

# Injustice 2 Combo Compendium

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# Chapter 1

## Notation

Buttonmapping (PS4/XBox): 1 = Square / X

2 = Triangle / Y

3 = X / A

4 = Circle / B

b = back

f = forward

d = down

u = up

Strings / Normals (1,2,3,4,112 etc.)

Air Normals (J1,J2,J3,J4,J1+3)

Specialname (In the character specific notations special names should be written as Shortname / Fullname and button combination )

Specialcancel = xx

Wall Bounce = WB = Interactable

Bounce Cancel = BC = ff r+2 / bb r+2

Trait = T

XRay = XRay

[1] = amount of meter used

## Chapter 2

# Grodd

### 2.1 Notation

```
SC = Stampede Cancel = bf3 ff/bb
L(C) = Leap(Close) = df1b
L = Leap = df1
L(F) = Leap(Far) = df1f
MC = Mind Control = db2
PB = Psyonic Blast = bf2
```

### 2.2 Basic Strings

```
112 1+3
22 1+3
b1 1+3
```

### 2.3 Starters

```
22 1+3 MB
b1 1+3 MB
b2
```

### 2.4 Enders

```
For Reset Options end into B2 df1b 2
```

Other Enders :

```
22 1+3
```

```
Trait :
b2 1+3f
f21 db2
```

## 2.5 Meterless

```
d1 xx bf3 = 70
3 xx dd2 = 200
```

```
112 xx SC d2 221+3 = 245
112 xx SC D2 B2 xx df1b 2 b2 xx df1b 2 = 280
112 xx SC D2 B2 xx df1b 2 221+3 = 250
D2 B2 xx df1b 2 221+3 = 220
```

```
f3 b2 xx df1b 2 b2 xx df1b 3 d2 b2 xx df1b 2 = 443
```

### 2.5.1 Trait

```
4 dd1 1 22 1+3 = 190
4 dd1 1 f21 db2 = ?
4 dd1 1 b3 j3 df1b 2 ender = ?
4 dd1 1 b2 xx df1b 2 b2 xx df1b 3 d2 b2 xx df1b 2 = 365
4 f21 xx SC D2 B2xxdf1b 2 221+3 = 32
```

### 2.5.2 Interactable

```
22 xx WB B3 j3 B2 xx df1b 2 B2 xx df1b 2 = 490
22 xx WB B3 j3 B2 xx df1b 2 221+3 = 450
B1 xx WB B3 j3 B2 xx df1b 2 221+3 = 440
B2 xx WB B3 j3 B2 xx df1b 2 221+3 = 470
112 xx WB B3 j3 B2 xx df1b 2 221+3 = 390
```

## 2.6 Metered

```
b11+3 MB b3 j3 b2 xx df1b 2 b2 xx df1b 2 = 479 [1]
b11+3 MB b3 j2 d2 xx df1b 3 b2 xx df1b 2 221+3 = 528 [1]
221+3 MB b2 xx df1b 2 b2 xx df1b 3 d2 b2 xx df1b 2 = 378 [1]
22 xx BC j3 b2 xx df1b 2 b2 xx df1b 3 d2 b2 xx df1b 2 = 591 [2]
```

### 2.6.1 Trait

```
b11+3 MB b3 ff d2 xx 4 b2 xx df1b 2 3 bf2 = 380 [1]
b11+3 MB b3 ff d2 xx 4 b2 xx df1b 2 f21 = 360 [1]
4 22 db2 MB b3 j3 b2 df1b 2 b2 df1b 3 d2 b2 df1b 2 = 570 [1]
4 3 db2 MB ff b3 j3 b2 df1b 2 b2 df1b 3 d2 b2 df1b 2 = 596 [1]
```

### **2.6.2 Interactable**

## **2.7 X-Ray**

## Chapter 3

# Credits

Credits to people on Test Your Might / Youtube etc. where i took the Combos From.

If Someone wants his / her Credit removed or i forgot to add a credit, please let me know.

If you want your combos to be removed / added etc.

PM Me @Testyourmight Wam-Zlay

List is as follows

Name TestYourMight / What he has done

### 3.1 Credits

Name v.5.0 Gorilla Grodd Combos

Percimon Gorilla Grodd Combos

Evil Canadian Gorilla Grodd Combos

Wemfs Gorilla Grodd Combos