One-Wire examples in C using DS18B20 temperature sensors

one_wire.c contains the 1-wire routines specific to Propeller

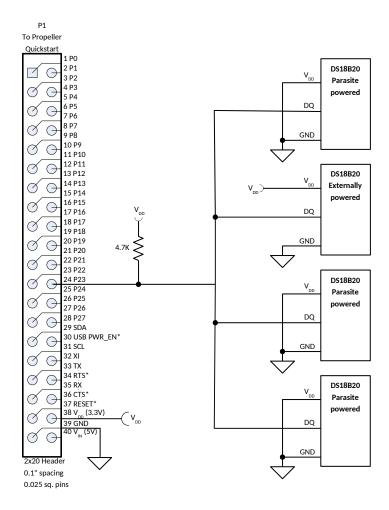
ownet.c contains 1-wire routines from Maxim that have been placed in the public domain. Some minor modifications have been made for Propeller

ownet.h contains function prototypes and general definitions from Maxim that have been placed in the public domain. Some minor modifications have been made for Propeller

ReadTemp.side and ReadTemp.c give an example of reading multiple temperature sensors with all the code running in the main cog. Note that the I/O line used for 1-wire communication is defined by the line:

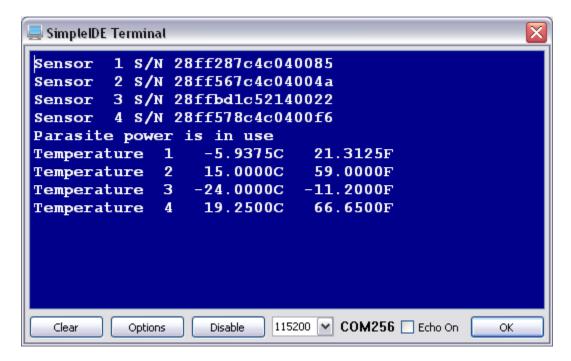
int portnum=23; //the I/O number used for one wire communication

The schematic of the circuit used is shown below. A combination of externally powered and parasite powered devices has been used.



Single Bus Example

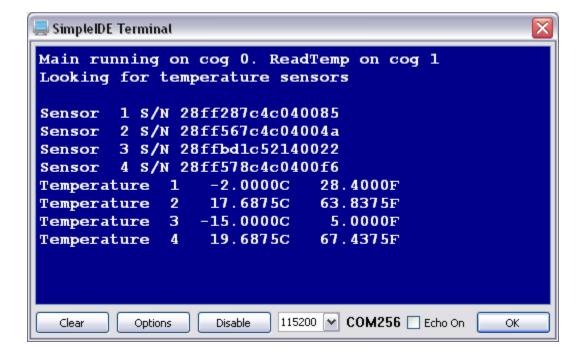
The terminal display is shown below. Freeze spray was used to lower the temperature of the devices.



ReadTemp_cog.side and ReadTemp_cog.c give an example of reading multiple temperature sensors with the 1-wire communication code running in a separate cog. This would allow the code to do other tasks while waiting for a temperature measurement. Note that the I/O line used for 1-wire communication is defined by the line:

volatile int portNumber=23; //the I/O number used for one wire communication

The same schematic was used as in the first example and the terminal display is shown below.



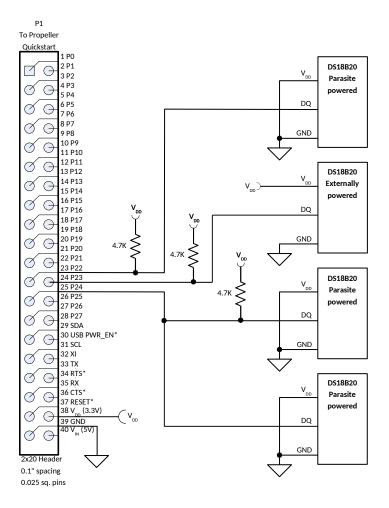
ReadTemp_multiple_cog.side and ReadTemp_multiple_cog.c give an example of using multiple 1-wire buses at the same time. Each bus is controlled by a separate cog. The number of buses (and number of I/O lines) used is defined by the line:

#define ONE_WIRE_BUSES 3 //the number of 1-wire buses we are using

The I/O lines used for the buses is defined by the line:

int portnum[ONE_WIRE_BUSES]={22,23,24}; //the I/O ports used for 1-wire communication

The schematic of the circuit used is shown below.



Multiple Bus Example

The terminal display is shown below.

