

ParseInterface



```
graph BT; Terrain --> ParseInterface
```

A UML class diagram illustrating an inheritance relationship. At the top is a white rectangular box with a black border labeled "ParseInterface". Below it is a gray rectangular box with a black border labeled "Terrain". A solid blue arrow points vertically from the top of the "Terrain" box to the bottom of the "ParseInterface" box, indicating that "Terrain" inherits from or implements "ParseInterface".

Terrain