

Facebook SDK for Python

- [Installation](#)
 - [Installing from Git](#)
 - [Installing a Released Version](#)
- [Integrating the SDK with Other Frameworks](#)
 - [Flask](#)
 - [Google App Engine](#)
 - [Tornado](#)
- [Support & Development](#)
 - [Mailing List](#)
 - [Reporting Bugs](#)
- [API Reference](#)
 - [class facebook.GraphAPI](#)
- [Changelog](#)
 - [Version 4.0.0 \(unreleased\)](#)
 - [Version 3.1.0 \(2018-11-06\)](#)
 - [Version 3.0.0 \(2018-08-08\)](#)
 - [Version 2.0.0 \(2016-08-08\)](#)
 - [Version 1.0.0 \(2016-04-01\)](#)
 - [Version 0.4.0 \(2012-10-15\)](#)
 - [Version 0.3.2 \(2012-07-28\)](#)
 - [Version 0.3.1 \(2012-05-16\)](#)

This client library is designed to support the [Facebook Graph API](#) and the official [Facebook JavaScript SDK](#), which is the canonical way to implement Facebook authentication. You can read more about the Graph API by accessing its [official documentation](#).