Programming Assignment 5

Vijay Prakash Reddy Kovuru

CAP5415 Computer Vision

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Instructor Dr. Yogesh Singh Rawat

Image Segmentation

A. Abstract:

Implementing a simple thresholding based image binarization algorithm and then Implementing the Otsu thresholding to perform image segmentation without using any Python built-in functions.

B. Methods:

Image thresholding is a process for separating the foreground and background of the image. There are lots of methods for image thresholding, Otsu method is one of the methods proposed by **Nobuyuki Otsu**. The Otsu algorithm is a variance-based way to automatically find a threshold value by which the weighted variance between foreground and background is the least.

1. Image Binarization

Image binarization applies often just one global threshold T for mapping a scalar image I into a binary image.

The global threshold can be identified by an optimisation strategy aiming at creating "large" connected regions and at reducing the number of small-sized regions, called "Artifacts".

2. Otsu Thresholding

The method uses grey-value histogram of the given image I as input and aims at providing the best threshold.

Otsu's algorithm selects a threshold that maximises the between-class variance.

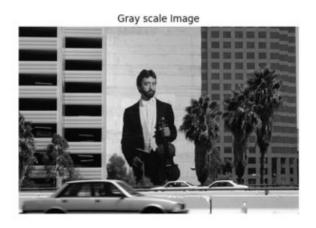
C. Results:

Chosen 3 coloured Images (converting them to greyscale in the code)

For 1st Image results;

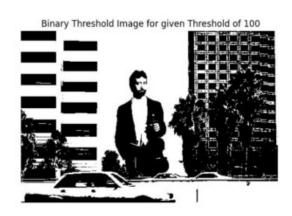


Input Image



Grey scaled Image

Image Binarization and Histogram at Threshold of 100;



Histrogram of Pixels for given Image

0.05

0.04

0.02

0.00

0.00

0.00

150

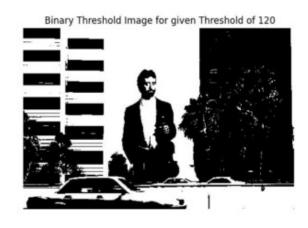
200

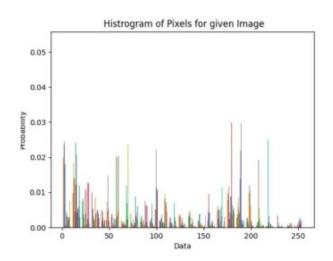
250

Data

Histogram for Threshold 100

Image Binarization and Histogram at Threshold of 120;



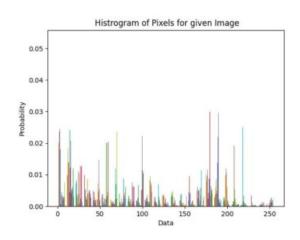


Threshold 120

Histogram for Threshold 120

mage Binarization and Histogram at Threshold of 140;





Histogram for Threshold 140

Threshold 140

Least Variance can be achieved between object and background classes for given Image after Iterations at a threshold of : 115



Otsu Threshold Image

For 2nd Image results;

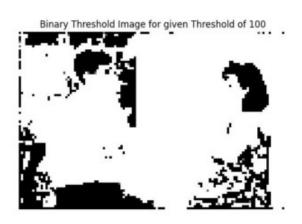


Input Image 2

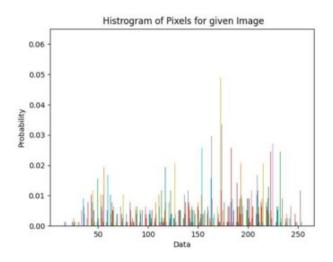


Grey-scaled Image

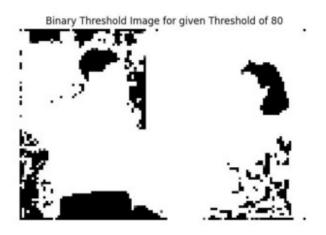
Image Binarization and Histogram at Threshold of 100;

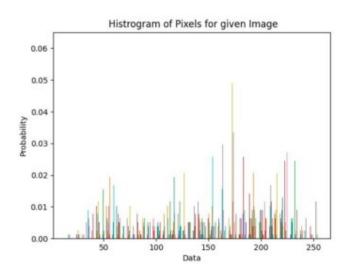


Threshold 100



Histogram for Threshold 100





Threshold 80

Histogram for Threshold 80

Image Binarization and Histogram at Threshold of 120;

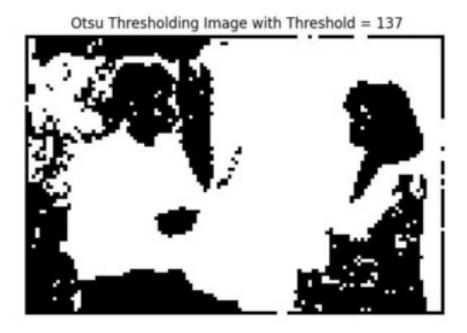


0.06 - 0.05 - 0.04 - 0.02 - 0.01 - 0.00 - 50 100 150 200 250 Data

Threshold 120

Histogram for Threshold 120

Least Variance can be achieved between object and background classes for given Image after Iterations at a threshold of : 137



Otsu Threshold

For 3rd Image results;



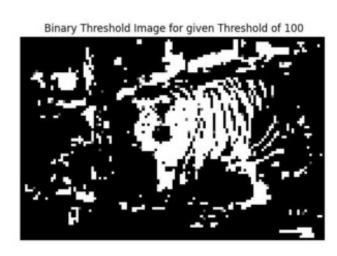


Input Image

Grey-scaled Image

Histrogram of Pixels for given Image

Image Binarization and Histogram at Threshold of 100;

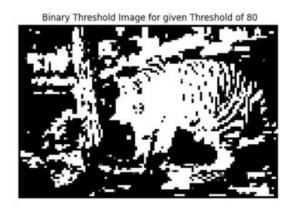


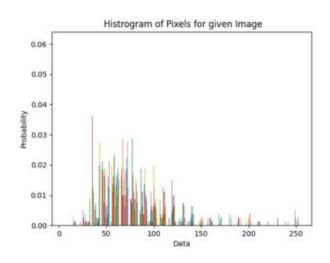
0.05 - 0.04 - 0.03 - 0.02 - 0.01 - 0.00 - 0.

Threshold 100

Histogram for Threshold 100

Image Binarization and Histogram at Threshold of 80;

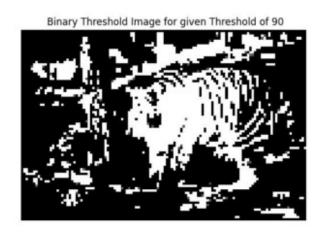


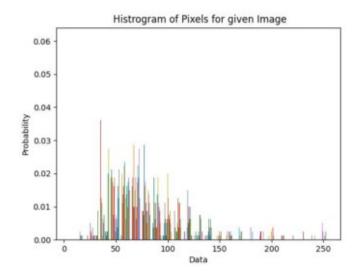


Threshold of 80

Histogram for Threshold 80

Image Binarization and Histogram at Threshold of 90;

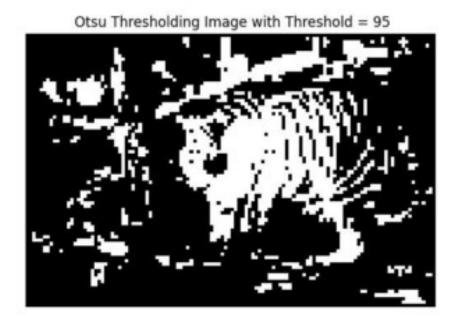




Threshold of 90

Histogram for Threshold 90

Least Variance can be achieved between object and background classes for given Image after Iterations at a threshold of : 95



Threshold 95

Conclusions:

• As Increasing the Threshold value, the Histogram is **Right Skewed**. i.e., Black pixel values are getting increased and as decreasing the threshold value, the Histogram is **Left skewed**. I.e., The white pixel values are getting increased in the Image.

[Github Code Link]

[Website link for Otsu Image Segmentation]

Change the theme of the application to Light mode for better view experience.