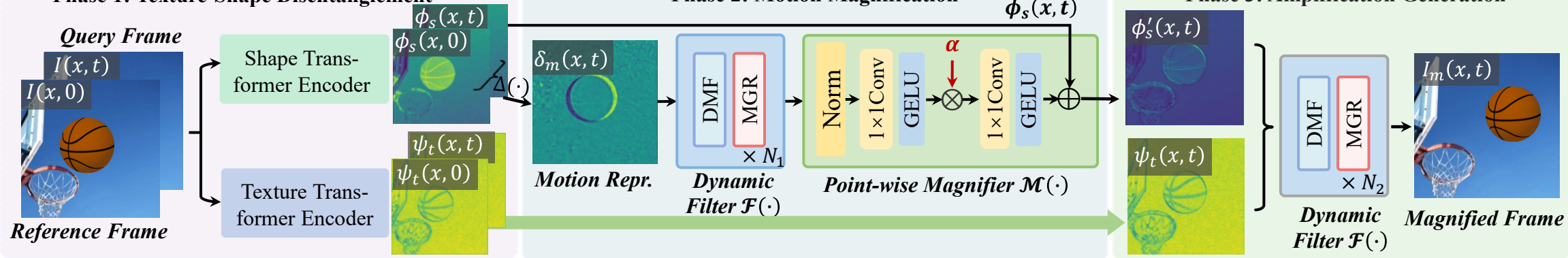


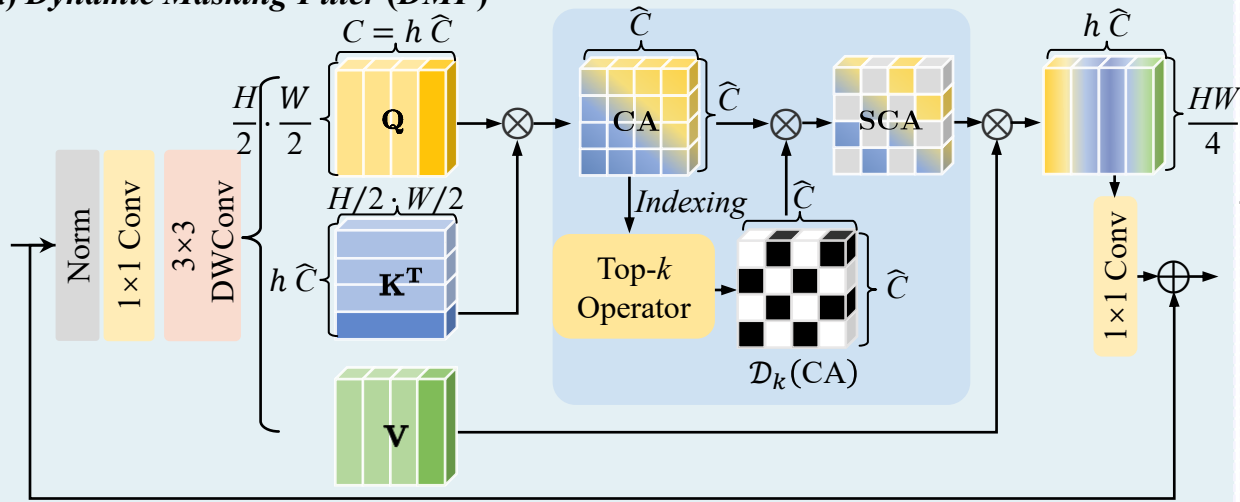
Phase 1: Texture-Shape Disentanglement

Phase 2: Motion Magnification

Phase 3: Amplification Generation



(a) **Dynamic Masking Filter (DMF)**



(b) **Multi-Scale Gating Regulator (MGR)**

