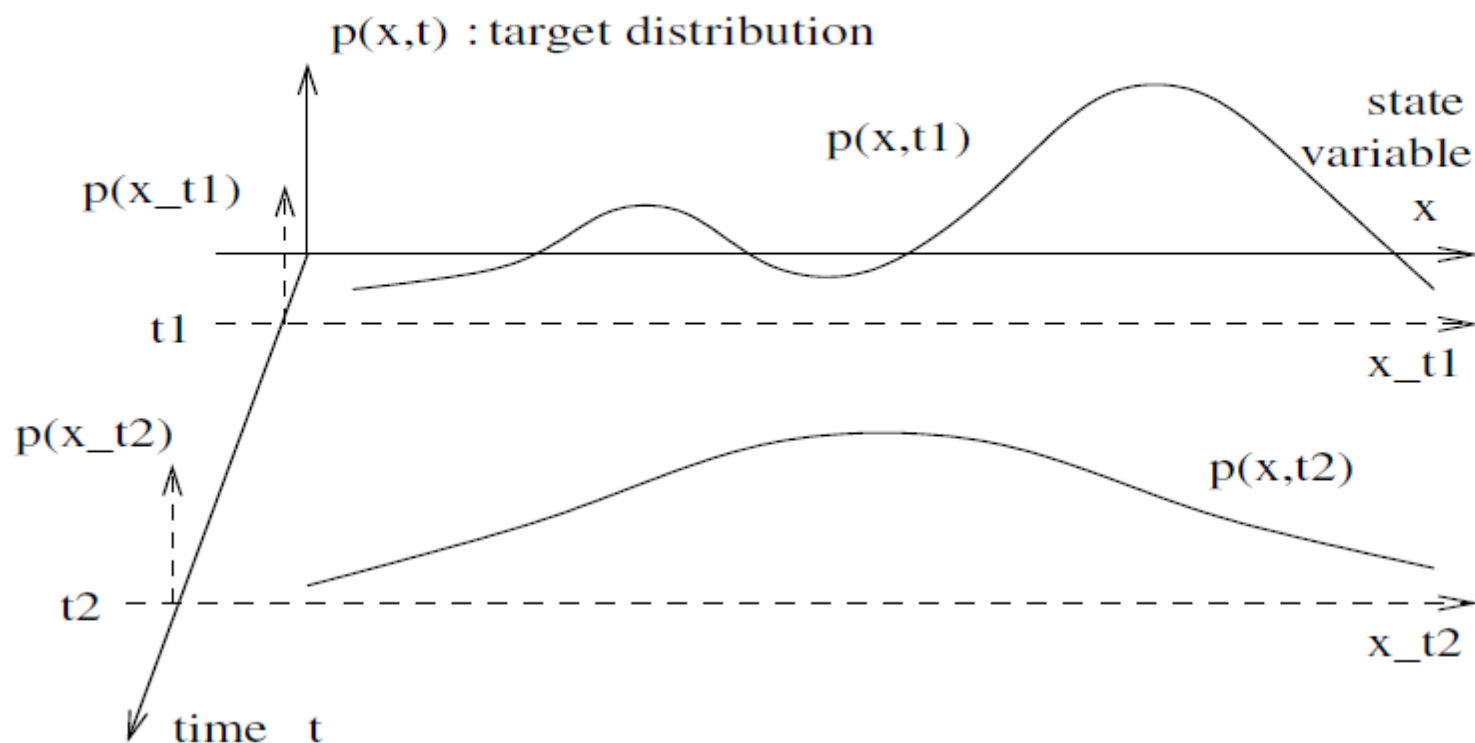
importance sampling \rightarrow computation of Monte Carlo estimates
e. g. expectations $E_{\pi}\{f(x)\}$:

$$\int f(x) \frac{\pi(x)}{g(x)} g(x) dx = \int f(x) \pi(x) dx$$
$$\sum_{i=1}^N w_i f(x_i) \rightarrow \int f(x) \pi(x) dx = E_{\pi}\{f(x)\}$$

dynamic model $(x_t, y_t) \Rightarrow$ **recursive** estimation $\hat{x}_{0:t-1} \rightarrow \hat{x}_{0:t}$
Monte Carlo techniques \Rightarrow sampling sequences $x_{0:t-1}^{(i)} \rightarrow x_{0:t}^{(i)}$

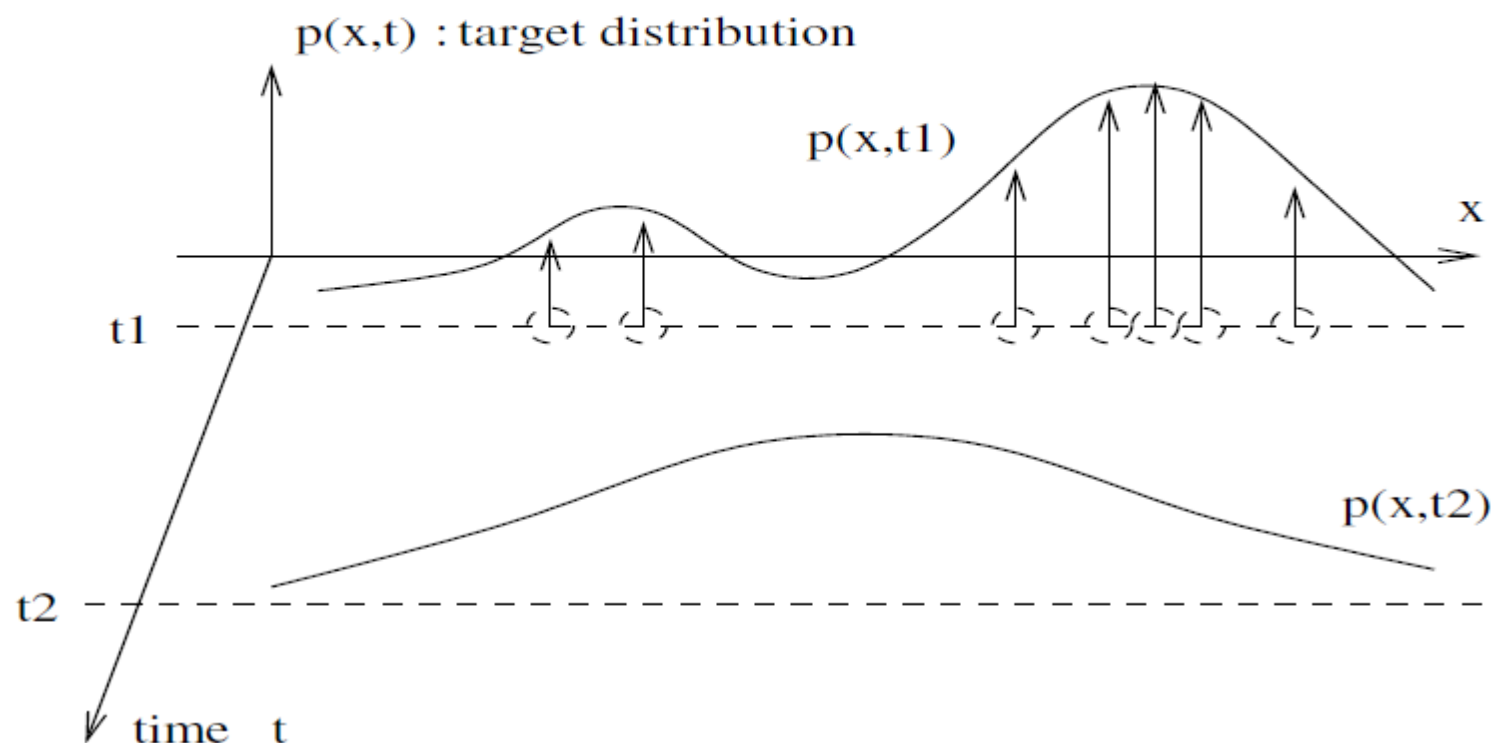
Sequential Simulation

sampling sequences $x_{0:t}^{(i)} \sim \pi_t(x_{0:t})$ recursively:



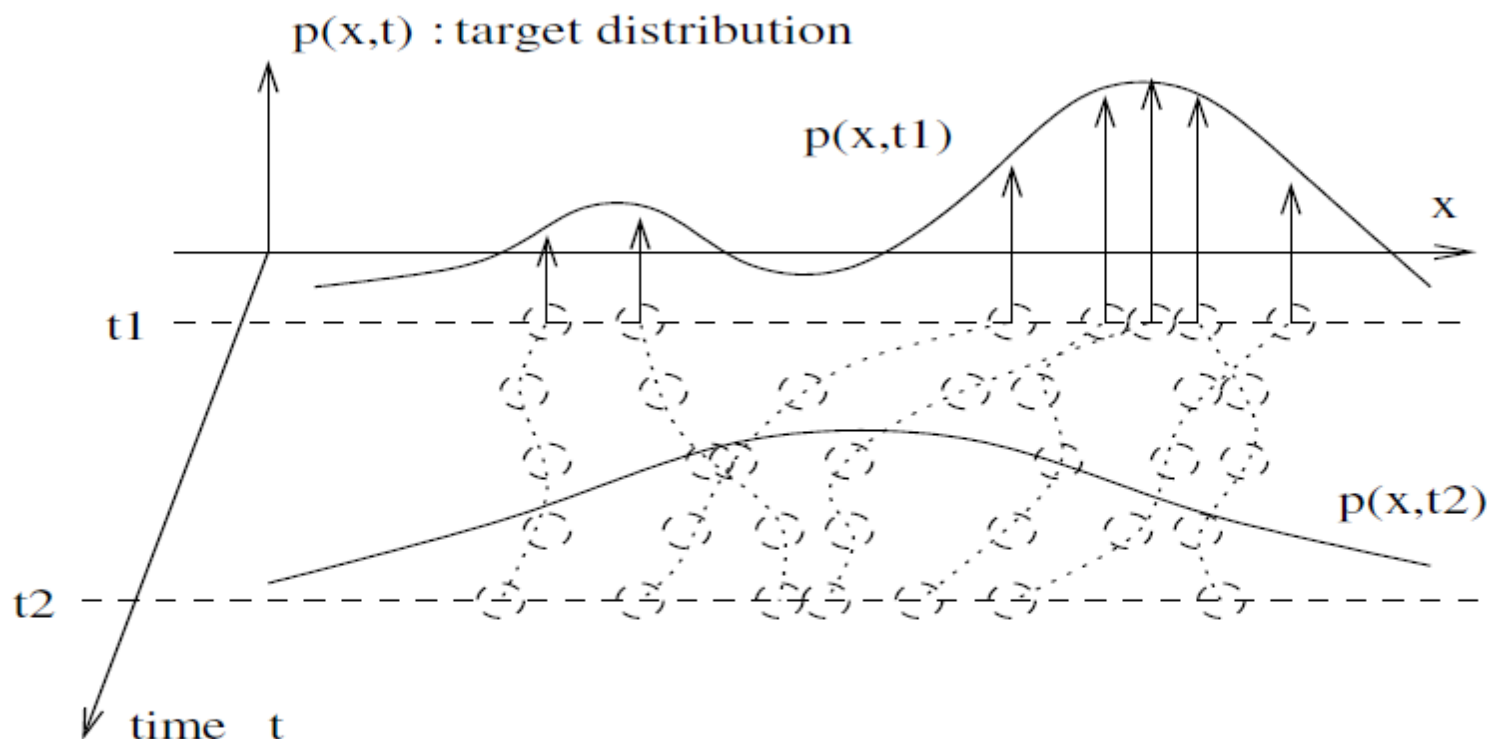
Sequential Simulation: Importance Sampling

samples $x_{0:t}^{(i)} \sim \pi_t(x_{0:t})$ approximated by weighted particles
 $(x_{0:t}^{(i)}, w_t^{(i)})_{1 \leq i \leq N}$



Sequential Importance Sampling (1/2)

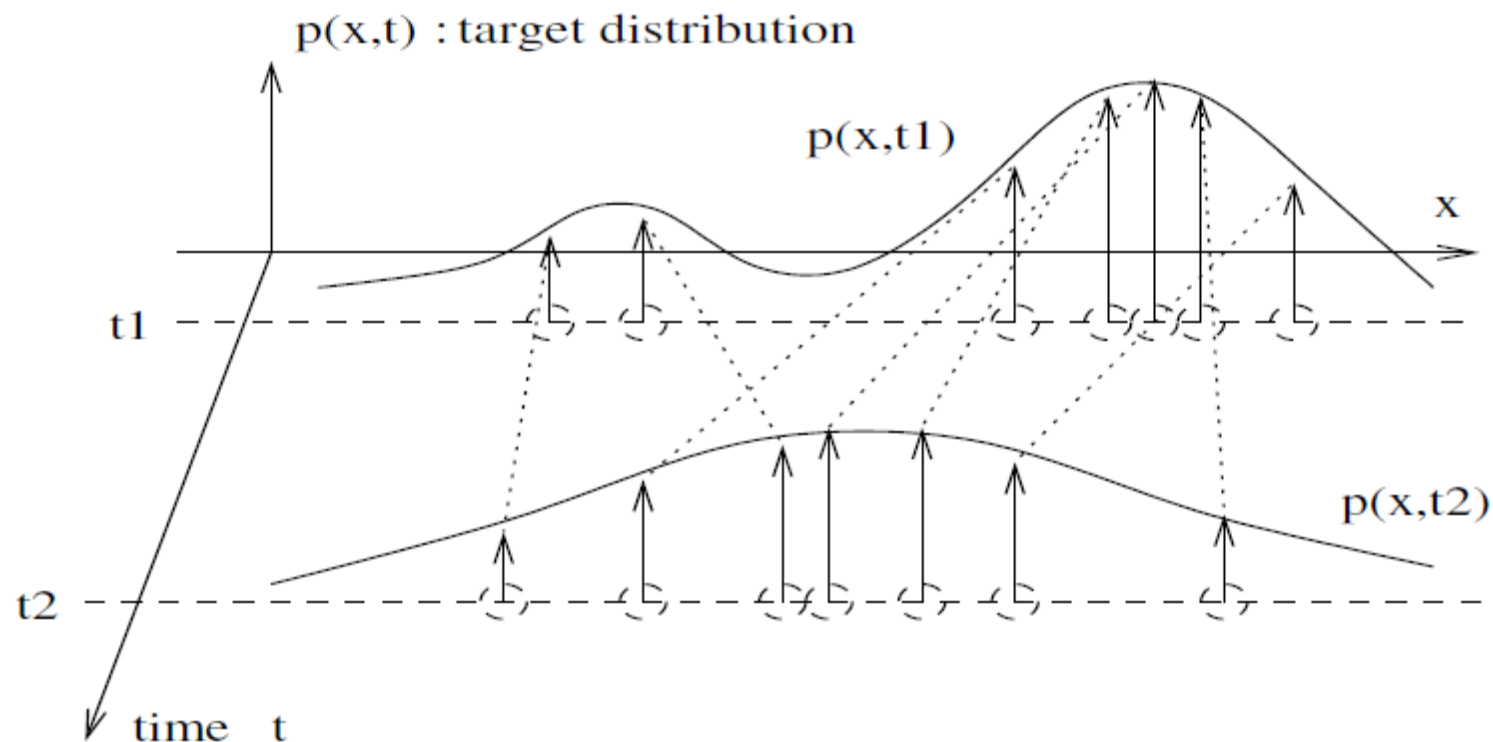
diffusing particles $x_{0:t_1}^{(i)} \rightarrow x_{0:t_2}^{(i)}$



\Rightarrow sampling scheme $x_{0:t-1}^{(i)} \rightarrow x_{0:t}^{(i)}$

Sequential Importance Sampling (2/2)

updating weights $w_{t_1}^{(i)} \rightarrow w_{t_2}^{(i)}$



\Rightarrow updating rule $w_{t-1}^{(i)} \rightarrow w_t^{(i)}$

Sequential Importance Sampling Scheme

$$x_{0:t} \sim \pi_t(x_{0:t}) \Rightarrow (x_{0:t}^{(i)}, w_t^{(i)})_{1 \leq i \leq N}$$

Simulation scheme $t - 1 \rightarrow t$:

- Sampling step $x_t^{(i)} \sim q_t(x_t | x_{0:t-1}^{(i)})$
- Updating weights

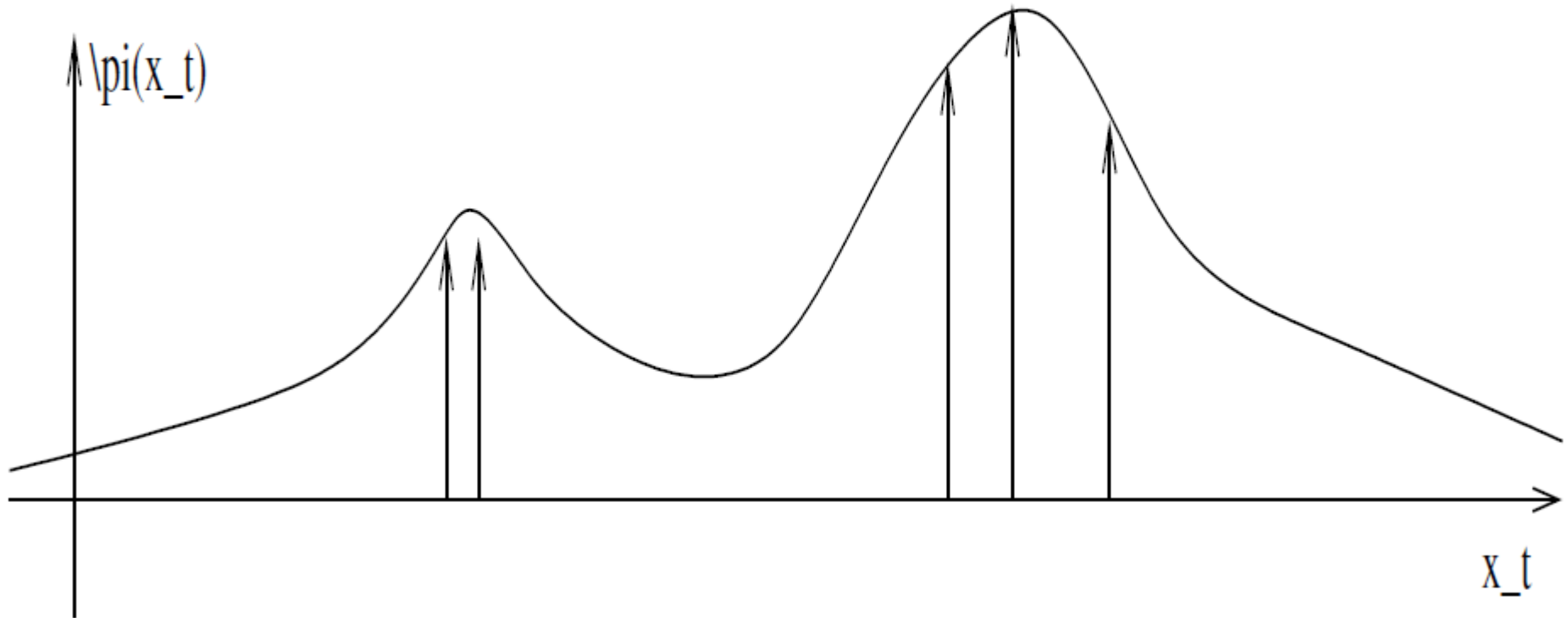
$$w_t^{(i)} \propto w_{t-1}^{(i)} \times \underbrace{\frac{\pi_t(x_{0:t-1}^{(i)}, x_t^{(i)})}{\pi_{t-1}(x_{0:t-1}^{(i)}) q_t(x_t^{(i)} | x_{0:t-1}^{(i)})}}_{\text{incremental weight (iw)}}$$

$$\text{normalizing } \sum_{i=1}^N w_t^{(i)} = 1$$

Sequential Importance Sampling Issue (1/2)

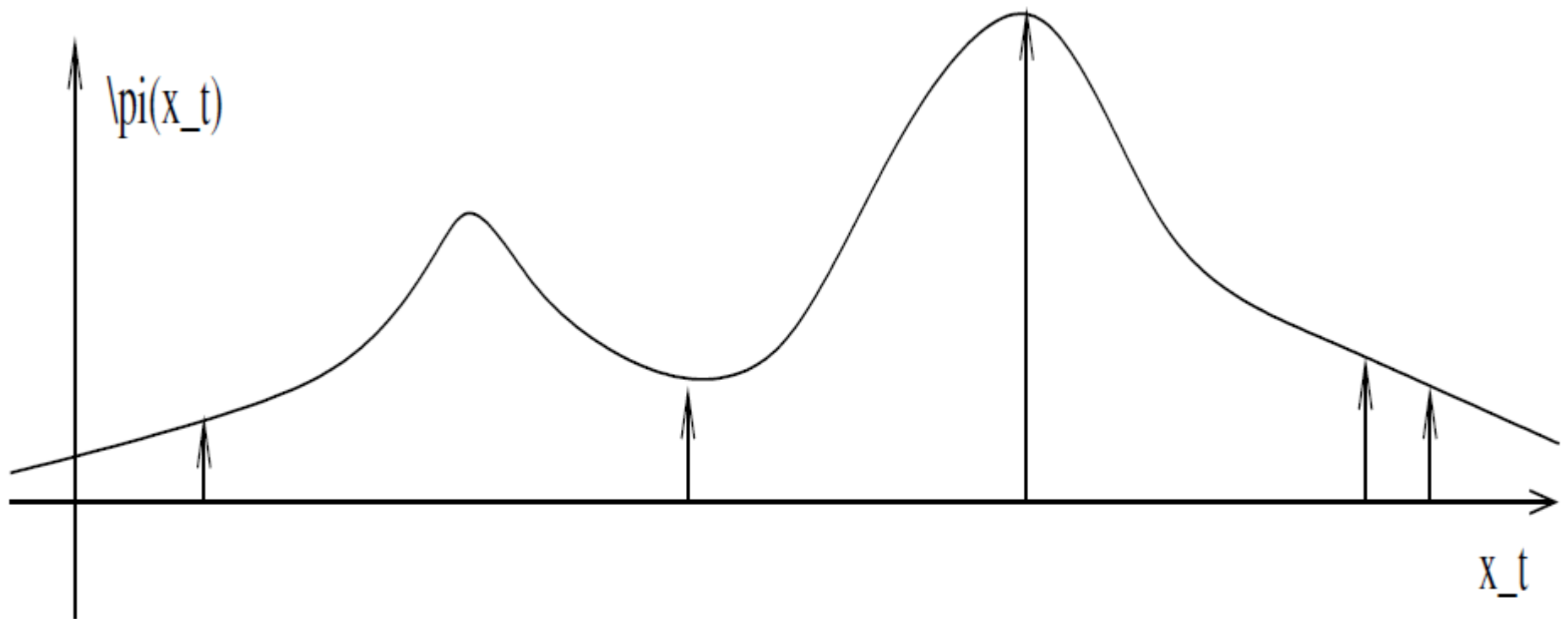
$$x_{0:t} \sim \pi_t(x_{0:t}) \Rightarrow (x_{0:t}^{(i)}, w_t^{(i)})_{1 \leq i \leq N}$$

proposal + reweighting \rightarrow



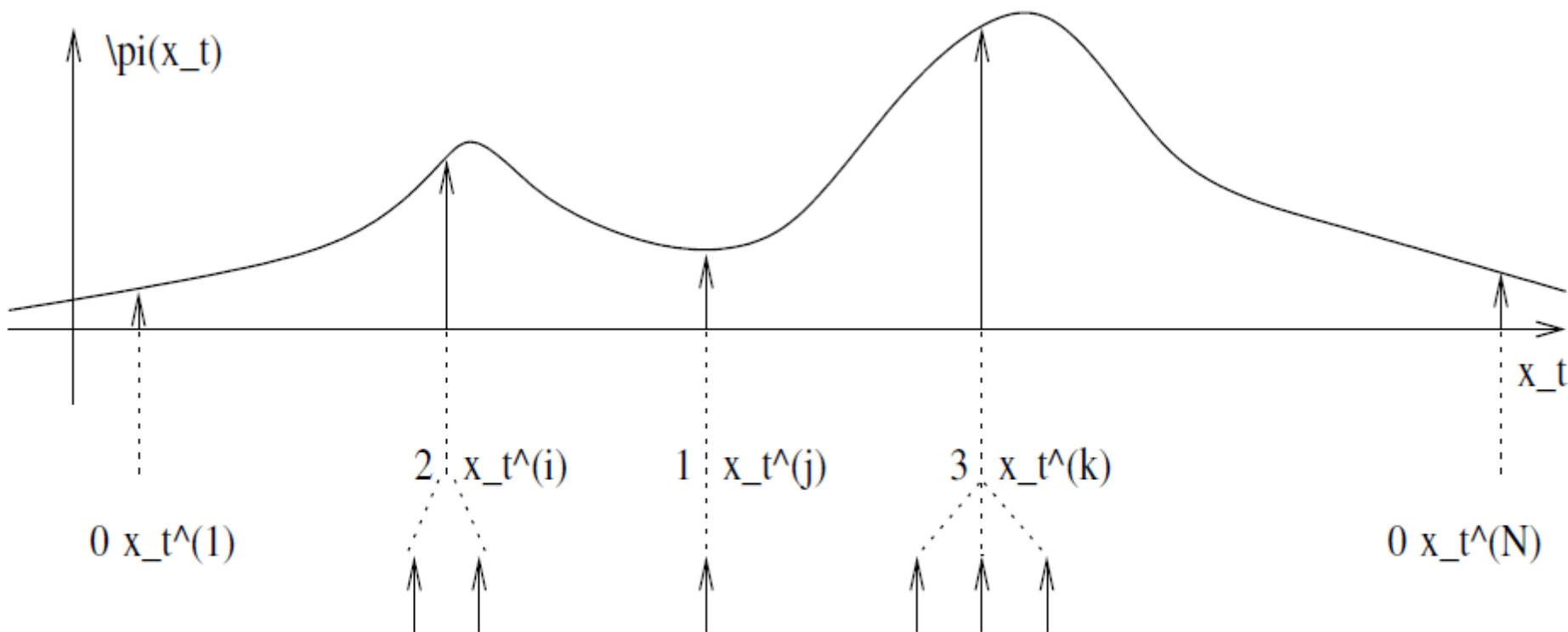
Sequential Importance Sampling Issue (2/2)

proposal + reweighting $\rightarrow \text{var}\{(w_t^{(i)})_{1 \leq i \leq N}\} \nearrow$ with t



$\rightarrow w_t^{(i)} \approx 0$ for all i except one

→ Resampling



→ draw N particles paths from the set $(x_{0:t}^{(i)})_{1 \leq i \leq N}$
with probability $(w_t^{(i)})_{1 \leq i \leq N}$

Sequential Importance Sampling/Resampling Scheme

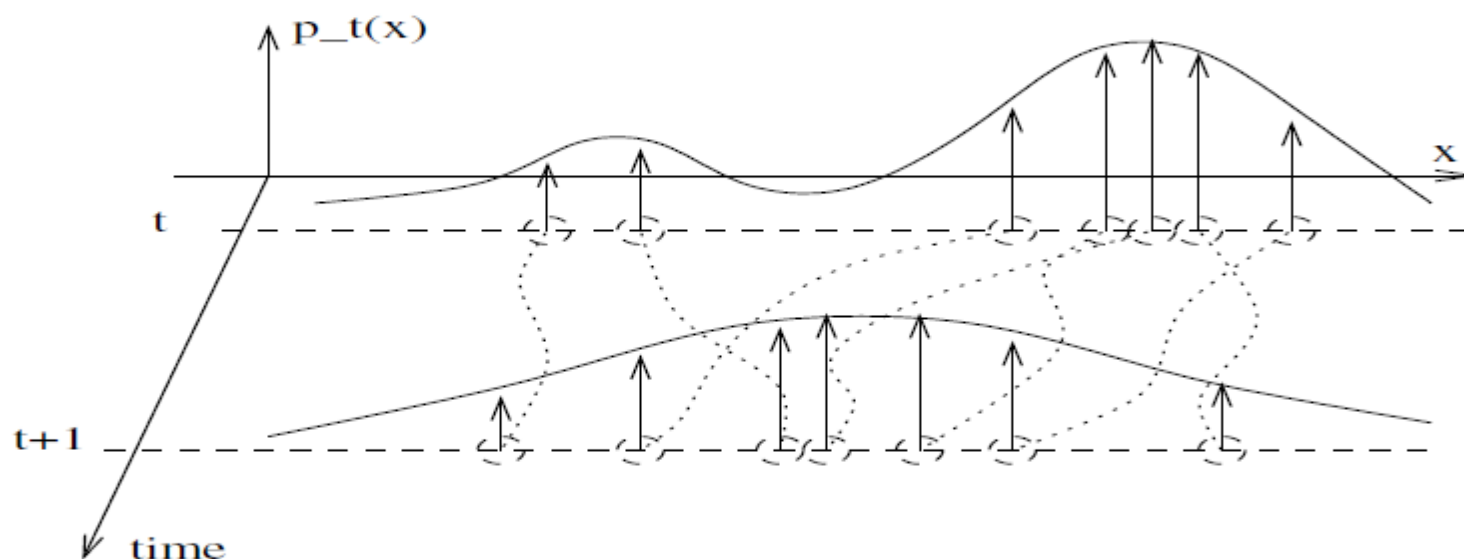
Simulation scheme $t - 1 \rightarrow t$:

- Sampling step $x_t'^{(i)} \sim q_t(x_t' | x_{0:t-1}^{(i)})$
- Updating weights $w_t^{(i)} \propto w_{t-1}^{(i)} \times \frac{\pi_t(x_{0:t-1}^{(i)}, x_t'^{(i)})}{\pi_{t-1}(x_{0:t-1}^{(i)}) q_t(x_t'^{(i)} | x_{0:t-1}^{(i)})}$
 \rightarrow parallel computing
- \Rightarrow **Resampling step**: sample N paths from $(x_{0:t-1}^{(i)}, x_t'^{(i)})_{1 \leq i \leq N}$
 \rightarrow particles interacting : computation at least $O(N)$

Sequential simulation: SISR

Recursive estimation of state space models.

Approximation with particles, importance sampling.



Bootstrap, particle filtering

Gordon et al. 1993, Kitagawa 1996, Doucet et al. 2001

→ time series, tracking.

Sequential Importance Sampling Resampling (SISR)

Samples $x_{0:t}^{(i)} \sim \pi_t(x_{0:t})$ approximated by
weighted particles $(x_{0:t}^{(i)}, w_t^{(i)})_{1 \leq i \leq N}$

Simulation scheme $t - 1 \rightarrow t$:

- **Sampling** step $x_t'^{(i)} \sim q_t(x_t' | x_{0:t-1}^{(i)})$
- **Updating** weights $w_t^{(i)} \propto w_{t-1}^{(i)} \times \underbrace{\frac{\pi_t(x_{0:t-1}^{(i)}, x_t'^{(i)})}{\pi_{t-1}(x_{0:t-1}^{(i)}) q_t(x_t'^{(i)} | x_{0:t-1}^{(i)})}}_{\text{incremental weight (iw)}}$
- **Resampling** step: sample N paths from $(x_{0:t-1}^{(i)}, x_t'^{(i)})_{1 \leq i \leq N}$

SISR for Recursive Estimation of State Space Models

$$x_t = f_t(x_{t-1}, u_t) \rightarrow p(x_t | x_{t-1})$$

$$y_t = g_t(x_t, v_t) \rightarrow p(y_t | x_t)$$

Usual SISR: **Bootstrap filter** (Gordon et al. 93, Kitagawa 96):

- Sampling step $x_t^{(i)} \sim p(x_t | x_{t-1}^{(i)})$
- Updating weights : incremental weight $w_t^{(i)} \propto w_{t-1}^{(i)} \times iw$

$$iw \propto p(y_t | x_t^{(i)})$$

- Stratified/Deterministic resampling

efficient, easy, fast for a wide class of models

tracking, time series \rightarrow nonlinear non-Gaussian state spaces

Improving Simulation

Optimal proposal distribution $q_t(x_t|x_{0:t-1}^{(i)})$

→ minimizing variance of incremental weight ($w_t^{(i)} \propto w_{t-1}^{(i)} \times iw$)

$$iw = \frac{\pi_t(x_{0:t-1}^{(i)}, x_t^{(i)})}{\pi_{t-1}(x_{0:t-1}^{(i)})q_t(x_t^{(i)}|x_{0:t-1}^{(i)})}$$

⇒ 1-step ahead predictive:

$$\pi_t(x_t|x_{0:t-1}) = p(x_t|x_{t-1}, y_t)$$

⇒ incremental weight:

$$\begin{aligned} iw &\rightarrow \frac{\pi_t(x_{0:t-1})}{\pi_{t-1}(x_{0:t-1})} = \frac{p(x_{0:t-1}|y_{1:t})}{p(x_{0:t-1}|y_{1:t-1})} \\ &\propto p(y_t|x_{t-1}) = \int p(y_t|x_t)p(x_t|x_{t-1})dx_t \end{aligned}$$