



Omnidirectional Image Super-Resolution via Bi-Projection Fusion

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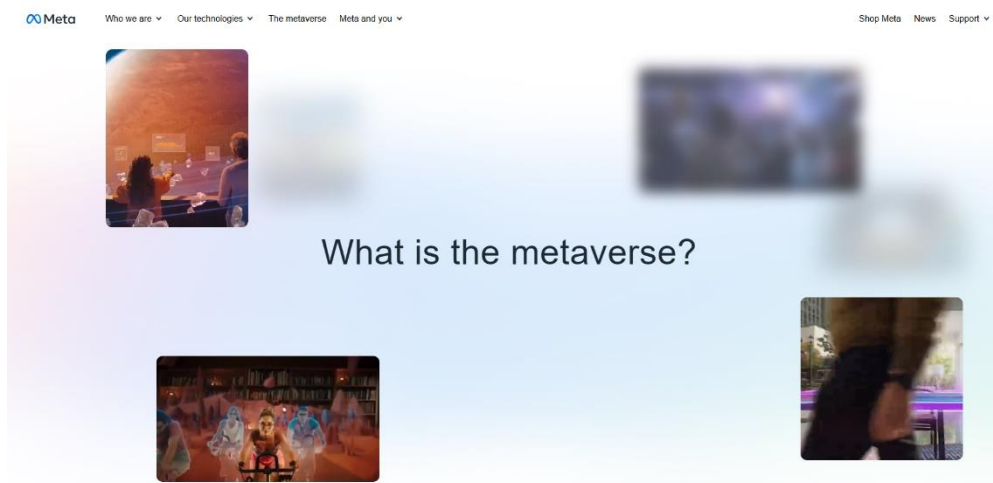
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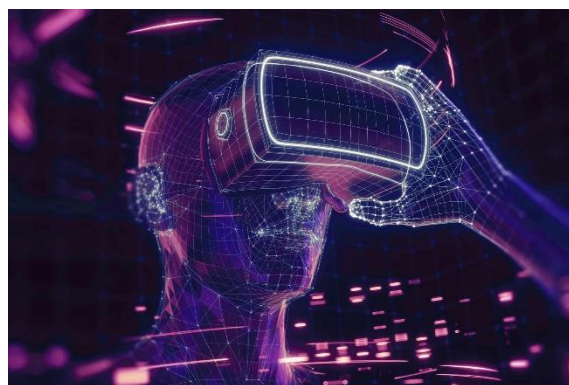
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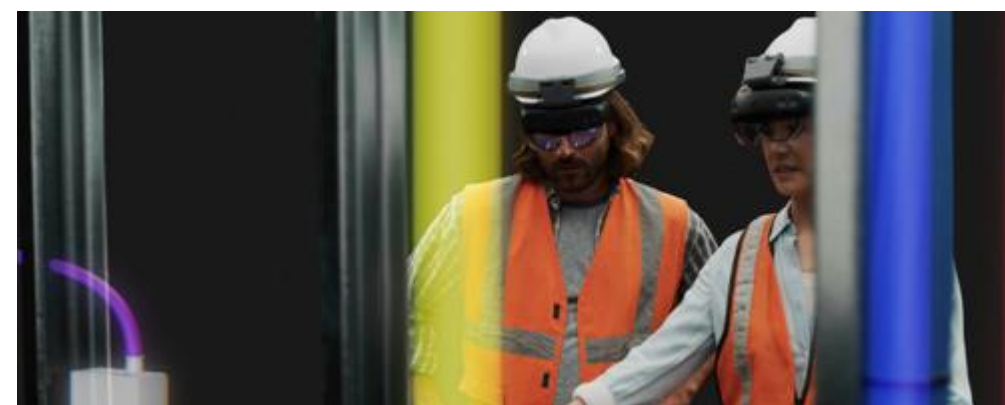
1. Research Background



Medical



Metaverse



Industry and Education

To achieve an immersive experience, omnidirectional video requires
ultra-high resolution (8K-16K).

2. Related Work and Motivation

Single Image Super-Resolution

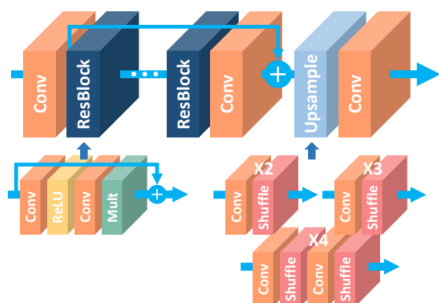
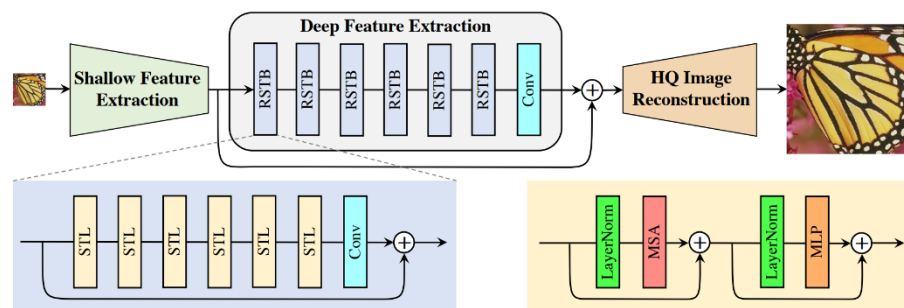


Figure 3: The architecture of the proposed single-scale SR network (EDSR).

EDSR

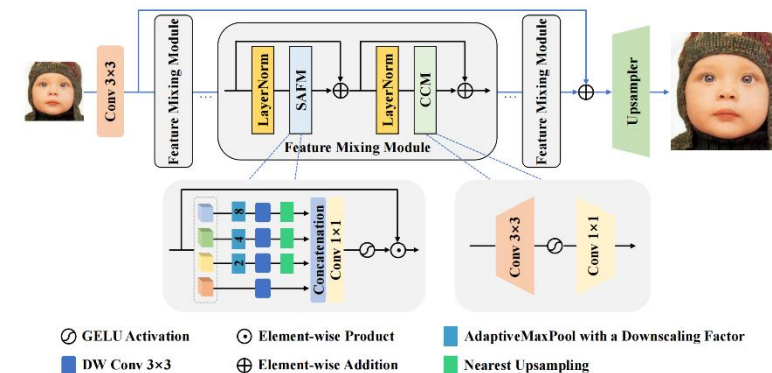


(a) Residual Swin Transformer Block (RSTB)

(b) Swin Transformer Layer (STL)

Figure 2: The architecture of the proposed SwinIR for image restoration.

SwinIR



SAFMN

There are differences between the two image domains,
which makes the traditional 2D image super-resolution algorithm **not suitable** for omnidirectional Images.



Traditional 2D Images



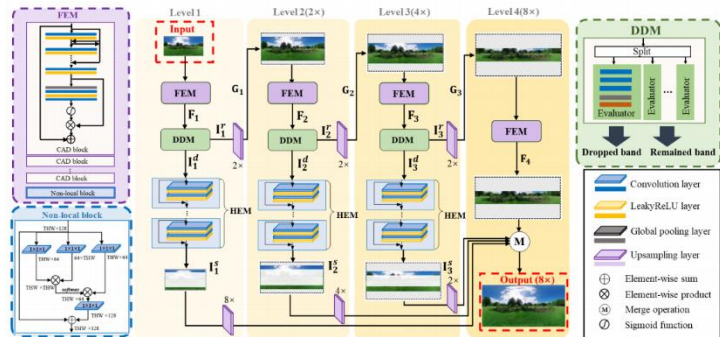
VS



Omnidirectional Images (ODIs)

2. Related Work and Motivation

• Omnidirectional Image Super-Resolution



LAU-Net

Fig. 6. The progressive architecture of the proposed LAU-Net+. Each level is composed of feature enhancement module (FEM), drop-band decision module (DDM) and high-latitude enhancement module (HEM). The final HR image is obtained by merging the outputs from different levels.

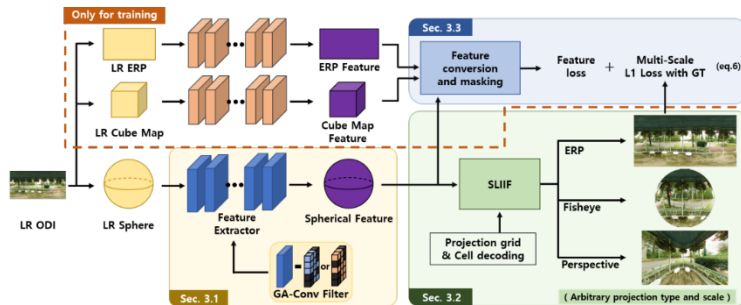


Figure 2. Overall framework of the proposed SphereSR.

SphereSR

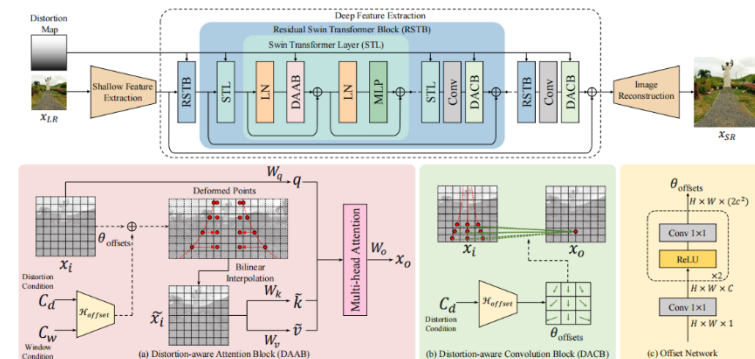
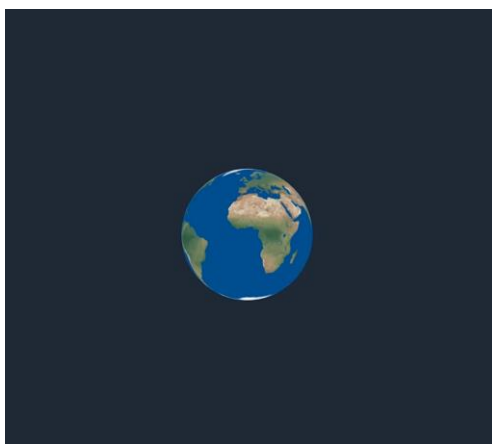


Figure 4. Overall illustration of OSRT. From SwinIR [24], we replace the standard multi-head self-attention block with DAAB and insert DACB behind the end of the RSTB. Channel dimensions of $\theta_{offsets}$ in DAAB and DACB are 2 and 18, respectively.

OSRT

Existing omnidirectional image super-resolution **only uses ERP**,
and the geometric features of omnidirectional images **are not fully utilized**.



Earth Projection



ERP



EAC



CMP



TSP



ISP



OHP



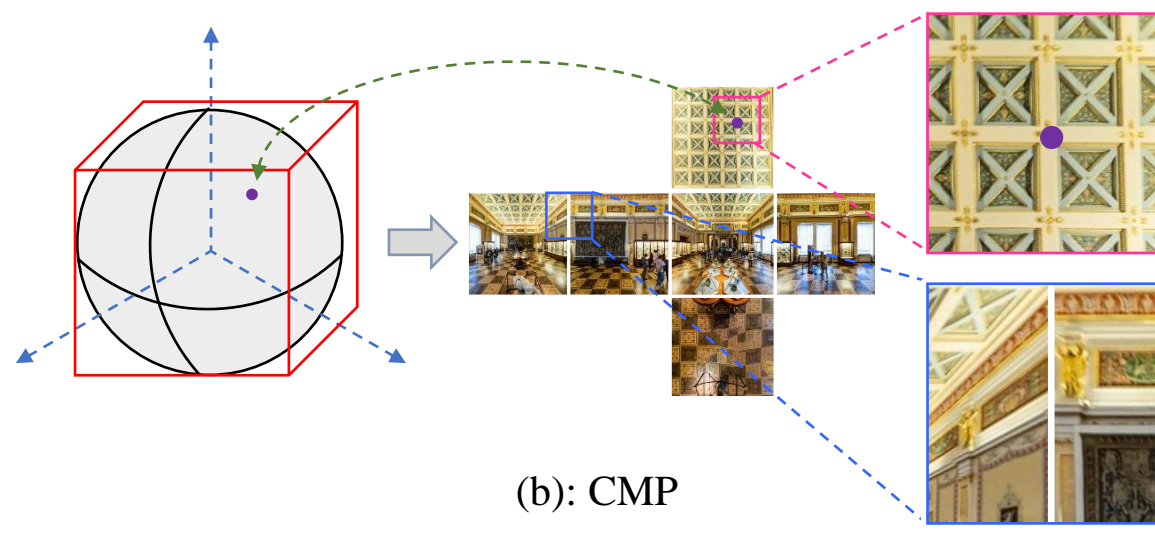
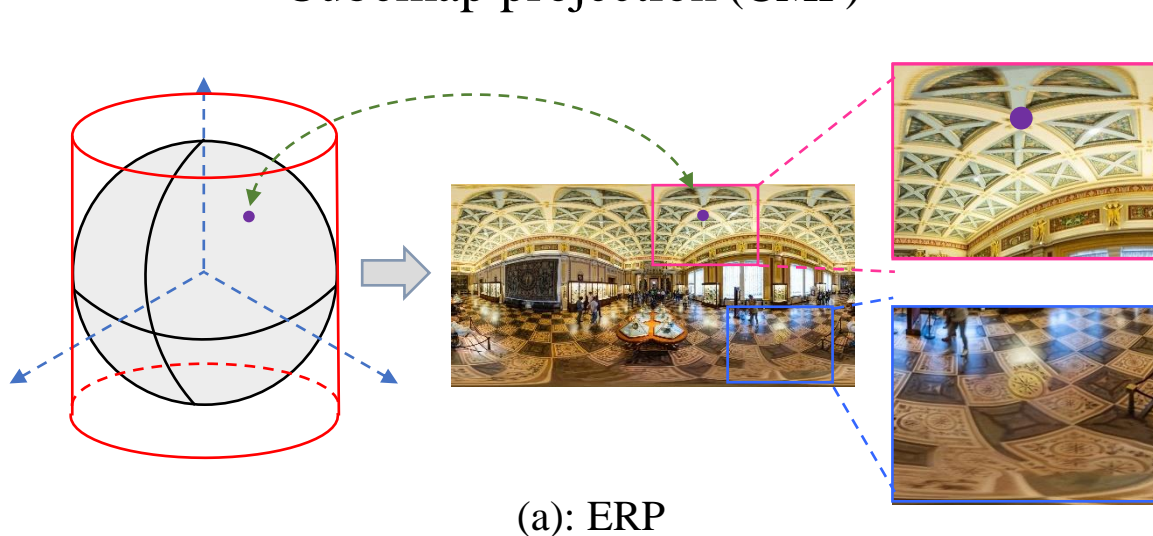
SSP

Different omnidirectional image projection formats

3. ODIs Analysis

- Two common omnidirectional image projections:

- Equirectangular projection (ERP)
- Cubemap projection (CMP)

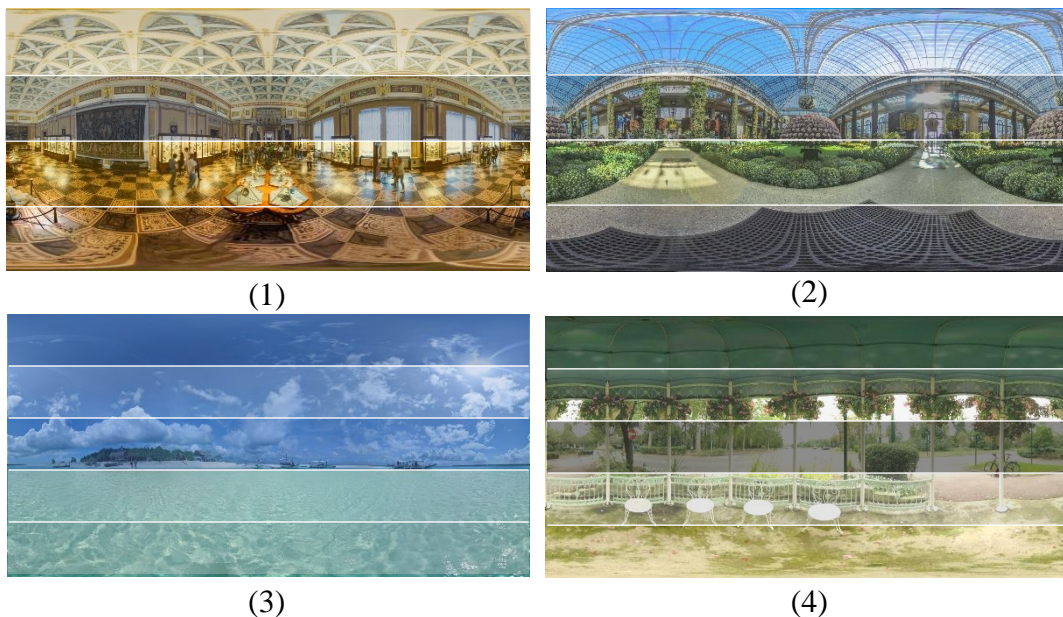


ERP and CMP are **complementary**

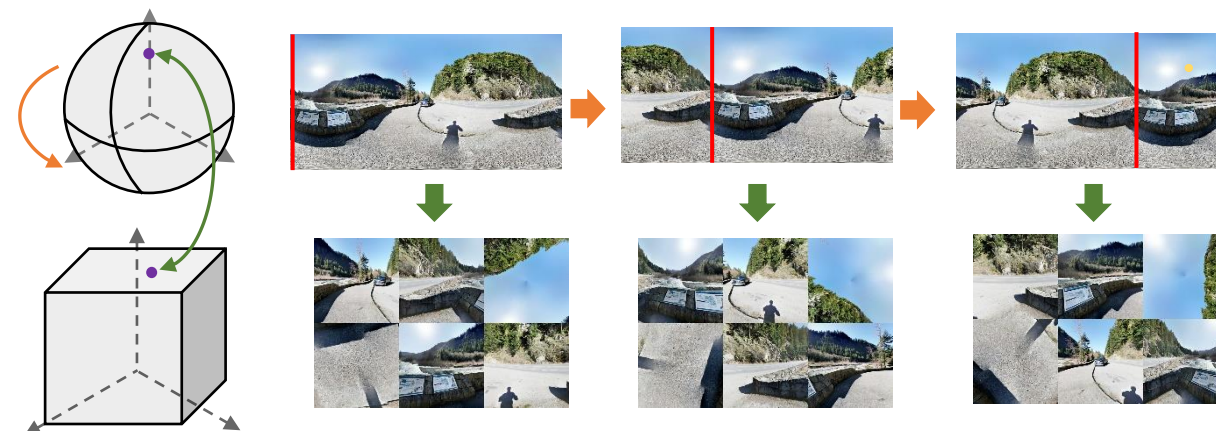
Projection	Advantage	Disadvantage
ERP	Global perspective	High distortions, particularly at high latitudes
CMP	Low distortions	Local perspective and discontinuities between the individual surfaces

3. ODIs Analysis

- ERP and CMP geometric properties



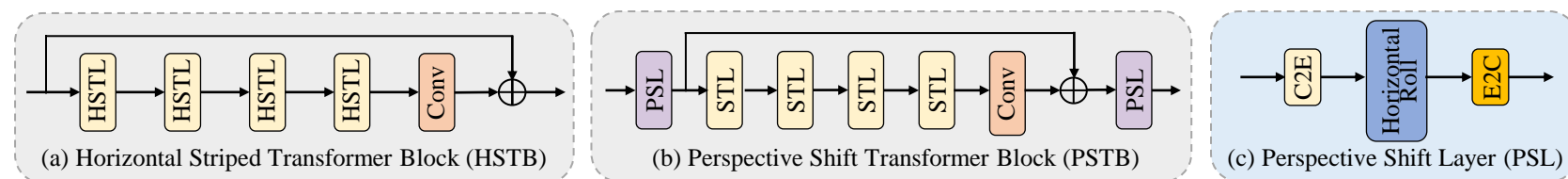
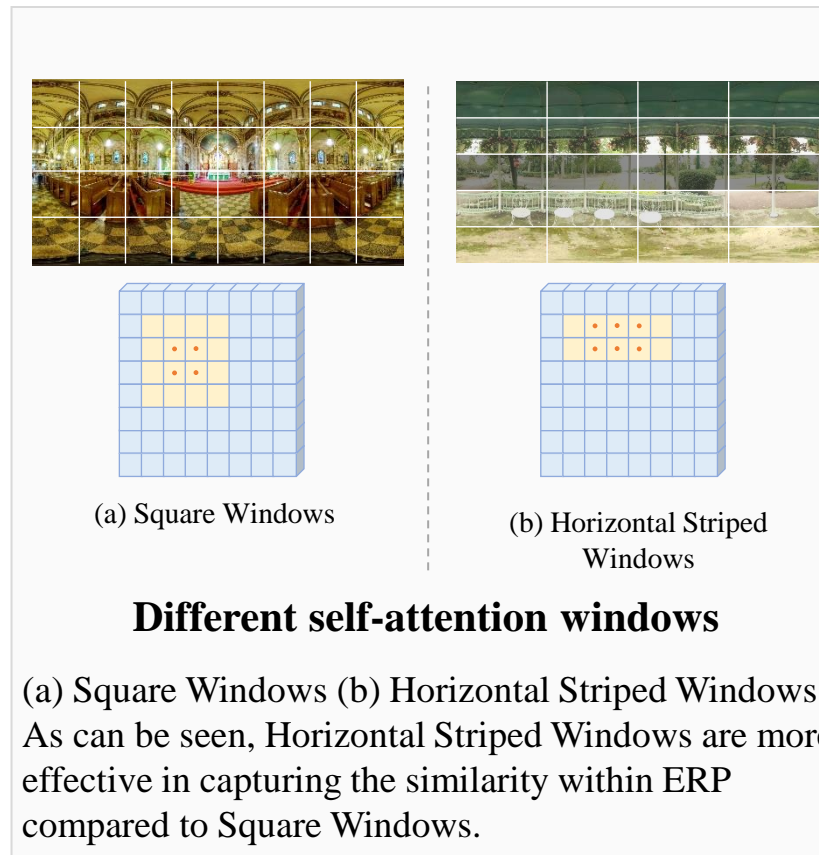
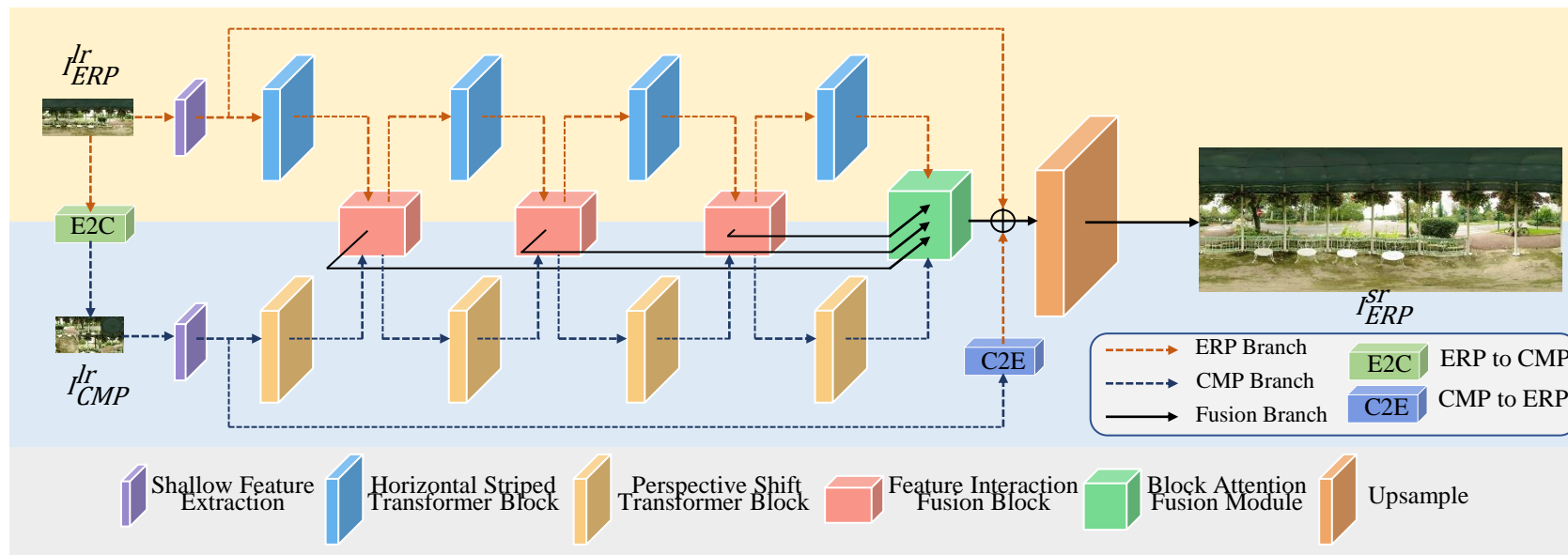
(a): ERP Horizontal Similarity



(b): CMP Perspective Variability

Projection	Geometric properties	Model structure design
ERP	Horizontal Similarity	Local similarity modeling
CMP	Perspective Variability	Multi-perspective information fusion

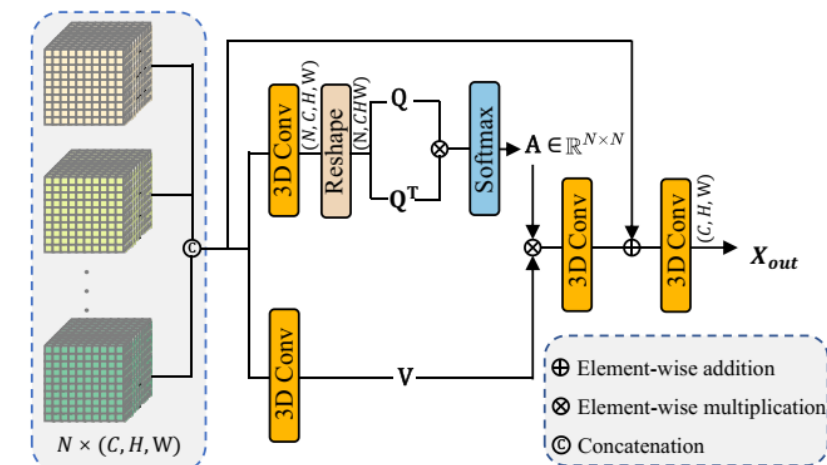
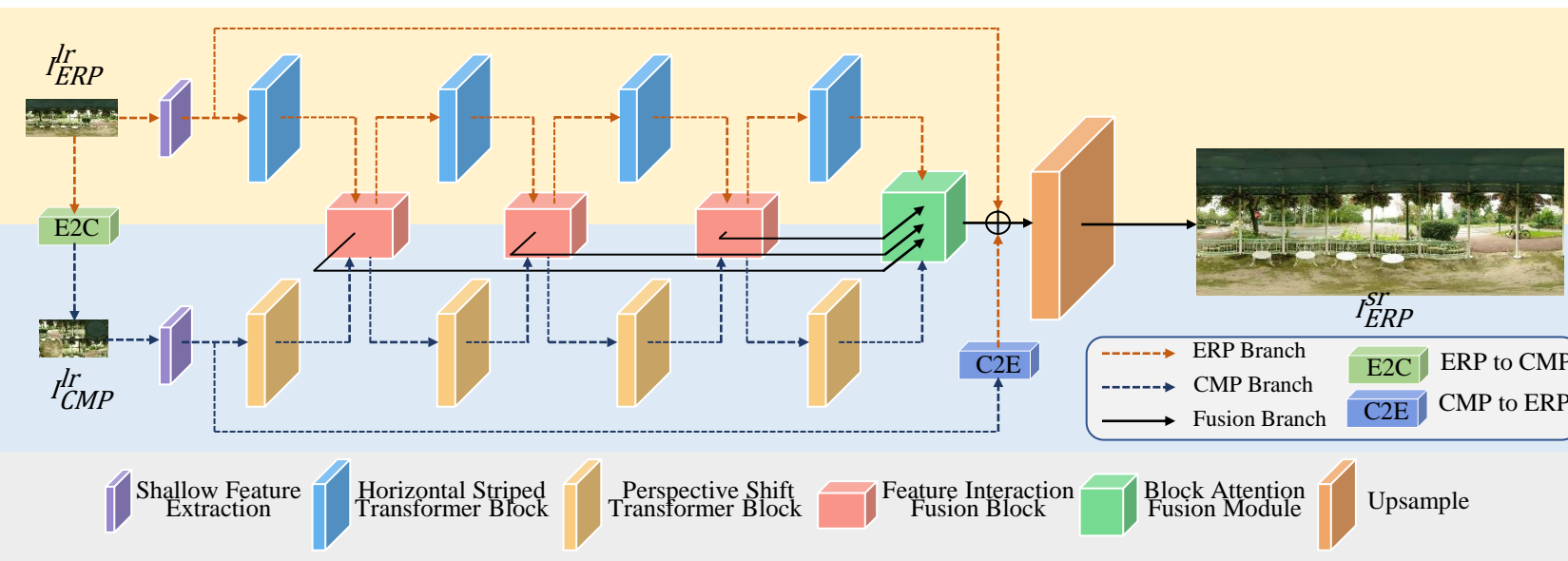
4. Methodology



The overall diagram illustrates the architecture of BPOSR

Projection	Geometric properties	Model structure design
ERP	Horizontal Similarity	Local similarity modeling
CMP	Perspective Variability	Multi-perspective information fusion

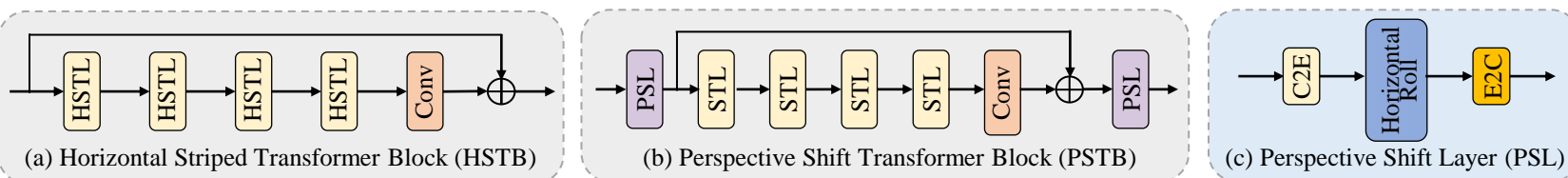
4. Methodology



Block Attention Fusion Module

BAFM receives input from different projections and depths, employing a 3D self-attention mechanism to fuse all the features.

The overall diagram illustrates the architecture of BPOSR



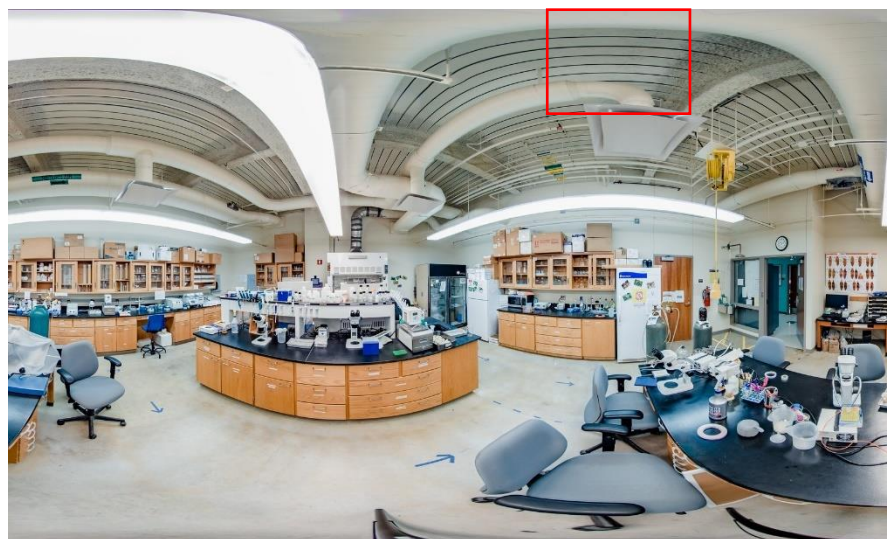
5. Experiments and Results

Dataset		ODI-SR						SUN360					
Scale		×4		×8		×16		×4		×8		×16	
Method		WS-PSNR	WS-SSIM	WS-PSNR	WS-SSIM	WS-PSNR	WS-SSIM	WS-PSNR	WS-SSIM	WS-PSNR	WS-SSIM	WS-PSNR	WS-SSIM
SISR	Bicubic	24.62	0.6555	19.64	0.5908	17.12	0.4332	24.61	0.6459	19.72	0.5403	17.56	0.4638
	SRCNN	25.02	0.6904	20.08	0.6112	18.08	0.4501	26.30	0.7012	19.46	0.5701	17.95	0.4684
	VDSR	25.92	0.7009	21.19	0.6334	19.22	0.5903	26.36	0.7057	21.60	0.6091	18.91	0.5935
	LapSRN	25.87	0.6945	20.72	0.6214	18.45	0.5161	26.31	0.7000	20.05	0.5998	18.46	0.5068
	MemNet	25.39	0.6967	21.73	0.6284	20.03	0.6015	25.69	0.6999	21.08	0.6015	19.88	0.5759
	MSRN	25.51	0.7003	23.34	0.6496	21.73	0.6115	25.91	0.7051	23.19	0.6477	21.18	0.5996
	EDSR	25.69	0.6954	23.97	0.6483	22.24	0.6090	26.18	0.7012	23.79	0.6472	21.83	0.5974
	D-DBPN	25.50	0.6932	24.15	0.6573	22.43	0.6059	25.92	0.6987	23.70	0.6421	21.98	0.5958
	RCAN	26.23	0.6995	24.26	0.6554	22.49	0.6176	26.61	0.7065	23.88	0.6542	21.86	0.5938
	DRN	26.24	0.6996	24.32	0.6571	22.52	0.6212	26.65	0.7079	24.25	0.6602	22.11	0.6092
ODISR	360-SS	25.98	0.6973	21.65	0.6417	19.65	0.5431	26.38	0.7015	21.48	0.6352	19.62	0.5308
	LAU-Net	26.34	0.7052	24.36	0.6602	22.52	0.6284	26.48	0.7062	24.24	0.6708	22.05	0.6058
	SphereSR	—	—	24.37	0.6777	22.51	0.6370	—	—	24.17	0.6820	21.95	0.6342
	OSRT	26.89	0.7581	24.53	0.6780	22.69	0.6261	27.47	0.7985	24.38	0.7072	22.13	0.6388
	BPOSR	26.95	0.7598	24.61	0.6782	22.72	0.6285	27.59	0.7997	24.47	0.7084	22.16	0.6433

Quantitative comparisons (WS-PSNR/WS-SSIM) with SISR and ODISR algorithms on benchmark datasets. The best results are highlighted in **bold**.

- [1] Deng, X.; Wang, H.; Xu, M.; Guo, Y.; Song, Y.; and Yang, L. 2021. **LAU-Net**: Latitude Adaptive Upscaling Network for Omnidirectional Image Super-Resolution. CVPR 2021, 9189–9198.
- [2] Yoon, Y.; Chung, I.; Wang, L.; and Yoon, K.-J. **SphereSR**: 360deg Image Super-Resolution With Arbitrary Projection via Continuous Spherical Image Representation. CVPR 2022, 5677–5686.
- [3] Yu, F.; Wang, X.; Cao, M.; Li, G.; Shan, Y.; and Dong, C. 2023. **OSRT**: Omnidirectional Image Super-Resolution With Distortion-Aware Transformer. CVPR 2023, 13283–13292

5. Experiments and Results



SUN360 ($\times 8$): 060



HR
PSNR/SSIM



SRCNN
20.58/0.6014



RCAN
21.05/0.6660



EDSR
21.23/0.6778



360-SS
18.58/0.5553



LAU-Net
20.89/0.6535



OSRT
21.05/0.6635



BPOSr
21.31/0.6827



SUN360 ($\times 8$): 049



HR
PSNR/SSIM



SRCNN
21.67/0.6549



RCAN
22.48/0.7186



EDSR
22.73/0.7281



360-SS
19.80/0.6088



LAU-Net
22.35/0.7077



OSRT
22.54/0.7167

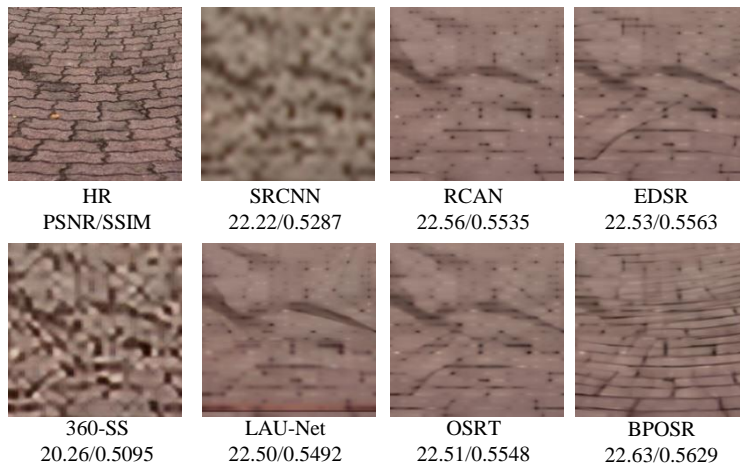


BPOSr
22.85/0.7313

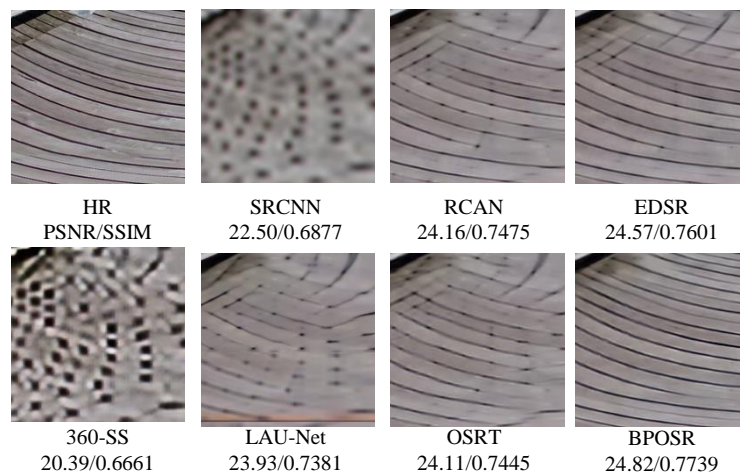
5. Experiments and Results



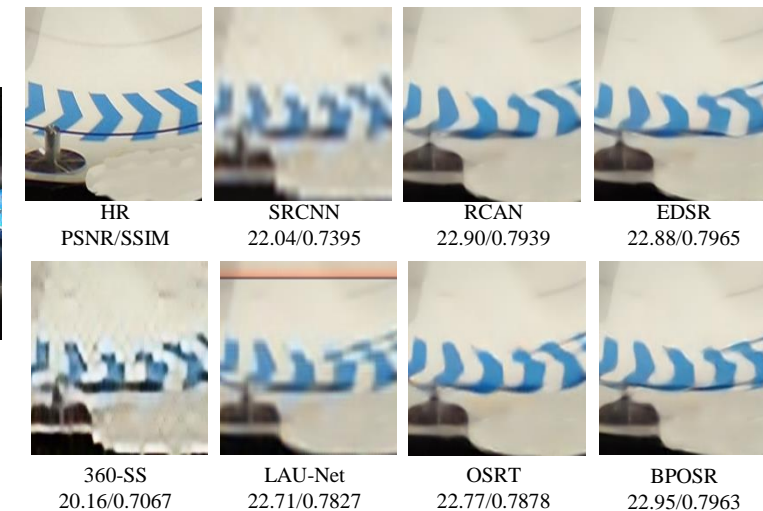
(a) ODI-SR ($\times 8$): 046



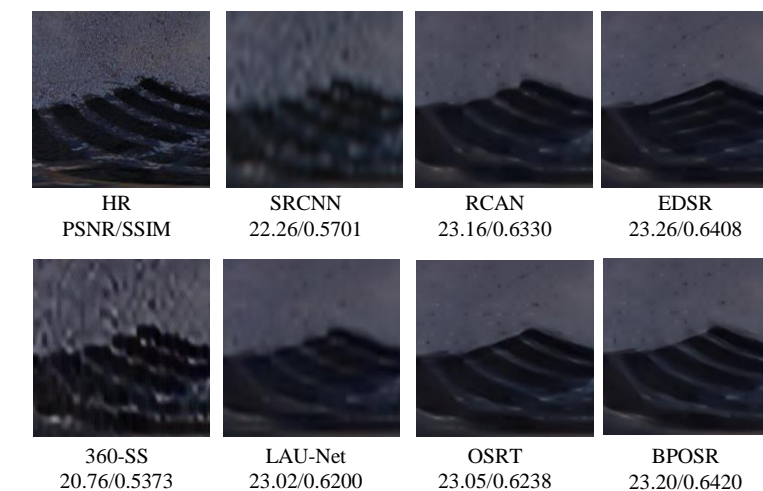
(b) ODI-SR ($\times 8$): 064



(c) ODI-SR ($\times 8$): 005



(d) ODI-SR ($\times 8$): 091



6. Ablation Study

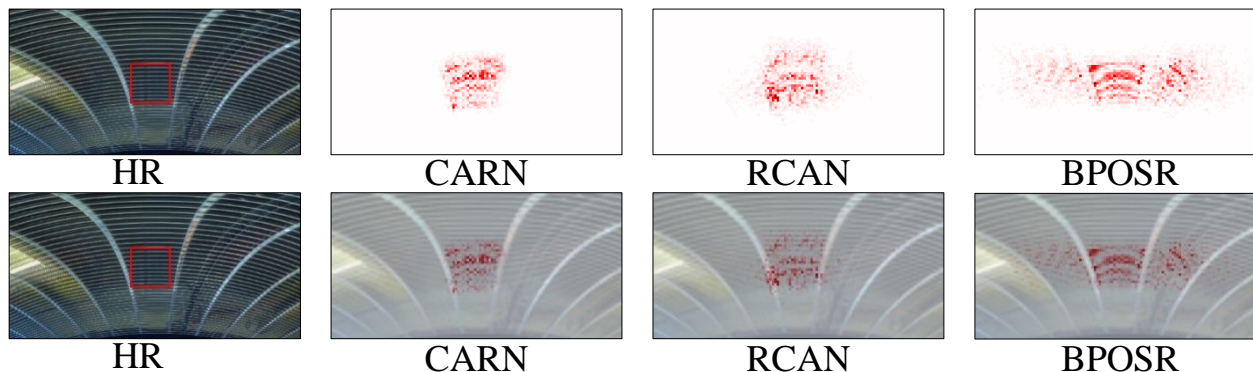


Figure: Local Attribution Maps (LAM) results for different networks. The LAM attribution reflects the importance of each pixel in the input LR image when reconstructing the patch marked with a box.

Method	WS-PSNR	WS-SSIM
BPOSR	24.61	0.6782
Variant-CMP	24.30	0.6620
Variant-ERP	24.47	0.6716

Table: Ablation studies for Bi-Projection

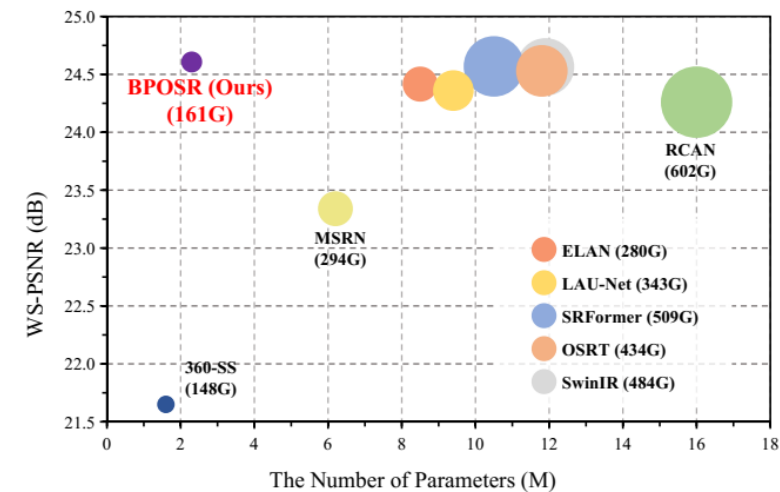


Figure: WS-PSNR vs. the number of parameters. The circle size indicates MACs.

Method	Venue	MACs	Params	WS-PSNR
LapSRN	CVPR'17	23.0G	1.3M	20.72
EDSR	CVPRW'17	2894.5G	45.5M	23.97
MSRN	ECCV'18	294.4G	6.2M	23.34
RCAN	ECCV'18	602.0G	16.0M	24.26
360-SS	MMSP'19	148.2G	1.6M	21.65
SwinIR	ICCVW'21	484.4G	11.9M	24.56
LAU-Net	CVPR'21	342.8G	9.4M	24.36
ELAN	ECCV'22	279.6G	8.5M	24.42
SRFormer	ICCV'23	509.8G	10.5M	24.57
OSRT	CVPR'23	434.9G	11.8M	24.53
BPOSR	-	160.7G	2.3M	24.61

Table: Numerical comparisons with other state-of-the-art algorithms in terms of complexity, parameters, and accuracy.



Thanks

