```
for (let i = 1; i ≤ rows; i++) {
    for (let j = 1; j ≤ columns; j++) {
        // Check if seat selected, with same
        method
        const isSelected = selectedSeats. ---
```

1) Mark Occupied seats

1.1) Add new state "occupiedSeats", to store information about occupied seats.

1.2) Function, "markOccupiedSeats" to simulate occupied Seats.

1.3) Update "renderSeats" function to check if seat is occupied.

~~1.3.2) 1.3.1) we going Block~~

1.3.1) We goingh through our seatgrid to check if seat is occupied

1.3.2) In the src attribute, we need to have conditional rendering.

1.3.2.1) Based on occupied or not, we need to render images of seats

`< img src = { isOccupied ? selectedSeatImage :` (TRUE)