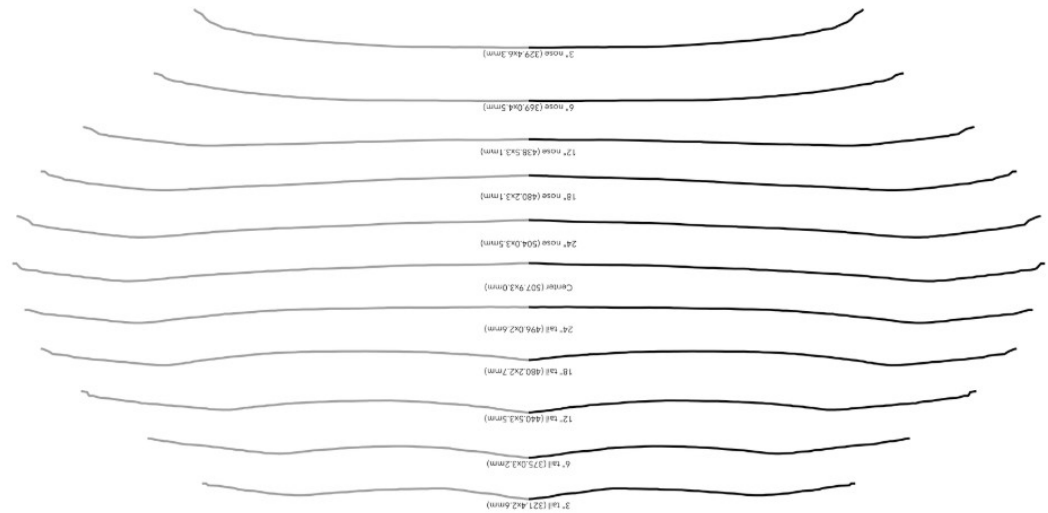
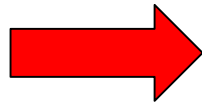


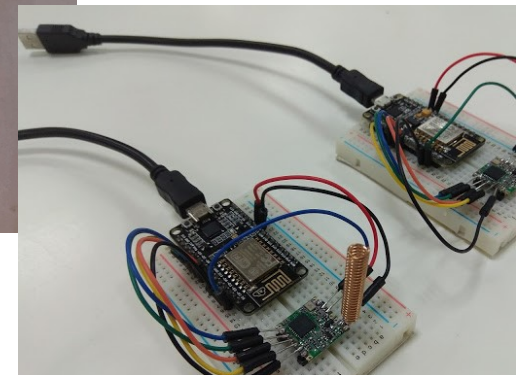
# How to profile a surfboard?



# About Me



- Wei Lin
  - fb : <https://www.facebook.com/wei.lin.921025>
- GitHub:
  - <https://github.com/Wei1234c>
- PyCon TW:
  - [Building Distributed System with Celery on Docker Swarm](#)
  - [Elastic Network of Things with MQTT and MicroPython](#)
- Projects:
  - [ESP32 cluster](#),
  - [LoRa transceiver driver](#)
  - [LoRa cellular networks](#)
  - ...



# USB (2.0) Introduction

[https://github.com/Wei1234c/Universal\\_Serial\\_Bus/blob/master/notebooks/USB%202.0%20Introduction.pdf](https://github.com/Wei1234c/Universal_Serial_Bus/blob/master/notebooks/USB%202.0%20Introduction.pdf)



Wei Lin  
20191221

# Motivation of USB



# Goals of USB

- Comprehension of various PC configurations and form factors
- **Low-cost** solution that supports transfer rates up to 480 Mb/s
- Integration in commodity device technology
- **Full support for real-time data for voice, audio, and video**
- Full backward compatibility of USB 2.0 for devices built to previous versions of the specification
- Enabling new classes of devices that augment the PC's capability
- Provision of a **standard interface** capable of quick diffusion into product
- **Ease-of-use** for PC peripheral **expansion**
- Protocol **flexibility for mixed-mode** isochronous data transfers and asynchronous messaging

# USB documents

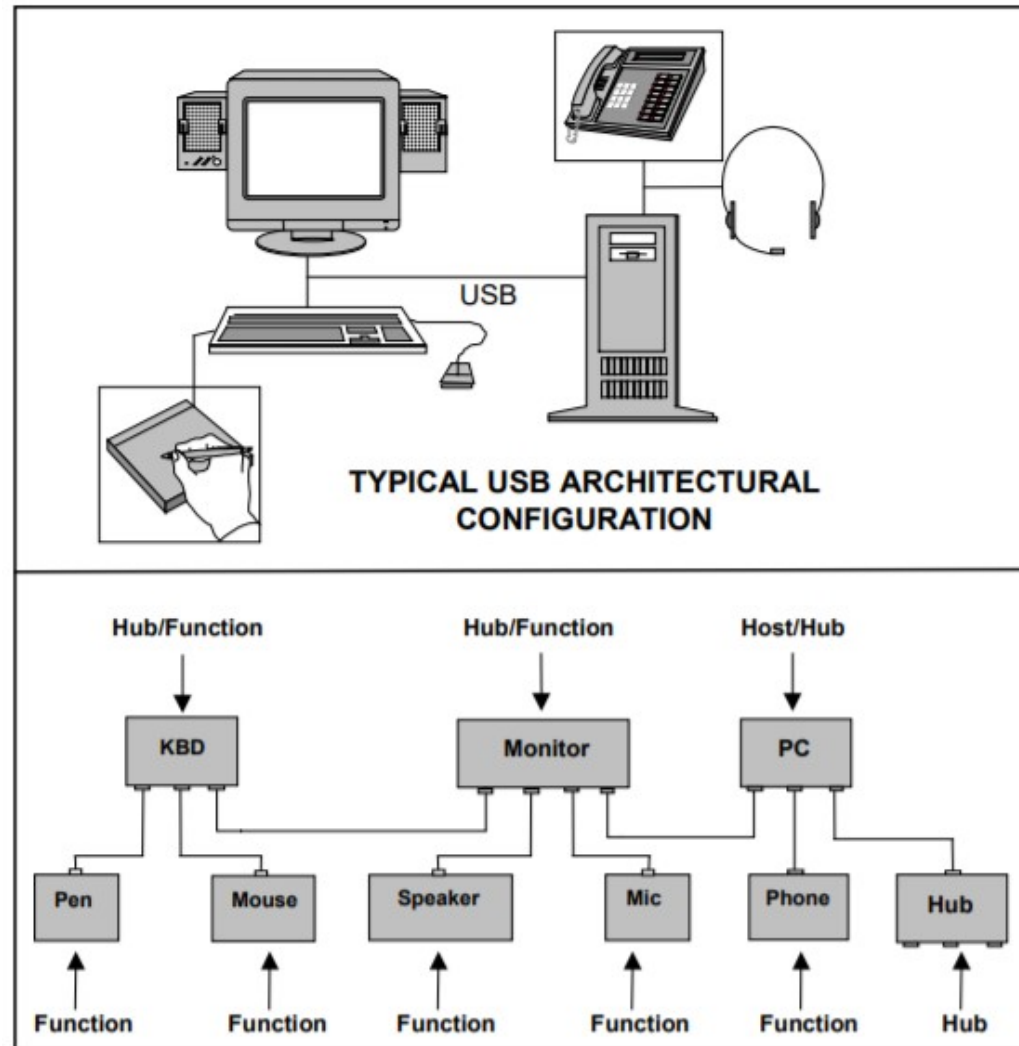
- USB 2.0:
  - <https://zh.wikipedia.org/wiki/USB>
  - <https://www.usb.org/document-library/usb-20-specification>
- USB HID:
  - [https://www.usb.org/documents?search=hid&items\\_per\\_page=50](https://www.usb.org/documents?search=hid&items_per_page=50)
- USB Audio:
  - <https://www.usb.org/document-library/audio-devices-rev-20-and-adopters-agreement>

# Other documents

- USB in a NutShell
  - <https://www.beyondlogic.org/usbnutshell/usb1.shtml>
- USB made simple:
  - <http://www.usbmadesimple.co.uk>
- 成大資工 on USB:
  - <http://wiki.csie.ncku.edu.tw/embedded/USB>
- USB 實驗室
  - <http://www.usblab.idv.tw/>
- USB 101: An Introduction to Universal Serial Bus 2.0
  - <https://www.cypress.com/file/134171/download>

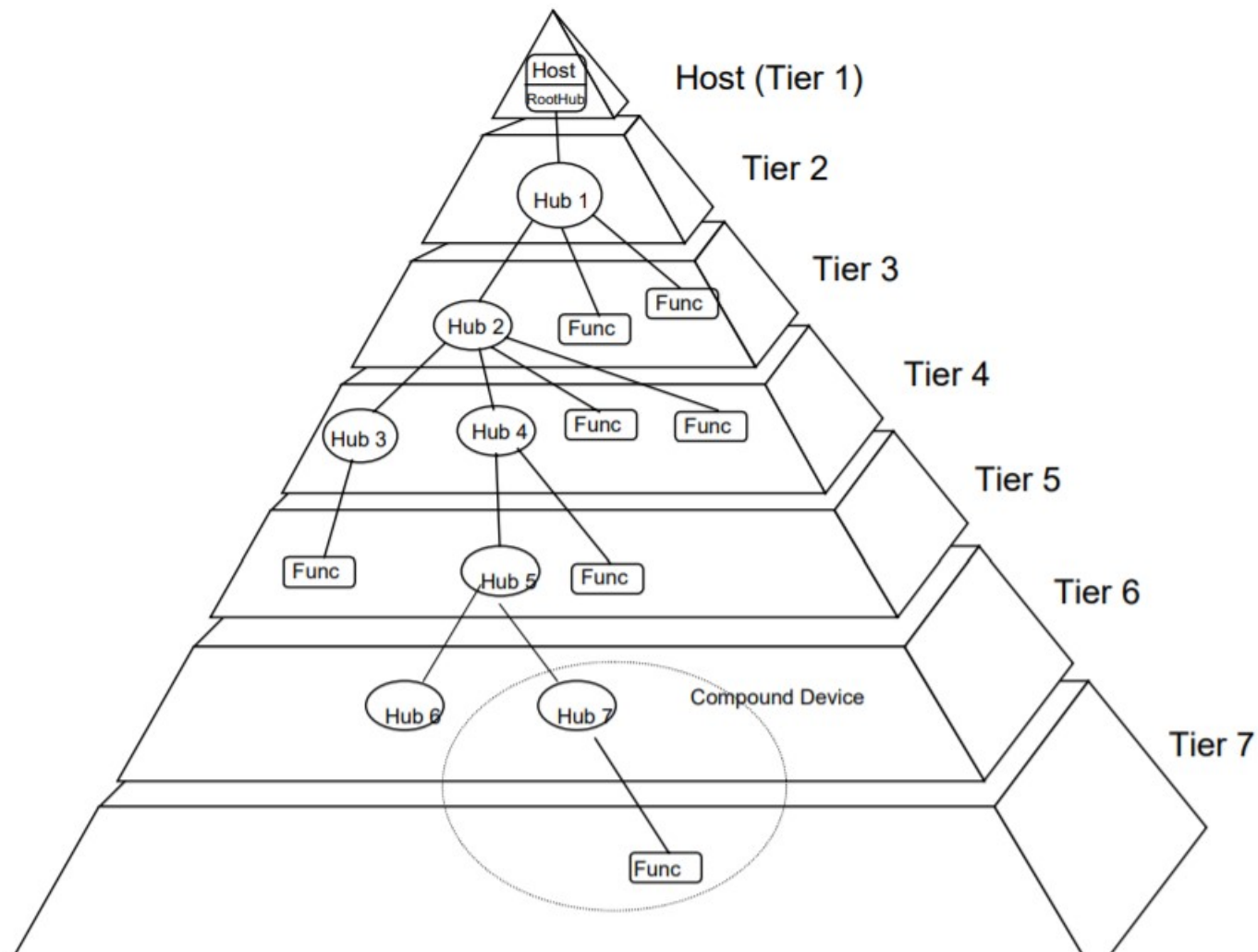


# An USB environment





# Bus Topology



# Layers – from ground up

# Connectors



USB 2.0 Type A Plug



USB 2.0 Type A Jack



USB 3.0 Type A Plug



USB 3.0 Type A Jack



USB 2.0 Type B Plug



USB 2.0 Type B Jack



USB 3.0 Type B Plug



USB 3.0 Type B Jack



USB 2.0 Mini Type B Plug (4 Position)



USB 2.0 Type B Jack (4 Position)



USB 2.0 Micro Type B Plug



USB 2.0 Micro Type B Jack



USB 2.0 Mini Type B Plug (5 Position)



USB 2.0 Type B Jack (5 Position)

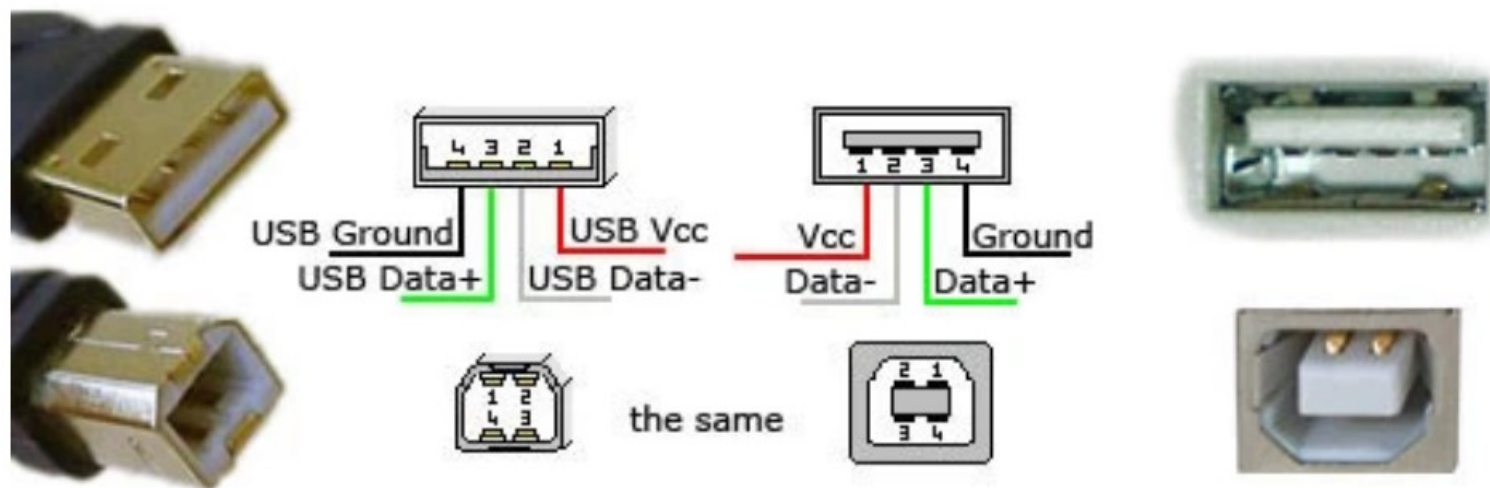


USB 3.0 Micro Type B Plug

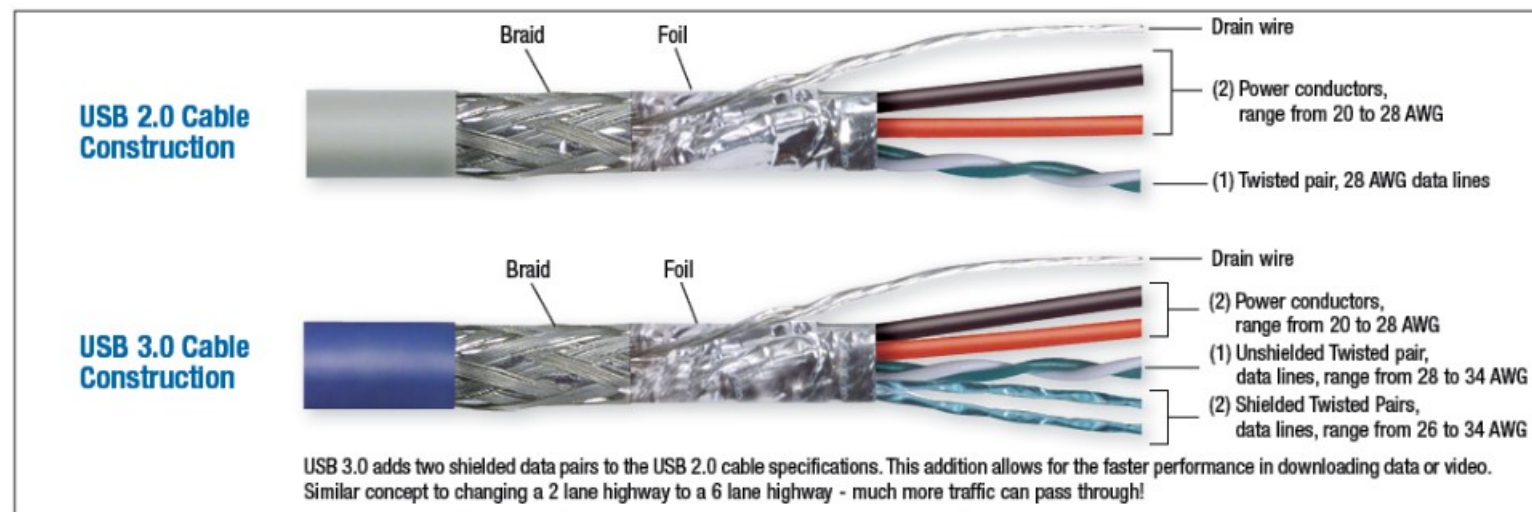


USB 3.0 Micro Type B Jack

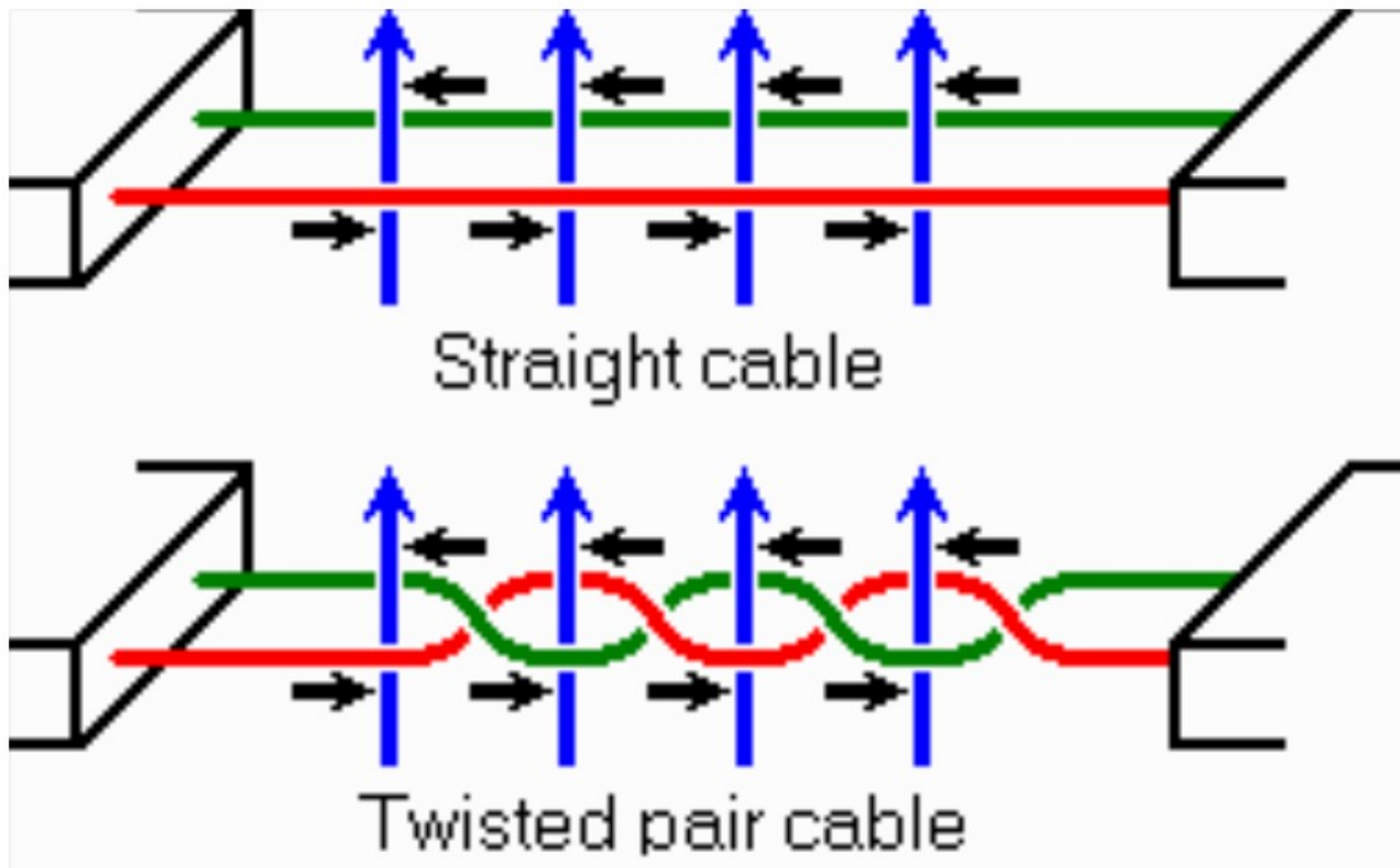
# Pin outs



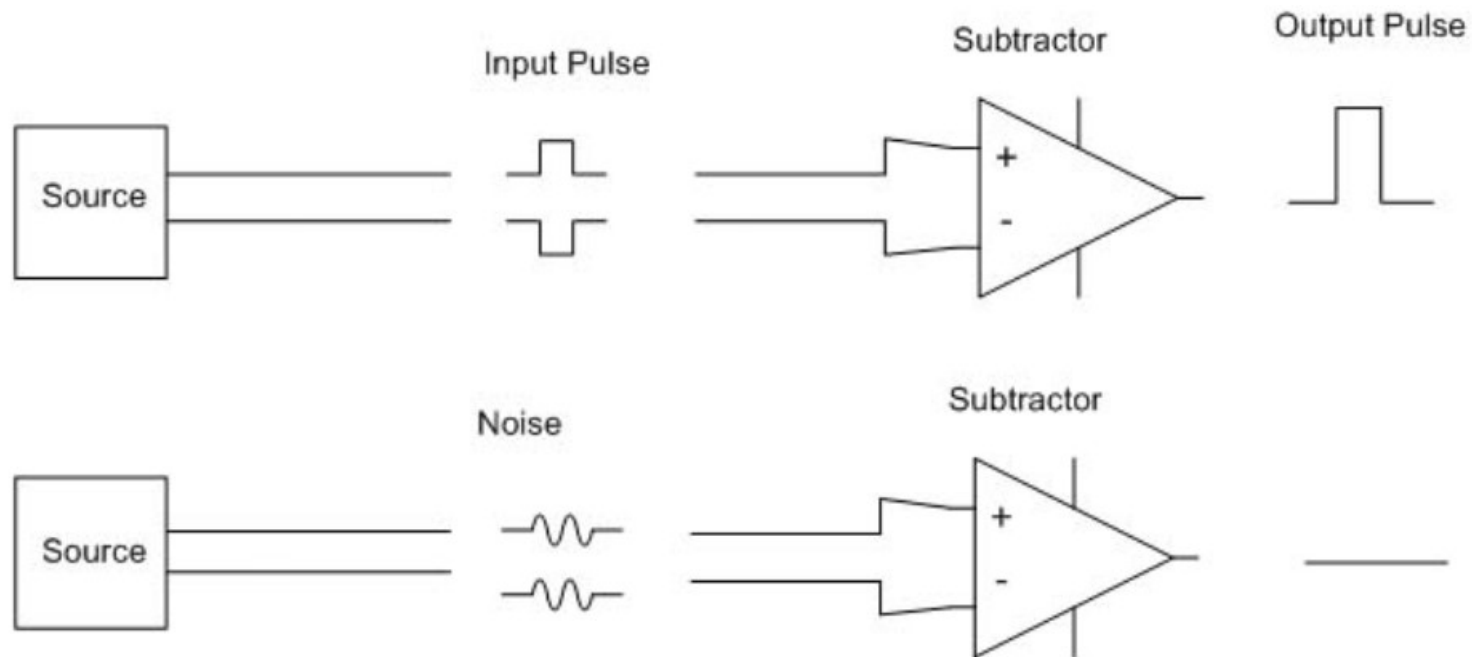
# Inside the cable



# Why twisted?

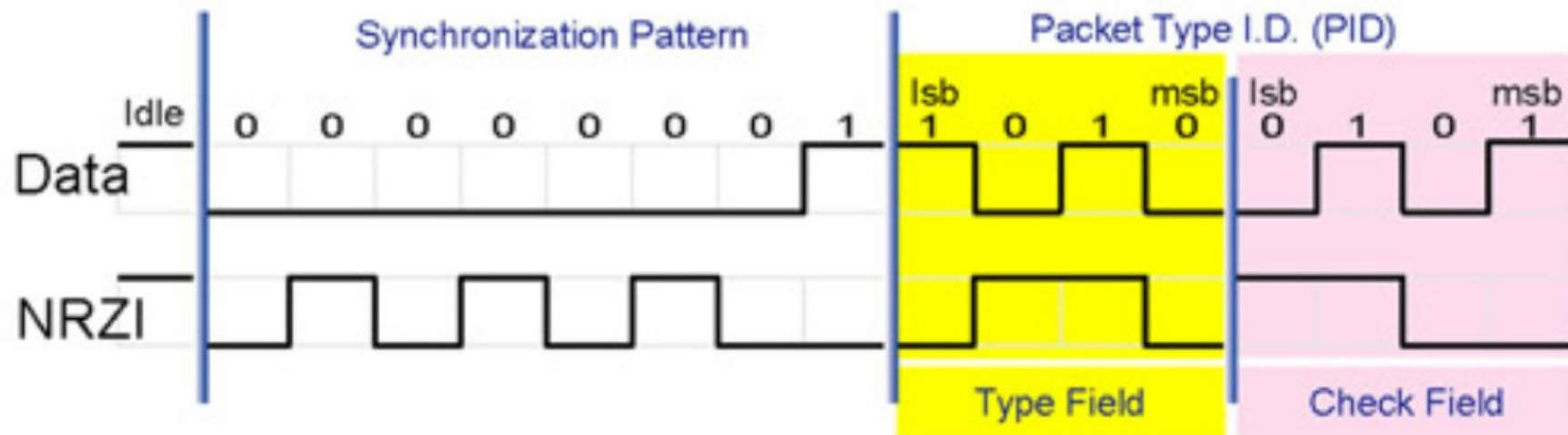
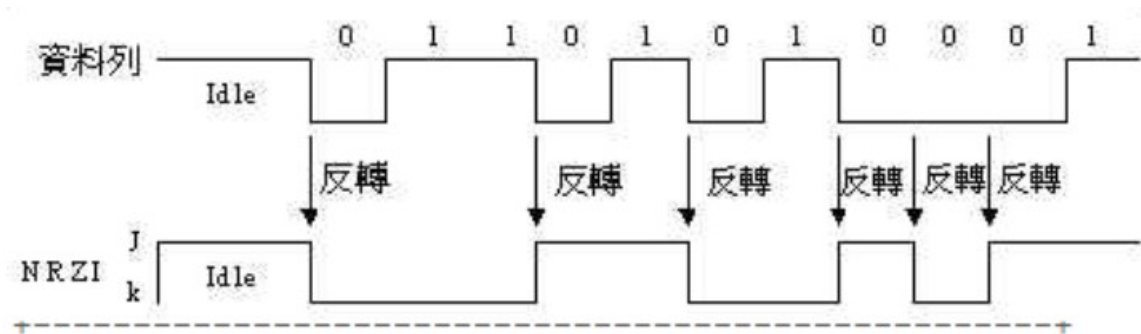


# Why differential?





# NRZI(Non Return to Zero Invert)



# Something special about USB

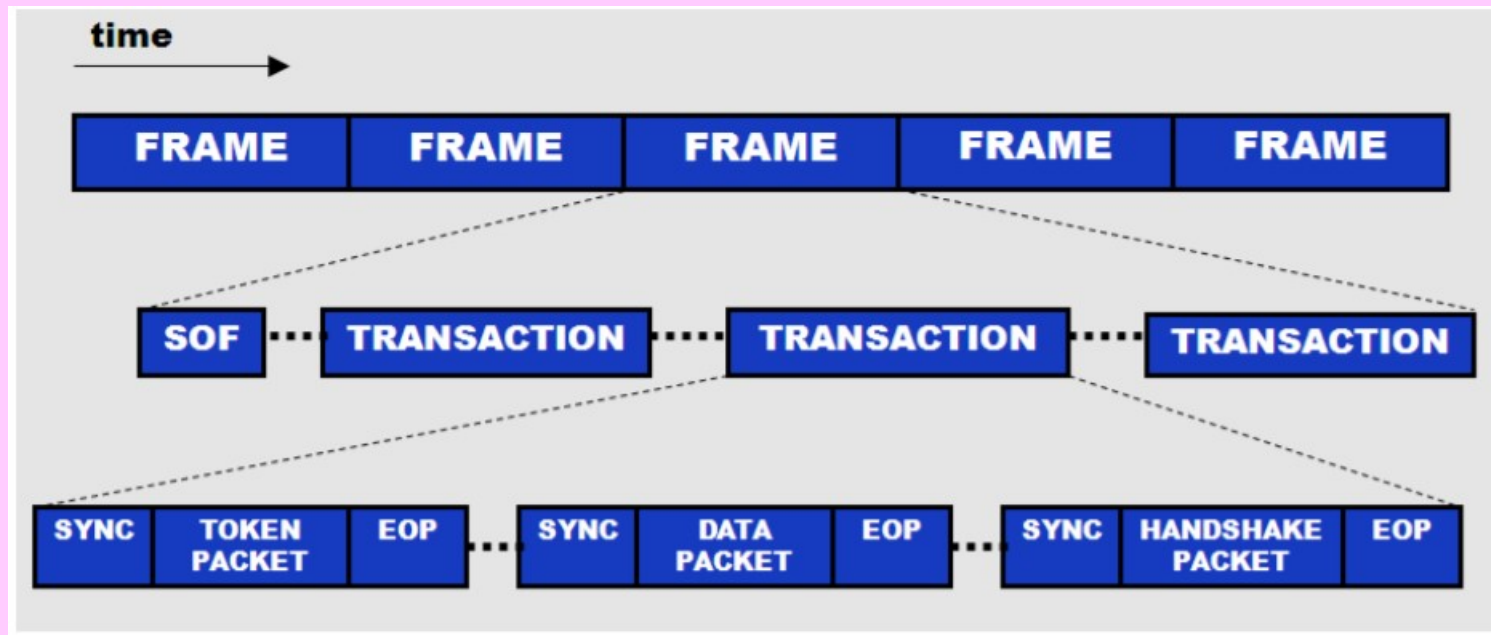
- Asynchronous
- Half-duplex
- Centralized
  - Only host can start a transaction
  - In, Out @ host' s viewpoint
- Token is Addressed

| (lsb) |      | (msb) |      |
|-------|------|-------|------|
| PID   | ADDR | ENDP  | CRC5 |
| 8     | 7    | 4     | 5    |

bits

- Bits/Bytes order
  - Little endian
    - 0x09 => 1001 0000
    - 0x05 => 1010 0000
    - 0x0905 => 0x05, 0x09 => 1010 0000 1001 0000

# USB Communication



# Packet types

<https://www.beyondlogic.org/usbnutshell/usb3.shtml#USBProtocols>

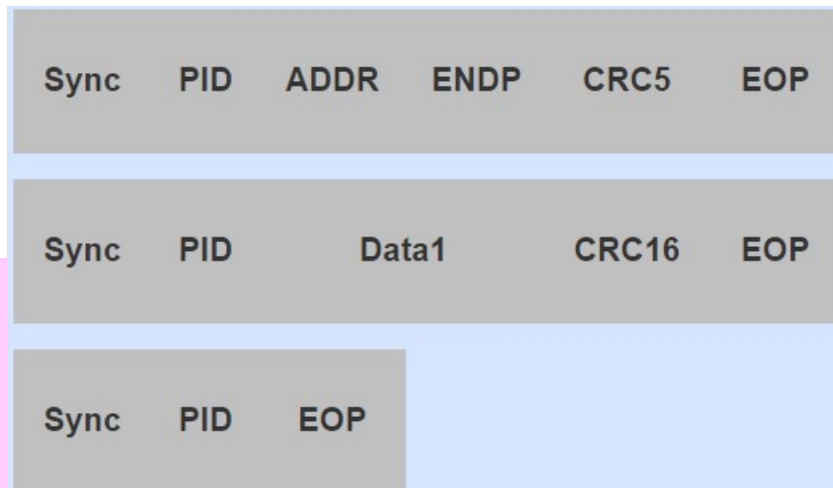
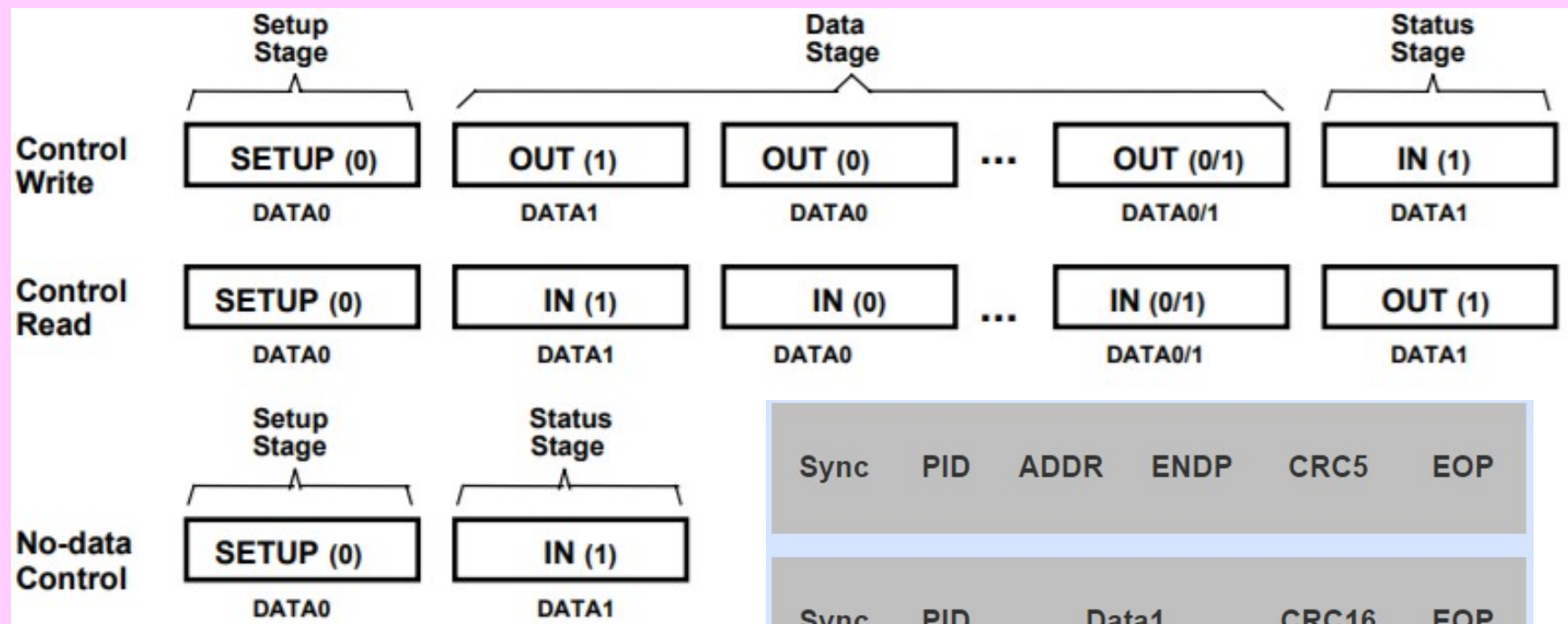
| Group     | PID Value | Packet Identifier      |
|-----------|-----------|------------------------|
| Token     | 0001      | OUT Token              |
|           | 1001      | IN Token               |
|           | 0101      | SOF Token              |
|           | 1101      | SETUP Token            |
| Data      | 0011      | DATA0                  |
|           | 1011      | DATA1                  |
|           | 0111      | DATA2                  |
|           | 1111      | MDATA                  |
| Handshake | 0010      | ACK Handshake          |
|           | 1010      | NAK Handshake          |
|           | 1110      | STALL Handshake        |
|           | 0110      | NYET (No Response Yet) |
| Special   | 1100      | PREamble               |
|           | 1100      | ERR                    |
|           | 1000      | Split                  |
|           | 0100      | Ping                   |

# Transfer (Transaction) types

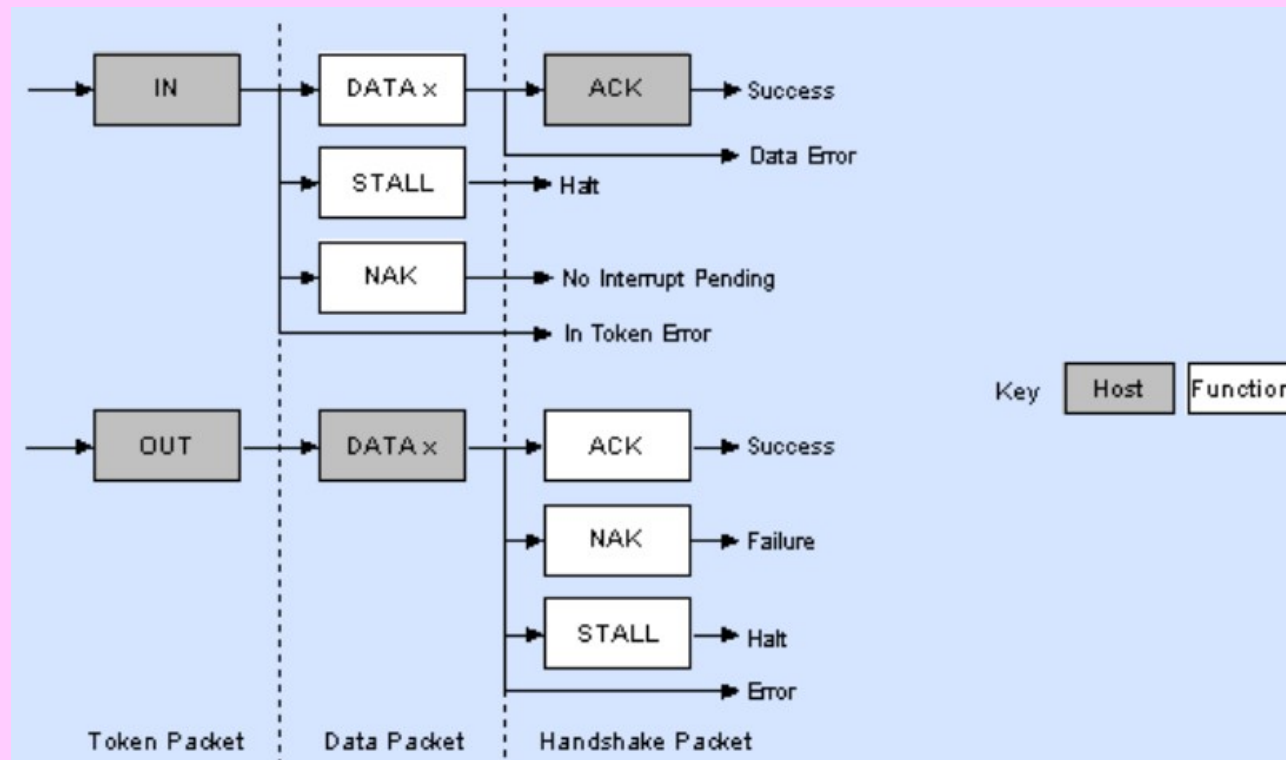
- Control Transfers
- Isochronous Transfers
- Interrupt Transfers
- Bulk Transfers

# Control Transfers

(Figure 8-37)

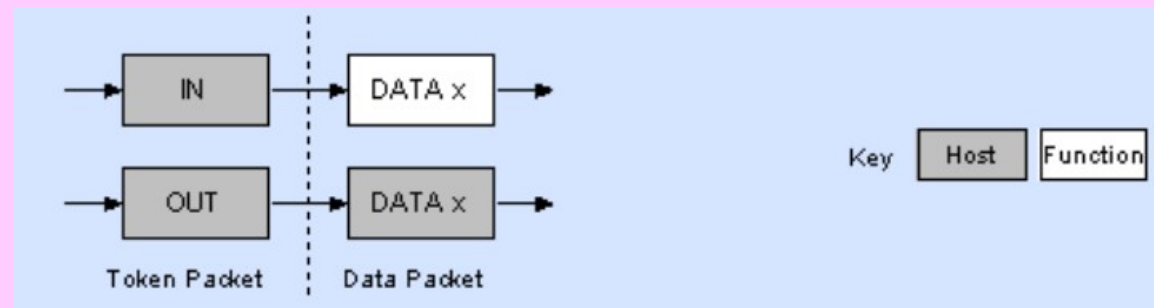


# Interrupt Transfers

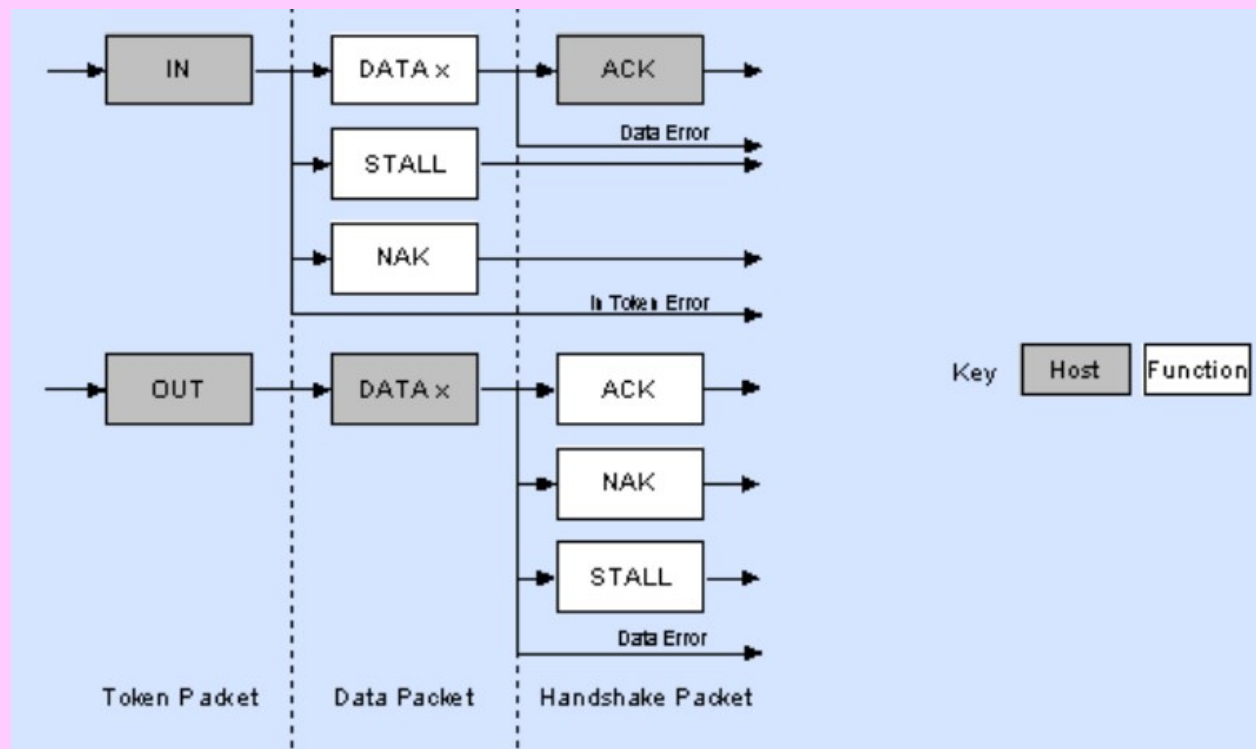




# Isochronous Transfers



# Bulk Transfers

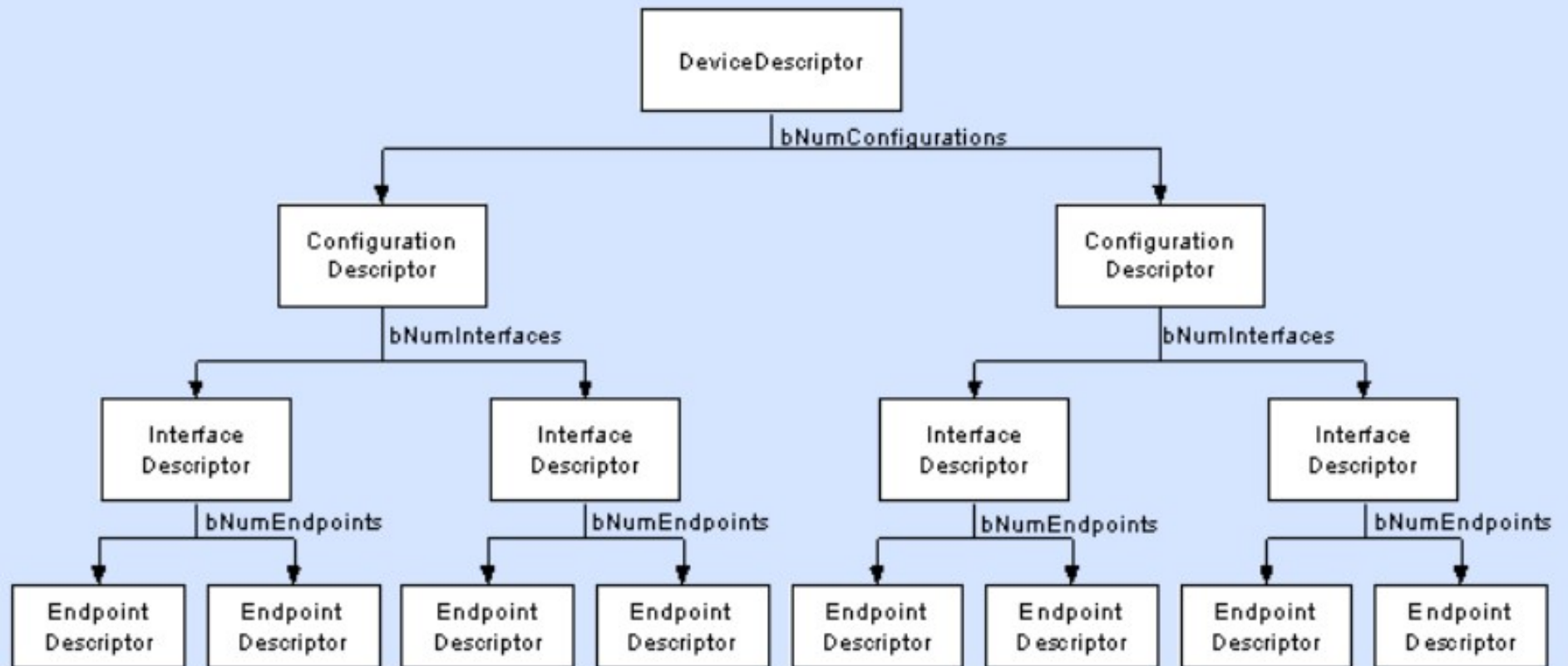


# Standard Requests

# Standard Request Codes (Table 9-4)

| bRequest                | Value |
|-------------------------|-------|
| GET_STATUS              | 0     |
| CLEAR_FEATURE           | 1     |
| Reserved for future use | 2     |
| SET_FEATURE             | 3     |
| Reserved for future use | 4     |
| SET_ADDRESS             | 5     |
| GET_DESCRIPTOR          | 6     |
| SET_DESCRIPTOR          | 7     |
| GET_CONFIGURATION       | 8     |
| SET_CONFIGURATION       | 9     |
| GET_INTERFACE           | 10    |
| SET_INTERFACE           | 11    |
| SYNCH_FRAME             | 12    |

# USB Descriptors



# Descriptor Types (Table 9-5)

| Descriptor Types             | Value |
|------------------------------|-------|
| DEVICE                       | 1     |
| CONFIGURATION                | 2     |
| STRING                       | 3     |
| INTERFACE                    | 4     |
| ENDPOINT                     | 5     |
| DEVICE_QUALIFIER             | 6     |
| OTHER_SPEED_CONFIGURATION    | 7     |
| INTERFACE_POWER <sup>1</sup> | 8     |

# Format of Setup Data (Table 9-2)

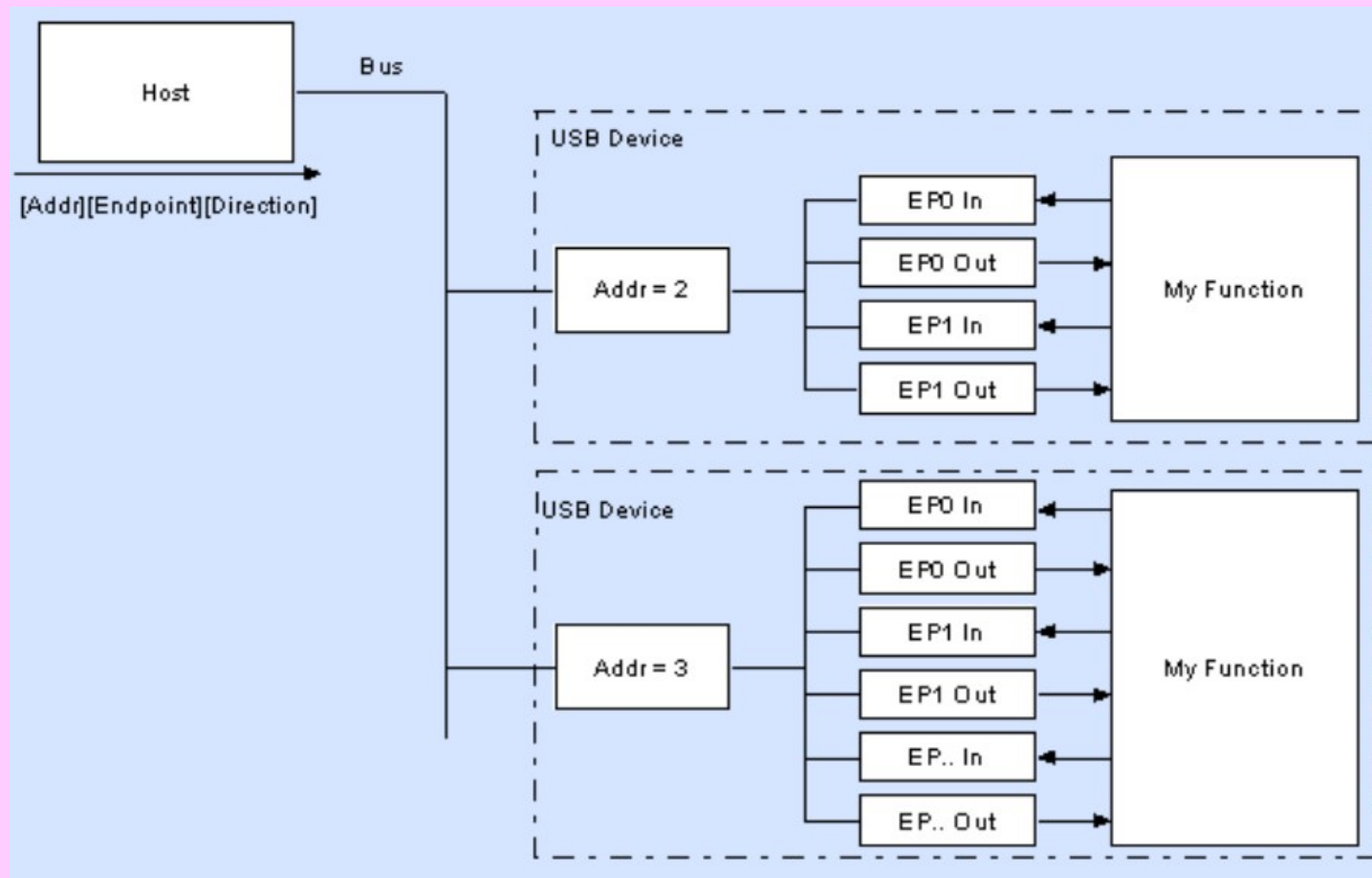
| Offset | Field                | Size | Value           | Description   |
|--------|----------------------|------|-----------------|---|
| 0      | <i>bmRequestType</i> | 1    | Bitmap          | Characteristics of request:<br><br>D7: Data transfer direction<br>0 = Host-to-device<br>1 = Device-to-host<br><br>D6...5: Type<br>0 = Standard<br>1 = Class<br>2 = Vendor<br>3 = Reserved<br><br>D4...0: Recipient<br>0 = Device<br>1 = Interface<br>2 = Endpoint<br>3 = Other<br>4...31 = Reserved |
| 1      | <i>bRequest</i>      | 1    | Value           | Specific request (refer to Table 9-3)   |
| 2      | <i>wValue</i>        | 2    | Value           | Word-sized field that varies according to request   |
| 4      | <i>wIndex</i>        | 2    | Index or Offset | Word-sized field that varies according to request; typically used to pass an index or offset  |
| 6      | <i>wLength</i>       | 2    | Count           | Number of bytes to transfer if there is a Data stage  |



# Standard Device Requests (Table 9-3)

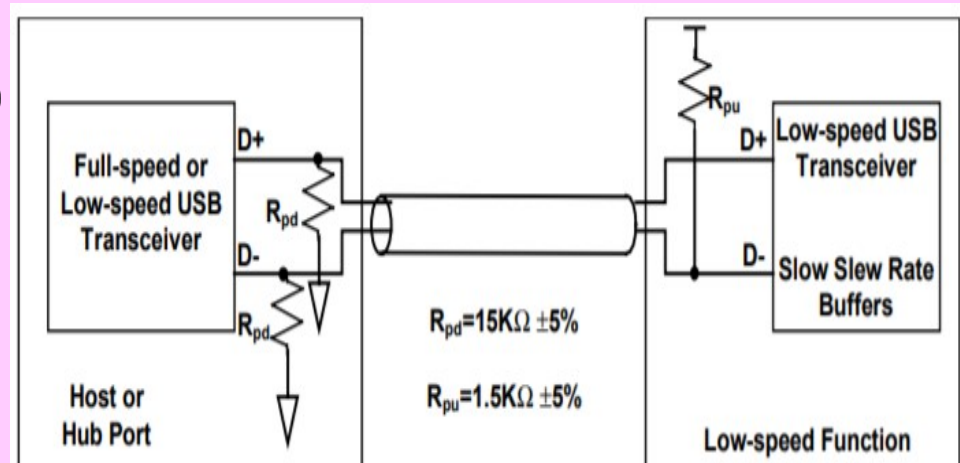
| <b>bmRequestType</b>                | <b>bRequest</b>   | <b>wValue</b>                        | <b>wIndex</b>           | <b>wLength</b>    | <b>Data</b>                           |
|-------------------------------------|-------------------|--------------------------------------|-------------------------|-------------------|---------------------------------------|
| 00000000B<br>00000001B<br>00000010B | CLEAR_FEATURE     | Feature Selector                     | Zero Interface Endpoint | Zero              | None                                  |
| 10000000B                           | GET_CONFIGURATION | Zero                                 | Zero                    | One               | Configuration Value                   |
| 10000000B                           | GET_DESCRIPTOR    | Descriptor Type and Descriptor Index | Zero or Language ID     | Descriptor Length | Descriptor                            |
| 10000001B                           | GET_INTERFACE     | Zero                                 | Interface               | One               | Alternate Interface                   |
| 10000000B<br>10000001B<br>10000010B | GET_STATUS        | Zero                                 | Zero Interface Endpoint | Two               | Device, Interface, or Endpoint Status |
| 00000000B                           | SET_ADDRESS       | Device Address                       | Zero                    | Zero              | None                                  |
| 00000000B                           | SET_CONFIGURATION | Configuration Value                  | Zero                    | Zero              | None                                  |
| 00000000B                           | SET_DESCRIPTOR    | Descriptor Type and Descriptor Index | Zero or Language ID     | Descriptor Length | Descriptor                            |
| 00000000B<br>00000001B<br>00000010B | SET_FEATURE       | Feature Selector                     | Zero Interface Endpoint | Zero              | None                                  |
| 00000001B                           | SET_INTERFACE     | Alternate Setting                    | Interface               | Zero              | None                                  |
| 10000010B                           | SYNCH_FRAME       | Zero                                 | Endpoint                | Two               | Frame Number                          |

# USB Functions

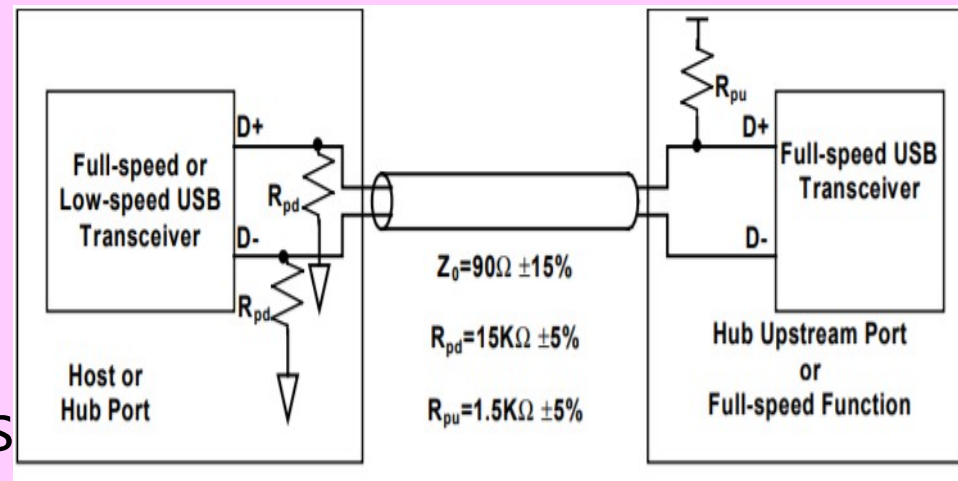


# When a device is plugged in

- Low Speed (1.5Mbits/s)



- Full Speed (12Mbits/s)



- High Speed (480Mbits/s)

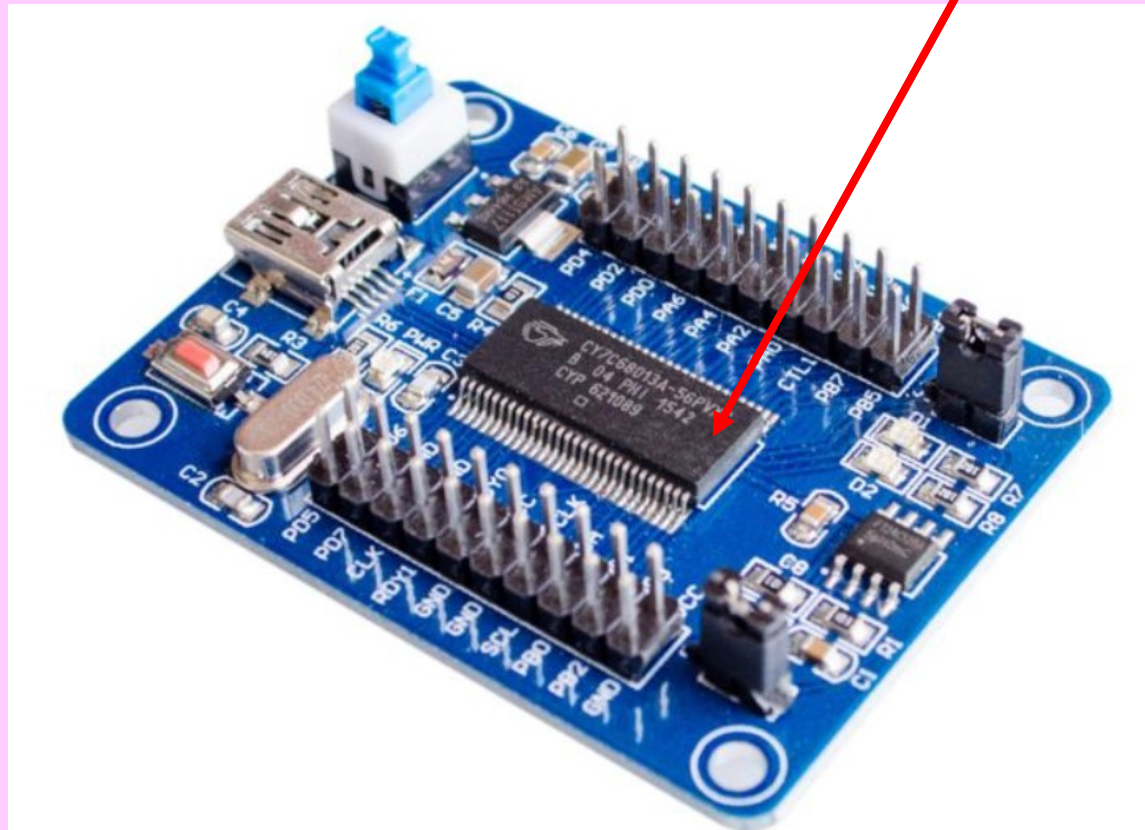
# Bus Enumeration

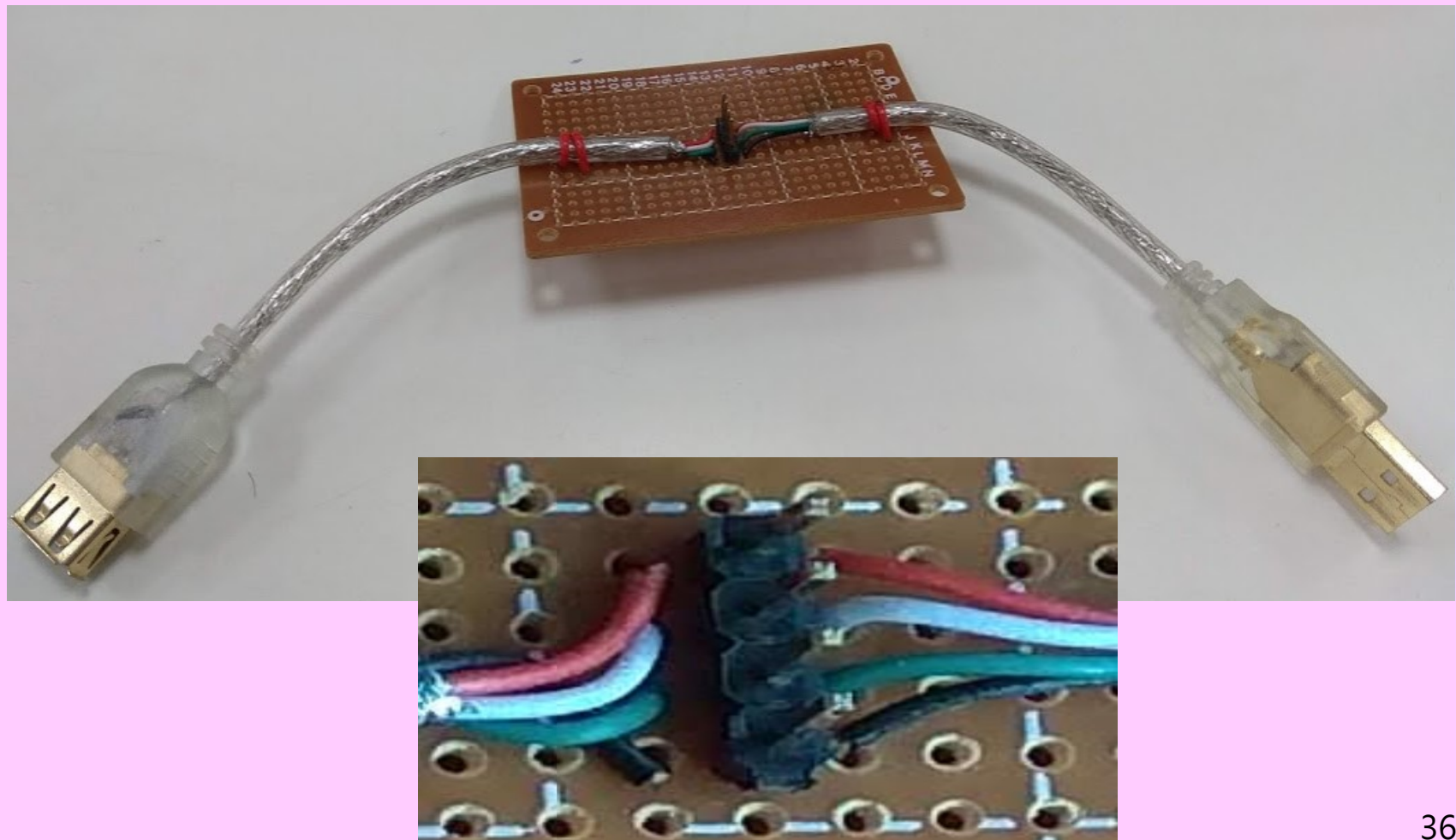
- Get device descriptor
- Set Address
- Get device descriptor
- Get configuration descriptor
- Set configuration
- Set interface

# Tools

- Logic Analyzer
  - Software:
    - Sigrok **PulseView**:  
<https://sigrok.org/wiki/PulseView>
  - Hardware:
    - Cypress EZ-USB **FX2LP**:  
<https://www.cypress.com/products/ez-usb-fx2lp>

# Cypress EZ-USB **FX2LP** (CY7C68013A)







# Tracing USB packets

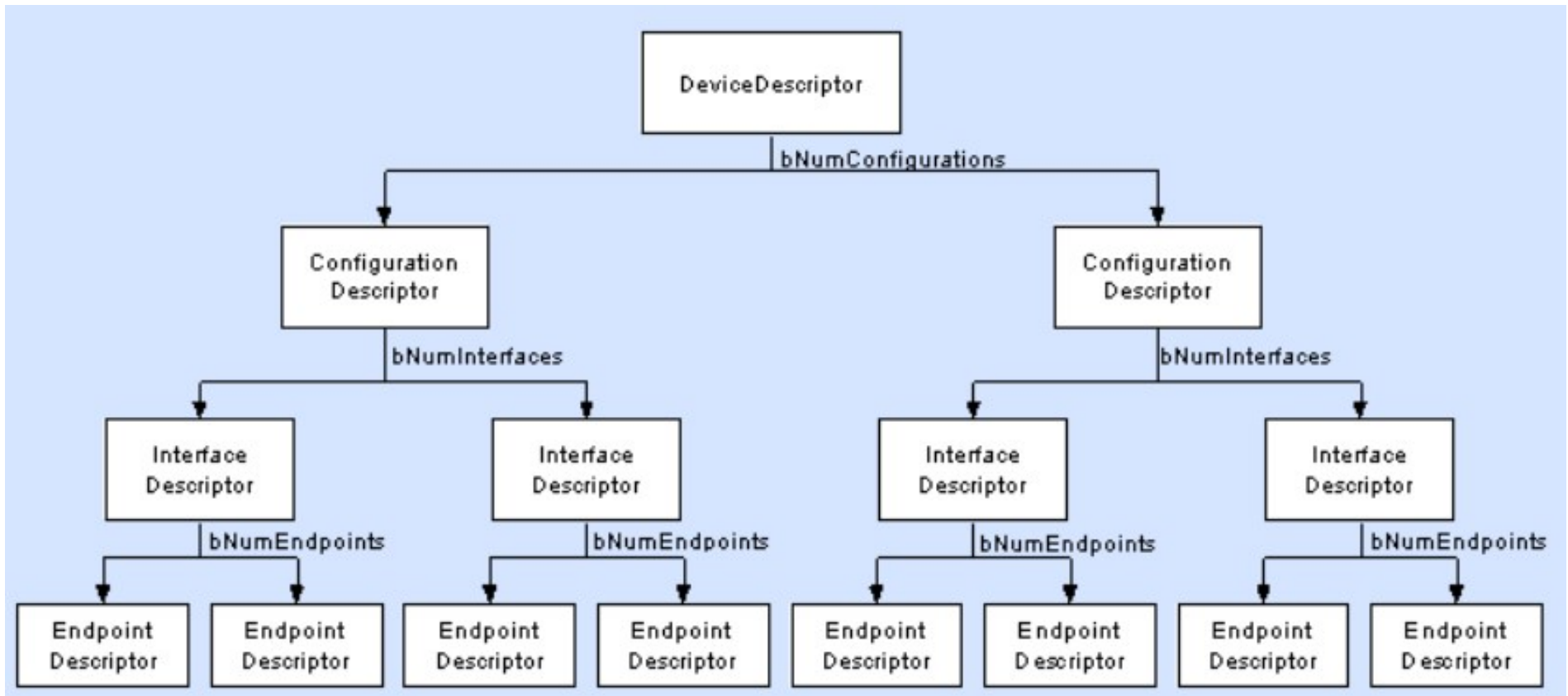
# Tools

- Software
  - Packets tracking:
    - **Wireshark:** <https://www.wireshark.org/>
    - Bus Hound: <http://www.perisoft.net/bushound/>
    - Device Monitoring Studio:  
<https://www.hhdsoftware.com/Downloads/device-monitoring-studio>

# Tools

- Python package:
  - PyUSB:
    - <https://github.com/pyusb/pyusb>
    - <https://github.com/pyusb/pyusb/blob/master/docs/tutorial.rst>
- My packages:
  - [https://github.com/Wei1234c/Universal\\_Serial\\_Bus](https://github.com/Wei1234c/Universal_Serial_Bus)
  - [https://github.com/Wei1234c/USB\\_HID](https://github.com/Wei1234c/USB_HID)
  - [https://github.com/Wei1234c/USB\\_Audio](https://github.com/Wei1234c/USB_Audio)

# USB Descriptors

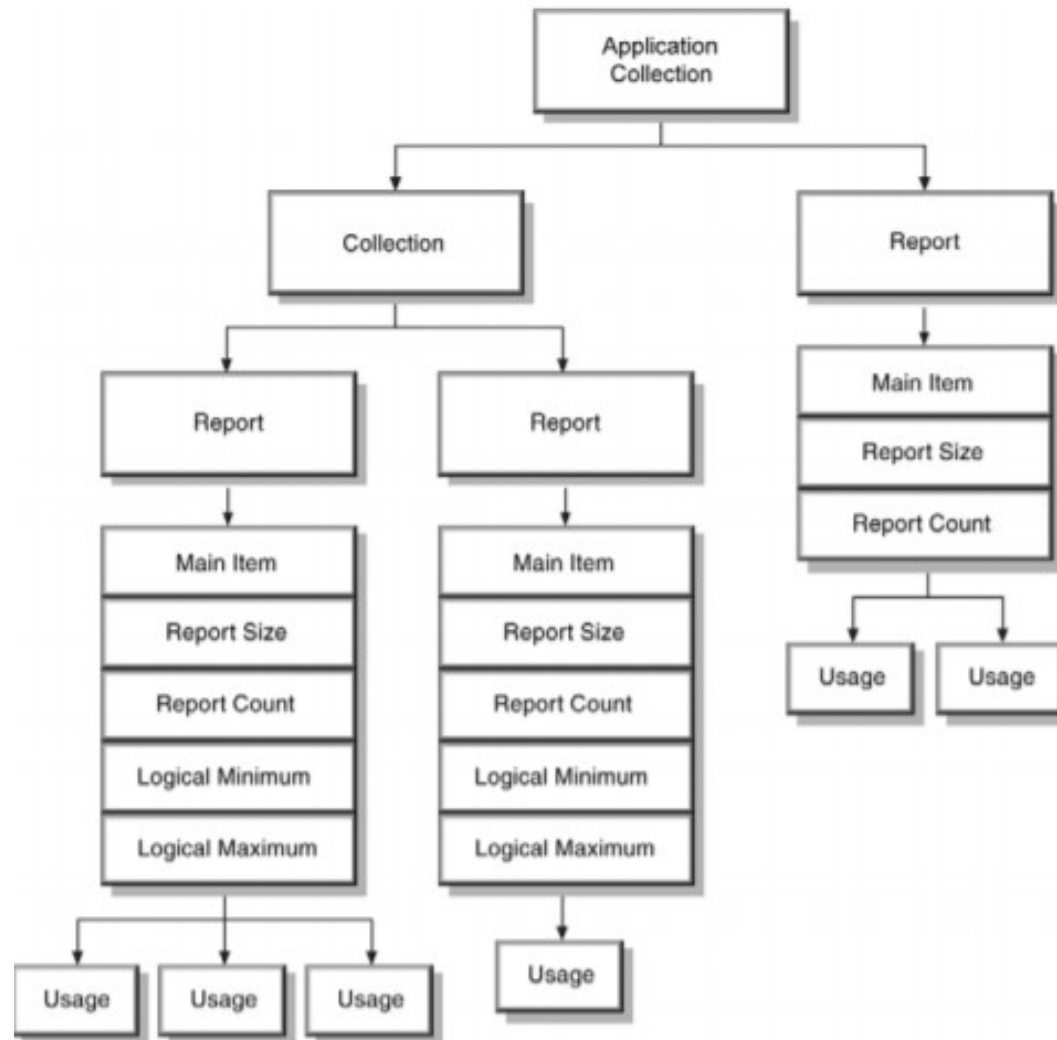


# Defined Class Codes

<https://www.usb.org/defined-class-codes>

- Audio: 1
  - <https://www.usb.org/document-library/audio-devices-rev-20-and-adopters-agreement>
- HID (Human Interface Device) : 3
  - <https://www.usb.org/document-library/device-class-definition-hid-111>

# Report descriptor structure

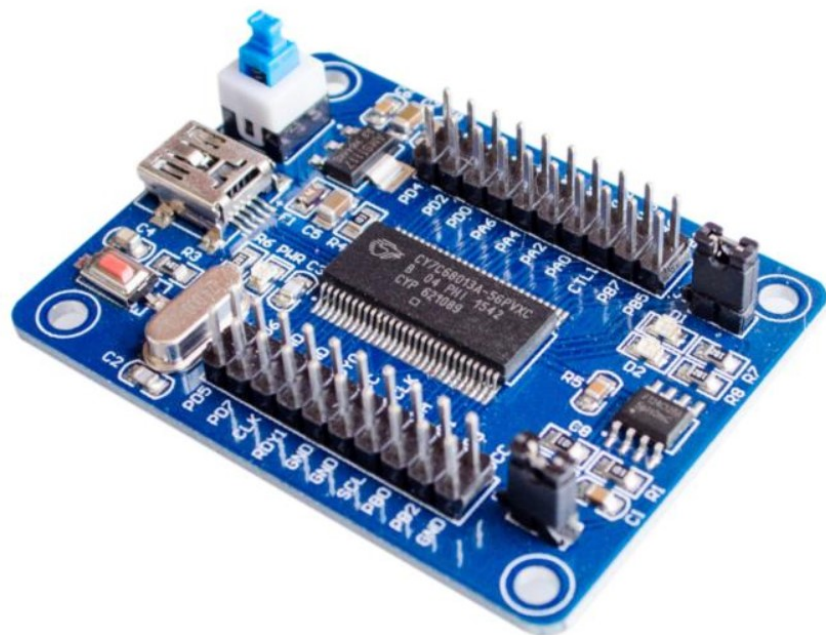


# Tracking Mouse with Python

# Inside a USB device

- Hardware:
  - Cypress EZ-USB **FX2LP**:  
<https://www.cypress.com/products/ez-usb-fx2lp>
- SDK:
  - [https://www.cypress.com/products/ez-usb-fx2lp#tabs-0-bottom\\_side-2](https://www.cypress.com/products/ez-usb-fx2lp#tabs-0-bottom_side-2)
- Firmware examples:
  - <https://www.cypress.com/documentation/application-notes/an65209-getting-started-fx2lp#res574>
- Books:
  - <https://www.books.com.tw/products/0010505575>

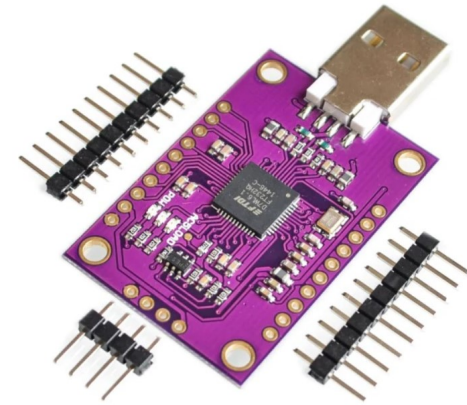




# Vendor defined device

<https://www.cypress.com/documentation/application-notes/an45471-create-your-own-usb-vendor-commands-using-fx2lp>

# Tools



- Hardware:
  - FTDI FT232H:  
<https://www.ftdichip.com/Products/ICs/FT232H.htm>
- Python modules:
  - PyFtdi: <https://github.com/eblot/pyftdi>
- My packages:
  - Bridges: <https://github.com/Wei1234c/Bridges>

# Bridges as I2C

<https://github.com/Wei1234c/Bridges>

```
# On real Raspberry Pi
from smbus2 import SMBus
```

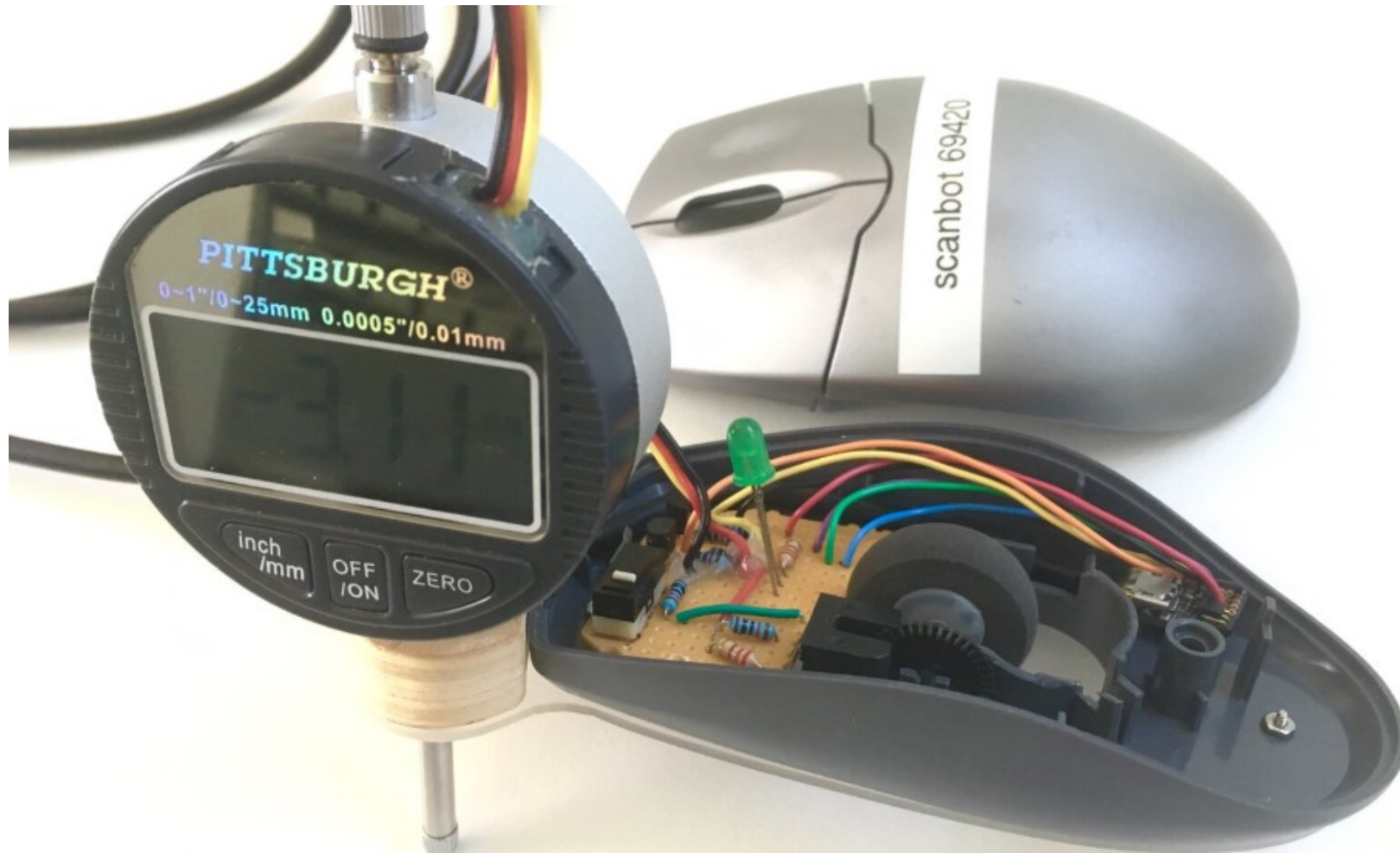
```
bus = SMBus(1)
b = bus.read_byte_data(80, 0)
print(b)
```

```
# On PC with FTDI FT232H
from bridges.ftdi.controllers.i2c import I2cController
SMBus = I2cController().SMBus
```

```
bus = SMBus(1)
b = bus.read_byte_data(80, 0)
print(b)
```

# Profile a surfboard

<http://ryanschenk.com/code/scanbot.html>





# Profile a surfboard

<http://ryanschenk.com/code/scanbot.html>



# Q & A