Blur Filter

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1 Blurring Filter

Using weighted average of surrounding images to blur image. The blur filter changes the amount of blurring: use a larger filter for more blurring.

- 1. Create a filter (larger is more blurring)
- 2. Iterate through the three colors channels
- 3. For each channel, iterate through the rows and columns of the image
- 4. At each step, element-wise multiply the filter times the patch
- 5. Take the weighted average of the patch and assign the pixel value to all pixels in the patch
- 6. Normalize the multiplication results and convert to integers between 0 and 255
- 7. Visualize Images
- 8. Try different filters to adjust the level of blurring

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In [1]: # numpy for arrays
        import numpy as np
        # matplotlib for plotting images
        import matplotlib.pyplot as plt
        from matplotlib.image import imread
        # PIL for loading images
        from PIL import Image
In [2]: def apply_blur_filter(blur_filter, image_path):
            # Load in the image
            image = Image.open(image_path)
            # Crop to correct size
            image = image.crop(box=(0, 0, int(image.size[0] / blur_filter.shape[0]) * blur_filter
                                           int(image.size[1] / blur_filter.shape[1]) * blur_filter
            im_array = np.array(image)
            # Horizontal and vertical moves, using a stride of filter shape
            h_moves = int(im_array.shape[1] / blur_filter.shape[1])
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v_moves = int(im_array.shape[0] / blur_filter.shape[0])

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new_image = np.zeros(shape = im_array.shape)
k = np.sum(blur_filter)
# Iterate through 3 color channels
for i in range(im_array.shape[2]):
    # Extract the layer and create a new layer to fill in
    layer = im_array[:, :, i]
    new_layer = np.zeros(shape = layer.shape, dtype='uint8')
    # Left and right bounds are determined by columns
    1_border = 0
    r_border = blur_filter.shape[1]
    # Iterate through the number of horizontal and vertical moves
    for h in range(h_moves):
        # Top and bottom bounds are determined by rows
       b_border = 0
        t_border = blur_filter.shape[0]
        for v in range(v_moves):
            patch = layer[b_border:t_border, l_border:r_border]
            # Take the element-wise product of the patch and the filter
            product = np.multiply(patch, blur_filter)
            # Find the weighted average of the patch
            product = np.sum(product) / k
            new_layer[b_border:t_border, l_border:r_border] = product
            b_border = t_border
            t_border = t_border + blur_filter.shape[0]
        l_border = r_border
        r_border = r_border + blur_filter.shape[1]
   new_image[:, :, i] = 255 * ( (new_layer - np.min(new_layer)) / (np.max(new_layer))
# Convert to correct type for plotting
new_image = new_image.astype('uint8')
plt.imshow(image); plt.title('Original Image'); plt.axis('off')
plt.show()
plt.imshow(new_image); plt.title('Blurred Image'); plt.axis('off')
```

plt.show()

return new_image

blurred_image = apply_blur_filter(blur_filter, 'images/president-barack-obama.jpg')

Original Image



Blurred Image



blurred_image = apply_blur_filter(blur_filter, 'images/president-barack-obama.jpg')

Original Image



Blurred Image



blurred_image = apply_blur_filter(blur_filter, 'images/president-barack-obama.jpg')

Original Image



Blurred Image



blurred_image = apply_blur_filter(blur_filter, 'images/president-barack-obama.jpg')

Original Image



Blurred Image



blurred_image = apply_blur_filter(blur_filter, 'images/mountains.jpg')





Blurred Image



blurred_image = apply_blur_filter(blur_filter, 'images/mountains.jpg')

Original Image



Blurred Image

